



US00D857657S

(12) **United States Design Patent**
Skinner et al.

(10) **Patent No.:** **US D857,657 S**

(45) **Date of Patent:** **** Aug. 27, 2019**

(54) **HEADSET**

D597,072 S * 7/2009 Asai D14/206
D625,703 S * 10/2010 Kolton D14/205
D632,667 S * 2/2011 Martin D14/205

(Continued)

(71) Applicant: **Hewlett-Packard Development Company, L.P.**, Houston, TX (US)

(72) Inventors: **David N. Skinner**, Palo Alto, CA (US);
Siddhartha Bhat, Palo Alto, CA (US);
Glenn A. Wong, Houston, TX (US);
Kevin L. Massaro, Houston, TX (US)

OTHER PUBLICATIONS

Peak, S., Logitech Artemis Spectrum G933/G633 Headset Review, (Research Paper), Feb. 23, 2016.

(Continued)

(73) Assignee: **Hewlett-Packard Development Company, L.P.**, Spring, TX (US)

Primary Examiner — Paula Allen Greene

(74) *Attorney, Agent, or Firm* — Morgan Lewis & Bockius

(**) Term: **15 Years**

(57) **CLAIM**

The ornamental design for a headset, as shown and described.

(21) Appl. No.: **29/638,424**

(22) Filed: **Feb. 27, 2018**

DESCRIPTION

(51) **LOC (12) Cl.** **14-01**

(52) **U.S. Cl.**

USPC **D14/206**; D14/226

(58) **Field of Classification Search**

USPC D14/206, 226, 188, 192, 372; D29/112;
2/209; 181/129, 130, 135; 379/430, 431;
381/380, 381, 374; 455/90.3, 575.1,
455/569.1; 345/7, 8

CPC H04R 1/1066; H04R 1/1016; H04R 5/033;
H04R 5/0335; H04R 1/1091; H04R
1/105; H04R 25/00

See application file for complete search history.

FIG. 1 is a front perspective view of an embodiment of a headset in accordance with our new design;

FIG. 2 is a front elevational view of the headset shown in FIG. 1;

FIG. 3 is a rear elevational view of the headset shown in FIG. 1;

FIG. 4 is a right-side elevational view of the headset shown in FIG. 1;

FIG. 5 is a left-side elevational view of the headset shown in FIG. 1;

FIG. 6 is a top plan view of the headset shown in FIG. 1;

FIG. 7 is a bottom plan view of the headset shown in FIG. 1; and,

FIG. 8 is a front perspective view of the headset shown in FIG. 1 with the microphone boom in a lowered position.

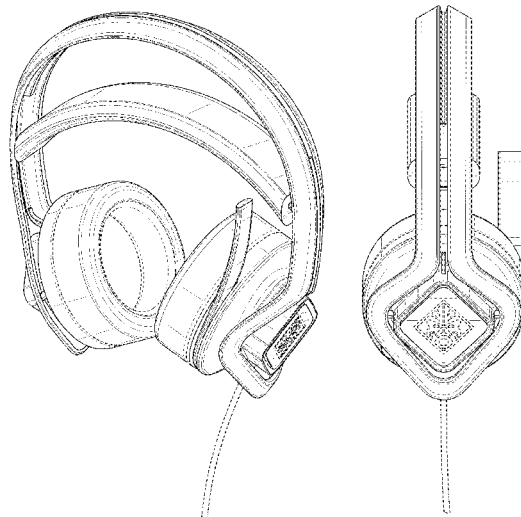
The broken lines immediately adjacent the shaded area represent the bounds of the claimed design while all other broken lines are directed to environment and are for illustrative purposes only; the broken lines form no part of the claimed design.

(56) **References Cited**

U.S. PATENT DOCUMENTS

D237,307 S * 10/1975 Miyamoto D14/192
D286,632 S * 11/1986 Teunis D14/205
D317,767 S * 6/1991 Banks D14/205
D340,033 S * 10/1993 Okumura D14/192
D342,947 S * 1/1994 Totsuka D14/192
D366,045 S * 1/1996 Hirschhorn D14/209
D442,340 S * 5/2001 Leight D29/112
D584,715 S * 1/2009 Brennwald D14/205

1 Claim, 8 Drawing Sheets



(56)

