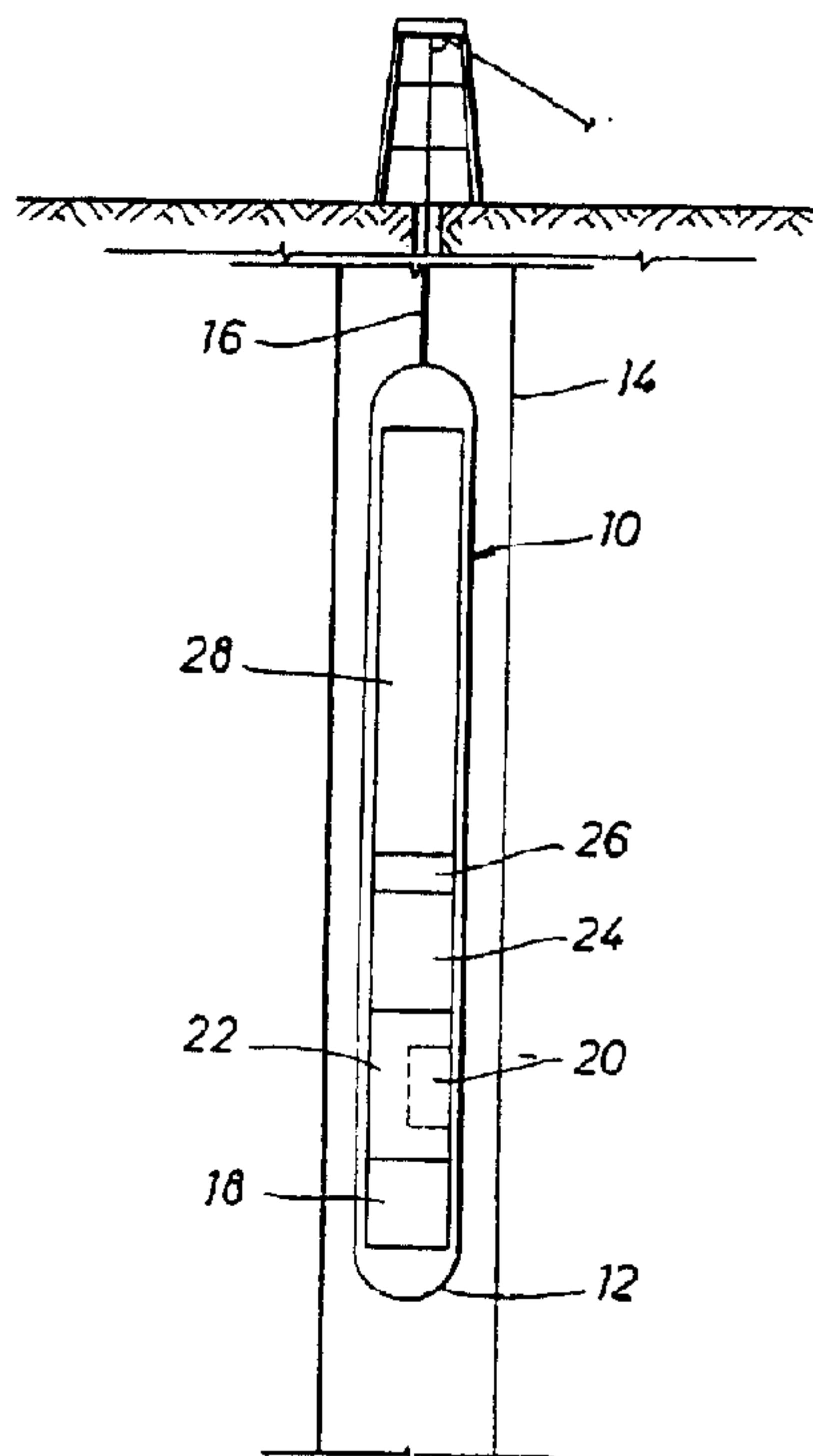




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(54) **OUTIL D'ANALYSE SPECTRALE AUX RAYONS GAMMA
POUR LA DIAGRAPHIE**
(54) **GAMMA RAY SPECTRAL TOOL FOR WELL LOGGING**



(57) A gamma ray spectral tool is provided that can be used in slick line systems. The tool includes a battery, a controller, and a memory. In operation, the tool compresses data from the spectral detector for storage in the memory, allowing for long runs without the memory overflowing. Further, a controller latches the self-adjusting stabilization feature of the spectral detector when gamma ray intensity exceeds a predetermined threshold, preventing erroneous "stabilization" by the stabilization feature of the spectral detector.



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ABSTRACT OF THE DISCLOSURE

A gamma ray spectral tool is provided that can be used in slick line systems. The tool includes a battery, a controller, and a memory. In operation, the tool compresses data from the spectral detector for storage in
5 the memory, allowing for long runs without the memory overflowing. Further, a controller latches the self-adjusting stabilization feature of the spectral detector when gamma ray intensity exceeds a predetermined
10 threshold, preventing erroneous "stabilization" by the stabilization feature of the spectral detector.

APPLICATION FOR PATENT

Title: GAMMA RAY SPECTRAL TOOL FOR WELL LOGGING

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SPECIFICATION**BACKGROUND OF THE INVENTION****1. Field of the Invention**

The invention relates to well logging tools, and
5 more specifically to a gamma ray spectral memory tool.

2. Description of the Related Art

A vast array of tools are used for well logging.
These tools, which can measure pressure, temperature, and
10 a wide variety of other parameters, are typically lowered
into the well at various points in drilling and
production operations to determine conditions down hole
and to determine the effect of various drilling
procedures.

15 These well logging tools generally process the data
they accumulate in two different ways. In the first
technique, the tools are lowered on what is known as a
wireline, an electric line that allows bidirectional data
communication with the surface and allows power to be
20 provided from the surface. In the second technique, the
tool is instead lowered on a slick line or non-electrical
cable and the tool must provide its own power and data
storage.

25 Wireline systems allow dynamic monitoring of the
well logging tools and eliminate the need for large
memories within the tool. Wireline, however, is much
more expensive than slick line.

A slick line is typically used in conjunction with
a tool that has on-board memory of some sort and need not

communicate with the surface. A battery powered tool is lowered into the well, the tool records the data, and that data is downloaded when the tool is brought to the surface. Although less expensive to use, slick line tools must be capable of operation independent from surface control.

One parameter that well logging tools measure is the presence of gamma rays. Radioactive materials can be injected into the well and then the location of those materials tracked by the gamma ray output of the radioactive materials. Different radioactive materials output gamma rays having different energies. A well logging tool can monitor either overall gamma ray count per unit time, or a gamma ray spectral tool can further determine not only the gamma ray count, but also the energies of those gamma rays. The former technique, which simply detects gamma rays, has been used in conjunction with both wireline and slick line systems.

Spectral gamma ray tools, however, have historically been used only in wireline systems. Examples of such systems are found in United States patent 4,585,939 to Arnold et al. titled "Multi-Function Natural Gamma Ray Logging System" issued April 29, 1986; United States patent 4,857,729 to Gadeken et al. titled "Method of Radioactive Well Logging" issued August 15, 1989; and United States patent 5,410,152 to Gadeken titled "Low-Noise Method for Performing Downhole Well Logging Using Gamma Ray Spectroscopy to Measure Radioactive Tracer Penetration" issued April 25, 1995. Because spectral gamma ray tools divide the gamma ray counts based on their energy spectrum, they provide the capability to distinguish between different radioactive substances in

or near a well and to determine where each is located. Such radioactive substances are used to trace the location of liquids or solids injected into a well. Solid particles used as tracers are described, for
5 example, in U.S. patent 5,182,051.

These systems typically use an americium source as a gamma ray energy reference. Americium generates gamma rays of 60 Kev, so the spectral gamma ray tool can use this reference to determine the energy level of other
10 gamma rays in proportion to that source. Gamma ray emissions from the americium source, as well as from other substances, strike a photomultiplier tube (PMT) in the spectral tool, which in turn outputs voltage pulses that are proportional to the energy of the gamma ray that
15 caused the pulse. Electronics within the spectral gamma ray detector convert this pulse to a digital value and then increment a register corresponding to the energy denoted by that digital value, indicating another pulse has occurred within that portion of the energy spectrum.
20 This is repeated over a period of time, for example 1.6 seconds and then this spectral data is then transmitted over the wireline. Typical instruments divide the gamma ray spectrum into approximately 250 energy channels, although the Halliburton TracerScan tool uses 512 energy
25 channels, with approximately 8 bits of count data per channel. After the accumulated data is transmitted, all the registers are zeroed, and then the counting process repeats.

These gamma ray spectral tools provide a great deal
30 of information, but historically these devices have been restricted to use in wireline systems. First, the photomultiplier tube requires a very high voltage source for its grids (around 1500 V), and has historically

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consumed too much power for extended runs on a slick line. Runs can take as long as eight hours, and it was simply impossible to provide battery power for that length of time.

5 Second, the volume of data generated by these spectral tools is greater than non-spectral gamma ray tools by over two orders of magnitude. Typically, a gamma ray spectral tool is run through a well zone of interest five times at a logging speed of 10 feet per
10 minute, taking up to 8 hours. Assuming around 640 bytes of data is being generated over a 1.6 second period by the tool (1 byte per energy spectrum per second), in 8 hours an extraordinarily large amount of data is generated--over 11 megabytes. These storage requirements
15 have been excessive because memory chips require power as well as space.

 Further, spectral tools sometimes encounter areas of a high gamma ray concentration. In such a case, the reference signal from the americium can be masked by
20 those high gamma ray levels. A stabilizer circuit in the tool typically monitors the digitized PMT output in an attempt to locate the 60 Kev gamma ray spike generated by the americium, which would generally be the strongest gamma ray source found. When this spike drifts off of
25 the register designated for 60 Kev gamma rays, the supply voltage to the PMT is adjusted, forcing the americium spike back into the proper energy channel. (Again, the energy of gamma rays from the americium are constant and known.) In this way, the americium spike provides a
30 reference to compensate for any drift in the PMT output. But when excessive gamma ray radiation is present, this americium spike can be masked, causing this automatic stabilization to fail, leading to uncontrollable

misadjustments of the voltage level to the PMT. Gamma ray spectral tools have historically required dynamic monitoring from the surface for these "washout" conditions because otherwise the spectral tool could lose track of the reference signal, possibly causing faulty energy readings of the gamma rays actually being monitored.

For all of these reasons, spectral gamma ray instrumentation has historically been run in wireline systems, rather than slick line systems. This has resulted in increased costs because of the added expense of running wireline as opposed to slick line, which is simple to transport and simple to use.

Therefore, it would be greatly desirable to develop techniques to allow gamma ray spectral tools to be used in slick line systems.

SUMMARY OF THE INVENTION

In a well logging instrument according to the invention, a gamma ray spectral detector tool is run on a slick line rather than a wireline. The gamma ray tool includes a battery, a controller, and a memory. The controller receives digital spectral data from the gamma ray spectral detector, compresses that data, and stores that data in the memory. When the well logging tool is retrieved to the surface, that data is then downloaded to an analysis system.

Further according to the invention, the gamma ray spectral detector includes a log/calibration mode and a latched mode. In the log/calibration mode, a voltage to a photomultiplier tube is dynamically adjusted to compensate for output shifts of the photomultiplier tube as indicated by 60 Kev gamma rays from an americium

source. In the latched mode, the voltage to the photomultiplier tube is held constant. According to the invention, when the digital output of the spectral detector indicates an overall quantity of gamma rays exceeding a predetermined value, the spectral detector is switched from the log/calibration mode to the latched mode.

BRIEF DESCRIPTION OF THE DRAWINGS

A better understanding of the present invention can be obtained when the following detailed description of the preferred embodiment is considered in conjunction with the following drawings, in which:

Figure 1 is a block diagram illustrating the components of the gamma ray spectral tool in the well according to the invention;

Figure 2 is a block diagram illustrating the functional interconnection of the various components of the gamma ray spectral tool according to the invention;

Figures 3A, 3B, 3C and 3D comprise a schematic illustration of the controller circuitry according to the invention;

Figure 4 is a schematic illustration of a bank of static random access memory implemented according to the invention;

Figure 5A is a block diagram illustrating the control of a voltage source to a photomultiplier tube in a spectral detector;

Figures 5B and 5C are spectral energy graphs indicating the effect of high gamma ray concentration upon the self-stabilizing aspect of a spectral detector; and

Figure 6A-6D are flowcharts illustrations of code for execution in an apparatus according to the invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

Turning to Figure 1, shown is a basic diagram of a down hole gamma ray spectral instrument 10 according to the invention. Typically, the entire instrument 10 is placed in a 17 foot long case 12, which is lowered into a well 14 on a slick line 16. The instrument 10 includes a gamma ray spectral detector 18, a memory 20, a controller 22, a collar locator (CCL) 24, an RS-232 interface 26, and batteries 28.

The gamma ray spectral detector 18 is one of many gamma ray spectroscopic instruments widely available. Manufacturers include Haliburton Logging Services, Houston, Texas; Atlanta Scientific; and Schlumberger Technology Corporation, Houston, Texas. This device is preferably a TracerScan™ instrument developed by Haliburton. These devices generally use a sodium iodide crystal to capture gamma rays and emit pulses of light in response to those gamma rays. These pulses of light have an intensity proportional to the energy level of the gamma ray (measured in electron volts). The resulting light pulse then strikes a photomultiplier tube, which in turn emits a voltage pulse that is proportional to the energy level of the original gamma ray. This voltage pulse is also dependent on the photomultiplier tube's supply voltage. Further, a photomultiplier tube's gain tends to drift over time because of environmental factors. To compensate for this drift, these instruments typically use an americium source, which is a source of 60 Kev gamma rays, to adjust the voltage to the photomultiplier tube. If the peak in the photomultiplier tube output voltage that corresponds to the gamma rays from the americium source drifts, the supply voltage to the photomultiplier tube is correspondingly adjusted.

This is further discussed below in conjunction with Figure 5A.

These instruments also have various modes, such as a startup mode, a stabilization mode, a logging/calibration mode, and a latched mode. When in the logging/calibration mode, the peak from the americium source is automatically tracked, with the supply voltage to the photomultiplier being adjusted to compensate for drifts. When in the latched mode, the supply voltage to the photomultiplier tube is instead locked, preventing stabilization for drift.

The digitized output of the gamma ray spectral detector 18 is provided to the controller 22. This controller 22 is further discussed below in conjunction with Figure 3. To summarize, it includes an embedded processor, a read only memory, a random access memory, and interface circuitry to allow it to receive the spectral digital data from the gamma ray spectral detector 18, compress that data, and store the compressed data in the memory 20. When the instrument 10 is retrieved to the surface, that data is then downloaded to an analysis system via the RS-232 port 26.

The batteries 28 provide power through a power supply to various components of the instrument 10. The batteries 28 must be sufficiently powerful to last around 8 hours. For that reason, preferably special batteries are used. These are 9 volt lithium or alkaline battery sticks, preferably manufactured by Southwest Electronics and built to specifications. The lithium batteries are used in high temperature applications, preferably capable of operating at temperatures up to 150 degrees centigrade. The alkaline batteries are used in low temperature applications, preferably capable of operating

at up to 80 degrees centigrade. The batteries should be able to source 1.4 amps for 8 hours, and they should be diode protected and overload protected. For added capacity, they may be nearly 3½ feet long. The
5 batteries 28 provide power to all of the components within the instrument 10.

Turning to Figure 2, a block diagram is shown illustrating the logical interconnection of the various components of the instrument 10. The battery 28 provides
10 a 9 volt supply voltage to a power supply 30. The power supply 30 in turn provides +5 volts to the controller 22 and the memory 20, and provides +5 and ±15 volt to the gamma ray spectral detector 18.

The controller 22 also provides control signals to
15 the spectral detector 18, and the spectral detector 18 similarly provides spectral data to the controller 22. The precise format of the spectral data from the spectral detector 18 varies from instrument to instrument, but in essence is a digital representation of the gamma ray
20 pulse count detected per energy spectra. A typical spectral detector 18 will include 512 discrete energy channels, 256 being in a low energy range, and 256 being in a high energy range. Within each channel, an 8-bit register will represent the gamma ray pulse count within
25 that energy spectra since the spectral detector 18 started counting. Typically, the spectral detector 18 will reset around every 1.6 seconds, restarting its counting, and then transmitting its spectral data to the controller 22. This reset time may vary, however,
30 depending on the spectral detector's manufacturer.

As will be appreciated, 640 channels (512 of spectral data and 128 in operational data) at 8 bits per channel constitutes around 640 bytes of data every 1.6

seconds. This is a high data rate, corresponding to nearly 11.5 megabytes of data over an 8 hour period.

Depending on the spectral detector 18 used, the data rate, the number of channels, and the exact format of the data may vary. The volume of data, however, is
5 universally large.

The controller 22 also provides control data to the spectral detector 18. A variety of signals are generally provided, but for this discussion, the most important are
10 the controls of the log/calibration circuitry for the photomultiplier tube supply voltage. As previously discussed, the supply voltage to the photomultiplier tube affects the digitized output voltage of the photomultiplier tube as it relates to the energy of a
15 specific gamma ray. To maintain the photomultiplier tube in calibration, that supply voltage is adjusted to keep the 60 Kev americium gamma ray peak located within its corresponding spectral energy range in the spectral data provided to the controller 22. One of the controls from
20 the controller 22 to the spectral detector 18 allows the controller 22 to disable the automatic calibration of the spectral detector 18, latching the supply voltage to its current voltage.

Turning to Figure 3, illustrated is a schematic
25 diagram of the controller 22. The heart of the controller 22 is a microprocessor 100, which is preferably an 80C32 embedded controller by Intel Corporation. A number of standard components provide appropriate clock and power signals to the microprocessor
30 100, such as a crystal 102, capacitors 104, 106, and 108, and a resistor 110. Power is provided by the 5 volt supply and the chip is grounded. The 80C32 is a well known embedded controller, and its implementation is well

known to those of ordinary skill in the embedded systems arts. A wide variety of other microprocessors could instead be used without in any way detracting from the invention.

5 The microcontroller 100 provides an interrupt signal INTO to the spectral detector 18 at 400 Hz. INTO allows the spectral detector 18 to operate properly. The microcontroller 100 also includes a synchronization input SYNCEN, which is provided by the spectral detector 18 for
10 synchronization purposes. A pair of RS-232 lines are also provided through a port of the microcontroller 100, allowing half duplex RS-232 communications with external devices.

 The microcontroller 100 has sixteen address lines
15 and eight data lines. The high order address lines A15/8 correspond to the microcontroller's bidirectional P2.7/2.0 I/O lines. The low order address lines are multiplexed with the data lines, so those address/data lines AD7/0 correspond to the P0.7/0.0 I/O lines. The
20 AD7/0 lines are provided to a transparent latch 112, which is latched by the address latch enable signal ALE from the microcontroller 100. The transparent latch 112 then provides the non-multiplexed low order eight address lines A7/0. The A7/0 lines are used to address and drive
25 a variety of devices, including a decoder 114, an AND gate 116, and a scratch pad random access memory (RAM) 118, and a read only memory (ROM) 120. These lines are also used to address the static random access memory (SRAM) in the system, as is discussed below in
30 conjunction with Figure 4. The AND gate 116 combines address lines A15 and A14 so that when both are asserted, the enable of the decoder 114 is asserted.

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The decoder 114 is used to select a number of other hardware features within the controller 22. Thus, the highest portion of the address space is mapped to these physical features. These physical features include SRAM control, control of the spectral detector 18, and reading of data from the spectral detector 18. SRAM control is provided through three addresses (HBYTE, MBYTE, LBYTE) which, when written to by the microcontroller 100, cause the assertion of a set high order address byte signal HBYTE, a set middle order address byte signal MBYTE, and a set low order address byte signal LBYTE. Once the SRAM address is set using these three signals, data is written to or read from the SRAMs by writing to or reading from an SRAM address port ADD_O/P, which causes assertion of an SRAM addressing signal ADD_O/P. The spectral detector 18 is controlled by writing to an address SW corresponding to a switch signal SW, and spectral data is read from the spectral detector 18 via a first-in first-out buffer by reading from an address FIFO, which causes assertion of a first-in first-out buffer access signal FIFO.

In practice, to access the SRAMs, the address for the SRAMs is latched into three latches 122, 124, and 126 by writing the appropriate data to those latches by writing to the addresses HBYTE, MBYTE, and LBYTE. Then, to write data to the SRAMs at the latched address, 8-bit data is written to the address ADD_O/P, which enables the output of an octal transceiver 128, writing data onto an SRAM data bus D7/0. To read data, a read is directed to the address ADD_O/P, which causes a read signal to be sent to the SRAMs, as is discussed below. The SRAMs then drive data onto the SRAM data bus D7/0, and the octal transceiver 128 drives that data onto AD7/0. The

appropriate chip select signals for the SRAMs are generated by two decoders 130 and 132, which select the appropriate SRAM chip based on ADD_O/P being asserted in conjunction with the appropriate high order bits provided
5 by the high order address byte for the SRAMs as driven by the output of the latch 126.

A FIFO 134 is similarly read by reading from the address FIFO. When the FIFO signal goes high, that enables a dual multiplexer 136, which on a read causes
10 the read input R* of the FIFO 134 to go active, or low. The FIFO 134 then provides data to the microprocessor 100 over AD7/0.

A signal from the P1.0 output of the microcontroller 100 selects a FIFO test mode for the FIFO 134 and its
15 related circuitry. When the signal from P1.0 is high, this switches the outputs of a multiplexer 138 to their B inputs. This in turn forces the first output of the multiplexer 138 low, enabling the B output buffers of a transceiver 140 and disabling all output buffers of a
20 transceiver 142. This in effect couples the data bus AD7/0 of the microcontroller 100 to the data inputs of the FIFO 134. Further, the Q1* output of a decoder 136 is provided (by the multiplexer 138) to the write input W* of the FIFO 134. This causes the write output WR* of
25 the microcontroller 100 to be coupled to the write input of the FIFO 134. Thus, when the P1.0 output of the microcontroller 100 is low, data can be written into the FIFO 134 from the microcontroller 100 via the data bus AD7/0. The capability of writing data to the FIFO is
30 used for diagnostic purposes.

When the select input of the multiplexer 138 is instead driven high, the circuitry is in its operating mode. The outputs of the multiplexer 138 are then

provided as a switch enable signal SWENBL and a detector writing signal DETWR*, both of which are provided by the spectral detector 18. In this mode, the spectral detector 18 periodically writes data into the FIFO 134 when DETWR* goes low and SWENBL is low. The Q2* output of the decoder 144 is then forced low, so the transceiver then drives the data on the spectral detector 18 bus DBR7/0 into the FIFO 134.

When SWENBL is true, then the data latched into the octal latch 140 (the spectral detector 18 mode data) is written out to the spectral detector 18 over DBR7/0 through the transceiver 142. The octal latch 140 is loaded by writing to the address SW. SWENBL allows the spectral detector 18 to periodically poll for the switch position to determine in which mode to place the stabilization circuitry--latched, stabilizing, or logging/calibration.

Turning to Figure 4, shown is the SRAM circuitry of the memory 120. Six SRAM chips 200-210 are shown. The SRAM chips 200-210 are preferably 512K x 8 static RAMs from White Micro, part no. C50307. This is a specialty part, which is the same as a standard static RAM chip, but allows for operation at up to 200°C.

The SRAM chips 200-210 provide 3 megabytes of memory in the illustrated bank. Preferably, another bank is provided providing a total of 6 megabytes of memory. The SRAMs 200-210 are addressed by SRAM address lines SA18/0. These are provided from the controller 22, illustrated in Figure 3, and as previously discussed, are latched in by appropriate writes to HBYTE, MBYTE, and LBYTE by the microcontroller 100. Once the address is latched, an appropriate chip select signal CS5/0 is enabled by the latch 126 of Figure 3, allowing for a read from or write

to the desired SRAM 200-210 via the data bus D7/0. The remaining chip selects of CS11/6 are routed to the other bank of SRAM, not shown. Finally, appropriate decoupling capacitors 212 are used.

5 As discussed above, and as further illustrated by the attached software appendix, it is necessary to compress the data from the spectral detector 18 in order to store it all in the SRAMs 200-210, as well as the second bank of SRAMs not shown. This compression routine
10 relies on the fact that a majority of the 512 spectral data energy channels will have values of zero, indicating no gamma rays of that particular energy. Further, the compression routine also relies on the fact that typically, the values within a particular energy spectrum
15 will at least show counts less than 16, allowing for storage within 4 bits of data rather than 8.

Consecutive channel values that are equal to each other are stored as repeat strings. The first byte contains a code indicating a repeat string follows, along
20 with a count of the number of repeat values. The next byte then contains the value that is repeated.

For a sequence of non-equal values less than 16 (i.e., can be stored in 4 bits) the first byte contains a code indicating that a string of 4-bit elements
25 follows, the second byte contains the count of the number of elements stored in the following bytes, and then the elements themselves follow. The elements are stored two per byte, one value per nibble.

For a string of 8-bit values (that is a value
30 greater than 15 and less than 256) each element requires one full byte to store the data. The first byte is again a code indicating a string of 8-bit elements follows, the

next byte is the number of 8-bit elements to follow, and then the actual 8-bit elements follow.

According to the preferred embodiment, if a value is a repeat value and the repeat count is less than or equal to 6, and the data it is adjacent to is a string of non-repeating elements of the same size (i.e., 4-bit elements or 8-bit elements) the repeat values are not be stored as repeat values but will instead be attached to the adjacent string of non-repeating elements, as this is more efficient.

If the value is a string of 4-bit elements and is adjacent to a string of 8-bit elements, and the 4-bit string has less than 6 elements, then the string of 4-bit values are instead treated as 8-bit values and are appended to the 8-bit string.

If a value is a repeat value and its count is less than 12, and it is preceded and followed by strings of non-repeating 4-bit elements, those repeat values will be appended to the 4-bit string as 4-bit elements, rather than treated as a repeat string.

It will be readily apparent how this code is decompressed once the data has been compressed. The decompression routine used in the surface system is further attached in the source code appendix.

Turning to Figure 5, a block diagram is shown illustrating how the spectral detector 18 uses feedback to control the voltage to a photomultiplier tube 300. This is illustrated in conjunction with Figures 5B and 5C, showing a relative number of counts from the photomultiplier tube 300 within particular energy spectrums. Assume that the photomultiplier tube 300 receives a 60 Kev gamma ray from the americium source. The energy level of that particular pulse is then

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digitized by a digitizer 302. That digitizer 302 then provides a value to a voltage controller 304 internal to the spectral detector 18, which tracks the peak for the 60 Kev signal illustrated in Figure 5B. But assume, again referring to Figure 5B, that this peak drifts to the left as illustrated. The voltage controller 304 must increase the voltage to the photomultiplier tube 300, forcing the peak in Figure 5B to the right. Therefore, the voltage controller 304 then instructs a PMT voltage supply 306 to increase the voltage to the photomultiplier tube 300.

But turning to Figure 5C, sometimes the gamma ray count will be so great as to saturate many of the energy spectra, or at least to interfere with the peak found at 60 Kev. In that case, the voltage controller 304 may incorrectly adjust the PMT voltage supply 306, attempting to force a phantom peak to the proper 60 Kev energy spectra. In prior art systems, one had to manually monitor for this condition, and when it occurred take appropriate action from the surface. According to the invention, however, when the total gamma ray count in a predetermined range of channels (for example channels 100 to 489) exceeds a certain value for a 1.6 second time interval, the microcontroller 100 then writes a switch position to the switch address SW that corresponds to the latch mode in the spectral detector 18. That position is then latched into the latch 140, which is then written to the spectral detector 18 when SWENBL is next activated.

This latch mode switch position forces the spectral detector 18 into its latched mode. In this mode, the voltage controller 304 in the spectral detector 18 prevent the PMT voltage supply 306 from changing its voltage to the PMT 300. This is permissible for short

periods of time, as the drift of the output of the PMT 300 should not be excessive. Once the gamma ray saturation illustrated in Figure 5C is reduced, the controller 22 writes a different mode value corresponding to log/calibration mode to the latch 140, allowing the voltage controller 304 within the spectral detector 18 to again enter a log/calibration mode. In this way, wild excursions by the PMT voltage supply 306 are prevented when the gamma rays from the americium source stands to be "washed out" by other gamma rays.

The software for operating the tool, including compressing and decompressing data, switching operating modes, and initiating data storage, is attached in the source code appendices. Appendix 1 includes the source code for operating the instrument 10, while Appendix 2 is the source code for the decompression routine. That source code is self explanatory, but Figures 6A-6D serve to further illustrate the flow of that software.

Turning to Figure 6A, a flowchart of a main routine 400 is shown. After initialization, the routine 400 proceeds to step 402, where it checks for user input over the RS232 port 26. This would occur when the instrument 10 was at the surface, either before or after a run, and was connected to the surface system.

If input is available at step 402, control proceeds to a case 404, where appropriate action is taken depending on the type of input. If the command is a tool command relating to the spectral detector 18 itself, control proceeds to step 406, where that command is executed. These commands can include commands to change the spectral detector 18 mode, data transmission commands, status checking commands, and commands to initiate a run into the well. The effect of this last

command is further discussed below in conjunction with Figure 6B. After the command is executed, control loops to step 402.

5 If at step 404 the input is related to testing, control proceeds to step 408, where the appropriate test is performed. This could include, for example, various hardware testing, SRAM testing, and EEPROM testing. After the testing is complete, control then proceeds to step 402.

10 Other input at step 402 would be spurious, so control proceeds in that case from step 404 to step 410, where an error is indicated and control again loops to step 402.

15 If no input is available at step 402, control proceeds to step 412, where the routine 400 checks for a full field of spectral data. Preferably, channel data is stored to alternate fields. When one field is full, data is stored to the other field while the data from the first field is compressed to memory. This is further
20 discussed below in conjunction with Figure 6C.

If a field is full at step 412, control proceeds to step 414, where the data is processed by being compressed to memory. Otherwise from step 412, and in any case from step 414, control proceeds to step 402.

25 Turning to Figure 6B, a flowchart of further details of initiating a run is shown. Beginning at step 416, a check is made for entry of a delay time, and at 418, a check is made to ensure the instrument 10 is in an appropriate (log/calibrate or latched) mode. If either
30 condition is false, an error is displayed at step 420, and control returns to the main routine 400 at step 402.

Proceeding to step 422, the delay timer is started, and at step 424, the delay timer is counted down until

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timeout. This allows for sufficient time to position the tool to begin a data acquisition run. Upon time out, control then proceeds to step 426, where the command mode is set to actually compress and save acquired data.
5 Control then returns to the main routine 400 at step 402.

Turning to Figure 6C, a store routine 450 is shown which reflects the program flow of steps 412 and 414 of Fig. 6A. Control begins at step 452, where data for a full spectrum is read from the FIFO 134 and then written
10 to a field in the RAM 118 at step 454. Control then proceeds to step 456, where it is determined whether a full field of data has been received from the FIFO 134. If not, control loops to step 452; if so, control proceeds to step 458.

15 At step 458, it is determined to which field the data is in, and a branch is taken reflecting the field. Control proceeds to step 460 if field 2 is full, where a field 2 full flag is set; control proceeds to step 462 if field 1 is full, where a field 1 full flag is set.
20 Control then proceeds to step 464, where a return is executed to the main routine 400.

Turning to Figure 6D, a flowchart illustrates how the data is processed in step 414 of Fig. 6A. A process data routine 500 begins at step 502, where the field full
25 flags are checked. If the second field is full, control proceeds to step 504, where the operating mode is determined (real time or storage). If in real time mode, control proceeds to step 506, where the second field is transmitted over the RS232 port 26. If in storage mode,
30 control instead proceeds to step 508, where the field is compressed and stored in the SRAMs. Otherwise, and from both steps 506 and 508, control proceeds to step 510, where control returns to the main routine 400. Control

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proceeds in a similar manner for the first field in steps 512-516.

In an actual drilling operation, the instrument 10 would typically be used as follows. First, the instrument 10 would be programmed for the particular run via the RS-232 port by connection with the surface analysis system. During this stage, the spectral detector 18 would be set in an initialization mode and would be calibrated, setting the zero position of an analog-to-digital converter in the spectral detector 18 so that a zero output of the analog-to-digital converter corresponds to a zero energy value of gamma ray. Further, the instrument 10 would be calibrated such that the 60 Kev gamma rays from the americium source correspond to the appropriate output value of the analog to digital converter within the spectral detector 18. In this way, both the zero and the gain would be properly set in the spectral detector 18.

Further, an appropriate delay would be set by the surface analysis system so that the instrument 10 would not begin acquiring data until it was properly in position. This would prevent unneeded data from being stored in the memory 20. Instead, the delay would be set, the instrument 10 would be disconnected from the surface analysis system, and the instrument 10 would be lowered into the well on a slick line. When it was at the appropriate starting depth, the operator would wait until the delay time had passed, at which point the instrument 10 would start actually storing data in the memory 20, and then the instrument 10 would be periodically lowered and raised for the desired number of passes through the zone of interest.

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At this point, it is appropriate to note that not only could slick line be used, but also coiled tubing. Further, slick line could be fed through coiled tubing. The coiled tubing could be of a type, for example, disclosed in U.S. patent 5,121,827 to Legget or U.S. patent 4,984,634 to Pilla. Using such coiled tubing, appropriate tracer elements could be injected into the hole while the instrument was operating. Similarly, the coiled tubing could be lowered down hole with the slick line inside until the end of the coiled tubing was at the top of the zone of interest. Then, the tubing could be tied off at the top, and the wireline could be lowered further. Thus, a tracer element could be injected at the top of the zone of interest to the coiled tubing, while the instrument 10 is played up and down through the zone of interest on a slick line.

Further, coiled tubing alone could be used to lower the instrument 10. With coiled tubing, openings or spacers could be provided above the instrument 10 so that the instrument 10 and the tubing could be lowered into the well to a certain depth, tracer elements could be injected through the coiled tubing, and then the instrument 10 could be run through the zone of interest. In this technique, no slick line is even needed, as the coiled tubing acts as both a support for the instrument 10 and a path for injecting tracers. A wide variety of techniques for using the slick line in conjunction with the instrument 10 will be appreciated by one of ordinary skill in the art.

Although the use of the instrument 10 has been described in terms of slick line usage, if only wireline is available, the instrument 10 could of course be run on that wireline. It would not need to be coupled to a

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surface system, however, but could instead use the wireline simply as another form of cabling for lowering the instrument 10.

5 The foregoing disclosure and description of the invention are illustrative and explanatory thereof, and various changes in the size, shape, materials, components, circuit elements, wiring connections and contacts, as well as in the details of the illustrated circuitry and construction and method of operation may be
10 made without departing from the spirit of the invention.

