

---

# Intersection of Two Lines

Tamas Kis | [tamas.a.kis@outlook.com](mailto:tamas.a.kis@outlook.com) | <https://tamaskis.github.io>

---

## CONTENTS

<b>1</b>	<b>Intersection of Two Lines</b>	<b>2</b>
1.1	Different Forms of a Line . . . . .	2
1.2	Converting to Point-Slope Form . . . . .	3
1.3	Intersection of Two Lines . . . . .	4
1.3.1	Line 1 Nonvertical + Line 2 Nonvertical + Not Parallel . . . . .	5
1.3.2	Line 1 Vertical + Line 2 Nonvertical . . . . .	5
1.3.3	Line 1 Nonvertical + Line 2 Vertical . . . . .	5
1.3.4	Vertical + Collinear . . . . .	6
1.3.5	Nonvertical + Collinear . . . . .	6
1.3.6	Vertical + Parallel . . . . .	6
1.3.7	Nonvertical + Parallel . . . . .	6
1.4	Algorithm . . . . .	7

---

Copyright © 2021 Tamas Kis

*Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:*

*The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.*

*THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.*



# 1 INTERSECTION OF TWO LINES

## 1.1 Different Forms of a Line

### Vertical Line Form

A line in **vertical line form** is defined as

$$x = x_1 \quad (1)$$

Note that a vertical line has an undefined slope and passes through the point  $(x_1, 0)$ .

### Slope-Intercept Form

A line in **slope-intercept form** is defined as

$$y = mx + b \quad (2)$$

where  $m$  is the slope of the line and  $b$  is the  $y$ -intercept, i.e.

$$y(b) = 0$$

### Point-Slope Form

A line in **point-slope form** is defined as

$$y - y_1 = m(x - x_1) \quad (3)$$

where  $m$  is the slope of the line and  $(x_1, y_1)$  is a point on the line. Since  $(x_1, y_1)$  is a point on the line, we know (from the slope-intercept form of Eq. (2)) that

$$y_1 = mx_1 + b$$

where  $b$  is the  $y$ -intercept. To find  $b$ , we can simply rearrange the above equation.

$$b = y_1 - mx_1 \quad (4)$$

### Two Point Form

Two points can completely specify a line that passes through both of them. Therefore, a line in **two point form** is defined as a set of two ordered pairs:

$$\{(x_1, y_1), (x_2, y_2)\} \quad (5)$$

The slope of the line passing through the two points can be calculated as

$$m = \frac{y_2 - y_1}{x_2 - x_1} \quad (6)$$

Now that we have the slope,  $m$ , we can also find the  $y$ -intercept,  $b$ , using point-slope form, selecting  $(x_1, y_1)$  as our point. From Eq. (4),

$$b = y_1 - mx_1$$

Substituting Eq. (6) into the equation above,

$$b = y_1 - \left( \frac{y_2 - y_1}{x_2 - x_1} \right) x_1 \quad (7)$$

## 1.2 Converting to Point-Slope Form

Algorithm 2 (to find the intersection of two lines) in the next section will depend on the two lines both being in point-slope form. Therefore, in this section, we develop Algorithm 1 to put a line in any form into point-slope form. To do this, we make use of all the equations from Section 1.1, and we also note that each form of a line requires a different number of variables to define it:

1. vertical line form: defined by 1 variable ( $x_1$ )
2. slope-intercept form: defined by 2 variables ( $m$  and  $b$ )
3. point-slope form: defined by 3 variables ( $m$ ,  $x_1$ , and  $y_1$ )
4. two point form: defined by 4 variables ( $x_1$ ,  $y_1$ ,  $x_2$ , and  $y_2$ )

**Algorithm 1: get\_point\_slope**  
Converts a line of any form to point-slope form.

**Inputs:**

- $\ell \in \mathbb{R}, \mathbb{R}^2, \mathbb{R}^3$ , or  $\mathbb{R}^4$  - vector defining the line

**Procedure:**

1. Input given in vertical line form ( $\ell = [x_1]$ ).

```

if  $\ell \in \mathbb{R}$ 
  |
  |  $x_1 = \ell$ 
  |  $y_1 = 0$ 
  |  $m = \text{NaN}$ 
end