References Cited

U.S. PATENT DOCUMENTS

8,139,807 B2 * 3/2012 Reiss H04R 1/1083
 381/371
 8,295,529 B2 * 10/2012 Petersen H04R 1/083
 381/371
 D680,516 S * 4/2013 Lee D14/205
 D685,763 S * 7/2013 Lee D14/205
 D689,464 S * 9/2013 Bonahoom D14/206
 D691,579 S * 10/2013 Lee D14/205
 D697,495 S * 1/2014 Lian D14/205
 D697,895 S * 1/2014 Lee D14/205
 D697,896 S * 1/2014 Lee D14/205
 D699,216 S * 2/2014 Bonahoom D14/205
 D700,590 S * 3/2014 Heath D14/205
 D713,817 S * 9/2014 Paterson D14/205
 D714,756 S * 10/2014 Xiang D14/205
 D716,255 S * 10/2014 Cho D14/205
 D716,256 S * 10/2014 Ang D14/205
 D717,276 S * 11/2014 Zhou D14/205
 D727,288 S * 4/2015 Yamasaki D14/205
 D733,677 S * 7/2015 Ling D14/206
 D734,736 S * 7/2015 Jin D14/206
 D741,286 S * 10/2015 Brennwald D14/205
 D752,018 S * 3/2016 Gondo D14/205

D772,842 S * 11/2016 Sharp D14/205
 D782,999 S * 4/2017 Spio D14/206
 D791,734 S * 7/2017 Ou D14/206
 D820,813 S * 6/2018 Sharp D14/206
 D824,362 S * 7/2018 Probst D14/206
 D836,085 S * 12/2018 Sun D14/206
 D840,977 S * 2/2019 Pu D14/206
 D843,348 S * 3/2019 Burgess D14/206
 D843,349 S * 3/2019 Burgess D14/206
 2005/0105755 A1 * 5/2005 Yueh H04R 1/1041
 381/371
 2016/0198254 A1 7/2016 Gecawicz et al.

OTHER PUBLICATIONS

Enhance GX-H3 Computer Gaming Headset Microphone & In-Line Controls—Over Ear Design, Plush Earpads & Headband, & 3.5mm AUX—Great for League of Legends , PUBG , & More, (Research Paper), Jul. 26, 2017.
 Corden, J., Astro A50 (2016) wireless gaming headset review: life without wires is simply better, (Research Paper), Dec. 5, 2016.
 Acevedo, P., Corsair Void SE Wireless Gaming Headset Review, (Research Paper), Sep. 10, 2015.

