

(19)



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Office européen des brevets



(11)

EP 0 549 005 B1

(12)

EUROPEAN PATENT SPECIFICATION

(45) Date of publication and mention
of the grant of the patent:
17.03.1999 Bulletin 1999/11

(51) Int Cl.⁶: **G08C 15/00**

(21) Application number: **92203386.5**

(22) Date of filing: **04.11.1992**

(54) System for equipment control, comprising a common channel

System zur Anlagensteuerung mit einem gemeinsamen Kommunikationskanal

Système de commande d'équipement comportant un canal de communication commun

(84) Designated Contracting States:
DE FR GB IT NL

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(30) Priority: **11.11.1991 EP 91202937**

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(43) Date of publication of application:
30.06.1993 Bulletin 1993/26

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EP-A- 0 296 022 **EP-A- 0 453 399**
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Description

[0001] The invention relates to a system for equipment control, comprising a plurality of equipment and actuator units, and a common communication channel, equipment and actuator units being provided with means for comprising a unit address.

[0002] Such a system can be used in a living or working environment to establish a flexible configuration for interactions between different pieces of equipment being and actuators for controlling the equipment. In the framework of the present invention an equipment unit is any device present in a home, shop or other place that can be controlled according to messages on a communication channel. Examples of such equipment are lights, equipment for heating and airconditioning, video and audio apparatus, intruder alarm, application controller, and domestic appliances such as a washing machine or a coffee-maker. An actuator unit is any device that may send messages into the communication channel to switch or adjust an equipment unit in response to external changes. Actuator units comprise wall switches, sensors, timers and remote control units. In its simplest form, activation of an actuator unit will switch on or off an equipment unit.

[0003] A system according to the introductory paragraph is the BatiBUS system commercialised by the company Merlin Gerin, Meylan, F-38240 France. A description of this system is given in the Article "BatiBUS: intelligentie via 'twisted pair'", in the magazine RB Elektronica, October 1991, p 38-40, published by 'De Muiderkring BV', Weesp, The Netherlands. In the BatiBUS system equipment and actuator units are linked to each other by assigning to them the same address. Such address has to be given by an operator by means of hardware switches on each individual equipment unit. The operator need to take considerable care not to confuse addresses. A reconfiguration of the system needs a careful preparation in order to assign a unique address to each group of cooperating equipment and actuator units. As a unit can have only one address, and the logical connection between actuators and equipment is established *via* said address it is not possible to link partially overlapping groups of equipment to different actuators. For example, it is not possible to switch two lights with a first actuator and to link a second actuator with only one of the two lights together with other pieces of equipment. A further disadvantage of this known system is that there must be prior knowledge in the system of the type of equipment and actuator units possible and the way they cooperate when linked together. The need for prior knowledge inhibits an easy extension of the system with pieces of equipment of a new type.

[0004] It is, *inter alia*, an object of the invention to provide a system for the control of equipment in a working or living environment which is more flexible and requires less preparation when a reconfiguration of the system is desired, which allows partially overlapping groups of

equipment units to be linked to different actuators and which can be easily extended with new types of equipment or actuators.

[0005] A system for equipment control in accordance with the invention is characterized

in that the actuator unit is operative to change state in response to an event;

in that the equipment unit is operative to change state in response to a message received from an actuator unit via the communication channel, and in that the system comprises:

for each actuator unit an associated programmable memory for storing at least one programmable message associated with a state change of the actuator unit;

for each equipment unit an associated mark-means for marking the unit;

means for generating a link-signal associated with at least one actuator unit;

coupling means for logically coupling any equipment unit, which has been marked by the associated mark-means, with said at least one actuator unit; said coupling means being arranged for storing for each of the marked equipment units a message comprising the address of the marked equipment unit in the programmable memories of said at least one actuator unit; and

means for emitting, in response to a state change of an actuator unit, any message associated with said state change and stored in the programmable memory associated with said actuator unit via the common communication channel. In the programmable memories of the actuator units unit addresses of the equipment units which are linked with the actuator will be stored, thereby establishing a logical connection between actuator and equipment units. As each actuator has its own associated memory and its own list of addresses of logically connected equipment units, partially overlapping groups of equipment units can be realized. As unit addresses and possibly further contents of the messages are to be stored in the programmable memory of an actuator, a new type of equipment can be inserted without problem as only the content of the programmable memory has to be changed or extended. When reconfiguring the system, the only action of the operator required is to indicate the logical link between actuator and equipment to the system. Unit addresses are preferably unique, however within the frame of the invention a number of units may have identical addresses These units will be handled as a single unit and receive the same instructions. In practice, three units are switched in parallel. Alternatively, a group of equipment units may have unique but related addresses and a message can be directed to all units in such a group by using as a destination address a portion common

to all units within the group. By marking the units a list of addresses of equipment units is assembled. When a link-signal is generated this list of addresses is subsequently stored in the programmable memories of the actuator units associated with said link-signal. Preferably, also information or an instruction relating to the state the equipment is in at the time of marking or linking is equally stored in the programmable memory. Marking can also be established in other ways, for example, by setting mark-registers associated with the unit.

[0006] European patent application 0 296 022 describes a system with modules interconnected via a bus. A module has an input and/or an output. The input of a module is connected to an information source. The output of a module is connected to a device, such as an indicator, which uses the output signal. A functional relationship between an input of a first module and the output of a second module can be established by selecting an input on the first module and an output on the second module, displaying the selected input and output to a user, and in a programming mode storing the address of the first module, the number of the input, the address of the second module and the number of the output in both modules. As a result information presented to the input of the first module is passed to the output of the second module. The modules are not functionally involved.

[0007] An alternative embodiment for easily establishing logical links is characterized in that the actuator unit is operative to change state in response to an event;

in that the equipment unit is operative to change state in response to a message received from an actuator unit via the communication channel; and in that the system comprises:

for each actuator unit an associated programmable memory for storing at least one programmable message associated with a state change of the actuator unit;

for each actuator unit an associated mark-means for marking the unit;

means for generating a link-signal associated with at least one equipment unit;

coupling means for logically coupling any actuator unit, which has been marked by the associated mark-means, with said at least one equipment unit;

said coupling means being arranged for storing in the programmable memories of the marked actuator units messages comprising the addresses of said at least one equipment unit; and

means for emitting, in response to a state change of an actuator unit, any message associated with said state change and stored in the programmable memory associated with said actuator unit via the common communication channel.

[0008] In this embodiment a list of actuator addresses is established. Into each of the programmable memories of the selected actuators the address or addresses of the equipment units associated with the link-signal are subsequently stored.

[0009] In a preferred embodiment of the system according to the invention at least one equipment unit has associated with it a programmable memory for storing at least one programmable message and means for storing into the associated programmable memory said at least one message and means for emitting at least one of the stored messages *via* the common communication channel in response to a change of state in the unit. In this embodiment an equipment unit may act as an actuator. Equipment units and actuator units are not mutually exclusive. For example, an actuator may switch on a piece of equipment which then will operate till a predetermined condition occurs. When said condition occurs the equipment will behave as an actuator and control or switch another piece of equipment. An equipment unit that may behave as an actuator is, of course, provided with means to generate a link-signal.

[0010] This embodiment may further comprise means for storing messages in the programmable memory of said at least one equipment unit, the messages comprising the addresses of the actuator units associated with the link signal. In circumstances, it may be advantageous that the actuator units which are logically coupled with the equipment unit receives a message when the equipment unit changes state. The message may cause a change of state in the actuator unit as well, for example, it may switch on or off an indicator in the actuator unit. In this embodiment this return link between equipment unit and actuator is established simultaneously with the forward link between actuator and equipment units, without operator action required.

[0011] The system in accordance with the invention may have the equipment and actuator units comprising a further programmable memory for storing the unit address and means for storing into said programmable memory a unit address. When a equipment or actuator unit is inserted in the system it receives a unit address *via* the communication channel. In the system a list of address assigned can be maintained and, consequently, the unit address may be unique.

[0012] This system further comprises a central unit being arranged for assigning unit addresses to actuator and equipment units. The use of a central unit for assigning unit addresses to equipment and actuator units is advantageous as such a central unit can assemble a list of all addresses used, thereby avoiding the need for each equipment and actuator unit be provided with means to assemble such a list when inserted into the system. Duplication of such means in all units and heavy communication on the common communication channel just after switching on a new unit is thereby avoided.