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APPENDIX 1

TITLE ROUTINE-TSCAN.ASM

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NOLIST
INCLUDE GLOBL.ASM
LIST

PAGE
EXTERN TBL1,iTBL1

.CODE

PROGRAM START

MAIN .SECTION OFFSET MAINADDR

LJMP INITM ;INITIALIZATION ROUTINE

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

; INTERRUPT 0, SPECTRAL CHANNEL DATA PROCESSING

INT0 .SECTION OFFSET MAINADDR+0003H

LJMP INTO_R

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

; TIMER 0 INTERRUPT

T0INT .SECTION OFFSET MAINADDR+000BH

LJMP T0INTR

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

INT1 .SECTION OFFSET MAINADDR+0013H

CLR EX1
RETI

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

; TIMER 1 INTERRUPT, RELOAD 400 HZ TIMER

T1INT .SECTION OFFSET MAINADDR+001BH

LJMP T1INTR

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

; SERIAL PORT INTERRUPT

TRINT .SECTION OFFSET MAINADDR+0023H

LJMP SERINT

;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

; TIMER 2 INTERRUPT


```

;
; LOKFOR0
LOKFOR0 MOV    A,CH0           ;LOOKING FOR FRAME 0 IN THE TEMP
        JNZ    XINT0A        ;STORAGE BUFFER SO AS TO REALIGN
        MOV    rROH,#02H     ;CHANNEL 0 WITH THE FIRST LOCATION IN
        MOV    rROL,#CH0     ;THE IP BUFFER
        MOV    DPL,mCHBUFL   ;FROM TEMP BUFF TO PERM BUFF
        MOV    DPH,mCHBUFH

;
; WRMEM
WRMEM   MOV    A,@rROL        ;WRITE VALUES FROM TEMP BUFF TO
        MOVX   @DPTR,A        ;PERM BUFF
        INC    DPTR
        INC    rROL
        DJNZ   rROH,WRMEM

;
; INCFCTR
INCFCTR MOV    A,mSKIPFLG
        CJNE   A,#01,NOFLD1
        INC    mFRCTR         ;INC FRAME CTR
        MOV    A,mFRCTR
        CJNE   A,#32,SECFLD  ;CHECK FOR END OF FIELD
        JMP    FRSTFLD       ;OR 1ST HALF OF PERM BUFF FULL

;
; SECFLD
SECFLD  CJNE   A,#64,NOFIELD ;IF FRAME COUNT < 64 (NOT 2 FIELDS READ) EXIT RO
        MOV    DPTR,#IPBUFF  ;ELSE IF = 64
        MOV    A,DPL
        ADD    A,#2          ;INC DPTR TO 3RD LOCATION IN IPBUFF
        MOV    mCHBUFL,A     ;RESET PTR TO PERM IP BUFF BASE ADDRESS FOR NEXT
        MOV    mCHBUFH,DPH

;
;
        MOV    DPTR,#ENDIBUF
        MOVX   A,@DPTR
        MOV    rROH,A
        CJNE   rROH,#00,SSKP ;CHECK FOR FRAME 0
        INC    DPTR
        MOVX   A,@DPTR
        MOV    rROL,A
        MOV    DPTR,#IPBUFF
        MOV    A,rROH
        MOVX   @DPTR,A
        INC    DPTR
        MOV    A,rROL
        MOVX   @DPTR,A
        JMP    FLD2

;
; SSKP
SSKP    MOV    SKIPFLG,#02H  ;IF NOT FRAME 0 WAIT FOR 0 FRAME
        MOV    DPTR,#IPBUFF
        MOV    mCHBUFH,DPH
        MOV    mCHBUFL,DPL
        MOV    mFLDFUL,#02H
        MOV    mFRCTR,#00H
        JMP    XINT0A        ;ZERO FRAME COUNTER

;
; FLD2
FLD2    MOV    mFRCTR,#00H   ;CLEAR FRAME COUNTER
        MOV    mFLDFUL,#02H ;SET SECOND HALF FULL FLAG
        JMP    XINT0A

;
; FRSTFLD
FRSTFLD MOV    mFLDFUL,#01H  ;FIRST HALF FULL FLAG
NOFLD1  MOV    mSKIPFLG,#01H
NOFIELD MOV    mCHBUFH,DPH  ;SAVE THE I/P BUFF PTR HI ADDR

```

```
MOV      mCHBUFL,DPL      ;SAVE THE I/P BUFF PTR LO ADDR
;
XINT0A  POP      DPL      ; RESTORE DPL
        POP      DPH      ; RESTORE DPH
;
XINT0B  POP      PSW      ; RESTORE PROGRAM STATUS WORD
        POP      A        ; RESTORE ACCUMULATOR
        RETI
;
;****;****;****;****;****;****;****;****;****;****;****;****;****;****;****;
;
; TIMER 1 INTERRUPT ROUTINE
;
; THIS TIMER IS BEING USED TO GENERATE THE 400 Hz SIGNAL USED TO
; INTERRUPT THE C31. THIS ROUTINE IS SET UP TO RELOAD THE TIMER.
;
; SAVE ACCUMULATOR AND PROGRAM STATUS WORD
;
T1INTR  PUSH     A        ; SAVE ACCUMULATOR
        PUSH     PSW      ; SAVE PROGRAM STATUS WORD
;
; CHECK TIMER EXTENSION FOR EXPIRATION
;
        MOV      A,mTE1   ; TIMER EXTENSION TO ACCUMULATOR
        INC      A        ; INCREMENT TIMER EXTENSION
        MOV      mTE1,A   ; STORE BACK
        JNZ     T1EXIT    ; TIMER EXTENSION NON-ZERO
;
        CLR      TR1      ; TURN TIMER OFF
        MOV      TL1,mRLOAD1+2 ; RELOAD VALUE (LSBYTE) TO ACCUMULATOR
        MOV      TH1,mRLOAD1+1 ; RELOAD VALUE (MSBYTE-1) TO ACCUMULATOR
        MOV      mTE1,mRLOAD1 ; RELOAD VALUE (MSBYTE) TO mTE0
        SETB    TR1      ; RESTART TIMER 1
;
        CLR      P1.2     ; PULL 400 Hz INT TO OTHER CPU LO
        NOP
        SETB    P1.2     ; PULL 400 Hz INT SIGNAL BACK HI
;
T1EXIT  POP      PSW      ; RESTORE PROGRAM STATUS WORD
        POP      A        ; RESTORE ACCUMULATOR
        RETI
;
;****;****;****;****;****;****;****;****;****;****;****;****;****;****;****;
;
; TIMER 0 INTERRUPT ROUTINE
; SAVE ACCUMULATOR AND PROGRAM STATUS WORD
;
T0INTR  PUSH     A        ; SAVE ACCUMULATOR
        PUSH     PSW      ; SAVE PROGRAM STATUS WORD
;
; CHECK TIMER EXTENSION FOR EXPIRATION
;
        MOV      A,mTE0   ; TIMER EXTENSION TO ACCUMULATOR
        INC      A        ; INCREMENT TIMER EXTENSION
        MOV      mTE0,A   ; STORE BACK
        JNZ     T0EXIT    ; TIMER EXTENSION NON-ZERO
;
; RELOAD TIMER AND EXTENSION
;
        CLR      TR0      ; STOP TIMER 0
```

```

MOV     TL0,mRLOAD0+2 ; RELOAD VALUE (LSBYTE) TO TL0
MOV     TH0,mRLOAD0+1 ; RELOAD VALUE (MSBYTE-1) TO TH0
MOV     mTE0,mRLOAD0  ; RELOAD VALUE (MSBYTE) TO mTE0
SETB   TR0            ; RESTART TIMER 0
;
MOV     A,mMINCTRL    ; MINUTE COUNTER (LOWER)
ADD     A,#01         ; INCREMENT
MOV     mMINCTRL,A    ; STORE BACK
MOV     A,mMINCTRH    ; MINUTE COUNTER (UPPER)
ADDC   A,#00         ; FINISH INCREMENT
MOV     mMINCTRH,A    ; STORE BACK
MOV     TOFLG,#01H    ; SET EXPIRED FLAG
;
; CLEAN UP AND EXIT
;
TOEXIT  POP     PSW    ; RESTORE PROGRAM STATUS WORD
        POP     A      ; RESTORE ACCUMULATOR
        RETI
;
;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;
;
; UART HANDLER
;
; USES rR0H DURING ITS OPERATION...
;
; USER POSTS AN OUTPUT BY
; (1) LOADING THE "PICK" ADDRESS IN mRSOUT+1 AND mRSOUT+2,
; (2) LOADING mRSOUT WITH AN 80H (POST INSTRUCTION) OR C0H (PRINT INSTRUCTION)
; (3) SHOIVING THE FIRST CHARACTER TO BE TRANSMITTED INTO SBUF
;
; OUTPUT AREA
; 1) CONTROL WORD
;    BIT 7  OUTPUT POSTED BIT
; 2) PICK ADDRESS
; 3) PICK ADDRESS
;
; SAVE SOME CPU REGISTERS
;
SERINT  PUSH    A      ; SAVE ACCUMULATOR
        PUSH    PSW    ; SAVE PROGRAM STATUS WORD
        PUSH    DPH    ; SAVE DPH
        PUSH    DPL    ; SAVE DPL
;
; CHECK IF OUTPUT IS WORKING
;
        JNB     TI,CKIN ; NO TRANSMIT INTERRUPT, GO CHECK RECEIVE
        CLR     TI      ; CLEAR TRANSMIT INTERRUPT
        MOV     A,mRSOUT ; OUTPUT CONTROL WORD
        JNB     A.7,CKIN ; SCREW UP, GO CHECK RECEIVE
;
; FEED THE UART
;
        MOV     DPL,mRSOUT+2 ; PICK ADDRESS (LSBYTE) TO DPL
        MOV     A,mRSOUT+1   ; PICK ADDRESS (MSBYTE)
        MOV     DPH,A        ; PICK ADDRESS (MSBYTE) TO DPH
        JNZ     CKOUT1       ; EXTERNAL MEMORY TO BE TRANSMITTED
;
; OUTPUT FROM INTERNAL MEMORY
;
        CLR     RS0         ; SELECT REGISTER BANK 0

```

```
CLR      RS1      ; SELECT REGISTER BANK 0
MOV      rR0H,DPL ; PICK ADDRESS (INTERNAL MEMORY)
MOV      A,@rR0H  ; CHARACTER TO BE TRANSMITTED (INTERNAL)
SJMP     CKOUT2   ; CONTINUE

;
; OUTPUT FROM EXTERNAL MEMORY
;
CKOUT1   MOVX     A,@DPTR      ; CHARACTER TO BE TRANSMITTED (EXTERNAL)
;
CKOUT2   JZ      CKOUT3      ; IS A NULL, FINISHED
MOV      SBUF,A             ; STORE INTO UART
INC      DPTR              ; INCREMENT DPTR
MOV      mRSOUT+1,DPH      ; STORE BACK INCREMENTED PICK ADDRESS (MSBYTE)
MOV      mRSOUT+2,DPL      ; STORE BACK INCREMENTED PICK ADDRESS (LSBYTE)
SJMP     CKEX              ; FINISHED FOR NOW

;
; TRANSMIT COMPLETE...
; CLEAR TRANSMIT FLAG AND RESTORE INPUT AREA (IF REQUIRED)
;
CKOUT3   MOV      A,mRSOUT    ; OUTPUT CONTROL WORD
CLR      A.7               ; CLEAR TRANSMIT FLAG
MOV      mRSOUT,A           ; STORE BACK
JNZ      CKEX              ; NO RESTORE REQUIRED

;
; RESTORE INPUT AREA
;
MOV      DPTR,#IOSAV+2     ; IOSAV+2 ADDRESS VALUE TO DPTR
MOVX     A,@DPTR          ; RSIN RESTORE LOCATION
INC      DPTR              ; INCREMENT IOSAV BLOCK LOCATION POINTER
MOV      RSIN,A           ; STORE INTO RSIN
MOVX     A,@DPTR          ; RSIN+9 RESTORE LOCATION
MOV      RSIN+9,A         ; STORE INTO RSIN+9
MOV      DPTR,#IOSAV      ; IOSAVE ADDRESS VALUE TO DPTR
MOVX     A,@DPTR          ; SAVED IE
MOV      IE,A             ; RESTORE SAVED IE
INC      DPTR              ; INCREMENT DPTR
MOVX     A,@DPTR          ; SAVED SCON
JNB      A.4,CKEX         ; REN WAS NOT SET
SETB     REN              ; RESTORE REN

;
; CLEAN UP AND EXIT
;
CKEX     POP      DPL      ; RESTORE DPL
POP      DPH            ; RESTORE DPH
POP      PSW           ; RESTORE PROGRAM STATUS WORD
POP      A              ; RESTORE ACCUMULATOR
RETI

;
; SUBTITLE **** UART SERIAL INPUT HANDLER ****
PAGE

;
; USER POSTS AN INPUT BY
; (1) LOADING TERMINATOR COUNT IN mRSIN+15
; (2) LOADING INPUT BUFFER LENGTH IN mRSIN+13..mRSIN+14
; (2) LOADING "PUT" ADDRESS IN mRSIN+11..mRSIN+12
; (3) LOADING "WHOAMI" IN mRSIN+10
; (4) LOADING mRSIN+9 WITH AN 80H
;
; INPUT AREA USED BY INTERRUPT HANDLER
;
```



```

; mRSIN ) INPUT CONTROL WORD
; BIT 7 INPUT WORKING
; BIT 6 MY ADDRESS FLAG
; BIT 5 FRAMING ERROR
; BIT 4 INPUT MESSAGE EXCEEDS BUFFER LENGTH
; mRSIN+1 ) "WHOAMI"
; mRSIN+2 ) PUT ADDRESS (MSBYTE)
; mRSIN+3 ) PUT ADDRESS (LSBYTE)
; mRSIN+4 ) INPUT BUFFER LENGTH (MSBYTE)
; mRSIN+5 ) INPUT BUFFER LENGTH (LSBYTE)
; mRSIN+6 ) TERMINATOR COUNT
; mRSIN+7 ) INPUT CHARACTER COUNT (MSBYTE)
; mRSIN+8 ) INPUT CHARACTER COUNT (LSBYTE)
;
; AREA LOADED BY INPUT SUBROUTINES
;
; mRSIN+9 ) INPUT STATUS WORD
; BIT 7 INPUT POSTED
; BIT 6 INPUT SUCCESSFUL/MY ADDRESS FLAG
; BIT 5 FRAMING ERROR
; BIT 4 INPUT MESSAGE EXCEEDS BUFFER LENGTH
; mRSIN+10 ) "WHOAMI"
; mRSIN+11) PUT ADDRESS-UPPER
; mRSIN+12) PUT ADDRESS-LOWER
; mRSIN+13) INPUT BUFFER LENGTH (MSBYTE)
; mRSIN+14) INPUT BUFFER LENGTH (LSBYTE)
; mRSIN+15) TERMINATOR COUNT
;
CKIN JNB RI,CKEX ; NO RECEIVE INTERRUPT
;
CLR RI ; CLEAR RECEIVE INTERRUPT
MOV A,mRSIN+9 ; INPUT STATUS WORD
JNB A.7,CKIN1 ; SCREW UP, EXIT
MOV A,mRSIN ; INPUT CONTROL WORD
JB A.7,CKIN1 ; RECEIVE IN PROCESS
;
; INITIAL RECEIVE SETUP OR REPOST...
; MOVE mRSIN+9...mRSIN+15 TO mRSIN...mRSIN+6
; AND CLEAR mRSIN+7..mRSIN+8 (INPUT CHARACTER COUNT)
;
MOV mRSIN,mRSIN+9 ; INPUT STATUS WORD TO INPUT CONTROL WORD
MOV mRSIN+1,mRSIN+10; WHOAMI
MOV mRSIN+2,mRSIN+11; PUT ADDRESS (MSBYTE)
MOV mRSIN+3,mRSIN+12; PUT ADDRESS (LSBYTE)
MOV mRSIN+4,mRSIN+13; INPUT BUFFER LENGTH (MSBYTE)
MOV mRSIN+5,mRSIN+14; INPUT BUFFER LENGTH (LSBYTE)
MOV mRSIN+6,mRSIN+15; TERMINATOR COUNT
MOV mRSIN+7,#00 ; CLEAR CHARACTER COUNT (MSBYTE)
MOV mRSIN+8,#00 ; CLEAR CHARACTER COUNT (LSBYTE)
;
; CHECK FOR TOO LONG AN INPUT MESSAGE
;
CKIN1 MOV DPH,mRSIN+7 ; INPUT CHARACTER COUNT (MSBYTE)
MOV DPL,mRSIN+8 ; INPUT CHARACTER COUNT (LSBYTE)
INC DPTR ; INCREMENT INPUT CHARACTER COUNT
MOV mRSIN+7,DPH ; STORE BACK INPUT CHARACTER COUNT (MSBYTE)
MOV mRSIN+8,DPL ; STORE BACK INPUT CHARACTER COUNT (LSBYTE)
;
MOV A,mRSIN+5 ; INPUT BUFFER LENGTH (LSBYTE)
XRL A,DPL ; INPUT BUFFER LENGTH .XOR. CHARACTER COUNT

```

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```

JNZ    CKIN2      ; INPUT MESSAGE NOT 0 LONG
MOV    A,mRSIN+4  ; INPUT BUFFER LENGTH (MSBYTE)
XRL   A,DPH      ; INPUT BUFFER LENGTH .XOR. CHARACTER COUNT
JZ     CKIN4      ; INPUT MESSAGE TOO LONG

```

; READ UART AND STORE CHARACTER

```

CKIN2  MOV    DPH,mRSIN+2  ; PUT ADDRESS - UPPER
        MOV    DPL,mRSIN+3  ; PUT ADDRESS - LOWER
        MOV    A,SBUF      ; READ UART
        MOVX   @DPTR,A      ; STORE CHARACTER INTO PUT ADDRESS

```

; CHECK FOR SECOND CHARACTER...
; IF SECOND CHARACTER, COMPARE WITH 'WHOAMI' AND SET MY ADDRESS IF THEY DO

```

MOV    A,mRSIN+7      ; INCREMENTED CHARACTER COUNT (MSBYTE)
JNZ    CKIN3          ; .GT. 255
MOV    A,mRSIN+8      ; INCREMENTED CHARACTER COUNT (LSBYTE)
CJNE   A,#02,CKIN3    ; NOT SECOND CHARACTER
MOVX   A,@DPTR        ; JUST STORED CHARACTER
CJNE   A,mRSIN+1,CKIN3 ; 'WHOAMI' .NE. JUST STORED CHARACTER
ORL    mRSIN,#40H     ; SET MY ADDRESS FLAG

```

; CHECK FOR TERMINATING CHARACTER

```

CKIN3  MOVX   A,@DPTR      ; JUST STORED CHARACTER
        INC    DPTR        ; INCREMENT PUT ADDRESS
        MOV    mRSIN+2,DPH  ; INCREMENTED PUT ADDRESS - UPPER
        MOV    mRSIN+3,DPL  ; INCREMENTED PUT ADDRESS - LOWER
        CJNE   A,#<CTERM,CKEX ; NOT TERMINATING CHARACTER, MORE TO RECEIVE

```

; WAS TERMINATING CHARACTER, DECREMENT TERMINATOR COUNT AND CHECK FOR ZERO

```

DJNZ   mRSIN+6,CKEX    ; NON-ZERO, MORE TO RECEIVE

```

; TERMINATOR COUNT WAS ZERO, CLEAR RECEIVE WORKING BIT

```

MOV    A,mRSIN        ; CONTROL WORD
CLR    A.7            ; CLEAR RECEIVE WORKING BIT
MOV    mRSIN,A        ; STORE BACK INTO INPUT CONTROL WORD
JNZ    CKIN5          ; PROPER RECEIVE
SJMP   CKEX           ; WE WILL REPOST AN INPUT ON NEXT INTERRUPT

```

; ERROR CONDITIONS HANDLED HERE

```

CKIN4  MOV    mRSIN,#10H  ; SET INPUT TOO LONG FLAG IN CONTROL WORD

```

; MOVE CONTROL WORD TO STATUS WORD, DISABLE SERIAL PORT INTERRUPT,
; KILL REN, CLEAR MST CONTROL REGISTER, AND CLEAR CONTROL WORD

```

CKIN5  MOV    mRSIN+9,mRSIN ; CONTROL WORD TO STATUS WORD
        CLR    ES          ; DISABLE SERIAL PORT INTERRUPT
        CLR    REN        ; CLEAR REN
        SETB   P1.6       ; TURN OFF SERIAL SENSOR
        MOV    mRSIN,#00   ; CLEAR CONTROL WORD
        LJMP   CKEX       ; EXIT

```

; *****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*
; *****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;

```
; INITIALIZATION ROUTINE AS A RESULT OF A POWER UP...
; SELECT REGISTER BANK 0 AND CLEAR INTERNAL RAM
```

```
INITM   CLR     RS0           ; SELECT REGISTER BANK 0
        CLR     RS1           ; SELECT REGISTER BANK 0
;
        CLR     P1.5
        NOP
        NOP
;
        SETB    P1.5         ; SIGNAL USED TO RESET OTHER CPU

INITM1  MOV     rROH,#<TOPMEM ; SET CLEAR ADDRESS REGISTER
        MOV     @rROH,#00H    ; CLEAR LOCATION @ROL
        DJNZ    mROH,INITM1   ; LOOP UNTIL DONE
;
; CLEAR PCON
;
        MOV     PCON,#00      ; CLEAR PCON
        CLR     P1.5
;
; INITIALIZE STACK POINTER (SP) AND SYSTEM INDEX REGISTER (mRAH)
;
        MOV     SP,#<vSTACK-1 ; INITIALIZE STACK POINTER
        MOV     mRAH,#<vPINDEX ; INITIALIZE SYSTEM INDEX REGISTER
;
; SET SERIAL PORT CONTROL REGISTER FOR A 19.2K BAUD
; SET SERIAL COMM PORT TO MODE 1
;
SCONV   EQU     48H           ; SERIAL COMM IN MODE 3
BAUDR   EQU     FFF1H        ; FFF1 BAUD ROLL OVER VALUE FOR T2, 65521D
T2CONV  EQU     34H          ; SET T2 AS BAUD RATE GEN AND TURN ON
;
; SET UP SERIAL COMM
;
        MOV     SCON,#SCONV   ; SET UP SERIAL COMM
        MOV     RCAP2H,#>BAUDR ; LOAD UPPER BYTE OF ROLL OVER VALUE
        MOV     RCAP2L,#<BAUDR ; LOAD LOWER BYTE OF ROLL OVER VALUE
        MOV     T2CON,#T2CONV ; SET UP T2 AND TURN ON
;
; SET UP PORT 1 AND PORT 3 I/O MASKS, THEN LOAD INTERRUPT ENABLE REGISTER
;
        MOV     P1,#P1V       ; PORT 1 MASK TO PORT 1
        MOV     P3,#P3V       ; PORT 3 MASK TO PORT 3
        SETB    IT0           ; INTO FOR EDGE TRIGGER INT
        MOV     IE,#8BH       ; ENABLE ET1 AND ETO
;
        SUBTITLE **** INTERPRETER ****
        PAGE
;
; SELECT REGISTER BANK 1 AND
; SET UP THE TABLE POINTER (ENTRY ADDRESS OF THE PROCESS TABLE)...
;
        CLR     RS1           ; SELECT REGISTER BANK 1
        SETB    RS0           ; SELECT REGISTER BANK 1
;
        MOV     rTABPH,#>TBL1 ; ENTRY ADDRESS TO mTABPH (MSBYTE)
        MOV     rTABPL,#<TBL1 ; ENTRY ADDRESS TO mTABPL (LSBYTE)
;
; RESTORE DPTR (TABLE POINTER) FROM TABP
```

```

;
INTRP  MOV      DPH,rTABPH      ; RESTORE DPH (TABLE POINTER) FROM TABPH
      MOV      DPL,rTABPL      ; RESTORE DPL (TABLE POINTER) FROM TABPL
;
; OBTAIN SUBROUTINE ADDRESS FROM TABLE
;
      MOVX     A,@DPTR          ; MSBYTE OF SUBROUTINE ADDRESS
      MOV      mSUBRH,A         ; MSBYTE OF SUBROUTINE ADDRESS TO SUBRH
      INC      DPTR             ; INCREMENT TABLE POINTER
      MOVX     A,@DPTR          ; LSBYTE OF SUBROUTINE ADDRESS
      MOV      mSUBRL,A         ; LSBYTE OF SUBROUTINE ADDRESS TO SUBRL
      INC      DPTR             ; INCREMENT TABLE POINTER
      MOV      mDFLDH,DPH       ; MSBYTE OF DATA FIELD POINTER TO mDFLDH
      MOV      mDFLDL,DPL       ; LSBYTE OF DATA FIELD POINTER TO mDFLDL
;
; OBTAIN ARG1 OR ARG1 INDIRECT
;
      MOVX     A,@DPTR          ; ARGUMENT (MSBYTE) OR INDIRECT FLAG
      CLR      mBIT7            ; CLEAR mBIT7 (NO INDIRECT)
      CJNE    A,#<ZI,INTRP1    ; INDIRECT ?
      SETB     mBIT7            ; SET mBIT7 (INDIRECT REQUESTED)
      INC      DPTR             ; INCREMENT TABLE POINTER PAST INDIRECT FLAG
INTRP1 MOVX     A,@DPTR          ; ARGUMENT (MSBYTE)
      MOV      rARG1H,A         ; SAVE IT IN rARG1H
      INC      DPTR             ; INCREMENT TABLE POINTER
      MOVX     A,@DPTR          ; ARGUMENT (LSBYTE)
      MOV      rARG1L,A         ; SAVE IT IN rARG1L
      INC      DPTR             ; INCREMENT TABLE POINTER
      JNB      mBIT7,INTRP3     ; NO INDIRECT REQUESTED
;
      MOV      A,rARG1H         ; MSBYTE OF ARGUMENT (INDIRECT) TO ACC
      JNZ      INTRP2           ; EXTERNAL MEMORY INDIRECT
;
      MOV      rTABPH,mARG1L    ; LSBYTE OF ARGUMENT (INDIRECT) TO rTABPH
      MOV      mARG1H,@rTABPH   ; INDIRECT (MSBYTE) TO mARG1H
      INC      rTABPH           ; INCREMENT INDIRECT POINTER
      MOV      mARG1L,@rTABPH   ; INDIRECT (LSBYTE) TO mARG1L
      SJMP     INTRP3           ; INTERNAL INDIRECT FINISHED
;
INTRP2 PUSH    DPH              ; TABLE POINTER TO STACK (MSBYTE)
      PUSH    DPL              ; TABLE POINTER TO STACK (LSBYTE)
      MOV     DPH,A            ; MSBYTE OF ARGUMENT (INDIRECT) TO DPH
      MOV     DPL,rARG1L       ; LSBYTE OF ARGUMENT (INDIRECT) TO DPL
      MOVX   A,@DPTR          ; INDIRECT (MSBYTE)
      MOV     rARG1H,A         ; SAVE IT IN rARG1H
      INC     DPTR             ; INCREMENT INDIRECT POINTER
      MOVX   A,@DPTR          ; INDIRECT (LSBYTE)
      MOV     rARG1L,A         ; SAVE IT IN rARG1L
      POP     DPL              ; TABLE POINTER FROM STACK (LSBYTE)
      POP     DPH              ; TABLE POINTER FROM STACK (MSBYTE)
;
; OBTAIN ARG2 OR ARG2 INDIRECT
;
INTRP3 MOVX     A,@DPTR          ; ARGUMENT (MSBYTE) OR INDIRECT FLAG
      CLR      mBIT7            ; CLEAR mBIT7 (NO INDIRECT)
      CJNE    A,#<ZI,INTRP4    ; INDIRECT ?
      SETB     mBIT7            ; SET mBIT7 (INDIRECT REQUESTED)
      INC      DPTR             ; INCREMENT TABLE POINTER PAST INDIRECT FLAG
INTRP4 MOVX     A,@DPTR          ; ARGUMENT (MSBYTE)
      MOV      rARG2H,A         ; SAVE IT IN rARG2H

```

```

INC      DPTR      ; INCREMENT TABLE POINTER
MOVX    A,@DPTR   ; ARGUMENT (LSBYTE)
MOV     rARG2L,A  ; SAVE IT IN rARG2L
INC     DPTR      ; INCREMENT TABLE POINTER
JNB     mBIT7,INTRP6 ; NO INDIRECT REQUESTED
;
MOV     A,rARG2H  ; MSBYTE OF ARGUMENT (INDIRECT) TO ACC
JNZ     INTRP5    ; EXTERNAL MEMORY INDIRECT
;
MOV     rTABPH,mARG2L ; LSBYTE OF ARGUMENT (INDIRECT) TO rTABPH
MOV     mARG2H,@rTABPH ; INDIRECT (MSBYTE) TO mARG2H
INC     rTABPH    ; INCREMENT INDIRECT POINTER
MOV     mARG2L,@rTABPH ; INDIRECT (LSBYTE) TO mARG2L
SJMP   INTRP6    ; INTERNAL INDIRECT FINISHED
;
INTRP5  PUSH     DPH      ; TABLE POINTER TO STACK (MSBYTE)
        PUSH     DPL      ; TABLE POINTER TO STACK (LSBYTE)
        MOV     DPH,A     ; MSBYTE OF ARGUMENT (INDIRECT) TO DPH
        MOV     DPL,rARG2L ; LSBYTE OF ARGUMENT (INDIRECT) TO DPL
        MOVX    A,@DPTR   ; INDIRECT (MSBYTE)
        MOV     rARG2H,A  ; SAVE IT IN rARG2H
        INC     DPTR      ; INCREMENT INDIRECT POINTER
        MOVX    A,@DPTR   ; INDIRECT (LSBYTE)
        MOV     rARG2L,A  ; SAVE IT IN rARG2L
        POP     DPL      ; TABLE POINTER FROM STACK (LSBYTE)
        POP     DPH      ; TABLE POINTER FROM STACK (MSBYTE)
;
; OBTAIN ARG3 OR ARG3 INDIRECT
;
INTRP6  MOVX    A,@DPTR   ; ARGUMENT (MSBYTE) OR INDIRECT FLAG
        CLR     mBIT7     ; CLEAR mBIT7 (NO INDIRECT)
        CJNE   A,#<ZI,INTRP7 ; INDIRECT ?
        SETB   mBIT7     ; SET mBIT7 (INDIRECT REQUESTED)
        INC     DPTR      ; INCREMENT TABLE POINTER PAST INDIRECT FLAG
INTRP7  MOVX    A,@DPTR   ; ARGUMENT (MSBYTE)
        MOV     rARG3H,A  ; SAVE IT IN rARG3H
        INC     DPTR      ; INCREMENT TABLE POINTER
        MOVX    A,@DPTR   ; ARGUMENT (LSBYTE)
        MOV     rARG3L,A  ; SAVE IT IN rARG3L
        INC     DPTR      ; INCREMENT TABLE POINTER
        JNB     mBIT7,INTRP9 ; NO INDIRECT REQUESTED
;
MOV     A,rARG3H  ; MSBYTE OF ARGUMENT (INDIRECT) TO ACC
JNZ     INTRP8    ; EXTERNAL MEMORY INDIRECT
;
MOV     rTABPH,mARG3L ; LSBYTE OF ARGUMENT (INDIRECT) TO rTABPH
MOV     mARG3H,@rTABPH ; INDIRECT (MSBYTE) TO mARG3H
INC     rTABPH    ; INCREMENT INDIRECT POINTER
MOV     mARG3L,@rTABPH ; INDIRECT (LSBYTE) TO mARG3L
SJMP   INTRP9    ; INTERNAL INDIRECT FINISHED
;
INTRP8  PUSH     DPH      ; TABLE POINTER TO STACK (MSBYTE)
        PUSH     DPL      ; TABLE POINTER TO STACK (LSBYTE)
        MOV     DPH,A     ; MSBYTE OF ARGUMENT (INDIRECT) TO DPH
        MOV     DPL,rARG3L ; LSBYTE OF ARGUMENT (INDIRECT) TO DPL
        MOVX    A,@DPTR   ; INDIRECT (MSBYTE)
        MOV     rARG3H,A  ; SAVE IT IN rARG3H
        INC     DPTR      ; INCREMENT INDIRECT POINTER
        MOVX    A,@DPTR   ; INDIRECT (LSBYTE)
        MOV     rARG3L,A  ; SAVE IT IN rARG3L

```

```

      POP      DPL      ; TABLE POINTER FROM STACK (LSBYTE)
      POP      DPH      ; TABLE POINTER FROM STACK (MSBYTE)
;
; CALL SUBROUTINE, BUT FIRST SAVE DPTR (TABLE POINTER) IN TABPH
;
INTRP9  MOV      rTABPH,DPH      ; SAVE TABLE POINTER (MSBYTE)
        MOV      rTABPL,DPL     ; SAVE TABLE POINTER (LSBYTE)
        MOV      DPH,mSUBRH     ; SUBROUTINE ADDRESS (MSBYTE)
        MOV      DPL,mSUBRL     ; SUBROUTINE ADDRESS (LSBYTE)
        CALL     INTRPX        ; CALL REQUESTED SUBROUTINE
;
; REQUESTED SUBROUTINE RETURNS HERE...
; INTERPRETER EXPECTS A DECREMENT COUNT IN ACCUMULATOR
;
      CLR      RS1      ; SELECT REGISTER BANK 1
      SETB     RS0      ; SELECT REGISTER BANK 1
;
      JZ       INTRPA    ; DECREMENT COUNT IS ZERO
      SETB     C        ; SET CARRY
      CPL      A        ; COMPLEMENT DECREMENT COUNT
      ADDC     A,mTABPL  ; mTABPL+NOT(DECREMENT COUNT)+1
      MOV      rTABPL,A  ; STORE BACK IN rTABPL
      JC       INTRPA    ; NO BORROW, GO CHECK BREAK POINT
      DEC      rTABPH   ; DECREMENT rTABPH
;
; CHECK FOR SOFTWARE INTERRUPT
;
INTRPA  MOV      DPTR,#SWINTM    ; SOFTWARE INTERRUPT FLAG ADDRESS
        MOVX     A,@DPTR        ; SOFTWARE INTERRUPT FLAG
        JNB     A.6,INTRPB     ; SOFTWARE INTERRUPT NOT REQUESTED
;
; SOFTWARE INTERRUPT REQUESTED
;
      CLR      A          ; CLEAR INTERRUPT FLAG WORD
      MOVX     @DPTR,A      ; STORE BACK SOFTWARE INTERRUPT FLAG WORD
      INC      DPTR        ; INCREMENT DPTR
      MOV      A,mTABPH    ; RETURN ADDRESS (MSBYTE)
      MOVX     @DPTR,A      ; SAVE RETURN ADDRESS (MSBYTE)
      INC      DPTR        ; INCREMENT DPTR
      MOV      A,mTABPL    ; RETURN ADDRESS (LSBYTE)
      MOVX     @DPTR,A      ; SAVE RETURN ADDRESS (LSBYTE)
      INC      DPTR        ; INCREMENT DPTR
      MOVX     A,@DPTR      ; SOFTWARE INTERRUPT ADDRESS (MSBYTE)
      INC      DPTR        ; INCREMENT DPTR
      MOV      mTABPH,A    ; SOFTWARE INTERRUPT ADDRESS (MSBYTE) TO mTABPH
      MOVX     A,@DPTR      ; SOFTWARE INTERRUPT ADDRESS (MSBYTE)
      INC      DPTR        ; INCREMENT DPTR
      MOV      mTABPL,A    ; SOFTWARE INTERRUPT ADDRESS (LSBYTE) TO mTABPL
;
; NOW CHECK FOR BREAK POINT
;
INTRPB  MOV      DPTR,#BREAK     ; BREAK POINT LOCATION (EXTERNAL RAM)
        MOVX     A,@DPTR        ; BREAK POINT FLAG
        JNZ     INTRPD        ; BREAK POINT REQUESTED
INTRPC  LJMP     INTRP         ; GO INTERPRET
;
; BREAK POINT REQUESTED - CHECK IF HIT
;
INTRPD  INC      DPTR          ; INCREMENT BREAK POINT POINTER (BREAK+1)
        MOVX     A,@DPTR        ; MSBYTE OF BREAK POINT ADDRESS

```

