



# Regulations of the UEFA Cup

**2006/07**



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## **Preamble**

The UEFA Cup is a UEFA club competition embodied in the *UEFA Statutes*. The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the UEFA Cup and its qualifying phase.

### **I Entries – Duties**

#### **Article 1**

##### **Entries for the competition**

- 1.01 UEFA member associations may enter the winners of the national association's cup competition (hereinafter domestic cup), as well as a certain number of other clubs for this competition, in accordance with their position in the rankings listed in Annex Ia, and subject to the approval of the UEFA Administration. For representation in the 2006/07 competition, the seasons from 2000/01 to 2004/05 inclusive are taken into account. Clubs must be entered by the national associations on merit (see Annex Ia) and only one single team per club may be entered.
- 1.02 These rankings (Annex Ia), drawn up in accordance with the stipulations of Annex II, points 5 to 10, determine the number of representatives per association, as well as the stage at which they join the competition. Associations are represented on the following basis:
- a) Two representatives: winners of the domestic cup and the club which finishes the top domestic league championship immediately below the club(s) which qualify for the UEFA Champions League.
  - b) Three representatives: winners of the domestic cup and the two clubs which finish the top league domestic championship immediately below the club(s) which qualify for the UEFA Champions League.
  - c) Four representatives: winners of the domestic cup and the three clubs which finish the top domestic league championship immediately below the club(s) which qualify for the UEFA Champions League.
- 1.03 In special circumstances, the winners of another official domestic competition may be entered for the UEFA Cup instead of the lowest ranking top domestic league championship representative referred to in paragraphs 1.02b) and 1.02c), provided such a competition has been approved by UEFA before the start of the season in question (see Annex Ia).
- 1.04 If the winners of the domestic cup competition organised by the national association qualify for the UEFA Champions League, the domestic cup

runners-up may qualify for the UEFA Cup. Should both these clubs qualify for the UEFA Champions League, the association concerned may enter in the UEFA Cup the club which finishes the top domestic league championship immediately below the other club or clubs qualifying for the UEFA Cup.

- 1.05 In both of the cases set out in 1.04 above, the access stage initially reserved for the domestic cup winners shall be allocated to the club which finishes the domestic league championship in the highest position out of all the clubs which qualify for the UEFA Cup from the association concerned (see Annex Ia).
- 1.06 In addition:
- a) Three clubs are admitted to the first qualifying round of this competition on the basis of the 2005/06 UEFA Fair Play assessment (see Annex V).
  - b) The eleven winners of the third round in the UEFA Intertoto Cup take part in the UEFA Cup from the second qualifying round.
  - c) The champion of Andorra and San Marino and the cup-winner of Liechtenstein are admitted to the first qualifying round of this competition.
  - d) The sixteen clubs eliminated in the third qualifying round of the UEFA Champions League join the UEFA Cup in the first round.
  - e) The eight clubs that finish the group stage of the UEFA Champions League in third position join the UEFA Cup in the round of 32 (see Annex Ib).
- 1.07 Unless the UEFA Cup title-holder qualifies for the UEFA Champions League through its domestic championship, it will be guaranteed a place in the first round of the UEFA Cup. If the title-holder does qualify for the UEFA Cup through its domestic competitions, the number of places to which its national association is entitled in the UEFA Cup does not change. If the UEFA Cup title-holder does not qualify for either the UEFA Champions League or UEFA Cup through its domestic competitions, its participation in the UEFA Cup will not be at the expense of the contingent of its association.
- 1.08 Clubs must be entered by name by means of the official entry form, which must reach the UEFA Administration by 5 June 2006, together with all other required documents. An entry fee of CHF 200 per club is charged. The UEFA Administration debits this fee directly from the account of the national association concerned. The club may use its name provided all the following requirements are satisfied:
- a) the name is mentioned in the statutes of the club;
  - b) if required by national law, it is registered with the chamber of commerce or any other equivalent body;
  - c) it is registered at the national association and used during national competitions;



- d) it does not refer to the name of a commercial partner. Exceptions to this rule may be granted by the UEFA Administration in any case of particular hardship (e.g. longterm existing name, etc.) on reasoned request of the club concerned.

The club must, upon request, provide the UEFA Administration with the necessary evidence.

- 1.09 In order to participate in this competition, clubs must not only qualify on sporting merit, but also require a licence, which may be obtained from their respective national association in accordance with the national club licensing manual for the 2006/07 season. The national club licensing manual must have been approved in advance by UEFA in accordance with the *UEFA Club Licensing Manual* (Version 1.0). A club which has qualified on sporting merit but is not allowed to enter the competition because it has not obtained a licence will be replaced by a club nominated by the national association on the basis of the rankings in the top domestic league championship (or by the runners-up of the domestic cup competition if the cup winners need to be replaced) and on condition that the club concerned is licensed for the corresponding season. The provisions of Annex IX apply for further control procedures.
- 1.10 If above conditions are not observed, the UEFA Administration may declare the entry invalid, thereby precluding participation, or accept the entry. Such decisions are final. The clubs that qualify from the UEFA Intertoto Cup are exempt from the entry fee set out in paragraph 1.08, and may be entered at a later stage, after completion of the UEFA Intertoto Cup.

#### **Duties**

- 1.11 On entering the competition, participating clubs and their respective national associations undertake, in particular:
  - a) to stage all matches in the competition in accordance with the present regulations, and to field their strongest teams;
  - b) to observe the principles of fair play (see Fair Play Definition in Annex V);
  - c) to comply with the provisions of the *UEFA Binding Safety and Security Instructions*;
  - d) to comply with the provisions of Annex VI concerning the Sporting Integrity of the UEFA Club Competitions. Consequently, clubs must provide the necessary information to the UEFA Administration fully and truthfully in writing by the deadline set out in paragraph 1.08. The UEFA Administration reserves the right to request further written evidence either from clubs or any other third party, to ensure that the provisions of Annex VI are respected.

e) to comply with the provisions of Chapter XIII “Exploitation of the Commercial Rights”, Annex VII “Commercial Matters” and Annex VIII “Club Media Rights Guidelines”.

1.12 The winners of the UEFA Cup shall take part in the following competitions:

- the UEFA Super Cup, which is held at the start of each new season;
- intercontinental competitions arranged by UEFA with other confederations.

The UEFA Cup runners-up agree to play these matches in cases where the winners cannot take part.

1.13 Clubs are not authorised to represent UEFA or the UEFA Cup without UEFA's prior written approval.

1.14 Clubs shall use their best efforts to make players who have won the official UEFA club football awards available for the presentation ceremony (the “UEFA Club Football Awards”) at the start of the season.

1.15 Clubs which join the UEFA Cup from the UEFA Champions League after the third qualifying round or after the group stage must fulfil all the admission criteria, including without limitation the Regulations concerning the Integrity of the UEFA Club Competitions and the provisions concerning the exploitation of the commercial rights.

## **II Cup and Medals**

### **Article 2**

#### **Cup**

2.01 A challenge cup donated by UEFA is presented to the winning club for one year. The holders are responsible in the event of the loss of or any damage to the cup, as well as for insuring the cup. The club must return the cup to the UEFA Administration in perfect condition two months before the next final tie. UEFA is responsible for engraving the cup with the name of the winning club. A scaled-down replica of the cup is awarded to the winners. The challenge cup becomes the permanent property of any club which wins the trophy three consecutive times or five times in total. Once a cycle of three successive wins or five in total has been completed, the club concerned starts a new cycle from zero.

2.02 The cup-holders may have a copy of the trophy made, provided the copy is clearly marked as a replica and does not exceed 4/5 (four fifths) of the size of the original.

#### **Medals**

2.03 Thirty gold medals are presented to the winning club, and 30 silver medals to the runners-up. Additional medals may not be produced.

### III Organisation – Responsibilities

#### Article 3

##### UEFA organisation

- 3.01 The UEFA Chief Executive (hereinafter CEO) is the highest operational management organ. He is responsible for all decisions concerning the present regulations, except for matters concerning control and discipline. The CEO delegates some of his duties to the UEFA Administration or relevant bodies, in accordance with paragraph 3.02.
- 3.02 The following bodies are competent for matters related to the competition.
- a) The Club Competitions Committee (hereinafter Committee) supports the CEO in an advisory capacity on all competition-related matters.
  - b) The Referees Committee deals with all refereeing-related matters (Article 17).
  - c) The Medical Committee is responsible for all medicine-related matters.
  - d) The Anti-Doping Panel is responsible for all anti-doping matters (Article 23).
  - e) The Fair Play and Ethics Panel deals with all matters concerning fair play (Annex V).
- 3.03 The UEFA Administration manages the competition according to these regulations.
- 3.04 The disciplinary bodies deal with matters concerning control and discipline in accordance with the *UEFA Disciplinary Regulations*, which apply accordingly.

##### UEFA responsibilities

- 3.05 UEFA will create the best possible conditions for staging the UEFA Cup, covering, among other aspects, the promotion, coordination and administration of the competition, the entry procedure and authorisation to take part, the match system, the *Laws of the Game*, refereeing, control and disciplinary matters, and the exploitation of certain commercial and media rights as defined in chapter XIII.
- 3.06 UEFA insures its own area of responsibility in accordance with the present regulations, from the quarter-finals up to and including the final, as follows:
- third-party liability insurance
  - spectator accident insurance
  - group accident insurance for UEFA delegates
  - legal expenses insurance (restricted to criminal matters).
- 3.07 No club may be forced to play on weekend days.

### **Responsibilities of the associations and clubs**

- 3.08 The clubs are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 3.09 The home club (or the host association) is responsible for order and security before, during and after the game. The home club (or the host association) may be called to account for incidents of any kind and may be disciplined.
- 3.10 All matches must be played in all-seater stadiums. The use of temporary stands is not authorised. Benches, whether concrete, metal, wooden or plastic, topped or not with wooden slats, etc., are not acceptable (see the provisions of the *UEFA Binding Safety and Security Instructions*).
- 3.11 From the first match in the group stage, a club must in principle play all its matches in the UEFA Cup at the same ground. Matches may be played either on the ground of the home club or on another ground in the same or another city within the territory of its national association, or, if so decided by the UEFA Administration and/or the UEFA Organs for the Administration of Justice, in the territory of another UEFA member association. In principle, venues are approved only if direct international flights and/or charter flights are able to land within an acceptable distance of the venue in the country of the club concerned. If the match is being played in another city or country, the venue is subject to the approval of the UEFA Administration.
- 3.12 The club considered the “home” club must stage the relevant matches at the ground in accordance with the instructions of UEFA (or of a third party acting on UEFA’s behalf) and in cooperation with the national association concerned. However, the club is considered solely accountable for all of its obligations in this respect, unless the relevant body or bodies decide(s) otherwise.
- 3.13 UEFA will select a venue for the final match. The relevant national association of the country in which the final match will be staged (the “Host Association”) must respect all the provisions of the organisational contract prepared by UEFA and agreed in advance for this purpose.
- 3.14 Each club and host association shall, irrespective of UEFA’s insurance coverage, conclude insurance coverage with reputable insurers at its own cost, in relation to any and all risks, according to the following principles:
- a) each club shall conclude and maintain insurance coverage to fully cover all of its risks in connection with its participation in the competition;
  - b) in addition, the home club or the host association shall conclude and maintain insurance coverage for the risks in connection with staging and organising its home matches and which shall include, without limitation, third-party liability insurance (for all third parties participating in matches or attending the relevant venue) providing for appropriate guaranteed

sums for damages to persons, objects and property as well as for pure economic losses corresponding to the specific circumstances of the club or association concerned;

- c) to the same extent as in paragraph b), the host association of the final match shall conclude and maintain insurance coverage to fully cover all of its risks in connection with the staging and organisation of the final match;
- d) if the home club or the host association is not the owner of the relevant stadium in which matches are played, then it is also responsible for providing fully comprehensive insurance policies, including, without limitation, third-party liability and property insurance, taken out by the relevant stadium owner and/or tenant;
- e) in any case, the club and the host association shall ensure that UEFA is included in all insurance policies as defined in the present paragraph and shall hold UEFA harmless from any and all claims for liability accruing in relation to the staging and organising of the relevant matches;

At any time UEFA may request from all involved, in writing and free of charge, releases of liability and/or confirmations or copies of the policies concerned in one of UEFA's official languages.

- 3.15 The clubs undertake that their team will arrive at the match venue by the evening before the match at the latest.
- 3.16 Visiting clubs undertake not to play any other matches when travelling to and from away matches in this competition.

## **IV Competition System**

### **Article 4**

#### **Number of rounds**

- 4.01 The competition consists of:
  - a qualifying phase:
    - first qualifying round
    - second qualifying round;
  - the UEFA Cup main competition:
    - first round
    - group stage (five matchdays)
    - round of 32
    - round of 16
    - quarter-finals
    - semi-finals
    - final.

### **Qualifying phase**

- 4.02 Qualifying-phase matches are played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches. The team which scores the greater aggregate of goals in the two matches qualifies for the next stage (second qualifying round, or first round of the UEFA Cup, as applicable). Otherwise, the stipulations of Article 5 apply.

### **First round**

- 4.03 First-round matches are played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches. The team which scores the greater aggregate of goals in the two matches qualifies for the group stage of the UEFA Cup. Otherwise, the stipulations of Article 5 apply.

### **Group stage**

- 4.04 Once the first round has been completed, the 40 remaining clubs are drawn into eight groups of five. Clubs from the same association will not be drawn into the same group.

- 4.05 Each club plays home and away alternately in its group. Three points are awarded for a win, one point for a draw, and no points for a defeat. The following match sequence applies:

1st matchday: D v. B      C not playing

E v. A

2nd matchday: B v. E      A not playing

C v. D

3rd matchday: A v. B      D not playing

E v. C

4th matchday: C v. A      B not playing

D v. E

5th matchday: A v. D      E not playing

B v. C

- 4.06 If two or more teams are equal on points on completion of all the group matches, the following criteria will be applied to determine the rankings:

- a) superior goal difference from all group matches played;
- b) higher number of goals scored;
- c) higher number of goals scored away;
- d) higher number of wins;
- e) higher number of away wins;

- f) higher number of coefficient points accumulated by the club in question, as well as its association, over the previous five seasons (see paragraph 6.03).

4.07 The eight group-winners, the eight runners-up, and the eight third-ranked teams from the group stage qualify for the round of 32. The clubs that finish this stage in fourth and fifth position are eliminated.

#### **Round of 32**

4.08 The 24 clubs qualified from the group stage will be joined by the eight clubs that finish the group stage of the UEFA Champions League in third position (see paragraph 1.06 e).

The round of 32 pairings are determined by means of a draw. This round is played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches (two legs). The UEFA Administration ensures that the following principles are respected.

- a) Clubs from the same association shall not be drawn against each other.
- b) The group-winners of a given group shall be drawn against one of the third-ranked teams from another group.
- c) The runners-up of a given group shall be drawn against one of the eight clubs joining the competition from the group stage of the UEFA Champions League.
- d) Group-winners and runners-up shall play the return leg at home.

4.09 The team which scores the greater aggregate of goals in the two matches qualifies for the round of 16. Otherwise, the stipulations of Article 5 apply.

#### **Round of 16**

4.10 The 16 winners of the round of 32 contest the round of 16, for which the pairings are determined by means of a draw. This round is played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches (two legs). The team which scores the greater aggregate of goals in the two matches qualifies for the quarter-finals. Otherwise, the stipulations of Article 5 apply.

#### **Quarter-finals**

4.11 The eight winners of the round of 16 contest the quarter-finals, for which the pairings are determined by means of a draw. The quarter-finals are played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches (two legs). The team which scores the greater aggregate of goals in the two matches qualifies for the semi-finals. Otherwise, the stipulations of Article 5 apply.

### **Semi-finals**

- 4.12 The four winners of the quarter-finals contest the semi-finals, for which the pairings are determined by means of a draw. The semi-finals are played according to the cup (knock-out) system, with each club playing each opponent twice, in home and away matches (two legs). The team which scores the greater aggregate of goals in the two matches qualifies for the final. Otherwise, the stipulations of Article 5 apply.

### **Final tie**

- 4.13 The final is played as one single match. If the result stands as a draw at the end of normal playing time, extra time of two periods of 15 minutes shall be played. If one of the teams scores more goals than the other during the extra time, that team shall be declared the winners. If the two teams are still equal after extra time, the winners shall be determined by kicks from the penalty mark (Article 14). The provisions of Article 5 do not apply to the final.

### **Article 5**

#### **Away goals, extra time**

- 5.01 For matches played under the cup (knock-out) system, if the two teams involved in a tie score the same number of goals over the two legs, the team which scores more away goals qualifies for the next stage. If this procedure does not produce a result, i.e. if the two teams score the same number of goals at home and away, extra time of two periods of 15 minutes shall be played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting club qualifies). If no goals are scored during extra time, kicks from the penalty mark (Article 14) determine which club qualifies for the next stage.

### **Article 6**

#### **Group formations**

- 6.01 For the first and second qualifying round as well as the first round, the UEFA Administration may form groups, taking the economic interests of the participating clubs into consideration as far as possible. For the first and second qualifying round, the UEFA Administration may form groups based on regional criteria according to the principles set by the Committee.

#### **Seeding of clubs**

- 6.02 The UEFA Administration seeds clubs for the first and second qualifying rounds as well as for the first round and the group stage, in accordance with the club rankings established at the beginning of the season and according to the principles set by the Committee. If the title-holder takes part in the first round or the group stage, it is always the top seed.
- 6.03 For seeding purposes, rankings are drawn up on the basis of a combination of 33 per cent of the value of the respective national association's coefficient



for the period from 2001/02 to 2005/06 inclusive (see Annex II, points 5 to 10) and the club's individual performance in the UEFA club competitions during the same period. Each club retains the cumulative number of points obtained during this period. Qualifying-round matches will not be taken into account as far as individual club performances are concerned (see Annex II, points 6 and 10).