[0013] A preferred embodiment of the system according to the invention further comprises a configuration

unit comprising means for retrieving information about the interaction between equipment and actuator units from a background memory, the configuration unit further comprising means for submitting messages containing information retrieved from said background memory to the programmable memories associated with equipment and actuator units which are marked and to the equipment and actuator units associated with a link-signal, when a link-signal occurs. In this embodiment the messages emitted by an actuator may comprise instructions for the equipment unit for which the message is intended. As the actuator has no prior knowledge of the equipment unit, the instruction part of the message needs to be obtained from a source having knowledge the set of possible instructions for that equipment unit, and stored in the programmable memory of the actuator unit. For this purpose the background memory in the configuration unit contains sets of instructions for the interaction or cooperation of the various types of actuator and equipment units in the system. Preferably the background memory can be updated in order to store therein additional sets of instructions when new types of actuators or equipment units become available. Updating is possible, for example when the background memory is an exchangeable memory such as an optical or magnetic disk. Alternatively each actuator or equipment unit may have a set of instructions describing with which available equipment and actuator units it may interact and how the interaction takes place. This set of instructions is added in the course of the installation of the new actuator or equipment unit added to the contents of the background memory. For example, the instructions may be available on a card with a magnetic strip or a chip card.

[0014] The mark- and link-signals and the signals for storing messages in the associated memories can be transmitted *via* the common communication channel to and from the configuration unit. Alternatively, as the configuration unit is necessary only for initialisation and during reconfiguration of the system, a separate communication channel can be used which channel is switched off when no such reconfiguration takes place.

[0015] An embodiment of the system in accordance with the invention may have the programmable memory associated with each actuator and equipment unit, respectively, being physically integrated with the unit. By placing the programmable memory of each unit in the unit itself, the common communication channel is not used for obtaining the messages that are to be sent from an actuator to an equipment unit or vice versa. Consequently, the load on the common communication channel is significantly reduced and the communication channel may be slower and cheaper. This is advantageous especially in applications with a large number of actuators and equipment units, such as office buildings.

[0016] An embodiment of the system according to the invention has the mark-means in at least one equipment or actuator unit comprising a switch for marking the unit,

the switch being associated with the unit. Analogous the system may be further have at least one equipment or actuator unit comprising a switch for generating a link-signal associated with said equipment or actuator unit. In these embodiments there a close physical relation exists between the equipment or actuator unit and a switch for marking or generating a link-signal. For example, the switches may be buttons which are physically present on the housing of the actuator or equipment units. Alternatively, or in addition, the switches may be connected to a detector for remote control signals, for example infra-red, allowing the user activating the switches remotely.

[0017] Then the system may comprise a remote control unit for remotely activating, by means of wireless transmission of a signal beam, said switches for marking a unit and for generating a link-signal, the remote control unit being arranged for emitting a signal beam in a selected direction only. The signal beam of the remote control is aimed at the equipment or actuator unit to be selected. For the purpose of marking and linking equipment and actuator units in the system a simple remote control unit with only two different signals is necessary.

[0018] The common communication channel can be an optical or electrical bus, an example of the latter is the D2B-bus, commercialised by the company D2B-systems in Redhill, England, which is described in US-A 4 429 384. Preferably at least part of the communication between equipment and actuator units is by wireless transmission of signals by way of radio frequency (RF) or infra-red (IR) transmission.

[0019] These, and other more detailed aspects of the invention will now be elucidated by way of example with reference to the accompanying drawings.

[0020] The drawings show in

Figure 1 diagrammatically a system in accordance to the invention, comprising a number of possible equipment units and actuator units;

Figure 2 a functional representation of an actuator unit;

Figure 3 a functional representation of an equipment unit;

Figure 4 a system with a thermostat, two lights and a three-state switch;

Figure 5 a further embodiment of a system in accordance with the invention; and

Figure 6 a graphical user interface for use in a system according to the invention.

[0021] In Figure 1 an example of a system for the control of equipment according to the invention is shown. The system contains a common communication channel 10, for example a D2B-bus, which is coupled to a number of equipment and actuator units. Shown are two lights 11 and 12, two switches 13 and 14, a timer 15 which acts as a time-controlled switch, a movement detector 16, for example a IR- or sound detector, which

behaves like a switch when any movement or noise is detected in its vicinity, video and audio equipment 17 and 18, a remote control unit 19 with a detector 20 and an application controller 21. The application controller 21 functions as an actuator reacting on a combination of different inputs, indicated are a timer 22, a IR-detector 23 and a sound detector 24. The inputs to the application controller may be directly connected as shown or communicate with the application controller via the common communication channel 10. The communication channel 10 is further linked to a central unit 30 and to a memory unit 31. The function of the central unit 30 is to assign unit addresses to each of the actuator and equipment units in the system. The memory unit 31 comprises a programmable memory containing for each actuator unit an associated memory for storing therein the unit addresses of the equipment units to which the actuator unit is linked.

[0022] The system functions basically as follows. If an actuator changes state, the associated memory is accessed and messages are transmitted to the units of which an address is present in the associated memory. A message may contain merely the address of a destination equipment unit, may contain a general instruction or the message may be related to the specific change of state of the actuator unit. The equipment units to which a message is transferred will change their state in a way contained in or implied by the message.

[0023] Equipment units and actuator units are not mutually exclusive. For example, an actuator may switch on a piece of equipment which will operate till a predetermined condition occurs. When said condition occurs the equipment will behave as actuator and switch another piece of equipment such as an alarm or an indicator on the original actuator unit. Consequently, in the system the actuator and equipment units are treated as equivalent. In this description distinction is made between actuator units and equipment units for the purpose of clarity only. The term actuator unit is used to indicate units that transmit messages to other units when they change state. Equipment unit is used for units receiving messages.

[0024] The central unit 30, in its most simple form, is charged with the assignment of unit addresses only. Each of the equipment and actuator units comprise a programmable address memory and means to communicate with the central unit. When the system is initialised, each of the equipment and actuator units will transmit initialising messages to the central unit and in response they will receive their unit address. The unit address is subsequently stored in a programmable address memory. Preferably unit addresses are unique, but also the same address can be assigned to different units that operate completely in parallel. As the system should be resistant against power failure, the memories are preferable of a non-volatile type, for example EEPROM. Inserting a new equipment or actuator unit has as initially as effect that the new unit will be given a unit

address only. In a stable configuration the central unit 30 may be switched off or disconnected.

[0025] Rather than a common memory unit 31, connected in the system in a preferred embodiment each actuator unit is provided with its own associated memory containing the table of equipment unit addresses. The advantage of this embodiment is that the common communication channel 10 is not used for messages from the actuator units towards the memory units 31.

[0026] In Figure 2 a functional diagram of an actuator unit 40 is shown in more detail. The actuator unit 40 can be in one of several states 41, 42, 43 or 44. When, by some influence an 'event' occurs, *i.e.* the state of the actuator changes, shown in the Figure by an arrow indicating a change from state 41 to state 42, an internal signal corresponding to this change is generated. The influence causing the change of state is, for example, a person turning a knob, a temperature reaching a predetermined value or the lapse of a time interval. The internal signal is compared with the contents of a column 'events' 47 in an 'event table' 45. When a match is found in the event table between the type of event that occurred and an entry 46 in the 'events' column 47, messages in the event table 45 that are linked with said entry 46 are transmitted *via* the common communication channel 10. These messages comprise the destination addresses, *i.e.* the unit addresses of the equipment units, as stored in column 48 and possible further instructions for the addressed equipment as stored in column 49 in the event table 45.

[0027] A functional diagram of an equipment unit 50 is shown in Figure 3. The unit 50 is connected to the common communication channel 10 via an internal interface 51. The unit can be in one of several states, shown are a first state 53 and a second state 54, for example "on" and "off". When a message is received *via* the common communication channel 10, it is analyzed in the interface circuit 51. Firstly the destination address comprised in the message is compared with the unit address as stored in the programmable address memory 52. Only if the two match, the message will affect the state the equipment unit is in. The change of state may be implicit or explicit. With an implicit change is meant that the mere receipt of the message will cause the present state to be changed to the other state. For an explicit change of state the message comprises an instruction, following that instruction the equipment unit changes to a particular state contained in the instruction. No change of state occurs if the equipment unit was already in the particular state. The Figure suggests a change to the second state 54, indicated by arrow 55.

[0028] The equipment unit 50 may comprise further the circuitry of an actuator unit. In particular it may comprise a programmable memory with an event table 45 and means to select addresses and messages from the event table and transmit them *via* the common communication channel 10 if the equipment unit changes state. The change of state can be reported back to the actuator

unit from which the message originated and to other parts of the system.

[0029] In order to fill the event table 45 in the programmable memories of the actuator and equipment units, each unit is provided with a first switch 61, mark-switch. Activating this switch causes a mark-register 62 to be set. As indicated in Figures 2 and 3 the register 62 may be located in the unit and be, for example a flip-flop. When a second switch 63, the link-switch, on one of the units is activated, a link-signal generator 64 sends a link-signal *via* the common communication channel 10, causing all units in the system to be scanned and the addresses of those units of which the mark-register 62 is set to be loaded into the event table 45 associated with the unit of which the link switch 63 is activated. By this flexible and simple procedure a logical connection is established between actuator and equipment units. As an alternative, the unit address of the unit of which the link switch 63 is activated can be added to the event tables of the units of which the mark-register 62 is set.