```

CJNE    A,mTABPH,INTRPC ; .NE. SAVED TABLE POINTER, GO INTERPRET
INC     DPTR             ; INCREMENT BREAK POINT POINTER (BREAK+2)
MOVX    A,@DPTR         ; LSBYTE OF BREAK POINT ADDRESS
CJNE    A,mTABPL,INTRPC ; .NE. SAVED TABLE POINTER, GO INTERPRET

```

```

;
; BREAK POINT HIT...
;

```

```

INC     DPTR             ; INCREMENT BREAK POINT POINTER (BREAK+3)
MOVX    A,@DPTR         ; BREAK POINT ROUTINE ENTRY ADDRESS (MSBYTE)
MOV     rTABPH,A        ; STUFF INTO mTABPH
INC     DPTR             ; INCREMENT BREAK POINT POINTER (BREAK+4)
MOVX    A,@DPTR         ; BREAK POINT ROUTINE ENTRY ADDRESS (LSBYTE)
MOV     rTABPL,A        ; STUFF INTO mTABPL
INC     DPTR             ; INCREMENT BREAK POINT POINTER (BREAK+5)
MOV     A,#<INTRPE      ; INTERPRETER RETURN ADDRESS (LSBYTE)
MOVX    @DPTR,A         ; STORE IT INTO BREAK+5
INC     DPTR             ; INCREMENT BREAK POINT POINTER (BREAK+6)
MOV     A,#>INTRPE      ; INTERPRETER RETURN ADDRESS (MSBYTE)
MOVX    @DPTR,A         ; STORE IT INTO BREAK+6

```

```

;
; BREAK POINT RETURNS HERE
;

```

```

INTRPE  CLR     RS1      ; SELECT REGISTER BANK 1
        SETB    RS0      ; SELECT REGISTER BANK 1
        LJMP   INTRP     ; GO INTERPRET

```

```

;
; SUBROUTINE CALL SUBROUTINE
;

```

```

INTRPX  CLR     A        ; CLEAR ACCUMULATOR
        JMP    @A+DPTR

```

```

;
TITLE  ROUTINE-MAIN.ASM
SUBTITLE TSCAN
PAGE

```

```

;
END     MAIN

```

SUBTITLE TSCAN
PAGE

NOLIST
INCLUDE MACEVAL.ASM
INCLUDE MACLIB.ASM
LIST
INCLUDE GLOBL.ASM

```

;
IPOST .MACRO  ARGA, ARGB, ARGC, ARGD
      .IFSAME ARGA, QINPUT
      .IFNDEF ZQPST
      EXTERN  ZQPST
      .ENDIF
      WORD    ZQPST    ; POST A QUALIFIED INPUT
      .IFNMA  4
      INDR2   ARGB, 0
      INDRBU  1
      INDRBL  0
      INDR1   ARGC
      .ELSE
      INDR2   ARGB, 0
      INDRBU  ARGD
      INDRBL  0
      INDR1   ARGC
      .ENDIF
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, UINPUT
      .IFNDEF ZUPST
      EXTERN  ZUPST
      .ENDIF
      WORD    ZUPST    ; POST AN UNQUALIFIED INPUT
      .IFNMA  4
      INDR2   ARGB, 0
      INDRBU  1
      INDRBL  0
      INDR1   ARGC
      .ELSE
      INDR2   ARGB, 0
      INDRBU  ARGD
      INDRBL  0
      INDR1   ARGC
      .ENDIF
      .MACEXIT
      .ENDIF
;
WORD   ERROR
      .ENDM

```

```

;
QINPUT .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
      .IFNDEF ZQINP
      EXTERN  ZQINP
      .ENDIF
      WORD    ZQINP    ; QUALIFIED INPUT @ARGA, WAIT ARGD SEC(S)
      INDR1   ARGA    ; GOTO ARGC IF INPUT PROPER
      .IFNMA  5
      INDR1   ARGC
      INDRBU  1
      INDRBL  ARGD
      INDR1   ARGB

```



```

.ELSE
INDR1  ARGC
INDRBU  ARGE
INDRBL  ARGD
INDR1  ARGB
.ENDIF
.ENDM

```

```

;
UINPUT  .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
        .IFNDEF ZUINP
        EXTERN  ZUINP
        .ENDIF
        WORD   ZUINP      ; UNQUALIFIED INPUT @ARGA, WAIT ARGD SEC(S)
        INDR1  ARGA      ; GOTO ARGC IF INPUT PROPER
        .IFNMA  5
        INDR1  ARGC
        INDRBU  1
        INDRBL  ARGD
        INDR1  ARGB
        .ELSE
        INDR1  ARGC
        INDRBU  ARGE
        INDRBL  ARGD
        INDR1  ARGB
        .ENDIF
        .ENDM

```

```

;
BBUF    .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE, ARGF, ARGG, ARGH, ARGJ, ARGK
        .IFNDEF ZBBUF
        EXTERN  ZBBUF
        .ENDIF
        .IFNMA  1
        WORD   ZBBUF
        INDR1  ERROR      ; TOO FEW VARIABLES
        .MACEXIT
        .ENDIF
        .IFNMA  2
        WORD   ZBBUF
        INDR1  ERROR      ; TOO FEW VARIABLES
        .MACEXIT
        .ENDIF
        .IFNMA  3
        WORD   ZBBUF      ; BUILD BUFFER AT ARGA
        INDR1  ARGA
        INDR2  ARGB, NULL
        .MACEXIT
        .ENDIF
        .IFNMA  4
        WORD   ZBBUF      ; BUILD BUFFER AT ARGA
        INDR1  ARGA
        INDR3  ARGB, ARGC, NULL
        .MACEXIT
        .ENDIF
        .IFNMA  5
        WORD   ZBBUF      ; BUILD BUFFER AT ARGA
        INDR1  ARGA
        INDR4  ARGB, ARGC, ARGD, NULL
        .MACEXIT
        .ENDIF
        .IFNMA  6

```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR5   ARGB,ARGC,ARGD,ARGE,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFNMA 7
```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR3   ARGB,ARGC,ARGD
INDR3   ARGE,ARGF,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFNMA 8
```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR3   ARGB,ARGC,ARGD
INDR4   ARGE,ARGF,ARGG,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFNMA 9
```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR4   ARGB,ARGC,ARGD,ARGE
INDR4   ARGF,ARGG,ARGH,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFNMA 10
```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR4   ARGB,ARGC,ARGD,ARGE
INDR5   ARGF,ARGG,ARGH,ARGI,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFNMA 11
```

```
WORD    ZBBUF    ; BUILD BUFFER AT ARGA
INDR1   ARGA
INDR5   ARGB,ARGC,ARGD,ARGE,ARGF
INDR5   ARGG,ARGH,ARGI,ARGJ,NULL
```

```
.MACEXIT
```

```
.ENDIF
```

```
.IFMA 11
```

```
WORD    ZBBUF
INDR1   ERROR    ; TOO MANY VARIABLES
```

```
.MACEXIT
```

```
.ENDIF
```

```
.ENDM
```

```
;
```

```
INTREQ0 .MACRO  ARGA
        .IFNDEF XINTRO ;INT 0 ENABLE/DISABLE
        EXTERN  XINTRO ;INTO FIFO TEST MODE
        .ENDIF
```

```
WORD    XINTRO
INDR2   ARGA,0
.ENDM
```

```
;
```

```
FIFORS .MACRO
        .IFNDEF XTSTMOD ;RESETS FIFO PTRS AND PUTS SYSTEM
        EXTERN  XTSTMOD ;INTO FIFO TEST MODE
        .ENDIF
        WORD    XTSTMOD
```

```

INDR2 0,0
.ENDM

;
FIFOEN .MACRO
  .IFNDEF XFIFEN ;TAKE FIFO OUT OF RESET
  EXTERN  XFIFEN
  .ENDIF
  WORD    XFIFEN
  INDR2   0,0
.ENDM

;
FIFEMPTY .MACRO  ARGA
  .IFNDEF XMPTY  ;IF FIFO EMPTY FLAG IS SET (LOW)
  EXTERN  XMPTY  ;A 1 IS RETURNED TO ARG(1:1)
  .ENDIF
  WORD    XMPTY
  INDR2   ARG,0
.ENDM

;
RSTEN .MACRO
  .IFNDEF XRSTEN ;IF FIFO FULL FLAG IS SET (LOW)
  EXTERN  XRSTEN ;A 1 IS RETURNED TO ARG(1:1)
  .ENDIF
  WORD    XRSTEN
  INDR2   0,0
.ENDM

;
RSTDIS .MACRO
  .IFNDEF XRSTDIS ;IF FIFO FULL FLAG IS SET (LOW)
  EXTERN  XRSTDIS ;A 1 IS RETURNED TO ARG(1:1)
  .ENDIF
  WORD    XRSTDIS
  INDR2   0,0
.ENDM

;
FIFFUL .MACRO  ARG
  .IFNDEF XFUL  ;IF FIFO FULL FLAG IS SET (LOW)
  EXTERN  XFUL  ;A 1 IS RETURNED TO ARG(1:1)
  .ENDIF
  WORD    XFUL
  INDR2   ARG,0
.ENDM

;
RCHECK .MACRO  ARG, ARG, ARG
  .IFNDEF ZREP
  EXTERN  ZREP
  .ENDIF
  WORD    ZREP ; REPEAT CHECK ARG (ARG TIMES), RETURN @ARG
  INDR3   ARG, ARG, ARG
.ENDM

;
SCHECK .MACRO  ARG, ARG, ARG
  .IFNDEF ZSIZ
  EXTERN  ZSIZ
  .ENDIF
  WORD    ZSIZ ; SIZE CHECK ARG (ARG TIMES), RETURN @ARG
  INDR3   ARG, ARG, ARG
.ENDM

;
SWRITE .MACRO  ARG, ARG, ARG, ARG

```

```

.IFNDEF ZSW
EXTERN ZSW
.ENDIF
WORD ZSW ; SRAM@ARGA(1:ARGC) = ARGB(1:ARGC), GOTO ARGD ON NON-ERR
INDR4 ARGA, ARGB, ARGC, ARGD
.ENDM

```

```

;
SREAD .MACRO ARGA, ARGB, ARGC, ARGD
.IFNDEF ZSR
EXTERN ZSR
.ENDIF
WORD ZSR ; ARGA(1:ARGC) = SRAM@ARGB(1:ARGC), GOTO ARGD ON NON-ERR
INDR4 ARGB, ARGA, ARGC, ARGD
.ENDM

```

```

;
TABL1 .CODE
.SECTION OFFSET TABLADDR

```

```

EQUATE FIFOSIZ, 256 ;SIZE OF FIFO
EQUATE BTP1, AAH ;BIT TEST PATTERN 1
EQUATE BTP2, 55H ;BIT TEST PATTERN 2
EQUATE EFLG, 10H ;EMPTY FLAG MASK FOR P1
EQUATE FFLG, 08H ;FULL FLAG MASK FOR P1

```

```

EQUATE IV15, 0FH ;INTEGER VALUE 15
EQUATE IV255, FFH ;INTEGER VALUE 255
EQUATE BITCOD4, 80H ;LEAD CODE WORD IN DATA STRING OF 4BIT DATA
EQUATE BITCOD8, 00H ;LEAD CODE WORD IN DATA STRING OF 8BIT DATA
EQUATE REPTCOD, A0H ;LEAD CODE WORD IN DATA STRING OF RPT DATA
EQUATE NOCOD, C0H ;LEAD CODE WORD IN DATA STRING OF 16BIT DATA
EQUATE CHANLCT, 640 ;640 NUMBER OF BYTES IN A FIELD (20 CHANNELS X 3)
EQUATE PAT1, AAH ;SRAM BIT PATTERN
EQUATE PAT2, 55H ;SRAM BIT PATTERN
EQUATE MAXCNT, 6000 ;MAXIMUM ALLOWABLE GAMMA COUNT FOR A 32 FRAME IN
EQUATE MAXTIM, 210 ;MAXIMUM ALLOWABLE DELAY TIME

```

```

EQUATE RAMERR, $
ASCII THERE IS AN SRAM MEMORY ERROR AT|
BYTE ' '
NOP

```

```

EQUATE MCKSUMERR, $
ASCII CKSUM ERROR AT BLOCK|
BYTE ' '
NOP

```

```

EQUATE MFIFTST, $
ASCII FIFO TEST|
NOP

```

```

EQUATE ENTDELAY, $
ASCII ENTER THE LOG TIME DELAY|
NOP

```

```

EQUATE MRS_ERR, $
ASCII FIFO RESET ERROR, THE RD AND WR POINTERS DID NOT GO TO 0|
NOP

```

```

EQUATE MNF_ERR, $
ASCII FIFO ERROR: MEMORY DID NOT GET FILLED|

```

```
NOP

EQUATE MMEM_ERR,$
ASCII FIFO ERROR: ERROR READING FIFO, VALUES DID NOT EQUAL|
NOP

EQUATE MPRAMER,$
ASCII TESTING OF PROGRAM RAM UNSUCCESSFUL|
NOP

EQUATE MSMODERR,$
ASCII INVALID COMMAND|
NOP

EQUATE MFIF_DUM,$
ASCII FIFO TEST IS COMPLETE AND SUCCESSFUL|
NOP

EQUATE MTSTRAM,$
ASCII TESTING PROGRAM RAM|
NOP

EQUATE MRTDUN,$
ASCII PROGRAM RAM TEST COMPLETE AND SUCCESSFUL|
NOP

EQUATE MSMOD0,$
ASCII MODE 0|
NOP

EQUATE AKMOD0,$
ASCII COMMAND TO SWITCH TOOL TO MODE 0 SENT|
NOP

EQUATE MSMOD3,$
ASCII MODE 3|
NOP

EQUATE AKMOD3,$
ASCII COMMAND TO SWITCH TOOL TO MODE 3 SENT|
NOP

EQUATE MSMOD4,$
ASCII MODE 4|
NOP

EQUATE AKMOD4,$
ASCII COMMAND TO SWITCH TOOL TO MODE 4 SENT|
NOP

EQUATE MSMOD6,$
ASCII MODE 6|
NOP

EQUATE AKMOD6,$
ASCII COMMAND TO SWITCH TOOL TO MODE 6 SENT|
NOP

EQUATE MREQADDR,$
ASCII PLEASE ENTER THE HEX ADDRESS|
```

NOP

EQUATE MADRCHEK,\$
ASCII ADDRESS TEST|
NOP

EQUATE MCSCHEK,\$
ASCII CS TEST|
NOP

EQUATE MCELCHEK,\$
ASCII CELL TEST|
NOP

EQUATE MCOMM,\$
ASCII SPECTRASCAN READY|
NOP

EQUATE MECOMMOD,\$
ASCII ENTER COMM MODE|
NOP

EQUATE MRTIME,\$
ASCII REAL TIME|
NOP

EQUATE AKRTIME,\$
ASCII REAL TIME COMMUNICATION COMMAND RECEIVED|
NOP

EQUATE MSTOP,\$
ASCII STORE DATA|
NOP

EQUATE AKSTOP,\$
ASCII DATA STORE REQUEST RECEIVED|
NOP

EQUATE MSTOP,\$
ASCII BACK|
NOP

EQUATE AKSTOP,\$
ASCII STOP REQUEST RECEIVED|
NOP

EQUATE MENTRDLY,\$
ASCII DELAY TIME NOT ENTERED|
NOP

EQUATE AKDELAY,\$
ASCII DELAY TIME AND START TIME ENTERED|
NOP

EQUATE MSIZERR,\$
ASCII THE VALUE ENTERED IS TOO LARGE|
NOP

EQUATE RSTDLAY,\$
ASCII THE DELAY CLOCK HAS BEEN STOPPED|

NOP

EQUATE MDUMP,\$
ASCII DUMP|
NOP

EQUATE AKDUMP,\$
ASCII DATA DUMP REQUEST RECEIVED|
NOP

EQUATE MTSTALL,\$
ASCII FULL MEMORY TEST|
NOP

EQUATE AKTSTALL,\$
ASCII FULL TEST STARTING|
NOP

EQUATE MSRTST,\$
ASCII MEMORY TEST|
NOP

EQUATE MTLCMD,\$
ASCII C|
NOP

EQUATE MLOCERR,\$
ASCII MEMORY LOCATION ERROR|
NOP

EQUATE MONELOC,\$
ASCII LOC CHECK|
NOP

EQUATE MTSTDUN,\$
ASCII THE TEST IS COMPLETE|
NOP

EQUATE MCOYSERR,\$
ASCII INVALID COMMAND SENT|
NOP

EQUATE MCSERR,\$
ASCII CHIP SELECT ERROR AT|
BYTE ' '
NOP

EQUATE MTIME,\$
ASCII SEND TIME|
NOP

EQUATE AKFIFTST,\$
ASCII FIFO TEST|
NOP

EQUATE MRNGE,\$
ASCII VALUE OUT OF RANGE|
NOP

EQUATE MDONE,\$

ASCII DONE |
NOP

EQUATE MXMDATA, \$
ASCII XMDATA |
NOP

EQUATE MREXDATA, \$
ASCII REXDATA |
NOP

EQUATE MTMODERR, \$
ASCII TOOL SET TO MODE |
BYTE ' '
NOP

EQUATE MDELAY, \$
ASCII DELAY |
NOP

EQUATE MSC, \$
ASCII SC |
NOP

EQUATE NP, \$
NOP

EQUATE MTOOLCMD, \$
ASCII C |
NOP

EQUATE MTEST, \$
ASCII T |
NOP

EQUATE MCODEERR, \$
ASCII SAY AGAIN! |
NOP

EQUATE MDEVTST, \$
ASCII CHIP TEST
NOP

EQUATE MAS2HXERR, \$
ASCII ASCII TO HEX CONVERSION ERROR |
NOP

EQUATE MBCL2BINE, \$
ASCII BCD TO BINARY CONVERSION ERROR |
NOP

EQUATE MOK, \$
ASCII OK |
NOP

EQUATE RMSG, \$
ASCII R |
NOP

EQUATE MSCTRN, \$


```

ASCII  ASCII TRANSLATION ERROR|
NOP

EQUATE  MSAT,$
BYTE    ' @ '
NOP

EQUATE  NOTUND,$
ASCII   SAY AGAIN!|
NOP

EQUATE  MSTATUS,$
ASCII   STAT|
NOP

EQUATE  MSWPOS,$
ASCII   TOOL MODE|
BYTE    ' '
NOP

EQUATE  MWAIT,$
ASCII   WAIT, OBTAINING DATA|
NOP

EQUATE  MPRAMTST,$
ASCII   PGM RAM TEST|
NOP

EQUATE  MTSTP
ASCII   TEST IN PROGRESS|
NOP

EQUATE  MSBK,$
ASCII   BK|
NOP

EQUATE  MERRAT,$
ASCII   MEM ERROR AT|
NOP

EQUATE  MVALWAS,$
BYTE    ' VALUE WAS '
NOP

EQUATE  MSHBE,$
BYTE    ' SHOULD BE '
NOP

EQUATE  GMSG,$
ASCII   G|
NOP

EQUATE  MSBKV,$
ASCII   BREAK POINT|
NOP

EQUATE  MSBKNA,$
BYTE    ' '
EQUATE  MSBKNA1,$
ASCII   NOT ACTIVE|

```

NOP

EQUATE PLF2CR,\$
 ASCII >|
 EQUATE LF2CR,\$
 BYTE 0AH
 EQUATE LFCR,\$
 BYTE 0AH
 EQUATE CR,\$
 BYTE 0DH
 NOP

EQUATE MSTMEM,\$
 ASCII TMEM|
 NOP

EQUATE MSWVER,\$
 ASCII WRITE VERIFY ERROR|
 NOP

EQUATE MSWKG,\$
 ASCII WORKING...|
 NOP

EQUATE QMSG,\$
 ASCII Q|
 NOP

EQUATE MSMAIN,\$
 ASCII MAIN|
 NOP

EQUATE MSMEX,\$
 ASCII EX|
 NOP

EQUATE PLFCR,\$
 ASCII >|
 BYTE 0AH
 BYTE 0DH
 EQUATE NULL,\$
 NOP

EQUATE MDFRST
 ASCII DUMP TOOL FIRST|
 NOP

EQUATE MXMOD,\$
 ASCII DATA COMPRESSION CHECK|
 NOP

EQUATE MNODUMP,\$
 ASCII NOTHING TO DUMP|
 NOP

EQUATE MXMAIN,\$
 ASCII XMAIN|

NOP

EQUATE MFIFOK
ASCII FIFO TEST SUCCESSFUL|
NOP

EQUATE MWRTMOD
ASCII INCORRECT TOOL MODE ENTERED|
NOP

EQUATE MLOC,\$
ASCII LOCATION TEST IN PROGRESS|
NOP

EQUATE ACKCEL,\$
ASCII MEMORY CELL CHECK IN PROGRESS|
NOP

EQUATE ACKADR,\$
ASCII ADDRESS/DATA LINE TEST IN PROGRESS|
NOP

EQUATE ACKCS,\$
ASCII CHIP SELECT TEST IN PROGRESS|
NOP

EQUATE MSPACE,\$
BYTE ' '
NOP

EQUATE TLFCR,\$
ASCII <|
BYTE 0AH
BYTE 0DH
NOP

EQUATE MDTIME,\$
ASCII DELAY TIME|
NOP

EQUATE MSBCKS,\$
ASCII STARTING|
BYTE ' '
EQUATE MSCKS,\$
ASCII CHKSUM|
NOP

EQUATE MMANYE,\$
ASCII TOO MANY ERRORS, TEST TERMITATED|
NOP

EQUATE MCHKSUM,\$
ASCII CHEKSUM|
NOP

EQUATE MPTMEM,\$
ASCII PGMRAM TEST|
NOP

EQUATE MM,\$

ASCII M|
NOP

EQUATE LF,\$
BYTE 0AH
NOP

EQUATE MSCK\$1,\$
ASCII CHECKSUM 1|
NOP

EQUATE MSEQU,\$
BYTE ' = '
NOP

EQUATE MSNST,\$
BYTE ' '
EQUATE MSNST1,\$
ASCII NOT SET|
NOP

;
; REV/DATE MESSAGE

;
RVDATM ASCII SCAN. |
WORD REV
BYTE ' '
DATE

;
EXTERN SERNUM

;
MSSERN ASCII TOOL SERIAL NUMBER = |
LWORD SERNUM
NOP

;
;
;
;
;

*****;*****;*****;*****;*****;** TEST FIFO ROUTINE *****;*****;*****;*****;

FIFOCHK FIFORS ;RESET FIFO AND PUT SYSTEM
;INTO FIFO TEST MODE
SETS FINFLG,00H ;CLEAR FINAL LOOP FLAG
FIFEMPTY EMPTYFLG
BNES EMPTYFLG,1,RS_ERR
;CHECK THE EMPTY FLAG TO
;MAKE SURE THAT BOTH PO_INTERS
;ARE AT THE SAME POSITION

SETS RT0,BTP1 ;LOAD BIT TEST PATTERN 1
SETS RT1,BTP2 ;LOAD BIT TEST PATTERN 2
FIFOLOD SETD CTR,FIFOSIZ

FIFOLD XFER SWREG,RT0,1 ;WR BTP TO SW REG
XFER FIFO,RT0,1 ;WR BTP FROM SW REG TO FIFO
XFER SWREG,RT1,1 ;WR NEXT BTP TO SW REG
XFER FIFO,RT1,1 ;WR BTP FROM SW REG TO FIFO
DECDBN CTR,2,FIFOLD ;STAY IN LOOP UNTIL FIFO FULL

```

FIFORD  SETD      BPTR,IPBUFF
        SETD      CTR,FIFOSIZ
        FIFFUL    FULFLG      ;ERROR ROUTINE INDICATING MEM
        BEQS      FULFLG,0,NF_ERR ;NOT FULL

        XFER      iBPTR,FIFO,1      ;XFER 1ST BYTE FROM FIFO TO RAM
        FIFFUL    FULFLG      ;ERROR ROUTINE INDICATING READ PTR
        BNES      FULFLG,0,NF_ERR ;NOT MOVING
        INC      BPTR,1

CHEKRD  XFER      iBPTR,FIFO,1      ;READ NEXT BYTE
        INC      BPTR,1
        DECDBZ   CTR,2,CKDATA      ;CHEK FOR END OF MEM
        XFER      iBPTR,FIFO,1
        INC      BPTR,1
        GOTO     CHEKRD

CKDATA  SETD      BPTR,IPBUFF
        SETD      CTR,FIFOSIZ
CHEKLP  BNES      iBPTR,iRT0,MEM_ERR ;BREAK ON COMP TO BTP ERROR
        INC      BPTR,1
        BNES      iBPTR,iRT1,MEM_ERR
        INC      BPTR,1
        DECDBZ   CTR,2,FINCHEK
        GOTO     CHEKLP

FINCHEK FIFEMPTY EMPTYFLG
        BNES     EMPTYFLG,1,RS_ERR
                ;CHECK THE EMPTY FLAG TO
                ;MAKE SURE THAT BOTH POINTERS
                ;ARE AT THE SAME POSITION

        BEQS     FINFLG,01H,FIFODON
                ;CHEK FINAL LOOP FLAG
        SETS     FINFLG,01H      ;SET FINAL LOOP FLAG
        SETS     RT0,BTP2        ;LOAD BTP2
        SETSBR   RT1,BTP1,FIFOLOD;LOAD BTP1

FIFODON FIFOEN      ;TAKE SYSTEM OUT OF FIFO TEST
                ;MODE AND ENABLE FOR NORMAL
                ;PROCESSING

        PRNT     RESP,MFIFOK,LFCR
        RETURN

;
MEM_ERR  PRNT     RESP,MMEM_ERR,LFCR
        RETURN

NF_ERR   PRNT     RESP,MNF_ERR,LFCR
        RETURN

RS_ERR   PRNT     RESP,MRS_ERR,LFCR
        RETURN

;
;
;*****;*****;*****;*****;* COMPRESS AND STORE ROUTINE *****;*****;*****;*****;***
;
;
; SET ADDRESS POINTER AT BEGINNING OF PROGRAM
;
;

```

```
; WHEN INPUT BUFFER HALF FULL START ROUTINE
```

```
;
```

```
;****;****;****;**
```

```
INITIALIZE CNTRS, PNTRS, AND FLAGS
```

```
****;****;***
```

```
;
```

```
EQUATE IBP,XTEMPA
EQUATE JX,XTEMPA+2
EQUATE PUTADR,XTEMPA+4
EQUATE TEMPA,XTEMPA+6
EQUATE TEMPB,XTEMPA+8
EQUATE TEMPC,XTEMPA+10
EQUATE TEMPD,XTEMPA+12
EQUATE TEMPE,XTEMPA+14
EQUATE RCOUNT,XTEMPA+16
EQUATE SCOUNT,XTEMPA+22
```

```
;
```

```
IRPT EQU A000H
IVLUR EQU 6
ISZ4 EQU 8000H
ISZ8 EQU 0
IVLU4 EQU 12
IVLU8 EQU 6
```

```
;
```

```
COMPRS SETD IBP,iRDPTR ; INPUT BUFFER POINTER
        SETD TEMPE,iRDPTR ; INPUT BUFFER POINTER
        INCD TEMPE,640 ; TEMPE = IBUFF_END+1
        SETD PUTADR,OBUFF ; OUTPUT BUFFER POINTER
```

```
;
```

```
; REPEAT CHECKS
```

```
;
```

```
REP1 SETD TEMPA,iTEMPE ; IBUFF_END+1
      DECD TEMPA,iIBP ; IBUFF_END+1-IBUFF_PTR
```

```
;
```

```
RCHECK RCOUNT,iIBP,iTEMPA ; REPEAT CHECK
BLTD RCOUNT,2,SIZE1 ; RCOUNT .LT. 2?
GOTO REP4 ; GO STORE
```

```
;
```

```
; REPEAT LOOP
```

```
;
```

```
REP2 SETD TEMPA,iTEMPE ; IBUFF_END+1
      DECD TEMPA,iIBP ; IBUFF_END+1-IBUFF_PTR
```

```
;
```

```
RCHECK RCOUNT,iIBP,iTEMPA ; REPEAT CHECK
SETD TEMPD,IVLU8 ; TEMPD = IVLU8
BEQS RCOUNT+3,80H,REP3 ; EIGHT BIT REPEAT?
SETD TEMPD,IVLU4 ; TEMPD = IVLU4
```

```
REP3 BLTD RCOUNT,iTEMPD,SIZE1 ; RCOUNT .LT. TEMPD?
```

```
;
```

```
; REPEAT COUNT DICTATES A STORE
```

```
;
```

```
REP4 IORS iPUTADR,RCOUNT+1,IRPT ; PUTADR = IRPT .OR. RCOUNT
      INCD PUTADR,1 ; PUTADR = PUTADR+2
      SETS iPUTADR,iRCOUNT+2 ; PUTADR = REPEAT_DATA
      INCD PUTADR,1 ; PUTADR = PUTADR+1
      INCD IBP,iRCOUNT ; IBUFF_PTR = IBUFF_PTR+REPEAT_COUNT
      BLTD IBP,iTEMPE,REP2 ; LOOP IF IBUFF_PTR .LE. IBUFF_END+1
      GOTO SIZE1 ; NO, STOP
```

```
;
```

```
; SIZE CHECKS
```

```
;
```

```
SIZE1 SCHECK SCOUNT,iIBP,iTEMPA ; SIZE CHECK
```

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```

;
; SETD   TEMPD,IVLU8           ; TEMPD = IVLU8
; BEQS   SCOUNT+2,80H,SIZE2    ; EIGHT BIT DATA?
; SETD   TEMPD,IVLU4           ; TEMPD = IVLU4
SIZE2    BLTD   SCOUNT,iTEMPD,SIZE7 ; SCOUNT .LT. TEMPD?
;
; SIZE COUNT IS LARGE...
; LOOK FOR A REPEAT STRING IN THE BUFFER
;
SIZE3    SETD   JX,iIBP         ; JX = IBUFF_PTR
; SETD   TEMPB,iIBP           ; TEMPB = IBUFF_PTR
; INCD   TEMPB,iSCOUNT        ; TEMPB = IBUFF_PTR+SIZE_COUNT
; SETD   TEMPC,iTEMPB        ; TEMPC = IBUFF_PTR+SIZE_COUNT
; DECD   TEMPB,IVLU4         ; TEMPB = IBUFF_PTR+SIZE_COUNT-IVLU4
; DECD   TEMPC,IVLU8         ; TEMPC = IBUFF_PTR+SIZE_COUNT-IVLU8
;
; SIZE4    RCHECK  RCOUNT,iJX,iTEMPA ; REPEAT CHECK
; BEQS   RCOUNT+3,80H,SIZE5    ; EIGHT BIT REPEAT?
; BGED   RCOUNT,IVLU4,SIZE6    ; RCOUNT .GE. IVLU4?
; BGTD   JX,iTEMPB,SIZE7       ; JX .GT. IBUFF_PTR+SCOUNT-IVLU4
; INCDBR JX,1,SIZE4            ; NO, CONTINUE
SIZE5    BGED   RCOUNT,IVLU8,SIZE6 ; RCOUNT .GE. IVLU8?
; BGTD   JX,iTEMPC,SIZE7       ; JX .GT. IBUFF_PTR+SCOUNT-IVLU8
; INCDBR JX,1,SIZE4            ; NO, CONTINUE
;
; SIZE6    DECD   JX,iIBP       ; JX = JX-IBUFF_PTR
; SETD   SCOUNT,iJX           ; SCOUNT = JX
;
; SIZE7    SETD   TEMPD,ISZ8    ; TEMPD = ISZ8
; BEQS   SCOUNT+2,80H,SIZE8    ; EIGHT BIT DATA
; SETD   TEMPD,ISZ4           ; TEMPD = ISZ4
SIZE8    IORS   iPUTADR,SCOUNT+1,iTEMPD ; PUTADR = ISZE .OR. SCOUNT
; INCD   PUTADR,1             ; PUTADR = PUTADR+2
; BEQD   TEMPD,ISZ8,SIZEC     ; EIGHT BIT DATA
;
; FOUR BIT PACK AND STORE LOOP
;
; SIZE9    FMT12  TEMPB,iIBP     ; TEMPB = FMT12(IBUFF_PTR)
; SHL16   TEMPB,TEMPB,4        ; TEMPB = SHL16(TEMPB,4)
; INCD    IBP,1                ; IBUFF_PTR = IBUFF_PTR+1
; DECDBZ  SCOUNT,1,SIZEA       ; SCOUNT = SCOUNT-1, BRANCH IF ZERO
; IORS    TEMPB+1,iIBP,iTEMPB+1 ; TEMPB+1 = IBUFF_PTR .OR. TEMPB+1
; INCD    IBP,1                ; IBUFF_PTR = IBUFF_PTR+1
; DECD    SCOUNT,1            ; SCOUNT = SCOUNT-1
SIZEA    SETS   iPUTADR,iTEMPB+1 ; PUTADR = TEMPB+1
; INCD    PUTADR,1            ; PUTADR = PUTADR+1
; BNED    SCOUNT,0,SIZE9      ; LOOP IF SCOUNT .NE. 0
; BLTD    IBF,iTEMPE,REP2     ; LOOP IF IBUFF_PTR .LE. IBUFF_END+1
; GOTO    SIZEX               ; FINISHED
;
; EIGHT BIT STORE LOOP
;
; SIZEC    XFER   iPUTADR,iIBP,iSCOUNT ; PUTADR(1:SCOUNT) = IBUFF_PTR(1:SCOUNT)
; INCD    PUTADR,iSCOUNT       ; PUTADR = PUTADR+SCOUNT
; INCD    IBP,iSCOUNT         ; IBUFF_PTR = IBUFF_PTR+SCOUNT
; BLTD    IBP,iTEMPE,REP2     ; LOOP IF IBUFF_PTR .LE. IBUFF_END+1
;
; FINISHED WITH COMPRESSION, STORE THE DATA
;
; SIZEX    SETD   TEMPA,iPUTADR    ; TEMPA = PUTADR

```

