



OBJECT

To keep up with Bop it Download!

Bop it Download tells you to do these five things... at random!

Each button also has an extra function:

Get Started
To turn the unit on, **PULL IT!**

PULL IT until you hear the game you want to play: SOLO, PASS IT, ONE-ON-ONE or PLAYBACK.

FLICK IT to select the challenge level. The first time you play you can only select level 1. When you have unlocked new levels they will be available here.

To begin the game you selected, hit one of the **BOP IT** buttons.

At the start of each game you will hear a four-beat musical intro followed by your first command.

Respond as quickly as you can. If you get it right, Bop it Download will answer with a sound and another command, but if you're too slow, or get it wrong, you're out!

Bop it Download GAMES

SOLO

For 1 player, or more players taking turns.

Object: To keep up with Bop it Download and get the highest score. Play alone and go for a personal best, or take turns and see who can score highest.

Play: Hit either **BOP IT** button to start the game. Respond in time to the commands you hear. Score 1 point each time you get it right, but if you're too slow, or get it wrong, the game will end. Listen up for your score.

As you score more points the game will get harder!
See the Challenge Levels table for details.

PASS IT

For 2 or more players. Face each other or stand in a circle.

Object: To keep up with Bop it Download and be the last player left in the game.

Play: Choose a player to go first. Hit either **BOP IT** button to start the game. Respond in time to the commands you hear. When you hear "Pass it!" hand Bop it Download to the player on your left.

If you're too slow or get it wrong, Bop it Download will 'scream' and stop. Sorry, you're out of the game! The player to your left continues the game by hitting either **BOP IT** button.

Winning: The last player left in the game must play a final sequence.

When you hear "Pass it!" again, you've won!

As you play, the game will get harder! See the Challenge Levels table for details.

ONE-ON-ONE

For 2 or more players.

Object: To keep up with Bop it Download and be the first player to score 5 points or be the last player left in the game.

Play: Each grab one of Bop it Download's handles. The 'Yellow' player takes the handle with **TWIST IT** and **PULL IT**, the 'Green' player takes the one with **SPIN IT** and **FLICK IT**.

Respond to the commands that apply to your handle only - You CAN'T reach across to the other player's side.

When you hear "Bop it!", race to hit the **BOP IT** button that matches your colour first. If you do this, you score 1 point.

If you're too slow, or get it wrong, you're out of the game and the other player wins.

Winning: You win if the other player messes up a command or if you are the first to score 5 points. Bop it Download tells you who has won.

PLAYBACK

Playback lets you play sounds or music stored on your Bop it Download.

After selecting **PLAYBACK**, hit any button, except **PULL IT** to play back sounds you have downloaded from the Bop it website. Hit another button to stop **PLAYBACK**.

Bop it!

There are 2 **BOP IT** buttons (yellow and green, one on each side of the unit). If you hear "bop it!" hit either button. If you hear "yellow!" or "green!", flip the unit to hit the matching coloured button. Hit either **BOP IT** button to start a new game.

Twist it!

Turn the **TWIST IT** handle to hear the high score (in **SOLO** mode only).

Flick it!

Flick the **FLICK IT** switch to select the challenge level from 1 (easiest) to 15 (hardest).

Pull it!

Turn the **TWIST IT** handle to hear the high score (in **SOLO** mode only).

Pull it!

Pull the **PULL IT** knob to select a game mode.

Spin it!

Spin the **SPIN IT** wheel to adjust the volume: low, medium or high.

8+
1+
PLAYERS

And the beat goes on... download lots of beats and sounds at playbopit.com

Turn over for important battery information.

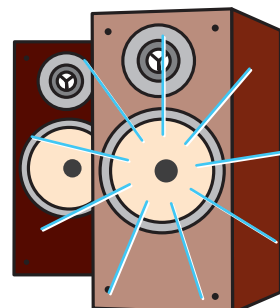
Compete to your OWN beat!

PLAY IT... LOUD!

For an awesome party experience, plug Bop it Download into your home stereo or computer speakers.

Turn the volume to 'low' with the **SPIN IT** wheel, then plug the audio cable into the headphone jack. Set all volume levels at their lowest - then crank it up when you hear the sounds and get the party started!

During a **PASS IT** game, players should move around the game instead of passing it to avoid tangling the audio cable.



KEEP IT DOWN!

If you want to play without waking up the neighbours, try playing with headphones. Turn the volume to 'low' with the **SPIN IT** wheel then plug your headphones into the jack located next to the **TWIST IT** handle. You may need to buy an adapter if the headphone plug does not fit into the jack. Be careful to avoid the wire and be mindful of your surroundings as you play!

