

End-to-End Differentiable Proving

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Machine Reading Lab

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NIPS 2017

6th of December 2017

Combining Deep and Symbolic Reasoning

Neural Networks

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Neural Networks

- Trained end-to-end
- Strong generalization

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 - Statistical Predicate Invention ([Kok and Domingos, 2007](#))
- Neural-symbolic Connectionism
 - Propositional rules: EBL-ANN ([Shavlik and Towell, 1989](#)), KBANN ([Towell and Shavlik, 1994](#)), C-LIP ([Garcez and Zaverucha, 1999](#))
 - First-order inference (no training of symbol representations): Unification Neural Networks ([Holldöbler, 1990](#); [Komendantskaya 2011](#)), SHRUTI ([Shastri, 1992](#)), Neural Prolog ([Ding, 1995](#)), CLIP++ ([Franca et al. 2014](#)), Lifted Relational Networks ([Sourek et al. 2015](#))

Approach



Nando de Freitas @NandoDF · 5 Aug 2016

Neuralise (verb, #neuralize): to implement a known thing with deep nets. Usage:
Let's neuralize warping, neuralize this! And train it!

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Let's **neuralize** Prolog's Backward Chaining using a Radial Basis Function **kernel** for unifying vector representations of symbols!

Prolog's Backward Chaining

Example Knowledge Base:

1. `fatherOf(ABE, HOMER).`
2. `parentOf(HOMER, BART).`
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Intuition:

- Backward chaining translates a query into subqueries via rules, e.g.,
 $\text{grandfatherOf(ABE, BART)} \xrightarrow{3.} \text{fatherOf(ABE, Z), parentOf(Z, BART)}$

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- It attempts this for all rules in the knowledge base and thus specifies a depth-first search

Unification

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grandfatherOf ABE BART
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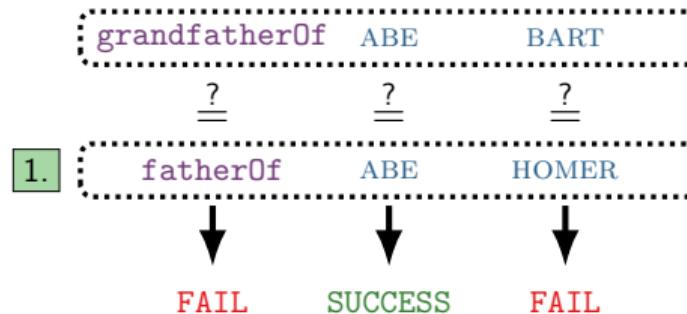
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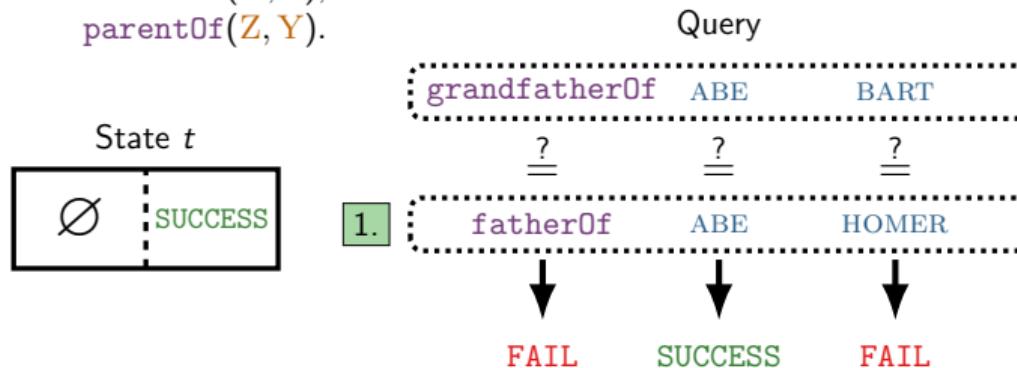


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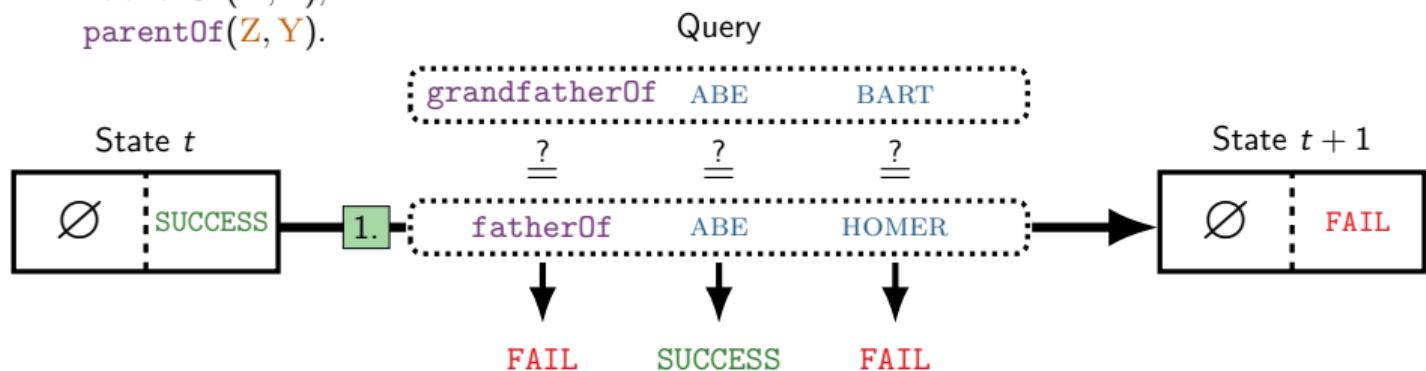
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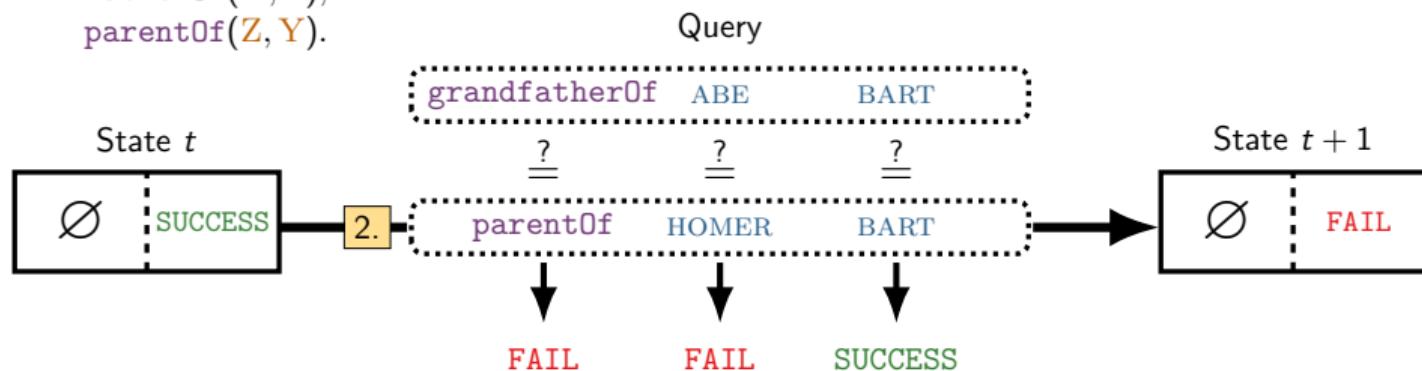
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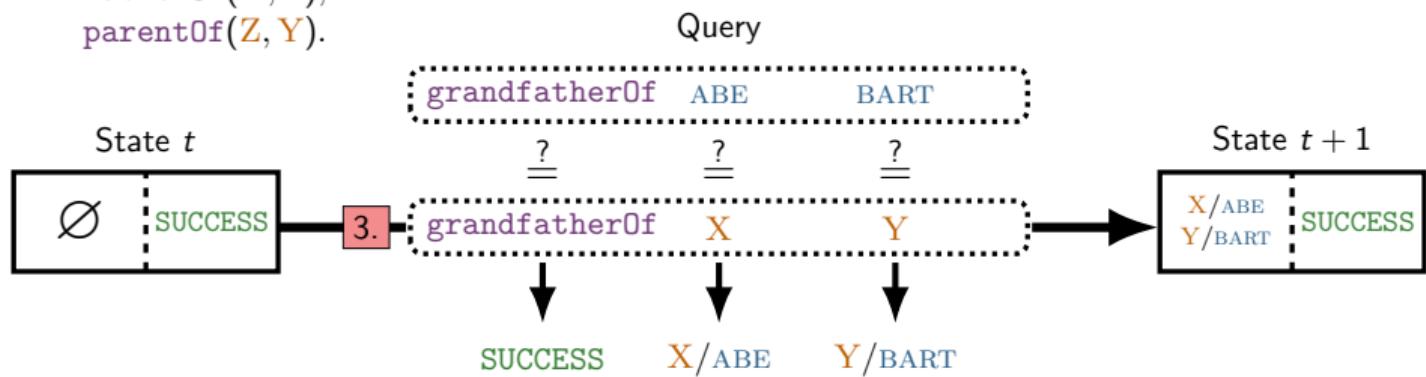
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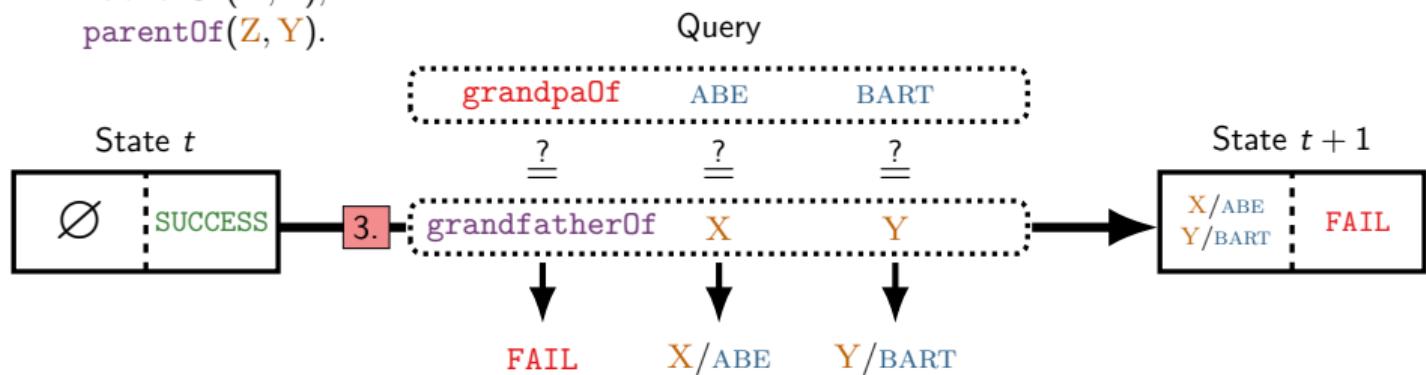
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Unification Failure