- 6.04 When seeding is applicable, an equal number of clubs will be seeded and unseeded.

### **Ties**

- 6.05 The ties are determined by means of a draw. The club drawn first plays the first leg of the tie at home, subject to the provisions of articles 4 and 8.
- 6.06 The UEFA Administration may decide that a tie has to be played in one leg, if circumstances so require, and will set the principles for determining the winner accordingly.

### **Article 7**

#### **Refusal to play, matches abandoned or not played through the fault of a club**

- 7.01 Where a club refuses to play, the Control and Disciplinary Body will take a decision in the matter. A club which refuses to play also loses all rights to payments from UEFA. Moreover, the following fines are imposed in case of a refusal:

prior to the 1st qualifying round	CHF	10,000
prior to the 2nd qualifying round	CHF	10,000
prior to the 1st round	CHF	30,000
prior to the group stage	CHF	50,000
during the group stage	CHF	125,000
prior to the round of 32	CHF	150,000
prior to the round of 16	CHF	175,000
prior to the quarter-finals	CHF	200,000
prior to the semi-finals	CHF	250,000
prior to the final	CHF	500,000

- 7.02 If, through the fault of a club, a match cannot take place or cannot be played in full, the Control and Disciplinary Body shall declare the match forfeited and/or disqualify the club concerned.
- 7.03 Exceptionally, the Control and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the club responsible for the match being abandoned.

- 7.04 In all cases, the Control and Disciplinary Body can take further action if the circumstances so justify.
- 7.05 Upon receipt of a justified and well-documented request from the opposing club or clubs concerned, the UEFA Administration may set an amount of compensation due for financial loss.

## **V Fixtures**

### **Article 8**

#### **Match dates**

- 8.01 All matches are played on Wednesdays and Thursdays, according to the UEFA Match Calendar (see Annex Ic). These dates are final and binding on all concerned, subject to the provisions of paragraphs 8.04, 8.05 and 8.06. For matchday 4 and matchday 5 of the group stage, the UEFA Administration decides on the basis of the draw which UEFA Cup matches are to be played on Wednesday and which on Thursday. Matches in the same group will be played on the same day. Exceptions to this rule may be set by the UEFA Administration.

#### **Kick-off time until the round of 16**

- 8.02 With the exception of matchday 4 and matchday 5 of the group stage, home clubs fix the kick-off times for all matches in this competition until the round of 16. As a rule, the fixtures within a group on matchday 4 and matchday 5 of the group stage must be played simultaneously and kick off at 20.45 hours (CET). However, clubs may arrange their home matches to kick off at 18.30 hours (CET) provided that the matches of the same group kick off at the same time. In this case, the written approval of both home clubs within the same group and their national associations is necessary. The UEFA Administration is authorised to fix the kick-off times. Exceptions to this rule may be set by the UEFA Administration according to the principles set by the Committee.

#### **Kick-off time as from the quarter-finals**

- 8.03 In principle, quarter-finals, semi-finals and final will kick off at 20.45 hours CET. Exceptions to this rule can be set by the UEFA Administration.

#### **Confirmation of venues, dates and kick-off times**

- 8.04 The venues, dates and kick-off times of all matches must be confirmed and communicated to the UEFA Administration in writing by the national associations of the clubs concerned by the deadline set by the UEFA Administration. The UEFA Administration may alter or confirm dates and kick-off times according to the principles set by the Committee. The non-respect of this provision may entail disciplinary measures.

### **Match dates and fixture reversals**

- 8.05 The UEFA Administration decides on match dates and fixture reversals on a case-by-case basis, according to the principles set by the Committee. For the first round of the competition, associations with three or more clubs in the UEFA Cup may arrange the home and away matches of their clubs on Tuesdays, provided such matches kick off before 18.00 hours CET. The approval of the visiting club and its national association is necessary in such cases. The UEFA Administration reserves the right to impose a match date in the event of clashes between domestic competition matches and matches in this competition.

### **Automatic reversals**

- 8.06 If more than one club from the same city, or within a radius of 50 km (31 miles) of each other, are taking part in any of the UEFA club competitions and/or play in the same stadium, and if the national association and the clubs concerned explicitly declare when entering the clubs that their matches cannot be played on the same day, priority is given to UEFA Champions League matches and UEFA Cup matches are reversed in accordance with the principles set by the Committee.

### **Final tie**

- 8.07 The local organisation of the final tie is arranged in co-operation with a national association. The date and venue are decided upon by the Executive Committee. In principle, the local organisation of the final is entrusted to a different national association each year.

## **VI Fields of Play and Stadiums – Principles of Protocol and Organisation**

### **Article 9**

#### **Stadium conditions**

- 9.01 The UEFA Administration may refuse to permit matches to be played at stadiums which do not measure up to international standards. Stadiums must be in good condition in terms of both their playing surface and facilities. They must conform to the security prescriptions of the competent civil authorities. As from the group stage, if the climatic conditions so require, facilities such as pitch heating must exist, to ensure that the field of play can be made available in a suitable condition on any match date. The home club undertakes to make every reasonable effort to ensure that the pitch is playable. If the home club does not implement the appropriate measures and, as a consequence, the match cannot take place, the home club shall bear all the costs of the visiting team (travel, board and lodging expenses).

### **Alternative venues**

- 9.02 If, at any time during the season, the UEFA Administration deems that, for whatever reason, some venues may not be fit for staging a match, UEFA may consult with the associations and clubs concerned and ask them to propose an alternative venue, in accordance with the standards required by UEFA. Should such an association and club not be able to propose an acceptable alternative venue within the deadline set by the UEFA Administration, UEFA will select an alternative neutral venue and make all the necessary arrangements for the staging of the match with the relevant association and local authorities. In both cases, the costs of staging the match shall be borne by the home club. The UEFA Administration shall take a final decision on the match venue in due time.

### **Field of play dimensions**

- 9.03 As from the first round, the field of play must meet standard dimensions of 68 x 105 metres. Exceptions may be granted by the UEFA Administration only at the written request of the association of the club concerned, to be submitted to the UEFA Administration before the start of the season.

### **Artificial turf**

- 9.04 In accordance with Law 1 of the *Laws of the Game*, matches may be played on artificial turf, provided that such artificial turf meets all of the following conditions:
- a) the artificial turf meets the highest FIFA quality standards for artificial turf, currently corresponding to the "FIFA Recommended 2-Star Standard" in accordance with the "FIFA Quality Concept - Handbook of Test Methods and Requirements for Artificial Turf Football Surfaces" dated February 2005 as well as all requirements under the applicable national laws and regulations;
  - b) the artificial turf has passed all the necessary tests (laboratory and field tests) and has obtained the required FIFA licence;
  - c) the artificial turf has passed all the necessary yearly tests, conducted by a FIFA accredited laboratory, confirming that it still meets the applicable FIFA quality standards;
  - d) the surface of the artificial turf must be of a green colour;
  - e) The use of artificial turf meets any other requirements set out in these regulations with regard to the field of play and the stadium.
- 9.05 When submitting their entry form, clubs wishing to play on artificial turf must provide the UEFA Administration with a copy of the "FIFA Recommended 2-Star" licence and a certificate confirming that the artificial turf still meets the applicable FIFA quality standards. This certificate must have been issued by a FIFA accredited laboratory within the 12 months before the start of the competition.

- 9.06 The owner of the artificial turf and the home club are fully responsible for meeting the above requirements, in particular those related to:
- maintenance work and ongoing improvement measures; and
  - safety and environment measures as set out in the “FIFA Quality Concept - Handbook of Test Methods and Requirements for Artificial Turf Football Surfaces”.
- 9.07 The owner of the artificial turf and the home club must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf. UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

### **Safety**

- 9.08 Clubs taking part in the UEFA club competitions must ensure that the stadiums they use undergo a periodic safety check, including a determination of the capacity, by the competent authorities or a body recognised by the latter. When submitting their competition entry forms to the UEFA Administration, the clubs must also enclose a copy of the relevant safety certificate, which must be renewed every season, together with confirmation from the competent civil authorities concerning the level of safety for spectators (Confirmation form).
- 9.09 In the interests of the safety of players and match officials, participating clubs must provide access to the field of play that guarantees the safe entry and exit of these persons.

### **Television surveillance system**

- 9.10 As from the first round, stadiums must be equipped both inside and outside with a permanent television surveillance system. The provisions of the *UEFA Binding Safety and Security Instructions* (see paragraph 3.21, Measures at the Stadium, Television Surveillance System) must be observed. At the club's request, exceptions may be granted for the 2006/07 season by the UEFA Administration with respect to the first round of the competition.

### **Floodlights**

- 9.11 Qualifying matches may be played in daylight or under floodlights. From the first round floodlighting is required. The light average must correspond to Ev (lux) 1200 towards the main camera(s) and Ev (lux) 800 towards areas of secondary interest. For qualifying matches not played in daylight, the light average must correspond to Ev (lux) 800 towards the main camera(s) and Ev (lux) 500 towards areas of secondary interest. In addition, an emergency lighting system must be available, ensuring that a match can be completed even in the event of a power failure. The club must provide UEFA with a current lighting certificate, issued within the previous 12 months. Exceptions may be granted by the UEFA Administration. For further recommendations

see also the booklet *Guidelines and Recommendations for Floodlighting for all UEFA Competitions*.

### **Clocks**

- 9.12 Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time being played (i.e. after 15 and 30 minutes).

### **Giant and public screens**

- 9.13 Transmissions of any images and/or messages on giant viewing screens inside the stadium are in principle not allowed. However, transmissions of the above and, in particular, replays on such giant viewing screens may be authorised subject to a licence being granted by UEFA. On receipt of a justified request to this effect, the UEFA Administration may grant a participating club such a licence, which may, however, be withdrawn at any time during the season for improper use. Nevertheless, the results of other matches can be shown on the scoreboard and/or the giant screen during the match without need for a licence, while simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels.
- 9.14 From quarter-finals onwards, simultaneous or delayed transmissions on giant viewing or public screens outside the stadium in which a match is played (e.g. in the stadium of the away club or in a public place anywhere) may be authorised subject to:
- a licence being granted by UEFA; and
  - authorisation received from the rights-holding broadcaster in the territory of the screening and the public authorities.

- 9.15 Until the round of 16 (inclusive), the transmissions provided for in paragraph 9.14 are subject to the terms of paragraph 26.01.

### **Retractable roofs**

- 9.16 Before the match, the UEFA delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the matchday organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather conditions change, again in consultation with the referee.
- 9.17 If the match starts with the roof closed, it must remain closed for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match subject to any applicable laws issued by a competent state authority. Such decision may only be taken if the weather conditions seriously deteriorate. If the referee does order the closure of the roof during the match, it must remain closed until the final whistle.

### **Final tie, neutral venue**

- 9.18 The final tie, as well as any matches played at a neutral venue, will be assigned only to stadiums equipped with the required security installations.

### **Article 10**

#### **Unfit fields of play, bad weather**

- 10.01 If the national association concerned deems that a field of play will not be fit for play, the home club must notify the visiting club and the referee prior to their departure. Otherwise, the home club is responsible for their travel, board and lodging expenses. The UEFA Administration must be notified at the same time.
- 10.02 If any doubt arises as to the condition of the field of play after the visiting club's departure from home, the referee will decide on the field of play itself whether or not it is fit for play.
- 10.03 If the referee declares that the match cannot commence because the field is not fit for play, or because of the weather conditions, the match must in principle be played the following day. The match can still be played on another date set by the UEFA Administration within two hours of the referee's decision to postpone the match at the latest, in consultation with the two clubs and the associations concerned. In cases of dispute, the UEFA Administration will fix the date and kick-off time of the match. This decision will be final.

#### **Match abandoned**

- 10.04 If the match is abandoned before the end of normal time or during any extra time because the field is not fit for play, or because of the weather conditions, a 90-minute replay must in principle be played the following day. The match can still be replayed on another date set by the UEFA Administration within two hours of the referee's decision to abandon the match at the latest, in consultation with the two clubs and the associations concerned. In cases of dispute, the UEFA Administration will fix the date and the kick-off time of the match. This decision will be final.

#### **Reasons beyond control**

- 10.05 If the match cannot commence or is abandoned before the end of normal time or during any extra time for reasons beyond control, a 90-minute replay must in principle be played on a new date set by the UEFA Administration. This decision will be final.

#### **Expenses**

- 10.06 Except when the provisions of paragraphs 9.01 and 10.01 apply, each club shall bear its own expenses. If the match cannot take place at all for reasons beyond control, the travel, board and lodging expenses of the visiting club, as well as the relevant hosting costs, are borne by the two clubs in equal parts.

## Article 11

### Principles of protocol and organisation

- 11.01 The UEFA, UEFA Cup and Fair Play flags must be flown in the stadium at all matches in this competition. These flags are available on loan from the national associations. No national anthems are played.
- 11.02 At all matches in this competition, the players are invited to shake hands with their opponents and the referees after the line-up procedure as well as after the final whistle, as a gesture of fair play.
- 11.03 Only six team officials and seven substitute players are allowed to sit on the substitutes' bench, i.e. a total of 13 persons. The names of all these persons and their functions must be listed on the match sheet.
- 11.04 If space so permits, up to five additional technical seats are allowed for club staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats shall be outside the technical area and positioned at least five metres behind or to the side of the benches but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 11.05 Smoking is not allowed in the technical area during the match. Any violation of this rule will be reported to the Control and Disciplinary Body.
- 11.06 An adequate number of ground staff and police must be present, to guarantee safety and security in the stadium.
- 11.07 No spectators are allowed in the area between the stands and the touch-line or goal-line.
- 11.08 All clubs in the UEFA club competitions must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a segregated, safe area. In addition, visiting clubs will be entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two clubs in question) for their VIP supporters, sponsors, etc. (see paragraph 2.13 of the *UEFA Binding Safety and Security Instructions*). The price of tickets for supporters of the visiting club may not exceed the price of tickets of a comparable quality that are sold to supporters of the home club.
- 11.09 Visiting clubs which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the home club without payment up to seven days prior to the match, unless otherwise agreed by the two clubs in writing. After this deadline the visiting club must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 11.10 The home club will have the possibility to reallocate the tickets returned or not requested by the visiting club (if any) provided that all safety and security measures (as mentioned in these regulations and in the *UEFA Binding*



*Safety and Security Instructions*) are respected; and that such tickets are not reallocated to supporters of the visiting club.

- 11.11 The official UEFA representatives and at least 20 representatives of the visiting club and its national association must be provided with top-category seats in the VIP sector. On request, the clubs undertake to provide UEFA with up to ten complimentary tickets with access to the VIP area, up to five of which should include access to the directors' box (hospitality included) if so requested.
- 11.12 Weather permitting, the visiting club will be allowed to train on the field where the match is to take place the day before the match. The visiting club will agree with the home club on the length of the training session, which shall not exceed one hour, unless agreed otherwise with the home club. In addition, the visiting club may hold private training sessions at a location to be agreed on with the home club, but not at the stadium where the match will be played.
- 11.13 The requirements in terms of media arrangements are set out in Annex III (Media Matters).

## **VII Laws of the Game**

### **Article 12**

- 12.01 Matches are played in conformity with the *Laws of the Game* promulgated by the International Football Association Board (IFAB).

#### **Substitution of players**

- 12.02 The substitution of three players per team is permitted in the course of the match. The use of numbered panels to indicate the substitution of players is compulsory. For ease of information, the panels must be numbered on both sides.
- 12.03 During the game, substitute players are allowed to leave the technical area to warm up. At the pre-match organisational meeting, the referee will determine exactly where they should warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitute players are allowed to warm up simultaneously. In principle, three substitutes per team shall be allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow the seven substitutes of each team to warm up simultaneously in the determined area.

#### **Match sheet**

- 12.04 Before the match, each team will receive a match sheet on which the numbers, full names (and dates of birth for qualifying matches) and, if applicable, the nicknames of the 18 players in the squad must be entered, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be properly

completed in block capitals, and signed by the captain and the competent club official.

- 12.05 The 11 first-named players must commence the match. The other seven are designated as substitutes. The numbers on the players' shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.
- 12.06 Both clubs must hand their match sheets to the referee at least 75 minutes before kick-off.
- 12.07 The referee may ask to see the personal identity cards / passports of the players whose names are listed on the match sheet. Each player participating in a UEFA competition match must be in possession of a player's registration licence issued by his national association or an official personal identity card / passport, containing his photograph and date of birth.
- 12.08 If the match sheet is not completed and returned in time, the matter will be submitted to the Control and Disciplinary Body.
- 12.09 Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.
- 12.10 If there are fewer than seven players on either of the teams, the match will be abandoned. In this case, the Control and Disciplinary Body decides on the consequences.

#### **Replacement of players on the match sheet**

- 12.11 After the match sheets have been completed and signed by both teams and returned to the referee, and if the match has not yet kicked off, the following instructions apply.
  - a) If any of the first 11 players listed on the match sheet are not able to start the match for any reason, they may be replaced by any of the seven substitutes. Such replacements will reduce the quota of substitute players accordingly. During the match, three players may still be replaced.
  - b) If any of the seven substitutes listed on the match sheet are not able to be fielded for any reason, they may not be replaced, which means that the quota of substitute players will be reduced accordingly.
  - c) If a goalkeeper listed on the match sheet is not able to be fielded for any reason, he may be replaced by another goalkeeper not previously listed on the match sheet.

