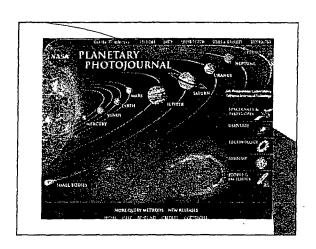


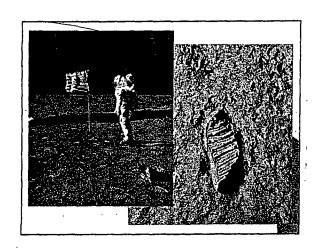
#### Launch Pad Vibroacoustics Research at NASA / KSC

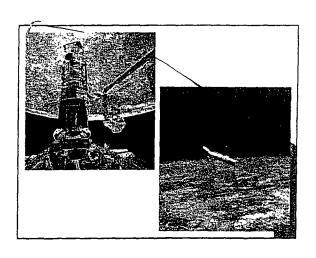
By:
Ravi Margasahayam
NASA Kennedy Space Center (KSC)
Florida, USA

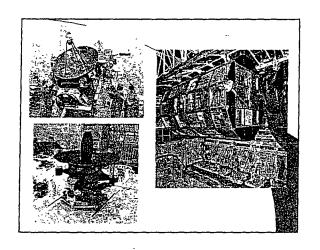
Presented At: Universidad Austral de Chile Valdivia, Chile December 12-13, 2002

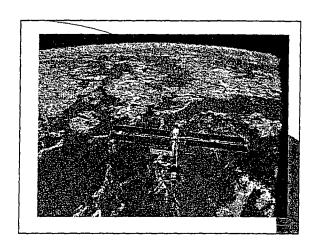


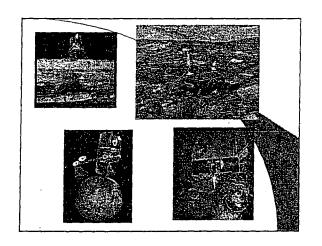


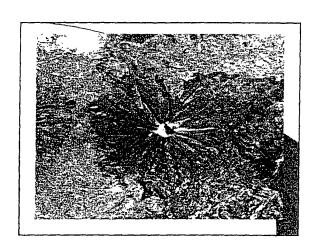


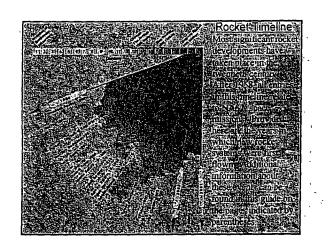


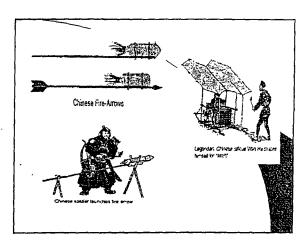


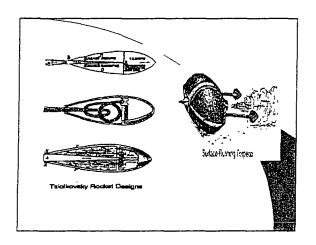


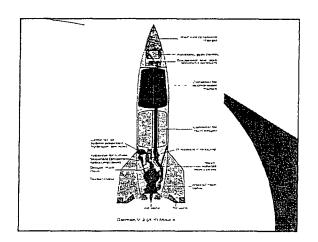






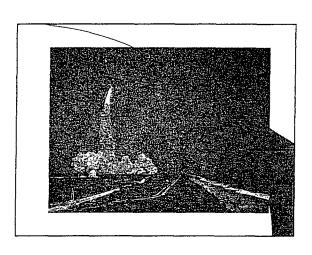


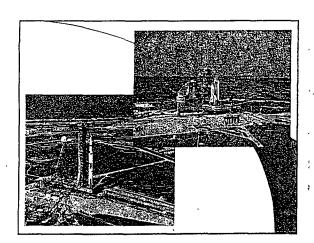


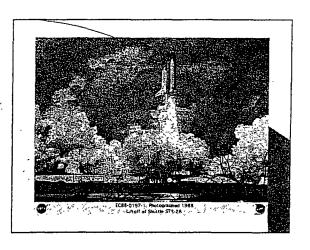


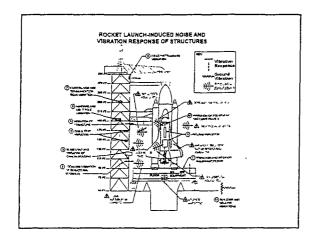
# **Rocket Noise and KSC**

- KSC's role as a premier launch site dictates reliability and availability of pad and ground support equipment
- Structural vibration is consequent to launch acoustics, both air-borne and structure-borne
- Resonance is always present, due to wide band acoustic excitation
- Noise and Vibration measurements are key to launch readiness