Example Knowledge Base:

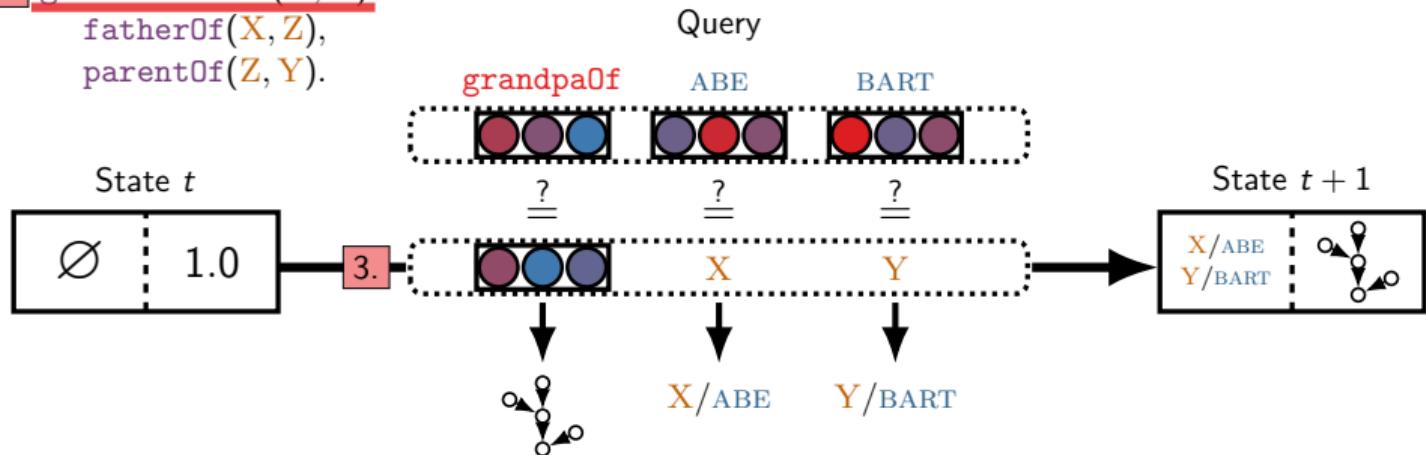
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Neural Unification

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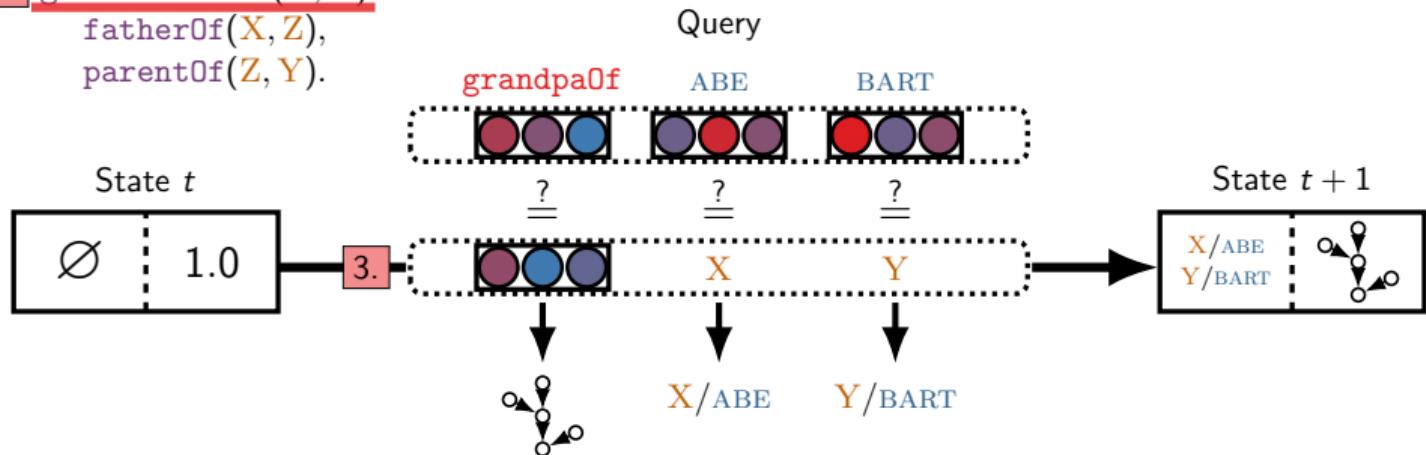
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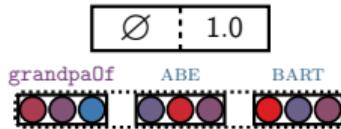


$$\min \left(1.0, \exp \left(\frac{-\|\mathbf{v}_{\text{grandpaOf}} - \mathbf{v}_{\text{grandfatherOf}}\|_2}{2\mu^2} \right) \right)$$