[0030] In addition to storing the unit addresses in destination fields 48 of the event table 45, this table may comprise message fields 49. The message fields 49 contain, for example, an identification of the state of the unit of which the mark-register is set at the moment the mark switch is activated or at the moment the link-signal is generated. When the actuator unit changes state, the state stored in the message field 49 will be transmitted to the equipment unit with the stored address and this equipment unit will thereby be instructed to change its state to the state it had when the logic connection between actuator unit and equipment unit was established. The main advantage of the system according to the invention is that by this procedure the actuator units need to have no prior knowledge about the equipment units. Instructions for the equipment units are retrieved from the equipment units or from elsewhere and stored in the programmable memory or event table of the actuator unit in a format that has no meaning for the actuator, but has a meaning for the equipment unit.

[0031] By way of example, this is illustrated in Figure 4. An actuator unit 70 is a three-state switch with states "A", "B", and "C", the equipment unit is a thermostat 71, a further equipment unit is light 72. The thermostat 71 is set at a nominal temperature of 14°C, light 72 is switched off by means of a local switch 72c and the three-state switch 70 is set at state "A". Now a logical connection is made by activation of the mark-switches 71a and 72a of the thermostat 71 and of the light 72 and subsequently of the link-switch 70b of the three-state switch 70. The same procedure is repeated for a nominal temperature of 22°C at the thermostat, light 72 switched on and the three-state switch in state "C". In the third state "B" of the three-state switch 70 the nominal temperature of the thermostat is 19°C, and only the thermostat is connected, using mark-switch 71a and link-switch 70b, not the light 72. After this initialisation procedure turning the three-state switch to state "A" will

cause light 72 to be switched off and the thermostat to regulate the temperature to 14°C. Moving the three-state switch 70 to state "B" causes the thermostat to regulate the temperature to 19°C but will not change the state of the light 72. State "C" of the three-state-switch 70 will switch on light 72 and regulate the temperature to 22°C.

[0032] A system such as described in relation to Figure 4 allows to connect logically equipment and actuator units that cannot cooperate usefully with each other, for example a pair of lights or a pair of motion detectors. In Figure 5 an embodiment of a system in accordance with the invention is shown, which embodiment comprises a separate configuration unit 80. The configuration unit 80 serves to assign unit addresses to the equipment and actuator units 81, 82, 83, respectively and 84 and makes it possible to limit connections between units to connections that are useful. The actuator and equipment units are provided with mark-switches 81a, 82a, 83a and 84a and link-switches 81b, 82b, 83b and 84b, respectively.

[0033] Initialising the system or adding a new equipment or actuator unit to the system proceeds as follows. When a new unit 85 is added to the system, the new unit will transmit a message to the configuration unit 80 *via* the common communication channel 10. The configuration unit 80 has a predetermined address which is known to the new unit. With this message the new unit 85 will make itself known to the configuration unit 80 and also indicate of which type it is, for example, switch, thermostat, light or television-set. In response to this message, a message is returned by the configuration unit 80 communicating the unit address of the new unit 85 to it. This unit address is stored internally in the new unit.

[0034] As mentioned before, each unit is associated with a further programmable memory containing the event table, preferably comprised inside the unit. Cooperation between units is established by filling the event table with addresses and, if relevant, with instructions. Analogous to the embodiment described before, cooperation between an actuator unit 81 and a plurality of equipment units 83, 84 and 85 is established by the following procedure. The mark-switches 83a, 84a and 85a of the equipment units are activated. Activation of mark-switch 83a causes the unit 83 to transmit a mark-message to the configuration unit 80, which message comprises the type of the unit, the unit address and the present state of the unit 83. When the configuration unit 80 has knowledge about the type of unit associated with the address, the type information needs not to be transmitted. The unit 83 is now marked by storing its address, state and type in a memory in the configuration unit 80. The other unit 84 and 85 are marked analogous by activating the mark-switches 84a and 85a, respectively, thereby building a table of marked units in the configuration unit.

[0035] The actuator unit 81, to be coupled with the equipment units 83, 84 and 85, is selected by means of activating its link-switch 81b. This causes a link-mes-

sage to be transmitted to the configuration unit 80. The link message comprising the type of unit 81, its address and the state it is in. Subsequently, an event table will be generated by configuration unit 80 with as input the table of marked units 83, 84 and 85 and the contents of the link-message from unit 81. As further input an interface description between any pair of marked and linked unit types can be used. The interface description contains the behaviour between a pair of unit types when cooperating. Without an interface description for a particular pair of unit types, no entry will be generated in the event table. The interface description, together with the states of the two units is assembled to form the instruction to be entered in the event table. After the entries for the event table are assembled, the entries are transmitted *via* the common communication channel 10 to the actuator unit 81 associated with the link signal, to replace, update or supplement the existing event table. An analogous procedure can be performed when the mark-signals originate from actuator units and the link-signal is generated in an equipment. In addition to amending the event table of the unit generating the link-signal, also the event tables in the marked units may be updated with address and instruction for the linking unit. This allows a cross-link and return communication between the units.

[0036] The interface descriptions are available from a background memory 90 connected to the configuration unit 80. The contents of the background memory should be replaceable, for example when new types of equipment and actuator units become available. Preferably, the background memory is an exchangeable magnetic or optical storage medium, such as a floppy disc, a CD-ROM, a card with a magnetic strip or a build-in semiconductor chip memory. Alternatively, the configuration unit contains an erasable memory, for example a build-in magnetic disc or semi-conductor memory, that can be updated from an exchangeable medium.

[0037] Alternatively to activating mark- and link-switches that are physically connected with the actuator and equipment units, the mark and link signals may be generated by means of a remote control unit 89. The remote control unit 89 cooperates with detectors in the actuator and equipment units. In Figure 5, units 83 and 84 are provided with detectors 83c and 84c, respectively. Preferably, the remote control unit 89 is of the "point and shoot" type having a narrow beam. Aiming the remote control unit 89 towards the detector, 83c or 84c, and activating the mark button 89a or the link-button 89b, activates the mark or link signal generating circuit connected to detectors 83c and 84b in the units 83 and 84, respectively. A "point and shoot" type of remote control unit makes it unnecessary to provide buttons on the remote control unit to identify the equipment or actuator by means of an address and, more importantly, it relieves the user of the need to memorise those addresses or look for them beforehand. The common communication channel 10 may comprise a variety of transmission

possibilities. In Figure 5 the connection of unit 82 is partially *via* two-way infra-red communication, indicated by a IR-transmitter/receiver 86 connected to the common communication channel 10 and a transmitter/receiver 87 connected to the unit 82.

[0038] In the described embodiments the means to mark en link the units in creating a system configuration use the same common communication channel 10 as the messages between the actuator and equipment units when the system is operating normally. As the configuration unit is only needed during initialization or when the configuration needs to be changed a different communication channel may be used for this purpose. For example, the common communication channel 10 may be a wired bus, and the configuration unit is a portable device communicating with each of the units by means of two-way IR. A "point and shoot" remote control unit can be integrated with this portable device. Marking and linking units will cause not a mark-link signal on the common communication channel but transmitting the mark- and link-signals to the portable configuration unit wirelessly and the assembled event table is transmitted along the same route.

[0039] In Figure 6 a graphic interface is illustrated to facilitate interaction of a user with the equipment control system. Considered from the system the graphical user interface 100 is a combination of an actuator unit and an equipment unit, not unlike other units. The graphical interface contains a keypad 101 and/or a pointing device 105 and a screen 102, for example an LCD-screen. The screen and input devices may be integrated, for example in a touch-sensitive screen. The graphical interface comprises further a programmable memory, for storing an event table. During initialisation the graphical user interface 100 is logically connected to all equipment and actuator units in the system or to all units in a functional portion of the system, for example all units in a particular room or in a section of a building. For this end, the user interface comprises means for remotely marking all units in the system and generating a link signal for itself. The programmable memory in the graphical user interface 100 comprises an extended event table. The programmable memory may further comprise a table of unit addresses and names or labels or icons for all equipment and actuator units in the functional portion of the system coupled to the graphical user interface. Initially the names are assigned by the system, and divided, for example, of a combination of type and a number. The labels or icons can be changed via the keypad 101. Instructions in the extended event table do not only cause an equipment unit to change state, but may cause other changes in the equipment or actuator units. In combination with "mark" and "link" keys 103 and 104 on the keypad 101, and with the label attached to each equipment and actuator unit the units can be remotely caused to generate mark- and link-signals.