### **Article 13**

#### **Half-time interval, break before extra time**

- 13.01 The half-time interval lasts 15 minutes. If extra time is required, there will be a five-minute break between the end of normal time and the start of extra

time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

## **Article 14**

### **Kicks from the penalty mark**

- 14.01 For matches played under the cup (knock-out) system (see 5.01) and the final (see 4.13), kicks from the penalty mark are taken in accordance with the procedure laid down in the *Laws of the Game* promulgated by the IFAB.
- 14.02 The referee decides which goal will be used for the kicks from the penalty mark:
- a) In particular, but without limitation, for reasons of safety/security, state of the field of play, lighting, etc., the referee may choose which goal will be used without tossing a coin. In this case, he is not required to justify his decision, which is final.
  - b) If he considers that both goals can be used for the kicks, then, in the presence of the two captains, he decides that the head side of the coin corresponds to one goal and the tail side to the other. He then tosses the coin to determine which goal will be used.
- 14.03 To ensure that the procedure is strictly observed, the referee is assisted by the assistant referees and the fourth official, who also note down the numbers of the players on each team who take kicks from the penalty mark. The assistant referees position themselves according to the diagram in the *Laws of the Game*.
- 14.04 If the taking of kicks from the penalty mark cannot be completed because of weather conditions or for other reasons beyond control, the results will be decided by the drawing of lots by the referee in the presence of the UEFA delegate and the two team captains.
- 14.05 If through the fault of a club, the taking of kicks from the penalty mark cannot be completed, paragraphs 7.02 to 7.04 of the present regulations shall apply.

## **VIII Player Eligibility**

### **Article 15**

#### **General provisions**

- 15.01 In order to be eligible to participate in the UEFA club competitions, players must be registered with UEFA within the requested deadlines to play for a club and must fulfil all the conditions set out in the following provisions. Only eligible players can serve pending suspensions.
- 15.02 Each club is responsible for submitting an A list of players ("List A") and a B list of players ("List B"), duly signed, to its national association for verification, validation and forwarding to UEFA. These lists must include the name, date

of birth, shirt number and name, nationality and national registration date of all players to be fielded in the UEFA club competition in question.

- 15.03 The club bears the legal consequences for fielding a player who is not named on list A or B, or who is otherwise not eligible to play.
- 15.04 The UEFA Administration decides on questions of player eligibility. Challenged decisions are dealt with by the Control and Disciplinary Body.
- 15.05 Players must be duly registered with the national association concerned in accordance with the national association's own rules and those of FIFA, notably the *FIFA Regulations for the Status and Transfer of Players*.
- 15.06 A player registered with one national association may only be registered with another national association once the latter has received the International Transfer Certificate from the national association that the player is leaving.
- 15.07 Excluding the three rounds of the UEFA Intertoto Cup and the UEFA Super Cup, and subject to paragraph 15.18 below, a player may not play UEFA club competition matches for more than one competing club in the course of the same season. A substitute player who is not fielded is entitled to play for another club competing in the same season's UEFA club competitions, provided that he is registered with the UEFA Administration in accordance with the present Regulations.

#### **Conditions for Registration: List A**

- 15.08 Each club may not have more than 25 players on List A during the season. As a minimum, places 22 to 25 on List A (four places) are reserved exclusively for "locally trained players" and each club may not have more than two "association-trained players" listed in places 22 to 25 on List A. List A must specify the four players who qualify as being "locally trained", as well as whether they are "club-trained" or "association-trained". The possible combinations that enable clubs to comply with the List A requirements are set out in Annex X.
- 15.09 A "locally trained player" is either a "club-trained player" or an "association-trained player".
- 15.10 A "club-trained player" is a player who – irrespective of his nationality and age – has been registered with his current club for a period, continuous or not, of three entire seasons (i.e. a period starting with the first official match of the relevant national championship and ending with the last official match of that relevant national championship) or of 36 months between the age of 15 (or the start of the season during which the player turns 15) and 21 (or the end of the season during which the player turns 21).
- 15.11 An "association-trained player" is a player who – irrespective of his nationality and age – has been registered with a club or with other clubs affiliated to the same national association as that of his current club for a period, continuous or not, of three entire seasons or of 36 months between the age of 15 (or the

start of the season during which the player turns 15) and 21 (or the end of the season during which the player turns 21).

- 15.12 In the event that a club has less than four locally trained players in its squad (i.e. in places 22 to 25 on List A), then the maximum number of players on List A shall be reduced accordingly. Furthermore, in the event that a club lists a player in places 22 to 25 on List A who does not fulfil the conditions set out in this article, then that player will not be eligible to participate for the club in the UEFA club competition(s) in question and the club will be unable to replace that player on List A.

#### **Conditions for registration: List B**

- 15.13 Each club is entitled to register an unlimited number of players on List B during the season.
- 15.14 A player may be registered on List B if he is born on or after 1 January 1985 and has been eligible to play for the club concerned for any uninterrupted period of two years since his 15th birthday by the time he is registered with UEFA.

#### **Deadlines**

- 15.15 The player lists have to be submitted through the national association to UEFA by the following fixed deadlines:
- a) 5 July 2006 (24.00 hours CET): for all matches in the first qualifying round;
  - b) 28 July 2006 (24.00 hours CET): for all matches in the second qualifying round;
  - c) 1 September 2006 (24.00 hours CET): for all matches from the first round.
- 15.16 For the UEFA Cup first and second qualifying rounds, the player lists may be amended at any time until 24.00 hours CET on the day before the relevant first-leg match, provided that the club's national association confirms in writing that the new players are eligible to play at domestic level by the respective qualifying date listed above.

#### **Subsequent registration**

- 15.17 For all matches from the start of the round of 32, a club may register a maximum of three new eligible players for the remaining matches in the current competition. Such registration must be completed by 1 February 2007 at the latest. This deadline cannot be extended.
- 15.18 One player from the above quota of three who has played UEFA club competition matches for another competing club in the current season may exceptionally be registered provided that the player has not been fielded:
- in the same competition for another club,
  - for another club that is currently in the same competition.

Furthermore, if the player's new club is playing in the UEFA Cup, his former club must not have played in the UEFA Cup at any point in the current season.

- 15.19 If the registration of such new players causes the authorised number of players on List A to exceed 25, the club must remove the necessary number of currently registered players, to reduce the squad to 25 players again. If a club-trained player listed in places 22 to 25 on List A is removed, he must be replaced by another club-trained player; if an association-trained player listed in places 22 to 25 on List A is removed, he must be replaced by a club-trained player or by another association-trained player. Newly registered players must wear set numbers which have not yet been assigned.
- 15.20 If a club cannot count on the services of at least two goalkeepers registered on list A because of long-term injury or illness, the club concerned may temporarily replace the goalkeeper concerned and register a new goalkeeper at any time during the season and complete the official registration list A with a goalkeeper fit to be fielded. If the replaced goalkeeper was registered as a locally trained player, the new goalkeeper does not need to be a locally trained player. The club must provide UEFA with the necessary medical evidence. UEFA may require further medical examination of the goalkeeper by an expert appointed by UEFA at the cost of the club. Once the injured or ill goalkeeper is fit to be fielded again he can resume his position in place of his nominated substitute. The change must be announced to the UEFA Administration 24 hours before the next match in which the goalkeeper is due to play.

### **Player numbers**

- 15.21 From the first round, all registered players, including those registered at a later stage, must wear set numbers between 1 and 99. No number may be used by more than one player and no player may use more than one number in the course of a season.

## **IX Kit**

### **Article 16**

#### **UEFA Kit Regulations**

- 16.01 The *UEFA Kit Regulations* (edition 2004) apply to any kit (sports equipment) used in the stadium during the entire competition, including the qualifying phase.

#### **Kit approval procedure**

- 16.02 Kit used by clubs that qualify for the first round must be approved by the UEFA Administration. Clubs involved in the second qualifying round and first round must therefore submit samples of their first-choice, second-choice and any additional kit (shirt, shorts and socks) to the UEFA Administration,

together with the corresponding application form, duly completed and signed, by 3 August 2006. Clubs involved in the first qualifying round are required to submit only the application form, which must reach UEFA by 28 June 2006. At a club's request, the UEFA Administration may extend these deadlines as far as the announcement of the shirt sponsor is concerned.

### **Colour**

- 16.03 The home team should always wear the official first-choice kit announced to the UEFA Administration on the entry form, unless the teams concerned agree otherwise in due time, in which case details should be submitted to the UEFA Administration in writing. If the referee decides on the spot that the colours of the two teams could lead to confusion, the home team must wear other colours for reasons of practicality. If such a situation of potential confusion of team colours arises for a final, both teams must wear different colours. If the team officials are unable to agree on the colours to be worn by their teams, the UEFA Administration will decide in consultation with the referee.

### **Player names**

- 16.04 As from and including the first round, it is mandatory to place the player's name on the back of their shirts (see Article 9 of the *UEFA Kit Regulations*).

### **Choice of sponsor**

- 16.05 The club may only use a sponsor approved beforehand by the national association and used also in one of the domestic competitions as shirt sponsor.

### **Change of shirt sponsor**

- 16.06 According to Article 30 of the *UEFA Kit Regulations*, clubs may change their shirt sponsor during the season as follows:

- a) clubs playing qualifying matches may change the shirt sponsor no more than twice during the same UEFA season but only once during the main competition;
- b) clubs directly qualified for the main competition may change the shirt sponsor only once during the same UEFA season.

A change regarding the content of the sponsor advertising is considered to be a change of sponsor, even if the sponsor remains the same. Cases falling under paragraph 16.08 are exempt from this rule.

### **Deadline for shirt sponsor**

- 16.07 Clubs which want to change their shirt sponsor in accordance with paragraph 16.06, must submit a written request to the UEFA Administration by no later than the following deadlines:

- a) 28 August 2006 (12.00 CET): for clubs playing qualifying matches.

- b) 29 January 2007 (12.00 CET): for clubs playing in the first round, the group stage and following knock-out rounds.

No change of shirt sponsor is allowed after the above-mentioned deadlines.

#### **Clash of shirt sponsor**

- 16.08 If two clubs meeting in the competition have the same shirt sponsor, the home team may wear their regular sponsor advertising whereas the visiting team may only wear advertising for a product of the said sponsor. No identical advertising elements may appear on the shirts of the two teams in question. The visiting club must send a sample of such new shirts to the UEFA Administration for approval.

#### **Competition logo**

- 16.09 As from and including the first round, the UEFA Cup competition logo badge must appear on the right sleeve of the shirt, between the shoulder seam and the elbow. UEFA will provide the clubs concerned with sufficient badges to cover their needs (as determined by UEFA) throughout the competition. The UEFA Cup logo may not be used in any other competition.

#### **Title-holder logo**

- 16.10 The reigning title-holder may wear the UEFA Cup title-holder logo badge (if available), subject to a licence granted by UEFA. UEFA will provide the club concerned with sufficient badges to cover its needs (as determined by UEFA) throughout the competition. The UEFA Cup title-holder logo may not be used in any other competition.

#### **Other kit items worn by players and club officials for the final tie**

- 16.11 For the final tie, all kit items worn by players and club officials which do not form part of the playing attire (shirt, shorts and socks) must be free of any sponsor advertising. Manufacturer identification is allowed in accordance with chapters VIII, IX and X of the *UEFA Kit Regulations*. This provision applies the day before the match (MD-1) for any UEFA Cup final media activities (in particular for interviews and press conference) and on the day of the match from arrival at the stadium until departure from the stadium, including any interviews and press conferences while at the venue.

#### **Special material used in the stadium for the final tie**

- 16.12 For the final tie, all special material used in the stadium, such as kit bags, medical bags, drink containers, etc., must be free of any sponsor advertising and/or manufacturer identification. This provision applies the day before the match (MD-1) for any UEFA Cup final media activities (in particular for interviews and press conferences) and on the day of the match from arrival at the stadium until departure from the stadium, including any interviews and press conferences while at the venue.



### **Warm-up bibs for the final tie**

- 16.13 By way of derogation from paragraph 57.02 of the *UEFA Kit Regulations*, the manufacturer identification used once on the front and once on the back of warm-up bibs may not exceed 20 cm<sup>2</sup>.

### **Official ball**

- 16.14 The official UEFA Cup match ball ("official ball") must be used for all matches as from the quarter-finals and for the official training sessions on the day prior to such matches. The official ball will be supplied to the clubs by UEFA in due time. The clubs must comply with the instructions given by UEFA concerning the use of the official ball (see the *UEFA Cup Competition and Brand Book*).

### **Disclaimer**

- 16.15 UEFA declines all responsibility and authority in the event of conflicts arising from contracts between a club and its sponsors and/or a club and a manufacturer on account of the provisions of the *UEFA Kit Regulations* and/or any other UEFA regulations regarding the sponsor advertising and/or the manufacturer identification.

## **X Referees**

### **Article 17**

- 17.01 The *General Terms and Conditions for Referees* apply to match officials appointed for this competition.

### **Appointment**

- 17.02 The Referees Committee, in cooperation with the UEFA Administration, appoints a referee, two assistant referees and a fourth official for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The fourth official and assistant referees are, in principle, proposed by the national association of the referee, in accordance with criteria established by the Referees Committee.

### **Arrival**

- 17.03 Referees and assistant referees must arrange to arrive at the venue the day before the match.

### **Late arrival of referees**

- 17.04 If the referee and/or assistant referees do not arrive at the match venue by the evening before the game, the UEFA Administration and both clubs must be informed immediately. The Referees Committee will take the appropriate decisions. If the Referees Committee decides to replace the referee and/or assistant referees and/or fourth official, such a decision is final, and no protests against the person or nationality of the referee and/or assistant referees and/or fourth official are allowed.

### **Unfit referee**

- 17.05 If a referee or assistant referee becomes unfit before or during a match through illness, injury, etc., and is unable to continue to officiate, he is replaced by the fourth official (see paragraph 17.02).

### **Referee's report**

- 17.06 Directly after the match, the referee completes the official report, signs it and faxes it to the UEFA Administration (+41 848 03 27 27), together with both match sheets. In addition, the originals must be sent by post within 24 hours of the end of the match. The referee must always keep a copy of his report and both match sheets.
- 17.07 On his report, the referee reports in as much detail as possible on any incidents before, during, or after the match, such as:
- a) misconduct of players, leading to caution or expulsion;
  - b) unsporting behaviour by officials, members, supporters, or anyone carrying out a function at a match on behalf of an association or club;
  - c) any other incidents.

### **Referee liaison officer**

- 17.08 During their stay at the match venue, the referees are taken care of by a referee liaison officer, who is an official representative of the national association of the home club, in accordance with the guidelines issued by UEFA.

## **XI Disciplinary Law and Procedures – Doping**

### **Article 18**

#### **UEFA Disciplinary Regulations**

- 18.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by clubs, officials, members or other individuals exercising a function at a match on behalf of an association or club, unless the present regulations stipulate otherwise.
- 18.02 Participating players agree to comply with the *Laws of the Game*, *UEFA Statutes*, competition regulations, *UEFA Disciplinary Regulations*, *UEFA Anti-Doping Regulations*, as well as the *UEFA Kit Regulations*. They must notably:
- a) respect the spirit of fair play and non-violence, and behave accordingly;
  - b) refrain from any activities that endanger the integrity of the UEFA competitions or bring the sport of football into disrepute;
  - c) refrain from anti-doping rule violations as defined by the *UEFA Anti-Doping Regulations*.

## **Article 19**

### **Yellow and red cards**

- 19.01 As a rule, a player who is sent off the field of play is suspended for the next match in a UEFA club competition. The Control and Disciplinary Body is entitled to augment this punishment. For serious offences the punishment can be extended to all UEFA competition categories.
- 19.02 In case of repeated cautions, a player is suspended for the next competition match:
- a) after two cautions in two different matches during the qualifying phase;
  - b) from the first match in the first round, after three cautions in three different matches, as well as following any subsequent odd-numbered caution (fifth, seventh, ninth, etc.).
- 19.03 Single yellow cards and pending suspensions are always carried forward either to the next stage of the competition or to another club competition in the current season.
- 19.04 Exceptionally, single cautions from the qualifying phase that have not resulted in a suspension expire on completion of the qualifying phase in question.

## **Article 20**

### **Declaration of protests**

- 20.01 Member associations and their clubs are entitled to protest. The party protested against and the disciplinary inspector have party status.
- 20.02 Protests must reach the Control and Disciplinary Body in writing, stating the reasons, within 24 hours of a match.
- 20.03 This 24-hour time limit cannot be extended.
- 20.04 The protest fee is CHF 1,000. It must be paid at the same time as the protest is filed.

## **Article 21**

### **Reasons for protest**

- 21.01 A protest is directed against the validity of a match result. It is based on a player's eligibility to play, a decisive breach of the regulations by the referee, or other incidents influencing the match.
- 21.02 Protests concerning the state of the field of play must be submitted to the referee in writing by the relevant officials before the match. If the state of the field of play becomes questionable in the course of the match, the team captain must inform the referee, in the presence of the captain of the opposing team, orally without delay.
- 21.03 Protests cannot be lodged against factual decisions taken by the referee.

- 21.04 A protest against a caution or expulsion from the field of play after two cautions is admissible only if the referee's error was to mistake the identity of the player.

## **Article 22**

### **Appeals**

- 22.01 The Appeals Body deals with appeals lodged against decisions of the Control and Disciplinary Body. The *UEFA Disciplinary Regulations* apply.

## **Article 23**

### **Doping**

- 23.01 Doping is defined as the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*.
- 23.02 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators in accordance with the *UEFA Disciplinary Regulations*. This may include the imposition of provisional measures.
- 23.03 UEFA may test any player at any time.
- 23.04 Testing and any other anti-doping related matters that are not governed by the *UEFA Disciplinary Regulations* will be conducted in conformity with the *UEFA Anti-Doping Regulations*.