Differentiable Prover

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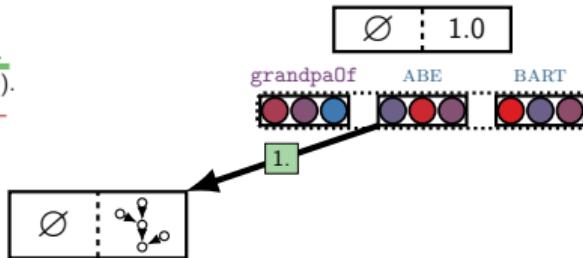
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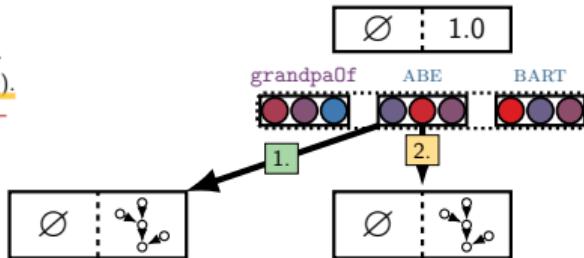
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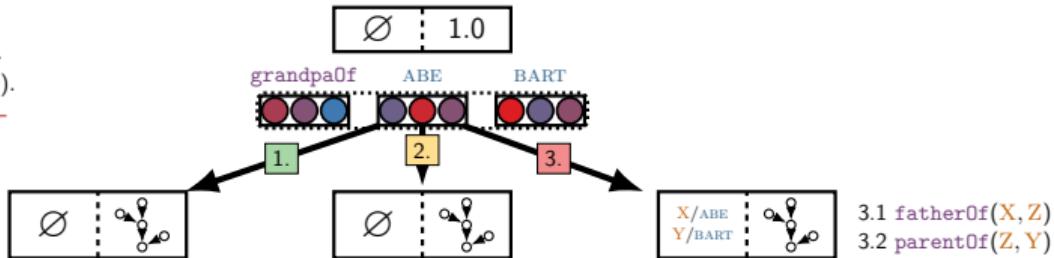
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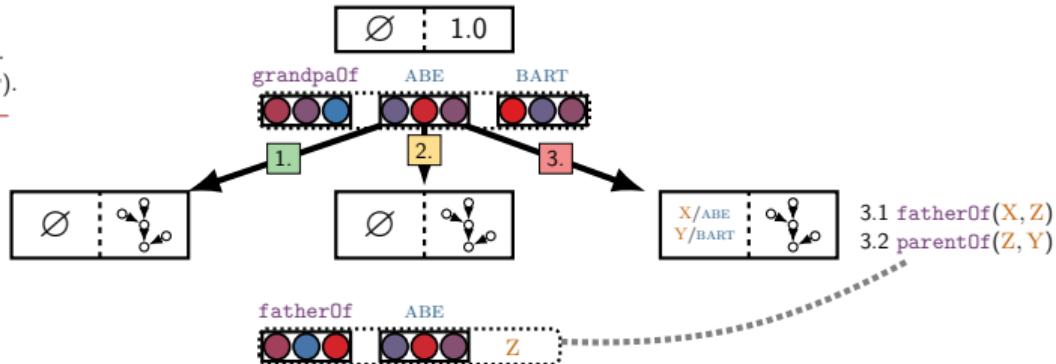