```

DECD    TEMPA, OBUFF          ; TEMPA = PUTADR-OBUFF
SWRITE  SRAMBLK, OBUFF, iTEMPA, CDUN
SETS    COMMOD, 00H
CDUN    XFER    LASTADDR, SRAMBLK, 3
        RETURN

;
; *****; *****; *****; *****; *****      END OF COMPRESSION SUB *****; *****; *****; *****
;
; *****; *****; *****; *****; *****; *      CHEK SRAM *****; *****; *****; *****; *****; **
;
; THIS ROUTINE CHECKS THE CELLS 512K X 8 SRAM DEVICES IN THE TOOL.
; SRAMCHEK
;
;
;
; CELCHEK SETS    FINFLG, 00H          ; CLR FINAL LOOP FLAG
        SETS    RT0, BTP1             ; WR FIRST PATTERN TO MEM
        SETS    RT1, BTP2             ; WR SECOND PATTERN TO MEM

MCLOOP  SETS    SRADDR, 00H           ; SET SRAM ADDR = 0
        SETD    SRADDR+1, 0000H
        SETS    SRBUF, 00H
        SETS    ENDFLG, 00H          ; CLEAR END OF MEMORY FLAG
        SHL16   CSVALU, CSVALU, 3     ; SCALE CS VALU ENTERED FOR H BYTE
        SETS    SRADDR, iCSVALU+1

;
;        SETS    SRBUF, iRT0          ; WRITE FIRST PATTERN TO MEMORY
        SCALL   MEMWR

;
; WRLOOP  SCALL   INCADDR
        SETS    SRBUF, iRT1          ; LOAD PAT 2 TO SRAM BUFFER
        SCALL   MEMWR                ; CALL MEMORY WRITE ROUTINE
        BEQS    ENDFLG, 1, RDBACK
        SCALL   INCADDR
        SETS    SRBUF, iRT0          ; LOAD PAT 1 TO SRAM BUFFER
        SCALL   MEMWR                ; CALL MEMORY WR ROUTINE
        GOTO    WRLOOP

;
; RDBACK  SETS    ENDFLG, 00H          ; CLEAR END OF MEMORY FLAG
        SETS    SRADDR, 00H
        IORS    SRADDR, CSVALU+1, iSRADDR ; RELOAD CS VALU
        SETD    SRADDR+1, 0000H     ; CLEAR LOWER BYTES

;
;        SCALL   MEMRD                ; READ FIRST VALUE FROM MEM
        BEQS    RT0, iSRBUF, RDLOP
        SETS    TEMP1, iRT0
        SCALL   ADDRERR

;
; RDLOP  SCALL   INCADDR
        SCALL   MEMRD                ; READ FROM SRAM
        BEQS    RT1, iSRBUF, CONT4   ; COMP VALU IF NOT EQUAL OP ERROR
        SETS    TEMP1, iRT1
        SCALL   ADDRERR
        BEQS    ERRFLG, 1, CCDONE

;
; CONT4  BEQS    ENDFLG, 1, FINCHK
        SCALL   INCADDR
        SCALL   MEMRD                ; READ NEXT VALUE FROM SRAM

```



```

BEQS RT0,SRBUF,RDLOP
SETS TEMP1,iRT0
SCALL ADDRERR
BEQS ERRFLG,1,CCDONE
GOTO RDLOP

```

```

;COMP VALU IF NOT EQUAL OP ERROR
;

```

;

```

FINCHK BEQS FINFLG,1,CCDONE
SETS RT0,BTP2
SETS RT1,BTP1
SETSBR FINFLG,1,MCLOOP

```

```

;IF ALREADY DONE FINAL PASS THEN EXIT
;LOAD PATTERN 2 FIRST THIS TIME
;LOAD PATTERN 1
;SET FINAL LOOP FLAG

```

;

```

CCDONE RETURN

```

;

```

;*****;*****;*****;*****;***** CELL CHECK DONE *****;*****;*****;*****;*****;*****

```

```

; THIS PORTION PERFORMS A TEST OF THE ADDRESS AND DATA LINES

```

;

```

ADRCHEK SETS ENDFLG,00H
SETS SRADDR,00H
SETD SRADDR+1,0000H
SETS SRBUF,00H

```

```

;CLEAR END OF MEMORY FLAG
;INIT SR ADDRESS & BUFFER

```

```

SETCS SHL16 CSVALU,CSVALU,3
IORS SRADDR,CSVALU+1,iSRADDR

```

```

;SCALE CS VALU ENTERED FOR H BYTE

```

;

```

WRLOOP1 SCALL MEMWR
BEQS ENDFLG,1,RDBAK1
SCALL INCADDR
INCSBR SRBUF,1,WRLOOP1

```

```

;CALL MEMORY WRITE ROUTINE
;IF MEM CHIP FULL
;LOAD PAT 2 TO SRAM BUFFER

```

;

```

RDBAK1 SETS SRADDR,00H
SETD SRADDR+1,0000H
IORS SRADDR,CSVALU+1,iSRADDR
SETS TEMP1,00H

```

```

;INIT ADDR AND TEMP VALUE

```

;

```

RDLOOP1 SCALL MEMRD
BEQS SRBUF,iTEMP1,ENDCHK
SCALL ADDRERR
BEQS ERRFLG,1,BDON
ENDCHK BEQS ENDFLG,1,BDON
SCALL INCADDR
INCSBR TEMP1,1,RDLOOP1

```

```

;READ MEM LOCATION
;COMP VALU IN MEM TO SUPPOSED VALU

```

;

```

; THIS PORTION OF THE ROUTINE CHECKS THE ADDRESS AND DATA LINES

```

;

```

LINCHEK SETS SRADDR,00H
SETD SRADDR+1,0000H
SETS SRBUF,00H
IORS SRADDR,CSVALU+1,iSRADDR

```

```

;INIT SR ADDRESS & BUFFER

```

```

SCALL MEMWR ;INITIAL WRITE TO MEMORY
INCS SRBUF,1
SETD SRADDR+1,0001H

;
WRLOOP2 SCALL MEMWR ;WR VALUE TO MEMORY LOC
INCS SRBUF,1 ;INC DATA VALUE
INCD SRADDR+1,iSRADDR+1 ;SHIFT ADDR LOC LEFT 1 BIT
BNED SRADDR+1,0000H,WRLOOP2 ;CHECK FOR SHIFT OUT OF LOWER
;2 BYTES IF NOT STAY IN LOOP
;ELSE
;SET HI BYTE
WRLOOP3 SCALL MEMWR ;WR VALUE TO MEM
INCS SRADDR,iSRADDR ;SHIFT ADDR LOC LEFT ONE
INCS SRBUF,1 ;INC DATA VALUE
BNES SRADDR,00H,WRLOOP3 ;CHECK FOR SHIFT OUT OF HI BYTE

;
SETS SRADDR,00H ;INIT SR ADDR AND DATA VALUE
SETD SRADDR+1,0000H
IORS SRADDR,CSVALU+1,iSRADDR
SETS TEMP1,00H
SCALL MEMRD ;INITIAL READ

COMP SRBUF,TEMP1,1,CONT6 ;COMP VALU READ TO SUPPOSED VALU
;IF NOT SAME GOTO ERROR

SCALL ADDRERR
BEQS ERRFLG,1,BDON
CONT6 SETD SRADDR+1,1

RDLOOP2 INCS TEMP1,1 ;INC COMPARE TO VALUE
COMP SRBUF,TEMP1,1,CONT2 ;COMP VALU READ TO SUPPOSED VALU
;IF NOT SAME GOTO ERROR

;
SCALL ADDRERR
BEQS ERRFLG,1,BDON
CONT2 INCD SRADDR+1,iSRADDR+1 ;SHIFT ADDR LOC LEFT ONE BIT
BNED SRADDR+1,0000H,RDLOOP2 ;IF SHIFT OUT

;
SETS SRADDR,01H ;SET HI BYTE
RDLOOP3 INCS TEMP1,1 ;INC COMPARE TO VALUE
SCALL MEMRD ;READ VALUE FROM MFM
COMP SRBUF,TEMP1,1,CONT3 ;COMP VALUE READ FROM MEM
SCALL ADDRERR
BEQS ERRFLG,1,BDON
CONT3 INCS SRADDR,iSRADDR ;SHIFT ADD LOC LEFT ONE BIT
BNES SRADDR,00H,RDLOOP3 ;IF SHIFT OUT EXIT

;
BDON RETURN

;
; THIS ROUTINE CHECKS THE CHIP SELECT LINES BY WRITING THE CS VALUE
; TO THE FIRST LOCATION IN MEMORY OF EACH CHIP.
;
;
CSCHEK SETS SRADDR,00H ;CLEAR SR ADDR AND BUFFER
SETD SRADDR+1,0000H
SETS SRBUF,00H

WRLOOP4 SCALL MEMWR ;WRITE VALUE TO MEM DEVICE
INCS SRADDR,8H ;INC CS VALUE
INCS SRBUF,1 ;INC VALUE WRITTEN TO CHIP
IANDD SRADDR,SRADDR,7800H ;CLEAR ALL BUT CS VALUE

```

```

SETS      SRADDR+2,00H      ;
BNES      SRADDR,60H,WRLOOP4 ;IF CS VALU > 11 THEN OUT OF RANGE
;
;
SETS      SRADDR,00H      ;CLEAR SR ADDR AND BUFFER
SETD      SRADDR+1,0000H
SETS      SRBUF,00H
SETS      TEMP1,00H
;
RDLOOP4  SCALL  MEMRD      ;READ BACK VALUE
          COMP  SRBUF,TEMP1,1,NOERR ;IF NOT CORRECT VALU GOTO ERROR
          SCALL ADDRERR
          BEQS  ERRFLG,1,RDDONE
;
NOERR     INCS  SRADDR,8H      ;INC CS VALUE
          INCS  TEMP1,1      ;INC COMP TO VALUE
          BNES  SRADDR,60H,RDLOOP4 ;IF CS VALU > 11 THEN OUT OF RANGE
;
RDDONE   RETURN
;
; * ADDRESS ERROR ROUTINE *
;
; * ROUTINE CALLED WHEN AN ERROR OCCURS DURING A MEMORY TEST
;
;
ADDRERR  CV2ASC  OUTBUF,SRADDR,0,3
          CV2ASC  OUTBUF+9,SRBUF,0,1
          CV2ASC  OUTBUF+12,TEMP1,0,1
          PRNT   RESP,RAMERR,OUTBUF,MVALWAS,OUTBUF+9,MSHBE,OUTBUF+12,LFCR
          INCS   ERRCTR,1
          BLTS   ERRCTR,10,ADON
          SETS   ERRFLG,1
          PRNT   RESP,MMANYE,LFCR
;
ADON     RETURN
;*****;*****;*****;*****;*****;***** END CHEK SRAM *****;*****;*****;*****;*****;*****
;
;*****;*****;*****;*****;*****;***** TEST ADDRESS *****;*****;*****;*****;*****;*****
;
;
ONELTST SETS    RT0,55H      ;LOAD THE 1ST VALU TO BE TESTED
TSTLP   SETS    SRBUF,iRT0
          SCALL  MEMWR      ;WRITE VALUE TO MEM
          SETS   SRBUF,00H
          DELAY  10        ;DELAY READ BACK
          SCALL  MEMRD
          COMP   SRBUF,RT0,1,CONTST ;COMP VALUE READ BACK WITH VALUE
;
          SETS   TEMP1,iRT0
          SCALL  ADDRERR
;
CONTST  BEQS    RT0,AAH,TSTDUN
          SETSBR RT0,AAH,TSTLP
;
;
TSTDUN  RETURN
;
;*****;*****;*****;*****;*****;***** WR DATA TO SRAM *****;*****;*****;*****;*****;*****

```

```

MEMWR   BEQS   NOWRFLG,1,WRDONE
        XFER   ADDRREG,SRADDR,3           ;LOAD SR ADDR REG'S W ADDR/CS
        XFER   SRDATA,SRBUF,1           ;WR DATA TO SRAM
WRDONE  RETURN
;
;
;
INCADDR BEQS   NOWRFLG,01H,INCDON
        TBIT0  SRADDR,7,ENDCK           ;IF CHIP NOT FULL THEN GO TO
        BNED   SRADDR+1,FFFFH,ENDCK    ;ADDR INC SUB
                                           ;ELSE
;
;
;* SET END OF MEM CHIP FLAG, RESET ADDR TO 0 AND INC CS VALUE *
;
;
        SETS   ENDFLG,1                 ;SET END OF MEMORY CHIP FLAG
        GOTO   ENDCK
;
ENDCK   BLTS   SRADDR,60H,INCADR
        SETS   NOWRFLG,01H
        GOTO   INCDON
;
INCADR  INCD   SRADDR+1,1               ;INC MID AND LO BYTES OF SRAM ADDR
        BNED   SRADDR+1,0000H,INCDON   ;IF NOT =0 (ROLL OVER) THEN EXIT
        INCS   SRADDR,1                 ;ELSE INC UPPER 3BITS OF ADDR
;
;
INCDON  RETURN
;
;
;*****;*****;*****;*****;*****          SRAM RD SUB          *****;*****;*****;*****;*****;**
;
MEMRD   XFER   ADDRREG,SRADDR,3           ;LOAD SR ADDR REG'S W ADDR/CS
        XFER   SRBUF,SRDATA,1           ;WR DATA TO SRAM BUFFER
;
;
ENDOP   RETURN
;
;*****;*****;*****;*****;*****;          END SRAM RI SUB *****;*****;*****;*****;*****
;
;*****;*****;*****;*****;*****          O/P DATA TO PC *****;*****;*****;*****;*****
;
; THE FOLLOWING 4 ROUTINES HANDLE THE DATA TRANSFER FROM THE TOOL TO THE
; PC.
;
;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*
;
;*****;*****;*****          TRANSFER DATA          *****;*****;*****;*****;*****
;
; THIS SUB ACTUALLY TRANSMITS ONE 512 BYTE DATA BLOCK FROM THE TOOL TO THE PC.
; IT IS CALLED BY THE DUMP, XMIT, AND REXMIT SUBS.
;
;
TRDATA  SETD   OPTR,OUTTEMP               ;INIT OP PTR TO START OF OP BUFFER
        SETD   DATCTR,0000H
;
        SETD   CHKSUMV,0000H             ;CLEAR CHECK SUM VALUE
        SETD   CHKSUMV+2,0000H

```

```

      BNES      OPFLG,00H,POBUF1      ;CHECK OUTPUT FLAG, IF SET POST
      NPOSTO    OUTBUF                  ;OUTBUF1 ELSE POST OUTBUF
      SETS      XMBUF,00H
      GOTO      RDDATA
POBUF1  NPOSTO    OUTBUF1
      SETS      XMBUF,01H

RDDATA  SREAD    OUTTEMP,SRAMBLK,512,SETDC1      ;READ DATA FROM SRAM TO
      SETS      LTIMFLG,01H                  ;OUT BLOCK
SETDC1  SETD     DATCTR,iSRAMBLK+6

;
;
;
; WHEN OP BUFFER IS FULL THEN WR BUFFER TO RS232.
;
;
TRCON   BNES      OPFLG,00H,OUT1
      CV2ASCL  OUTBUFH,OUTTEMP,iDATCTR
      INCD     DATCTR,iDATCTR
      CHKSUM   CHKSUMV,OUTBUFH,iDATCTR
      CV2ASC   TEMP5,CHKSUMV,0,4
      SETS     OPFLG,01H
      BEQS    LTIMFLG,01H,LPRT1
      BBUF     OUTBUF1,RESP,OUTBUFH,MSPACE,TEMP5,TLFCR
      RETURN
LPRT1   BBUF     OUTBUF1,RESP,OUTBUFH,MSPACE,TEMP5,PLFCR
      SETS     LBUFLG,01H
      RETURN

;
;
OUT1    CV2ASCL  OUTBUFH,OUTTEMP,iDATCTR
      INCD     DATCTR,iDATCTR
      CHKSUM   CHKSUMV,OUTBUFH,iDATCTR
      CV2ASC   TEMP5,CHKSUMV,0,4
      SETS     OPFLG,00H
      BEQS    LTIMFLG,01H,LPRT
      BBUF     OUTBUF,RESP,OUTBUFH,MSPACE,TEMP5,TLFCR
      RETURN
LPRT    BBUF     OUTBUF,RESP,OUTBUFH,MSPACE,TEMP5,PLFCR
      SETS     LBUFLG,01H
      RETURN

;
;
;*****;*****;*****;*****;*  TSCAN MEMORY DUMP SUB  *****;*****;*****;*****;**
;
; DATA DUMP SUB.  THIS IS THE ROUTINE CALLED WHEN THE USER ISSUES THE
; COMMAND TO TRANSFER ALL COMPRESSED SPEC CHANNEL DATA IN TOOL TO PC.
;
;
DUMP    SETS      SRADDR,00H                  ;INITIALIZE HI BYTE OF SR ADDR
      SETD     SRADDR+1,0000H                ;INITIALIZE LO AND MID BYTES
      XFER     SRAMBLK+3, LASTADDR, 3
      SWEEP    SRAMBLK,0,3
      SETS     LTIMFLG,00H                  ;CLEAR END OF DATA FLAG
      SETS     OPFLG,00H                  ;CLEAR CHECK SUM TOTAL
      SETD     DATCTR,0000H                ;CLEAR DATA COUNTER
      SETS     LBUFLG,00H
      SETD     OPTR,OUTTEMP

```

```

;
;
;      SREAD      OUTTEMP,SRAMBLK,512,SETDC
;      SETS      LTIMFLG,01H
SETDC  XFER      DATCTR,SRAMBLK+6,2
;
TRBUF1 CV2ASCL  OUTBUFH,OUTTEMP,iDATCTR
;      INCD      DATCTR,iDATCTR
;      CHKSUM   CHKSUMV,OUTBUFH,iDATCTR
;      CV2ASC   TEMP5,CHKSUMV,0,4
;      SETS    OPFLG,01H
;      BEQS    LTIMFLG,01H,LPRTT
;      BBUF    OUTBUF1,RESP,OUTBUFH,MSPACE,TEMP5,TLFCR
;      GOTO    TRDATE
LPRTT  BBUF    OUTBUF1,RESP,OUTBUFH,MSPACE,TEMP5,PLFCR
;      SETS    LBUFLG,01H
;
;
TRDATE I2BCD1   TEMP5,DTIME+1                ;RECONV VALUE AND XMIT BACK TO
;      CV2ASC   TEMP5,TEMP5+1,0,2           ;USER TO VERIFY
;      BPOSTN  OUTBUF,DAT,MSPACE,CLKTIM,MSPACE,TEMP5
;      CHKSUM  CHKSUMV,OUTBUF,24
;      SETS    TEMP1,ZERO
;      XFER    TEMP5,TEMP1,10
;      CV2ASC  TEMP5,CHKSUMV,0,4
;
;
;      PRNT     RESP,OUTBUF,MSPACE,TEMP5,TLFCR          ;PRINT FIRST DATA
;
;
;
TRDDUN RETURN
;
;
;*****;*****;*****;***      END DUMP SUB      ****;****;****;****;****;****;
;
;*****;*****;*****;****;**  START RETRANSMIT SUB  ****;****;****;****;****
;
;
; THIS ROUTINE IS CALLED IF A CHKSUM ERROR OCCURED.  IT RETRANSMITS THE
; BLOCK OF DATA JUST XMITED ALONG WITH AN ERROR MESSAGE.
;
;
;
REXMIT  BNES     XMBUF,00H,RXOUT1
;        NPOSTO  OUTBUF
;        GOTO    RXDUN
;
;
RXOUT1  NPOSTO  OUTBUF1
;
;
RXDUN   RETURN
;
;
;*****;*****;*****;***      END REXMIT SUB      ****;****;****;****;****;****;**
;
;*****;*****;*****;****;**  START XMIT SUB      ****;****;****;****;****;****;**
;
;
; WHERE CONTINUATION OF XMIT STARTS UPON VALIDATION OF CHKSUM
;
;
;
XMIT    XFER     TEMPSRA,SRADDR,3                ;SAVE START LOCATION OF NEXT BLOCK
;        SCALL   TRDATA                          ;CALL XMIT DATA SUB
;
;

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```

;
;
XMITDUN RETURN
;
;****;****;****;          END XMIT SUB      ****;****;****;****;****;****;****
;
;****;****;****;          STOP LOG SUB      ****;****;****;****;****;****;****
;
;
;THIS ROUTINE SETS THE STOP FLAG USED TO INDICATE THE END OF PROCESSING OF
;SPECTRAL DATA.
;
;
STLOG   SETS      STOPFLG,1                ;SET STOP PROCESSING DATA FLAG
;
      RETURN
;
;
;****;****;****;****      END STOP LOG SUB      ****;****;****;****;****;****
;
;****;****;****;****;*    REAL TIME COMM WITH SURFACE      ****;****;****;****;
;
;THIS SUB IS USED TO COMMUNICATE WITH THE PC REAL TIME.  SO THE USER CAN VIEW
;THE SPECTRAL CHANNEL DATA DURING CALIBRATION AS IT IS BEING GENERATED.
;
;
;
RTCOMM  XFER      OPTR,XPTR,2                ;INITIALIZE OP BUFFER PTR TO
;OP BUFFER BASE ADDR
;
RDRT    CV2ASC    OUTBUF,iOPTR,0,256          ;CONVERT ONE FIELD OF DATA
      PRNT      RESP,OUTBUF                  ;(640 CHANNELS) TO ASCII AND XMIT
      INCD      OPTR,256                    ;TO SURFACE
      CV2ASC    OUTBUF,iOPTR,0,256
      PRNT      OUTBUF
      INCD      OPTR,256
      CV2ASC    OUTBUF,iOPTR,0,128
      PRNT      OUTBUF,PLFCR
;
;
      RETURN
;
;
;****;****;****;****;****;****;****      END REAL TIME COMM      ****;****;****;****;
;
;****;****;****;****;****;****;****      SW MODE SETTINGS      ****;****;****;****;*
;
; THIS SUB IS TO PUT THE TOOL INTO SW MODE 0
;
;
SWMOD0  SETS      SWREG,MOD0                ;INITIAL POWER UP MODE
;
      RETURN
;
;
SWMOD3  SETS      SWREG,MOD3                ;STABILIZATION MODE

```

```
RETURN
;
;
SWMOD4 SETS SWREG,MOD4 ;LOG/CALIBRATION MODE
RETURN
;
;
SWMOD6 SETS SWREG,MOD6 ;STABILIZER LATCHED MODE
RETURN
;
;
;****;****;****;*** GAMMA COUNT ADDER ****;****;****;****;****;**
;
; THIS SUB ADDS THE GAMMA COUNT FROM EACH FRAME AND KEEPS A RUNNING TOTAL
; FOR THE RESPECTIVE FIELD.
;
;
GAMCNT SETS FCTR,06H ;CLEAR FRAME COUNTER
SETD GAMTOT,00H ;CLEAR GAMMA COUNTER
SETD TEMP2,iSUMPTR
INCD TEMP2,CH437
SETD TEMP1,iSUMPTR
INCD TEMP1,SCOFSET
XFER RT0,iTEMP1,1 ;MOVE SCALE FACTOR FOR FIELD
;TO TEMP VALUE
SETD TEMP1,00H ;CLEAR TEMP1 FOR LATER USE
SETD W1PTR,iSUMPTR
INCD W1PTR,120
;
;
GAMLOOP SETS TEMP3,00 ;CLR TEMP TO BE USED AS CTR
SCALL SPFRAM ;ADD GAMMA FROM CHANNEL TO
;TOTAL COUNT
INCS TEMP3,1 ;INC CHANNEL COUNTER
;
BEQS FCTR,15,OPFRAM ;CHECK FOR OPERATIONAL FRAMES
BEQS FCTR,30,XITGAM
;
SCFRAM SCALL SPFRAM
;
INCS TEMP3,1 ;INC CHANNEL COUNTER
BNES TEMP3,17,SCFRAM ;CHECK FOR END OF SPEC CHAN
;SECTOR
INCD W1PTR,1 ;INC GAMMA SUM. PTR TO NXTO
;LAST SPEC DATA CHAN IN FRAME
SCALL SPFRAM ;ADD CHANNEL COUNT TO TOTAL
INCS FCTR,1 ;INCREMENT FRAME COUNTER
INCDBR W1PTR,1,GAMLOOP ;SET PTR TO START OF NXT FRAM
;
OPFRAM INCS FCTR,1 ;INC FRAME COUNTER
INCD W1PTR,19 ;MOVE PTR TO START OF NEXT
;FRAME
BNES FCTR,32,GAMLOOP ;IF LAST FRAME EXIT SUB
XITGAM RETURN
;
```


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```

;
;*****;*****;*****;*****;*****;***   INC GAMMA COUNT *****;*****;*****;*****;*****;*****
;
;
; THIS ROUTINE INC THE SUM PTR TO THE NEXT SPECTRAL CHANNEL VALUE AND ADDS
; IT TO THE TOTAL GAMMA COUNT.
;
;
SPFRAM  INCD      W1PTR,1                      ;SPECTRAL FRAME LOOP
        SETS      TEMP1,00H
        XFER      TEMP1+1,iW1PTR,1           ;LOAD SPEC CHANNEL VALUE
        BGED      W1PTR,iTEMP2,ADDGAM       ;CHECK FOR HI CH 102
        BEQS      RT0,00H,ADDGAM           ;CHEK FOR 0 SCAL FACTOR
        SHL16     TEMP1,TEMP1,iRT0         ;SHIFT VALUE LEFT BY APPLIED
;
ADDGAM  INCD      GAMTOT,iTEMP1              ;KEEP RUNNING TOTAL OF GAMMA
;
        RETURN
;
;
;*****;*****;*****;*****;*****;*****   CHECK GAMMA COUNT *****;*****;*****;*****;*****;*****
;
;
CHEKCNT BLTD      GAMTOT,MAXCNT,CNTOK        ;COMPARE THE GAMMA COUNT WITH THE MAX
        SCALL     SWMOD6                    ;PUT TOOL INTO LOCKED MODE
        SETSBR    LOKMOD,1,CNTDUN          ;SET LOCK MODE FLAG
;
CNTOK   BEQS      LOKMOD,0,CNTDUN          ;IF TOOL NOT IN LOCK MODE THEN GO TO
        SCALL     SWMOD4                    ;EXIT SUB
        ;ELSE IF TOOL IN LOCKED MODE PUT
        ;BACK TO LOG MODE
;
CNTDUN  RETURN
;
;
;*****;*****;*****;*****;*****;*****   END GAMMA COUNT *****;*****;*****;*****;*****;*****
;
;
;*****;*****;*****;*****;*****;*         END SAVE INPUT *****;*****;*****;*****;*****;*****
;
        SUBTITLE *** BREAK POINT HERE ***
        PAGE
;
PBRK    ASCMP     LF,iBPTR1,PBRK1
        ASCMPE    CR,iBPTR1,PBRK4
PBRK1   SPOS      BREAK,PBRK3
PBRK2   CV2ASC    BREAK+9,BREAK+1,0,2
        PRNTBR    iSPTR2,MSBKV,MSEQU,BREAK+9,PLF2CR,iSPTR1
PBRK3   PRNTBR    iSPTR2,MSBKV,MSNST,PLF2CR,iSPTR1
PBRK4   ASCMPE    RMSG,iBPTR1,PBRK5
        SETS      BREAK,0
        PRNTBR    iSPTR2,MOK,PLF2CR,iSPTR1
PBRK5   ASCMPE    GMSG,iBPTR1,PBRK6
        PRNT      BKRESP,MOK,PLF2CR
        DELAY     1
        INTERV    RESTORE
        INTRPT    RESTORE
        BRET      BREAK+5
PBRK6   AS2HX     BPLOOP,iBPTR1,PBRK7,1,2
        PRNTBR    iSPTR2,MSCTR,PLF2CR,iSPTR1

```

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```

PBRK7  SETD    BREAK+1,iBPLOOP
        SETS    BREAK,80H
        XFER    BKRESP,iSPTR2,4
        SETDBR  BREAK+3,PBRK8,PBRK2

```

```

;
; ENTRY HERE WHEN BREAK POINT HIT
;

```

```

PBRK8  INTERV  SAVE/DISABLE
        INTRPT  SAVE/ENABLE
        SETD    BREAK+7,iBREAK+1
        CV2ASC  BREAK+9,BREAK+1,0,2
        SETD    SPTR1,PBRK9
        SETD    SPTR2,BKRESP
        PRNT    iSPTR2,MSBKV,MSAT,BREAK+9,PLF2CR

```

```

PBRK9  QINPUT  BPBUF,BSIZE,PBRK10,0
        GOTO    PBRK9

```

```

PBRK10 BNES    BKRESP+1,iBPBUF,PBRK9
        ASCMPE  MSMEX,BPBUF+3,PBRK11
        SETDBR  MPTR2,BPBUF+5,PMEX

```

```

PBRK11 ASCMPE  MSBK,BPBUF+3,PBRK12
        SETDBR  BPTR1,BPBUF+5,PBRK

```

```

PBRK12 PRNTBR  iSPTR2,NOTUND,PLF2CR,PBRK9
;

```

```

SUBTITLE *** MEMORY EXAMINED HERE ***
PAGE

```

```

;
PMEX   AS2HX   MLOOP1,IMPTR2,PMEX2,1,2
PMEX1  PRNTBR  iSPTR2,MSCTRN,PLF2CR,iSPTR1
PMEX2  SETD    MPTR1,iMLOOP1
PMEX3  CV2ASC  MOUTBF,MPTR1,7F02H
        SETS    MOUTBF+4,'='
        CV2ASC  MOUTBF+5,IMPTR1,7F01H
        SETD    MOUTBF+7,203CH
        SETS    MOUTBF+9,0

```

```

PMEX4  PRNT    iSPTR2,MOUTBF
        UINPUT  IMPTR2,BSIZE,PMEX5,0
        GOTO    PMEX4

```

```

PMEX5  ASCMP   LFCR,IMPTR2,PMEX6
        ASCMPE  CR,IMPTR2,PMEX7

```

```

PMEX6  INCDBR  MPTR1,1,PMEX3

```

```

PMEX7  ASCMPE  QMSG,IMPTR2,PMEX8
        PRNTBR  iSPTR2,MOK,PLF2CR,iSPTR1

```

```

PMEX8  DECD    MPTR2,1
        SETS    IMPTR2,SPACE
        AS2HXE  MLOOP1,IMPTR2,PMEX1,1,2
        INCD    MPTR2,1
        BLED    MLOOP1,0FFH,PMEX9

```

```

        PRNTBR  iSPTR2,NOTUND,PLF2CR,iSPTR1
PMEX9  WRITBE  IMPTR1,MLOOP1+1,1,MERR,PMEX10
        INCDBR  MPTR1,1,PMEX3

```

```

PMEX10 PRNTBR  iSPTR2,MSWVER,PLF2CR,iSPTR1
;

```

```

;****;****;****;****;****;          PROGRAM SRAM TEST          ****;****;****;****;*
;

```

```

SUBTITLE *** RAM MEMORY TESTED AND ROM CHECKSUM HERE ***
PAGE

```

```

;
PTMEM  PRNT    RESP,MTSTP,PLFCR
        SERIN   DISABLE
        RAMTST  PGMRAM,RAMHLF,MERR,THAF2

```

```

THAF2  PRNT  RESP,MERRAT,MERR,MVALWAS,MERR+5,MSHBE,MERR+8,PLFCR
        RAMTST PGMRAM2, RAMHLF, MERR, TDUN
        PRNT  RESP,MERRAT,MERR,MVALWAS,MERR+5,MSHBE,MERR+8,PLFCR
TDUN   PRNTBR RESP,MSBCKS,LFCR,PCHK1

```

```

;
; CHECKSUM PERFORMED HERE, PRINT WORKING MESSAGE
;

```

```

PCHK1  PRNTBR  RESP,MSWKG,LFCR,PCHK1
;

```

```

; GENERATE CHECKSUMS AND PRINT (ENTRY POINT FOR END OF RAM TEST ROUTINE)

```

```

PCHK1  CHKSUM  TEMP10,MAINADDR,PGMRAM-MAINADDR
        CV2ASC  OUTBUF,TEMP10,7F04H
        PRNT  RESP,MSCK1,MSEQU,OUTBUF,PLF2CR
        RETURN
;

```

```

;*****;*****;*****;*****;*****;**      PROGRAM EEPROM  *****;*****;*****;*****;*****;***
;

```

```

        SUBTITLE *** ONE CARD LOAD PERFORMED HERE ***
        PAGE
;

```

```

PLOAD  INTERV  DISABLE
        SETD   XADDR,FFFFH
        PRNT  RESP,MOK,PLF2CR
;

```

```

PLOAD1 QINPUT  INBUF,ISIZE,PLOAD2,0
        GOTO  PLOAD1
;

```

```

; CHECK FOR COLON
;

```

```

PLOAD2 BNES    INBUF+3,':',PLOAD8
;

```

```

; CONVERT ADDRESS
;

```

```

        SETS   STRTMP,i
        SETS   STRTMP+5,0DH
        XFER   STRTMP+1,INBUF+6,4
        AS2HXE BUFTMP+2,STRTMP,PLOAD8,1,2
;

```

```

; CONVERT RECORD TYPE
;

```

```

        SETS   STRTMP+3,0DH
        SETD   STRTMP+1,iINBUF+10
        AS2HXE BUFTMP+4,STRTMP,PLOAD8,1,2
;

```

```

; CONVERT RECORD LENGTH AND ERROR CHECK
;

```

```

        SETD   STRTMP+1,iINBUF+4
        AS2HXE BUFTMP,STRTMP,PLOAD8,1,2
        BGTD   BUFTMP,16,PLOAD8
;

```

```

; CONVERT DATA
;

```

```

        SETD   RECL,iBUFTMP
        SETD   PTRX1,INBUF+12
        SETD   PTRX2,BUFTMP+6
;

```

```

; CONVERSION LOOP
;

```

```

PLOAD3 XFER    STRTMP+1,iPTRX1,2

```

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```

AS2HXE  STRTMP+4, STRTMP, PLOAD8, 1, 2
SETS    iPTRX2, iSTRTMP+5
BEQD    RECL, 0, PLOAD4
INCD    PTRX1, 2
INCD    PTRX2, 1
DECDBR  RECL, 1, PLOAD3