## **XII Financial Provisions**

### **Article 24**

#### **Referees' costs**

- 24.01 For all matches in this competition, the national association of the home club, on behalf of UEFA, assumes the costs of the board and lodging of the referee, assistant referees and fourth official, as well as their transport costs within the territory of the national association concerned. The international travel expenses and daily allowances of these officials are borne by UEFA.

#### **Matches up to and including the semi-finals**

- 24.02 Each club retains its receipts from the sale of match tickets and bears all its expenses. The visiting club assumes its expenses for travel, board and lodging, unless the two clubs concerned agree otherwise. If necessary, the provisions of paragraph 10.06 must be observed. In the event of a match being moved for any reason whatsoever, the UEFA Administration decides who assumes any expenses incurred by the visiting club as a result.

#### **Levies due to UEFA**

- 24.03 The levies concerning the ticket sales are paid to UEFA by the national associations of the 40 clubs participating in the group stage and the eight

clubs coming from the UEFA Champions League group stage for their matches as of the first round of this competition as follows:

- 4% of the gross receipts from the ticket sales for each match in the competition, but, in any case, a minimum of CHF 600.
- In addition, if season-ticket holders are given free access or access at reduced prices to matches in this competition, 0.1% of the total season-ticket receipts must be paid to UEFA for each match.

24.04 For all matches in the competition, payments must be made within 60 days of the match taking place. The national association of the club concerned must verify the receipt declaration form completed by the club and forward it to the UEFA Administration within 30 days of the match taking place.

24.05 Levies are based on gross receipts, from which neither taxes actually paid, nor charges for the hire of the ground, may be deducted.

#### **Revenue from UEFA Cup contracts**

24.06 The exact amounts that UEFA pays to the associations and clubs, as per the provisions of paragraph 24.07, are determined by the Executive Committee before the start of the competition.

24.07 The revenue earned from the contracts concluded by UEFA for the eight quarter-final matches, four semi-final matches and the final of the UEFA Cup is allocated as decided by the Executive Committee before the start of the season. As a rule:

- a) 75% of the revenue received by UEFA from television and sponsorship (including without limitation licensing and merchandising) contracts and 50% of the revenue received by UEFA from new media contracts will be paid to the 40 clubs taking part in the UEFA Cup group matches and the 8 clubs joining the UEFA Cup from the UEFA Champions League.
- b) 25% of the revenue received by UEFA from television and sponsorship contracts (including without limitation licensing and merchandising) and 50% of the revenue received by UEFA from new media contracts will remain with UEFA to cover organisational and administrative costs.

#### **Final tie**

24.08 For the final, UEFA owns all rights relating to the tickets and decides on the number of tickets to be allocated to the finalists (these allocations do not necessarily have to be equal) and to the host association. Moreover, the UEFA Administration, in conjunction with the host association, fixes the ticket prices. UEFA may issue ticketing terms and conditions as well as special instructions (including the *UEFA Binding Safety and Security Instructions*), guidelines and/or directives for the sale and/or distribution of tickets. Such UEFA decisions and/or requirements are final. Furthermore, the host

association and the finalists shall provide all necessary cooperation to UEFA to enforce such ticketing terms and conditions.

- 24.09 Before the final, the Executive Committee decides on the financial distribution model in favour of:
- a) the two finalists
  - b) the host association (in accordance with the staging agreement)
  - c) UEFA.
- 24.10 Each club is responsible for its own expenses.
- 24.11 If the expenses exceed the receipts, the deficit must be covered in full by the two clubs equally.
- 24.12 The accounts of the final must be submitted to the UEFA Administration within one month of the final taking place.

#### **UEFA payments to clubs**

- 24.13 All payments to the clubs will be made in EUR and will always be transferred to the respective national association's bank account. It is the responsibility of the club to co-ordinate the transfer from the association's bank account to the club's bank account.
- 24.14 Unless so authorised by UEFA in writing, a club may not assign benefits from its participation in the UEFA Cup to any third party.
- 24.15 The amounts paid by UEFA correspond to gross amounts. As such they cover any and all taxes, levies, charges, etc. (including, but not limited to, Value Added Tax).

### **XIII Exploitation of the Commercial Rights**

#### **Article 25**

#### **Media Rights**

- 25.01 For the purposes of these regulations, "Media rights" means the right to create and transmit for reception on a live or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including without limitation all forms of television, radio, wireless and Internet distribution) audio-visual, visual and/or audio coverage of UEFA Cup matches.

#### **Non-commercial promotional purposes**

- 25.02 Each of the clubs participating in the UEFA Cup shall grant UEFA the right to use and authorise others to use photographic, audio-visual and visual material of the team, players and officials (including their names, relevant statistics, data and images), as well as the club name, logo, emblem and team shirt (including references to the shirt sponsors and kit manufacturers) free of charge worldwide for the full duration of any rights for (i) non-

commercial promotional and/or editorial purposes and/or (ii) as reasonably designated by UEFA. No direct association will be made by UEFA between individual players or clubs and the presenting sponsor. On request, the clubs must supply UEFA, free of charge, with all appropriate material, as well as the necessary documentation required to allow UEFA to use and exploit such rights in accordance with Articles 26 to 28.

## **Article 26**

### **Qualifying phase, First round, Group stage, Round of 32 and Round of 16**

- 26.01 Member associations and their affiliated organisations or clubs are authorised to exploit the media rights and advertising rights to the matches played until the round of 16 (inclusive) which take place under their respective auspices. In doing so, they must observe the stipulations of Article 48 of the *UEFA Statutes*, as well as the regulations governing the implementation of the said article.
- 26.02 The media rights and advertising rights provided for in paragraph 26.01 may not be sold unless an appropriate fee is paid.
- 26.03 Contracts concluded for the matches referred to in paragraph 26.01 or which include such matches, must be presented to the UEFA Administration on request.
- 26.04 All contracts relating to media rights and governed by Article 26 must include Article 48 of the *UEFA Statutes* and the regulations governing its implementation as an integral part thereof. Furthermore, such contracts must contain a stipulation guaranteeing that if any amendments are made to these regulations, the said contracts can be adapted to the amended regulations within 30 days of their coming into force.
- 26.05 A club partner may not present itself as a partner of the UEFA Cup or otherwise associate itself with the UEFA Cup. The club must take the necessary measures for the implementation of the rights granted by UEFA to the presenting sponsor.
- 26.06 Member associations and their affiliated organisations or clubs undertake to provide UEFA – free of charge and at least 60 minutes prior to the kick-off of the match – with access to television frequency information for receiving the broadcast signal at a location of UEFA’s choice. For the purpose of directly or indirectly promoting the UEFA Cup, these broadcasts can be recorded by UEFA for editorial purposes, while a copy of the recording will be available for the respective home club upon request. If the signal is unavailable, member associations and their affiliated organisations or clubs undertake to provide UEFA with a recording of the entire match – free of charge, in Digibeta (or if not available, in Betacam) format – to be sent to the destination of UEFA’s choice within seven days of the match. For the above purposes, and in particular within programmes produced by or on behalf of

UEFA to be broadcast in any form of media, the person who owns such rights shall grant UEFA the right to use and exploit, and authorise others to use and exploit, by any and all means and in any and all media whether now known or invented in the future, throughout the world, for the full duration of such rights, up to 15 minutes of audio and/or visual material from each match, free of charge and without payment of any associated clearance costs.

- 26.07 From the first match in the group stage, clubs shall make all necessary arrangements for the implementation and enforcement of UEFA's centralised branding. Furthermore, the clubs undertake to comply with any UEFA instructions, guidelines (in particular the UEFA Cup Competition and Brand Book) and/or directives in relation to such branding.

## **Article 27**

### **Quarter and semi-finals ties**

- 27.01 UEFA is solely responsible for negotiating and concluding contracts for the commercial exploitation of the media rights to the quarter-final and semi-final ties.
- 27.02 No contracts relating to media rights, except those signed by UEFA, will be recognised for such ties.
- 27.03 The clubs may, however, exploit certain media rights relating to the matches listed in paragraph 27.01 (if they take part in such matches) in accordance with the UEFA Cup Club Media Rights Guidelines set out in Annex VIII. Any breach of the UEFA Cup Club Media Rights Guidelines by the clubs will be referred to the UEFA Control and Disciplinary Body. In addition and without prejudice to the UEFA Cup Club Media Rights Guidelines, the clubs are entitled to use such match coverage of their own quarter-final and semi-final matches as UEFA shall, at its sole discretion, decide to make available, for their own non-commercial purposes as defined in Annex VII, as well as technical instruction material for their own internal training purposes. The clubs shall be responsible for any additional necessary rights or third-party clearances required in relation to any such uses.
- 27.04 Member associations and their affiliated organisations or clubs are authorised to exploit advertising rights to the quarter-final and semi-final matches which take place under their respective auspices. In so doing, they must observe the provisions of Annex VII and in particular respect the rights of the presenting sponsor (as defined in Annex VII). A club partner may not present itself as a partner of the UEFA Cup or otherwise associate itself with the UEFA Cup. In addition, the club must take the necessary measures for the implementation of the rights granted by UEFA to the presenting sponsor.
- 27.05 The rights referred to in paragraph 27.04 may not be sold unless an appropriate fee is paid.



- 27.06 Contracts concluded for the matches referred to in paragraph 27.04, or which include such matches, must be presented to the UEFA Administration on request. The withholding of such documents will be referred to the Control and Disciplinary Body and may entail measures which could ultimately lead to disqualification from the competition and/or the non-payment by UEFA of any bonuses which may otherwise be due.
- 27.07 Clubs shall make all necessary arrangements for the implementation and enforcement of UEFA's centralised branding. Furthermore, the clubs undertake to comply with Annex VII and with any UEFA instructions, guidelines (in particular the UEFA Cup Competition and Brand Book) and/or directives in relation to such branding. However, there shall be no use by club partners of the UEFA Cup name, logo, trophy or branding other than those allowed by the present regulations and the *UEFA Cup Competition and Brand Book*.

## **Article 28**

### **Final tie**

- 28.01 UEFA is solely responsible for negotiating and concluding contracts for the commercial exploitation of the final tie. These include, but are not limited to, exclusive current and/or future world-wide audio-visual, sound-broadcasting, interactive and electronic media rights; advertising in the stadium; merchandising and licensing; as well as radio and television transmissions and closed-circuit transmissions. Any current and/or future licensing rights, including, but not limited to, video, interactive computer products, Internet, book, music and film rights, also fall within this definition.
- 28.02 No contracts except those signed by UEFA, including for the exploitation of the media rights, ground advertising, merchandising and licensing, reserved seats and others, will be recognised for the final tie.
- 28.03 The clubs may however exploit certain media rights relating to the final match (if they take part in such a match) in accordance with the *UEFA Cup Club Media Rights Guidelines* set out in Annex VIII. Any breach of the *UEFA Cup Club Media Rights Guidelines* by the clubs will be referred to the UEFA Control and Disciplinary Body. In addition and without prejudice to the *UEFA Cup Club Media Rights Guidelines*, the clubs are entitled to use the match coverage of the final (if they take part in such a match) as UEFA shall, at its sole discretion, decide to make available, for their own non-commercial purposes as defined in Annex VII, as well as technical instruction material for their own internal training purposes. The clubs shall be responsible for any additional necessary rights or third party clearances required in relation to any such uses.

## **Article 29**

- 29.01 UEFA may appoint third parties to act as broker or agent on its behalf and/or as services provider with respect to the exploitation of the rights referred to in Articles 27 and 28.

## **XIV Intellectual Property Rights**

### **Article 30**

- 30.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights of UEFA's names, logos, brands, medals and trophies. Any use of the aforementioned rights requires the prior written consent of UEFA, and must always conform to UEFA's instructions and guidelines on correct usage.
- 30.02 All rights to the fixture list, as well as the matches in the competition, are the sole and exclusive property of UEFA.

## **XV Court of Arbitration for Sport (CAS)**

### **Article 31**

#### **Ordinary Court of Arbitration**

- 31.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the UEFA Statutes apply.

## **XVI Unforeseen Circumstances**

### **Article 32**

- 32.01 The CEO will decide on any matters not provided for in these regulations, as well as in cases of force majeure. Such decisions are final.

## **XVII Closing Provisions**

### **Article 33**

- 33.01 All Annexes form an integral part of these regulations.
- 33.02 In the event of any discrepancy in interpretation between the official languages of UEFA in the wording of these regulations, the English version is the authoritative text.

33.03 These regulations come into force on their approval by the UEFA Executive Committee, and apply for the 2006/07 season.

For the UEFA Executive Committee:

Lennart Johansson  
President

Lars-Christer Olsson  
Chief Executive

Nyon, March 2006

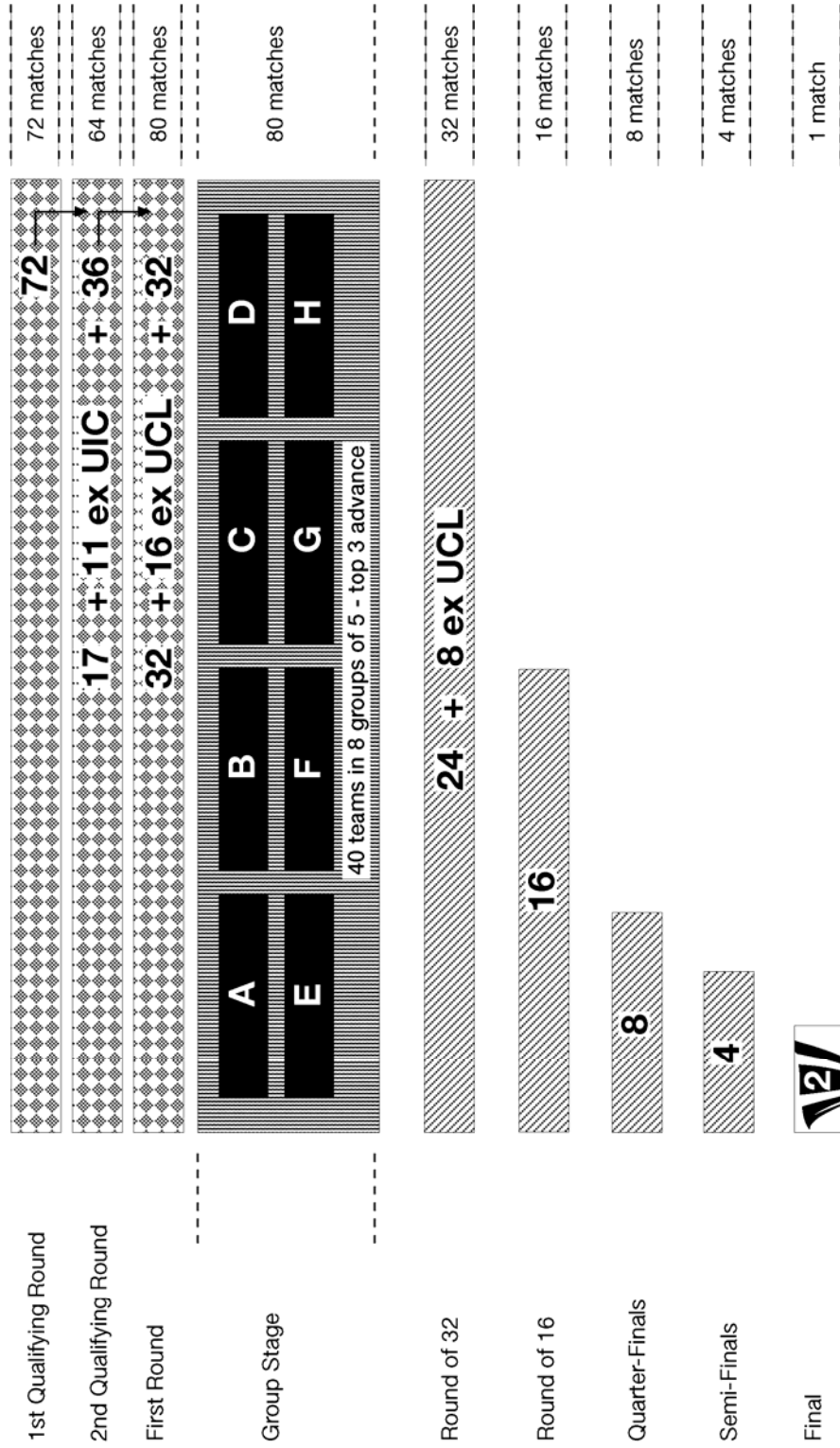
## ANNEX Ia: Access List for the 2006/07 UEFA Club Competitions