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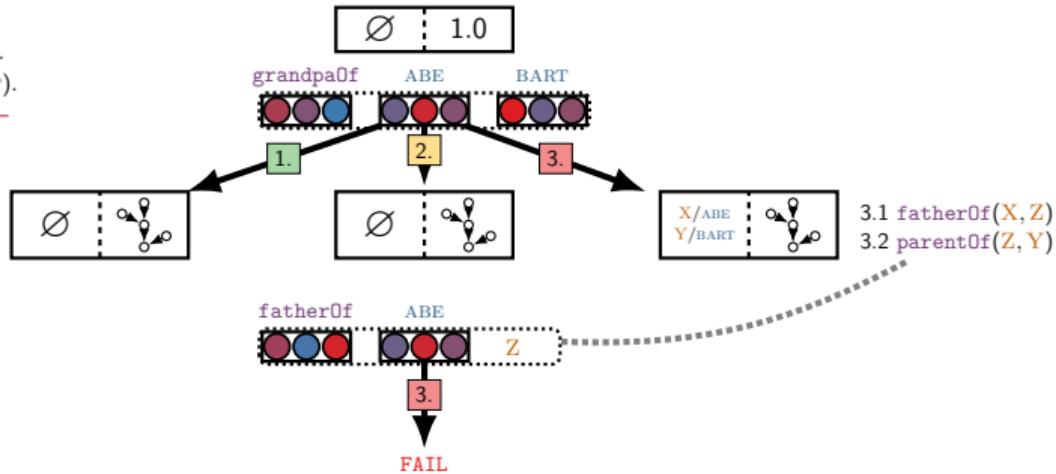
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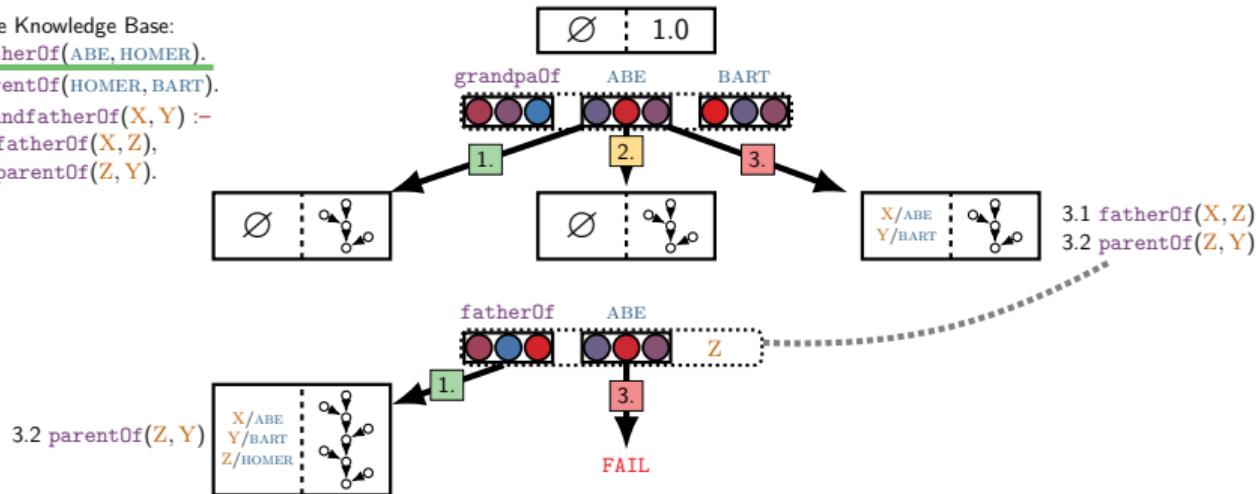
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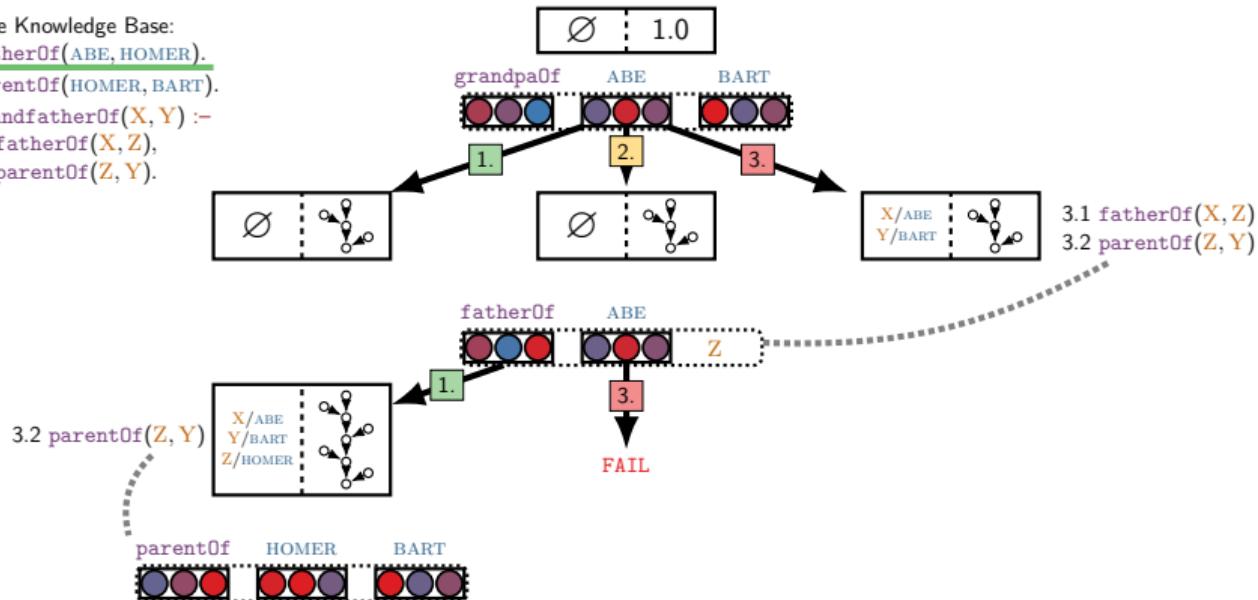
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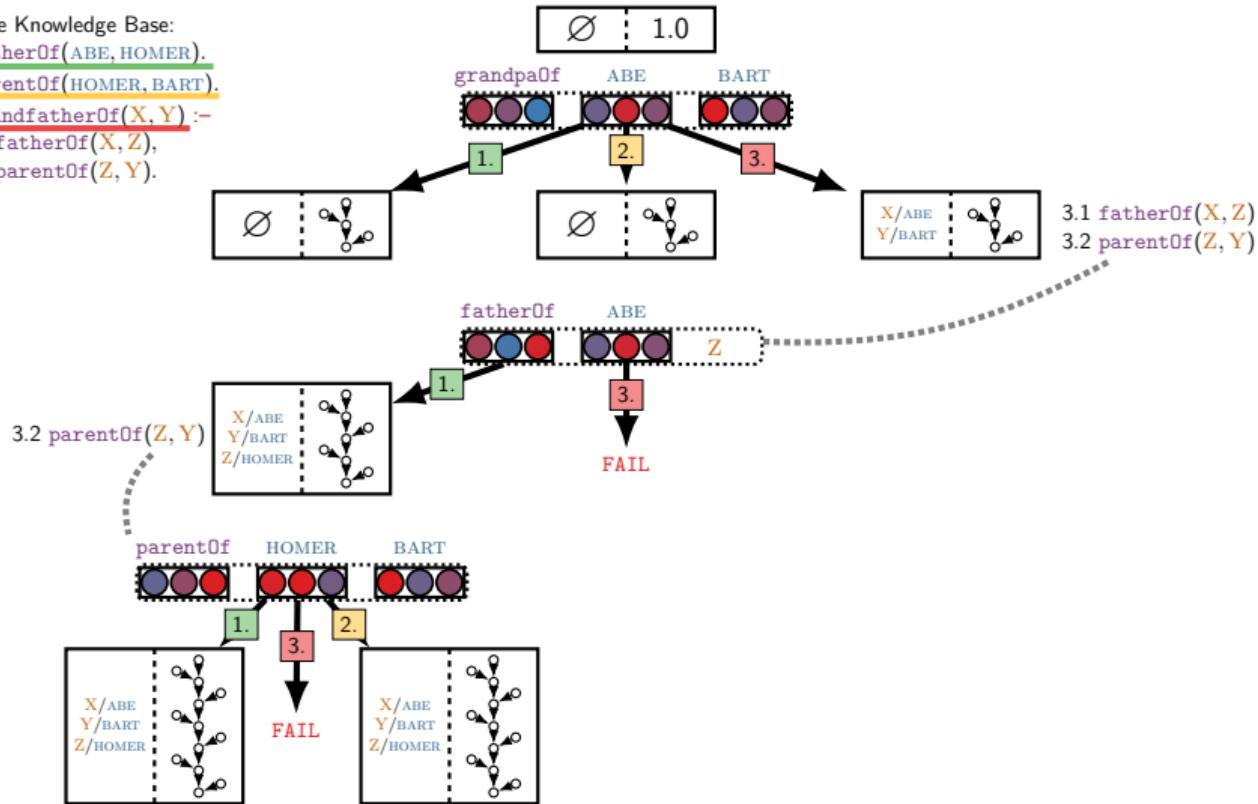
