

Street Fighter II: With

THE STORY SO FAR...

Capcom's Street Fighter II: The World Warrior is definitely THE greatest arcade beat 'em up ever devised. Featuring the most detailed, well-animated sprites and backdrops ever seen in a beat 'em up, along with perfect crunching sounds, it's instantly recognisable in any arcade. But the thing that makes Street Fighter II the most amazing combat game yet seen is the sheer variety in the hyper-addictive gameplay. Mastering all eight characters and every one of their combat moves involves literally months of intensive, fun-packed play.



THE PLOT UNVEILED...

Eight combatants from all over the world have entered the Street Fighter II challenge. Each of them is a master of a deadly art of combat and dedicated to bringing the coveted Street Fighter II championship award back to their country.

But it is a long and arduous path ahead. First of all, one participant must prove his worth by single-handedly defeating the other contestants in a series of one-on-one combat rounds. Only then can the worthy challenger face up to the four remaining guardians of the Street Fighter contest - Balrog, Bison, Vega and the twisted Sagat!

Street Fighter action from around the world.







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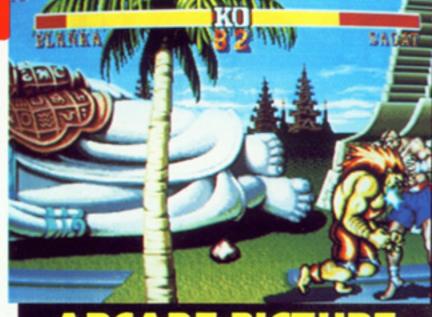


HISTORY

When Street Fighter II was released in 1991, no one imagined that it would go on to become one of the popular coin-ops of all time. It instantly topped every arcade chart worldwide and still holds the top slot today after almost a year!

By popular demand, Capcom have reprogrammed Street Fighter II for Nintendo's amazing Super NES and a near-finished version was on display at the Winter CES Show two months ago. Not surprisingly, this version is almost arcade perfect, incorporating every character from the coin-op and the essential simultaneous two-player option. This is all made possible due to the fact that Street Fighter II is Nintendo's first 16-meg cartridge - giving it twice the memory capacity of Capcom's own Final Fight conversion!





ARCADE PICTURE



SUPER NES PICTURE

▲ The above picture shows the Super NES version of Street Fighter II. This massive 16 mega-bit cartridge packs in all of the characters and special moves of the monster coin-op. The finished conversion should be out by June this year.

FIGHTER PROFILE

Over the next five pages, we present the full lowdown on eight of the world's greatest Street Fighters, detailing each of their deadly attacks and special tactics. The back page of this book gives you profiles on the last four unselectable opponents that stand between you and the title as the world's greatest Street Fighter!

Some more topper action-style tomfoolery.









MACHINES I

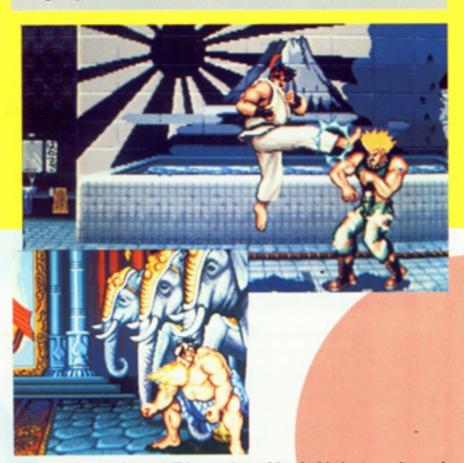
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RYU



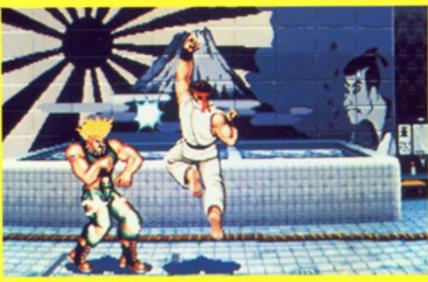
When it comes to speed and power, Ryu is decidedly average. However, the deadly nature of his cyclone and dragon punches have been renowned since ancient times.



Incredible reaching abilities and crushing holds just aren't good enough to keep Honda alive in most two-player bouts. However, clever players should soon discover Honda's special talents, like his long-reaching front kick and the power-draining hundred-hand slap, which drains energy even when an opponent blocks.











The most popular character in Street Fighter II becomes the most deadly once you have mastered the Sheng Long dragon punch. This is the most devastating attack available, especially when used against an opponent in mid-jump.



E HONDA



Honda has joined the Street Fighter II competition to prove the superiority of the Japanese Sumo Wrestler. He is the embodiment of the ancient Japanese spirit.





