

SaC v1.4

new in v1.4:

- support for non-recursive structs
- support for gpukernel pragmas
- support for tensor comprehensions

1 Program Structure

prg ⇒ [(*module* | *class*)] [*interface*]*
 [*structdef*]* [*typedef*]* [*objectdef*]*
 [*function*]*

2 Module Declarations

module ⇒ **module** *id* [**deprecated** *str*] ;
class ⇒ **class** *id* [**deprecated** *str*] ; *classtype*
classtype ⇒ **classtype** *type* ;
 | **extern classtype** ; [*interface_pragma*]*

3 Import / Export

interface ⇒ (**import** / **use**) *id* : *symbolset* ;
 | (**export** / **provide**) *symbolset* ;
symbolset ⇒ **all** [**except** { *ext_id* [, *ext_id*] }]
 | { *ext_id* [, *ext_id*] }

4 Structure Definitions

structdef ⇒ **struct** *id* { [*type id* [, *id*]* ;]* } ;

5 Type Definitions

typedef ⇒ *loctypedef*
 | *exttypedef*
loctypedef ⇒ **typedef** *type id* ;
exttypedef ⇒ **external typedef** *id* ; [*interface_pragma*]*

6 Object Definitions

objectdef ⇒ (*locobjdef* | *extobjdef*)
locobjdef ⇒ **objdef** *type id = funcall* ;
extobjdef ⇒ **external objdef** *type id ; [interface_pragma]**

7 Function Declarations and Definitions

function ⇒ *extfundec* [(*interface_pragma* | *function_pragma*)]*
| *specfundec* [*function_pragma*]*
| *fundef*
| *main*
extfundec ⇒ **external** *varsignature* ;
specfundec ⇒ **specialize** *fixsignature* ;
fundef ⇒ [(**inline** | **noinline**)] *fixsignature* [*function_pragma*]* *body*
fixsignature ⇒ *fixrets ext_id (fixargs)*
| *operator_sig*
varsignature ⇒ *varrets ext_id (varargs)*
| *operator_sig*
operator_sig ⇒ *type (ext_op) (arg)*
| *type (ext_op) (arg , arg)*
fixargs ⇒ (*arg* [, *arg*]* | [**void**])
varargs ⇒ *fixargs*
| *arg* [, *arg*]* , ...
arg ⇒ *type* [&] *id*
fixrets ⇒ (*type* [, *type*]* | [**void**])
varrets ⇒ *fixrets*
| *type* [, *type*]* , ...
main ⇒ **int main** ([**void**]) *body*

8 Function Bodies

<i>body</i>	⇒	{ [<i>catchsim_pragma</i>] [<i>vardec</i>]* [<i>statement</i>]* [<i>return</i>] }
<i>vardec</i>	⇒	<i>type id</i> [, <i>id</i>]* ;
<i>statement</i>	⇒	; <i>assignment</i> ; <i>funcall</i> ; <i>withloop</i> ; <i>cond</i> <i>doloop</i> <i>whileloop</i> <i>forloop</i>
<i>return</i>	⇒	return [<i>expr</i>] ; return ([<i>exprs</i>]) ;
<i>assignment</i>	⇒	<i>assign_lhs</i> [, <i>assign_lhs</i>]* <i>assign_op</i> <i>expr</i> <i>assign_lhs</i> (++ -)
<i>assign_lhs</i>	⇒	<i>id</i> <i>assign_lhs</i> [<i>exprs</i>] <i>assign_lhs</i> . <i>id</i>
<i>assign_op</i>	⇒	(= += -= *= /= %=)
<i>cond</i>	⇒	if (<i>expr</i>) <i>statementblock</i> [else <i>statementblock</i>]
<i>doloop</i>	⇒	do <i>statementblock</i> while (<i>expr</i>) ;
<i>whileloop</i>	⇒	while (<i>expr</i>) <i>statementblock</i>
<i>forloop</i>	⇒	for (<i>assignment</i> [, <i>assignment</i>]* ; <i>expr</i> ; <i>assignment</i> [, <i>assignment</i>]*) <i>statementblock</i>
<i>statementblock</i>	⇒	{ [<i>catchsim_pragma</i>] [<i>statement</i>]* } <i>statement</i>

