Bachelor of Fine Arts, Graphic Design

I. Mission Statement

Graphic design is a professional field of study based on the foundations of visual communication. The study of graphic design encompasses cultural, aesthetic, ergonomic, technical, ethical, and economic fields. Designers create communications that serve many needs—everything from warning labels to multimedia interfaces. They solve communication problems of all types and sizes. The solutions require creativity, lateral thinking, research, and excellent verbal and written communication skills.

The two primary objectives of the graphic design curriculum at Iowa State are to educate students in both creative and analytical thought. A third component--development of technological and practical skills--supplements the primary objectives. Creativity, which involves the ability to develop original, innovative ideas, is encouraged throughout the curriculum through an emphasis on conceptually-oriented design problems (as well as exposure to the fine arts). Analytical thought, which involves the ability to understand and solve problems, is encouraged through an emphasis on design process over the final product. By stressing the problem-solving methodologies used, students are encouraged to place more value on the effectiveness of the solution rather than academic dogma or stylistic trends. The synthesis of creative and analytical thought, combined with an education in the liberal arts, provides students with a whole-brain thinking capability which is vital to the profession. Students are encouraged to fulfill their general education requirements with an emphasis on courses which involve abstract thinking. The rapidly changing area of skills development is accomplished through experience in computer design applications and an internship requirement.

II. Assessment Goals, Measures, Results and Changes

Graphic design graduates effectively integrate abstract thinking skills; communication design theory, history, and methodology; technology; design process; and communication design systems including typography, symbology, and image creation with an understanding of professional practice and experience design.

Summary of Outcomes Assessment for BFA, Graphic Design

Intended Learning	Relevant	Measures	Results	Changes
Outcomes	Required			Based Upon
	Courses			Results
Develop	All graphic	Critique and	Determine students'	
understanding of	design	assessment of studio	knowledge of	
experience Design:	elective	projects;	experience design.	
User interface design	courses	Assessment of	Determine students'	
Way finding		usability studies;	knowledge of interface	
Exhibition design		Assessment of written	design.	
Interaction design		assignments	design.	

Summary of Outcomes Assessment for BFA, Graphic Design, (cont.)

Intended Learning	Relevant	Measures	Results	Changes
Outcomes	Required			Based Upon
	Courses			Results
Develop	Artgr270,	Assessment of:	Determine students'	Proposed:
understanding of	271, 290,	-concept-based studio	ability to	separate
abstract thinking	370, 371,	projects	creatively integrate	grade for
skills:	470, 482 and	-conceptual matrices	familiar and unfamiliar	research,
Creative problem	all graphic	-mindmaps	concepts;	
solving	design	-written analysis	Determine student's	Provide
Lateral association	elective	-creative writing	ability to research	written
Conceptual and	courses	-visual translation of	documents relevant to	examples.
visual metaphor		poetry and metaphoric	studio project;	
Design research		writings	Determine students'	Required
Design process		-assessment of	ability	writing
Communication		research papers	to use effective	exercises
			research methods	
Develop	Artgr270,	Assessment of written	Determine students'	
understanding of	271, 290,	analysis of	degree of	
communication	370, 371,	communication	comprehension of	
design theory:	387, 388,	principles in existing	communication	
Communication	470, 482,	design examples	principles	
Design theory	Art 494g,	Critique and	Determine students'	
History of	495g and	assessment of	ability to apply	
Communication	selected	concept-based studio	communication	
Design	graphic	projects	principles	
Communication	design	Written examinations	Determine students'	
Design Methodology	elective		knowledge of	
Visual Hierarchies	courses		design history	
Visual Symbologies		Portfolio review by	Determine students'	
Branding		entire faculty in junior	ability to apply	
Design System		year	communication	
			principles	
		Successful completion	Clients provide	
		of design work for	feedback on	
		actual clients in	effectiveness and	
		practicum studio class	feasibility of student	
			design solutions	
		External evaluation by	Host firms provide	
		design internship host	evaluation of students'	
		firm	design knowledge	
		Job placement upon	Quality positions	
		graduation	confirm the program's	
			success in delivering	
			course content	
		Recognition in	Awards confirm	
		regional and national	successful delivery of	
		design competitions	communication design	
			principles	

Summary of Outcomes Assessment for BFA, Graphic Design, (cont.)

Intended Learning Outcomes	Relevant Required Courses	Measures	Results	Changes Based Upon Results
Develop understanding of formalism: Elements and principles Two dimensional	Design 102, 103, artgr270, 290, 271, 370, 371,	Critique and assessment of form-based studio projects	Determine students' ability to apply knowledge of formal design principles	Proposed: add color theory into Artgr 276 curriculum
Three dimensional graphic composition graphic	and selected graphic	Portfolio review by area faculty in sophomore/ junior year	Comparative assessment of students' knowledge	
Motion graphics composition Typography Color theory	courses	Portfolio review by outside design professionals and area faculty end of senior year	Practitioners provide external assessment of students' understanding of design and technical skills	
		Participation in external portfolio review by professionals Written analysis		
Develop understanding of conceptual elements: Typography Symbology Design Systems Information systems	Artgr 270, 271, 290, 370, 371, 470, 482, and all graphic design elective	Critique and assessment of systems-based studio projects Portfolio review by area faculty in sophomore/ junior year	Determine students' ability to apply knowledge of design systems Comparative assessment of students' knowledge	
	courses	Portfolio review by design professionals end of senior year Participation in external portfolio review by professionals	Practitioners provide external assessment of students' understanding of design.	

Summary of Outcomes Assessment for BFA, Graphic Design, (cont.)

Intended Learning Outcomes	Relevant Required Courses	Measures	Results	Changes Based Upon Results
Develop understanding of communication technology: Communication design production methods Communication design technologies	Artgr 270, 271, 275, 276, 370, 371, 372, 470, 477, 482 and all graphic design elective courses	Critique and assessment of production-based studio projects Student completion of print and electronic media production External evaluation in design internship host firm	Determine students' ability to apply production knowledge Confirmation of successful production and technology instruction through successful delivery of student-developed content for clients. Host firms provide assessment of students' knowledge of production and current	
Develop understanding of communication design practice: Presentation skills and verbal articulation Portfolio development Professional Practice and business procedures Internship & Preparation	Artgr 277 377, 471, 480, 481, 477, 482, art 495g	Presentations made to actual clients in practicum studio class Written reports on the organizational structures and working procedures of internship host firms Faculty assessment of resume content Portfolio review by design professionals end of senior year; Participation in external portfolio review by professionals; Sophomore/Junior portfolio reviewed by faculty; Presentation made in professional practice class; Written/oral presentation	technologies Determine students' speaking and presentation skills Determine students' understanding of business practice Monitor students' editorial skills Practitioners provide assessment of students' understanding of design and technical skills	