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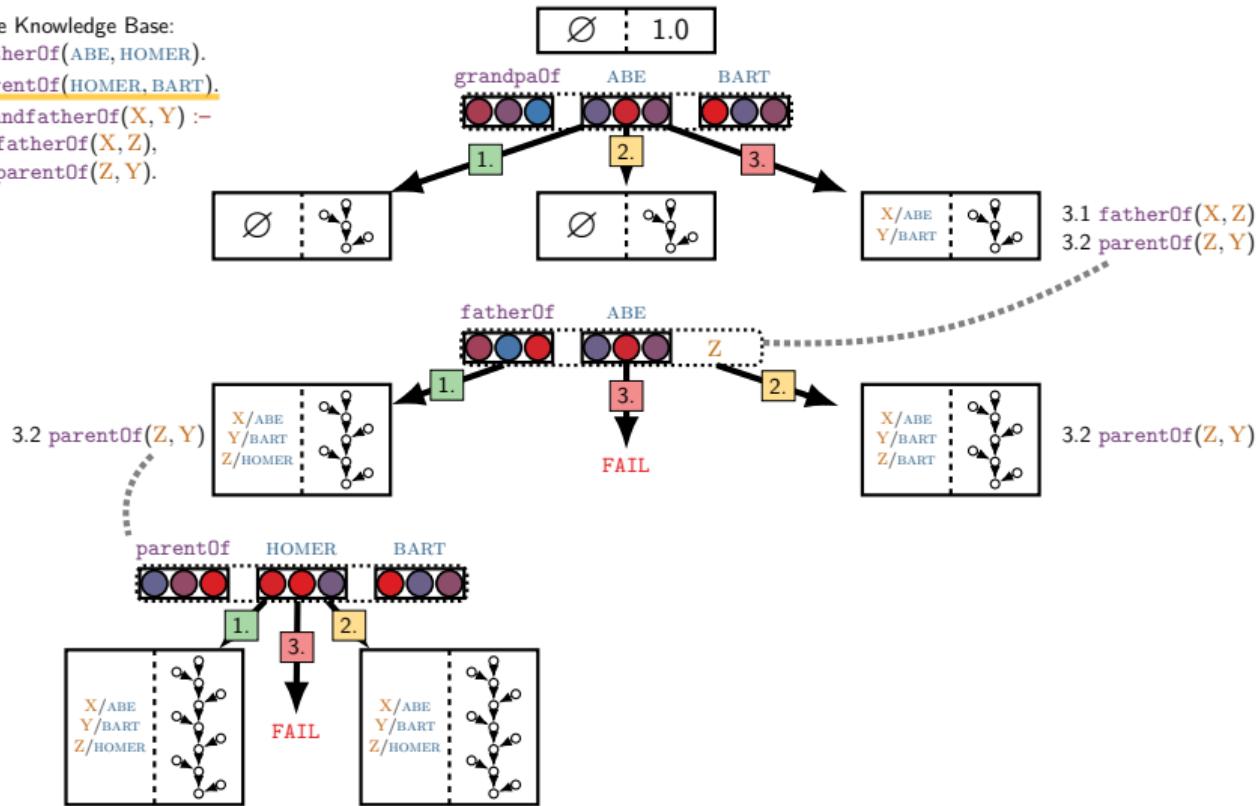
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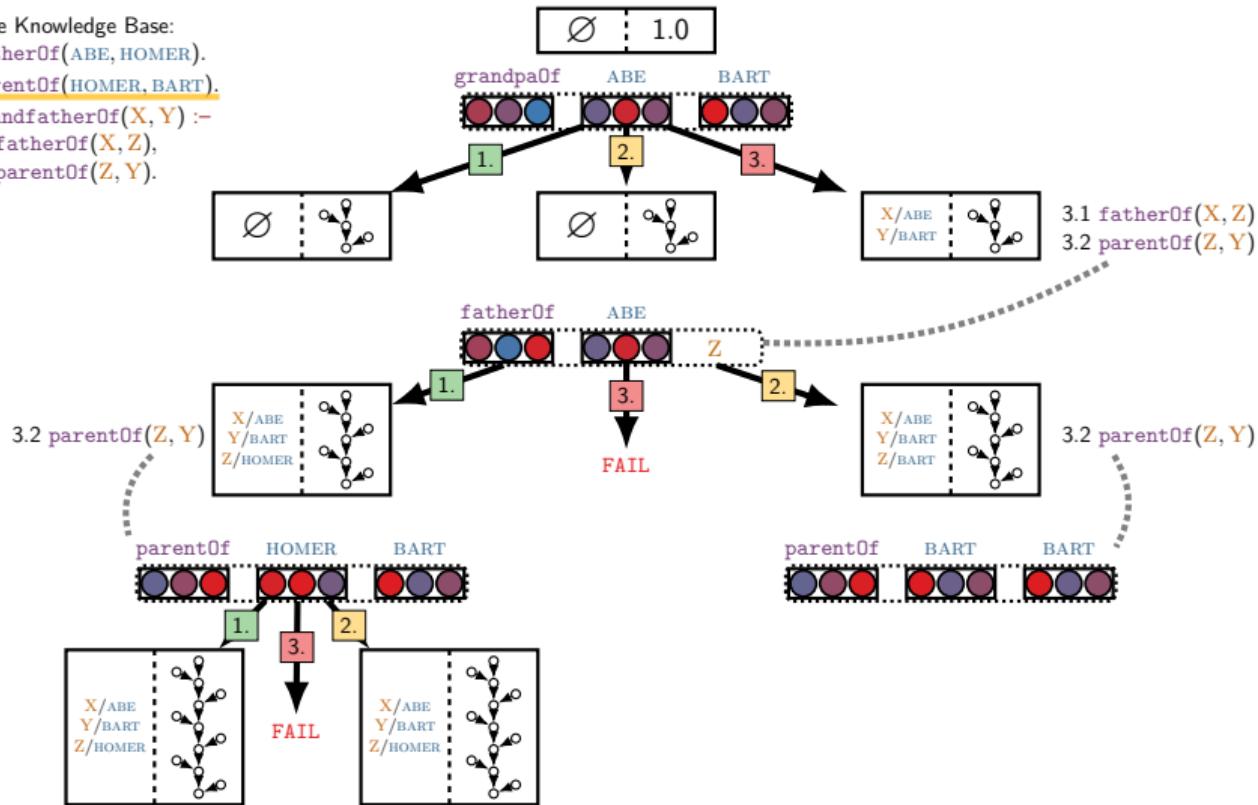
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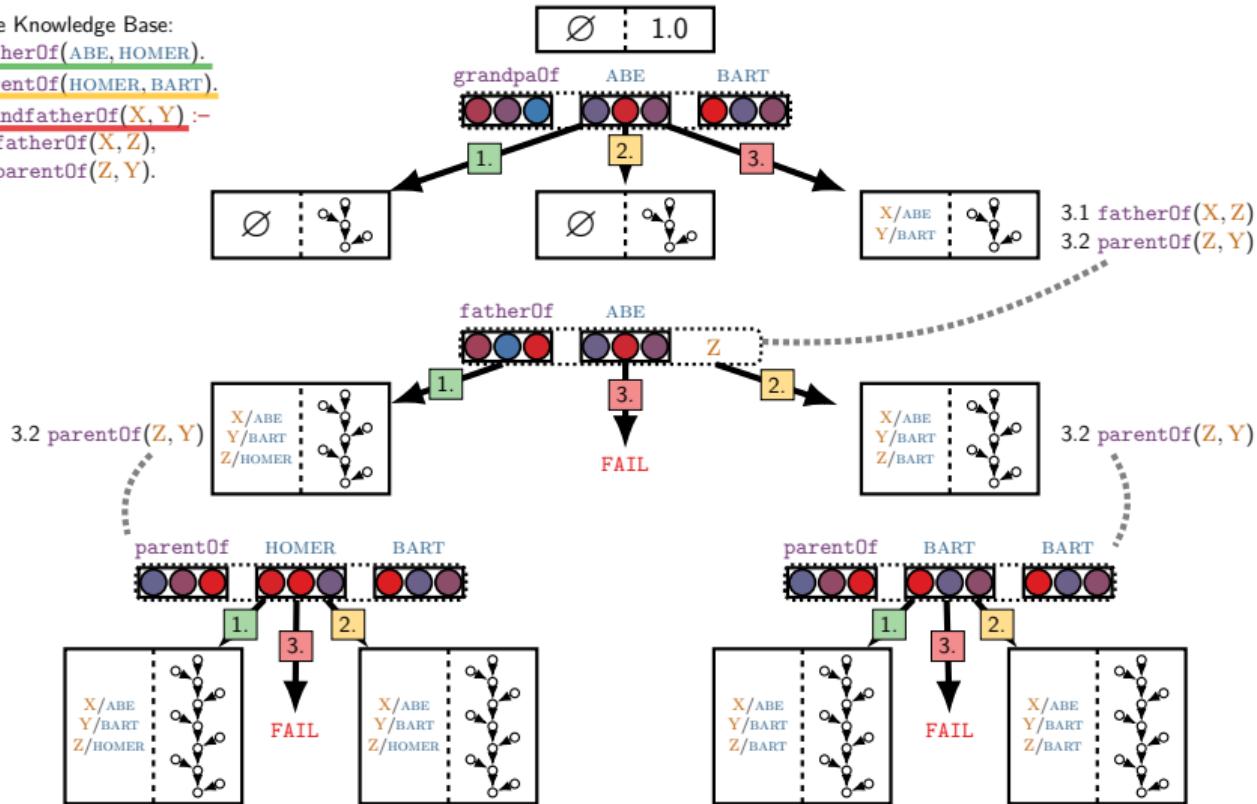
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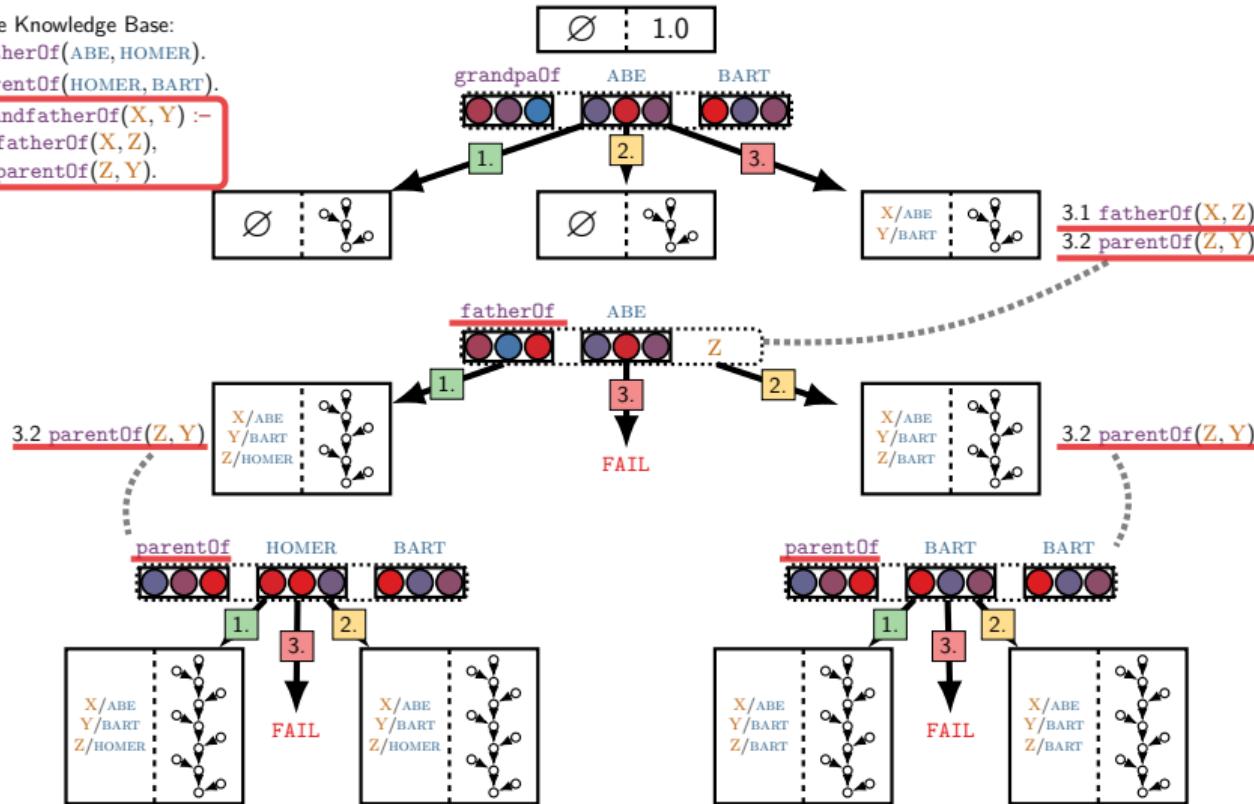