UEFA Champions League					UEFA Cup			
Group	Q3	Q2	Q1	Rank.	Association	First Round	Q2	Q1
TH						TH	UIC-11 teams	FP-3 teams
CH RU	N3 N4			1	Spain	CW N5 N6		
CH RU	N3 N4			2	England	CW N5 N6		
CH RU	N3 N4			3	Italy	CW N5 N6		
CH RU	N3			4	France	CW N4 N5		
CH RU	N3			5	Germany	CW N4 N5		
CH RU	N3			6	Portugal	CW N4 N5		
CH	RU			7	Netherlands	CW N3 N4 N5		
CH	RU			8	Greece	CW N3 N4 N5		
CH	RU			9	Belgium	CW	N3	
	CH	RU		10	Scotland	CW	N3	
	CH	RU		11	Turkey	CW	N3	
	CH	RU		12	Czech Republic	CW	N3	
	CH	RU		13	Russia	CW	N3	
	CH	RU		14	Austria		CW N3	
	CH	RU		15	Ukraine		CW N3	
		CH		16	Israel		CW RU N3	
		CH		17	Serbia & Montenegro		CW RU N3	
		CH		18	Poland		CW RU	N3
		CH		19	Switzerland			CW RU N3
		CH		20	Norway			CW RU N3
		CH		21	Bulgaria			CW RU N3
		CH		22	Croatia			CW RU
		CH		23	Denmark			CW RU
		CH		24	Hungary			CW RU
		CH		25	Romania			CW RU
			CH	26	Sweden			CW RU
			CH	27	Slovakia			CW RU
			CH	28	Slovenia			CW RU
			CH	29	Cyprus			CW RU
			CH	30	Bosnia-Herzegovina			CW RU
			CH	31	Latvia			CW RU
			CH	32	Finland			CW RU
			CH	33	Moldova			CW RU
			CH	34	Georgia			CW RU
			CH	35	Lithuania			CW RU
			CH	36	Iceland			CW RU
			CH	37	F.Y.R Macedonia			CW RU
			CH	38	Republic of Ireland			CW RU
			CH	39	Belarus			CW RU
				40	Liechtenstein			CW
			CH	41	Armenia			CW RU
			CH	42	Malta			CW RU
			CH	43	Albania			CW RU
			CH	44	Estonia			CW RU
			CH	45	Northern Ireland			CW RU
			CH	46	Wales			CW RU
			CH	47	Luxembourg			CW RU
			CH	48	Azerbaijan			CW RU
			CH	49	Faroe Islands			CW RU
			CH	50	Kazakhstan			CW RU
				51	Andorra			CH
				52	San Marino			CH

Number of Teams				Total	Number of Teams		
16	18	16	24	206	32	28	72

- TH** = title-holder / tenant du titre / Titelhalter  
**CH** = domestic champion club / champion national / Landesmeister  
**RU** = domestic league runner-up / vice-champion national / Vizelandesmeister  
**N3** = domestic league 3rd-placed club / 3e du championnat national / 3. der nationalen Meisterschaft  
**N4** = domestic league 4th-placed club / 4e du championnat national / 4. der nationalen Meisterschaft  
**N5** = domestic league 5th-placed club / 5e du championnat national / 5. der nationalen Meisterschaft  
**N6** = domestic league 6th-placed club / 6e du championnat national / 6. der nationalen Meisterschaft  
**CW** = domestic cup-winner / vainqueur de coupe national / nationaler Pokalsieger  
**UIC** = club qualified via UEFA Intertoto Cup / qualifié via UEFA Intertoto Cup / Vereine aus UEFA Intertoto Cup  
**FP** = club qualified via Fair Play rankings / qualifié via classement du fair-play / Vereine aus Fairplay-Wertung  
**Q** = qualifying rounds / tours de qualification / Qualifikationsrunden

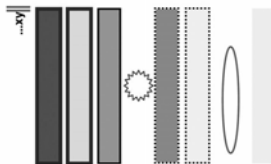
# ANNEX Ib: UEFA Cup Competition System



# ANNEX Ic: UEFA Match Calendar 2006/07

	UIC2 UIC2							UIC1 UIC1							UIC1 UIC1																
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>June</b>																															
<b>July</b>	1	2	3	4	5	6	7	UIC2 UIC2							UIC1 UIC1																
<b>August</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>September</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>October</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>November</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>December</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>January</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>February</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>March</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>April</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>May</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
<b>June</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31

z START OF WEEK: SAT SUN MON  
 UEFA CHAMPIONS LEAGUE MATCHES ON TUESDAYS AND WEDNESDAYS  
 UEFA CUP MATCHES ON WEDNESDAYS OR THURSDAYS  
 FIFA CLUB WORLD CHAMPIONSHIP (FROM 10 TO 17 DEC)  
 SCUP (AUG 25)  
 INTERNATIONAL MATCHES OF NATIONAL TEAMS  
 FIFA WORLD CUP 2006  
 DATES FOR FRIENDLY MATCHES OF NATIONAL TEAMS  
 U-21 FINAL



## **ANNEX II: Access criteria and coefficient rankings System**

### **Access criteria**

1. Places in the UEFA Champions League are allocated as follows:
  - a) 3 associations with 4 participants each,
  - b) 3 associations with 3 participants each,
  - c) 9 associations with 2 participants each,
  - d) remaining associations with 1 participant each,plus
  - e) the title-holders (see paragraph 1.03 of the UEFA Champions League regulations).
2. Places in the UEFA Cup are allocated as follows:
  - a) 2 associations with 4 participants each,
  - b) 12 associations with 3 participants each,
  - c) 3 associations with 1 participant each,
  - d) remaining associations with 2 participants each,plus
  - e) the title-holders (see paragraph 1.07 of the UEFA Cup regulations);
  - f) three clubs on the basis of UEFA's Fair Play assessment (see Annex V), as well as eleven clubs from the UEFA Intertoto Cup;
  - g) the sixteen clubs eliminated in the third qualifying round of the UEFA Champions League, which join the UEFA Cup in the first round (see Article 1 of the UEFA Cup regulations);
  - h) the eight clubs which finish the group stage of the UEFA Champions League in third place in their group, which join the UEFA Cup in the round of 32 (see Article 1 of the UEFA Cup regulations).
3. In both the UEFA Champions League and UEFA Cup, clubs representing the associations with the lowest coefficients in the rankings have to take part in the qualifying round(s) (see Annex Ia).
4. Subject to Article 1 of the UEFA Cup regulations, any places that remain vacant after the entry deadline will be allocated to national associations that are entitled to enter a total of four participants in the UEFA Champions League and UEFA Cup combined, in accordance with the current table of performances (see Annex Ia).

### **Coefficient rankings system**

5. The allocation of places per association for both the UEFA Champions League and UEFA Cup will be made in accordance with a table of performances covering five UEFA club competition seasons (i.e. UEFA Champions League and UEFA Cup). This table (UEFA association coefficient

rankings) is compiled annually, with the oldest season dropped each time for the purpose of the calculation.

6. The table is compiled as follows:

- a win to be worth 2 points (1 point for qualifying-round matches)
- a draw 1 point (½ point for qualifying-round matches)
- a defeat 0 points

Qualifying-round results are taken into account only for the calculation of the association's coefficient.

Until the 2003/04 season, clubs which reached the quarter-finals, semi-finals or final of the UEFA Champions League or the quarter-finals, semi-finals or final of the UEFA Cup were awarded an extra point for each such round. In addition, one point was awarded for participation in the UEFA Champions League.

As of the 2004/05 season, clubs which reach the first knock-out round, quarter-finals, semi-finals or final of the UEFA Champions League or the quarter-finals, semi-finals or final of the UEFA Cup are awarded an extra point for each such round. In addition, three points are awarded for participation in the UEFA Champions League.

Results obtained in the UEFA Intertoto Cup do not count for the coefficient rankings determining the number of places in the UEFA Champions League and UEFA Cup.

7. The points obtained each season by the clubs representing a national association are added, then divided by the combined number of clubs from the said association having taken part in the two UEFA club competitions in question, to produce the coefficient value of the national association concerned. Points obtained in the UEFA Intertoto Cup are exempt from this stipulation, in accordance with point 6 above.
8. Coefficients are calculated to the thousandth, and not rounded up.
9. In the case of equal coefficients, the UEFA Administration will take a final decision, taking into consideration the individual coefficient of the most recent season.
10. Points are awarded only for matches which have actually been played, in accordance with the results ratified by UEFA. Kicks from the penalty mark to determine which club qualifies, or the winners, do not affect the result used to calculate the coefficient.
11. Member associations are informed of the general classification after each UEFA club competition season, and this classification determines the number of participants from each association for the following season's UEFA Champions League and UEFA Cup.



12. The UEFA Administration will take final decisions on any matters not provided for by these provisions.

## ANNEX III: Media Matters

### 1. Media Requirements

#### a) Pre-season requirements

Each club shall provide UEFA prior to each season with individual player and coach/manager statistics and photographs, historical information on its stadium and a photograph thereof, and further data as requested by UEFA for promotional purposes.

#### b) Club press officer

Each club must appoint a press officer to coordinate cooperation between the club and the media in accordance with UEFA's regulations and guidelines. Where possible, the club press officer will aim to assist UEFA in compiling editorial features in text or electronic format before and during the season, to help promote the competition. The club press officer must travel with the team for away fixtures in order to co-ordinate all media arrangements including pre-match and post-match press conferences and interviews.

The visiting team's press officer must send, by fax or by e-mail, a full list of media accreditation requests to the home club's press officer (with a copy to the UEFA venue director/media officer and to UEFA for quarter and semi-finals) no later than five days before the match. The press officer must also ensure that all accreditation requests come from bona fide football reporters.

#### c) Pre-match press conferences

In principle, both clubs must hold a pre-match press conference no later than 17.00 on the day before the match. The two press conferences must be arranged so that a media reporter can attend both. Ideally, the press conferences will be staged in the stadium but, in any case, they must take place in the city where the match is to be played. Each press conference must be attended by at least the manager / head coach of the team plus one or, preferably, two players. Unless alternative arrangements have been agreed beforehand by the two clubs, the home club is responsible for providing a qualified interpreter at the pre-match and post-match press conferences. Wherever possible, simultaneous interpreting facilities should be offered (see *UEFA Guidelines for Media Facilities in New Stadiums*, 1 January 2006).

#### d) Training sessions

During the two days preceding the match, the home team must make one training session open to the media for at least 15 minutes. The visiting team must make its training session on the day before the match in the stadium where the match will take place open to photographers and

broadcaster crews for at least 15 minutes. Each club may decide whether the entire training session in question or only the first or last 15 minutes will be open to the media. If a club decides to make only 15 minutes open, this will apply to all the media, i.e. broadcasters, written press, photographers, the club TV channels and the club photographers.

Should the club decide to open the training session for only 15 minutes and if its own TV channel crew wishes to attend the entire session, then an ENG crew from both the host broadcaster and the main visiting broadcaster shall be given the same opportunity. This applies for both home and away matches.

Should the club allow its own photographer to attend the entire training session (of which only 15 minutes are open to the media), the club photographer must provide UEFA - upon request - with photos which UEFA will then make available to the international media.

e) Press seating

An adequate number of covered seats (i.e. at least 50 with desks and 50 without desks for the first round as well as for the group matches and at least 75 with desks and 75 without desks from the round of 32) must be made available for the written press in a separated and secured area. These desks must be big enough to accommodate a laptop computer and a notepad. There must be power supply and phone/modem connections at all seats with desks or alternative wi-fi facilities must be available. From the first match in the group stage, one ISDN line must be made available free of charge for the UEFA reporter in the press box on the day of the match for as long as the club remains in the competition.

The design of the press box must take into account the need to increase capacity to 150 for quarter-finals and 200 for semi-finals. Half of these seats must be fitted with desks.

f) Interviews and broadcaster presentations

Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Before and after the match, as well as at half-time, "super-flash" interviews may take place in a designated pitch-side area outside the technical zone. The press officer of the home club may designate an area between the pitch and dressing-rooms in which such super-flash interviews can take place at half-time and at the end of the match. In addition, an area on the players' route from the pitch to the dressing-rooms should be designated for "flash" interviews after the match and at the beginning or end of the half-time interval. A "flash" interview at half-time interval may only be conducted with the coaches or assistant coaches of the two teams involved in the match or non-playing squad members and club officials, subject to their prior consent. Interviews are also allowed with coaches and players upon their arrival at

the stadium, in a designated position on the route from the team bus to the dressing-room.

Once the players (starters and substitutes) have entered the dressing-room, no further interviews are permitted until the end of the match. This applies to players who have been substituted or dismissed from the field of play.

g) Post-match press conferences and mixed zone

The post-match press conference must start no later than 20 minutes after the final whistle. The home club is responsible for the necessary infrastructure (interpreting and technical equipment). Both clubs must make their manager/head coach available.

After the match, a mixed zone must be set up for the media on the way from the dressing-rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media, to offer reporters opportunities to conduct interviews – must be divided into three areas: one for broadcaster crews, one for radio reporters and one for journalists from the written press. The home club must ensure that the area is safe for players and coaches to walk through. Players of both teams are obliged to pass through the mixed zone but they are not obliged to give interviews if they do not wish to do so.

h) The field of play and the technical zone

No media representatives (including broadcasters, radio, ENG crews, photographers or reporters) are allowed to go on to the field of play before, during or after the match, with the exception of the hand-held camera crew covering the team line-ups at the start of the match and up to two wireless host broadcaster cameras filming after the final whistle. No cameras are allowed in the tunnel and dressing-room areas, with the exception of those accredited to operate in the UEFA-approved “flash” interview locations (for quarter and semi-finals), pre-match and post-match indoor studio presentations and a host-broadcaster camera filming the following activities:

- team arrivals (as far as to the dressing-room area)
- players in tunnel prior to taking the field (before the match)
- players returning to the pitch at the start of the second half.

In terms of the mass media, only a limited number of photographers, TV cameramen and television production staff of rights-holding broadcasters – all equipped with the appropriate pitch-access accreditation – are allowed to work in the area between the boundaries of the field and the spectators (see Annex IV).

## **2. Audio-visual and radio (including Internet audio) requirements**

### **2.1 Up to quarter-finals**

Non-rights-holding broadcasters and radio reporters may, if space permits, be allocated 'observer seats' (without desk) in the Press Box. Therefore, applications for such seats should be directed to the home club. Cameras and other technical equipment as appropriate must be deposited in the location indicated by the press officer of the home club on entering the stadium and will only be released after the final whistle. Clubs competing against each other may also consider reciprocal agreements with regard to fees charged to radio stations.

Broadcasters and radio reporters may attend the post-match press conferences and will be granted access to the mixed zone.

Requests for radio accreditation and technical installations must be sent to the home club at least ten days before a match.

The team dressing-rooms are off limits to representatives of the media before, during and after the match.

### **2.2 Quarter-finals and semi-finals**

#### *2.2.1 Broadcaster*

Clubs involved in the UEFA Cup have certain obligations towards the host broadcaster and other rights-holding broadcasters for all matches. In these regulations, the term "rights-holding broadcaster" means a broadcaster licensed by UEFA to broadcast matches of the UEFA Cup.

The clubs undertake to provide the rights-holding broadcasters with the necessary technical assistance, facilities and access for technical personnel.

Broadcaster requirements include, but are not limited to, the facilities defined below. Clubs may not charge the rights-holding broadcasters and/or their affiliated radio stations for any general installation costs relating to their production requirements.

Non-rights-holding broadcasters and radio reporters may, if space permits, be allocated 'observer seats' (without desk) in the press box. Therefore, applications for such seats should be directed to the home club. Cameras and other technical equipment as appropriate must be deposited in the location indicated by the UEFA venue director/media officer on entering the stadium and will only be released after the final whistle.

The team dressing-rooms are off limits to representatives of the media before, during and after the match. The only exception is that, with the prior agreement of the club, one host broadcaster camera may enter the dressing room to film the players' shirts and equipment and also conduct one brief presentation involving the main reporter or presenter from the host broadcaster. This filming must be completed well before the arrival of the players, ideally some two hours before kick-off.

If requested by UEFA, both clubs must make the head coach and one player available the day before each match for an interview of up to 5 minutes. For post-match interviews, both teams must make their team manager/coach and at least one key player available for the host broadcaster and the main visiting broadcaster. All interview locations must be pre-determined by the UEFA venue director/media officer and the home club.

Clubs are required to provide the facilities, including, where necessary, the removal of seats and the non-sale of tickets, for the construction of camera platforms, studios and commentary positions. Any temporary construction such as scaffolding must be checked and approved by the relevant safety authorities.

Broadcaster facilities to be provided by the club are defined below.

- a) Camera positions: in order to guarantee a consistently high standard of coverage for all matches, there should be a minimum number of camera positions for the host broadcaster, plus additional positions available to rights-holding broadcasters, to supplement their coverage. Clubs must ensure that the camera positions described below can be accommodated, unless they present any safety or security risks. All cameras must respect the minimum distances from the touchlines and substitutes' benches, as indicated in Annex IVb.

Also, as a result of technological developments, new camera equipment may develop during the season, which will require new positions in the stadiums. Subject to space availability and safety and security considerations, such camera positions may be approved by UEFA on a case-by-case basis in consultation with the broadcasters and clubs involved.

- i) Main cameras:

Positioned in the main stand and situated exactly on the halfway line. These cameras should be facing away from the sun. Positions must be provided for at least three cameras.

- ii) Pitch-side halfway camera:

Fixed camera on the halfway line at pitch level, near the touchline, for player close-ups. If it is proposed that this camera is placed between the substitutes' benches, a solution must be found to enable an unimpeded view of the field of play and substitutes' benches for the UEFA fourth official, and a clear view of the field of play for the club representatives seated on the substitutes' benches.