[0040] If the equipment and actuator units themselves are also provided with a programmable memory con-

taining such name, in addition to the unit address, a change in the name of a unit entered by a user *via* a graphical user interface, will cause the name in the equipment or actuator unit to be changed. This change of name is handled in the unit as a change in state and causes further messages to be send to inform all other relevant units about the change of name. Consequently, entering a new name *via* one graphical user interface will change the name on all displays in the whole system. In the same way a change in operational state of an equipment or actuator unit is communicated to the graphical user interface 100 and made visible by a symbol on the screen 102. The screen will show all units, or a selected portion, in their present states.

[0041] In the system according to the invention the only information that an equipment and actuator unit contains about other equipment and actuator units is comprised in the event table. The event table is filled with instructions for other units, these instructions are loaded or changed when the system is initialised or reconfigured. The instructions have no meaning to the unit in the programmable memory of which they are stored. As no prior knowledge of the other units is present, the system is very flexible in adding new units, even of a hitherto unknown type. In a preferred embodiment the central or configuration unit is only needed during initialisation or reconfiguration. No messages are send to or received from the central unit during normal operation.

Claims

1. System for equipment control, comprising a plurality of equipment (50) and actuator (40) units, and a common communication channel (10), the equipment and actuator units being provided with means (52) for comprising a unit address, characterized:

in that the actuator unit (40) is operative to change state in response to an event;

in that the equipment unit (50) is operative to change state in response to a message received from an actuator unit via the communication channel; and

in that the system comprises :

for each actuator unit (40) an associated programmable memory (45) for storing at least one programmable message associated with a state change of the actuator unit;

for each equipment unit (50) an associated mark-means (61) for marking the unit; means (64) for generating a link-signal associated with at least one actuator unit; coupling means (64) for logically coupling any equipment unit, which has been marked by the associated mark-means,

with said at least one actuator unit; said coupling means being arranged for storing for each of the marked equipment units a message comprising the address of the marked equipment unit in the programmable memories of said at least one actuator unit; and

means for emitting, in response to a state change of an actuator unit, any message associated with said state change and stored in the programmable memory associated with said actuator unit via the common communication channel.

2. System for equipment control, comprising a plurality of equipment (50) and actuator (40) units, and a common communication channel (10); the equipment (50) and actuator (4) units being provided with means (52) for comprising a unit address; characterized:

in that the actuator unit (40) is operative to change state in response to an event;

in that the equipment unit (50) is operative to change state in response to a message received from an actuator unit via the communication channel; and

in that the system comprises:

for each actuator unit an associated programmable memory (45) for storing at least one programmable message associated with a state change of the actuator unit;

for each actuator unit an associated mark-means (61) for marking the unit;

means (64) for generating a link-signal associated with at least one equipment unit;

coupling means (64) for logically coupling any actuator unit, which has been marked by the associated mark-means, with said at least one equipment unit; said coupling means being arranged for storing in the programmable memories of the marked actuator units messages comprising the addresses of said at least one equipment unit; and

means for emitting, in response to a state change of an actuator unit, any message associated with said state change and stored in the programmable memory associated with said actuator unit via the common communication channel.

3. System as claimed in Claim 1, or 2, characterized in that with at least one equipment unit a programmable memory is associated for storing at least one programmable message and means for storing into the associated programmable memory said at least

one message and means for emitting at least one of the stored messages *via* the common communication channel in response to a change of state in the unit.

4. System as claimed in Claim 3, characterized in that it comprises means for storing messages in the programmable memory of said at least one equipment unit, the messages comprising the addresses of the actuator units associated with the link signal. 5
5. System according to Claim 1, 2, 3, or 4, characterized in that the equipment and actuator units comprise a further programmable memory for storing the unit address and means for storing into said programmable memory a unit address. 10
6. System as claimed in Claim 5, characterized in that the system comprises a central unit (30) being arranged for assigning unit addresses to actuator and equipment units. 15
7. System as claimed in Claim 1, 2, 3, 4, 5, or 6, characterized in that it comprises a configuration unit (80) comprising means for retrieving information about the interaction between equipment and actuator units from a background memory (90), the configuration unit further comprising means for submitting messages containing information retrieved from said background memory to the programmable memories associated with equipment and actuator units which are marked and to the equipment and actuator units associated with a link-signal, when a link-signal occurs. 20
8. System as claimed in any of the preceding Claims, characterized in that the programmable memory associated with each actuator and equipment unit, respectively, is physically integrated with the unit. 25
9. System as claimed in Claim 1 or 2, characterized in that the mark-means in at least one equipment or actuator unit comprises a switch for marking the unit, the switch being associated with the unit. 30
10. System as claimed in Claim 2, 3 or 9, characterized in that at least one equipment or actuator unit comprises a switch for generating a link-signal associated with said equipment or actuator unit. 35
11. System as claimed in Claim 9 or 10, characterized in that the system comprises a remote control unit (89) for remotely activating, by means of wireless transmission of a signal beam, said switches for marking a unit and for generating a link-signal, the remote control unit being arranged for emitting a signal beam in a selected direction only. 40

12. System according to any of the preceding Claims, characterized in that the common communication channel comprises means for wireless transmission of signals for at least part of the trajectory of the signals. 45

13. Actuator unit (40) suitable for use in a system for equipment control, comprising a plurality of equipment (50) and actuator (40) units; a common communication channel (10); for each equipment unit an associated mark-means (61) for marking the equipment unit; and the units being provided with means (52) for comprising a unit address; wherein the actuator unit (40) is operative to change state in response to an event; the actuator unit comprises: a programmable memory (45) for storing at least one programmable message associated with a state change of the actuator unit; means (64) for sending a link-signal via the common communication channel causing all units in the system to be scanned and for storing for each marked unit a message comprising the address of the marked unit in the programmable memory; and means for emitting, in response to a state change of the actuator unit, any message associated with said state change and stored in the programmable memory via the common communication channel. 50

14. Actuator unit (40) suitable for use in a system for equipment control, comprising a plurality of equipment (50) and actuator (40) units; a common communication channel (10); and the units being provided with means (52) for comprising a unit address; wherein 55

the actuator unit (40) is operative to change state in response to an event; the actuator unit comprises: a programmable memory (45) for storing at least one programmable message associated with a state change of the actuator unit; mark-means for marking the unit; means for in response to a link-signal received from an equipment unit via the common communication channel storing a message comprising the address of the equipment unit in the programmable memory; and means for emitting, in response to a state change of the actuator unit, any message associated with said state change and stored in the programmable memory via the common communication channel. 60

15. Equipment unit (50) suitable for use in a system for equipment control, comprising a plurality of equipment (50) and actuator (40) units; a common communication channel (10); for each actuator unit (40) an associated mark-means (61) for marking the actuator unit and means for emitting, in response to a state change of the actuator unit, any message associated with said state change and stored in a programmable memory (45) associated with the actu- 65

ator unit via the common communication channel; and the units being provided with means for comprising a unit address; wherein:

the equipment unit comprises means (64) for sending a link-signal via the common communication channel causing a message comprising the address of the equipment unit to be stored in the programmable memory of marked actuator units; and the equipment unit is operative to change state in response to a message received from an actuator unit via the communication channel.

16. Graphical user interface (100) for use in a system for equipment control, comprising a plurality of equipment (50) and actuator (40) units and a common communication channel (10); wherein the graphical user interface comprises a display screen (102), a data entry device (101), means for remotely generating a mark signal for marking equipment units and actuator units, means for generating a link signal for logically connecting the marked units to the graphical user interface by causing the marked units to store a message comprising an address of the graphical user interface in a programmable memory associated with the marked units; and means for visualizing on the display screen the actual status of the equipment and actuator units logically connected to the graphical user interface.

Patentansprüche

1. System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellgliedern (40) und einem gemeinsamen Kommunikationskanal (10), wobei die Anlageneinheiten und Stellglieder mit Mitteln (52) für eine Geräteadresse versehen sind, dadurch gekennzeichnet,

daß das Stellglied (40) in Reaktion auf ein Ereignis den Zustand ändert;
daß die Anlageneinheit (50) in Reaktion auf eine von einem Stellglied über den Kommunikationskanal erhaltene Meldung den Zustand ändert; und
daß das System folgendes umfaßt:

für jedes Stellglied (40) einen zugehörigen programmierbaren Speicher (45) zum Speichern von mindestens einer programmierbaren Meldung, die einer Zustandsänderung des Stellgliedes zugeordnet ist;
für jede Anlageneinheit (50) zugehörige Kennzeichnungsmittel (61) zum Kennzeichnen der Einheit;
Mittel (64) zum Erzeugen eines Verknüpfungssignals, das mindestens einem Stellglied zugeordnet ist;

Kopplungsmittel (64) zur logischen Verknüpfung jeglicher Anlageneinheit, die durch die zugehörigen Kennzeichnungsmittel gekennzeichnet wurde, mit dem genannten mindestens einem Stellglied, wobei die Kopplungsmittel so ausgelegt sind, daß sie für jede der gekennzeichneten Anlageneinheiten eine Meldung speichern, die die Adresse der gekennzeichneten Anlageneinheit in den programmierbaren Speichern des genannten mindestens einen Stellgliedes beinhaltet; und
Mittel, um in Reaktion auf eine Zustandsänderung eines Stellgliedes über den gemeinsamen Kommunikationskanal eine Meldung auszugeben, die der genannten Zustandsänderung zugeordnet ist und in dem dem genannten Stellglied zugeordneten programmierbaren Speicher gespeichert ist.