```

2. Input given in slope-intercept form ( $\ell = [m \ b]$ ).

```

if  $\ell \in \mathbb{R}^2$ 
  |
  |  $x_1 = 0$ 
  |  $y_1 = \ell_2$ 
  |  $m = \ell_1$ 
end

```

3. Input given in point-slope form ( $\ell = [x_1 \ y_1 \ m]$ ).

```

if  $\ell \in \mathbb{R}^3$ 
  |
  |  $x_1 = \ell_1$ 
  |  $y_1 = \ell_2$ 
  |  $m = \ell_3$ 
end

```

4. Input given in two point form ( $\ell = [x_1 \ y_1 \ x_2 \ y_2]$ ).

```

if  $\ell \in \mathbb{R}^4$ 

```

```

      |
      |  $m = \frac{\ell_4 - \ell_2}{\ell_3 - \ell_1}$ 
      | if  $|m| = \infty$ 
      |     |
      |     |  $x_1 = \ell_1$ 
      |     |  $y_1 = 0$ 
      |     |  $m = \text{NaN}$ 
      |     |
      |     | else
      |     |     |
      |     |     |  $x_1 = \ell_1$ 
      |     |     |  $y_1 = \ell_2$ 
      |     |     |
      |     |     | end
      |     |
      |     | end
      |
      | end

```

5. Return the results.

```
return  $x_1, y_1, m$ 
```

**Outputs:**

- $x_1 \in \mathbb{R}$  -  $x$ -coordinate of point on line
- $y_1 \in \mathbb{R}$  -  $y$ -coordinate of point on line
- $m \in \mathbb{R}$  - slope of line

**Note:**

- If the line is vertical, the the function returns  $x_1 = x_1, y_1 = 0$ , and  $m = \text{NaN}$  since a vertical line passes through the point  $(x_1, 0)$  and has an undefined slope.
- In step 4, to define if a line is vertical, we check for an infinite slope because of how many programming languages perform division by 0. However, since rigorously the slope of the line is undefined, we use **NaN** to define the slope of a vertical line.

## 1.3 Intersection of Two Lines

Consider the following two lines given in point-slope form:

$$\text{Line 1: } y - y_1 = m_1(x - x_1)$$

$$\text{Line 2: } y - y_2 = m_2(x - x_2)$$

Our goal is to find the intersection of these two lines,  $(x_{\text{int}}, y_{\text{int}})$ . However, there are *seven* cases we must consider, which can be categorized into three groups:

1. Single intersection point.
  - (a) Line 1 nonvertical + line 2 nonvertical + not parallel (Section 1.3.1).
  - (b) Line 1 vertical + line 2 nonvertical (Section 1.3.2).
  - (c) Line 1 nonvertical + line 2 vertical (Section 1.3.3).
2. Infinite number of intersection points (collinear lines).
  - (a) Vertical + collinear (Section 1.3.4).
  - (b) Nonvertical + collinear (Section 1.3.5).
3. Intersection at infinity (parallel lines).
  - (a) Vertical + parallel (Section 1.3.6).
  - (b) Nonvertical + parallel (Section 1.3.7).

### 1.3.1 Line 1 Nonvertical + Line 2 Nonvertical + Not Parallel

This is the most common case, where the two lines are not parallel, not collinear, and neither is vertical.

If the two lines intersect at  $(x_{\text{int}}, y_{\text{int}})$ , then

$$y_{\text{int}} - y_1 = m_1(x_{\text{int}} - x_1) \quad (8)$$

$$y_{\text{int}} - y_2 = m_2(x_{\text{int}} - x_2) \quad (9)$$

Solving Eqs. (8) and (9) for  $y_{\text{int}}$ ,

$$y_{\text{int}} = y_1 + m_1(x_{\text{int}} - x_1) \quad (10)$$

$$y_{\text{int}} = y_2 + m_2(x_{\text{int}} - x_2) \quad (11)$$

Equating Eqs. (10) and (11),

$$y_1 + m_1(x_{\text{int}} - x_1) = y_2 + m_2(x_{\text{int}} - x_2)$$

Solving for  $x_{\text{int}}$ ,

$$x_{\text{int}} = \frac{(m_1x_1 - m_2x_2) - (y_1 - y_2)}{m_1 - m_2} \quad (12)$$