9 Expressions

<i>exprs</i>	\Rightarrow	<i>expr</i> [, <i>expr</i>]*
<i>expr_or_dot</i>	\Rightarrow	(<i>expr</i> .)
<i>expr_or_mdots</i>	\Rightarrow	(<i>expr</i> )
<i>expr</i>	\Rightarrow	<i>const</i> <i>qual_ext_id</i> <i>funcall</i> <i>withloop</i> <i>tensor_comp</i> <i>array</i> <i>struct</i> <i>expr</i> <i>expr</i> <i>expr</i> && <i>expr</i> <i>expr</i> ? <i>expr</i> : <i>expr</i> (<i>type</i>) <i>expr</i> (<i>expr</i>)
<i>array</i>	\Rightarrow	[[<i>exprs</i>]] [: <i>type</i>] <i>expr</i> [[<i>expr_or_mdots</i> [, <i>expr_or_mdots</i>]*]]
<i>struct</i>	\Rightarrow	<i>id</i> { <i>exprs</i> } <i>id</i> { [. <i>id</i> = <i>expr</i> [, . <i>id</i> = <i>expr</i>]*] } <i>expr</i> . <i>id</i>
<i>funcall</i>	\Rightarrow	<i>qual_ext_id</i> ([<i>exprs</i>]) <i>unary_prf</i> (<i>expr</i>) <i>qual_ext_op</i> <i>expr</i> <i>binary_prf</i> (<i>expr</i> , <i>expr</i>) <i>expr</i> <i>qual_ext_op</i> <i>expr</i> <i>ternary_prf</i> (<i>expr</i> , <i>expr</i> , <i>expr</i>)
<i>tensor_comp</i>	\Rightarrow	{ <i>tc_def</i> [; <i>tc_def</i>]* }
<i>tc_def</i>	\Rightarrow	<i>id</i> -> <i>expr</i> [<i>tc_constraint</i>] [[<i>id_or_mdots</i> [, <i>id_or_mdots</i>]*]] -> <i>expr</i> [<i>tc_constraint</i>]
<i>tc_constraint</i>	\Rightarrow	<i>expr</i> (< <=) (<i>id</i> <i>id_vec</i>) [step <i>expr</i> [width <i>expr</i>]] (<i>id</i> <i>id_vec</i>) (< <=) <i>expr</i> [step <i>expr</i> [width <i>expr</i>]] <i>expr</i> (< <=) (<i>id</i> <i>id_vec</i>) (< <=) <i>expr</i> [step <i>expr</i> [width <i>expr</i>]]

10 With-Loops

<i>withloop</i>	⇒	with [<i>generators</i>] : <i>operations</i>
<i>generators</i>	⇒	{ [<i>withloop_pragma</i>] [<i>generator</i>]* }
<i>generator</i>	⇒	(<i>index_set</i>) [<i>generator_pragma</i>] [{ [<i>statement</i>]* }] : <i>gen_exprs</i> ;
<i>index_set</i>	⇒	<i>expr_or_dot</i> (< <=) <i>index_vars</i> (< <=) <i>expr_or_dot</i> [step <i>expr</i> [width <i>expr</i>]]
<i>index_vars</i>	⇒	<i>id</i> [= <i>id_vec</i>] <i>id_vec</i>
<i>id_vec</i>	⇒	[[<i>id</i> [, <i>id</i>]*]]
<i>gen_exprs</i>	⇒	void <i>expr</i> (<i>expr</i> [, <i>expr</i>]*)
<i>operations</i>	⇒	void <i>operation</i> (<i>operation</i> [, <i>operation</i>]*)
<i>operation</i>	⇒	genarray (<i>expr</i> [, <i>expr</i>]) modarray (<i>expr</i>) fold ((<i>qual_ext_id</i> <i>qual_ext_op</i>) [(<i>exprs</i>)] , <i>expr</i>) foldfix ((<i>qual_ext_id</i> <i>qual_ext_op</i>) [(<i>exprs</i>)] , <i>expr</i> , <i>expr</i>) propagate (<i>id</i>)

11 Types

type ⇒ *basetype* [*shape_spec*]
shape_spec ⇒ [*]
| [+]
| [[. [, .]*]]
| [*nums*]
basetype ⇒ *simpletype*
| *usertype*
| *structtype*
simpletype ⇒ **byte**
| **short**
| **int**
| **long**
| **longlong**
| **ubyte**
| **ushort**
| **uint**
| **ulong**
| **ulonglong**
| **float**
| **bool**
| **char**
| **double**
structtype ⇒ [*id* ::] **struct** *id*
usertype ⇒ [*id* ::] *id*

12 Identifiers

$id_or_mdot \Rightarrow (\underline{id} \mid . \mid \dots)$
 $qual_ext_id \Rightarrow [\underline{id} ::] \ ext_id$
 $ext_id \Rightarrow (\underline{id} \mid reservedid)$
 $reservedid \Rightarrow$ **genarray**
| **modarray**
| **fold**
| **foldfix**
| **propagate**
| **all**
| **except**
 $qual_ext_op \Rightarrow [\underline{id} ::] \ ext_op$
 $ext_op \Rightarrow (\underline{op} \mid reservedop)$
 $reservedop \Rightarrow$ **&**
| **&&**
| **||**
| **!**
| **~**
| **+**
| **-**
| *****
| **/**
| **%**
| **<=**
| **<**
| **>=**
| **>**
| **»**
| **«**
| **^**
| **++**
| **-**