E Honda is a powerful foe - check out some of these tactics!

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Unlike Ryu's calm and precise attacks, Ken is a lethal, unstoppable foe when his berserker rage takes hold. However, even this is vulnerable to the Sheng Long dragon punch!



Like Guile, Chun Li has an amazing jump throw that picks off jumping opponents by hurling them back at the ground. This move is particularly lethal to Dhalsim, so should you be playing him, keep to the ground or else!



Chun Li throws Guile with ease.

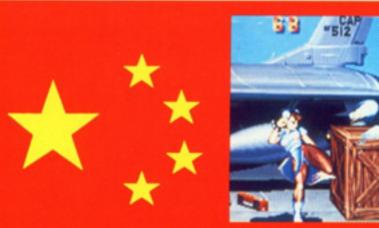


KEN



Although Ken and Ryu trained together and possess very similar abilities, Ken moved to America in order to train against a greater variety of more dangerous opponents.







CHUN LI



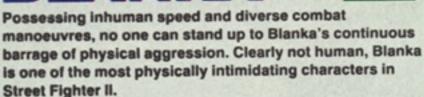
Possessing incredible speed, Chun Li can overwhelm opponents in seconds and is the only female competitor to make it to the Street Fighter finals this year. Proclaiming herself "the strongest woman in the world", you can't fail to be amazed at her agility and combat skills.



You A World



BLANKA







Blanka is by far the easiest character to successfully master.

Once you've got to grips with his special moves, you should have no problem in demolishing opponents with powerful, fast blows. A good strategy is to catch your opponent off-guard with a cannon ball attack and then head-butt them into unconsciousness. Since Blanka has no throwing techniques, use the deadly neck-bite to damage opponents who attempt to block. Blanka's best defence is his vicious thunder storm move, but watch out for missile attacks from your opponents.



Guile's combat skills were honed to perfection in the American military, making him a very worthy contender for the World Warrior trophy. Although he isn't the fastest or strongest character, Guile's relentless, pressing attack has paved the way for many victories.

We Are Waiting For Your Challenge











GUILE



Although Guile is an icy cool character, he assaults his opponents without restraint. His normal kick alone is very powerful, but it is his somersault kick that is particularly devastating.

BELLICE 1



Smash these barrels for points.



Using the thunder storm manoeuvre, Blanka fries Zangief!



Russia's finest wrestler has 13 deadly special moves to help him defeat the other contestants. Zangief is the strongest competitor in Street Fighter II, so if you face him try to stay out of arm's length. Failure to do so results in you falling victim to bone-crushing attacks like face crushes, whip smashes or brain-busters to name but three. Being so large, Zangief is quite slow, but remember, he only really needs one chance to demolish his opposition!



Ken is the victim of a really nasty spinning pile-driver - the most powerful move in the game!





Although he moves slowly, Zangief's pile-driver and brain-buster moves are the most powerful attacks in the whole game!



angief's most powerful attacks smash Balrog!







Incredible reach and fierce flame attacks make Dhalsim a tricky foe. Perhaps his most potent offense are his stretching arms and legs. As well as punching and kicking, his stretching grip is great for throwing his enemies at range. Although primarily a character specialising in long-range attacks. Dhalsim has a sneaky close-range head-butt that floors any opponent.





A master of yoga, Dhalsim is capable of manipulating his body in ways that are unbelievable to ordinary men. His only real weakness is his slow speed.





Eng?



BALROG

Bairog is the first of the final four boss characters. Despite his limited number of moves, he possesses immense punching power that even inflicts damage if you block!



SAGAT

A veteran from the original Street Fighter coin-op, Sagat is Thailand's kick boxing champion. These techniques didn't help much in the original game, so he's learned a smashing new attack - the tiger uppercut. This powerful move is quite similar to the dragon punch.



To become the World Warrior champion, first of all you need to beat your other Street Fighting chums. After that, four more even deadlier opponents lie in wait. Each one of them has mastered combat techniques stronger than yours - and all of them will delight in your painful demise!



VEGA

Vega is as much an athelete as he is a warrior. Armed with a vicious claw glove, this Spaniard attacks without mercy and uses the walls and the fence to launch his assault.

Vega is most susceptible to attack as he is landing from his jump from the wall.



M BISON

The deadliest of all the Street Fighters stands between you and the World Warrior trophy. Bison specialises in unfeasably fast combination attacks that finish the inexperienced player within seconds. The best tactic is to keep your guard up. Use every skill at your disposal and fight to win!

DESIGN, LAYOUT AND ORIGINAL TEXT: Gary Harrod TRANSLATION INTO ENGLISH: Richard Leadbetter COLOUR: Colour Connection (C) MEAN MACHINES 1992

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