```

; CHECK CHECKSUM

```

PLOAD4  SETD    RECL, iBUFTMP
        INCD    RECL, 6
        CHKSUM  STRTMP, BUFTMP, iRECL
        INCD    STRTMP+2, iSTRTMP+4
        BNES    STRTMP+3, 0, PLOAD8

```

; IF RECORD TYPE IS ZERO, TRANSFER LOADER TO RAM

```

        BNED    BUFTMP+4, 0, PLOAD5
        XFER    iBUFTMP+2, BUFTMP+6, iBUFTMP
        PRNTBR  RESP, MSACK, PLF2CR, PLOAD1

```

; IF RECORD TYPE IS THREE, CONTAINS TRANSFER ADDRESS

```

PLOAD5  BNED    BUFTMP+4, 3, PLOAD6
        BNED    BUFTMP, 2, PLOAD8
        SETD    XADDR, iBUFTMP+6
        PRNTBR  RESP, MSACK, PLF2CR, PLOAD1

```

; IF RECORD TYPE IS ONE, TERMINATE

```

PLOAD6  BNED    BUFTMP+4, 1, PLOAD8
        BNED    BUFTMP, 0, PLOAD8

```

; CHECK FOR TRANSFER ADDRESS

```

        BNED    XADDR, FFFFH, PLOAD7
        PRNTBR  RESP, MSNAK, PLF2CR, MLOOP

```

; DISABLE INTERRUPTS AND VECTOR THROUGH TRANSFER ADDRESS

```

PLOAD7  INTRPT  DISABLE
        VECTOR  iXADDR

```

; ERRORS HANDLED HERE

```

PLOAD8  PRNTBR  RESP, MSNAK, PLF2CR, PLOAD1

```

```

EQUATE  MSACK, $
ASCII   ACK |
NOP

```

```

EQUATE  MSNAK, $
ASCII   NAK |
NOP

```

```

EQUATE  MSOCD, $
ASCII   ONECARD |
NOP

```

; ****; ****; ****; ****; ****; ****; **

END PROGRAM EEPROM

****; ****; ****

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```

;
;*****;*****;*****;*****;*****;***** MAIN PROG *****;*****;*****;*****;*****;*****;**
;
;   ;; * INIT OF MAIN *
;
;   SUBTITLE TABLES
;   PAGE
;
;   INDADR  TBL1
;
;   SWEEP  PGMRAM,00H,RAMSIZ
;   SETS   DHOLFLG,00H
;   XFER   RESP,MSC,4           ;LOAD RESPONSE STRING
;   SETD   SUMPTR,IPBUFF       ;INIT SUM PTR
;   SETD   RDPTR,IPBUFF       ;INIT READ POINTER TO DATA BUFF
;   SETD   XPTR,IPBUFF
;
; INITIALIZE TOOL BY PUTTING INTO SW POS 0 AND STARTING 400 HZ PULSE SIGNAL
; GENERATOR USED AS AN INTERRUPT FOR OTHER CPU.
;
;   FIFOEN
;   SCALL  SWMOD0           ;WR 0 TO SWITCH POS REG
;   SETS   DUMPFLG,01H
;   FTIMER ENABLE,FFH,F883H ;ENABLE 400 HZ INT GENERATOR
;   DELAY  4
;   IPOST  QINPUT,INBUF,ISIZE,1 ;SET INPUT POST
;   PRNT   RESP,MCOMM,PLFCR    ;SEND READY MESSAGE
;
;
; * MAIN PROGRAM LOOP *
;
; MLOOP  IPOST  QINPUT,INBUF,ISIZE,1 ;SET INPUT POST
; MLOOP2 SNEG   OUTPUT,CKFLD         ;WHILE OUTPUTING CKFLD
;
;           SNEG   INPUT,CKFLD      ;CHECK INPUT POST
;           BNES   INPUT,40H,MLOOP  ;INPUT ERROR
;           GOTO   TOOLCMD          ;GOTO COMMAND TABLE
;
; * CHECK IF DATA BUFFER HAS A FULL FIELD OF DATA *
;
; CKFLD  BEQS   FLDFUL,00H,MLOOP2   ;CHECK DATA BUFFER FOR A FULL FIELD
;
;           BEQS   FLDFUL,01H,RDAIP  ;IF 1ST HALF OF IP BUFF FULL THEN
;           ;SET PTRS TO START OF BUFF
;           ;ELSE
;           SETD   RDPTR,IPBUFF+HAFDAT ;MOVE RD AND SUM PTRS TO START OF 2ND
;           SETD   XPTR,IPBUFF+HAFDAT ;FIELD, 2ND HALF OF BUFFER
;           SETD   SUMPTR,IPBUFF+HAFDAT
;           SETSBR FLDFUL,00H,COMMCHK ;CLEAR FIELD FULL FLAG
;
; RDAIP  SETD   RDPTR,IPBUFF       ;SET SUM & RD PTRS TO START OF IP BUF
;           SETD   XPTR,IPBUFF
;           SETD   SUMPTR,IPBUFF
;           SETS   FLDFUL,00H      ;CLEAR FIELD FULL FLAG
;
; COMMCHK BNES   COMMOD,00H,COMTYP  ;CHECK TO SEE IF THE COMM MODE IS SET
;           GOTO   MLOOP2
;
; COMTYP BEQS   COMMOD,RTIMFLG,RTIM ;CHECK REAL TIME COMM FLAG
;           ;(WRITE DATA TO SERIAL PORT)

```

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```

;
; * STORE DATA MODE *
;
      BNES      COMMOD,COMPFLG,XMCHEK      ;CHECK COMPRESS FLAG
COMPR  ;SCALL   GAMCNT                      ;(STORE DATA IN TOOL)
      ;SCALL   CHEKCNT                      ;TOTAL GAMA CNT FOR SPEC CHANNELS
      SCALL   COMPRS                        ;CHECK FOR HIGH GAMMA COUNT
      GOTO    MLOOP2                       ;COMPRESS DATA
;
XMCHEK BNES      COMMOD,XMFLG,MLOOP
;
; * XMAIN TO CHECK COMPRESSED DATA WITH RTIME DATA *
;
CXMAIN SCALL   RTCOMM
      SCALL   COMPRS
      GOTO    MLOOP2
;
; * REAL TIME COMM MODE *
;
RTIM   SETS     COMMOD,00H                  ;CLEAR COMM MODE INDICATOR
      SCALL   RTCOMM                       ;XMIT DATA REAL TIME OUT SERIAL PORT
      GOTO    MLOOP
;
; ***** COMMAND PORTION OF THE PROGRAM *****;*****;*****;*
;
; ***** TOOL COMMAND SECTION *****;***
;
TOOLCMD ASCMPE  MTLCMD,INBUF+3,MEMTST      ;CHECK FOR TYPE OF CMND TOOL/MEMORY
;
; * REAL TIME COMM *
;
RTIME  ASCMPE  MRTIME,INBUF+5,TMOD0        ;XMIT DATA REAL TIME
      SETSBR  COMMOD,RTIMFLG,MLOOP        ;SET COMM MODE TO REAL TIME
;                                           ;GOTO MAIN LOOP
;
; * SWITCH POSITION 0 *
;
TMOD0  ASCMPE  MSMOD0,INBUF+5,TMOD3        ;INITIALIZATION
      SETS    COMMOD,00H
      SCALL   SWMOD0                       ;SET TOOL TO SWMODE 0
      PRNT   RESP,MWAIT,LFCR              ;PRINT WAIT MESSAGE
      DELAY  8                             ;WAIT FOR TOOL TO SWITCH
      SETD   TEMP1,iRDPTR
      INCD   TEMP1,SPOFSET
      CV2ASC  TMODA,iTEMP1,0,1
      PRNT   RESP,MSWPOS,TMODA+1,LFCR     ;OUTPUT SWITCH POSITION
      PRNTBR RESP,MDONE,PLFCR,MLOOP
;
; * SWITCH POSITION 3 *
;
TMOD3  ASCMPE  MSMOD3,INBUF+5,TMOD4        ;STABILIZATION
      SETS    COMMOD,00H
      SCALL   SWMOD3
      PRNT   RESP,MWAIT,LFCR              ;PRINT WAIT MESSAGE

```

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```

DELAY      8                                ;WAIT FOR TOOL TO SWITCH
SETD      TEMP1,IRDPTR
INCD      TEMP1,SPOFSET
CV2ASC    TMODE,iTEMP1,0,1
PRNT      RESP,MSWPOS,TMODE+1,LFCR        ;OUTPUT SWITCH POSITION
PRNTBR    RESP,MDONE,PLFCR,MLOOP

```

```

;
; * SWITCH POSITION 4 *
;

```

```

TMOD4     ASCMPE  MSMOD4,INBUF+5,TMOD6     ;LOG/CALIBRATION
          SETS    COMMOD,00H
          SCALL   SWMOD4
          PRNT    RESP,MWAIT,LFCR         ;PRINT WAIT MESSAGE
          DELAY   8                        ;WAIT FOR TOOL TO SWITCH
          SETD    TEMP1,IRDPTR
          INCD    TEMP1,SPOFSET
          CV2ASC  TMODE,iTEMP1,0,1
          PRNT    RESP,MSWPOS,TMODE+1,LFCR ;OUTPUT SWITCH POSITION
          PRNTBR  RESP,MDONE,PLFCR,MLOOP

```

```

;
; * SWITCH POSITION 6 *
;

```

```

TMOD6     ASCMPE  MSMOD6,INBUF+5,DDUMP     ;LATCHED
          SETS    COMMOD,00H
          SCALL   SWMOD6
          PRNT    RESP,MWAIT,LFCR         ;PRINT WAIT MESSAGE
          DELAY   8                        ;WAIT FOR TOOL TO SWITCH
          SETD    TEMP1,IRDPTR
          INCD    TEMP1,SPOFSET
          CV2ASC  TMODE,iTEMP1,0,1
          PRNT    RESP,MSWPOS,TMODE+1,LFCR
          PRNTBR  RESP,MDONE,PLFCR,MLOOP

```

```

;OUTPUT SWITCH POSITION

```

```

;
; * DUMP DATA FROM ONBOARD SRAM *
;

```

```

DDUMP     ASCMPE  MDUMP,INBUF+5,SDELAY     ;XMIT COMPRESSED DATA
          BNES    DHOLFLG,01H,NODUMP
          SETS    COMMOD,00H
          SETS    NOWRFLG,00H
          PRNT    RESP,AKDUMP,LFCR
          IPOST   QINPUT,INBUF,ISIZE,1    ;SET INPUT POST
          SCALL   DUMP
          SETS    DUMPFLG,01H
          GOTO    MLOOP2

```

```

;
NODUMP    PRNTBR  RESP,MNODUMP,PLFCR,MLOOP
;

```

```

; * SET DELAY TIME *
;

```

```

SDELAY    ASCMPE  MDELAY,INBUF+5,XMDATA   ;CHECK THE COMMAND MESSAGE
          SETS    COMMOD,00H
          SETS    TEMP5,00H
          AS2BCE  TEMP5,INBUF+11,ASCONVE,1,3 ;CONVERT DELAY TIME FROM
          BCD2IS  DTIME,TEMP5,BCDCONE     ;ASCII TO BCD TO HEX
          I2BCD1  TEMP5,DTIME+1          ;RECONV VALUE AND XMIT BACK TO
          CV2ASC  TEMP5,TEMP5+1,0,2      ;USER TO VERIFY
          PRNT    RESP,MDTIME,MSEQU,TEMP5,LFCR
          BLEND   DTIME,MAXTIM,CONVTIM   ;VALUE <= 210 MINUTES

```

```

                                69
PRNTBR  RESP,MSIZERR,PLFCR,MLOOP          ;IF > MAX VALUE ERROR
;
CONVTIM SETS  DTIMFLG,01H                ;SET THE DELAY TIME FLAG
                                ;USED TO NOTE D'TIME ENTERED
PRNTBR  RESP,MDONE,PLFCR,MLOOP
;
; * XMIT DATA *
;
XMDATA  ASCMPE  MXMDATA,INBUF+5,REXDATA
        IPOST  QINPUT,INBUF,ISIZE,1      ;SET INPUT POST
        SCALL  XMIT
        GOTO   MLOOP2
;
; * REXMIT DATA *
;
REXDATA ASCMPE  MREXDATA,INBUF+5,DHOLE
        IPOST  QINPUT,INBUF,ISIZE,1      ;SET INPUT POST
        SCALL  REXMIT
        GOTO   MLOOP2
;
; * DOWNHOLE *
;
DHOLE   ASCMPE  MSMAIN,INBUF+5,STAT          ;DOWNHOLE COMMAND
        BEQS   DUMPFLG,00H,DFRST
        SETS   COMMOD,00H
        IPOST  QINPUT,INBUF,ISIZE,1
        XFER   DAT,INBUF+10,10              ;WRITE DATE TO MEMORY
        SETS   DAT+10,00H
        XFER   CLKTIM,INBUF+21,8           ;WRITE PC CLOCK TIME TO MEM
        SETS   CLKTIM+8,00H

        BEQS   DTIMFLG,01H,NEEDMOD         ;VERIFY DELAY TIME SET
        PRNTBR RESP,MENTRDLY,PLFCR,MLOOP   ;IF NOT PRINT MESSAGE

NEEDMOD SETD   TEMP1,iRDPTR                ;SET TEMP1 = ADDR OF SW
        INCD   TEMP1,SPOFSET               ;POS IN CHANNEL IP BUFFER
        BEQS   iTEMP1,4,STRTDLY            ;VERIFY TOOL MODE SET
        BEQS   iTEMP1,6,STRTDLY
        PRNTBR RESP,MWRTMOD,PLFCR,MLOOP
;
STRTDLY PRNT   RESP,MOK,PLFCR              ;PRINT OK MESSEAGE
        SETD   DCTR,0000H                 ;INIT CTRS
        SETD   MINCTRH,0000H
        SETS   TOFLG,00H
        BEQD   DTIME,0000H,COMPRC
        INTERV ENABLE,F4H,4800H           ;START DELAY TIMER

TWAIT   BEQS   TOFLG,0,TWAIT              ;CHECK 1) INT FLAG
        SETS   TOFLG,0                   ;CLEAR TO INT FLAG

        SNEG   INPUT,CONCNT               ;IF A COMMAND SENT DURING DELAY LOOP
        BEQS   INPUT,40H,TOOLCMD          ;AND I/P GOOD GO TO COMMAND TABLE
        IPOST  QINPUT,INBUF,ISIZE,1

CONCNT  BNED   MINCTRH,TFACOR,TWAIT       ;CHECK MINUTE COUNTER(60/MINUTE)
        SETD   MINCTRH,0000H
        INCD   DCTR,1
        COMPE  DTIME,DCTR,2,TWAIT        ;CHECK FOR TIME OUT

        INTERV DISABLE

```


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```

COMPRC  SWEEP  SRAMBLK,0,8
        SETS  SRAMBLK+3,60H
        SETS  NOWRFLG,00H
        SETS  DHOLFLG,01H
        SETS  DUMPFLG,00H
        SETS  COMMOD,COMPFLG
        SETS  SRADDR,00H
        SETDBR SRADDR+1,0000H,MLOOP
;
;
; * STATUS *
;
STAT    ASCMPE  MSTATUS,INBUF+5,XXMAIN
        SETD    TEMP1,iRDPTR
        INCD    TEMP1,SPOFSET
        CV2ASC  TMODEA,iTEMP1,0,1
        I2BCD1  TEMP5,DTIME+1
        CV2ASC  TEMP5,TEMP5+1,0,2
        PRNT    RESP,MSWPOS,MSEQU,TMODEA+1,LFCR
        PRNT    RESP,MDTIME,MSEQU,TEMP5,LFCR
        PRNT    RESP,RVDATM,LFCR
        PRNT    RESP,MSSERN,LFCR
        PRNTBR  RESP,MDONE,PLFCR,MLOOP
;
;
;
XXMAIN  ASCMPE  MXMAIN,INBUF+5,STOP
        IPOST  QINPUT,INBUF,ISIZE,1
        SETS   COMMOD,XMFLG
        PRNTBR RESP,MXMOD,LFCR,MLOOP2
;
; * STOP *
;
STOP    ASCMPE  MSTOP,INBUF+5,MODERR
        PRNT    RESP,AKSTOP,PLFCR
        SETSB'D COMMOD,00H,MLOOP
;
; * ERROR MESSAGE SECTION *
;
ASCONVE PRNTBR  RESP,MAS2HXERR,PLFCR,MLOOP
BCDCONE PRNTBR  RESP,MBCD2BINE,PLFCR,MLOOP
MODERR  PRNTBR  RESP,MCODERR,PLFCR,MLOOP
;
;*****;*****;*****;*****;*****;*      MEMORY TESTS      *****;*****;*****;*****;*****;
;
;
MEMTST  ASCMPE  MTEST,INBUF+3,SYSCHEK
;
FIFTST  ASCMPE  MFIFTST,INBUF+5,ALLTST
        SETS   COMMOD,00H
        PRNT   RESP,AKFIFTST,LFCR
        FTIMER DISABLE
        SCALL  FIFOCHK
        SETS   ERRCTR,00H
        FTIMER ENABLE,FFH,F883H
        SCALL  SWMOD0
        PRNTBR RESP,MDONE,PLFCR,MLOOP
;
;
;PRINT DONE MESSAGE

```

;SET COMM MODE TO COMPRESS AND S
;INITIALIZE SRAM ADDRESS
;REGISTERS

;OUTPUT TOOL STATUS

;RECONV VALUE AND XMIT BACK TO
;USER TO VERIFY

;XMAIN TO CHECK COMPRS ROUTINE
;SET INPUT POST

;STOP PROCESSING DATA
;CLEAR COMMUNICATE MODE

;ASCII TO HEX CONVERSION
;BCD TO BINARY CONVERSION

*****;*****;*****;*****;*****;

;FIFO TEST

;ACK FIFO TEST REQUEST
;DISABLE INST SECTION
;CALL FIFO TEST ROUTINE

;PRINT DONE MESSAGE

```

;
;***** *****
;
; * START COMPLETE MEMORY TEST *
; * THIS ROUTINE PERFORMS ADDRESS/DATA LINE, MEMORY CELL, AND CS LINE
; * TEST ON ALL THE MEMORY DEVICES
;
ALLTST  ASCMPE  MTSTALL,INBUF+5,PGMLOAD
        PRNT    RESP,AKTSTALL,LFCR          ;ACK REQUEST
;
; * MEMORY CELL TEST
;
        SETS    COMMOD,00H
        FTIMER  DISABLE                      ;DISABLE INST SECTION
        SETD    CSVALU,0000H                ;CLEAR CS VALUE
        PRNT    RESP,ACKCEL,LFCR
;
CELOOP  SCALL   CELCHEK                      ;PERFORM MEMORY CELL CHECK
        BEQS    ERRFLG,1,ATDUN
        SNEG    INPUT,CELCON                ;CHECK TO SEE IF A COMMAND WAS SENT
        BEQS    INPUT,40H,TOOLCMD          ;DURING TESTING
                                                ;IF SO EXIT TEST LOOP AND QUERY
;
        IPOST   QINPUT,INBUF,ISIZE,1        ;COMMAND
CELCON  INCD    CSVALU,1
        BLTD    CSVALU,000CH,CELOOP
;
; * ADDRESS/DATA LINE TEST
;
        SETD    CSVALU,0000H                ;RESET CS VALUE TO 00
        PRNT    RESP,ACKADR,LFCR
ADRLOOP SCALL   ADRCHEK                      ;ADDRESS/DATA LINE CHECK
        BEQS    ERRFLG,1,ATDUN
        SNEG    INPUT,ADRCON                ;CHECK TO SEE IF A COMMAND WAS SENT
        BEQS    INPUT,40H,TOOLCMD          ;DURING TESTING
                                                ;IF SO EXIT TEST LOOP AND QUERY
;
        IPOST   QINPUT,INBUF,ISIZE,1        ;COMMAND
ADRCON  INCD    CSVALU,1
        BLTD    CSVALU,000CH,ADRLOOP
;
; * CHIP SELECT LINE TEST
;
CSTST  PRNT    RESP,ACKCS,LFCR
        SCALL   CSCHEK                      ;CS LINE CHECK
        PRNT    RESP,MDONE,PLFCR           ;DONE MESSAGE
;
        FTIMER  ENABLE,FFH,F883H           ;REENABLE INST SECTION
        SCALL   SWMOD0                      ;SET TO MODE 0
;
ATDUN  SETSBR  ERRCTR,00H,MLOOP
;
;
; * END COMPLETE MEMORY TEST *
;
;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*****;*
;
; * PROGRAM LOAD *
; * THIS PROGRAM LOADS THE TOOL PROGRAM INTO ROM
;
PGMLOAD ASCMPE  MSOCD,INBUF+5,TPGMRAM
        SETS    COMMOD,00H

```

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```

FTIMER  DISABLE
SCALL   PLOAD
FTIMER  ENABLE, FFH, F883H
SCALL   SWMOD0
GOTO    MLOOP
;
; * PROGRAM RAM TEST *
; * THIS CALLS THE ROUTINE TO TEST THE PROGRAM SRAM
;
TPGMRAM ASCMPE  MPTMEM, INBUF+5, CHEKSM
SETS    COMMOD, 00H
FTIMER  DISABLE
SCALL   PTMEM
FTIMER  ENABLE, FFH, F883H
SCALL   SWMOD0
GOTO    MLOOP
;
; * CHECK SUM TEST *
; * THIS ROUTINE CALLS THE CHECK SUM ROUTINE
;
CHEKSM  ASCMPE  MCHKSUM, INBUF+5, DEVTST
SETS    COMMOD, 00H
FTIMER  DISABLE
SCALL   PCHKS
FTIMER  ENABLE, FFH, F883H
SCALL   SWMOD0
GOTO    MLOOP
;
; * DEVICE TEST *
; * THIS ROUTINE PERFORMS THE ADDRESS/DATA LINE, CELL, AND CS LINE TESTS
; * ON A MEMORY DEVICE SELECTED BY THE USER
;
DEVTST  ASCMPE  MDEVTST, INBUF+5, ADRCHK
SETS    COMMOD, 00H
FTIMER  DISABLE
CONVRT  SETD    TEMP5, 0000H
AS2HXE  TEMP5, INBUF+15, ASCONVE, 1, 1
SETS    CSVALU+1, ITEMP5, BCDCONE
BGTD    CSVALU, 11, RNGER
; *
PRNT    RESP, ACKCEL, LFCR
SCALL   CELCHEK
BEQS   ERRFLG, 1, DTSTDUN
PRNT    RESP, ACKADR, LFCR
SCALL   ADRCHEK
BEQS   ERRFLG, 1, DTSTDUN
; *
PRNT    RESP, ACKCS, LFCR
SCALL   CSCHEK
RNGER  PRNT    RESP, MRNGE, PLFCR
DTSTDUN SETS    ERRCTR, 00H
FTIMER  ENABLE, FFH, F883H
SCALL   SWMOD0
PRNTBR  RESP, MDONE, PLFCR, MLOOP
;
;
;

```

DISABLE INST SECTION

;REENABLE INST SECTION

;SET TO MODE 0

DISABLE INST SECTION

;REENABLE INST SECTION

;SET TO MODE 0

DISABLE INST SECTION

;REENABLE INST SECTION

;SET TO MODE 0

;SINGLE MEMORY DEVICE TEST

;DISABLE INST SECTION

;CS VALUE <= 11

;CHECK CELLS ON DEVICE

;CHEK ADDR DATA LINES

;CHECK CS LINES

;CS VALUE OUT OF RANGE

;ENABLE INSTRUMENT SECTION

;SET TO SWMOD 0

;PRINT DONE MESSAGE

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; * ADDRESS/DATA LINE TEST *

; * THIS COMMAND ROUTINE CALLS THE ADDRESS/DATA LINE TEST FOR A SINGLE
; * DEVICE

```

ADRCHK  ASCMPE  MADRCHEK, INBUF+5, CELCHK          ;ADDR/DATA LINE TEST

        SETS    COMMOD, 00H
        FTIMER  DISABLE                          ;DISABLE INST SECTION
        SETD    TEMP5, 0000H                     ;CONVERT CS VALUE SELECTED
        AS2BCE  TEMP5+2, INBUF+18, ASCONVE, 1, 1
        BCD2IS  CSVALU, TEMP5, BCDCONE
        BGTS    CSVALU, 11, RNGER                ;CS VALUE <= 11

        PRNT    RESP, ACKADR, LFCR
        SETS    CSVALU, 00H
        SCALL   ADRCHK
        SETS    ERRCTR, 00H
        FTIMER  ENABLE, FFH, F883H              ;REENABLE INST SECTION
        SCALL   SWMOD0                          ;SET TO MODE 0
        PRNTBR  RESP, MDONE, PLFCR, MLOOP

```

; * MEMORY CELL TEST *

; * THIS ROUTINE CALLS CELL CHECK ROUTINE TO TEST ALL THE MEMORY LOCATIONS
; * IN A PARTICULAR DEVICE

```

CELCHK  ASCMPE  MCELCHK, INBUF+5, CSCHK          ;MEMORY CELL TEST

        SETS    COMMOD, 00H
        FTIMER  DISABLE                          ;DISABLE INST SECTION
        SETD    TEMP5, 0000H                     ;CONVERT CS VALUE SELECTED
        AS2BCE  TEMP5+2, INBUF+15, ASCONVE, 1, 1
        BCD2IS  CSVALU, TEMP5, BCDCONE
        BGTS    CSVALU, 11, RNGER                ;CS VALUE <= 11

        PRNT    RESP, ACKCEL, LFCR
        SCALL   CELCHK
        SETS    ERRCTR, 00H
        FTIMER  ENABLE, FFH, F883H              ;REENABLE INST SECTION
        SCALL   SWMOD0                          ;SET TO MODE 0
        PRNTBR  RESP, MDONE, PLFCR, MLOOP

```

; * CHIP SELECT TEST *

; * THIS ROUTINE CALLS THE CS TEST ROUTINE TO TEST ALL THE CS LINES

```

CSCHK   ASCMPE  MCSCHK, INBUF+5, ONELOC        ;CS LINE CHECK
        PRNT    RESP, ACKCS, LFCR
        SETS    COMMOD, 00H
        FTIMER  DISABLE                          ;DISABLE INST SECTION
        SCALL   CSCHEK
        SETS    ERRCTR, 00H
        FTIMER  ENABLE, FFH, F883H              ;REENABLE INST SECTION
        SCALL   SWMOD0                          ;SET TO MODE 0

```

PRNTBR RESP,MDONE,PLFCR,MLOOP

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```
;
;
; * MEMORY LOCATION TEST *
;
; * THIS ROUTINE CALLS THE ONE LOCATION TEST WHICH TESTS AN INDIVIDUAL
; * ADDRESS LOCATION
;
;
ONELOC  ASCMPE  MONELOC,INBUF+5,MSGER           ;SINGLE MEMORY LOCATION TEST
        AS2HXE  SRADDR,INBUF+15,ASCONVE,1,3
        BGES    SRADDR,60H,MSGBIG
        PRNT    RESP,MLOC,LFCR
        SETS    COMMOD,00H
TSTADR  FTIMER  DISABLE                         ;DISABLE INST SECTION
        SCALL   ONELTST
        SETS    ERRCTR,00H
MSGDUN  PRNT    RESP,MTSTDUN,LFCR
        FTIMER  ENABLE,FFH,F883H               ;REENABLE INST SECTION
        SCALL   SWMOD0                         ;SET TO MODE 0
        PRNTBR  RESP,MDONE,PLFCR,MLOOP
;
MSGBIG  PRNTBR  RESP,MRNGE,PLFCR,MLOOP
MSGER   PRNTBR  RESP,MCODERR,PLFCR,MLOOP       ;COMMAND CODE ERROR MESSAGE
;
;*****;*****;*****;*****;*****;      END MEM TEST      *****;*****;*****;*****;*****;*
;
;*****;*****;*****;*****;***           DIAG TESTS          *****;*****;*****;*****;*****;**
;
;
SUBTITLE *** PROCESS CHECK (MEMORY FUNCTIONS) ***
PAGE
SYSCHEK ASCMPE  MM,INBUF+3,MSGER
;
        ASCMPE  MSBK,INBUF+5,CMEX
        ASCMPE  GMSG,INBUF+7,CBRK1
        PRNTBR  RESP,MSBKV,MSBKNA,PLF2CR,MLOOP
CBRK1   SETD    BPTR1,INBUF+7
        SETD    SPTR1,MLOOP
        SETDBR  SPTR2,RESP,PBRK
;
; CHECK FOR MEMORY EXAMINE
;
CMEX    ASCMPE  MSMEX,INBUF+5,MSGER
        SETD    MPTR2,INBUF+7
        SETD    SPTR1,MLOOP
        SETDBR  SPTR2,RESP,PMEX
;
;*****;*****;*****;*****;*****;      END DIAG          *****;*****;*****;*****;*****;***
;
```

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```

>>
;
; BEGIN MACRO DEFINITIONS
;
ASCMP .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZACP
      EXTERN  ZACP
      .ENDIF
      WORD    ZACP      ; IF STRING(ARGA) .EQ. STRING(ARGB), THEN GOTO ARGC ELSE
      INDR3   ARGA, ARGB, ARGC
      .ENDM

;
ASCMP .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZACPE
      EXTERN  ZACPE
      .ENDIF
      WORD    ZACPE     ; IF STRING(ARGA) .NE. STRING(ARGB), THEN GOTO ARGC ELSE
      INDR3   ARGA, ARGB, ARGC
      .ENDM

;
AS2BC .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
      .IFNDEF ZA2B
      EXTERN  ZA2B
      .ENDIF
      WORD    ZA2B      ; CONVERT ASCII @ARGB TO BCD @ARGA, GOTO ARGC IF SUCCESS
      .IFNMA  5
      INDR4   ARGA, ARGB, ARGD, ARGC
      .ELSE
      INDR2   ARGA, ARGB
      INDRBU  ARGD
      INDRBL  ARGE
      INDR1   ARGC
      .ENDIF
      .ENDM

;
AS2BCE .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
      .IFNDEF ZA2BE
      EXTERN  ZA2BE
      .ENDIF
      WORD    ZA2BE     ; CONVERT ASCII @ARGB TO BCD @ARGA, GOTO ARGC IF UNSUCCESS
      .IFNMA  5
      INDR4   ARGA, ARGB, ARGD, ARGC
      .ELSE

```

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```

INDR2  ARG A, ARG B
INDRBU ARG D
INDRBL ARG E
INDR1  ARG C
.ENDIF
.ENDM

```

```

;
AS2HX  .MACRO  ARG A, ARG B, ARG C, ARG D, ARG E
      .IFNDEF ZA2H
      EXTERN  ZA2H
      .ENDIF
      WORD   ZA2H      ; CONVERT ASCII @ARG B TO HEXADECIMAL @ARG A, GOTO ARG C IF
      .IFNMA 5
      INDR4  ARG A, ARG B, ARG D, ARG C
      .ELSE
      INDR2  ARG A, ARG B
      INDRBU ARG D
      INDRBL ARG E
      INDR1  ARG C
      .ENDIF
      .ENDM

```

```

;
AS2HxE .MACRO  ARG A, ARG B, ARG C, ARG D, ARG E
      .IFNDEF ZA2HE
      EXTERN  ZA2HE
      .ENDIF
      WORD   ZA2HE      ; CONVERT ASCII @ARG B TO HEXADECIMAL @ARG A, GOTO ARG C IF
      .IFNMA 5
      INDR4  ARG A, ARG B, ARG D, ARG C
      .ELSE
      INDR2  ARG A, ARG B
      INDRBU ARG D
      INDRBL ARG E
      INDR1  ARG C
      .ENDIF
      .ENDM

```

```

;
BCD2IS .MACRO  ARG A, ARG B, ARG C
      .IFNDEF ZBCDIS
      EXTERN  ZBCDIS
      .ENDIF
      WORD   ZBCDIS      ; BINARY INTEGER (ARG A(1:2)) = BCD INTEGER (ARG B(1:3)),
      INDR3  ARG A, ARG B, ARG C
      .ENDM

```

```

;
BCD2ID .MACRO  ARG A, ARG B, ARG C
      .IFNDEF ZBCDID
      EXTERN  ZBCDID
      .ENDIF
      WORD   ZBCDID      ; BINARY INTEGER (ARG A(1:4)) = BCD INTEGER (ARG B(1:5)),
      INDR3  ARG A, ARG B, ARG C
      .ENDM

```

```

;
F2BCDS .MACRO  ARG A, ARG B
      .IFNDEF ZFBCDS
      EXTERN  ZFBCDS
      .ENDIF
      WORD   ZFBCDS      ; BCD FRACTION (ARG A(1:8)) = BINARY FRACTION (ARG B(1:2))
      INDR2  ARG A, ARG B
      .ENDM

```

```

;
F2BCDD .MACRO  ARGA, ARGB
        .IFNDEF ZFBCDD
        EXTERN  ZFBCDD
        .ENDIF
        WORD   ZFBCDD ; BCD FRACTION (ARGA(1:16)) = BINARY FRACTION (ARGB(1:4))
        INDR2  ARGA, ARGB
        .ENDM

;
I2BCD1 .MACRO  ARGA, ARGB
        .IFNDEF ZIBCD1
        EXTERN  ZIBCD1
        .ENDIF
        WORD   ZIBCD1 ; BCD INTEGER (ARGA(1:3)) = BINARY INTEGER (ARGB(1:1))
        INDR2  ARGA, ARGB
        .ENDM

;
I2BCD2 .MACRO  ARGA, ARGB
        .IFNDEF ZIBCD2
        EXTERN  ZIBCD2
        .ENDIF
        WORD   ZIBCD2 ; BCD INTEGER (ARGA(1:3)) = BINARY INTEGER (ARGB(1:2))
        INDR2  ARGA, ARGB
        .ENDM

;
I2BCD3 .MACRO  ARGA, ARGB
        .IFNDEF ZIBCD3
        EXTERN  ZIBCD3
        .ENDIF
        WORD   ZIBCD3 ; BCD INTEGER (ARGA(1:5)) = BINARY INTEGER (ARGB(1:3))
        INDR2  ARGA, ARGB
        .ENDM

;
I2BCD4 .MACRO  ARGA, ARGB
        .IFNDEF ZIBCD4
        EXTERN  ZIBCD4
        .ENDIF
        WORD   ZIBCD4 ; BCD INTEGER (ARGA(1:5)) = BINARY INTEGER (ARGB(1:4))
        INDR2  ARGA, ARGB
        .ENDM

;
IANDS .MACRO  ARGA, ARGB, ARG
        .IFNDEF ZIANDS
        EXTERN  ZIANDS
        .ENDIF
        WORD   ZIANDS ; ARG(1:1) = ARGB(1:1) .AND. ARG
        INDR2  ARGA, ARGB
        INDRS  ARG
        .ENDM

;
IANDD .MACRO  ARGA, ARGB, ARG
        .IFNDEF ZIANDD
        EXTERN  ZIANDD
        .ENDIF
        WORD   ZIANDD ; ARG(1:2) = ARGB(1:2) .AND. ARG
        INDR3  ARGA, ARGB, ARG
        .ENDM

;
IORS .MACRO  ARGA, ARGB, ARG
        .IFNDEF ZIORS