- iii) 16-metre cameras:

Two cameras installed in the main stand at the same level as or higher than the main camera, facing each of the 16-metre lines.

iv) Low cameras behind the goal:

Two cameras at pitch level in fixed positions behind the goal-line, on the side closest to the main TV camera. Furthermore, where space permits, an area ten metres long and two metres wide behind each goal should be made available for unilateral broadcasters and ENG crews.

v) Portable camera:

One portable camera (fixed, unless agreed otherwise) may be positioned to cover the substitutes' benches for close-ups of players. A portable camera used outside the substitutes' benches (cabled or wireless) can also be used on the field for player close-ups during the line-up and the toss of the coin, as well as after the final whistle for player close-ups.

vi) Beauty-shot camera:

Fixed camera mounted high in the stadium to give a panoramic static shot of the stadium.

vii) High cameras behind goals:

One camera installed in the stands behind each goal, at a height which permits the penalty spot to be seen above the goal crossbar.

viii) Reverse-angle cameras:

One camera located in the stands and up to three pitch-side cameras on the opposite side of the stadium to the main camera, for reverse-angle coverage.

ix) 20-metre cameras:

Two fixed pitch-side cameras facing the imaginary 20-metre line in each half on the same side as the main camera. These cameras must ensure that the players, coaches and referees are not disturbed and have a clear view of all corners of the field of play. The cameras must remain behind a line drawn from the substitutes' benches to the corner flags. The field of play must be marked to indicate these zones

x) Tunnel cameras:

A camera in a fixed position, approved by the UEFA venue director/media officer, in the area between the field of play and the dressing-room area (or the players' tunnel) may only be used before the teams exit the tunnel at the start of the first and second half.

xi) 6-metre cameras:

Two cameras between pitch level and five metres above pitch, located on same side as main camera and facing the 6-metre line. Subject to space permitting and as long as these cameras do not cause any view obstruction.

xii) Steadicams:

If space so permits, up to two steadicams along the touchline, one covering each half of the pitch and located on the same side as the main camera. These cameras can only operate in a zone extending from the goal line to the 16-metre line and must remain at least four metres from the touchline.

xiii) Mini-cameras:

A mini-camera may be placed directly behind the goal net. It can be as close as desired to the net as long as it does not touch the net. In addition, the mini-camera may also be attached to the poles which support the net. However, no camera may be attached to the net or the actual goalposts and crossbar.

- b) Commentary positions for the use of UEFA Cup rights-holding broadcasters: these positions – up to 30 – must be located in the same stand as the main cameras. Commentary positions should have three seats each and must be equipped with the necessary power, lighting and phone/modem connections. Access to the commentary positions must be secure and not accessible for the general public.
- c) Television studios: clubs must provide space for two television studios, each individually enclosed and each measuring 5 x 5 x 2.3 metres. The studios should be close to the dressing rooms to allow easy access for coach and player interviews.
- d) Pitch-view television studios: clubs shall provide at the request of rights-holding broadcasters, one studio with a view of the field of play e.g. an executive box or space for the installation of such a studio, if safety and security considerations permit.
- e) “Flash interview” positions: clubs must provide space for at least four flash interview positions. These should be located between the pitch and the dressing rooms and should each be 3 x 4 metres in size.
- f) “Super-flash” positions: two super-flash positions, each measuring 3 x 3 metres, must be designated between the pitch and the players’ tunnel.
- g) Pitch-side presentations: up to two areas, totalling 15 x 3 metres, must be available for pre- and post-match presentations.
- h) Power supply: technical power and back-up power must be provided to all broadcaster areas, including, but not limited to, camera positions, commentary positions, interview positions, studios and the OB van area.
- i) OB van parking: parking space of at least 1500m<sup>2</sup>-2000m<sup>2</sup> must be provided. The parking area should be on the same side as the main cameras and shall be made secure from the public. The surface and the layout of such space shall further be suitable for parking of any OB vehicles.



- j) Security: all security measures that may be reasonably required to safeguard and control the broadcaster areas (including without limitation the OB van compound) are the responsibility of the club. The security of all broadcaster areas is the responsibility of the club. These areas should be restricted to the public and should have 24-hour security from the start of installations to the departure of all broadcaster personnel and equipment.
- k) Cabling: clubs should, in principle, provide the necessary cabling infrastructure (e.g. cable bridges, trenches) to enable the rights-holding broadcasters to install all television cables safely and securely. Moreover, access to pre-cabled systems in stadiums, where requested, should be free of charge to all rights-holding broadcasters.

### *2.2.2 Radio (including Internet audio)*

The rules relating to the exploitation of the radio rights (including Internet audio) are set out in Annex VIII.

Radio reporters are not allowed to enter the field of play nor will they have access to the pitch, tunnel, dressing-rooms or “flash” Interview” area. They may attend the post-match press conferences and will be granted access to the mixed zone.

Requests for radio accreditation and technical installations must be sent to the home club at least ten days before a match, and a list of radio stations who have requested accreditation must be submitted to the UEFA venue director/media officer.

## **3. Internet**

If not regulated by other sections of this Annex, clubs should accept accreditation applications from websites, on condition that they do not cover the game (for the sake of clarity, this includes press conferences and the mixed zone) live in sound and/or pictures. They may cover the game in text only. Therefore, subject to places being available in the press box, they should be accredited as written press, with access to the post-match press conference and to the mixed zone. Photographs taken by officially accredited photographers may be published on websites as long as they appear as stills and not as moving pictures or quasi-video streaming. Should such photographs be published on the unrestricted public Internet, they are to be limited to no more than ten photographs per half of normal playing time, and five per period of extra time, if applicable. There must be an interval of at least one minute between the posting of each photograph on the website.

## **4. Photographers**

A limited number of photographers may work in the areas behind the advertising boards behind the goals unless, in exceptional circumstances, special dispensation to work in other areas is given by the press officer of the

home club (or by the UEFA venue director/media officer for the quarter and semi-finals). Photographers may only change ends at half-time or, when appropriate, during the interval before the start of extra-time.

Each photographer must obtain – and sign for – the appropriate photographer's bib before the match and must return it before leaving the stadium. The bib must be worn at all times with the number clearly visible on the back.

The host club is responsible for the production of photographers' bibs (as well as bibs for broadcaster personnel and ENG crews). The host club is responsible for assigning sufficient personnel for the distribution of photographers' bibs prior to the match and collection of the bibs when photographers leave the stadium (during or after the match).

The visiting team's press officer must provide the home club with a full list of photographers' accreditation requests no later than five days before the match.

## **5. Principles for the Media**

### **a) Respect of the field of play:**

Any media equipment and personnel must be positioned in such a way that they do not present any danger for players or referees. Generally, cameras should be four metres from touchlines, and behind advertising boards on goal-lines. The field of play itself must always be kept free of cameras, cables and media personnel.

### **b) Respect of officials:**

Media equipment and personnel must not obstruct the view or movement of, or cause confusion for referees or players/coaches.

### **c) Respect of spectators:**

TV and photo camera equipment and personnel should not obstruct the spectators' view of the field of play. TV and photo cameras should not record the crowd in a manner which could cause any dangerous activity.

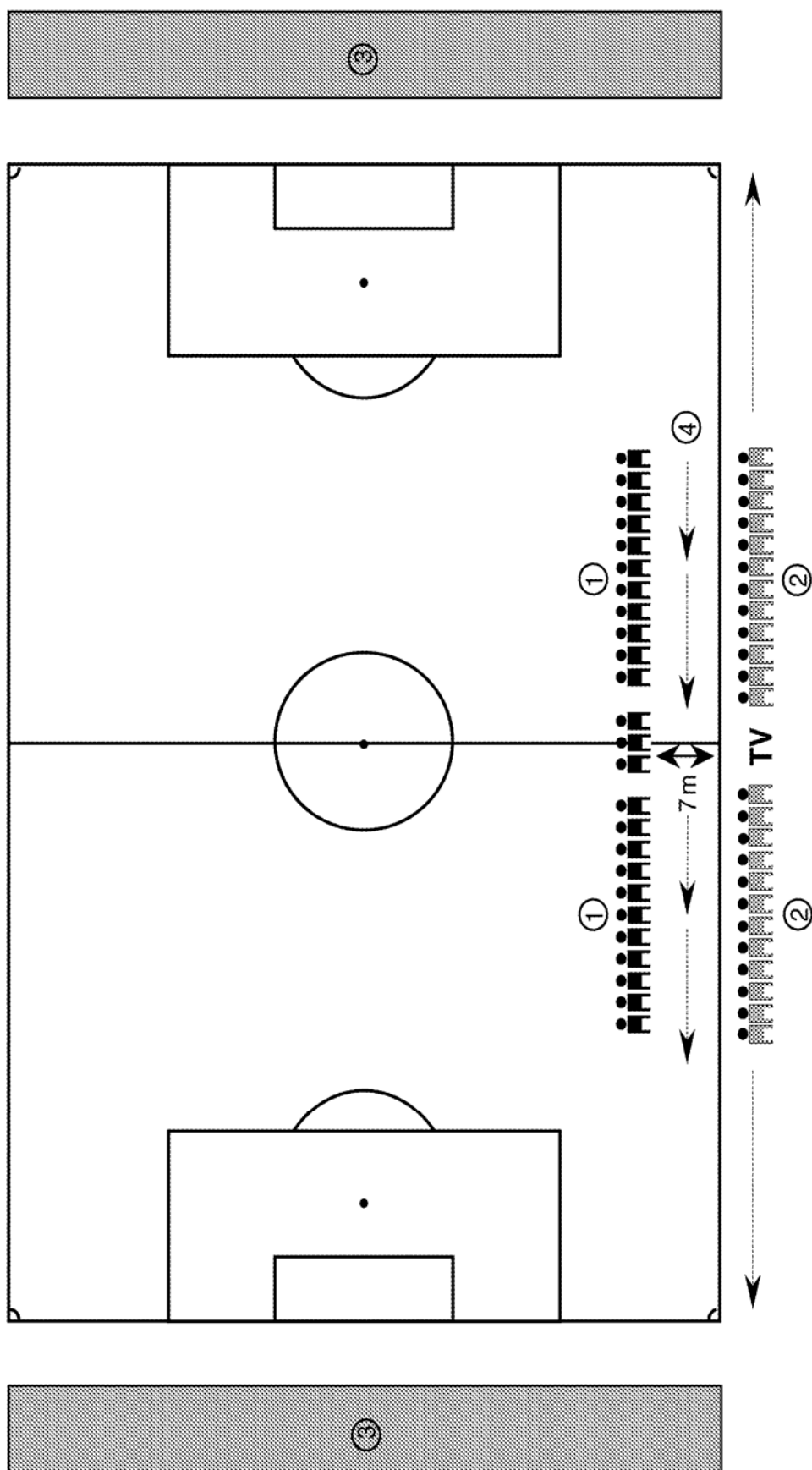
### **d) Respect of players/coaches:**

Media must respect the needs of the players and coaches. Interviews may be arranged only in areas defined and approved by UEFA. Reporters must not approach players or coaches for interviews or comments during play.

### **e) Respect of other media:**





All media representatives must respect the needs of other media colleagues. For example, adequate positions for photographers must be available alongside TV cameras behind the advertising boards, in principle behind each goal, and media working areas must not be disturbed during the match by broadcaster technical personnel or photographers.

## ANNEX IVa: Media Positioning at UEFA Matches

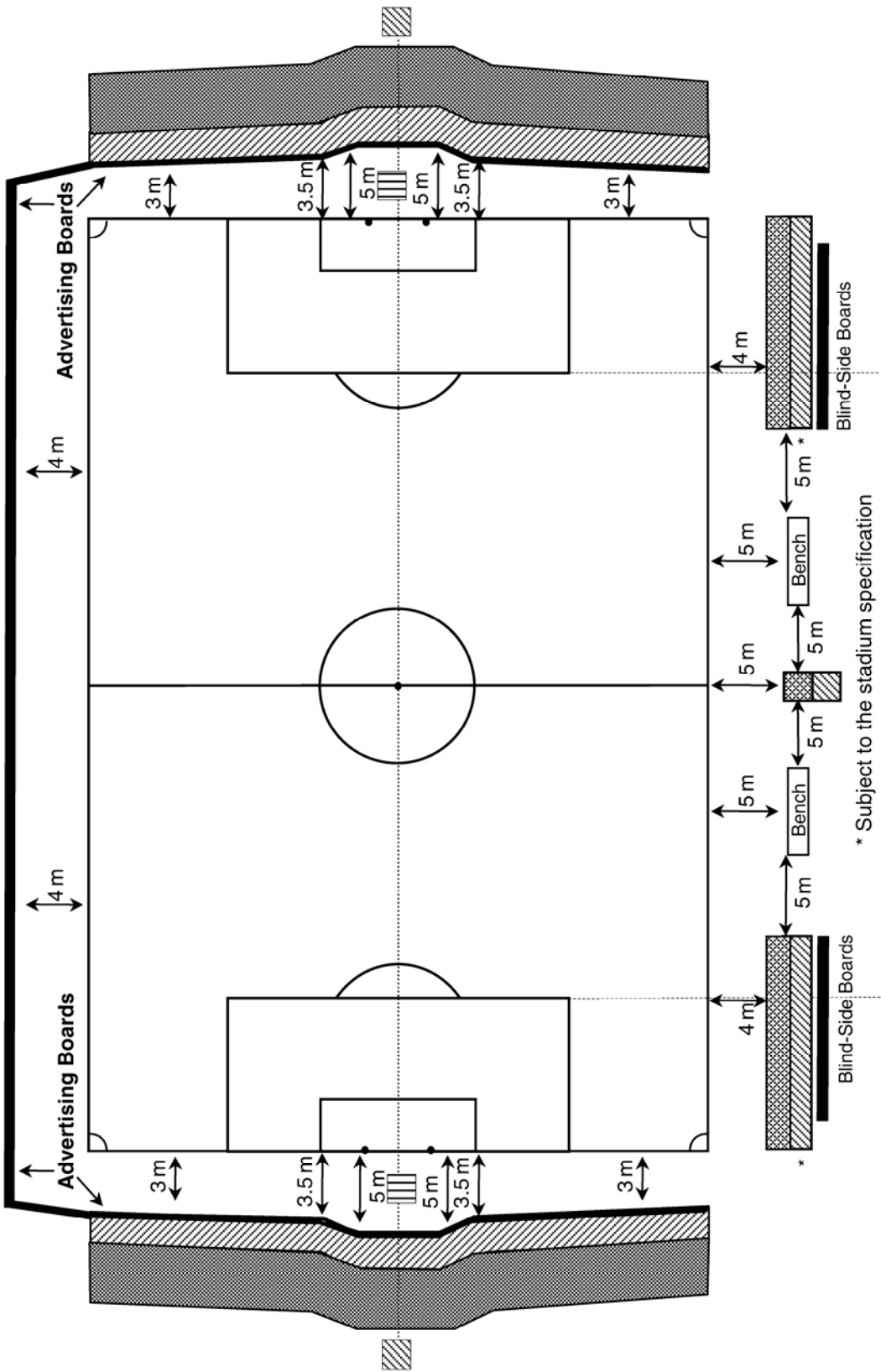


- ① Teams before the game
- ② Photographers and TV crews before the game
- ③ Photographers and TV crews during the game
- Important:** Photographers and TV representatives must keep off the field of play at all times
- ④ Hand-held TV camera of host broadcaster (for individual close-ups during line-up)

# ANNEX IVb: TV Camera Positions

-  Fixed camera position
-  Mobile camera position (fixed during playing time)
-  ENG crew
-  Hot-head and mini goal cameras

This area is reserved for any number of fixed camera positions. However, the total length of space occupied by these positions cannot exceed 10 metres.



## **ANNEX V: Fair Play**

### **Fair Play Definition**

The idea of playing a game fairly and treating an opponent in a sporting manner is one of the finest elements to be found in any sport. In fact, it was sport that gave birth to the now widely used expression and concept of fair play. It remains as vital an ingredient of our sport today as it ever did, and most spectators would agree that only a fair match can be an entertaining one.

The concept of fair play can be broken down into the following principles, which apply as much to the players as to other individuals connected with the game:

- a) The *Laws of the Game* and the regulations of the various competitions must be respected.
- b) Every effort should be made to behave in a sporting manner towards opponents, referees and any other persons involved in matches, such as spectators, officials of other clubs and associations, and representatives of the media.
- c) Anyone else involved in matches should be encouraged to behave in the manner outlined above before, during and after a match, irrespective of the result of the match and the decisions taken by the match officials.

### **Fair Play Assessment**

#### **Introduction**

1. Conduct according to the spirit of fair play is essential for the successful promotion and development of and involvement in sport. The objective of activities in favour of fair play is to foster a sporting spirit, as well as the sporting behaviour of players, team officials and spectators, thereby increasing the enjoyment of all those involved in the game.
2. In its efforts to promote fair play, UEFA establishes association fair play rankings for each season, based on all matches played in all UEFA competitions (national representative and club teams) between 1 June and 31 May. In establishing these rankings, only those associations whose teams have played at least the required number of matches (total number of matches assessed divided by the number of associations) are taken into account. For this purpose, fair play conduct is assessed by the appointed UEFA match delegate. In reward for the fair play example they set, a maximum of three associations which attain a previously-defined standard (average of 8.0 points or more in the rankings) each receive one additional place in the UEFA Cup of the next season. These additional places are reserved for the winners of the respective domestic top-division fair play

competition. If the winners of the domestic top-division fair play competition in question have already qualified for a UEFA club competition, the UEFA Cup fair play place goes to the highest team in the domestic top-division fair play rankings which has not already qualified for a UEFA competition.

3. After the match, the match delegate is expected to complete a fair play assessment form in consultation with the referee and, where applicable, the referee observer. The referee confirms that fair play aspects have been duly discussed by signing the fair play assessment form.

#### **Methods of Assessment**

4. The assessment form identifies six criteria (components) for the evaluation of the fair play performance of the teams. Assessment should be based on positive rather than negative aspects. As a general rule, maximum assessment marks should not be awarded unless the respective teams have displayed positive attitudes.

##### **a) The individual items on the assessment form**

5. **Red and yellow cards.** Deduction from a maximum of 10 points:

- yellow card      1 point
- red card          3 points

If a player who has been cautioned with a yellow card commits another offence which would normally be punishable with a yellow card, but who must be sent off for this second offence (combined yellow and red card), only the red card counts, i.e. total of 3 points to be deducted.

If, however, a player who has been cautioned with a yellow card commits another offence for which the punishment is dismissal, a total of 4 points (1+3) must be deducted.

Red and yellow cards is the only item which may take a negative value.