To obtain  $y_{\text{int}}$ , we can use either line. We choose to use line 1.

$$y_{\text{int}} = y_1 + m_1(x_{\text{int}} - x_1) \quad (13)$$

### 1.3.2 Line 1 Vertical + Line 2 Nonvertical

If line 1 is vertical, then its equation is given by

$$x = x_1 \quad (14)$$

Since line 2 is not vertical but line 1 is, the intersection *must* occur at

$$x_{\text{int}} = x_1 \quad (15)$$

The point-slope form of line 2 is

$$y - y_2 = m_2(x - x_2)$$

At the intersection point,

$$y_{\text{int}} - y_2 = m_2(x_{\text{int}} - x_2) \quad (16)$$

Solving for  $y_{\text{int}}$ ,

$$y_{\text{int}} = y_2 + m_2(x_{\text{int}} - x_2) \quad (17)$$

### 1.3.3 Line 1 Nonvertical + Line 2 Vertical

If line 2 is vertical, then its equation is given by

$$x = x_2 \quad (18)$$

Since line 1 is not vertical but line 2 is, the intersection *must* occur at

$$x_{\text{int}} = x_2 \quad (19)$$

The point-slope form of line 1 is

$$y - y_1 = m_1(x - x_1)$$

At the intersection point,

$$y_{\text{int}} - y_1 = m_1(x_{\text{int}} - x_1) \quad (20)$$

Solving for  $y_{\text{int}}$ ,

$$y_{\text{int}} = y_1 + m_1(x_{\text{int}} - x_1) \quad (21)$$

### 1.3.4 Vertical + Collinear

If both lines are nonlinear, then the point-slope forms given by Algorithm 1 will have  $m_1 = m_2 = \text{NaN}$  and  $x_1 = x_2$ . While collinear lines don't have a single intersection point, in this case we can specify

$$x_{\text{int}} = x_1 = x_2 \quad (22)$$

For  $y_{\text{int}}$ , we can just say

$$y_{\text{int}} = \text{NaN} \quad (23)$$

### 1.3.5 Nonvertical + Collinear

If the two lines are nonvertical and collinear, we know that  $m_1 = m_2$ . Consider putting the two lines in slope-intercept form:

$$y = m_1x + b_1$$

$$y = m_2x + b_2$$

If both lines are the same (i.e. they are collinear), then the  $y$ -intercept,  $b$  should be the same for both (i.e.  $b_1 = b_2 = b$ ). Substituting  $(x, y) = (x_1, y_1)$  into the top equation and  $(x, y) = (x_2, y_2)$  into the bottom equation,

$$y_1 = m_1x_1 + b$$

$$y_2 = m_2x_2 + b$$

Solving both equations for  $b$ ,

$$b = y_1 - m_1x_1$$

$$b = y_2 - m_2x_2$$

Thus, if  $(y_1 - m_1x_1)$  is the same as  $(y_2 - m_2x_2)$ , and if  $m_1 = m_2$ , then the two lines are nonvertical and collinear. In this case, there is no intersection, so the intersection point is given by

$$x_{\text{int}} = \text{NaN} \quad (24)$$

$$y_{\text{int}} = \text{NaN} \quad (25)$$

### 1.3.6 Vertical + Parallel

If both lines are vertical, then we know  $m_1 = \text{NaN}$  and  $m_2 = \text{NaN}$ , and that the equations of the lines are given by  $x = x_1$  and  $x = x_2$ . If the two lines are also parallel, then  $x_1 \neq x_2$ . Since parallel lines intersect at infinity,

$$x_{\text{int}} = \infty \quad (26)$$

$$y_{\text{int}} = \infty \quad (27)$$

### 1.3.7 Nonvertical + Parallel

If the two lines are nonvertical and parallel, we know that  $m_1 = m_2$ . Consider putting the two lines in slope-intercept form:

$$y = m_1x + b_1$$

$$y = m_2x + b_2$$

If the two lines are parallel, then the  $y$ -intercept,  $b$  should be different for both. Substituting  $(x, y) = (x_1, y_1)$  into the top equation and  $(x, y) = (x_2, y_2)$  into the bottom equation,

$$y_1 = m_1x_1 + b_1$$

$$y_2 = m_2x_2 + b_2$$

Solving both equations for  $b$ ,

$$b_1 = y_1 - m_1x_1$$

$$b_2 = y_2 - m_2x_2$$

Thus, if  $(y_1 - m_1x_1)$  is different than  $(y_2 - m_2x_2)$ , and if  $m_1 = m_2$ , then the two lines are nonvertical and parallel. Since parallel lines intersect at infinity,

$$x_{\text{int}} = \infty \quad (28)$$

$$y_{\text{int}} = \infty \quad (29)$$

## 1.4 Algorithm

### Algorithm 2: line\_intersection

Finds the intersection of two lines.