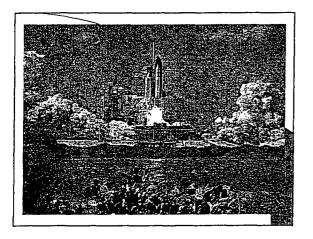






### **Characteristics of Noise**

- Space Shuttle launch environment (plume pressures, acoustics, strains, vibration) are random, nonstationary, non-gaussian, and wideband
- Amplitude and frequency vary widely
- Significant variability exists between short duration and long duration data collection and processing thereof
- Large sample size needed (we have over 100 launches)

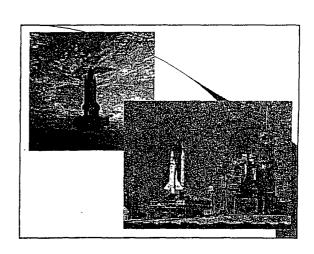


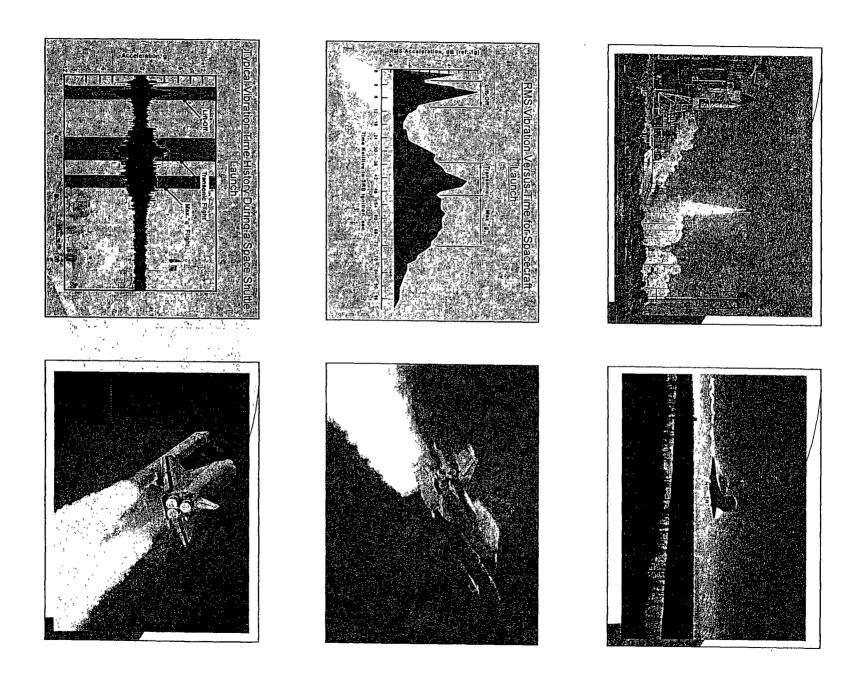
# Noise...Generation

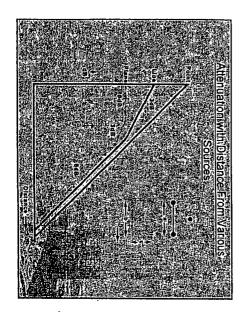
- Space Shuttle noise: 180 dB ~ 2.8 psi
- Space Shuttle Lift-off:
- Creates intense noise
- Noise source is supersonic exhaust
- Turbulent eddies created due to mixing of hot gases with ambient air...lead to shock
- Shock strongest source of noise (see 5)

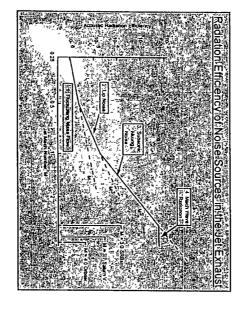
# Noise...Impact

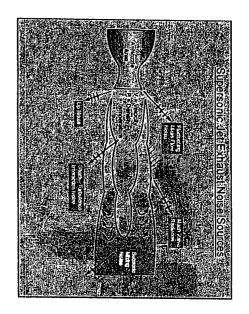
- Vibroacoustics effect on the vehicle and its' valuable payload
- Effect on Astronauts inside vehicle
- Influence on pad and ground structures
- Impact on wildlife and ecosystem in close proximity of the pad
- Physiological and psychological effect on humans and surrounding community
- Sonic boom related issues