* cited by examiner

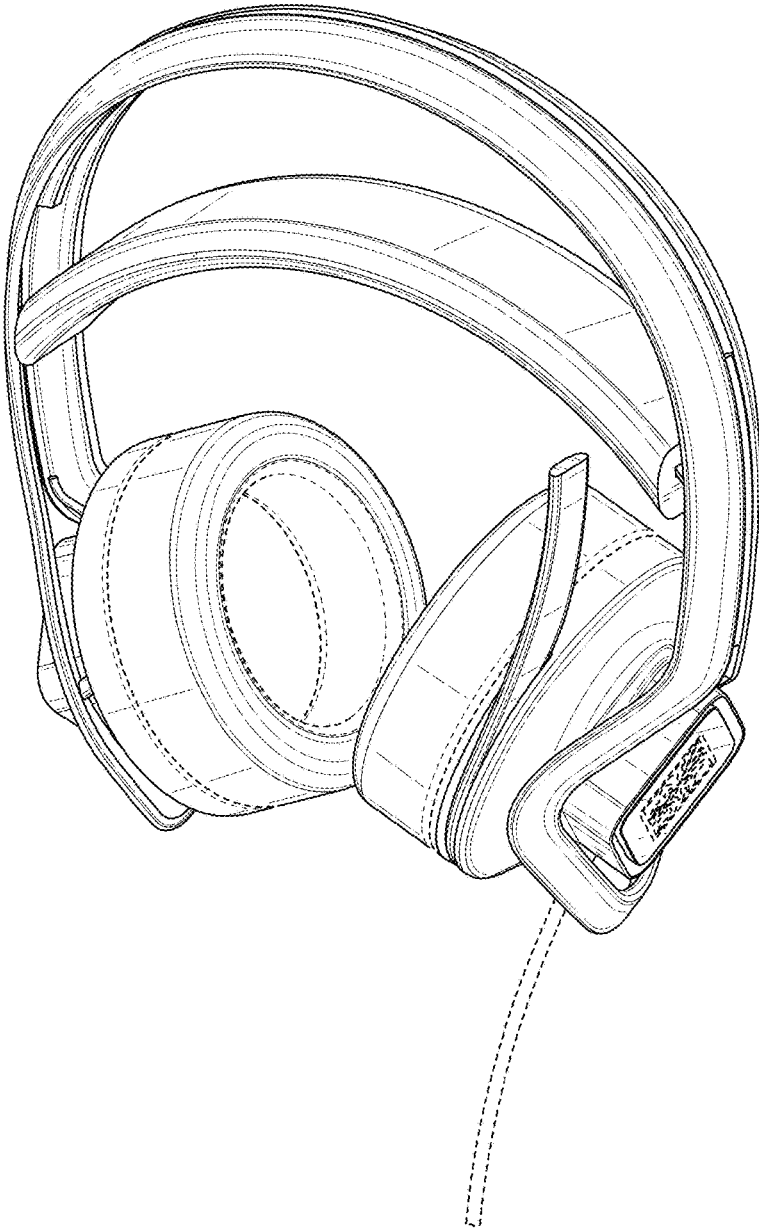


FIG. 1

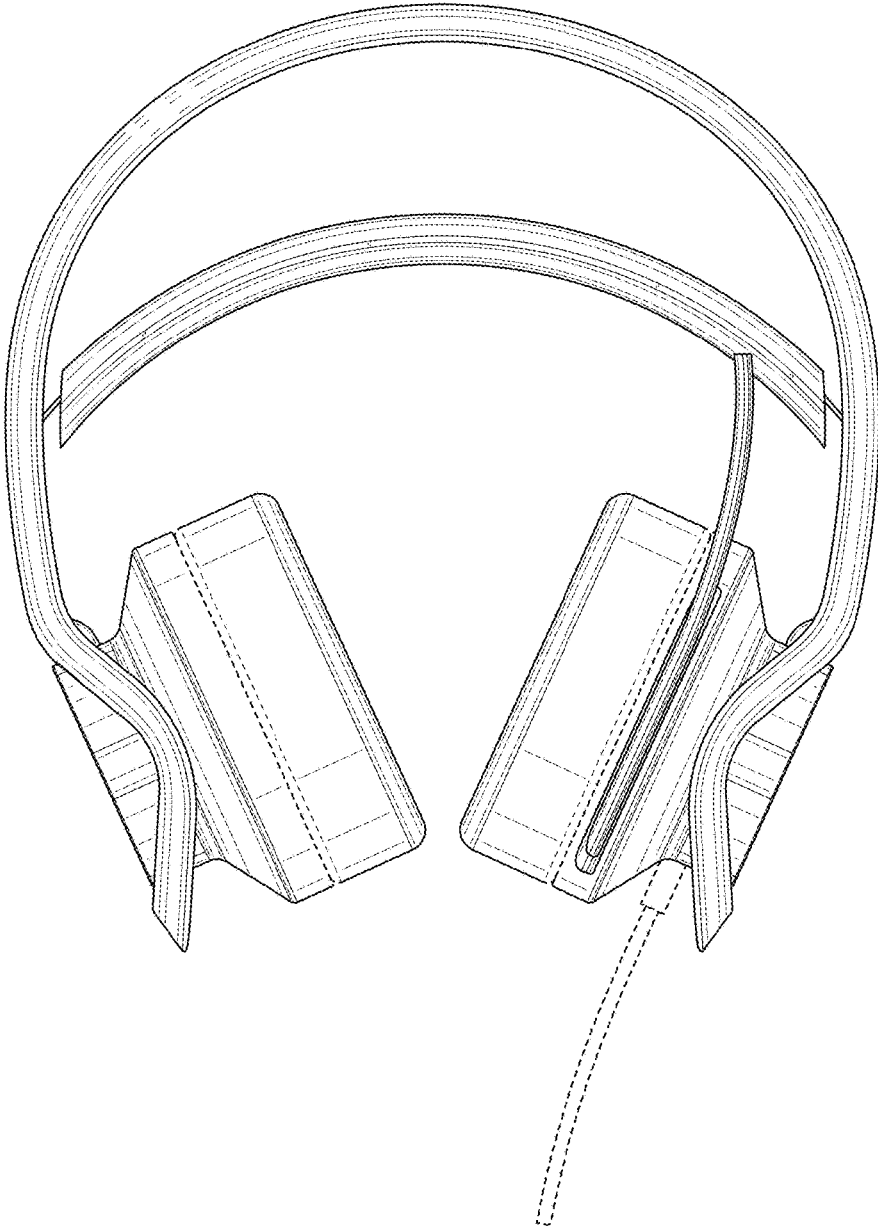


