<u>earnings releases</u>

January 29, 2004



Nintendo Co., Ltd. 11-1 Kamitoba hokotate-cho, Minami-ku, Kyoto 601-8501 Japan

CONSOLIDATED FINANCIAL STATEMENTS

Nintendo Co., Ltd. and Consolidated Subsidiaries

FINANCIAL HIGHLIGHTS

Nine months ended December 31, 2003, and year ended March 31, 2003

The amounts presented herein are rounded down under one million yen except as otherwise denominated.

Numbers in parentheses are negative.

-	Nine months ended Dec. 31, 2003	Yen in Millions Year ended Mar. 31, 2003
Net sales	439,589	504,135
Operating income	102,627	100,120
Income before income taxes and extraordinary items	52,289	95,040
Net income	34,545	67,267
Net income per share	¥258.27	¥482.15

During the third quarter ended December 31, 2003, sales of NINTENDO GAMECUBE hardware increased due to a markdown on its retail price. As for software, in addition to "Mario Kart: Double Dash!!" and "Mario Party 5", titles such as "Pokémon Colosseum" which offers players to experience vigorous battles with Pokémon they have nurtured in "Pokémon Ruby and Sapphire versions" (previously released GAME BOY ADVANCE titles) on the TV screen, and "Donkey Konga", a family get-together rhythm action game that can be played with "Taru-Konga" (an instrument style game controller) were also well received.

On the other hand, with regard to handheld related products, GAME BOY ADVANCE SP continued to perform steadily. Software titles including "Mario & Luigi RPG" which introduces comical adventures of co-stars Mario and Luigi sold to a wide variety of consumers.

As a result, net sales were 439.5 billion yen. Income before income taxes and extraordinary items was 52.2 billion yen due to exchange loss resulting from fluctuations of the exchange rate. Net income was 34.5 billion yen.

_	Dec. 31 2003	Yen in Millions Mar. 31 2003
Financial position		
Total assets (1)	1,055,438	1,085,519
Shareholders' equity (2)	892,574	890,369
Ratio of net worth to total assets (2) / (1)	84.6%	82.0%
Shareholders' equity per share	¥6,676.66	¥6,626.74
Cash flows		
Cash flows from operating activities	84,320	(23,557)
Cash flows from investing activities	(40,443)	36,088
Cash flows from financing activities	(22,903)	(102,620)
Cash and cash equivalents - Ending	711,828	748,600

Total assets decreased by 30 billion yen compared to the previous fiscal year-end to 1,055.4 billion yen. This was mainly due to a decrease in inventory. Shareholders' equity increased by 2.2 billion yen to 892.5 billion yen because profit secured exceeded factors such as dividend payments.

As for cash flows, net cash provided by operating activities was 84.3 billion yen due to a decrease in inventory which was owed to increased sales. However, negative effect of exchange rate changes on cash and cash equivalents was 57.7 billion yen due to the increased value of the yen against the dollar. Cash and cash equivalents at the end of the period decreased by 36.7 billion yen compared to the previous fiscal year-end.

SUMMARY OF CONSOLIDATED BALANCE SHEETS

As of December 31, 2003, and March 31, 2003

			Y	en in Millions
	De	ec. 31	Mar. 3	1
	2	2003	2003	
[Assets]		%		%
Current assets	938,361	88.9	969,309	89.3
Cash and deposits	755,862		748,650	
Notes and trade accounts receivable	91,821		49,085	
Inventories	37,622		104,524	
Other current assets	57,283		72,512	
Allowance for doubtful accounts	(4,229)		(5,463)	
Fixed assets	117,077	11.1	116,210	10.7
Total	1,055,438	100.0	1,085,519	100.0
[Liabilities]	1.1.1.0		106.050	15.0
Current liabilities	154,469	14.6	186,050	17.2
Notes and trade accounts payable	85,234		96,475	
Accrued income taxes	20,979		38,913	
Other current liabilities	48,254	0.0	50,661	0.0
Non-current liabilities	8,146	0.8	8,946	0.8
Total liabilities	162,615	15.4	194,996	18.0
[Minority interests]				
Minority interests	248	0.0	153	0.0
money meresis	2.0	0.0	100	0.0
[Shareholders' equity]				
Common stock	10,065	1.0	10,065	0.9
Additional paid-in capital	11,584	1.1	11,584	1.1
Retained earnings	965,876	91.5	950,262	87.5
Unrealized gains on other securities	5,164	0.5	2,254	0.2
Translation adjustments	(13,231)	(1.3)	(2,275)	(0.2)
Treasury stock, at cost	(86,883)	(8.2)	(81,521)	(7.5)
Total shareholders' equity	892,574	84.6	890,369	82.0
Total	1,055,438	100.0	1,085,519	100.0

SUMMARY OF CONSOLIDATED STATEMENTS OF INCOME Nine months ended December 31, 2003, and year ended March 31, 2003

Yen in Millions

	- ,	onths ended 31, 2003	Year en Mar. 31,	
		%		%
Net sales	439,589	100.0	504,135	100.0
Cost of sales	257,524		308,525	
Selling, general and administrative expenses	79,436		95,488	
Operating income	102,627	23.3	100,120	19.9
Other income (expenses), net	(50,338)		(5,080)	
Income before income taxes and extraordinary items	52,289	11.9	95,040	18.9
Extraordinary income (loss), net	2,133		18,275	
Income before income taxes and minority interests	54,423	12.4	113,315	22.5
Income taxes	19,782		45,973	
Minority interests	94		74	
Net income	34,545	7.9	67,267	13.3