#### Inputs:

- $\ell_1 \in \mathbb{R}, \mathbb{R}^2, \mathbb{R}^3, \text{ or } \mathbb{R}^4$  - vector defining the line 1
- $\ell_2 \in \mathbb{R}, \mathbb{R}^2, \mathbb{R}^3, \text{ or } \mathbb{R}^4$  - vector defining the line 2

#### Procedure:

1. Convert both lines to point-slope form (Algorithm 1).

$$[x_1, y_1, m_1] = \text{get\_point\_slope}(\ell_1)$$

$$[x_2, y_2, m_2] = \text{get\_point\_slope}(\ell_2)$$

2. Case #1: line 1 nonvertical + line 2 nonvertical + not parallel.

**if**  $(m_1 \neq \text{NaN})$  **and**  $(m_2 \neq \text{NaN})$  **and**  $(m_1 \neq m_2)$

$$\left| \begin{array}{l} x_{\text{int}} = \frac{(m_1x_1 - m_2x_2) - (y_1 - y_2)}{m_1 - m_2} \\ y_{\text{int}} = y_1 + m_1(x_{\text{int}} - x_1) \end{array} \right.$$

3. Case #2: line 1 vertical + line 2 nonvertical.

**else if**  $(m_1 = \text{NaN})$  **and**  $(m_2 \neq \text{NaN})$

$$\left| \begin{array}{l} x_{\text{int}} = x_1 \\ y_{\text{int}} = y_2 + m_2(x_{\text{int}} - x_2) \end{array} \right.$$

4. Case #3: line 1 nonvertical + line 2 vertical.

**else if**  $(m_1 \neq \text{NaN})$  **and**  $(m_2 = \text{NaN})$

$$\left| \begin{array}{l} x_{\text{int}} = x_2 \\ y_{\text{int}} = y_1 + m_1(x_{\text{int}} - x_1) \end{array} \right.$$

5. Case #4: vertical + collinear lines.

**else if**  $(m_1 = \text{NaN})$  **and**  $(m_2 = \text{NaN})$  **and**  $(x_1 = x_2)$

$$\left| \begin{array}{l} x_{\text{int}} = x_1 \\ y_{\text{int}} = \text{NaN} \\ \text{Warn the user that the two lines are collinear.} \end{array} \right.$$

6. Case #5: nonvertical + collinear lines.

```

else if ( $m_1 = m_2$ ) and ( $(y_1 - m_1x_1) = (y_2 - m_2x_2)$ )
    |
    |    $x_{\text{int}} = \text{NaN}$ 
    |    $y_{\text{int}} = \text{NaN}$ 
    |   Warn the user that the two lines are collinear.

```

7. Case #6: vertical + parallel lines.

```

else if ( $m_1 = \text{NaN}$ ) and ( $m_2 = \text{NaN}$ ) and ( $x_1 \neq x_2$ )
    |
    |    $x_{\text{int}} = \infty$ 
    |    $y_{\text{int}} = \infty$ 
    |   Warn the user that the two lines are parallel.

```

8. Case #7: nonvertical + parallel lines.

```

else if ( $m_1 = m_2$ ) and ( $(y_1 - m_1x_1) \neq (y_2 - m_2x_2)$ )
    |
    |    $x_{\text{int}} = \infty$ 
    |    $y_{\text{int}} = \infty$ 
    |   Warn the user that the two lines are parallel.
end

```

9. Return the results.

```

return  $x_{\text{int}}, y_{\text{int}}$ 

```

**Outputs:**

- $x_{\text{int}} \in \mathbb{R}$  -  $x$ -coordinate of line intersection
- $y_{\text{int}} \in \mathbb{R}$  -  $y$ -coordinate of line intersection