FIG. 2

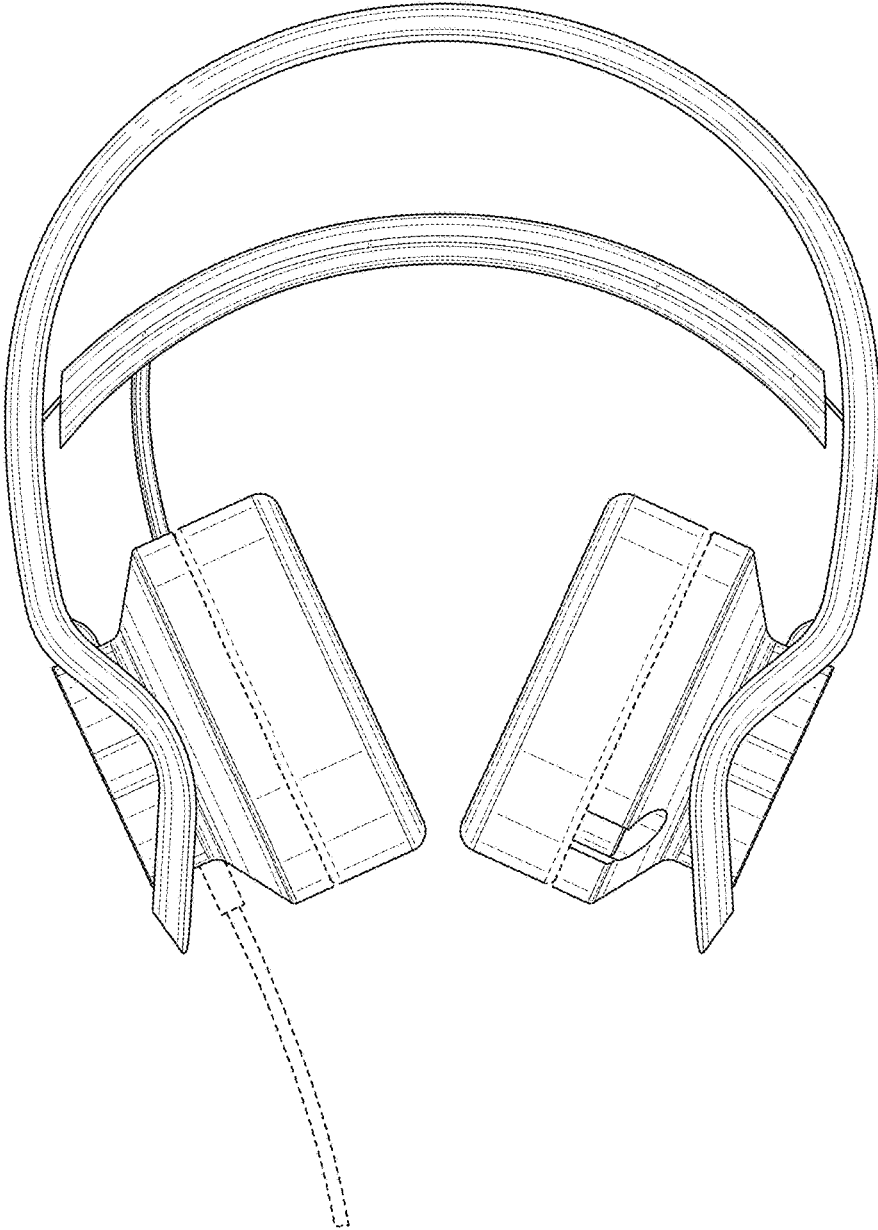


FIG. 3

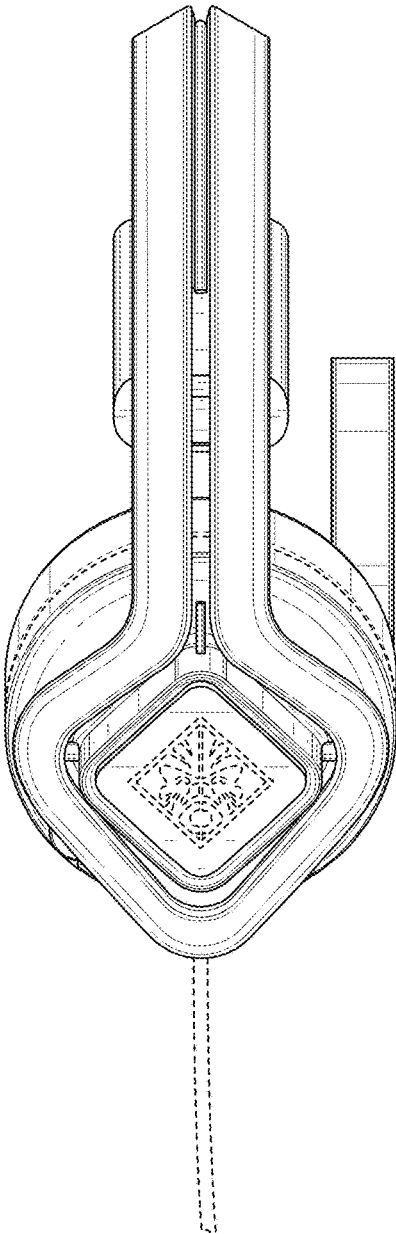