2. System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellgliedern (40) und einem gemeinsamen Kommunikationskanal (10), wobei die Anlageneinheiten (50) und Stellglieder (40) mit Mitteln (52) für eine Geräteadresse versehen sind, dadurch gekennzeichnet,

daß das Stellglied (40) in Reaktion auf ein Ereignis den Zustand ändert;
daß die Anlageneinheit (50) in Reaktion auf eine von einem Stellglied über den Kommunikationskanal erhaltene Meldung den Zustand ändert; und
daß das System folgendes umfaßt:

für jedes Stellglied einen zugehörigen programmierbaren Speicher (45) zum Speichern von mindestens einer programmierbaren Meldung, die einer Zustandsänderung des Stellgliedes zugeordnet ist;
für jedes Stellglied zugehörige Kennzeichnungsmittel (61) zum Kennzeichnen des Gliedes;
Mittel (64) zum Erzeugen eines Verknüpfungssignals, das mindestens einer Anlageneinheit zugeordnet ist;
Kopplungsmittel (64) zur logischen Verknüpfung jeglichen Stellgliedes, das durch die zugehörigen Kennzeichnungsmittel gekennzeichnet wurde, mit der genannten mindestens einer Anlageneinheit, wobei die Kopplungsmittel so ausgelegt sind, daß sie in den programmierbaren Speichern der gekennzeichneten Stellglieder Meldungen speichern, die die Adressen der genannten mindestens einen Anlageneinheit enthalten, und

- Mittel, um in Reaktion auf eine Zustandsänderung eines Stellgliedes über den gemeinsamen Kommunikationskanal eine Meldung auszugeben, die der genannten Zustandsänderung zugeordnet ist und in dem dem genannten Stellglied zugeordneten programmierbaren Speicher gespeichert ist.
3. System nach Anspruch 1 oder 2, dadurch gekennzeichnet, daß mindestens einer Anlageneinheit folgendes zugeordnet ist: ein programmierbarer Speicher zum Speichern von mindestens einer programmierbaren Meldung; Mittel zum Speichern von mindestens einer Meldung in dem zugeordneten programmierbaren Speicher und Mittel zum Ausgeben von mindestens einer der gespeicherten Meldungen über den gemeinsamen Kommunikationskanal in Reaktion auf eine Zustandsänderung in der Einheit. 5
 4. System nach Anspruch 3, dadurch gekennzeichnet, daß es Mittel zum Speichern von Meldungen in dem programmierbaren Speicher der genannten mindestens einer Anlageneinheit enthält, wobei die Meldungen die Adressen der Stellglieder enthalten, die dem Verknüpfungssignal zugeordnet sind. 10
 5. System nach den Ansprüchen 1, 2, 3 oder 4, dadurch gekennzeichnet, daß die Anlageneinheiten und Stellglieder einen weiteren programmierbaren Speicher zum Speichern der Adressen der Einheiten und Mittel zum Speichern einer Adresse einer Einheit in dem genannten programmierbaren Speicher enthalten. 15
 6. System nach Anspruch 5, dadurch gekennzeichnet, daß das System eine Zentraleinheit (30) umfaßt, die so ausgelegt ist, daß sie den Stellgliedern und Anlageneinheiten Adressen zuordnet. 20
 7. System nach den Ansprüchen 1, 2, 3, 4, 5 oder 6, dadurch gekennzeichnet, daß es eine Konfigurationseinheit (80) enthält, die Mittel zum Abrufen von Informationen über das Zusammenwirken zwischen Anlageneinheiten und Stellgliedern aus einem Hintergrundspeicher (90) enthält, wobei die Konfigurationseinheit außerdem Mittel zum Abrufen von Informationen über das Zusammenwirken zwischen Anlageneinheiten und Stellgliedern aus einem Hintergrundspeicher (90) enthält, wobei die Konfigurationseinheit außerdem Mittel enthält, um Meldungen mit Informationen, die von dem genannten Hintergrundspeicher abgerufen wurden, an die den gekennzeichneten Anlageneinheiten und Stellgliedern zugeordneten programmierbaren Speicher und an die einem Verknüpfungssignal zugeordneten Anlageneinheiten und Stellgliedern wei- 25
 8. System nach einem der vorhergehenden Ansprüche, dadurch gekennzeichnet, daß der jedem Stellglied bzw. jeder Anlageneinheit zugeordnete programmierbare Speicher physikalisch in die Einheit integriert ist. 30
 9. System nach Anspruch 1 oder 2, dadurch gekennzeichnet, daß die Kennzeichnungsmittel in mindestens einer Anlageneinheit oder mindestens einem Stellglied einen Schalter zum Kennzeichnen der Einheit enthalten, wobei der Schalter der Einheit zugeordnet ist. 35
 10. System nach Anspruch 2, 3 oder 9, dadurch gekennzeichnet, daß mindestens eine Anlageneinheit oder mindestens ein Stellglied einen Schalter zum Erzeugen Verknüpfungssignals enthält, das der genannten Anlageneinheit oder dem genannten Stellglied zugeordnet ist. 40
 11. System nach Anspruch 9 oder 10, dadurch gekennzeichnet, daß das System eine Fernbedienung (89) enthält, um mittels drahtloser Übertragung eines Signalstrahls die genannten Schalter zum Kennzeichnen einer Einheit und zum Erzeugen eines Verknüpfungssignals fernbedient zu aktivieren, wobei die Fernbedienung so ausgelegt ist, daß sie einen Signalstrahl nur in eine ausgewählte Richtung aussendet. 45
 12. System nach einem der vorhergehenden Ansprüche, dadurch gekennzeichnet, daß der gemeinsame Kommunikationskanal Mittel zur drahtlosen Übertragung von Signalen für mindestens einen Teil des Pfades der Signale enthält. 50
 13. Stellglied (40) geeignet für den Einsatz in einem System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellgliedern (40) und einem gemeinsamen Kommunikationskanal (10) und mit für jede Anlageneinheit zugeordneten Kennzeichnungsmitteln (61) zum Kennzeichnen der Anlageneinheit, wobei die Einheiten mit Mitteln (52) für eine Geräteadresse versehen sind; wobei das Stellglied (40) in Reaktion auf ein Ereignis den Zustand ändert und das Stellglied folgendes umfaßt: einen programmierbaren Speicher (45) zum Speichern von mindestens einer programmierbaren Meldung, die einer Zustandsänderung des Stellgliedes zugeordnet ist; Mittel (64) zum Senden eines Verknüpfungssignals über den gemeinsamen Kommunikationskanal, wodurch alle Einheiten im System abgetastet werden, und zum Speichern einer Meldung für jede gekennzeichnete Einheit, wobei die Meldung die Adresse der gekennzeichneten Einheit im programmierbaren Speicher enthält; und 55

Mittel, um in Reaktion auf eine Zustandsänderung des Stellgliedes jede mit der genannten Zustandsänderung zusammenhängende und in dem programmierbaren Speicher gespeicherte Meldung über den gemeinsamen Kommunikationskanal auszugeben.

14. Stellglied (40) geeignet für den Einsatz in einem System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellgliedern (40) und einem gemeinsamen Kommunikationskanal (10), wobei die Einheiten mit Mitteln (52) für eine Geräteadresse versehen sind; wobei

das Stellglied (40) in Reaktion auf ein Ereignis den Zustand ändert und das Stellglied folgendes umfaßt: einen programmierbaren Speicher (45) zum Speichern von mindestens einer programmierbaren Meldung, die einer Zustandsänderung des Stellgliedes zugeordnet ist; Kennzeichnungsmittel zum Kennzeichnen der Einheit; Mittel, um in Reaktion auf ein von einer Anlageneinheit über den gemeinsamen Kommunikationskanal empfangenes Verknüpfungssignal eine Meldung in dem programmierbaren Speicher zu speichern, die die Adresse der Anlageneinheit enthält; und Mittel, um in Reaktion auf eine Zustandsänderung des Stellgliedes jede Meldung über den gemeinsamen Kommunikationskanal auszugeben, die der genannten Zustandsänderung zugeordnet ist und in dem programmierbaren Speicher gespeichert ist.