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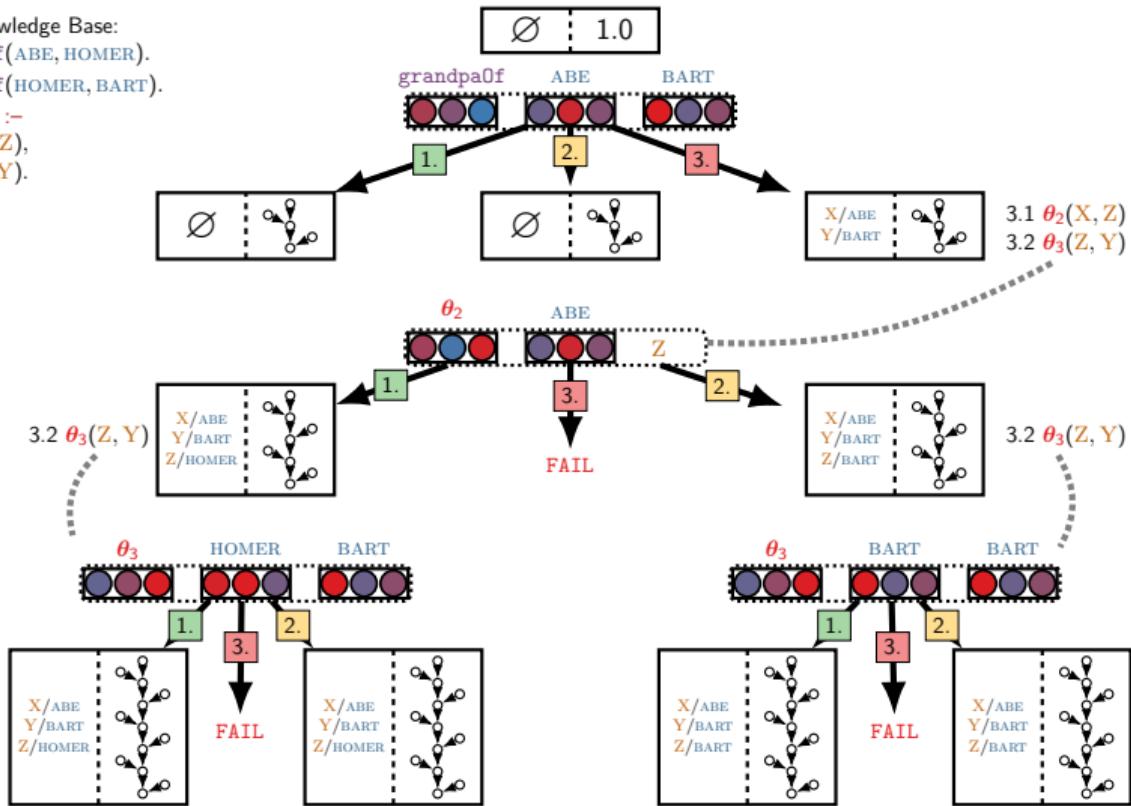
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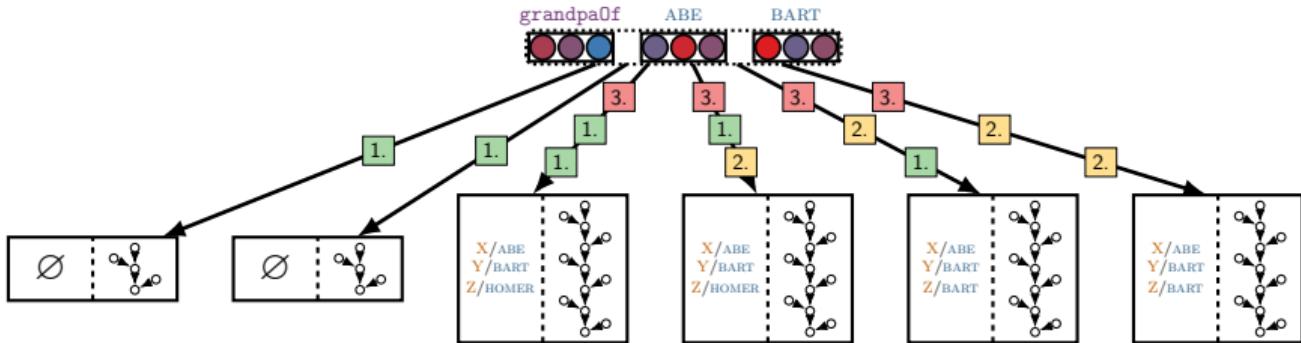
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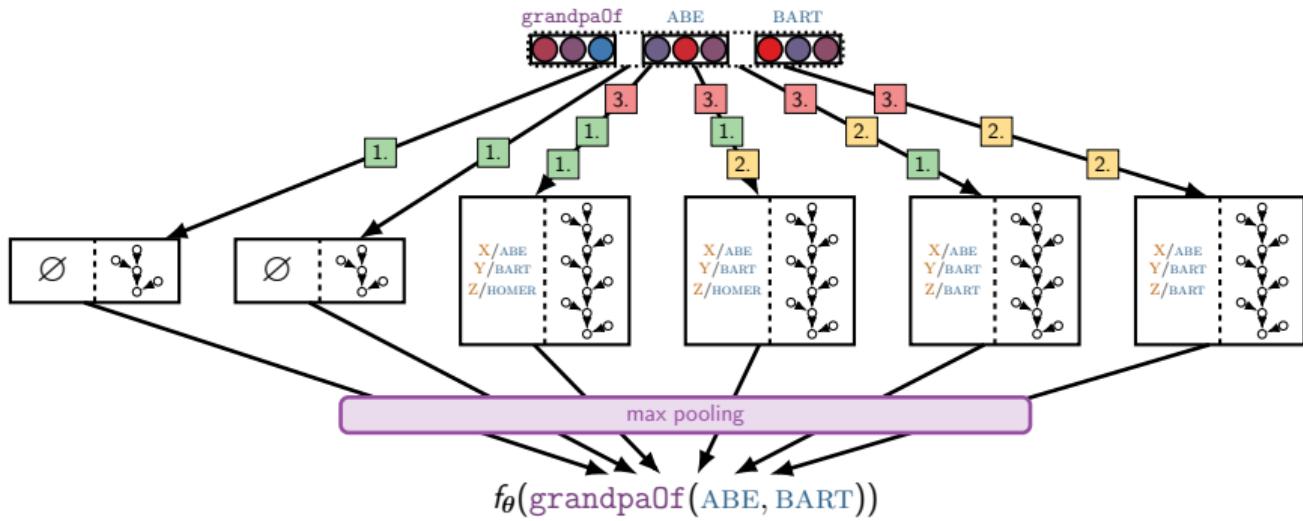
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3. $\theta_1(X, Y) :- \theta_2(X, Z), \theta_3(Z, Y).$