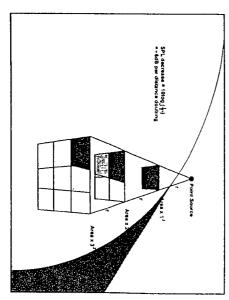


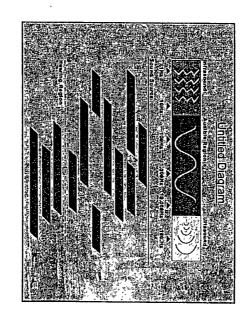


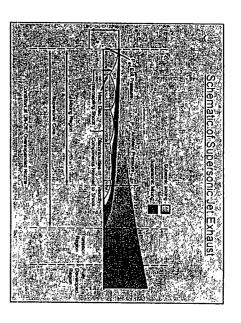


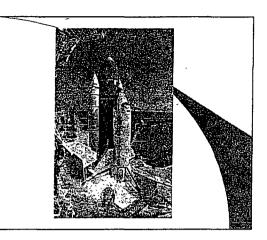












#### Noise...SSME Ignition

- Loud roar and heavy vibrations in the cockpit ~ driving a car down a railroad track or sitting close to speakers at a rock concert
- SSME's produce close to a million pounds thrust; since rocket is held to the pad via bolt/nut arrangement
- Noise is LOUD and teeth-rattling

#### Sounds...SRB Ignition

- Noise and vibration increase significantly; one cannot simulate such noise and shaking in the laboratory
- Vibrations and noise are not so bad that Astronauts cannot read instruments; noise does not prevent them from hearing fellow Astronauts (they use intercom for communication)

#### Noise....in Space

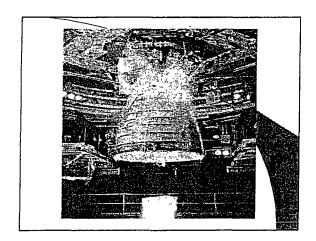
- Sound does not travel in vacuum, so it is not possible to talk in space. During EVA, Space walkers use radio
- Explosions occurring outside cannot be heard inside
- Talking inside Space Shuttle or ISS is same as on Earth; Air inside Shuttle is similar to ground
- N2 = 80%, O2 = 20%, Sea Level pressure = 14.7 psi similar to Earth

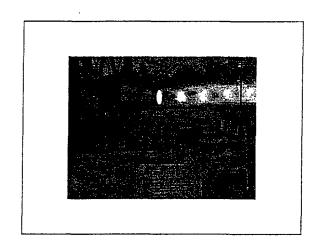
## Noise at and during Liftoff

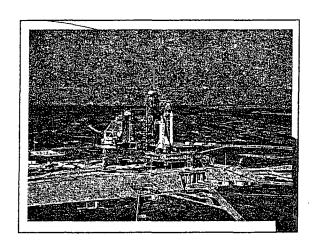
- Vibrations steadily increase up to Mach 1, the speed of sound, where shock waves add to the shaking; vibrations moderate as the Shuttle rises into thinner air as it ascends
- When SRB's burn out and are separated a dramatic change occurs; marked by a bang due to explosive bolts being fired; noise and vibration end at last

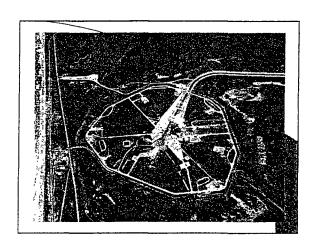
### Noise at and during Liftoff

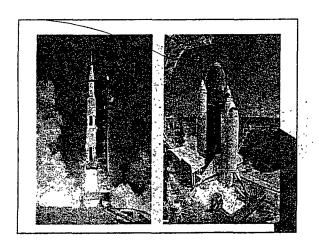
- SRB separation occurs around 25 miles; air is very thin here for wind noise or shock waves to shake the Astronauts
- SRB separation occurs 2 minutes after liftoff (after T-0 seconds)
- Even though SSME's are still operating there is virtually no noise or vibrations during the rest of the ascent until External tank ejection (around 8.5 minutes after liftoff