15. Anlageneinheit (50) geeignet für den Einsatz in einem System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellgliedern (40) und einem gemeinsamen Kommunikationskanal (10); mit für jedes Stellglied (40) zugeordneten Kennzeichnungsmitteln (61) zum Kennzeichnen des Stellgliedes und mit Mitteln, um in Reaktion auf eine Zustandsänderung des Stellgliedes jede Meldung über den gemeinsamen Kommunikationskanal auszugeben, die der Zustandsänderung zugeordnet sind und in einem dem Stellglied zugeordneten programmierbaren Speicher (45) gespeichert sind, wobei die Einheiten mit Mitteln für eine Geräteadresse versehen sind; wobei

die Anlageneinheit Mittel (64) zum Senden eines Verknüpfungssignals über den gemeinsamen Kommunikationskanal enthält, das bewirkt, daß eine die Adresse der Anlageneinheit enthaltende Meldung im programmierbaren Speicher gekennzeichneten Stellglieder gespeichert wird; und die Anlageneinheit in Reaktion auf eine von einem Stellglied über den Kommunikationskanal empfangene Meldung den Zustand ändert.

16. Graphische Benutzeroberfläche (100) zum Einsatz in einem System zur Anlagensteuerung mit einer Vielzahl von Anlageneinheiten (50) und Stellglie-

dern (40) und einem gemeinsamen Kommunikationskanal (10), wobei die graphische Benutzeroberfläche folgendes umfaßt: einen Anzeigebildschirm (102), ein Dateneingabegerät (101), Mittel zum ferngesteuerten Erzeugen eines Kennzeichnungssignals zum Kennzeichnen der Anlageneinheiten und Stellglieder; Mittel zum Erzeugen eines Verknüpfungssignals zum logischen Verknüpfen der gekennzeichneten Einheiten mit der graphischen Benutzeroberfläche, indem sie bewirken, daß die gekennzeichneten Einheiten eine Meldung in einem programmierbaren Speicher speichern, der den gekennzeichneten Einheiten zugeordnet ist; und Mittel, um auf dem Anzeigebildschirm den tatsächlichen Zustand der mit der graphischen Benutzeroberfläche logisch verknüpften Anlageneinheiten und Stellglieder sichtbar zu machen.

20 Revendications

1. Système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40), et une voie de transmission commune (10); les unités d'équipement et d'actionneur étant pourvues de moyens (52) pour comprendre une adresse d'unité; caractérisé :

en ce que l'unité d'actionneur (40) fonctionne pour changer d'état en réaction à un événement;

en ce que l'unité d'équipement (50) fonctionne pour changer d'état en réaction à un message reçu depuis une unité d'actionneur par l'intermédiaire de la voie de transmission, et

en ce que le système comprend :

pour chaque unité d'actionneur (40), une mémoire programmable connexe (45) pour stocker au moins un message programmable associé à un changement d'état de l'unité d'actionneur;

pour chaque unité d'équipement (50), des moyens de marquage connexes (61) pour marquer l'unité;

des moyens (64) pour produire un signal de liaison associé à au moins une unité d'actionneur;

des moyens de couplage (64) pour coupler de manière logique toute unité d'équipement, qui a été marquée par les moyens de marquage connexes, à ladite au moins une unité d'actionneur; lesdits moyens de couplage étant agencés pour stocker, pour chacune des unités d'équipement marquées, un message comprenant l'adresse de l'unité d'équipement marquée dans les mémoires programmables de ladite au

moins une unité d'actionneur, et des moyens pour émettre, en réaction à un changement d'état d'une unité d'actionneur, tout message associé audit changement d'état et stocké dans la mémoire programmable associée à ladite unité d'actionneur par l'intermédiaire de la voie de transmission commune.

2. Système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40), et une voie de transmission commune (10); les unités d'équipement (50) et d'actionneur (4) étant pourvues de moyens (52) pour comprendre une adresse d'unité; caractérisé :

en ce que l'unité d'actionneur (40) fonctionne pour changer d'état en réaction à un événement;

en ce que l'unité d'équipement (50) fonctionne pour changer d'état en réaction à un message reçu depuis une unité d'actionneur par l'intermédiaire de la voie de transmission, et en ce que le système comprend :

pour chaque unité d'actionneur, une mémoire programmable connexe (45) pour stocker au moins un message programmable associé à un changement d'état de l'unité d'actionneur;

pour chaque unité d'actionneur, des moyens de marquage connexes (61) pour marquer l'unité;

des moyens (64) pour produire un signal de liaison associé à au moins une unité d'équipement;

des moyens de couplage (64) pour coupler de manière logique toute unité d'actionneur, qui a été marquée par les moyens de marquage connexes, avec ladite au moins une unité d'équipement; lesdits moyens de couplage étant agencés pour stocker dans les mémoires programmables des unités d'actionneur marquées des messages comprenant les adresses de ladite au moins une unité d'équipement, et

des moyens pour émettre, en réaction à un changement d'état d'une unité d'actionneur, tout message associé audit changement d'état et stocké dans la mémoire programmable associée à ladite unité d'actionneur par l'intermédiaire de la voie de transmission commune.

3. Système suivant la revendication 1 ou 2, caractérisé en ce que, avec au moins une unité d'équipement, une mémoire programmable est associée pour stocker au moins un message programmable

et des moyens pour stocker dans la mémoire programmable connexe ledit au moins un message et des moyens pour émettre au moins l'un des messages stockés par l'intermédiaire de la voie de transmission commune en réaction à un changement d'état dans l'unité.

4. Système suivant la revendication 3, caractérisé en ce qu'il comprend des moyens pour stocker des messages dans la mémoire programmable de ladite au moins une unité d'équipement, les messages contenant les adresses des unités d'actionneur associées au signal de liaison.

5. Système suivant la revendication 1, 2, 3 ou 4, caractérisé en ce que les unités d'équipement et d'actionneur comprennent une autre mémoire programmable pour stocker l'adresse d'unité et des moyens pour stocker une adresse d'unité dans ladite mémoire programmable.

6. Système suivant la revendication 5, caractérisé en ce que le système comprend une unité centrale (30) agencée pour attribuer des adresses d'unité aux unités d'actionneur et d'équipement.

7. Système suivant la revendication 1, 2, 3, 4, 5 ou 6, caractérisé en ce qu'il comprend une unité de configuration (80) comprenant des moyens pour récupérer des informations relatives à l'interaction entre les unités d'équipement et d'actionneur depuis une mémoire d'arrière-plan (90), l'unité de configuration comprenant en outre des moyens pour soumettre des messages contenant les informations récupérées de ladite mémoire d'arrière-plan aux mémoires programmables associées aux unités d'équipement et d'actionneur qui sont marquées et aux unités d'équipement et d'actionneur associées à un signal de liaison, lorsqu'un signal de liaison se produit.

8. Système suivant l'une quelconque des revendications précédentes, caractérisé en ce que la mémoire programmable associée à chaque unité d'actionneur et d'équipement, respectivement, est physiquement intégrée à l'unité.

9. Système suivant la revendication 1 ou 2, caractérisé en ce que les moyens de marquage dans au moins une unité d'équipement ou d'actionneur comprennent un commutateur pour marquer l'unité, le commutateur étant associé à l'unité.

10. Système suivant la revendication 2, 3 ou 9, caractérisé en ce qu'au moins une unité d'équipement ou d'actionneur comprend un commutateur pour produire un signal de liaison associé à ladite unité d'équipement ou d'actionneur.