6. **Positive play**

- maximum 10 points
- minimum 1 point

The aim of this item is to reward positive play which is attractive for the spectators. In assessing positive play, the following aspects should be taken into consideration:

##### ***Positive aspects:***

- attacking rather than defensive tactics
- acceleration of the game

- efforts to gain time, e.g. bringing the ball quickly back into play, even when in a winning position
- continued pursuit of goals, even if the desired result (e.g. qualification or an away draw) has already been achieved

**Negative aspects:**

- deceleration of the game
- time-wasting
- tactics based on foul play
- play-acting, etc.

In general terms, positive play correlates with the number of goal-scoring chances created and the number of goals scored.

**7. Respect of the opponent**

- maximum 5 points
- minimum 1 point

Players are expected to respect the *Laws of the Game*, the competition regulations, opponents, etc. They are also expected to ensure that fellow team members and everyone else involved in the team abide by the spirit of fair play as well.

In assessing the players' behaviour vis-à-vis the opposition, double counting against the item 'red and yellow cards' should be avoided. However, the delegate may take into account the seriousness of the offences punished by cards, as well as offences overlooked by the referee.

Assessment should be based on positive attitudes (e.g. helping an injured opponent) rather than infringements. Blameless behaviour, but without any particularly positive attitude or gestures towards opponents, should be assessed with a mark of 4 rather than 5.

**8. Respect of the referee**

- maximum 5 points
- minimum 1 point

Players are expected to respect the referees (including assistant referees and fourth officials) as people, as well as for the decisions they take. Double counting against the item 'red and yellow cards' should be avoided. However, the delegate may take into account the seriousness of the offences punished by cards.

A positive attitude towards the referee should be rewarded by high marks, including the acceptance of doubtful decisions without protest. Normal behaviour, but without any particularly positive attitude or gestures with respect to the match officials, should be assessed with a mark of 4 rather than 5.

9. **Behaviour of team officials**

- maximum 5 points
- minimum 1 point

Team officials, including coaches, are expected to make every effort to develop the sporting, technical, tactical and moral level of their team through all permitted means. They are also expected to instruct their players to behave in a manner which is in accordance with the fair play principles.

Positive and negative aspects of the behaviour of team officials should be assessed; e.g. whether they calm or provoke angry players or fans, how they accept the referee's decisions, etc. Cooperation with the media should also be considered as a factor in the assessment. Blameless behaviour, but without any particularly positive attitude or gestures, should be assessed with a mark of 4 rather than 5.

10. **Behaviour of the crowd**

- maximum 5 points
- minimum 1 point

The crowd is considered to be a natural component of a football game. The support of the fans may contribute to the success of their team. The crowd is not expected to watch the game in silence. Encouragement of teams by shouting, singing, etc. may have a positive influence on the atmosphere, in accordance with the spirit of fair play.

The spectators are, however, expected to respect the opposing team and the referee. They should appreciate the performance of the opposition, even if they emerge as the winners. They must in no way intimidate or frighten the opposing team, the referee or opposing supporters.

A maximum number of points (5) should not be awarded unless all these requirements are satisfied, especially with respect to the creation of a positive atmosphere.

This item is applicable only if a substantial number of fans of the team concerned are present. If the number of fans is negligible, 'N/A' (not applicable) should be recorded under this entry.

**b) Overall assessment**

11. The overall assessment of a team is obtained by adding up the points given for the individual components, dividing this total by the maximum number of points and multiplying the result by 10.
12. The maximum number of points per game generally equals 40. If, however, a given team is being supported by a negligible amount of fans, and the item "Behaviour of the crowd" is not being assessed as a result ('N/A' – see paragraph 10 above), the maximum number of points obtainable will be 35.



Example:

The various items for team 1 are assessed as 8+7+3+4+5+4, giving a total of 31. The general assessment will therefore be:

$$(31/40) \times 10 = \mathbf{7.75}$$

If team 2 had only a small number of fans, and the assessment for the other items was 7+8+2+5+2, with 24 as the total, the general assessment would be:

$$(24/35) \times 10 = \mathbf{6.857}$$

The general assessment should be calculated to three decimal points and not rounded up.

13. In addition to this assessment, the delegate should also give brief written comments on the fair play performance of the teams, to explain the positive and negative aspects which formed the basis for his assessment. This written explanation may also include outstanding individual gestures of fair play by players, officials, referees or any other persons.

**ANNEX VI: Regulations concerning the Integrity  
of the UEFA Club Competitions  
– Independence of Clubs**

**A. General principle**

It is of fundamental importance that the sporting integrity of the UEFA club competitions be protected. To that end, UEFA reserves the right to intervene and to take appropriate action in any situation in which it transpires that the same individual or legal entity is in a position to influence the management, administration and/or sporting performance of more than one club participating in the same UEFA club competition. Admission criteria are set by the UEFA Administration and are issued with the entry form.

**B. Independence of clubs**

Regarding admission to the UEFA Cup (including the qualifying round), the following criteria apply:

1. No club participating in a UEFA club competition may, either directly or indirectly:
  - a) hold or deal in the securities or shares of any other club, or
  - b) be a member of any other club, or
  - c) be involved in any capacity whatsoever in the management, administration and/or sporting performance of any other club, or
  - d) have any power whatsoever in the management, administration and/or sporting performance of any other club participating in the same UEFA club competition.
2. No person may simultaneously be involved, either directly or indirectly, in any capacity whatsoever in the management, administration and/or sporting performance of more than one club participating in the same UEFA club competition.
3. In the case of two or more clubs under common control, only one may participate in the same UEFA club competition. In this connection, an individual or legal entity has control of a club where he/she/it:
  - a) holds a majority of the shareholders' voting rights, or
  - b) has the right to appoint or remove a majority of the members of the administrative, management or supervisory body, or
  - c) is a shareholder and alone controls a majority of the shareholders' voting rights pursuant to an agreement entered into with other shareholders of the club in question.
4. The UEFA Administration takes a final decision regarding the admission of clubs to this competition. It also reserves the right to take action against any clubs which cease to meet the above criteria in the course of an ongoing competition.

5. Especially in the case of paragraph 1.06 of the *UEFA Cup Regulations*, when a club qualifies for the UEFA Cup competition of the same season via the UEFA Fair Play Assessment or UEFA Intertoto Cup, or following elimination from the UEFA Champions League, the UEFA Administration reserves the right to deny such a club admission to the UEFA Cup on the basis of the aforementioned provisions.

**C. Admission criteria**

If two or more clubs are affected by the regulations to safeguard the integrity of the UEFA club competitions, the UEFA Administration will apply the following criteria in sequence, to determine which club is admitted to the competition in question:

**For the start of the UEFA Cup  
(qualifying round and main competition)**

**Determining which club will participate**

1. The club with the highest UEFA club coefficient (cumulative coefficient of the last five seasons) is admitted.
2. If two or more clubs have the same club coefficient, the current UEFA coefficient (cumulative coefficient of the last five seasons) of the respective national associations will be taken into consideration. The club whose association has the highest coefficient will be admitted.
3. If two or more clubs have the same club and national association coefficient, the club with the highest previous season's (annual) coefficient will be admitted. If this procedure still does not produce a result, the clubs' coefficients for the last season but one will count, and so on.

**Determining the replacement club**

4. A club which is not admitted to the UEFA Cup (qualifying phase or main competition) under the above criteria will be replaced by a club nominated by the national association on the basis of the rankings in the top domestic league championship (or by the runners-up of the domestic cup competition if the cup winners need to be replaced), provided the club fulfils the aforementioned regulations of integrity. No comparison of coefficients will be made.

**Further provisions**

5. A club which is not admitted to the UEFA Cup (qualifying phase or main competition) under the above criteria or to the UEFA Champions League as a replacement club from the same national association under the corresponding admission criteria will not be admitted to any UEFA club competition in the season in question.
6. The UEFA Administration confirms the admission of the replacement club.

### **Joining the UEFA Cup from the UEFA Champions League**

7. A club eliminated after the third qualifying round of the UEFA Champions League will not be admitted to the UEFA Cup if it is in breach of the *Regulations concerning the integrity of the UEFA club competitions*.
8. Such a club will be replaced by a club from among those eliminated in the second qualifying round of the current UEFA Champions League, provided it fulfils all the admission criteria, including the *Regulations concerning the integrity of the UEFA club competitions*. The following criteria will be applied to determine the replacement club:
  - a) Higher number of points obtained in the second qualifying round.
  - b) Superior goal difference from the matches in the second qualifying round.
  - c) Higher number of goals scored away from home in the second qualifying round.
  - d) Higher number of goals scored in the second qualifying round.
  - e) Higher number of coefficient points accumulated by the club's association over the previous five seasons.
  - f) Higher number of coefficient points accumulated by the club over the previous five seasons.
9. A club eliminated after the group stage of the UEFA Champions League (third place) will not be admitted to the UEFA Cup if it is in breach of the *Regulations concerning the integrity of the UEFA club competitions*.
10. Such a club will be replaced by a club from among those eliminated in the group stage of the current UEFA Champions League, provided it fulfils all the admission criteria, including the *Regulations concerning the integrity of the UEFA club competitions*. The following criteria will be applied to determine the replacement club:
  - a) Higher number of points obtained in the group stage.
  - b) Superior goal difference from the matches in the group stage.
  - c) Higher number of goals scored away from home in the matches in the group stage.
  - d) Higher number of goals scored in the group stage.
  - e) Higher number of coefficient points accumulated by the club's association over the previous five seasons.
  - f) Higher number of coefficient points accumulated by the club over the previous five seasons.

### **Joining the UEFA Cup from the UEFA Intertoto Cup**

11. A club qualified from the UEFA Intertoto Cup will not be admitted to the UEFA Cup if it does not fulfil the *UEFA Cup Regulations*, including the *Regulations concerning the integrity of the UEFA club competitions*.

12. Such a club will be replaced by a club from among those eliminated in the third round of the current UEFA Intertoto Cup, provided it fulfils all the admission criteria, including the *Regulations concerning the integrity of the UEFA club competitions*. The following criteria will be applied to determine the replacement club:
- a) Higher number of points obtained in the third round.
  - b) Superior goal difference from the third round.
  - c) Higher number of goals scored away from home in the third round.
  - d) Higher number of goals scored in the third round.
  - e) Higher number of coefficient points accumulated by the club's association over the previous five seasons.
  - f) Higher number of coefficient points accumulated by the club over the previous five seasons.

**Any other cases**

13. The CEO shall be responsible for resolving any other issues relating to the admission of clubs in accordance with the principles of sporting fairness. Any decision by the CEO shall be final.

## **ANNEX VII: Commercial matters**

### **1. INTRODUCTION**

#### **1.1 Intention**

UEFA may appoint third parties to act as brokers or agents on its behalf and/or as services providers.

The terms of this Annex VII apply exclusively to quarter-final and semi-final matches, unless otherwise stated.

### **2. DEFINITIONS**

**2.1 “Media rights”** has the meaning set out in Article 25 of these regulations.

**2.2 “Partner”** means (i) any company accepted by UEFA under contract to exercise and exploit media rights and/or (ii) the presenting sponsor.

**2.3 “Presenting sponsor”** means the company accepted by UEFA under contract to exercise and exploit (i) non-exclusive advertising, ticketing and hospitality rights as well as the right to conduct public relations activities in relation to quarter-final and semi-final matches and (ii) commercial association rights in relation to the UEFA Cup in general; all in accordance with the terms of these regulations and, without limitation, the *UEFA Cup Competition and Brand Book*.

**2.4 “Non-commercial purposes”** means activities, without any direct or indirect third party association, necessary for (i) a club to advertise its own UEFA Cup matches (ii) internal archiving purposes and (iii) internal library purposes, but excluding commercial rights and any other activity UEFA considers commercial in nature.

### **3. MEDIA**

#### **3.1 Responsibility**

The media rights (as defined in Article 25) shall be exploited by UEFA and the clubs in accordance with the UEFA Cup Club Media Rights Guidelines.

As specified on the official entry form, the UEFA Cup Club Media Rights Guidelines are contractually binding upon the clubs.

#### **3.2 Tasks of the clubs**

The clubs shall comply with their obligations with regard to television and media matters as set out in Annex III (Media Matters).

## **4. ADVERTISING**

### **4.1 Responsibility**

UEFA holds the sole right to nominate a presenting sponsor.

All current or future names, terms, symbols, logos or mascots, or other artistic, graphic and musical forms concerning the UEFA Cup, may be used, throughout the season, by the presenting sponsor in connection with its commercial rights.

The use, for Non-commercial purposes, of the above-mentioned forms by the clubs that qualify for the UEFA Cup is described in detail in the *UEFA Cup Competition and Brand Book*. No other use of the above by clubs is allowed.

### **4.2 Tasks of the clubs**

The clubs undertake to guarantee UEFA optimum support in the implementation of the media rights and commercial rights granted to the presenting sponsor, and to refrain from taking any steps that would encroach upon these rights of such Partners.

Each club shall support the presenting sponsor programme established by UEFA for the exploitation of its commercial rights.

Each club shall (where applicable) assist UEFA in combating activities that undermine UEFA's commercial programme and the value of the media rights and commercial rights granted to the presenting sponsor. Without limiting the general scope of the above, no club shall admit any person to a stadium who may reasonably be expected to act in a manner which undermines the above commercial programme.

The clubs will provide the presenting sponsor's advertising boards and be responsible for their installation and dismantling within two days of the match. The club is responsible for ensuring that the above advertising boards are within the unimpaired range of view of the main camera. Advertising boards (including their location) shall be provided by the clubs in accordance with the *UEFA Cup Competition and Brand Book*.

### **4.3 Press conferences, interviews**

Only the competition logo(s) and the logo(s) of the presenting sponsor may be displayed during press conferences, "flash" and "super flash" interviews as well as in the mixed zone. Such logos will be provided by UEFA.

### **4.4 Tickets for Partners**

For each quarter-final and semi-final match, the host clubs undertake to provide UEFA with 25 first-class complimentary tickets to the VIP area, including hospitality, for Partners. However, this number of tickets and hospitality passes must not exceed 10% of the VIP area seating capacity. In such a case, any difference must be offset by first-class tickets. Likewise, five complimentary first-class tickets in one block, in a section located between

the two 16-metre lines, must be provided to UEFA for its own use, as well as for the use of Partners.

Partners must also be given the opportunity to acquire at face value an agreed number of retail tickets, whereby tickets in the next highest category shall also be situated in one block, in a central section (i.e. not behind the goal).

In addition, wherever available, the presenting sponsor should be given the opportunity to acquire luxury sky boxes at best price.

#### **4.5 Accreditation**

A number of accreditations for Partners, to be agreed upon, will be made available by UEFA, in conjunction with the host club. In every case, accreditation will ensure that all services can be proffered before, during and after the match. Detailed information on the accreditation system, as well as on the design of accreditation cards, is contained in the *UEFA Cup Competition and Brand Book*.

#### **4.6 Parking places**

An appropriate number of parking places (minimum 30) must be provided, free of charge, to UEFA for use by Partners. The number and category of parking places will be decided upon by UEFA and the host club. These parking spaces should be in a prime position and wherever possible giving easy access to the relevant hospitality area.

#### **4.7 Cooperation**

The clubs undertake to work in close cooperation with UEFA. Each club must appoint a liaison officer, who will be responsible for administrative matters, including all cooperation between the club and UEFA. It is understood that the clubs will provide UEFA, free of charge, with the services, facilities and areas which are referred to in the present annex, or are necessary for the implementation of UEFA's requirements pursuant to these regulations. The clubs will endeavour to provide UEFA and its appointed agency, free of charge, with the necessary office and storage facilities within the stadium. The clubs undertake to give their full support in clearing any material imported and re-exported by UEFA or any of its Partners or agencies.

### **5. LICENSING**

#### **5.1 Tasks of the clubs**

The clubs will ensure optimum support in the implementation of the UEFA Cup licensing programme.



## **5.2 Club approval**

Club involvement in specific licensing projects will always be subject to the prior approval of the respective club, and a contract drafted by UEFA will be submitted to the club for consideration and decision.

Details and requirements of the UEFA Cup licensing programme are laid down in the *UEFA Cup Competition and Brand Book*.

## **6. BREACHES OF THE PROVISIONS OF THE PRESENT ANNEX WILL BE REFERRED TO THE CONTROL AND DISCIPLINARY BODY.**

## **ANNEX VIII: UEFA Cup Club media rights guidelines**

### **1. Introduction**

- 1.1. Following consultation between UEFA and the European Club Forum, UEFA has issued these *UEFA Cup Club Media Rights Guidelines* outlining the rules for the exploitation of the Media Rights relating to quarter-final, semi-final and final matches by clubs. These UEFA Cup Club Media Rights Guidelines come into force for the first time this season. The terms of this Annex VIII apply exclusively to the quarter-final, semi-final and final matches, except expressly stated differently.
- 1.2. The compliance of all parties will be essential to the overall success of the commercial exploitation system. If a club (or one of its partners) does not comply with the UEFA Cup Club Media Rights Guidelines then disciplinary and/or economic sanctions (including withholding of prize / participation payments) will be taken against the club by the relevant UEFA body (in addition to any ordinary legal remedies that may be available).
- 1.3. There are five areas where the Media Rights referred to in the above paragraph 1.1 may be exploited by clubs: TV, radio, Internet, wireless, magnetic storage devices. All other Media Rights shall be exploited in accordance with the terms of Chapter XIII of the UEFA Cup regulations.
- 1.4. Clubs may (subject to availability, compliance with notification deadlines and payment of any additional technical costs) use or grant commentary positions for live broadcasters, access to the “mixed zone” and/or access to press conferences. In the event that availability or access is limited, first priority will be UEFA's media Partners, second priority will be the clubs and third priority (only for access to the “mixed zone” and access to press conferences) will be non-rights holders. On-site decisions regarding these issues will be made by the UEFA Venue Director. Other production rights (e.g. OB vans, cameras, studios etc.) will not be available.
- 1.5. UEFA will create a “video archive library” from which clubs can obtain the footage for exploitation of Media Rights (subject to payment of “technical costs”) in accordance with the terms of this Annex.
- 1.6. In addition, clubs may have access via UEFA to the "raw" television feed at a location determined by UEFA following good faith discussions between UEFA and the clubs (such location to be convenient to the relevant host broadcaster). Any additional technical costs will be at the club's expense. Requests for such access to the feed need to be submitted to UEFA in accordance with notification deadlines. Technical video and audio specifications will be provided by UEFA at the start of the season. If necessary, UEFA will endeavour to assist the clubs in obtaining the feed (in particular, for away matches).