```


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```

EXTERN  ZIORS
.ENDIF
WORD    ZIORS    ; ARGA(1:1) = ARGB(1:1) .OR. ARGC
INDR2   ARGA, ARGB
INDRS   ARGC
.ENDM

```

```

;
IORD    .MACRO  ARGA, ARGB, ARGC
        .IFNDEF ZIORD
EXTERN  ZIORD
.ENDIF
WORD    ZIORD    ; ARGA(1:2) = ARGB(1:2) .OR. ARGC
INDR3   ARGA, ARGB, ARGC
.ENDM

```

```

;
IXORS   .MACRO  ARGA, ARGB, ARGC
        .IFNDEF ZIXORS
EXTERN  ZIXORS
.ENDIF
WORD    ZIXORS   ; ARGA(1:1) = ARGB(1:1) .XOR. ARGC
INDR2   ARGA, ARGB
INDRS   ARGC
.ENDM

```

```

;
IXORD   .MACRO  ARGA, ARGB, ARGC
        .IFNDEF ZIXORD
EXTERN  ZIXORD
.ENDIF
WORD    ZIXORD   ; ARGA(1:2) = ARGB(1:2) .XOR. ARGC
INDR3   ARGA, ARGB, ARGC
.ENDM

```

```

;
BRET    .MACRO
        .IFNDEF ZBRET
EXTERN  ZBRET
.ENDIF
WORD    ZBRET    ; BREAK POINT RETURN
INDR1   BREAK+5
.ENDM

```

```

;
SCALL   .MACRO  ARGA, ARGB
        .IFNDEF ZJSR
EXTERN  ZJSR
.ENDIF
WORD    ZJSR     ; CALL ARG
        .IFMA    2
INDR3   ARGA, ARGB, 0
        .ELSE
INDR3   ARGA, NORET, 0
        .ENDIF
.ENDM

```

```

;
RETURN  .MACRO  ARGA, ARGB
        .IFNDEF ZRTN
EXTERN  ZRTN
.ENDIF
WORD    ZRTN     ; SUBROUTINE RETURN
        .IFMA    1
        .IFMA    2
INDR2   ARGA, ARGB

```

```

.ELSE
WORD ERROR
.ENDIF
.ELSE
INDR1 NORET
.ENDIF
.ENDM

```

```

;
CHKSUM .MACRO ARGA, ARGB, ARGC
. IFNDEF ZCKS
EXTERN ZCKS
.ENDIF
WORD ZCKS ; ARGA(1:4) = CHECKSUM(ARGB(1:ARGC))
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
DELAY .MACRO ARGA
. IFNDEF ZDELS
EXTERN ZDELS
.ENDIF
WORD ZDELS ; DELAY ARGA SECOND(S)
INDR2 ARGA, 0
.ENDM

```

```

;
MDELAY .MACRO ARGA
. IFNDEF ZDELM
EXTERN ZDELM
.ENDIF
WORD ZDELM ; DELAY ARGA MILLISECONDS
INDR2 ARGA, 0
.ENDM

```

```

;
BEQD .MACRO ARGA, ARGB, ARGC
. IFNDEF ZBEQD
EXTERN ZBEQD
.ENDIF
WORD ZBEQD ; IF ARGA(1:2) .EQ. ARGB, GOTO ARGC
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
BNED .MACRO ARGA, ARGB, ARGC
. IFNDEF ZBNED
EXTERN ZBNED
.ENDIF
WORD ZBNED ; IF ARGA(1:2) .NE. ARGB, GOTO ARGC
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
BLED .MACRO ARGA, ARGB, ARGC
. IFNDEF ZBLED
EXTERN ZBLED
.ENDIF
WORD ZBLED ; IF ARGA(1:2) .LE. ARGB, GOTO ARGC
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
BLTD .MACRO ARGA, ARGB, ARGC
. IFNDEF ZBLTD
EXTERN ZBLTD
.ENDIF

```

```

WORD      ZBLTD      ; IF ARGA(1:2) .LT. ARGB, GOTO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
BGED      .MACRO     ARGA, ARGB, ARGC
          .IFNDEF   ZBGED
          EXTERN    ZBGED
          .ENDIF

```

```

WORD      ZBGED      ; IF ARGA(1:2) .GE. ARGB, GOTO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
BGTD      .MACRO     ARGA, ARGB, ARGC
          .IFNDEF   ZBGTD
          EXTERN    ZBGTD
          .ENDIF

```

```

WORD      ZBGTD      ; IF ARGA(1:2) .GT. ARGB, GOTO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
INCD      .MACRO     ARGA, ARGB
          .IFNDEF   ZINCD
          EXTERN    ZINCD
          .ENDIF

```

```

WORD      ZINCD      ; INCREMENT ARGA(1:2) BY ARGB
INDR2     ARGA, ARGB
.ENDM

```

```

;
INCDBR    .MACRO     ARGA, ARGB, ARGC
          .IFNDEF   ZINCDB
          EXTERN    ZINCDB
          .ENDIF

```

```

WORD      ZINCDB     ; INCREMENT ARGA(1:2) BY ARGB, GOTO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
INCDBZ    .MACRO     ARGA, ARGB, ARGC
          EXTERN    ZINCDZ
          .ENDIF

```

```

WORD      ZINCDZ     ; INCREMENT ARGA(1:2) BY ARGB, BRANCH ZERO TO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
INCDBN    .MACRO     ARGA, ARGB, ARGC
          .IFNDEF   ZINCDN
          EXTERN    ZINCDN
          .ENDIF

```

```

WORD      ZINCDN     ; INCREMENT ARGA(1:2) BY ARGB, BRANCH NON-ZERO TO ARGC
INDR3     ARGA, ARGB, ARGC
.ENDM

```

```

;
DECD      .MACRO     ARGA, ARGB
          .IFNDEF   ZDECD
          EXTERN    ZDECD
          .ENDIF

```

```

WORD      ZDECD      ; DECREMENT ARGA(1:2) BY ARGB
INDR2     ARGA, ARGB
.ENDM

```

```

;
DECDBR    .MACRO     ARGA, ARGB, ARGC

```

```

    .IFNDEF ZDECDB
    EXTERN  ZDECDB
    .ENDIF
    WORD    ZDECDB ; DECREMENT ARGA(1:2) BY ARGB, GOTO ARGC
    INDR3   ARGA, ARGB, ARGC
    .ENDM

```

```

;
DECDBZ .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZDECDBZ
    EXTERN  ZDECDBZ
    .ENDIF
    WORD    ZDECDBZ ; DECREMENT ARGA(1:2) BY ARGB, BRANCH ZERO TO ARGC
    INDR3   ARGA, ARGB, ARGC
    .ENDM

```

```

;
DECDBN .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZDECDBN
    EXTERN  ZDECDBN
    .ENDIF
    WORD    ZDECDBN ; DEC ARGA(1:2) BY ARGB, BRANCH NON-ZERO TO ARGC
    INDR3   ARGA, ARGB, ARGC
    .ENDM

```

```

;
SETD .MACRO ARGA, ARGB
    .IFNDEF ZSETD
    EXTERN  ZSETD
    .ENDIF
    WORD    ZSETD ; SET ARGA(1:2) TO ARGB
    INDR2   ARGA, ARGB
    .ENDM

```

```

;
SETDBR .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZSETDB
    EXTERN  ZSETDB
    .ENDIF
    WORD    ZSETDB ; SET ARGA(1:2) TO ARGB, GOTO ARGC
    INDR3   ARGA, ARGB, ARGC
    .ENDM

```

```

;
SWEEP .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZSWP
    EXTERN  ZSWP
    .ENDIF
    WORD    ZSWP ; SWEEP ARGA(1:ARGC) WITH ARGB
    INDR1   ARGA
    INDRS   ARGB
    INDR1   ARGC
    .ENDM

```

```

;
FIX .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZFIX
    EXTERN  ZFIX
    .ENDIF
    WORD    ZFIX ; ARG(1:9) = FIX{FP(ARGB(1:5))} OVER 2*ARGC
    INDR3   ARGA, ARGB, ARGC
    .ENDM

```

```

;
FIXPOS .MACRO ARGA, ARGB, ARGC
    .IFNDEF ZFIXP
    EXTERN  ZFIXP

```

```

.ENDIF
WORD ZFIXP ; ARGA(1:9) = FIX{FP(ARGB(1:5))} OVER 2*ARGC
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
FLT .MACRO ARGA, ARGB
.IFNDEF ZFLT
EXTERN ZFLT
.ENDIF
WORD ZFLT ; ARGA(1:5) = FP(ARGB(1:4))
INDR2 ARGA, ARGB
.ENDM

```

```

;
FLTAB .MACRO ARGA, ARGB
.IFNDEF ZFLTAB
EXTERN ZFLTAB
.ENDIF
WORD ZFLTAB ; ARGA(1:5) = ABS{FP(ARGB(1:4))}
INDR2 ARGA, ARGB
.ENDM

```

```

;
FNEG .MACRO ARGA, ARGB
.IFNDEF ZNEG
EXTERN ZNEG
.ENDIF
WORD ZNEG ; FP(ARGA(1:5)) = -FP(ARGB(1:5))
INDR2 ARGA, ARGB
.ENDM

```

```

;
FABS .MACRO ARGA, ARGB
.IFNDEF ZABS
EXTERN ZABS
.ENDIF
WORD ZABS ; FP(ARGA(1:5)) = ABS{FP(ARGB(1:5))}
INDR2 ARGA, ARGB
.ENDM

```

```

;
FSUB .MACRO ARGA, ARGB, ARGC
.IFNDEF ZSUB
EXTERN ZSUB
.ENDIF
WORD ZSUB ; FP(ARGA(1:5)) = FP(ARGC(1:5)) - FP(ARGB(1:5))
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
FSUBAB .MACRO ARGA, ARGB, ARGC
.IFNDEF ZSUBAB
EXTERN ZSUBAB
.ENDIF
WORD ZSUBAB ; FP(ARGA(1:5)) = ABS{FP(ARGC(1:5)) - FP(ARGB(1:5))}
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
FSUBSO .MACRO ARGA, ARGB, ARGC
.IFNDEF ZSUBSO
EXTERN ZSUBSO
.ENDIF
WORD ZSUBSO ; ARGA(1:1) = SIGN{FP(ARGC(1:5)) - FP(ARGB(1:5))}
INDR3 ARGA, ARGB, ARGC
.ENDM

```

```

;
FADD      .MACRO  ARGA, ARGB, ARGC
          .IFNDEF ZADD
          EXTERN  ZADD
          .ENDIF
          WORD    ZADD      ; FP(ARGA(1:5)) = FP(ARGC(1:5)) + FP(ARGB(1:5))
          INDR3   ARGA, ARGB, ARGC
          .ENDM

;
FADDAB    .MACRO  ARGA, ARGB, ARGC
          .IFNDEF ZADDAB
          EXTERN  ZADDAB
          .ENDIF
          WORD    ZADDAB   ; FP(ARGA(1:5)) = ABS{FP(ARGC(1:5)) + FP(ARGB(1:5))}
          INDR3   ARGA, ARGB, ARGC
          .ENDM

;
FADDSO    .MACRO  ARGA, ARGB, ARGC
          .IFNDEF ZADDSO
          EXTERN  ZADDSO
          .ENDIF
          WORD    ZADDSO   ; ARGA(1:1) = SIGN{FP(ARGC(1:5)) + FP(ARGB(1:5))}
          INDR3   ARGA, ARGB, ARGC
          .ENDM

;
FMULT     .MACRO  ARGA, ARGB, ARGC
          .IFNDEF ZMULT
          EXTERN  ZMULT
          .ENDIF
          WORD    ZMULT    ; FP(ARGA(1:5)) = FP(ARGC(1:5)) * FP(ARGB(1:5))
          INDR3   ARGA, ARGB, ARGC
          .ENDM

;
FDIV      .MACRO  ARGA, ARGB, ARGC
          .IFNDEF ZDIV
          EXTERN  ZDIV
          .ENDIF
          WORD    ZDIV     ; FP(ARGA(1:5)) = FP(ARGC(1:5)) / FP(ARGB(1:5))
          INDR3   ARGA, ARGB, ARGC
          .ENDM

;
SQRT      .MACRO  ARGA, ARGB
          .IFNDEF ZSQRT
          EXTERN  ZSQRT
          .ENDIF
          WORD    ZSQRT    ; FP(ARGA(1:5)) = SQRT{FP(ARGB(1:5))}
          INDR2   ARGA, ARGB
          .ENDM

;
FMT12     .MACRO  ARGA, ARGB
          .IFNDEF ZFM12
          EXTERN  ZFM12
          .ENDIF
          WORD    ZFM12    ; ARGA(1:2) = ARGB(1:1)
          INDR2   ARGA, ARGB
          .ENDM

;
FMT12S    .MACRO  ARGA, ARGB
          .IFNDEF ZFM12S
          EXTERN  ZFM12S

```

```

.ENDIF
WORD    ZFM12S ; ARGA(1:2) = SIGN EXTENDED{ARGB(1:1)}
INDR2   ARGA, ARGB
.ENDM

```

```

;
FMT14   .MACRO  ARGA, ARGB
        .IFNDEF ZFM14
        EXTERN  ZFM14
        .ENDIF
WORD    ZFM14 ; ARGA(1:4) = ARGB(1:1)
INDR2   ARGA, ARGB
.ENDM

```

```

;
FMT14S  .MACRO  ARGA, ARGB
        .IFNDEF ZFM14S
        EXTERN  ZFM14S
        .ENDIF
WORD    ZFM14S ; ARGA(1:4) = SIGN EXTENDED{ARGB(1:1)}
INDR2   ARGA, ARGB
.ENDM

```

```

;
FMT24   .MACRO  ARGA, ARGB
        .IFNDEF ZFM24
        EXTERN  ZFM24
        .ENDIF
WORD    ZFM24 ; ARGA(1:4) = ARGB(1:2)
INDR2   ARGA, ARGB
.ENDM

```

```

;
FMT24S  .MACRO  ARGA, ARGB
        .IFNDEF ZFM24S
        EXTERN  ZFM24S
        .ENDIF
WORD    ZFM24S ; ARGA(1:4) = SIGN EXTENDED{ARGB(1:2)}
INDR2   ARGA, ARGB
.ENDM

```

```

;
GOTO    .MACRO  ARGA
        .IFNDEF ZGOTO
        EXTERN  ZGOTO
        .ENDIF
WORD    ZGOTO ; GOTO ARGA
INDR1   ARGA
.ENDM

```

```

;
SPOS    .MACRO  ARGA, ARGB
        .IFNDEF ZSPOS
        EXTERN  ZSPOS
        .ENDIF
WORD    ZSPOS ; MSB(ARGA) .EQ. 0, THEN GOTO ARGB
INDR2   ARGA, ARGB
.ENDM

```

```

;
SNEG    .MACRO  ARGA, ARGB
        .IFNDEF ZSNEG
        EXTERN  ZSNEG
        .ENDIF
WORD    ZSNEG ; MSB(ARGA) .NE. 0, THEN GOTO ARGB
INDR2   ARGA, ARGB
.ENDM

```

```

;
SZER .MACRO ARGA, ARGB
      .IFNDEF ZSZER
      EXTERN ZSZER
      .ENDIF
      WORD ZSZER ; (ARGA) .EQ. 40H, THEN GOTO ARGB
      INDR2 ARGA, ARGB
      .ENDM

;
SNZER .MACRO ARGA, ARGB
       .IFNDEF ZSNZR
       EXTERN ZSNZR
       .ENDIF
       WORD ZSNZR ; (ARGA) .NE. 40H, THEN GOTO ARGB
       INDR2 ARGA, ARGB
       .ENDM

;
SPOSN .MACRO ARGA, ARGB, ARGC
       .IFNDEF ZSPOSN
       EXTERN ZSPOSN
       .ENDIF
       WORD ZSPOSN ; MSB(ARGA) .EQ. 0, THEN GOTO ARGB ELSE GOTO ARGC
       INDR3 ARGA, ARGB, ARGC
       .ENDM

;
SNEGP .MACRO ARGA, ARGB, ARGC
       .IFNDEF ZSNEGP
       EXTERN ZSNEGP
       .ENDIF
       WORD ZSNEGP ; MSB(ARGA) .NE. 0, THEN GOTO ARGB ELSE GOTO ARGC
       INDR3 ARGA, ARGB, ARGC
       .ENDM

;
CV2ASC .MACRO ARGA, ARGB, ARGC, ARGD
        .IFNDEF ZHEXS
        EXTERN ZHEXS
        .ENDIF
        WORD ZHEXS ; ARGA(1:2*ARGC(LWR)) = ASCII(ARGB(1:ARGC(LWR)))
        .IFNMA 4
        INDR3 ARGA, ARGB, ARGC
        .ELSE
        INDR2 ARGA, ARGB
        INDRBU ARGC
        INDRBL ARGD
        .ENDIF
        .ENDM

;
CV2ASCL .MACRO ARGA, ARGB, ARGC
         .IFNDEF ZHEXL
         EXTERN ZHEXL
         .ENDIF
         WORD ZHEXL ; ARGA(1:2*ARGC) = ASCII(ARGB(1:ARGC))
         INDR3 ARGA, ARGB, ARGC
         .ENDM

;
IDLE .MACRO
      IFNDEF ZIDLE
      EXTERN ZIDLE
      .ENDIF
      WORD ZIDLE

```


INDR2 BEGIDL, 0
 .ENDM

; SHL16 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZSHL2
 EXTERN ZSHL2
 .ENDIF
 WORD ZSHL2 ; ARGA(1:2) = LEFT SHIFT(ARGB(1:2))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; SHL32 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZSHL4
 EXTERN ZSHL4
 .ENDIF
 WORD ZSHL4 ; ARGA(1:4) = LEFT SHIFT(ARGB(1:4))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; SHR16 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZSHR2
 EXTERN ZSHR2
 .ENDIF
 WORD ZSHR2 ; ARGA(1:2) = RIGHT SHIFT(ARGB(1:2))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; ASHR16 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZASHR2
 EXTERN ZASHR2
 .ENDIF
 WORD ZASHR2 ; ARGA(1:2) = ARITHMETIC RIGHT SHIFT(ARGB(1:2))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; SHR32 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZSHR4
 EXTERN ZSHR4
 .ENDIF
 WORD ZSHR4 ; ARGA(1:4) = RIGHT SHIFT(ARGB(1:4))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; ASHR32 .MACRO ARGA, ARGB, ARGC
 .IFNDEF ZASHR4
 EXTERN ZASHR4
 .ENDIF
 WORD ZASHR4 ; ARGA(1:4) = ARITHMETIC RIGHT SHIFT(ARGB(1:4))
 INDR3 ARGA, ARGB, ARGC
 .ENDM

; INTRPT .MACRO ARGA
 .IFNDEF ZINT
 EXTERN ZINT
 .ENDIF
 .IFSAME ARGA, ENABLE
 WORD ZINT ; ARGA INTERRUPTS
 INDR2 3, 0
 .MACEXIT
 .ENDIF

```

.IFSAME ARGA, DISABLE
WORD    ZINT      ; ARGA INTERRUPTS
INDR2   2, 0
.MACEXIT
.ENDIF
.IFSAME ARGA, RESTORE
WORD    ZINT      ; ARGA INTERRUPTS
INDR2   0, 0
.MACEXIT
.ENDIF
.IFSAME ARGA, SAVE
WORD    ZINT      ; ARGA INTERRUPTS
INDR2   4, 0
.MACEXIT
.ENDIF
.IFSAME ARGA, SAVE/ENABLE
WORD    ZINT      ; ARGA INTERRUPTS
INDR2   7, 0
.MACEXIT
.ENDIF
.IFSAME ARGA, SAVE/DISABLE
WORD    ZINT      ; ARGA INTERRUPTS
INDR2   6, 0
.ELSE
WORD    ZINT, ERROR
.ENDIF
.ENDM

```

```

;
SERIN .MACRO ARGA
      .IFNDEF ZKIN
      EXTERN ZKIN
      .ENDIF
      .IFSAME ARGA, DISABLE
      WORD    ZKIN      ; KILL ARGA
      INDR2   0, 0
      .MACEXIT
      .ENDIF
      WORD    ERROR
      .ENDM

```

```

;
XMOD .MACRO ARGA
      .IFNDEF ZMOD
      EXTERN ZMOD
      .ENDIF
      .IFSAME ARGA, DISABLE
      WORD    ZMOD      ; DISABLE MODULATOR
      INDR2   0, 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, ENABLE
      WORD    ZMOD      ; ENABLE MODULATOR, DATA = 0
      INDR2   1, 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, ENABLE1
      WORD    ZMOD      ; ENABLE MODULATOR, DATA = 1
      INDR2   3, 0
      .MACEXIT
      .ENDIF
      WORD    ERROR

```

.ENDM

```
;
WRITBE .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
       .IFNDEF ZWR
       EXTERN  ZWR
       .ENDIF
       WORD   ZWR      ; ARGA(1:ARGC) = ARGB(1:ARGC)
       INDR1  ARGA      ; WRITE ERROR @ARGD AND GOTO ARGE ELSE CONTINUE
       INDR4  ARGB, ARGC, ARGD, ARGE
       .ENDM
```

```
;
WRITBN .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
       .IFNDEF ZWRE
       EXTERN  ZWRE
       .ENDIF
       WORD   ZWRE      ; ARGA(1:ARGC) = ARGB(1:ARGC)
       INDR1  ARGA      ; WRITE ERROR @ARGD AND CONTINUE ELSE GOTO ARGE
       INDR4  ARGB, ARGC, ARGD, ARGE
       .ENDM
```

```
;
PRNT   .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE, ARGF, ARGG, ARGH, ARGJ, ARGK
       .IFNDEF ZPRT
       EXTERN  ZPRT
       .ENDIF
       .IFNMA  1
       WORD   ZPRT, ERROR
       .MACEXIT
       .ENDIF
       .IFNMA  2
       WORD   ZPRT      ; PRINT
       INDR2  ARGA, NULL
       .MACEXIT
       .ENDIF
       .IFNMA  3
       WORD   ZPRT      ; PRINT
       INDR3  ARGA, ARGB, NULL
       .MACEXIT
       .ENDIF
       .IFNMA  4
       WORD   ZPRT      ; PRINT
       INDR4  ARGA, ARGB, ARGC, NULL
       .MACEXIT
       .ENDIF
       .IFNMA  5
       WORD   ZPRT      ; PRINT
       INDR5  ARGA, ARGB, ARGC, ARGD, NULL
       .MACEXIT
       .ENDIF
       .IFNMA  6
       WORD   ZPRT      ; PRINT
       INDR3  ARGA, ARGB, ARGC
       INDR3  ARGD, ARGE, NULL
       .MACEXIT
       .ENDIF
       .IFNMA  7
       WORD   ZPRT      ; PRINT
       INDR3  ARGA, ARGB, ARGC
       INDR4  ARGD, ARGE, ARGF, NULL
       .MACEXIT
       .ENDIF
```

```

.IFNMA 8
WORD ZPRT ; PRINT
INDR4 ARGA, ARGB, ARGC, ARGD
INDR4 ARGE, ARGF, ARGG, NULL
.MACEXIT
.ENDIF
.IFNMA 9
WORD ZPRT ; PRINT
INDR4 ARGA, ARGB, ARGC, ARGD
INDR5 ARGE, ARGF, ARGG, ARGH, NULL
.MACEXIT
.ENDIF
.IFNMA 10
WORD ZPRT ; PRINT
INDR5 ARGA, ARGB, ARGC, ARGD, ARGE
INDR5 ARGF, ARGG, ARGH, ARGJ, NULL
.MACEXIT
.ENDIF
.IFNMA 11
WORD ZPRT ; PRINT
INDR3 ARGA, ARGB, ARGC
INDR4 ARGD, ARGE, ARGF, ARGG
INDR4 ARGH, ARGJ, ARGK, NULL
.MACEXIT
.ENDIF
.IFMA 11
WORD ZPRT, ERROR
.ENDIF
.ENDM

```

```

;
PRNTBR .MACRO ARGA, ARGB, ARGC, ARGD, ARGE, ARGF, ARGG, ARGH, ARGJ, ARGK, ARGL
.IFNDEF ZPRTBR
EXTERN ZPRTBR
.ENDIF
.IFNMA 1
WORD ZPRTBR, ERROR
.MACEXIT
.ENDIF
.IFNMA 2
WORD ZPRTBR, ERROR
.MACEXIT
.ENDIF
.IFNMA 3
WORD ZPRTBR ; PRINT, THEN BRANCH
INDR3 ARGA, NULL, ARGB
.MACEXIT
.ENDIF
.IFNMA 4
WORD ZPRTBR ; PRINT, THEN BRANCH
INDR4 ARGA, ARGB, NULL, ARGC
.MACEXIT
.ENDIF
.IFNMA 5
WORD ZPRTBR ; PRINT, THEN BRANCH
INDR5 ARGA, ARGB, ARGC, NULL, ARGD
.MACEXIT
.ENDIF
.IFNMA 6
WORD ZPRTBR ; PRINT, THEN BRANCH
INDR3 ARGA, ARGB, ARGC

```

```

INDR3  ARGD, NULL, ARGE
.MACEXIT
.ENDIF
.IFNMA  7
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR3  ARGA, ARGB, ARGC
INDR4  ARGD, ARGE, NULL, ARGF
.MACEXIT
.ENDIF
.IFNMA  8
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR4  ARGA, ARGB, ARGC, ARGD
INDR4  ARGE, ARGF, NULL, ARGG
.MACEXIT
.ENDIF
.IFNMA  9
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR4  ARGA, ARGB, ARGC, ARGD
INDR5  ARGE, ARGF, ARGG, NULL, ARGH
.MACEXIT
.ENDIF
.IFNMA  10
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR5  ARGA, ARGB, ARGC, ARGD, ARGE
INDR5  ARGF, ARGG, ARGH, NULL, ARGJ
.MACEXIT
.ENDIF
.IFNMA  11
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR3  ARGA, ARGB, ARGC
INDR4  ARGD, ARGE, ARGF, ARGG
INDR4  ARGH, ARGJ, NULL, ARGK
.MACEXIT
.ENDIF
.IFNMA  12
WORD   ZPRTBR ; PRINT, THEN BRANCH
INDR4  ARGA, ARGB, ARGC, ARGD
INDR4  ARGE, ARGF, ARGG, ARGH
INDR4  ARGJ, ARGK, NULL, ARGL
.MACEXIT
.ENDIF
.IFMA  12
WORD   ZPRTBR, ERROR
.ENDIF
.ENDM

```

```

;
BPOSTO .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE, ARGF, ARGG, ARGH, ARGJ
.IFNDEF ZBP
EXTERN  ZBP
.ENDIF
.IFNMA  1
WORD   ZBP
INDR1  ERROR ; TOO FEW VARIABLES
.MACEXIT
.ENDIF
.IFNMA  2
WORD   ZBP
INDR1  ERROR ; TOO FEW VARIABLES
.MACEXIT
.ENDIF

```

```

.IFNMA 3
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR2 ARGB, NULL
.MACEXIT
.ENDIF
.IFNMA 4
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR3 ARGB, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 5
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR4 ARGB, ARG, ARGD, NULL
.MACEXIT
.ENDIF
.IFNMA 6
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR5 ARGB, ARG, ARGD, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 7
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR3 ARGB, ARG, ARGD
INDR3 ARG, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 8
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR3 ARGB, ARG, ARGD
INDR4 ARG, ARG, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 9
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR4 ARGB, ARG, ARGD, ARG
INDR4 ARG, ARG, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 10
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR4 ARGB, ARG, ARGD, ARG
INDR5 ARG, ARG, ARG, ARG, NULL
.MACEXIT
.ENDIF
.IFNMA 11
WORD ZBP ; BUILD BUFFER AT AND POST AN OUTPUT FROM ARGA
INDR1 ARGA
INDR5 ARGB, ARG, ARGD, ARG, ARG
INDR5 ARG, ARG, ARG, ARG, NULL
.MACEXIT
.ENDIF
.IFMA 11

```

```

WORD      ZBP      ; TOO MANY VARIABLES
INDR1     ERROR
.MACEXIT
.ENDIF
.ENDM

```

```

;
BPOSTN .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE, ARGF, ARGG, ARGH, ARGJ
        .IFNDEF ZBNP
EXTERN  ZBNP
        .ENDIF
        .IFNMA 1
WORD    ZBNP
INDR1   ERROR      ; TOO FEW VARIABLES
.MACEXIT
.ENDIF
        .IFNMA 2
WORD    ZBNP
INDR1   ERROR      ; TOO FEW VARIABLES
.MACEXIT
.ENDIF
        .IFNMA 3
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR2   ARGB, NULL
.MACEXIT
.ENDIF
        .IFNMA 4
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR3   ARGB, ARGC, NULL
.MACEXIT
.ENDIF
        .IFNMA 5
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR4   ARGB, ARGC, ARGD, NULL
.MACEXIT
.ENDIF
        .IFNMA 6
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR5   ARGB, ARGC, ARGD, ARGE, NULL
.MACEXIT
.ENDIF
        .IFNMA 7
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR3   ARGB, ARGC, ARGD
INDR3   ARGE, ARGF, NULL
.MACEXIT
.ENDIF
        .IFNMA 8
WORD    ZBNP      ; BUILD BUFFER AT ARGJ
INDR1   ARGJ
INDR3   ARGB, ARGC, ARGD
INDR4   ARGE, ARGF, ARGG, NULL
.MACEXIT
.ENDIF
        .IFNMA 9
WORD    ZBNP      ; BUILD BUFFER AT ARGJ

```

```

INDR1  ARGA
INDR4  ARGB,ARGC,ARGD,ARGE
INDR4  ARGF,ARGG,ARGH,NULL
.MACEXIT
.ENDIF
.IFNMA 10
WORD   ZBNP      ; BUILD BUFFER AT ARGA
INDR1  ARGA
INDR4  ARGB,ARGC,ARGD,ARGE
INDR5  ARGF,ARGG,ARGH,ARGI,NULL
.MACEXIT
.ENDIF
.IFNMA 11
WORD   ZBNP      ; BUILD BUFFER AT ARGA
INDR1  ARGA
INDR5  ARGB,ARGC,ARGD,ARGE,ARGF
INDR5  ARGG,ARGH,ARGI,ARGJ,NULL
.MACEXIT
.ENDIF
.IFMA  11
WORD   ZBNP
INDR1  ERROR     ; TOO MANY VARIABLES
.MACEXIT
.ENDIF
.ENDM

```

```

;
NPOSTO .MACRO  ARGA
        .IFNDEF ZBNP
EXTERN  ZBNP
        .ENDIF
        .IFNMA 1
WORD    ZBNP
INDR1   ERROR     ; TOO FEW VARIABLES
.MACEXIT
        .ENDIF
        .IFNMA 2
WORD    ZBNP
INDR1   ARGA      ; POST AN OUTPUT FROM ARGA
.MACEXIT
        .ENDIF
        .IFMA  2
WORD    ZPOUT
INDR1   ERROR     ; TOO MANY VARIABLES
.MACEXIT
        .ENDIF
.ENDM

```

```

;
RAMTST .MACRO  ARGA,ARGB,ARGC,ARGD
        .IFNDEF ZRAMT
EXTERN  ZRAMT
        .ENDIF
WORD    ZRAMT      ; TEST ARGA(1:ARGB), GOTO ARGD IF SUCCESSFUL, WRITE ERR
INDR4   ARGA,ARGC,ARGB,ARGD
        .ENDM

```

```

;
TBIT1  .MACRO  ARGA,ARGB,ARGC
        .IFNDEF ZBIT1
EXTERN  ZBIT1
        .ENDIF
WORD    ZBIT1      ; IF ARGA(1:1) .AND. ARGB .NE. 0, GOTO ARGC

```



```

INDR1  ARG A
INDRS  ARG B
INDR1  ARG C
.ENDM

```

```

;
TBITO  .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBITO
        EXTERN  ZBITO
        .ENDIF
        WORD   ZBITO      ; IF ARG A(1:1) .AND. ARG B .EQ. 0, GOTO ARG C
        INDR1  ARG A
        INDRS  ARG B
        INDR1  ARG C
        .ENDM

```

```

;
BEQS   .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBEQS
        EXTERN  ZBEQS
        .ENDIF
        WORD   ZBEQS      ; IF ARG A(1:1) .EQ. ARG B, GOTO ARG C
        INDR1  ARG A
        INDRS  ARG B
        INDR1  ARG C
        .ENDM

```

```

;
BNES   .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBNES
        EXTERN  ZBNES
        .ENDIF
        WORD   ZBNES      ; IF ARG A(1:1) .NE. ARG B, GOTO ARG C
        INDR1  ARG A
        INDRS  ARG B
        INDR1  ARG C
        .ENDM

```

```

;
BLES   .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBLES
        EXTERN  ZBLES
        .ENDIF
        WORD   ZBLES      ; IF ARG A(1:1) .LE. ARG B, GOTO ARG C
        INDR1  ARG A
        INDRS  ARG B
        INDR1  ARG C
        .ENDM

```

```

;
BLTS   .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBLTS
        EXTERN  ZBLTS
        .ENDIF
        WORD   ZBLTS      ; IF ARG A(1:1) .LT. ARG B, GOTO ARG C
        INDR1  ARG A
        INDRS  ARG B
        INDR1  ARG C
        .ENDM

```

```

;
BGES   .MACRO  ARG A, ARG B, ARG C
        .IFNDEF ZBGES
        EXTERN  ZBGES
        .ENDIF
        WORD   ZBGES      ; IF ARG A(1:1) .GE. ARG B, GOTO ARG C

```

```

INDR1  ARGA
INDRS  ARGB
INDR1  ARGC
.ENDM

```

```

;
BGTS   .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZBGTS
      EXTERN  ZBGTS
      .ENDIF
      WORD   ZBGTS      ; IF ARGA(1:1) .GT. ARGB, GOTO ARGC
      INDR1  ARGA
      INDRS  ARGB
      INDR1  ARGC
      .ENDM

```