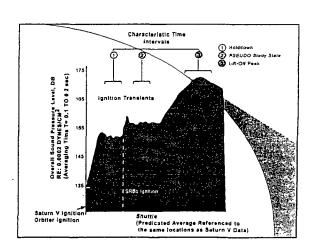


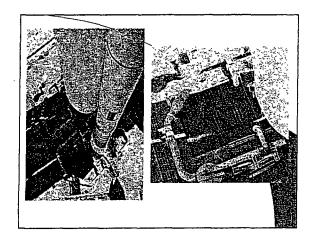


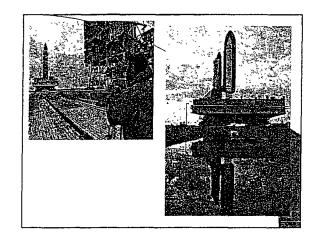


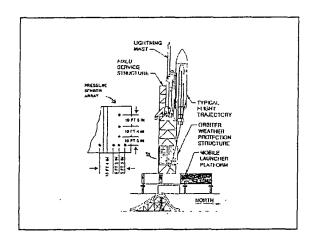


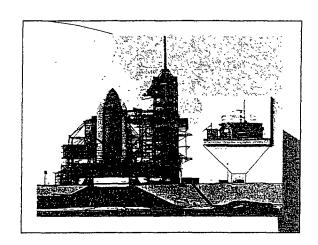


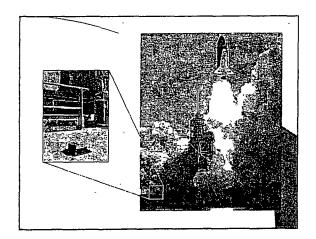










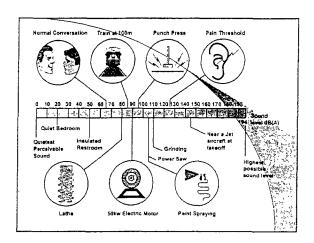


# Noise...Characterization

- Typical: Time history, OASPL, and FFT
- At NASA, we use Probability Density Distributions, Power Spectral Density, Cross-Power Spectral Density, Pressure Correlation Lengths, Coherences, etc.
- AJ factors Vibroacoustic coupling between the sound field and structure of consequence

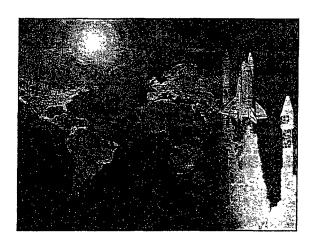
### Rocket vs. Common Noise

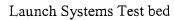
- 0 dB Threshold of hearing
- 55 dB Normal conversation
- 85 dB Exposure must be < 8 hours
- 140 dB Jet Engine (Pain threshold)
- 158 dB Australian Cicada at 3 feet
- 180 dB Shuttle lift-off at 10 feet
- 194 dB Highest noise level (14.7 psi)

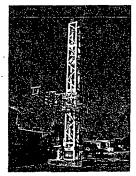


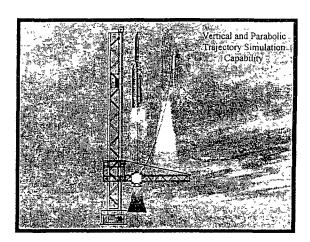
## Loudness: Records

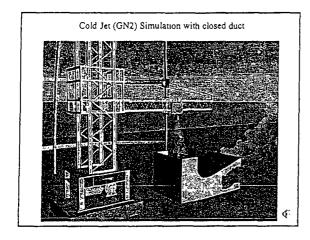
- 188 dB: Loudest Animal Sound
- 182 dB: Loudest Instrument
- 158 dB: Loudest Insect
- 145 dB: Loudest Animal
- 128 dB: Loudest Scream
- 122 dB: Loudest Whistle
- 121 dB: Loudest Shout
- 93 dB: Loudest Snoring