- 2. General Conditions (valid for all rights exploited by clubs and UEFA)**
- 2.1. All commercial contracts that a club (or any third party acting on behalf of the club) enters into with broadcasters, Internet service providers, mobile network operators or other partners providing for the exploitation of the Media Rights referred to in this Annex must incorporate the UEFA Cup Club Media Rights Guidelines, which must be binding on clubs and their partners. Clubs will be responsible and liable for compliance of their partners with the UEFA Cup Club Media Rights Guidelines.
  - 2.2. The maximum duration of the above contracts is three UEFA Cup seasons (2006/07, 2007/08 and 2008/09), ending in any case at the latest on 30 June 2009.
  - 2.3. The clubs may not create a “competing product” to the UEFA Cup product centrally marketed by UEFA. To this end the clubs may not “bundle” rights, nor shall they allow their agencies, broadcasters, Internet service providers, mobile network operators or other partners to “bundle” rights.
  - 2.4. All rights exploited by clubs must be club branded. All rights exploited by UEFA will be UEFA or UEFA Cup branded.
  - 2.5. Without prejudice to paragraph 4.1 of Annex VII, clubs may not use the UEFA Cup logo, name, music, typography or trophy or any other UEFA Cup designs or graphics. Exceptions: (i) any on-screen graphics and on-screen credits included by the host broadcaster in the signal (excluding any opening and closing sequences); (ii) use of the name "UEFA Cup" in a standard typography (not the UEFA Cup typography) in a descriptive context to inform the consumer of the inclusion of UEFA Cup content; and (iii) use of the trophy image within a picture of the winning club.
  - 2.6. A club partner (e.g. broadcaster, mobile network operator or Internet service provider) may not present itself as a partner of the UEFA Cup or otherwise associate itself with the UEFA Cup. There should be no use by club partners of the UEFA Cup name, logo, trophy or branding (other than use of the name in a purely editorial / descriptive context).
  - 2.7. The economic value of the Media Rights to be centrally exploited and then redistributed to the participating clubs and used for solidarity purposes should not be undermined by the individual exploitation of UEFA Cup rights by the clubs. The global exploitation scheme must therefore constantly be monitored in accordance with this principle and, if needed, amended. In other words, if market conditions change in a way that has an important impact on the revenues generated through central marketing, then the global exploitation scheme would be reviewed in order to ensure a similar “revenue pool” from the centrally exploited right for the benefit of all clubs and solidarity.
  - 2.8. All intellectual property rights in UEFA Cup images and footage from quarter-final, semi-final and final matches and in the name, logo, music, branding

and materials of the UEFA Cup are and remain the exclusive property of UEFA.

- 2.9. There should be no interference with the signal produced by UEFA's host broadcaster for the match, for example by adding, removing, editing or modifying any graphics, on-screen credits, branding, commercialisation etc.
- 2.10. Club partners will be subject to the same UEFA broadcasting regulations and guidelines as those imposed on UEFA's broadcast Partners.
- 2.11. In order to have a global overview of the exploitation of UEFA Cup Media Rights, the clubs intending to exploit or exploiting any Media Rights in accordance with these regulations including on quarter-final, semi-final and/or final matches shall provide reasonable information to UEFA relating to such exploitation. UEFA will provide reasonable information to the clubs relating to UEFA's own exploitation.

### **3. TV Rights**

#### **A. Live TV Rights**

Clubs may exploit live TV rights (i.e. entire match live) of their home matches under the following conditions:

- 3.1. As from one week after the name of the two clubs to play against each other is known.
- 3.2. Only in the EU/EEA countries in which UEFA has not managed to sell the rights. These countries will be communicated by UEFA in due course. Only to Pay TV/PPV channels on a territorial basis.
- 3.3. No "bundling" of rights and no competing product to the UEFA Cup product centrally marketed by UEFA.

Example:

Not allowed: individual matches are bundled together by or on behalf of two or more clubs to create a combined UEFA Cup offering marketed to broadcasters.

Allowed: a Pay TV/PPV operator buys matches separately from two clubs and broadcasts both matches simultaneously live on different channels.

- 3.4. No third party association with match programming/content.
- 3.5. Clubs choosing to exploit such rights are liable for the protection of the signal/ broadcast against piracy, misuse of the signal, overspill etc.
- 3.6. Any satellite broadcasts, uplinks or downlinks must be encrypted on a conditional access basis and there must be no cable distribution outside the relevant market.
- 3.7. Clubs may decide not to exploit such rights and inform UEFA accordingly before the beginning of the season.

## **B. Delayed TV Rights and Archive Rights**

Clubs may exploit certain delayed TV rights (i.e. footage and/or entire match) and archive rights (i.e. right to exploit magnetic storage devices) of their home and away matches (worldwide, non-exclusive) under the following conditions:

- 3.8. As from Friday midnight CET for delayed TV rights.
- 3.9. As from 48 hours after the final for archive rights (magnetic storage devices, i.e. VHS, DVD, CD-rom).
- 3.10. The principles for delayed TV rights regarding "bundling" and maximum UEFA Cup content vary depending on the nature of the programme:
  - a) UEFA Cup Programme on Club Channel
    - Club channel (club branded and dedicated to the club)
    - Programme can be dedicated to quarter-final, semi-final and/or final matches (100% quarter-final, semi-final and/or final matches content)
    - For example, delayed match in full plus interviews, analysis etc.
    - No third party sponsorship of or association with the programme (as that would automatically create a third party association with the UEFA Cup).
  - b) Club Magazine Programme
    - Club branded and dedicated programme (e.g. "The Arsenal Hour")
    - For a city/regional broadcaster, the programme could be jointly branded with another club from the city/region (e.g. "The Arsenal and Chelsea Hour" broadcast by a regional broadcaster for the London area)
    - The programme cannot contain only quarter-final, semi-final and/or final content.
    - Maximum quarter-final, semi-final and/or final content: 50 % over a season
    - The programme may be sponsored by a third party (but not in a way that creates an association with the UEFA Cup).
  - c) General Football / Sports Programme
    - Quarter-final, semi-final and/or final matches archive content used in a general football / sports programme that is not focused on a particular club or on the UEFA Cup
    - Neither club branded nor UEFA/UEFA Cup branded
    - The programme cannot contain only quarter-final, semi-final and/or final content.

- Maximum quarter-final, semi-final and/or final content: 30% over a season.
  - Archive content: material from quarter-final, semi-final and final matches of previous season backwards as of 48 hours after the UEFA Cup final
  - The programme may be sponsored by a third party (but not in a way that creates an association with the UEFA Cup).
- 3.11. The principles for archive rights (i.e. magnetic storage devices) regarding "bundling" and maximum quarter-final, semi-final and/or final matches content are as follows:
- Club branded and dedicated programme (e.g. "Arsenal 2005/06")
  - The VHS, DVD etc cannot contain only quarter-final, semi-final and/or final content: Exception: a VHS, DVD etc of the final released by the winning club.
  - Maximum quarter-final, semi-final and/or final content: 50% (e.g. 30 minutes out of a one hour programme). Exception: a final VHS, DVD etc. as described above (which may have 100% final content)
  - The magnetic storage devices shall be aimed at reproducing footage or full coverage (when authorised) of the matches associated with other editorial elements, e.g. video, text, etc to the exclusion of any non-editorial elements such as video games.
  - The programme may be sponsored by a third party (but not in a way that creates an association with the UEFA Cup). Exception: a final VHS, DVD etc. as described above (which cannot have any sponsorship).
- 3.12. No third party association with matches programming/content.
- 3.13. Clubs choosing to exploit such rights are liable for the protection of the signal / broadcast / content against piracy, misuse of the signal, overspill etc.
- 3.14. UEFA and the clubs have agreed that the delayed TV rights and archive rights described above may also be reciprocally exploited:
- (a) in relation to each Final of (i) the UEFA European Cup Winners' Cup and (ii) the UEFA Cup played from 1998 until 2006, by the clubs that participated in that Final (on a non-exclusive basis but under the conditions set out by this Section B); and
  - (b) by UEFA in relation to all other matches of (i) the UEFA Cup and (ii) the UEFA European Cup Winners' Cup, which have not been or are not centrally marketed by UEFA (on a non-exclusive basis).

If a club does not own the rights described in this section, it shall help UEFA to obtain from the rights holder a licence to exploit such rights.

Both UEFA and the clubs agree to help each other to source the relevant material.

#### **4. Radio Rights (including internet audio)**

- 4.1. UEFA may exploit non-exclusively the radio rights (in respect of all the quarter-final, semi-final and final matches) and clubs may exploit non-exclusively the radio rights for their respective home matches (except the final). No sub-licensing is allowed. UEFA has granted non-exclusive license to all radio stations owned by Partners exploiting Media Rights. Clubs will be given the names of these stations at the beginning of the season. They may not charge any fee to these radio stations.

Clubs may elect to charge a fee to the radio stations to which they grant a licence. Such fee must not exceed CHF 1,500 (one thousand five hundred Swiss francs) per match. Clubs are also free to conclude reciprocity agreements with visiting teams. As a general principle, clubs (and in particular the visiting club) have the right, free of charge to audio report matches (except the final) in which the club is participating within club branded services such as the club website.

- 4.2. In principle, no “bundling” of rights and no competing product to the UEFA Cup.

Example: in this case, a “competing product” is a programme or package consisting of more than one match.

No third party association with matches programming/content (to preserve exclusivity of the Partners).

#### **5. New Media Rights (internet and wireless)**

##### **A. General**

- 5.1. Clubs will have the right to customise or edit the content made available and/or produced by UEFA.
- 5.2. UEFA has the sole right to market quarter-final, semi-final and final specific new media products (which will be UEFA or UEFA Cup branded).
- 5.3. Clubs have the sole right to market club-specific new media products (which will be club branded) for both home and away matches.
- 5.4. Clubs may not, either directly or indirectly, use content for the purpose of creating “competing” quarter-final, semi-final and final matches products.
- 5.5. Club products may not feature UEFA Cup matches in which the club is not participating.
- 5.6. Net income derived from new media rights sales by UEFA will be redistributed to clubs and invested in solidarity in accordance with Article 24.

The exploitation of new media products by clubs, either through the use of content and/or devices provided by UEFA or the use of the "raw" television feed, should be subject to the solidarity principle for the benefit of the clubs

competing in the UEFA Cup and European football. The precise application of this principle will be subject to an agreement between the clubs and UEFA, based on the joint evaluation of the market development, or to settlement by arbitration in the case of dispute.

However, for the seasons 2006/07, 2007/08, 2008/09, the clubs will be exempted from the payment of the "solidarity fee". This exemption has the objective to help the clubs to build up a new range of services and to allow a fair evaluation of the market.

- 5.7. UEFA and the clubs agree to cooperate and analyse the development of the exploitation of New Media Rights in order to ensure that the financial solidarity system of the UEFA Cup is effectively safeguarded. Based on this analysis, UEFA and the clubs will establish the solidarity payment mechanism, if any, to be implemented as from the season 2009/2010.
- 5.8. Exploitation of New Media Rights shall be conducted in a manner which effectively maintains the financial solidarity structure and brand identity of the UEFA Champions League.

**B. Internet Rights** (i.e. video images via Internet, of club home and away matches)

Clubs and UEFA may exploit Internet rights, either on their own website or by selling the rights to an Internet service provider, under the following conditions:

- 5.9. As from midnight C.E.T. on matchday.
- 5.10. The 'product' must be a subscription service (i.e. not for free). A short promotional clip of not more than 30 seconds can be used only to promote the subscription service.
- 5.11. The product must be placed in a secure environment (subject to user registration) and be protected against piracy. Any club (or club internet service provider partner) failing to protect the quarter-final, semi-final, final content will be required to remove such content.
- 5.12. With regard to "non-bundling rule" and "club branded" or "non-competing" product, a similar approach as for TV applies.
  - a) on club website: clubs can do what they want (however only club branded products, ie. no other clubs)
  - b) if club sells to Internet Service Providers: club branded programme: max 50 % quarter-final, semi-final and/or final content over a season
  - c) if club sells to Internet Service Providers: non-club branded programme: max 30% quarter-final, semi-final and/or final content over a season
- 5.13. No third party association with matches programming/content.
- 5.14. No quasi-video through the use of sequential still images until midnight after the match.



**C. Wireless Rights** (i.e. video images and still images (MMS) on mobile phones, of club home and away matches)

Clubs may exploit wireless rights by selling the rights to a mobile network operator under the following conditions:

- 5.15. Near live (e.g. a goal clip 30 seconds after it happened) (same for UEFA).
- 5.16. The product must be club branded and dedicated to that one club (e.g. only footage of matches involving that club). No bundling (by clubs, agencies or mobile network operators)
- 5.17. The product cannot contain only quarter-final, semi-final and/or final matches content. Maximum quarter-final, semi-final and/or final matches content: 30% over a season.
- 5.18. No “competing product” to the quarter-final, semi-final and final matches product: in this case a “competing product” is a product which creates a third party association between a mobile network operator and the UEFA Cup by containing, of the total football in the product, more than 30 % quarter-final, semi-final and/or final matches content.
- 5.19. No third party association with matches programming/content.
- 5.20. Wireless products definition:
  - Near live video clips: a maximum of one 30 seconds video clip broadcast non-live (with a 30 seconds delay as a minimum) per 10 minutes of match. The 10 minutes delay between two video clips could be less if the event covered is a goal.
  - Still images based on photo slide shows on mobile phones (MMS): Still images or slide shows taken out of one minute of match per 10 minutes of the match. The 10 minute delay between two slide shows could be less if the event covered is a goal.

## **ANNEX IX: Club Licensing System – Control Procedures**

1. In accordance with the *UEFA Club Licensing Manual* (Version 1.0), UEFA may, at any time, carry out spot checks with the licensor and, in the presence of the latter, with the applicant club in order to ensure that its licence was correctly awarded at the time of the final and binding decision of the licensor.
2. If it emerges before the competition begins (including qualifying rounds) that the licence was awarded incorrectly, the club concerned will not be authorised to enter the competition. The club will be banned from this competition and, if appropriate, from one or more future UEFA club competitions for which it qualifies. In such cases, the club may be replaced.
3. If it emerges while the competition is in progress that the licence was awarded incorrectly, UEFA may immediately disqualify the club concerned for the current competition and/or ban the club from one or more future UEFA club competitions for which it qualifies. If the club is disqualified, it will not be replaced. However, it may be replaced in future competitions from which it is banned.
4. If a licensor withdraws a club's licence while the competition is in progress, the national association concerned must inform UEFA immediately. UEFA will decide, on the basis of the national association's decision and after hearing the club concerned, whether to disqualify the club immediately from the current UEFA competition and/or ban it from one or more future UEFA club competitions for which it qualifies. If the club is disqualified, it will not be replaced. However, it may be replaced in future competitions from which it is banned.
5. A club which is not authorised to enter a competition according to paragraph 2 and/or which is banned from future competitions according to paragraphs 2 to 4 will be replaced by a club nominated by the national association on the basis of the rankings in the top domestic championship (or by the runners-up of the domestic cup competition if the cup winners need to be replaced) and on condition that the club concerned is licensed for the corresponding season.
6. Decisions to disqualify and/or to ban a club from a current competition will be taken by the UEFA Chief Executive. In the case of immediate disqualification, he will also decide on the sporting consequences of the disqualification. With regard to the proceedings, he applies by analogy the provisions of Article 42 of the *UEFA Disciplinary Regulations*. Decisions to ban a club from one or more future club competitions will be taken by the UEFA disciplinary bodies.
7. Any decision made by the UEFA Chief Executive according to paragraph 6 may be contested exclusively by way of appeal to the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, which will resolve the dispute definitively in accordance with the Code of Sports-related Arbitration (Code). The statement of appeal must be submitted to CAS within ten days of receipt of the contested decision, together with the appeal brief.

8. Only the banned and/or disqualified club in question may submit an appeal to CAS in accordance with paragraph 7. Other clubs, national associations, leagues and/or any other third party shall have no right of appeal against UEFA concerning disqualification, exclusion or the sporting consequences of disqualification.
9. Other breaches of the provisions of the *UEFA Club Licensing Manual* (Version 1.0) will be dealt with by the UEFA disciplinary bodies.
10. Based on the results of the spot checks the UEFA disciplinary bodies may also take disciplinary action against the national association as licensor.

### ANNEX X: Locally trained players

Possible combinations to comply with the List A requirements (as defined in Article 15):

	<b>TOTAL LIST A (potential)</b>	<b>"FREE" PLAYERS</b>	<b>CLUB TRAINED</b>	<b>ASSOCIATION TRAINED</b>	<b>TOTAL LIST A (effective)</b>
1	25	21	4	0	25
2	25	21	3	1	25
3	25	21	3	0	24
4	25	21	2	2	25
5	25	21	2	1	24
6	25	21	2	0	23
7	25	21	1	2	24
8	25	21	1	1	23
9	25	21	1	0	22
10	25	21	0	0	21
11	25	21	0	1	22
12	25	21	0	2	23

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