```

;
INCS   .MACRO  ARGA, ARGB
      .IFNDEF ZINCS
      EXTERN  ZINCS
      .ENDIF
      WORD   ZINCS      ; INCREMENT ARGA(1:1) BY ARGB
      INDR1  ARGA
      INDRS  ARGB
      .ENDM

```

```

;
INCSBR .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZINCSB
      EXTERN  ZINCSB
      .ENDIF
      WORD   ZINCSB      ; INCREMENT ARGA(1:1) BY ARGB, GOTO ARGC
      INDR1  ARGA
      INDRS  ARGB
      INDR1  ARGC
      .ENDM

```

```

;
INCSBZ .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZINCSZ
      EXTERN  ZINCSZ
      .ENDIF
      WORD   ZINCSZ      ; INCREMENT ARGA(1:1) BY ARGB, BRANCH ZERO TO ARGC
      INDR1  ARGA
      INDRS  ARGB
      INDR1  ARGC
      .ENDM

```

```

;
INCSBN .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZINCSN
      EXTERN  ZINCSN
      .ENDIF
      WORD   ZINCSN      ; INCREMENT ARGA(1:1) BY ARGB, BRANCH NON-ZERO TO ARGC
      INDR1  ARGA
      INDRS  ARGB
      INDR1  ARGC
      .ENDM

```

```

;
DECS   .MACRO  ARGA, ARGB
      .IFNDEF ZDECS
      EXTERN  ZDECS
      .ENDIF
      WORD   ZDECS      ; DECREMENT ARGA(1:2) BY ARGB
      INDR1  ARGA

```

```

INDRS   ARGB
.ENDM

;
DECSBR  .MACRO   ARG, ARGB, ARG
        .IFNDEF ZDECSB
        EXTERN  ZDECSB
        .ENDIF
        WORD   ZDECSB   ; DECREMENT ARG(1:1) BY ARGB, GOTO ARG
        INDR1  ARG
        INDRS  ARGB
        INDR1  ARG
        .ENDM

;
DECSBZ  .MACRO   ARG, ARGB, ARG
        .IFNDEF ZDECSZ
        EXTERN  ZDECSZ
        .ENDIF
        WORD   ZDECSZ   ; DECREMENT ARG(1:1) BY ARGB, BRANCH ZERO TO ARG
        INDR1  ARG
        INDRS  ARGB
        INDR1  ARG
        .ENDM

;
DECSBN  .MACRO   ARG, ARGB, ARG
        .IFNDEF ZDECSN
        EXTERN  ZDECSN
        .ENDIF
        WORD   ZDECSN   ; DEC ARG(1:1) BY ARGB, BRANCH NON-ZERO TO ARG
        INDR1  ARG
        INDRS  ARGB
        INDR1  ARG
        .ENDM

;
SETS    .MACRO   ARG, ARGB
        .IFNDEF ZSETS
        EXTERN  ZSETS
        .ENDIF
        WORD   ZSETS   ; SET ARG(1:1) WITH ARGB
        INDR1  ARG
        INDRS  ARGB
        .ENDM

;
SETSBR  .MACRO   ARG, ARGB, ARG
        .IFNDEF ZSETSB
        EXTERN  ZSETSB
        .ENDIF
        WORD   ZSETSB   ; SET ARG(1:1) WITH ARGB, GOTO ARG
        INDR1  ARG
        INDRS  ARGB
        INDR1  ARG
        .ENDM

;
SUPR    .MACRO   ARG, ARGB, ARG
        .IFNDEF ZSUPR
        EXTERN  ZSUPR
        .ENDIF
        WORD   ZSUPR   ; REPLACE ALL LEADING AND TRAILING ARG(S) WITH ARG(S)
        INDR3  ARG, ARGB, ARG
        .ENDM

```

```

COMP .MACRO ARGA, ARGB, ARGC, ARGD
      .IFNDEF ZCOMP
      EXTERN ZCOMP
      .ENDIF
      WORD ZCOMP ; IF ARGA(1:ARGC) .EQ. ARGB(1:ARGC), THEN GOTO ARGD
      INDR4 ARGA, ARGB, ARGC, ARGD
      .ENDM

;
COMPE .MACRO ARGA, ARGB, ARGC, ARGD
      .IFNDEF ZCOMPE
      EXTERN ZCOMPE
      .ENDIF
      WORD ZCOMPE ; IF ARGA(1:ARGC) .NE. ARGB(1:ARGC), THEN GOTO ARGD
      INDR4 ARGA, ARGB, ARGC, ARGD
      .ENDM

;
INTERV .MACRO ARGA, ARGB, ARGC
      .IFNDEF ZCTC
      EXTERN ZCTC
      .ENDIF
      WORD ZCTC ; INTERVALOMETER ARGA
      .IFSAME ARGA, ENABLE
      INDRBU 0
      INDRBL SAV0
      INDR3 1001H, ARGB, ARGC
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SETUP
      INDRBU 0
      INDRBL SAV0
      INDR3 0001H, 0, 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, DISABLE
      INDRBU 2
      INDRBL 0
      INDR1 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SAVE/ENABLE
      INDRBU 4
      INDRBL SAV0
      INDR3 1001H, ARGB, ARGC
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SAVE/DISABLE
      INDRBU 6
      INDRBL SAVC
      INDR1 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, RESTORE
      INDRBU 8
      INDRBL SAV0
      INDR1 0
      .MACEXIT
      .ENDIF
      WORD ERROR
      .ENDM

```

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```

FTIMER .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZCTC
      EXTERN  ZCTC
      .ENDIF
      WORD   ZCTC      ; FREQUENCY TIMER ARGA
      .IFSAME ARGA, ENABLE
      INDRBU 1
      INDRBL SAV1
      INDR3  4010H, ARGB, ARGC
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SETUP
      INDRBU 1
      INDRBL SAV1
      INDR3  0010H, 0, 0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, DISABLE
      INDRBU 3
      INDRBL 0
      INDR1  0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SAVE/ENABLE
      INDRBU 5
      INDRBL SAV1
      INDR3  4010H, ARGB, ARGC
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, SAVE/DISABLE
      INDRBU 7
      INDRBL SAV1
      INDR1  0
      .MACEXIT
      .ENDIF
      .IFSAME ARGA, RESTORE
      INDRBU 9
      INDRBL SAV1
      INDR1  0
      .MACEXIT
      .ENDIF
      WORD   ERROR
      .ENDM

;
INDEX .MACRO  ARGA, ARGB, ARGC, ARGD, ARGE
      .IFNDEF ZINDEX
      EXTERN  ZINDEX
      .ENDIF
      WORD   ZINDEX      ; ARGA(1:2) = INDEX(ARGB(1:ARGC), ARGD(1:ARGE))
      INDR5  ARGD, ARGB, ARGE, ARGC, ARGA
      .ENDM

;
XFER .MACRO  ARGA, ARGB, ARGC
      .IFNDEF ZXFER
      EXTERN  ZXFER
      .ENDIF
      WORD   ZXFER      ; ARGA(1:ARGC) = ARGB(1:ARGC)
      INDR3  ARGA, ARGB, ARGC
      .ENDM
;

```

```

XFERBR .MACRO  ARGA, ARGB, ARGC, ARGD
        .IFNDEF ZXFERB
        EXTERN  ZXFERB
        .ENDIF
        WORD   ZXFERB ; ARGA(1:ARGC) = ARGB(1:ARGC), GOTO ARGD
        INDR4  ARGA, ARGB, ARGC, ARGD
        .ENDM

;
TWOCMP .MACRO  ARGA, ARGB, ARGC
        .IFNDEF Z2CMP
        EXTERN  Z2CMP
        .ENDIF
        WORD   Z2CMP ; ARGA(1:ARGC) = COMPLEMENT(ARGB(1:ARGC))+1
        INDR3  ARGA, ARGB, ARGC
        .ENDM

;
VECTOR .MACRO  ARGA
        .IFNDEF ZVECT
        EXTERN  ZVECT
        .ENDIF
        WORD   ZVECT ; VECTOR THROUGH ARGA
        INDR1  ARGA
        .ENDM

;
SWINT  .MACRO  ARGA
        .IFNDEF ZSWI
        EXTERN  ZSWI
        .ENDIF
        .IFSAME ARGA, DISABLE
        WORD   ZSWI ; DISABLE SOFTWARE INTERRUPT
        INDR1  SWINTM
        INDRS  0
        .MACEXIT
        .ENDIF
        .IFSAME ARGA, ENABLE
        WORD   ZSWI ; ENABLE SOFTWARE INTERRUPT
        INDR1  SWINTM
        INDRS  80H
        INDR1  SWADR
        .MACEXIT
        .ENDIF
        .IFSAME ARGA, RETURN
        WORD   ZSWI ; ENABLE SOFTWARE INTERRUPT
        INDR1  SWINTM
        INDRS  A0H
        .MACEXIT
        .ENDIF
        WORD   ERROR
        .ENDM

;
INDADR .MACRO  ARG
ARG     EQU    $
i|ARG  EQU    $+ZI*10000H
        GLOBAL ARG, i|ARG
        .ENDM

;
VARLST .MACRO  ARGA, ARGB, ARGC, ARGD
        .IFNMA  1
        WORD   ERROR
        .MACEXIT

```

```
.ENDIF
.IFNMA 2
ASCII  ARGA
ASCII  /
WORD   ARGA
BYTE   TERM
.MACEXIT
.ENDIF
.IFNMA 3
ASCII  ARGA
ASCII  /
WORD   ARGA
ASCII  ARGB
ASCII  /
WORD   ARGB
BYTE   TERM
.MACEXIT
.ENDIF
.IFNMA 4
ASCII  ARGA
ASCII  /
WORD   ARGA
ASCII  ARGB
ASCII  /
WORD   ARGB
ASCII  ARGC
ASCII  /
WORD   ARGC
BYTE   TERM
.MACEXIT
.ELSE
ASCII  ARGA
ASCII  /
WORD   ARGA
ASCII  ARGB
ASCII  /
WORD   ARGB
ASCII  ARGC
ASCII  /
WORD   ARGC
ASCII  ARGD
ASCII  /
WORD   ARGD
BYTE   TERM
.ENDIF
.ENDM
```

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APPENDIX 2

SUBROUTINE DECOMP (ITIME,IFWA,ILWA,IPASS,IEXIT)

INTEGER*2 IBUF(3072),IFWA,ILWA,IPASS,IEXIT,JOPEN
 INTEGER*2 IX,JX,KX,IPICK,IPUT,JPUT,JBUF(650),MYFMT,FCHAR

INTEGER*4 ICKSUM,ICKSUM1,ITIME(7),INCVLU

CHARACTER*8 FILENAME

\$INCLUDE: 'RESPCM.INC'

C
 C Compressed Data is in the response buffer
 C

IF (IPASS .LT. 0) GOTO 72
 IF (IPASS .GT. 0) GOTO 10

IPUT = 1
 IPICK = 1
 JPUT = 1
 IPASS = 1

DUMPFIL = 'DUMP.' // SERNUM

JOPEN = 0
 FILENAME = DUMPFIL
 FCHAR = 8
 OPEN (JDISK,FILE=DUMPFIL,ACCESS='SEQUENTIAL',
 + STATUS='UNKNOWN',IOSTAT=DISK,ERR=104)
 JOPEN = 1

C
 C Checksum the RESPONSE buffer
 C

10 ICKSUM = 0
 DO 12 IX=IFWA,ILWA-10
 ICKSUM = ICKSUM+ICHAR(RESPIX:IX))
 12 CONTINUE

7012 READ (RESP(ILWA-8:ILWA-1),7012,ERR=100) ICKSUM1
 FORMAT (Z8)
 IF (ICKSUM .NE. ICKSUM1) GOTO 100

C
 C Checksum passed, read the input data into IBUF
 C

8012 ASSIGN 8012 TO MYFMT
 FORMAT('Error Reading Input Data'A)
 DO 20 IX=IFWA,ILWA-10,2
 READ (RESP(IX:IX+1),9012,ERR=70) IBUF(IPUT)
 9012 FORMAT (Z2)
 IPUT = IPUT+1
 20 CONTINUE

C
 WRITE (IDISK,*) 'IPUT=',IPUT
 IF (RESP(ILWA:ILWA) .EQ. '>') IPASS = 2

C
 C Decompression...
 C Check if JBUF has a frame
 C Check if done

C Check if incomplete
C Generate repeat count or word count and check if zero (error)

```
30 IF (JPUT .GE. 641) GOTO 40
   IF (IPICK+1 .GE. IPUT .AND. IPASS .EQ. 2) GOTO 72
   IF (IPICK+1 .GE. IPUT) RETURN
```

```
ASSIGN 9030 TO MYFMT
9030 FORMAT ('Word Count or Repeat Count Zero',A)
```

```
IX = ISHFT(IAND(IBUF(IPICK),16#0F),8)+IBUF(IPICK+1)
IF (IX .EQ. 0) GOTO 70
```

C Repeat field processing here

```
IF (IAND(IBUF(IPICK),16#F0) .EQ. 16#A0) THEN
  IF (IPICK+2 .GE. IPUT) RETURN
  IPICK = IPICK+2
```

```
32 JBUF(JPUT) = IBUF(IPICK)
C WRITE (IDISK,9032) JPUT,JBUF(JPUT),IX
C 9032 FORMAT ('JBUF(',I3,')=',I4,1X,'IX=',I6)
   JPUT = JPUT+1
   IX = IX-1
   IF (IX .GT. 0) GOTO 32
   IPICK = IPICK+1
   GOTO 30
```

C Eight bit data processing here

```
ELSEIF (IAND(IBUF(IPICK),16#F0) .EQ. 16#00) THEN
  IF (IPICK+2+IX-1 .GE. IPUT) RETURN
  IPICK = IPICK+2
```

```
34 JBUF(JPUT) = IBUF(IPICK)
C WRITE (IDISK,9032) JPUT,JBUF(JPUT),IX
   JPUT = JPUT+1
   IPICK = IPICK+1
   IX = IX-1
   IF (IX .GT. 0) GOTO 34
   GOTO 30
```

C Four bit data processing here

```
ELSEIF (IAND(IBUF(IPICK),16#F0) .EQ. 16#80) THEN
  JX = ISHFT(IX,-1)+IAND(IX,16#0001)
  IF (IPICK+2+JX-1 .GE. IPUT) THEN
    WRITE (6,*) IX,'-',JX
    WRITE (6,*) IPICK,'-',IPUT
    WRITE (6,*) IBUF(IPUT-2),IBUF(IPUT-1)
    RETURN
  ENDIF
  IPICK = IPICK+2
```

```
36 JBUF(JPUT) = ISHFT(IBUF(IPICK),-4)
C WRITE (IDISK,9032) JPUT,JBUF(JPUT),IX
   JPUT = JPUT+1
   IX = IX-1
   IF (IX .EQ. 0) GOTO 38
   JBUF(JPUT) = IAND(IBUF(IPICK),16#0F)
```

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```
C          WRITE (IDISK,9032) JPUT,JBUF(JPUT),IX
          JPUT = JPUT+1
38         IPICK = IPICK+1
          IX = IX-1
          IF (IX .GT. 0) GOTO 36
          GOTO 30

C
C Error processing here
C
          ELSE
          ASSIGN 9038 TO MYFMT
9038       FORMAT ('Unrecognized Control Byte',A)
          GOTO 70
          ENDIF

C
C We are ready to file a spectral frame
C
          40  ASSIGN 9040 TO MYFMT
9040       FORMAT ('Long Frame Error',A)

          IF (JPUT .GT. 641) GOTO 70

          IX = 1
          JX = 1

C
C Check Frame ID...
C Operational frame if Frame ID is 15 or 31 else data
C
          42  ASSIGN 9042 TO MYFMT
9042       FORMAT ('SpectraScan Frame Counter Range Error',A)

          IF (JBUF(IX) .LT. 0 .OR. JBUF(IX) .GT. 31) GOTO 70

          IF (JBUF(IX) .EQ. 15 .OR. JBUF(IX) .EQ. 31) THEN
            IX = IX+1
            IOBUF(JX) = INT4(JBUF(IX))
            IX = IX+19
            JX = JX+1
          ELSE
            IX = IX+1
            DO 44 KX=2,20
              IF (KX .LE. 17 .OR. KX .GE. 20) THEN
                IOBUF(JX) = INT4(JBUF(IX))
                JX = JX+1
              ENDIF
            IX = IX+1
          44  CONTINUE
          ENDIF
          IF (IX .LT. 641) GOTO 42

          ASSIGN 9044 TO MYFMT
9044       FORMAT ('Short Frame Error',A)

          IF (JX .NE. 513) GOTO 70

C
C Scale channels 1 thru 356 (JBUF 1 thru 356)
C
          DO 46 IX=1,356
            IOBUF(IX) = ISHFT(IOBUF(IX),JBUF(316))
          46  CONTINUE
```

C
C
C

Write the spectral record to disk

JX = 0

```

WRITE (JDISK,8046,ERR=108,IOSTAT=DISK)
+   (ITIME (IX),IX=4,6),ITIME (7)/100,JX,JX,
+   1023-JBUF (303)*32+JBUF (304),JBUF (305),JBUF (315),
+   JBUF (317)*32+JBUF (320),JX,INCVLU,INT1 (JBUF (319)-16#80)
8046  FORMAT (2(I2.2,':'),I2.2, '.',I1.1,8(I6),2X,I4)

```

```

DO 48 IX=1,512,16
  WRITE (JDISK,9046,ERR=108,IOSTAT=DISK)
+   IX-1,(IOBUF (JX),JX=IX,IX+15)
9046  FORMAT (I5,':',4X,16(I6))
48    CONTINUE

```

WRITE (JDISK,'(1X)',ERR=108,IOSTAT=DISK)

C
C
C

Write the ccl record to disk

```

IX = 1
WRITE (JDISK,9048,ERR=108,IOSTAT=DISK)
+   IX,(INT1 (JBUF (JX)-16#80),JX=19,319,20)
9048  FORMAT (I5,':',4X,16(2X,I4))

```

```

IX=17
WRITE (JDISK,9048,ERR=108,IOSTAT=DISK)
+   IX,(INT1 (JBUF (JX)-16#80),JX=339,639,20)

```

WRITE (JDISK,'(1X)',ERR=108,IOSTAT=DISK)

C
C
C

Increment time word by 1600 milliseconds

```

INCVLU = 1600
CALL TBUMP (ITIME,INCVLU)

```

C
C
C
C

Reposition the leftover spectral data in IBUF

WRITE (IDISK,*) 'IPUT-IPICK=',IPUT-IPICK,IPUT,IPICK

```

JX = 1
KX = IPUT-IPICK
IF (KX .LE. 0) GOTO 62

```

```

60   JX = 1
      IBUF (JX) = IBUF (IPICK)
      JX = JX+1
      IPICK = IPICK+1
      KX = KX-1
      IF (KX .NE. 0) GOTO 60

```

```

62   IPICK = 1
      IPUT = JX
      WRITE (IDISK,*) 'IPUT-IPICK=',IPUT-IPICK,IPUT,IPICK
      WRITE (IDISK,*) IBUF (1),IBUF (2),IBUF (3),IBUF (4)
      JPUT = 1
      GOTO 30

```

C
C

Non read data errors handled here

```

C
70  WRITE (CMD,MYFMT) CHAR(0)
    CALL CHRDSP1 (CMD)
    CALL CHRDSP1 (CHAR(0))
    WRITE (IDISK,MYFMT,ERR=650,IOSTAT=DISK) CHAR(32)
    WRITE (IDISK,'(1X)',ERR=650,IOSTAT=DISK)
    IEXIT = 2

C
C Close the dump file
C
72  IF (JOPEN .EQ. 0) RETURN
    CLOSE (JDISK,ERR=110,IOSTAT=DISK)
    JOPEN = 0
    RETURN

C
C Checksum error handled here
C
100  WRITE (CMD,9100) ICKSUM,RESP(ILWA-8:ILWA-1),CHAR(0)
9100  FORMAT('Checksum Failure: Calculated ',Z8,' Sent ',2A)
    CALL CHRDSP1 (CMD)
    CALL CHRDSP1 (CHAR(0))
    WRITE (IDISK,9100,ERR=650,IOSTAT=DISK)
    +   ICKSUM,RESP(ILWA-8:ILWA-1),CHAR(32)
    WRITE (IDISK,'(1X)',ERR=650,IOSTAT=DISK)

    IEXIT = IEXIT+1
    RETURN

C
C Non-Fatal Disk Errors Handled Here
C
104  ASSIGN 9104 TO MYFMT
9104  FORMAT ('Unable to Open ',A,2X,'IOSTAT = ',I7,A)

106  WRITE (CMD,MYFMT) FILENAME(1:FCHAR),DISK,CHAR(0)
    CALL CHRDSP1 (CMD)
    CALL CHRDSP1 (CHAR(0))
    WRITE (IDISK,MYFMT,ERR=650,IOSTAT=DISK)
    +   FILENAME(1:FCHAR),DISK,CHAR(32)
    WRITE (IDISK,'(1X)',ERR=650,IOSTAT=DISK)
    IF (JOPEN .EQ. 1) CLOSE (JDISK,ERR=110,IOSTAT=DISK)
    IEXIT = -1
    RETURN