11. Système suivant la revendication 9 ou 10, caractérisé en ce que le système comprend une unité de commande à distance (89) pour activer à distance, au moyen d'une transmission radio d'un faisceau de signaux, lesdits commutateurs pour marquer une unité et pour produire un signal de liaison, l'unité de commande à distance étant agencée pour n'émettre un faisceau de signaux que dans une direction sélectionnée.
12. Système suivant l'une quelconque des revendications précédentes, caractérisé en ce que la voie de transmission commune comprend des moyens pour la transmission radio de signaux pour au moins une partie de la trajectoire des signaux.
13. Unité d'actionneur (40) propre à être utilisée dans un système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40); une voie de transmission commune (10); pour chaque unité d'équipement, des moyens de marquage connexes (61) pour marquer l'unité d'équipement; et les unités étant pourvues de moyens (52) pour comprendre une adresse d'unité; dans laquelle :
- l'unité d'actionneur (40) fonctionne pour changer d'état en réaction à un événement; l'unité d'actionneur comprend : une mémoire programmable (45) pour stocker au moins un message programmable associé à un changement d'état de l'unité d'actionneur; des moyens (64) pour envoyer un signal de liaison par l'intermédiaire de la voie de transmission commune amenant le balayage de l'ensemble des unités dans le système et pour stocker, pour chaque unité marquée, un message comprenant l'adresse de l'unité marquée dans la mémoire programmable, et des moyens pour émettre, en réaction à un changement d'état de l'unité d'actionneur, tout message associé audit changement d'état et stocké dans la mémoire programmable par l'intermédiaire de la voie de transmission commune.
14. Unité d'actionneur (40) propre à être utilisée dans un système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40); une voie de transmission commune (10); les unités étant pourvues de moyens (52) pour comprendre une adresse d'unité; dans laquelle :
- l'unité d'actionneur (40) fonctionne pour changer d'état en réaction à un événement; l'unité d'actionneur comprend : une mémoire programmable (45) pour stocker au moins un message programmable associé à un changement d'état de l'unité d'actionneur; des moyens de marquage pour marquer l'unité; des moyens pour, en réaction à un signal de liaison reçu d'une unité d'équipement par l'intermédiaire de la voie de transmission commune, stocker un message comprenant l'adresse de l'unité d'équipement dans la mémoire programmable, et des moyens pour émettre, en réaction à un changement d'état de l'unité d'actionneur, tout message associé audit changement d'état et stocké dans la mémoire programmable par l'intermédiaire de la voie de transmission commune.
15. Unité d'équipement (50) propre à être utilisée dans un système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40); une voie de transmission commune (10); pour chaque unité d'actionneur (40), des moyens de marquage connexes (61) pour marquer l'unité d'actionneur et des moyens pour émettre, en réaction à un changement d'état de l'unité d'actionneur, tout message associé audit changement d'état et stocké dans une mémoire programmable (45) associée à l'unité d'actionneur par l'intermédiaire de la voie de transmission commune, et les unités étant pourvues de moyens pour comprendre une adresse d'unité; dans laquelle :
- l'unité d'équipement comprend des moyens (64) pour envoyer un signal de liaison par l'intermédiaire de la voie de transmission commune amenant le stockage d'un message comprenant l'adresse de l'unité d'équipement dans la mémoire programmable d'unités d'actionneur marquées, et l'unité d'équipement fonctionne pour changer d'état en réaction à un message reçu d'une unité d'actionneur par l'intermédiaire de la voie de transmission.
16. Interface utilisateur graphique (100) à utiliser dans un système de commande d'équipement, comprenant une pluralité d'unités d'équipement (50) et d'actionneur (40) et une voie de transmission commune (10); dans laquelle l'interface utilisateur graphique comprend un écran d'affichage (102), un dispositif d'entrée de données (101), des moyens pour produire à distance un signal de marquage pour marquer des unités d'équipement et des unités d'actionneur, des moyens pour produire un signal de liaison pour connecter de manière logique les unités marquées à l'interface utilisateur graphique en amenant les unités marquées à stocker un message comprenant une adresse de l'interface utilisateur graphique dans une mémoire programmable associée aux unités marquées, et des moyens pour visualiser sur l'écran d'affichage l'état réel des unités d'équipement et d'actionneur connectées de manière logique à l'interface utilisateur graphique.