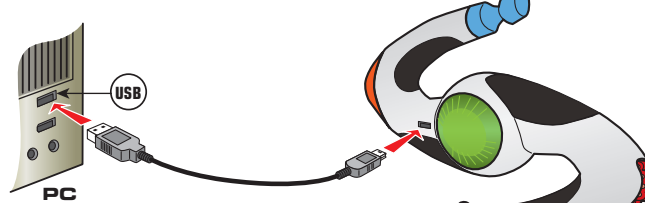


GO ONLINE!

You can get new sounds and music for your Bop it Download by using a free program that is quick and easy to download.

If you are under 18, get your parents' permission before downloading this free program.

1. Go online to www.playbopit.com/download and follow the on-screen instructions.
2. Plug in your Bop it Download, using the USB cable to connect your game to your computer.



3. Launch the program and follow the on-screen instructions to preview new sounds and transfer the ones you have chosen to your Bop it Download.
4. When the download is complete, disconnect the USB cable following the normal safety instructions. The old sounds will be replaced by the new sounds you have chosen.



RECORD YOUR VOICE!

The program also lets you record your own commands and voice responses.

1. Plug in your Bop it Download, using the USB cable.
2. Plug the microphone into your computer's 'audio in' port.

3. Launch the program and select 'Record Voice' from the menu.
4. Follow the on-screen instructions.

5. When you have finished recording, safely disconnect the USB cable and microphone. The old voices will be replaced by your voice!

Turn over to play Bop it Download!

Assembly

Insert batteries: Loosen the screw on the battery compartment and remove the door. Insert 3 AA-size batteries (we recommend alkaline), making sure you align the + and - symbols with the markings in the plastic. Then replace the door and tighten the screw.

Insert batteries here. Test the batteries by pulling the **PULL IT** knob. If you do not hear a sound, the batteries may be weak or improperly installed.

This product must be disposed of separately at your local waste recycling centre. Do not dispose of in a household waste bin.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.

CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. DO NOT USE RECHARGEABLE BATTERIES. DO NOT RECHARGE OTHER TYPES OF BATTERY.

Sleep Mode

If you leave Bop it Download alone for a minute without playing, it will 'sleep'. To wake it up just pull the **PULL IT** knob.

Time to change the batteries?

If Bop it Download doesn't 'wake up' or game performance changes, first try re-inserting the batteries. If it still doesn't work properly, remove the old batteries, pull the **PULL IT** knob once and replace all three batteries.

CHALLENGE LEVELS

In **SOLO** and **PASS IT** you unlock new sounds as you score more points. At level 1 you only have to BOP IT, PULL IT or TWIST IT. At higher levels you get more commands which can be sounds or lights instead of words.

CHALLENGE LEVELS						
SCORE	LEVEL	BOP IT	PULL IT	TWIST IT	SPIN IT	FLICK IT
0-20	1	Voice	Voice	Voice	N/A	N/A
21-40	2	Voice	Voice	Voice	Voice	N/A
41-60	3	Voice	Voice	Voice	Voice	Voice
61-80	4	Colour	Voice	Voice	Voice	Voice
81-100	5	Voice*	Voice*	Voice*	Voice*	Voice*
101-120	6	Colour*	Voice*	Voice*	Voice*	Voice*
121-140	7	FX	FX	FX	N/A	N/A
141-160	8	FX	FX	FX	FX	N/A
161-180	9	FX	FX	FX	FX	FX
181-200	10	Colour	FX	FX	FX	FX
201-220	11	FX*	FX*	FX*	FX*	FX*
221-240	12	Colour*	FX*	FX*	FX*	FX*
241-260	13	Random	Random	Random	Random	Random
261-500	14	Random	Random	Random	Random	Random
501-1000	15	Random	Random	Random	Random	Random

- **Voice** - voice command.
- **Colour** - the BOP IT command may be given as either "Green" or "Yellow". You must hit the correct coloured button to stay in the game.
- **FX** - a sound effect replaces the normal spoken command. This is the same as the sound you hear if you get it right.
- **Voice*** / **FX*** / **Colour*** - some commands will be accompanied by a light. If the light matches the command (for example if the **FLICK IT** light is on when you hear ("Flick it!") you must flick the **FLICK IT** switch). However, if the light and command don't match, wait for the next command or you're out!
- **N/A** - you will not be given the command during this level.
- **Random** - any of the above could happen - so concentrate!

PLAY TIPS

- Hold Bop it Download by the handle and use your free hand to hit the buttons.
- Bop to the beat as you play!

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www.hasbro.co.uk

Class 1 LED product.

SYSTEM REQUIREMENTS

IBM-compatible PC
Windows 98, ME, 2000 or XP
64 MB RAM
10 MB hard disk space
One available USB port

Mouse
56K dial-up modem or broadband connection
Internet Explorer 4.0.1 / Netscape Navigator 4.0 or later

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