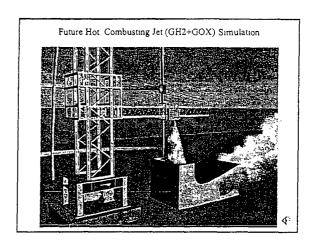


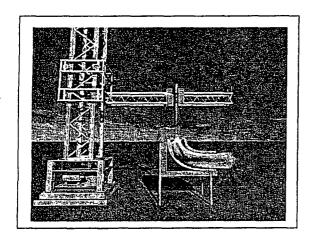


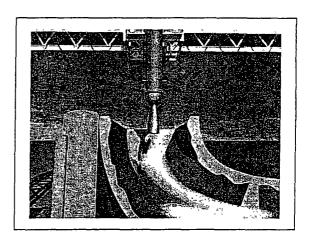


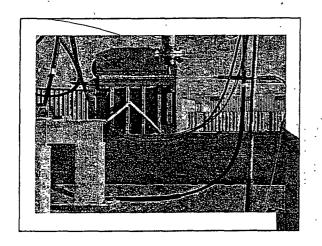


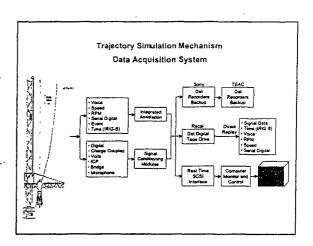




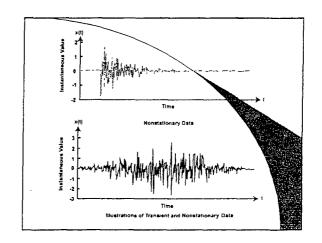








Airi Muffler For Coldivers

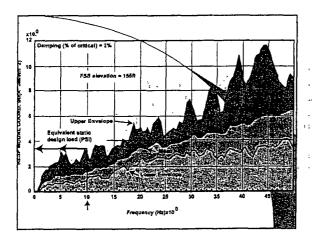


## Noise...Design Application

- What you don't hear...hurts you (20 Hz)
- Define acoustic load in terms of Static Equivalent Load (Architectural use)
- Dynamic Load: Enhance SEL analysis by conducting modal tests, response analysis; include considerations for stress, fatigue, and fracture mechanics

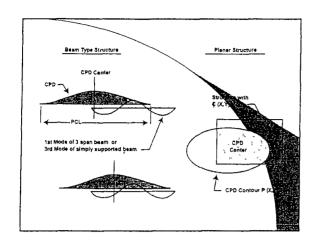
### Vibroacoustics Objectives

- Rocket Noise Models
  - Characterize acoustics environment
  - Bridge gap between test and analysis
  - Develop innovative analysis
- Vibration Response Analysis
  - Reliable Structural analysis method
- Test project for verification
- Implement system for use



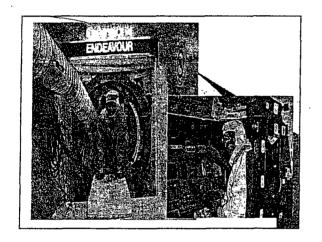
#### Vibroacoustics...needs

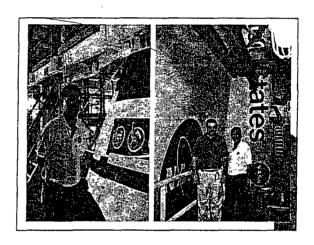
- ESL approach is crude; leads to over design – does not account for higher order modes
- Future launch vehicles have higher mechanical power – no experience
- Lower costs for new structures and modifications of older structures
- New measurement based analysis systems are needed coupled with FEA

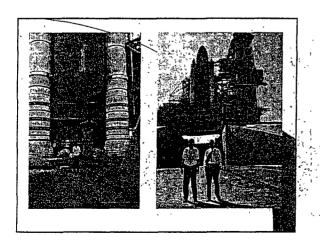


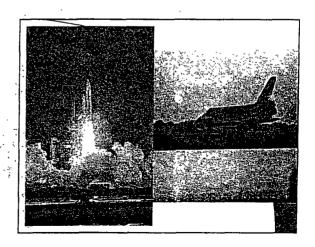
## Response Analysis Methods

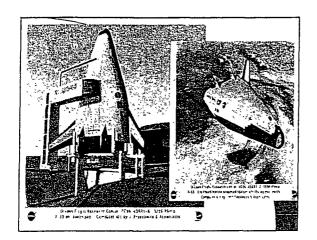
- Probabilistic Method (1967)
- Based on classical random vibration
- Transient simulated as steady state
- White Noise PSD, WN decay is CPSD
- Deterministic Method (1987)
- Based on non-stationary data (Shuttle)
- Low frequency response analysis key
- Response Spectra and PCL, CPD, etc
- True simulation of rocket response











# **Concluding Remarks**

- Critical structures...bridges, oil rigs, aircrafts, rockets, and launch pads all require new techniques for design
- Dynamic loads..aerodynamic, earthquake, ocean waves, acoustic pressures...require random analysis
- Kobe earthquake....similar to water waves overlapping...cancel or additive
- Vibroacoustic coupling, launch exhaust management analysis....state of the art from a Ground Sstructures perspective