108  ASSIGN 9108 TO MYFMT
9108  FORMAT ('Error Writing ',A,2X,'IOSTAT = ',I7,A)
    GOTO 106

110  ASSIGN 9110 TO MYFMT
9110  FORMAT ('Unable to Close ',A,2X,'IOSTAT = ',I7,A)
    JOPEN = 0
    GOTO 106

C
C Fatal error handled here
C
650  WRITE (CMD,9650) SAVEFILE,DISK,CHAR(0)
9650  FORMAT ('Error writing ',A,2X,'IOSTAT = ',I7,A)
    CALL CHRDSP1 (CMD)
    CALL CHRDSP1 (CHAR(0))
    DISKERR = 1
    IEXIT = -3

```

CLAIMS

What is claimed is:

- 1 1. A well logging instrument for gamma ray
2 spectroscopy, comprising:
3 a gamma ray spectral detector that provides
4 digital gamma ray spectral data for a plurality of energy
5 spectra;
6 a controller coupled to the gamma ray spectral
7 detector and receiving the digital gamma ray spectral
8 data, the controller compressing the digital gamma ray
9 spectral data to provide compressed digital gamma ray
10 spectral data; and
11 a memory system coupled to the controller, the
12 memory system receiving and storing the compressed
13 digital gamma ray spectral data.

- 1 2. The logging instrument of claim 1, wherein the
2 gamma ray spectral detector includes a log/calibration
3 mode in which a voltage to a photomultiplier tube is
4 dynamically adjusted and a latched mode in which the
5 voltage to the photomultiplier tube is latched, and
6 wherein the controller includes an output for activating
7 the latched mode in the gamma ray spectral detector in
8 response to the digital gamma ray spectral data exceeding
9 a predetermined threshold.

- 1 3. The logging instrument of claim 2, wherein the
2 digital gamma ray spectral data includes data
3 corresponding to 60 Kev gamma rays from an americium
4 gamma ray source, and wherein the predetermined threshold
5 corresponds to the 60 Kev gamma rays from the americium
6 gamma ray source being masked by other gamma ray sources.

1 4. A well logging instrument for gamma ray
2 spectroscopy, comprising:

3 a gamma ray spectral detector that provides
4 digital gamma ray spectral data for a plurality of energy
5 spectra, that includes a log/calibration mode in which
6 the gamma ray spectral detector dynamically adjusts a
7 voltage to a photomultiplier tube, and that includes a
8 latched mode in which the gamma ray spectral detector
9 latches the voltage to the photomultiplier tube; and

10 a controller coupled to the gamma ray spectral
11 detector and receiving the digital gamma ray spectral
12 data, the controller providing an output for activating
13 the latched mode in the gamma ray spectral detector in
14 response to the digital gamma ray spectral data exceeding
15 a predetermined threshold.

1 5. The logging instrument of claim 4, wherein the
2 digital gamma ray spectral data includes data
3 corresponding to 60 Kev gamma rays from an americium
4 gamma ray source, and wherein the predetermined threshold
5 corresponds to the 60 Kev gamma rays from the americium
6 gamma ray source being masked by other gamma ray sources.

1 6. A method of logging gamma ray spectral data
2 using a gamma ray spectroscopy instrument that includes
3 a gamma ray spectral detector, a controller, and a
4 memory, the method comprising the steps of:

5 receiving digital data from the gamma ray
6 spectral detector;

7 compressing the gamma ray digital data
8 according to a predetermined algorithm; and

9 storing the compressed digital data in the
10 memory.

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1 7. The method of claim 6 further comprising the
2 steps of:

3 after the storing step, retrieving the
4 compressed digital data, decompressing the data, and
5 providing the data to an analysis system.

1 8. The method of claim 6 further comprising the
2 steps of:

3 before the step of storing the data, delaying
4 a predetermined period of time corresponding to the
5 amount of time necessary to place the instrument into an
6 appropriate position before the storing step.

1 9. The method of claim 6 in which the digital data
2 includes a plurality of energy spectra elements, and
3 wherein the compressing step further comprises the steps
4 of:

5 if a next sequence of digital data includes a
6 sequence of identical values, storing as the compressed
7 data a code indicating a repeat sequence, a count of the
8 identical value, and a single instance of the identical
9 values;

10 if a next sequence of digital data includes a
11 sequence of non-repeating values and the values are less
12 than 16, storing as the compressed data a code indicating
13 a sequence of 4-bit non-repeating values, a count of non-
14 repeating 4-bit values, and a sequence of non-repeating
15 values as a series of 4-bit values, two to an 8-bit byte;
16 and

17 if a next sequence of digital data includes a
18 sequence of non-repeating values and the values are
19 greater than 15, storing as the compressed data a code

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20 count of non-repeating 8-bit values, and a sequence of
21 non-repeating values as a series of 8-bit bytes.

1 10. A well logging instrument for gamma
2 spectroscopy, comprising:
3 a battery;
4 a gamma ray spectral detector that provides
5 digital gamma ray spectral data for a plurality of energy
6 spectra, the gamma ray spectral detector coupled to and
7 powered by the battery;
8 a controller coupled to the gamma ray spectral
9 detector and receiving the digital gamma ray spectral
10 data, the controller being coupled to and powered by the
11 battery; and
12 a memory system coupled to the controller, the
13 memory system receiving and storing data from the
14 controller.

1 11. A method of logging gamma ray spectral data in
2 a well using a gamma ray spectroscopy instrument that
3 includes a gamma ray spectral detector, a controller, a
4 battery, and a memory, the method comprising the steps
5 of:
6 providing power from the battery to the gamma
7 ray spectral detector, the controller, and the memory;
8 lowering the gamma ray spectroscopy instrument
9 into the well;
10 acquiring data from the gamma ray spectral
11 detector in the controller; and
12 storing the data from the gamma ray spectral
13 detector in the memory.

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1 12. The method of claim 11, wherein the step of
2 lowering the gamma ray spectroscopy instrument into the
3 well further comprises the step of:

4 lowering the gamma ray spectroscopy instrument
5 into the well using a slick line.

1 13. The method of claim 11, wherein the step of
2 lowering the gamma ray spectroscopy instrument into the
3 well further comprises the step of:

4 lowering the gamma ray spectroscopy instrument
5 into the well using coiled tubing.

1 14. The method of claim 11, wherein the step of
2 storing the data further comprises the step of:

3 compressing the data from the gamma ray
4 spectral detector.

1 15. The method of claim 11, wherein before the step
2 of storing, executing the step of:

3 delaying a predetermined period of time
4 sufficient to complete the lowering step.

FIG. 1

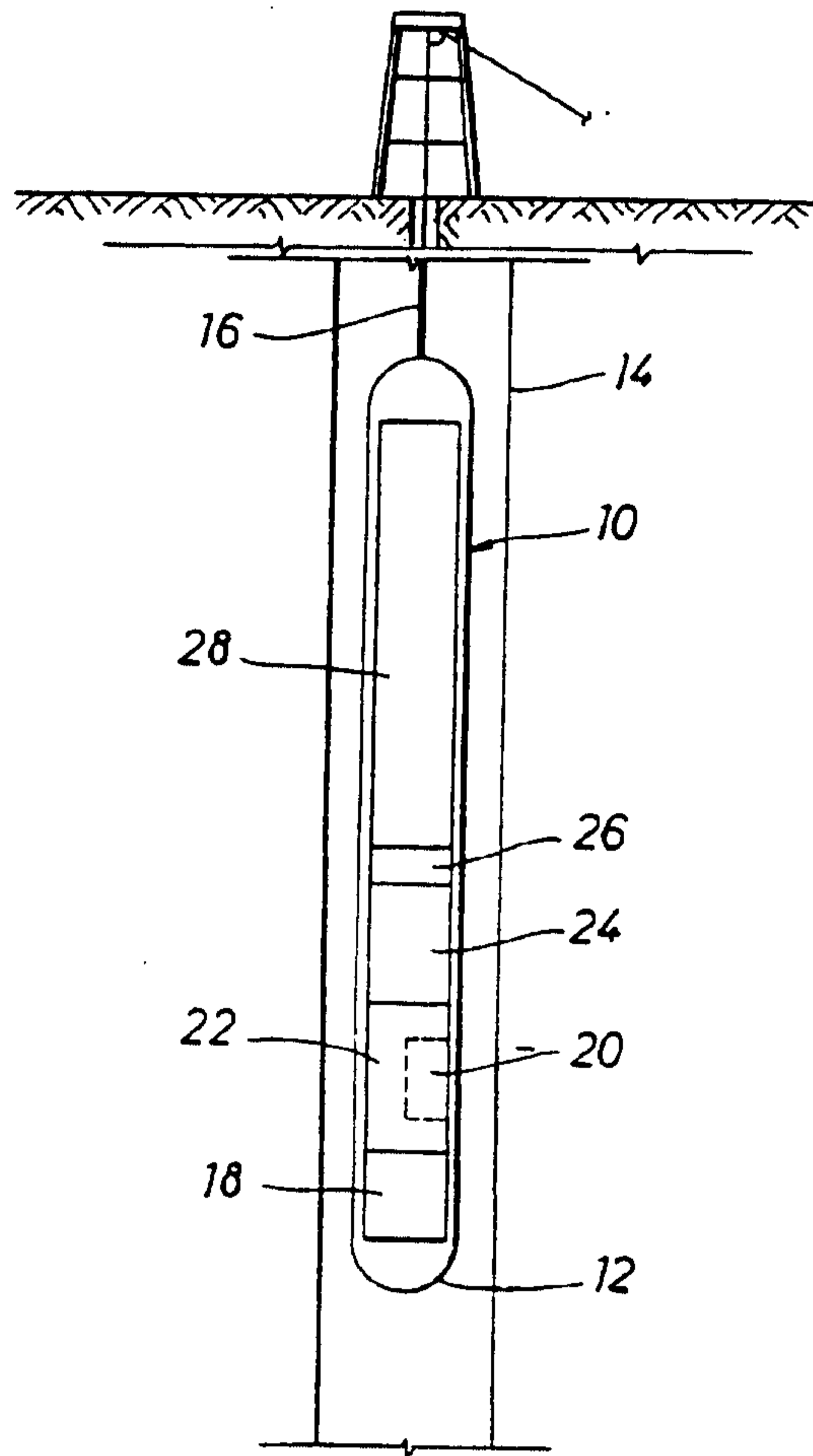
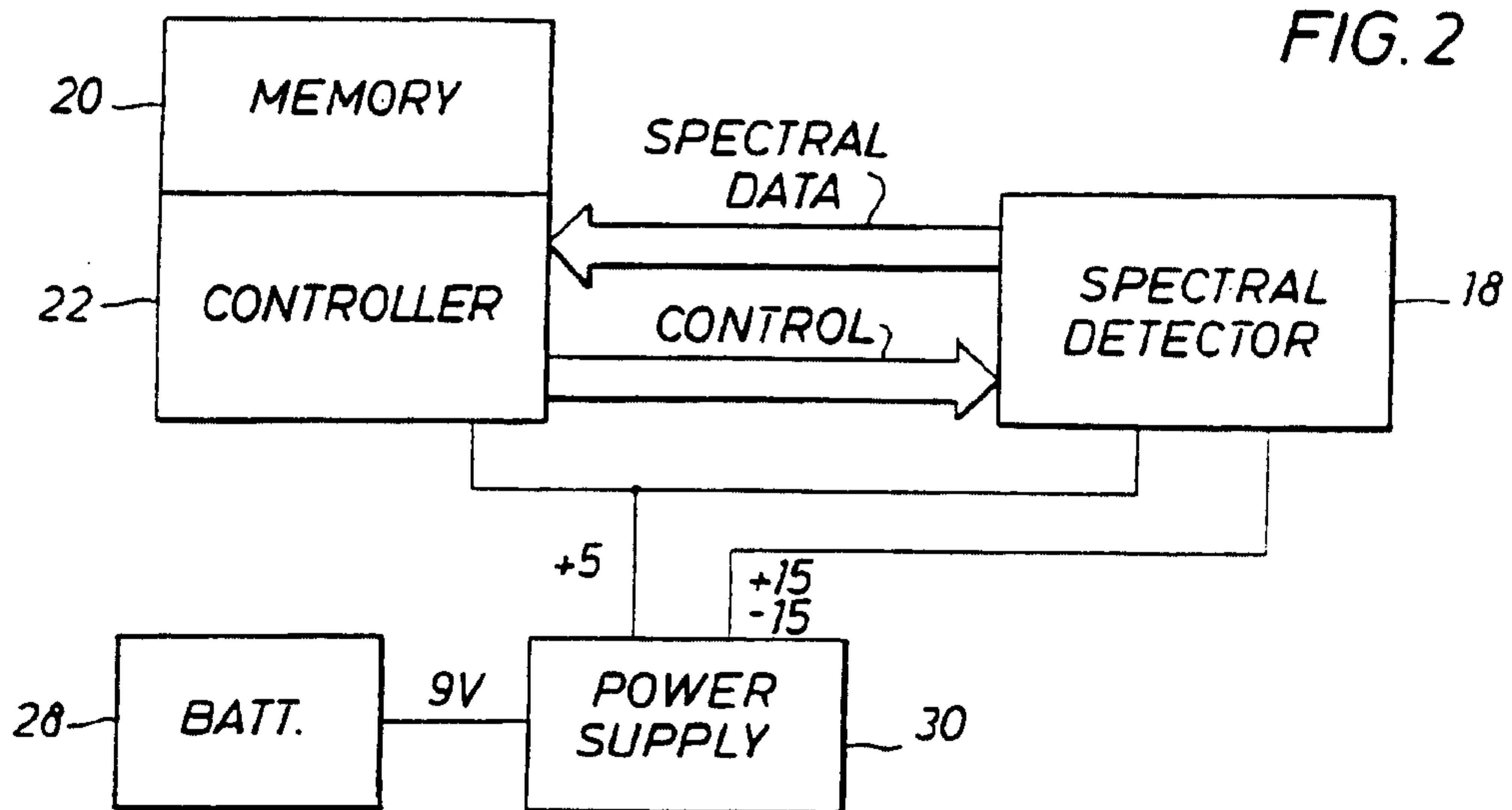
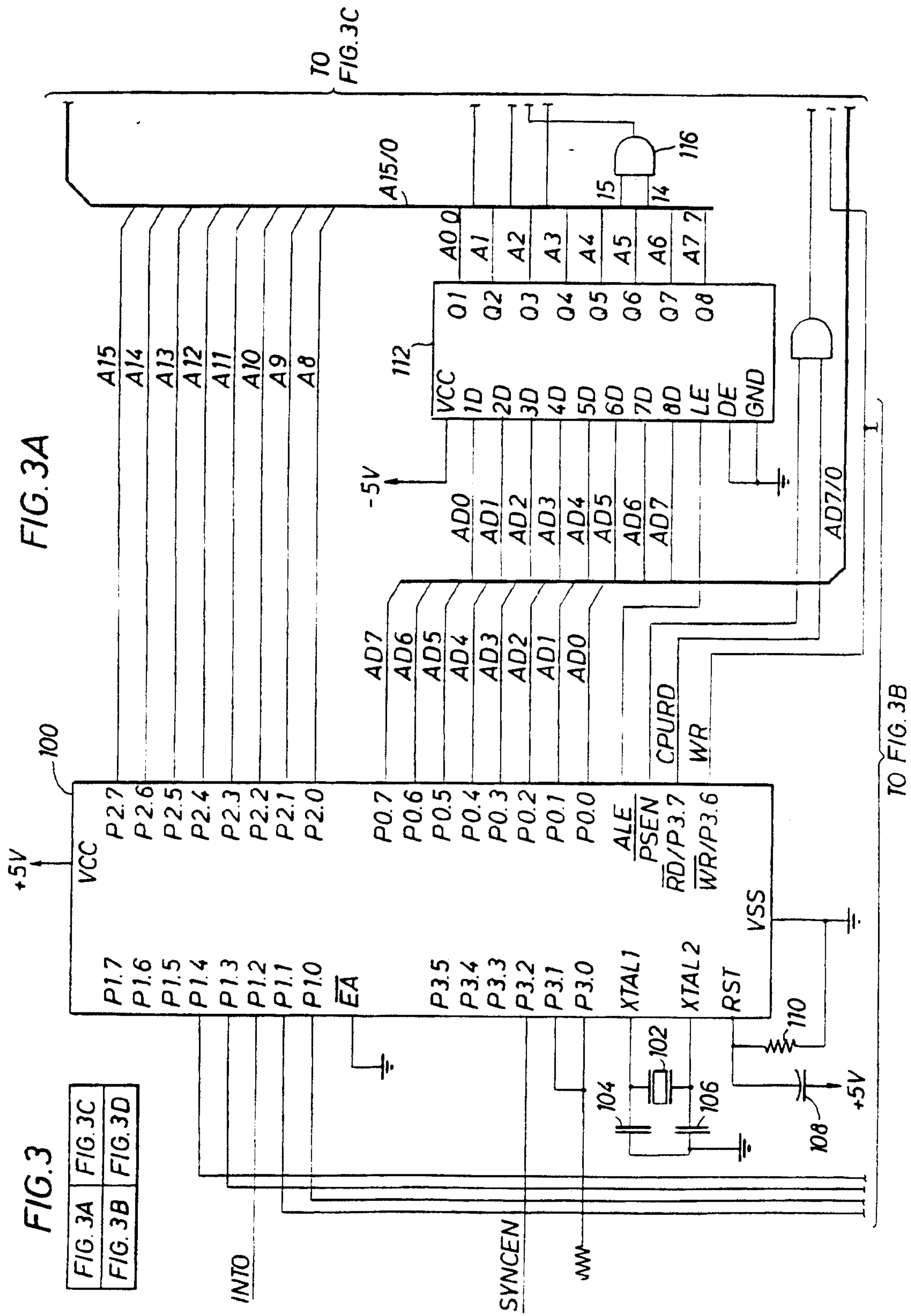


FIG. 2





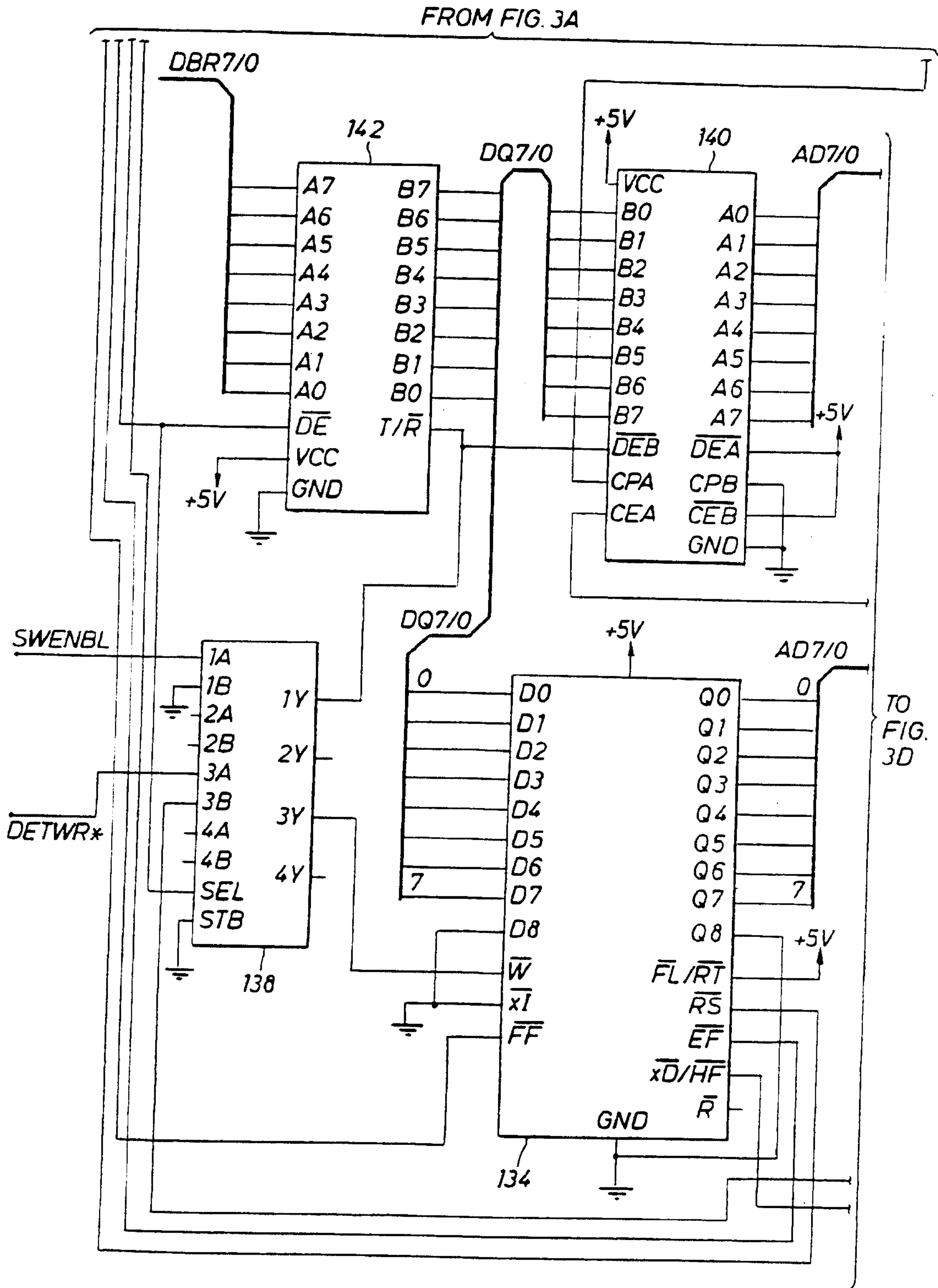


FIG. 3B

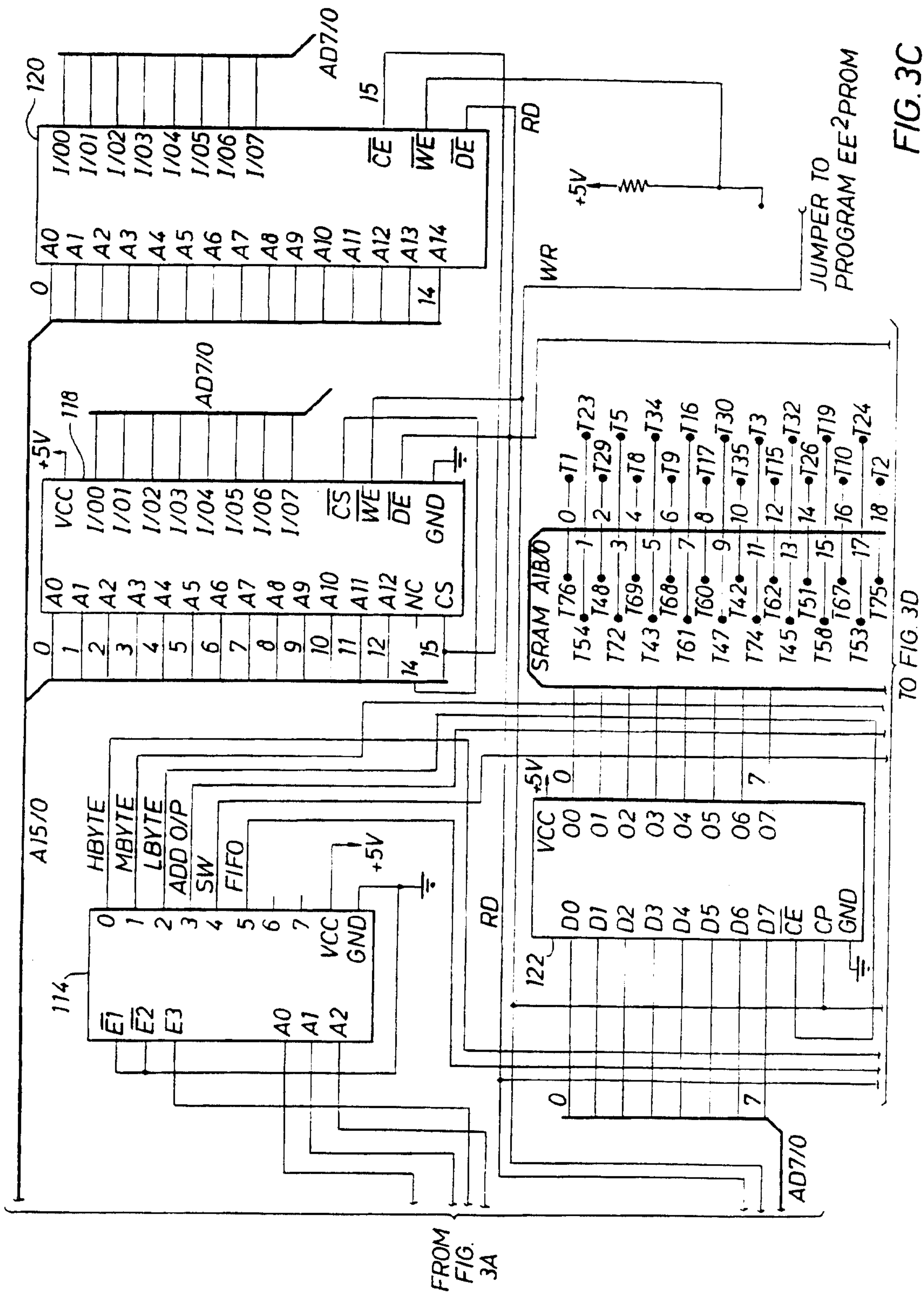


FIG. 3C

TO FIG. 3D

FROM FIG. 3A

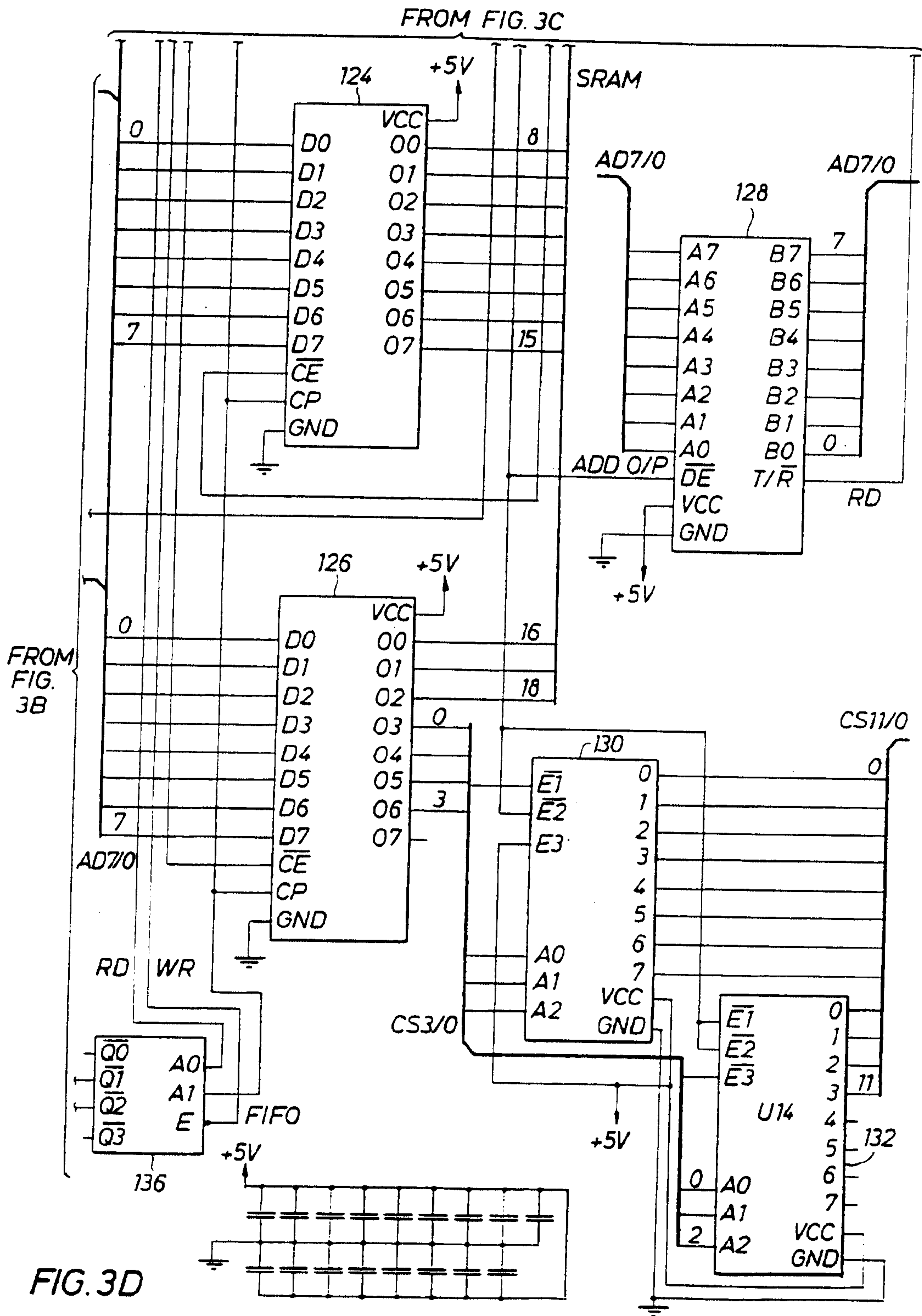
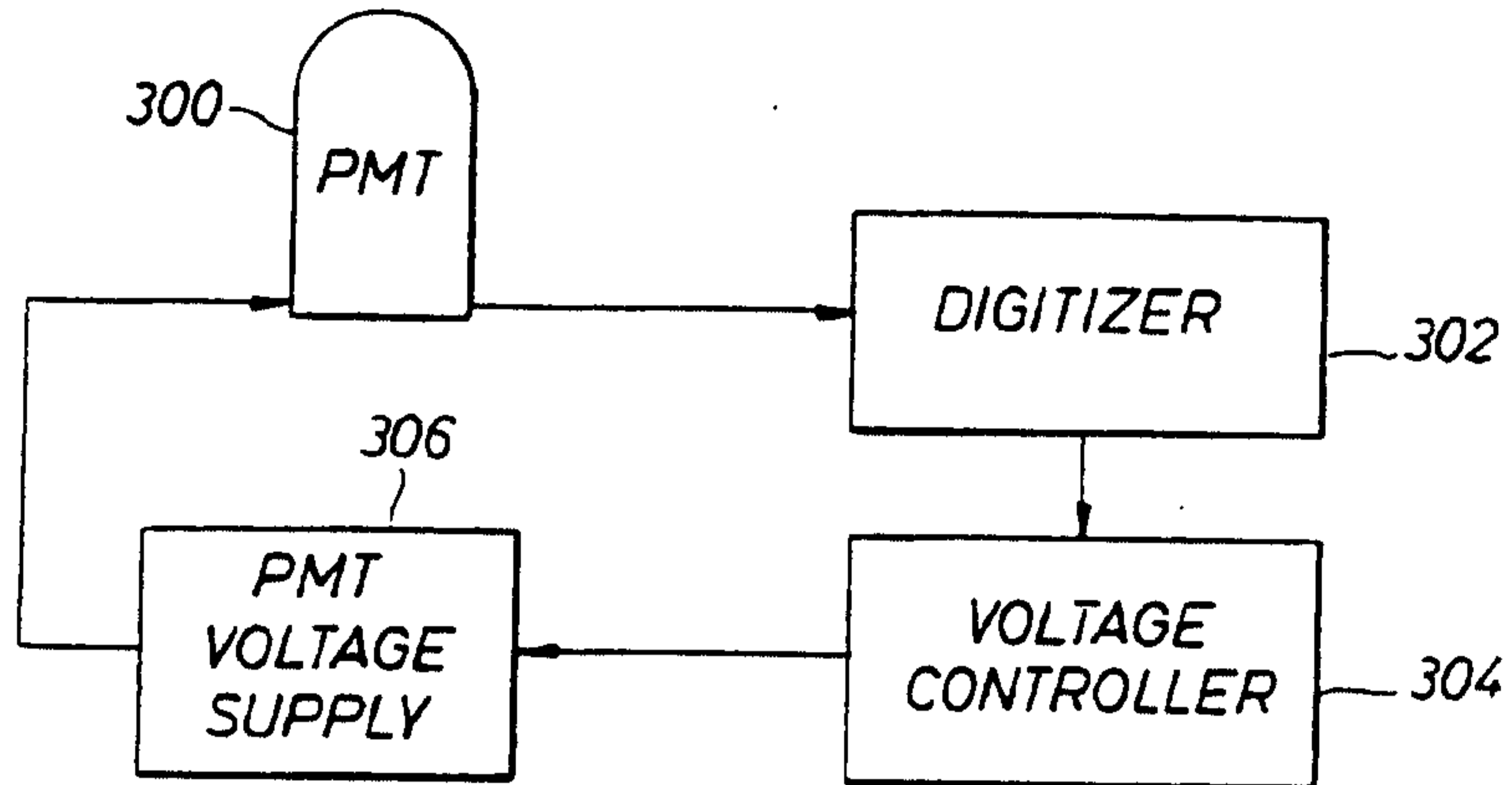


FIG. 5A



400 MAIN

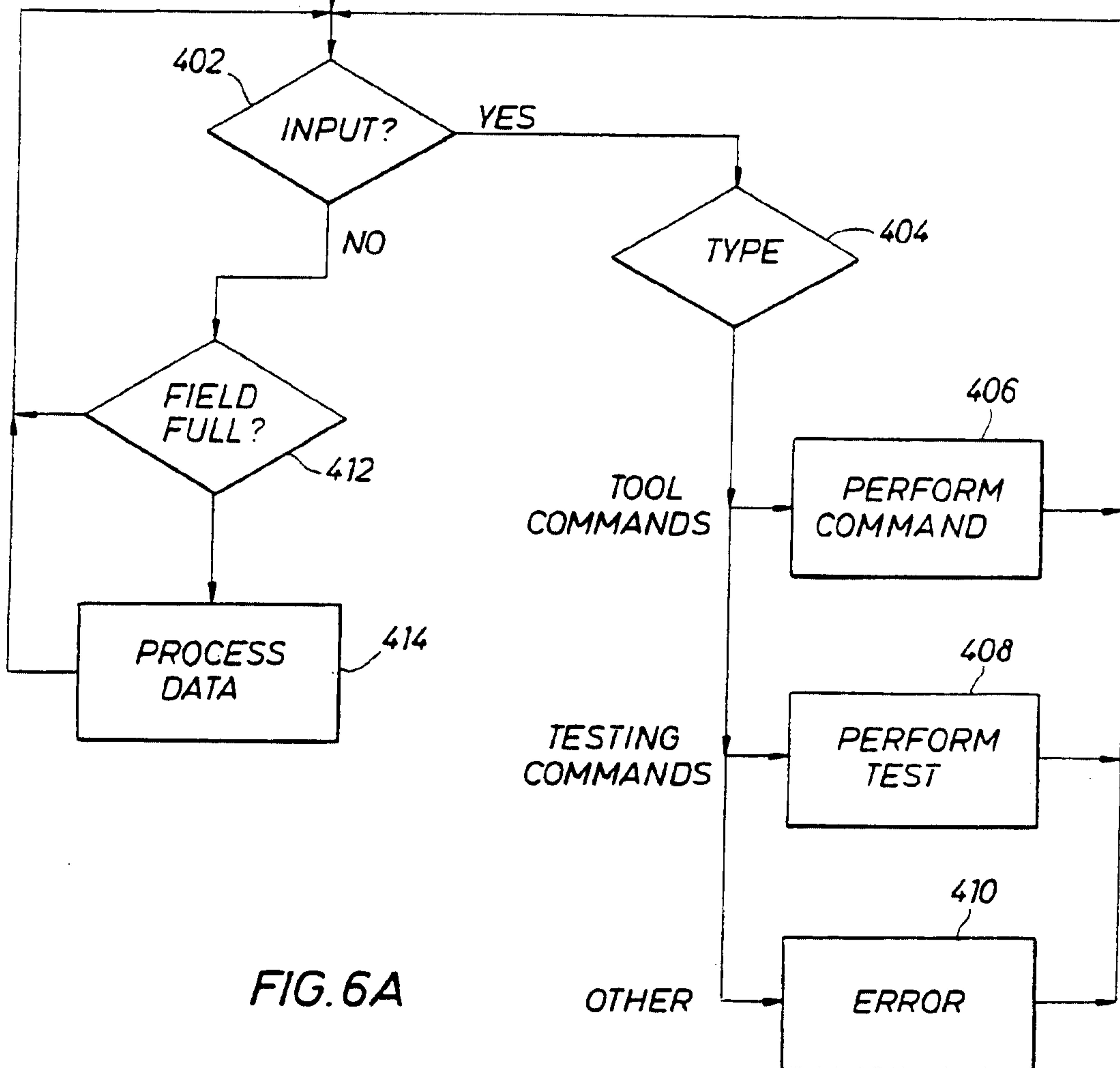


FIG. 6A

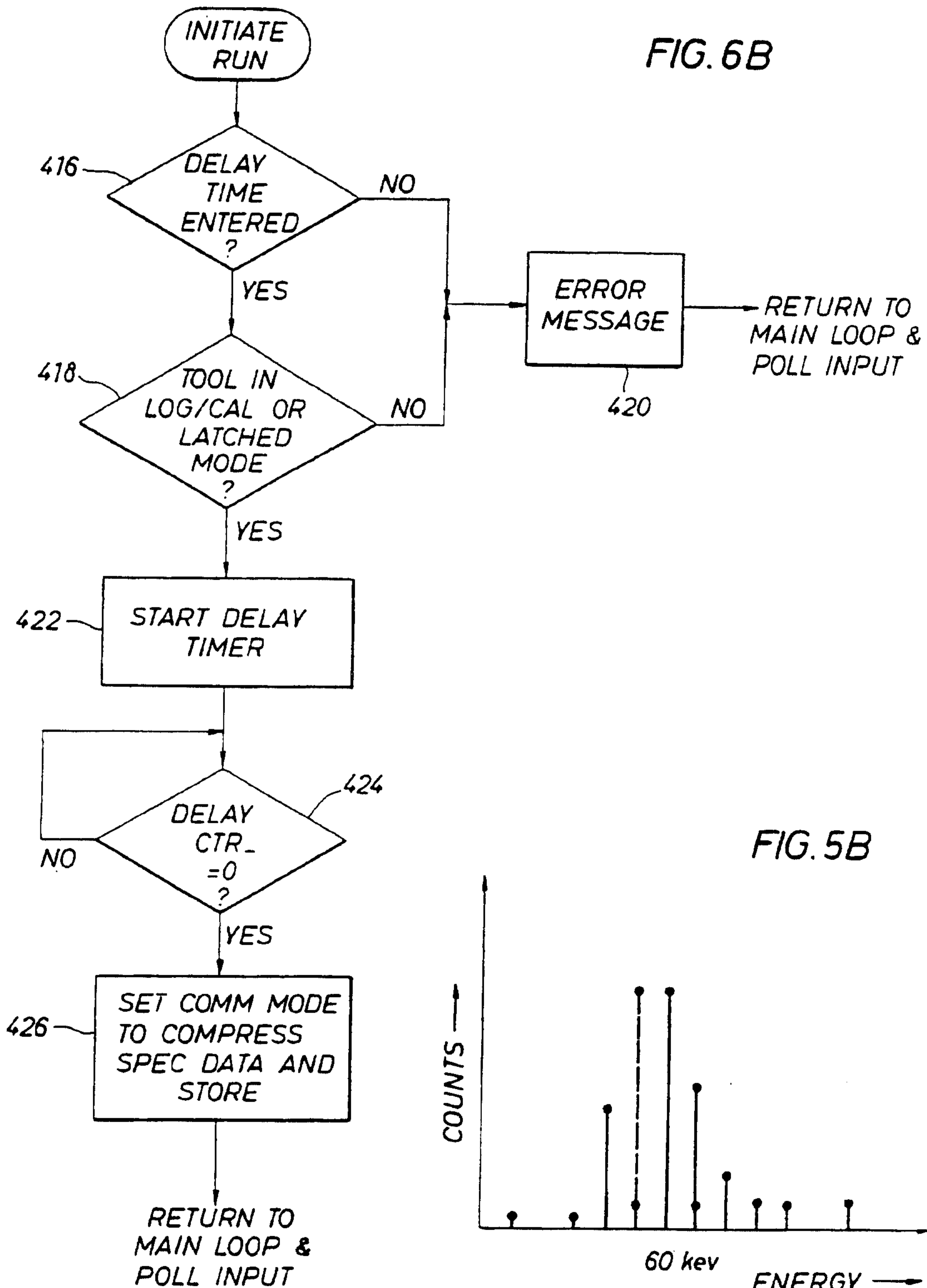


FIG. 5C

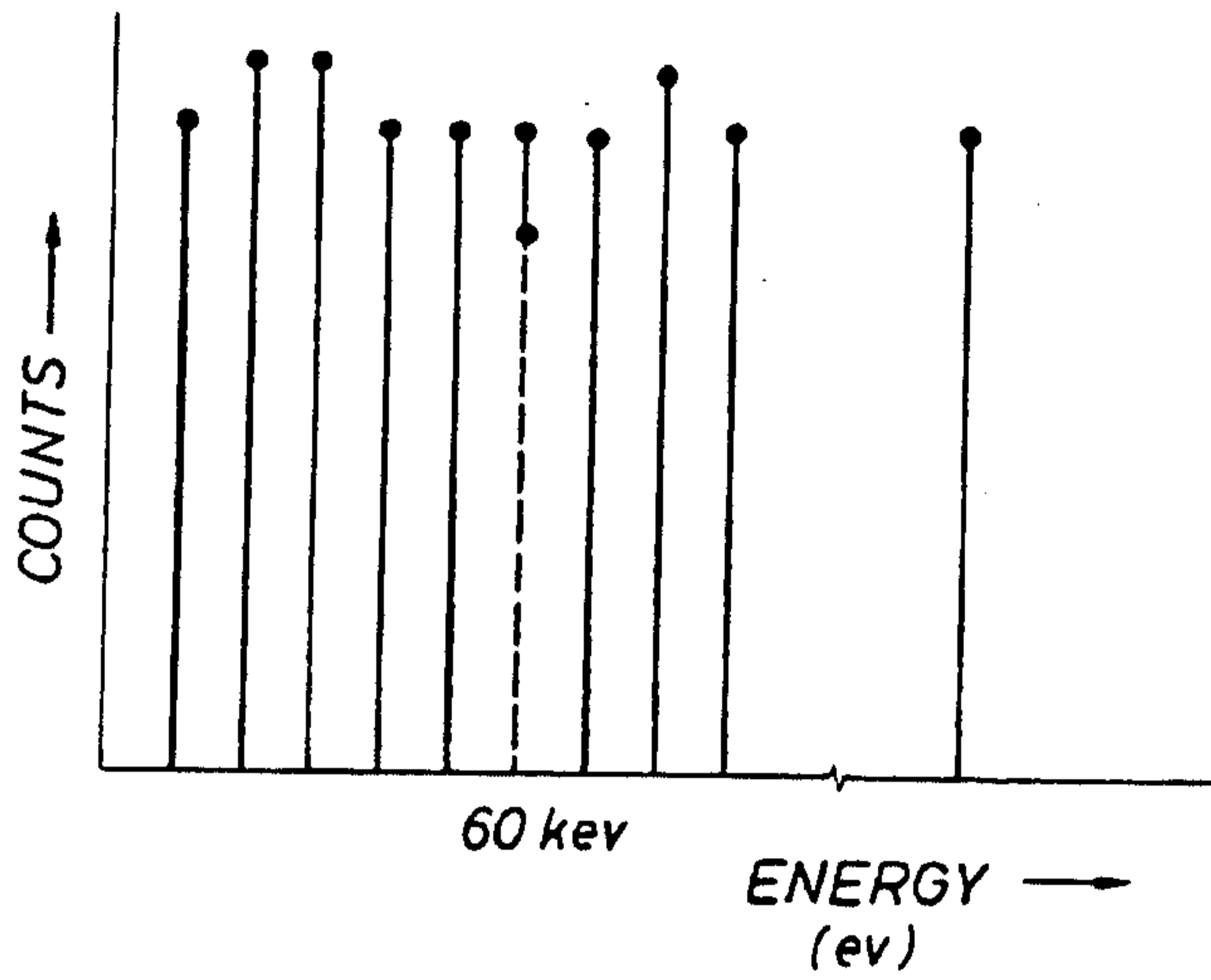


FIG. 6C

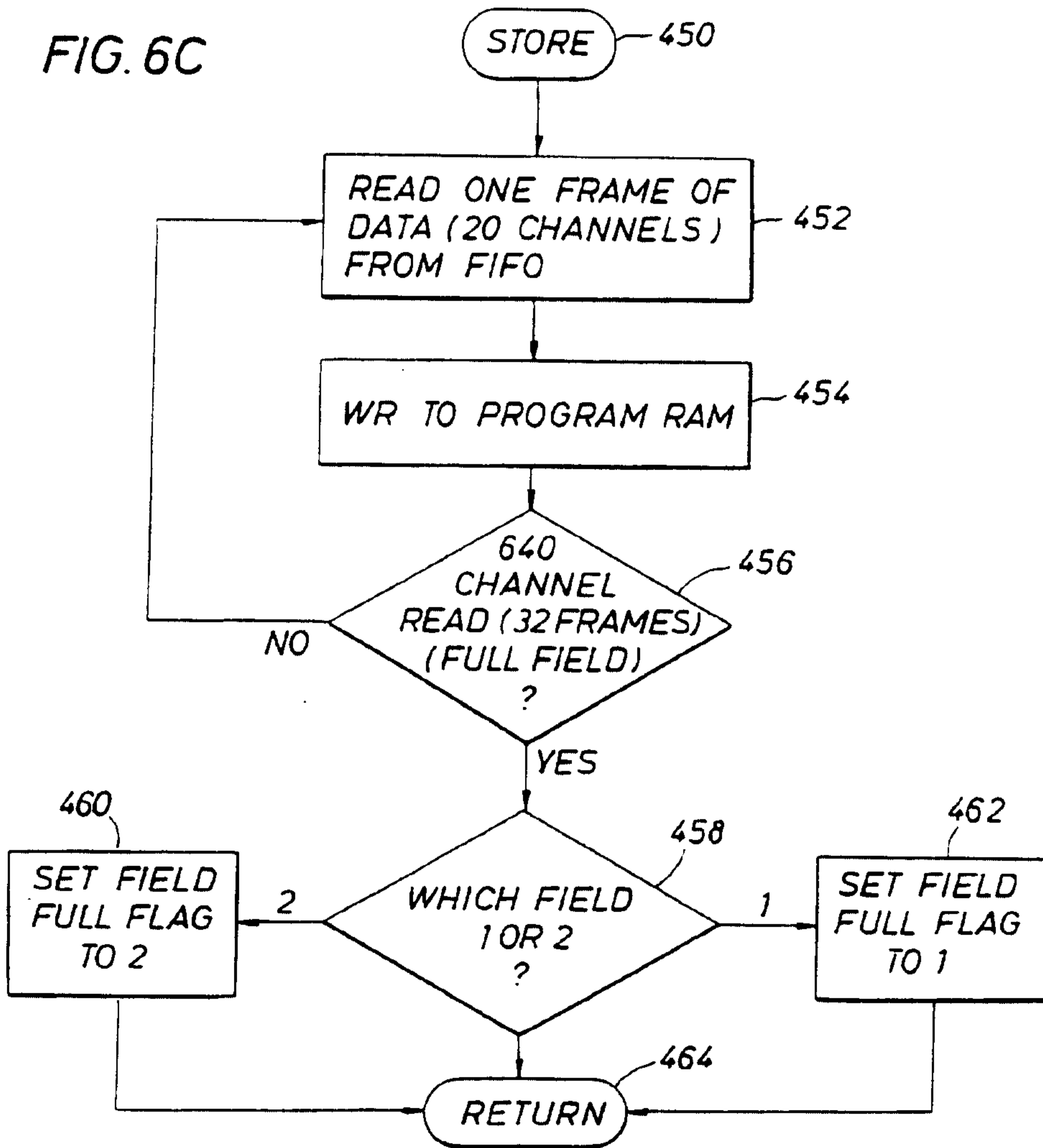


FIG. 6D