SALES INFORMATION

Nine months ended December 31, 2003, and year ended March 31, 2003

Yen in Millions

	Nine months ended Dec. 31, 2003	Year ended Mar. 31, 2003	
Electronic entertainment products			
Hardware	257,067	275,254	
Software	180,574	227,149	
Sub-Total	437,642	502,404	
Other products	1,947	1,730	
Total	439,589	504,135	

SUPPLEMENTARY INFORMATION

1. CONSOLIDATED SALES UNITS AND NUMBER OF NEW TITLES

Sales Units in Ten Thousands Number of New Titles Released Nine months Life-to-Date Apr.-Dec. '03 through Dec. '03 GAME BOY ADVANCE Hardware Domestic 260 1,266 The Americas 841 2,378 Other 460 1,298 Total 1,561 4,942 Domestic 232 314 of which GAME BOY ADVANCE SP The Americas 699 782 Other 388 434 Total 1,319 1,530 Software Domestic 1,116 4,104 The Americas 3,729 9,133 Other 1,304 3,802 Total 6,149 17,039 New titles Domestic 119 492 The Americas 128 498 Other 112 460 NINTENDO GAMECUBE Hardware Domestic 90 337 The Americas 233 746 Other 116 311 Total 439 1,394 Software Domestic 746 1,786 The Americas 2,215 5,839 Other 813 2,200 Total 3,774 9,825 New titles Domestic 75 174 107 308 The Americas Other 97 247

[Note] New titles-Other include new titles in the European and Australian markets.

2. BALANCE OF ASSETS IN MAJOR FOREIGN CURRENCIES WITHOUT EXCHANGE CONTRACT (NON-CONSOLIDATED)

			U.S. Dollar	rs / Euros in Millions
		As of	Average Exchange Rate	Exchange rate
		Dec. 31, 2003	AprDec. '03	Dec. 31, 2003
US\$	Cash and Deposits	5,008	US\$1.00 =	
	Accounts Receivable	375	¥115.01	¥107.13
EUR	Cash and Deposits	365	€1.00 =	
	Accounts Receivable	234	¥132.12	¥133.74
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3. LAUNCH DATES OF PRIMARY NINTENDO PRODUCTS BY REGION (Apr.-Dec. 2003)

	GAME BOY ADVANCE		NINTENDO GAMECUBE	
Region	Title	Launch Date	Title	Launch Date
Region Japan	Fire Emblem Hamtaro 4: Nijiiro-daikoushindechu MOTHER 1+2 Super Mario Advance 4 Pokémon Pinball Ruby & Sapphire Densetsu-no-Stafy 2 Oriental Blue Ao-no-Tengai Mario & Luigi F-ZERO Falcon Densetsu Donkey Kong Country	Launch Date 25-Apr 23-May 20-Jun 11-Jul 1-Aug 5-Sep 24-Oct 21-Nov 28-Nov 12-Dec	Title GIFTPIA Pokémon Box Ruby & Sapphire * Animal Crossing e+ * Kirby's Air Ride Pokémon Channel * F-ZERO GX Mario Golf: Toadstool Tour * Atsumare!! Made in Wario Mario Kart: Double Dash!! Pokémon Colosseum * Mario Party 5 Donkey Konga	Launch Date 25-Apr 30-May 27-Jun 11-Jul 18-Jul 25-Jul 5-Sep 17-Oct 7-Nov 21-Nov 28-Nov 12-Dec
The Americas	Hamtaro: Ham-Ham Heartbreak Golden Sun: The Lost Age Wario Ware, Inc. Donkey Kong Country Advance Wars 2: Black Hole Rising Pokémon Pinball Ruby & Sapphire Final Fantasy Tactics Advance Super Mario Advance 4 Top Gear Rally Fire Emblem Mario & Luigi Sword of Mana	7-Apr 14-Apr 26-May 9-Jun 23-Jun 25-Aug 8-Sep 21-Oct 27-Oct 3-Nov 17-Nov	Wario World * Mario Golf: Toadstool Tour * F-ZERO GX Kirby's Air Ride Mario Party 5 Mario Kart: Double Dash!! 1080°Avalanche Pokémon Channel *	23-Jun 28-Jul 25-Aug 13-Oct 11-Nov 17-Nov 1-Dec 1-Dec
Europe	Wario Ware, Inc. Donkey Kong Country Hamtaro: Ham-Ham Heartbreak Pokémon Ruby * Pokémon Sapphire * Golden Sun: The Lost Age Kirby: Nightmare in Dreamland Advance Wars 2: Black Hole Rising Super Mario Advance 4 Final Fantasy Tactics Advance Top Gear Rally Pokémon Pinball Ruby & Sapphire Mario & Luigi	23-May 6-Jun 27-Jun 25-Jul 25-Jul 19-Sep 26-Sep 3-Oct 17-Oct 24-Oct 7-Nov 14-Nov 21-Nov	The Legend of Zelda: The Wind Waker * Wario World * F-ZERO GX Mario Kart: Double Dash!! 1080°Avalanche Mario Party 5	3-May 20-Jun 31-Oct 14-Nov 28-Nov 5-Dec

Notes: 1. Titles with asterisks are compatible with the NINTENDO GAMECUBE / GAME BOY ADVANCE connectivity function.

^{2.} Some names of the titles released in Japan are their Japanese names and may differ from other regions.

^{3.} Launch dates may differ within the Americas and Europe regions depending on territories or countries.