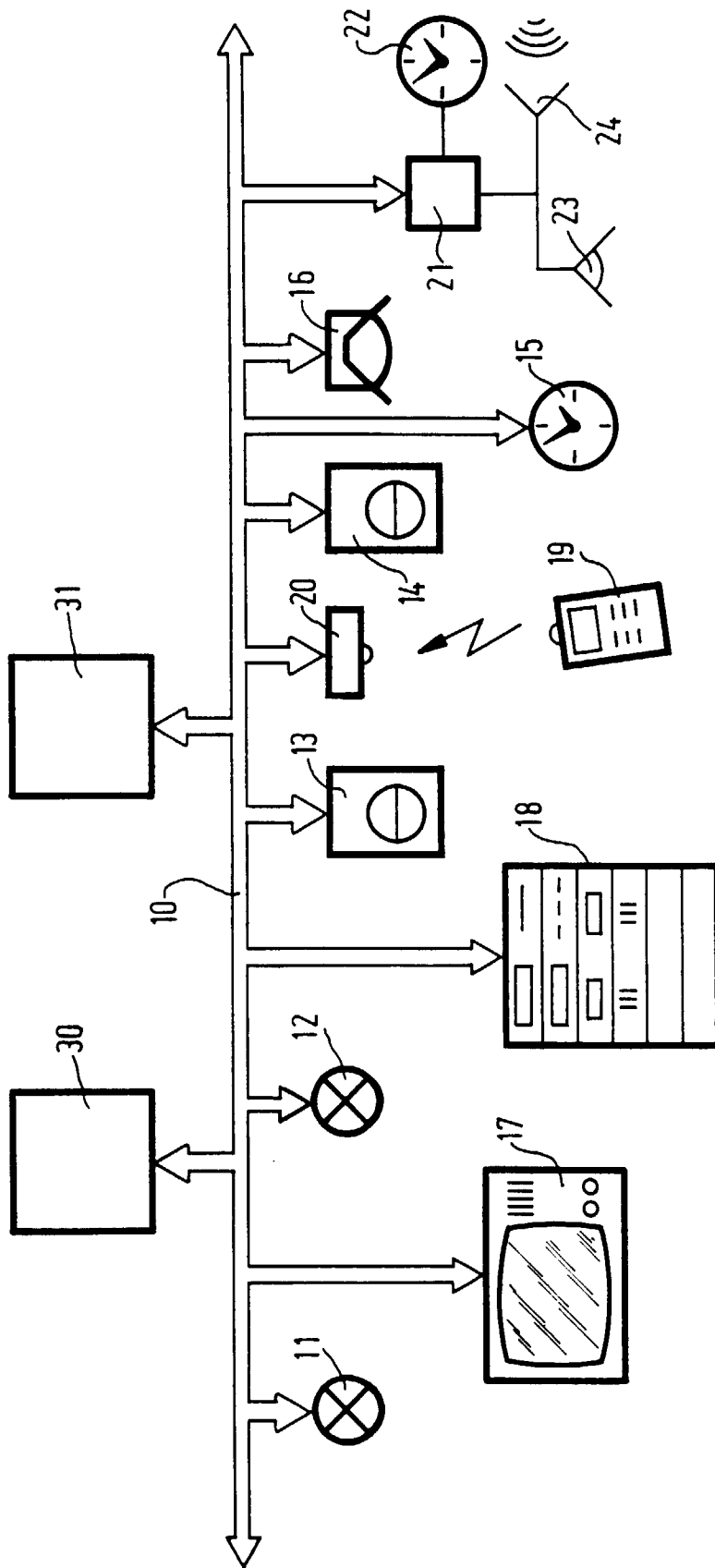


FIG. 1

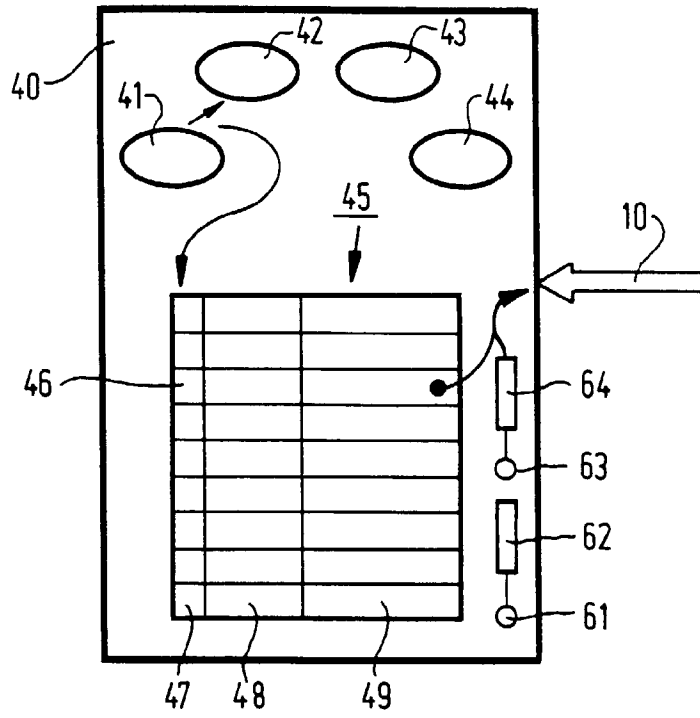


FIG. 2

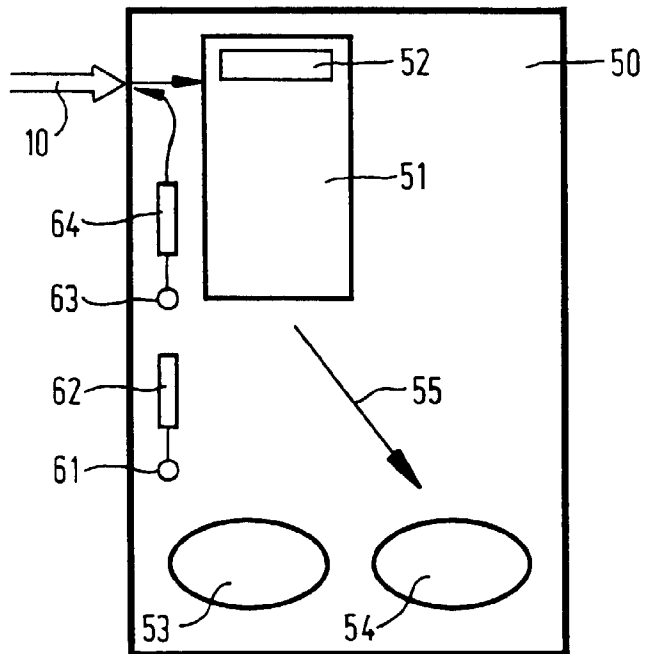


FIG. 3

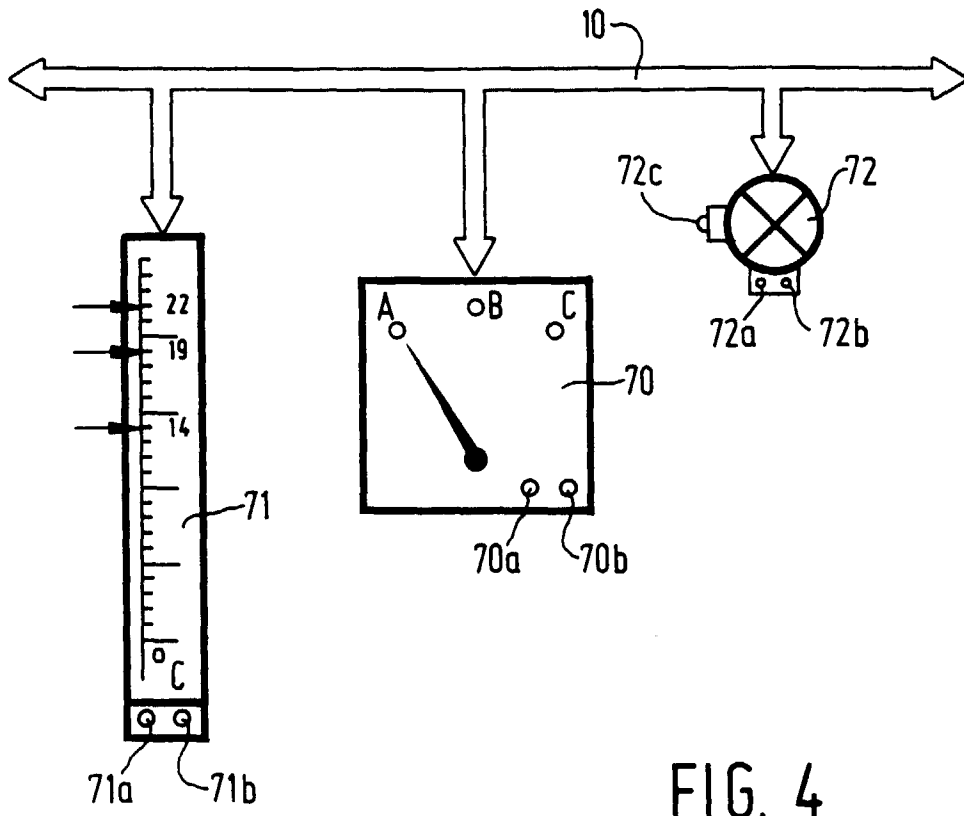


FIG. 4

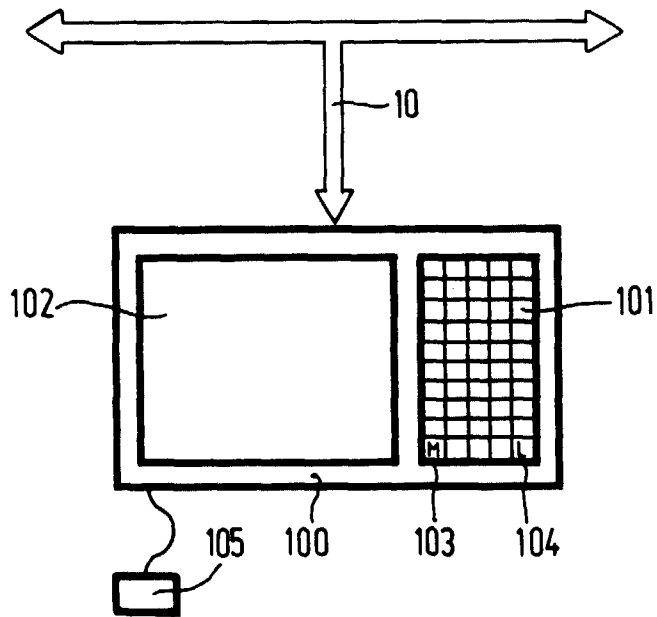


FIG. 6

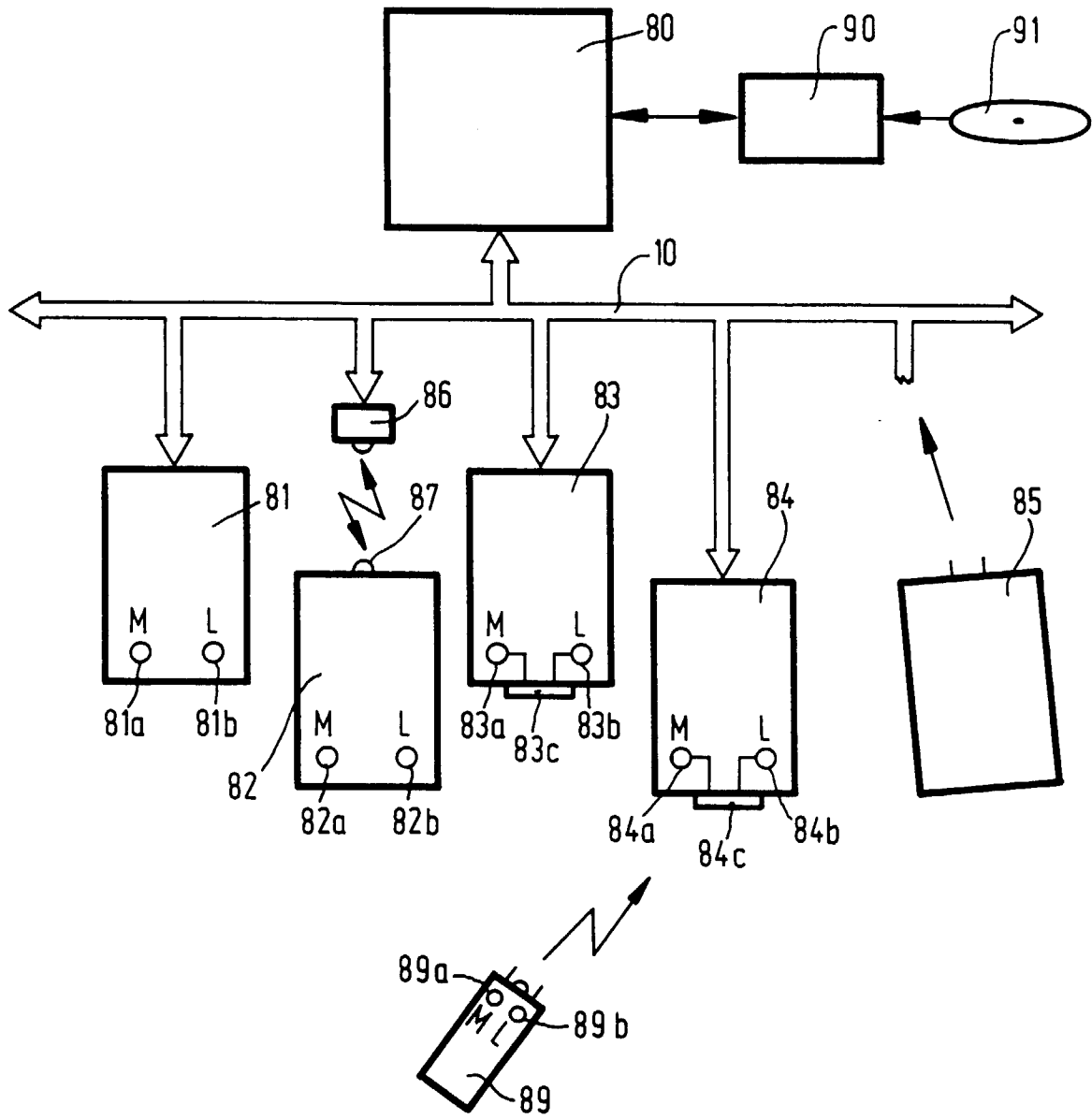


FIG. 5