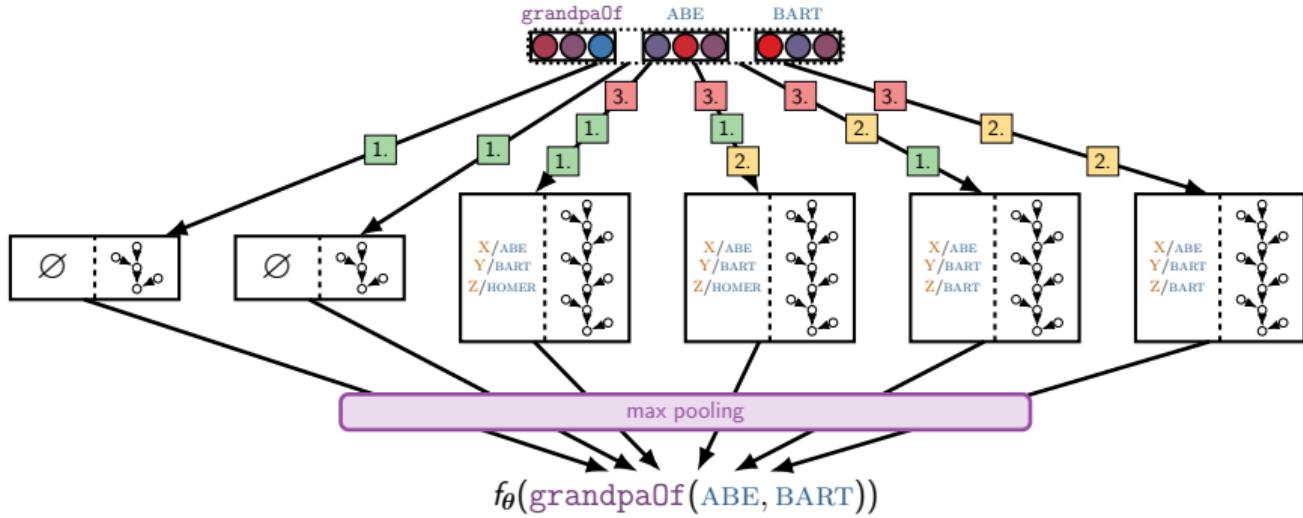
Training Objective



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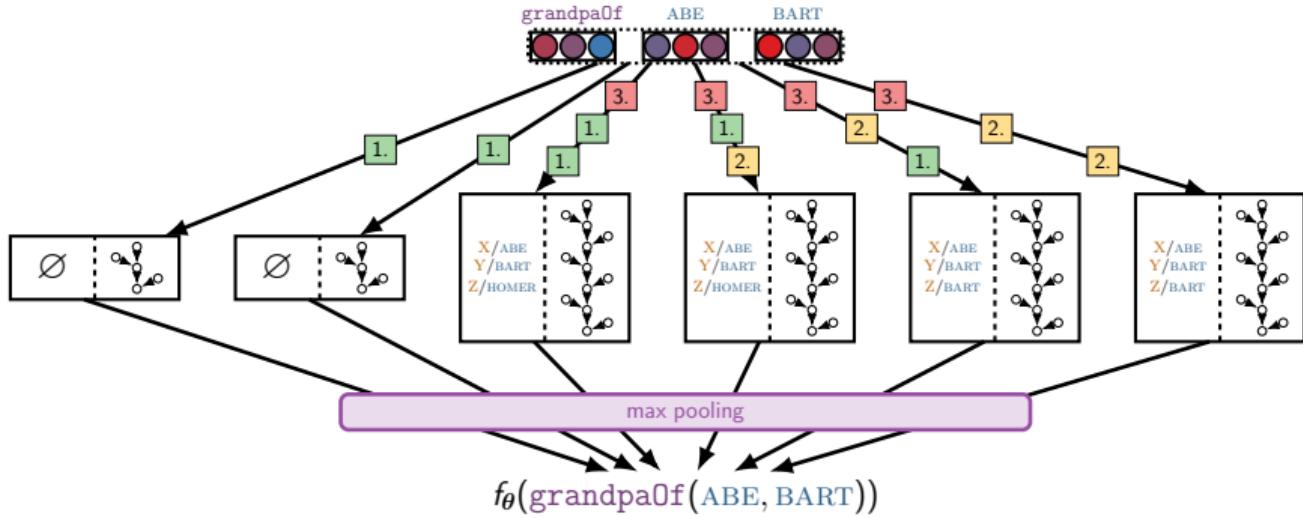


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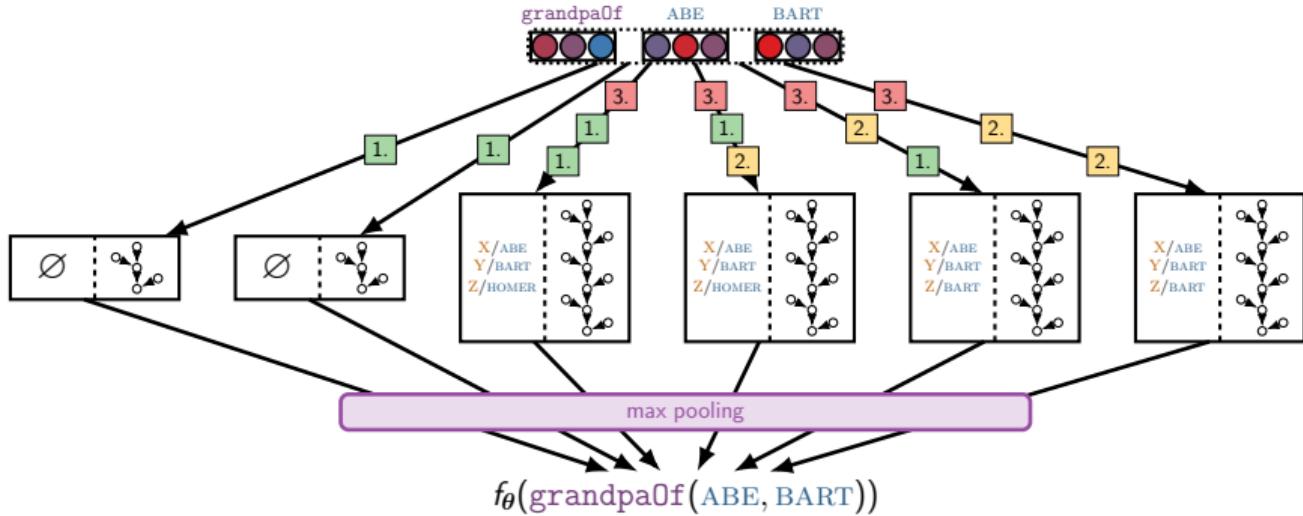
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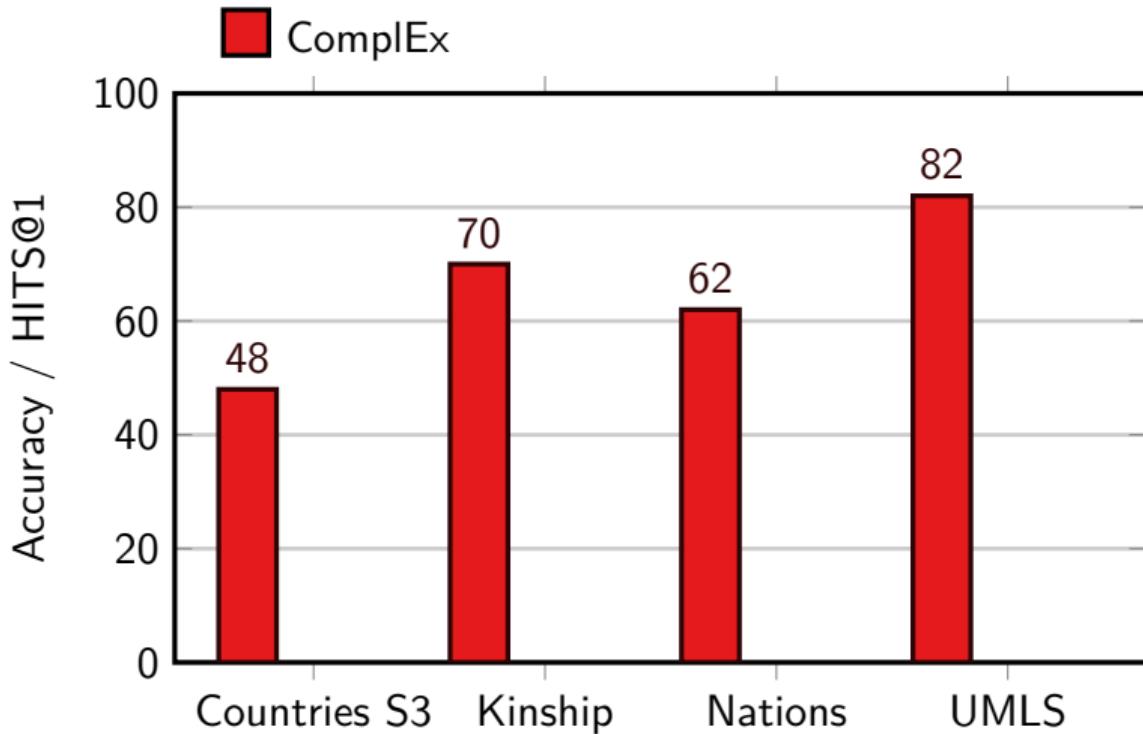
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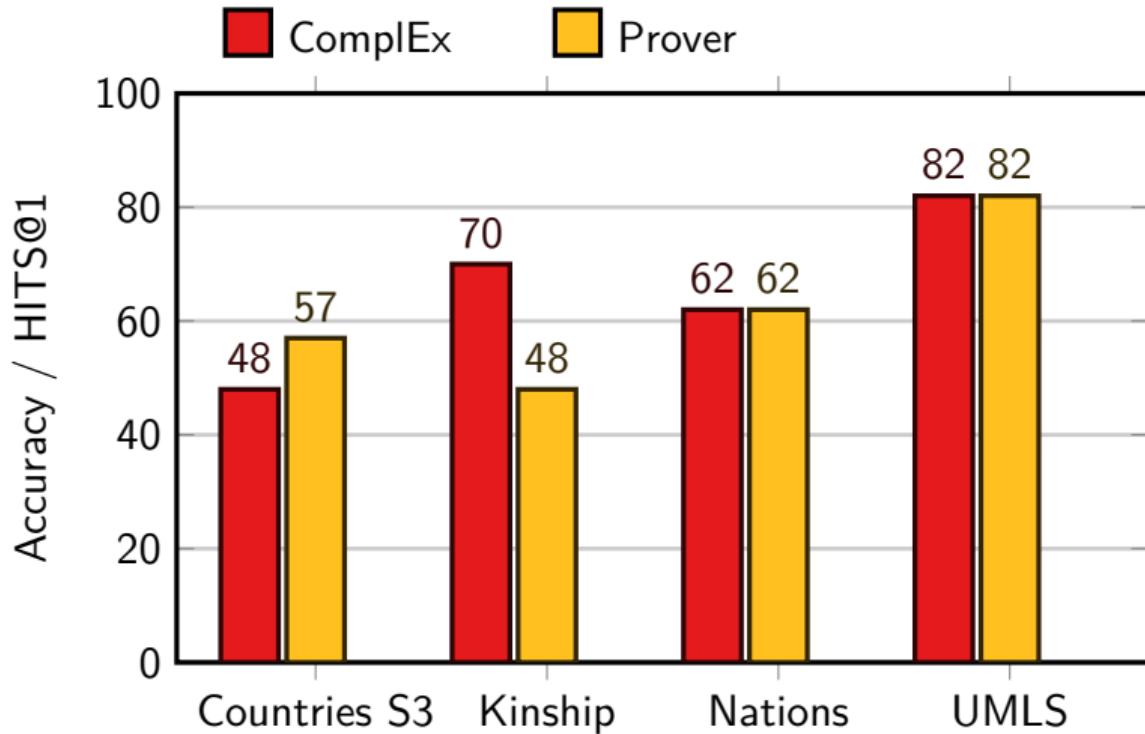