13 Constants

const ⇒ *numbyte*
| *numshort*
| *numint*
| *numlong*
| *numlonglong*
| *numubyte*
| *numushort*
| *numuint*
| *numulong*
| *numulonglong*
| *num*
| *float*
| *double*
| *char*
| [*str*]⁺
| **true**
| **false**
nums ⇒ [*num* [, *num*]^{*}]

14 Builtin Operations

```

unary_prf ⇒ ( _tob_S_ / _tos_S_ / _toi_S_ / _tol_S_ / _toll_S_ )
            | ( _toub_S_ / _tous_S_ / _toui_S_ / _toul_S_ / _toull_S_ )
            | _tof_S_
            | _tod_S_
            | _toc_S_
            | _tobool_S_
            | ( _not_S_ / _not_V_ )
            | ( _neg_S_ / _neg_V_ )
            | ( _abs_S_ / _abs_V_ )
            | _dim_A_
            | _shape_A_

ternary_prf ⇒ _modarray_AxVxS_

binary_prf ⇒ ( _add_SxS_ / _add_SxV_ / _add_VxS_ / _add_VxV_ )
            | ( _sub_SxS_ / _sub_SxV_ / _sub_VxS_ / _sub_VxV_ )
            | ( _mul_SxS_ / _mul_SxV_ / _mul_VxS_ / _mul_VxV_ )
            | ( _div_SxS_ / _div_SxV_ / _div_VxS_ / _div_VxV_ )
            | ( _mod_SxS_ / _mod_SxV_ / _mod_VxS_ / _mod_VxV_ )
            | ( _min_SxS_ / _min_SxV_ / _min_VxS_ / _min_VxV_ )
            | ( _max_SxS_ / _max_SxV_ / _max_VxS_ / _max_VxV_ )
            | ( _eq_SxS_ / _eq_SxV_ / _eq_VxS_ / _eq_VxV_ )
            | ( _neq_SxS_ / _neq_SxV_ / _neq_VxS_ / _neq_VxV_ )
            | ( _le_SxS_ / _le_SxV_ / _le_VxS_ / _le_VxV_ )
            | ( _lt_SxS_ / _lt_SxV_ / _lt_VxS_ / _lt_VxV_ )
            | ( _ge_SxS_ / _ge_SxV_ / _ge_VxS_ / _ge_VxV_ )
            | ( _gt_SxS_ / _gt_SxV_ / _gt_VxS_ / _gt_VxV_ )
            | ( _and_SxS_ / _and_SxV_ / _and_VxS_ / _and_VxV_ )
            | ( _or_SxS_ / _or_SxV_ / _or_VxS_ / _or_VxV_ )
            | _reshape_VxA_
            | _sel_VxA_
            | _take_SxV_
            | _drop_SxV_
            | _cat_VxV_

```

15 Pragma

```

interface_pragma⇒ # pragma linkname str
                  | # pragma header str
                  | # pragma linkwith [str]+
                  | # pragma linkobj [str]+
                  | # pragma copyfun str
                  | # pragma freefun str
                  | # pragma linksign [ nums ]
                  | # pragma refcounting [ nums ]
                  | # pragma effect qual_ext_id [, qual_ext_id ]*

withloop_pragma⇒ # pragma wloop wc_funcall
                  | # pragma nocuda

generator_pragma⇒ # pragma gpukernel GridBlock ( num , gk_funcall )

wc_funcall ⇒ Default
            | All ( )
            | Cubes ( )
            | ConstSegs ( [[ nums ] , [ nums ] , ]+ wc_funcall )
            | NoBlocking ( wc_funcall )
            | BvL0 ( [[ nums ] , ]+ wc_funcall )
            | BvL1 ( [[ nums ] , ]+ wc_funcall )
            | BvL2 ( [[ nums ] , ]+ wc_funcall )
            | Ubv ( [[ nums ] , ]+ wc_funcall )
            | Scheduling ( sched_param , wc_funcall )
            | Taskset ( tsel_param , wc_funcall )

gk_funcall ⇒ Gen
            | ShiftLB ( gk_funcall )
            | CompressGrid ( [ nums ] , gk_funcall )
            | Permute ( [ nums ] , gk_funcall )
            | FoldLast2 ( gk_funcall )
            | SplitLast ( num , gk_funcall )
            | PadLast ( num , gk_funcall )

cachesim_pragma⇒ # pragma cachesim [str]*

function_pragma⇒ # pragma recountdots
                  | # pragma noline

```