FIG. 4

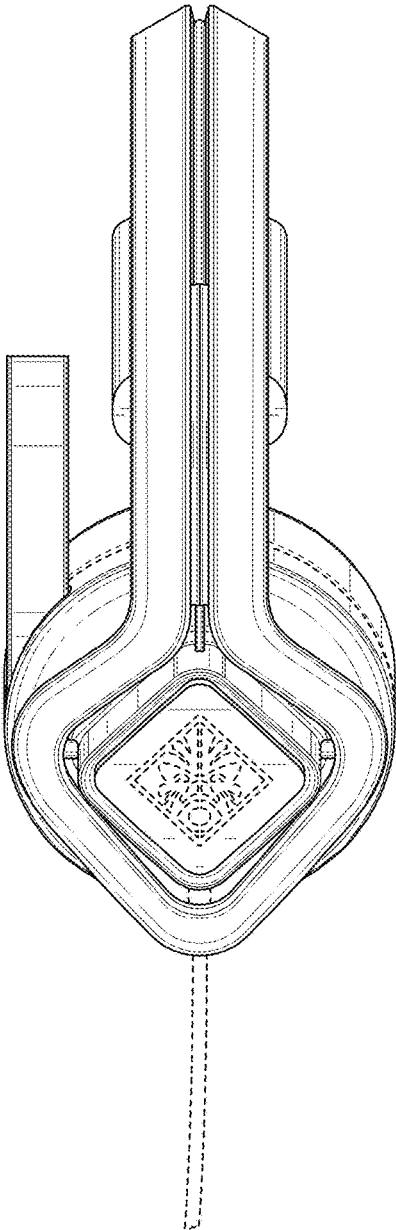


FIG. 5

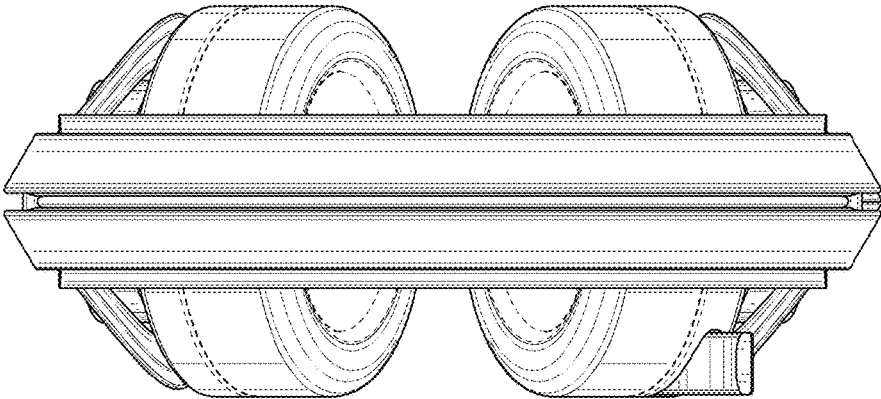