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- Vectors are **learned such that proof success is high for known facts and low for sampled negative facts**

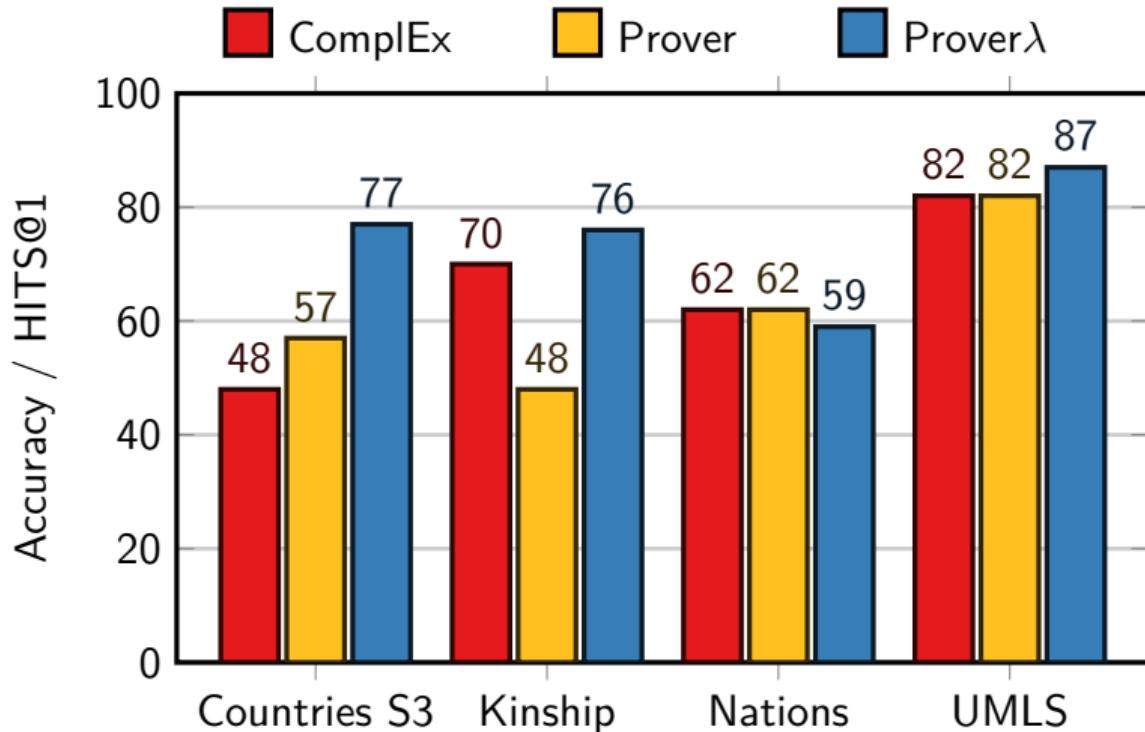
Results



Results



Results



Examples of Induced Rules

`locatedIn(X, Y) :- locatedIn(X, Z), locatedIn(Z, Y).`

`interacts_with(X, Y) :- interacts_with(X, Z), interacts_with(Z, Y).`

`derivative_of(X, Y) :- derivative_of(X, Z), derivative_of(Z, Y).`

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- Future research:
 - **Scaling up** to larger knowledge bases
 - **Connecting to RNNs** for proving with natural language statements

Thank you!

Poster: Today 6:30-10:30pm, Pacific Ballroom #128



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OXFORD



Neural Inductive Logic Programming

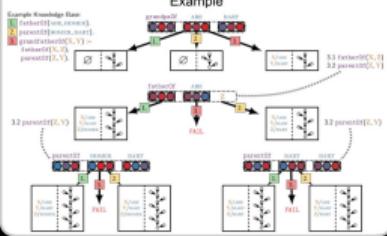
Motivation

- Logic-based Expert Systems
 - No learning data
 - Only deductive reasoning
 - No generalization beyond what is manually defined in rules
- Representation Learning
 - Behavior is learned from input-output examples
 - Achieves strong generalization
 - Needs a lot of training data
 - Generally not interpretable
- Can we get the best of both worlds?

End-to-End Differentiable Proving

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Example



Recursion

- Iterate through all rules in the knowledge base and unify goal with rule heads
- ... $\rightarrow \{G, A, B\} = \{P^H, S^H \text{ and } Q^H, d, \text{unif}(y|H, G, S)\}$ for $H \in \mathcal{R}$
- Recursively prove subgoals in rule body
 - 1. $\text{unif}(..., P^H) = P^H$
 - 2. $\text{unif}(..., Q^H) = Q^H$
 - 3. $\text{unif}(..., S^H) = S^H$
 - 4. $\text{unif}(D, A, B) = \{S^H | S^H \in \text{unif}(G, d, S)\}$ for $S^H \in \text{unif}(\text{subgoal}(D, S_0), d - 1, S)$

Proof States and Modules



- Proof state $S = (p, \rho)$ is a tuple consisting of
 - S_p : Substitution set (variable bindings)
 - S_ρ : Neural network calculating real-valued proof scores
- Modules map proof states to a list of new proof states
 - Extending the substitution set (adding variable bindings)
 - Extending the neural network (adding nodes to comp. graph)

Unification

- Update substitution set S_p by creating new variable bindings for non-variable symbols using representations of non-variable symbols using a Radial Basis Function kernel (extending neural net S_ρ)
 - 1. $\text{unif}(x_1, x_2) = \emptyset$
 - 2. $\text{unif}(x_1, y) = P^H$
 - 3. $\text{unif}(x_1, z) = P^H$
 - 4. $\text{unif}(x_1, y) = \text{unif}(y|H, G, S) = \{S'_p, S'_\rho\}$ where $S'_p = \left\{ \begin{array}{ll} S_p & \text{if } y \in S_p \\ S_p \cup \{y \mapsto \text{unif}(y|H, G, S)\} & \text{otherwise} \end{array} \right\}$

Training Objective



Results

Knowledge Base	Metric	Model		
		CampEx	NTP	
S1	AUC-PR: 98.37 ± 0.4	98.83 ± 15.4	99.00 ± 6.6	
Countries	AUC-PR: 87.95 ± 2.6	80.43 ± 17.1	93.64 ± 1.7	
S2	AUC-PR: 48.44 ± 1.7	56.80 ± 17.8	77.26 ± 17.6	
Kingship	MRR: 0.81	0.80	0.95	
	HTS8B1	0.70	0.48	0.78
Nations	MRR: 0.79	0.75	0.74	
	HTS8B1	0.67	0.62	0.58
UMLS	MRR: 0.80	0.88	0.93	
	HTS8B1	0.82	0.62	0.87

Induced Rules

Knowledge Base		Example of induced rule and their confidence	
S1		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
Countries		0.92 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$, $\text{isinstance}(U, W)$, $\text{isinstance}(V, X)$	
S2		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
Kingship		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
Nations		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
UMLS		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	
		0.98 $\text{isinstance}(S, T) \rightarrow \text{isinstance}(S, U)$, $\text{isinstance}(T, V)$	

Limitations and Future Work

- Scale to larger knowledge bases (beyond 10k facts)
 - Hierarchical generation for unification with facts
 - Hypergraph neural networks for proofs with trees
- Train jointly with RNNS that encode natural language statements which can then be used as predicates
- Learn to prove mathematical theorems
- Incorporate commonsense knowledge for Visual Q&A

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