FIG. 6

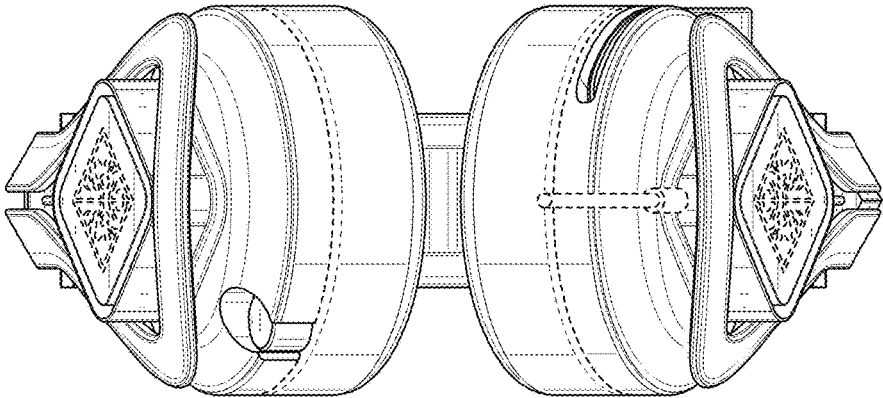


FIG. 7

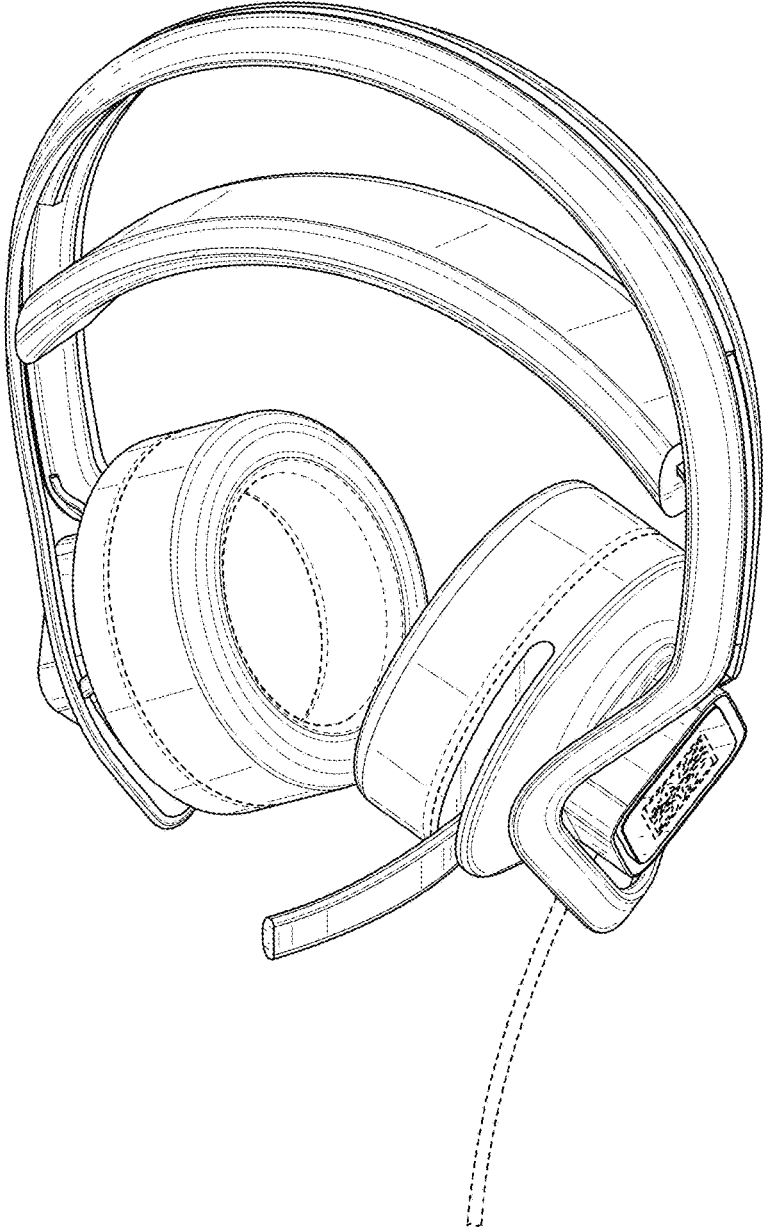


FIG. 8