On the Torsion Subgroup of an Elliptic Curve

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 $\begin{array}{c} \mbox{Outline}\\ \mbox{Introduction to Elliptic Curves}\\ \mbox{Structure of } E(\mathbb{Q})_{\rm tors}\\ \mbox{Computing } E(\mathbb{Q})_{\rm tors} \end{array}$

Introduction to Elliptic Curves

Structure of $E(\mathbb{Q})_{tors}$

Computing $E(\mathbb{Q})_{tors}$

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Linear Equations

Consider line ax + by = c with $a, b, c \in \mathbb{Z}$

- Integer points exist iff gcd(a, b)|c
- If two points are rational, line connecting them has rational slope.

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Rational Points on Conics

- 1. Find a rational point P
- 2. Draw a line *L* through *P* with slope $M \in \mathbb{Q}$



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Rational Points on Cubic Curves

Let E: f(x, y) = 0 be the zero set of a cubic polynomial in 2 variables with coefficients in \mathbb{Q} . What can be said about the rational points $E(\mathbb{Q})$? Can be finite!



Figure: Elliptic curves drawn in \mathbb{R}^2

Weierstrass Normal Form

Any cubic with a rational point can be transformed into a special form called the Weierstrass Normal Form, which is as follows

$$E: y^2 = f(x) = x^3 + Ax + B$$

Any non-singular cubic curve expressable in this form is called an **elliptic curve**. *E* is nonsingular iff its **discriminant** $D = 4A^3 + 27B^2 \neq 0$.

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Figure: $y^2 = x^3 + x^2$ (left) and $y^2 = x^3$ (right)

Can try to find new points from old ones on elliptic curves:

- Given two rational points P_1, P_2 , draw the line through them
- ▶ Third point of intersection, P₃, will be rational

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Group Law on Cubic Curves

Define a composition law by: $P_1 + P_2 + P_3 = O$



Composition law gives $E(\mathbb{Q})$ structure of an abelian group, with identity element "point at infinity". In fact:

Theorem

(Mordell-Weil) The group of rational points on en elliptic curve is a finitely generated abelian group: $E(\mathbb{Q}) \cong \mathbb{Z}^r \oplus E(\mathbb{Q})_{tors}$.

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Formulas for the group law

Explicit formulas exist for the group law

• If P = (x, y) then -P = (x, -y).

$$\blacktriangleright P_1 + P_2 = -P_3$$

- Line through P_1 and P_2 is $y = \lambda x + v$
- x-coord. of P_1, P_2, P_3 are roots of $(\lambda x + v)^2 = f(x)$
- If $P_1 = P_2$ then λ is slope of tangeant
- If $P_1 \neq P_2$ then λ is slope of line through them

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Points of Order Two

The order $m \in \mathbb{Z}^+$ of point *P* is lowest number for which mP = O. Points where m = 2:

- If 2P = O then P = -P so y = 0
- Roots of f(x) gives those points.
- Either 0, 1, or 3 of these points in curve

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The Discriminant

The discriminant of f(x) is

$$D=4A^3+27B^2.$$

If $\alpha_1, \alpha_2, \alpha_3$ are roots of f(x), then

$$D = (\alpha_1 - \alpha_2)^2 (\alpha_1 - \alpha_3)^2 (\alpha_2 - \alpha_3)^2.$$

Fact

If P, 2P have integer coordinates, then y = 0 or y|D.

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Points of Finite Order Have Integer Coordinates

In general, for P = (x, y), $x, y \in \mathbb{Z}$ if P has finite order.

Theorem

(Nagell-Lutz strong form) If P = (x, y) has finite order, then $x, y \in \mathbb{Z}$ and $y^2 | D$.

This helps us compute $E(\mathbb{Q})_{tors}$.

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Theorem (Mazur) If P has order N then $1 \le N \le 10$ or N = 12.

Proof is very difficult.

Allows us to, combined with Nagel-Lutz, compute $E(\mathbb{Q})_{tors}$.

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Algorithm Summary

There is a simple algorithm for computing $E(\mathbb{Q})_{tors}$.

- 1. Find integers y where $y^2|D$
- 2. For every y found above, find roots of $f(x) y^2$ to obtain x-coordinates.
- 3. For every (x, y) = P, compute nP where n = 2, ..., 10, 12
 - If nP = 0 then $P \in E(\mathbb{Q})_{tors}$.
 - ▶ If *nP* has non-integer coordinates, $P \notin E(\mathbb{Q})_{tors}$

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Examples of $E(\mathbb{Q})_{tors}$

 $E: y^2 = x^3 + 5$ No non-trivial points $E: y^2 = x^3 + x$ Only (0,0) and 0 $E: y^2 = x^3 + 4$ 3 points

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$$E: y^{2} = x^{3} - 43x + 166$$

> 7 points

> 0, (3, ±8), (5, ±16), (11, ±32)

E: y^{2} = x^{3} + 4x

> (0,0) has order 2

> (2, ±4) have order 4

E: y^{2} = x^{3} + 1

> 6 points

> (-1,0) has order 2

- ▶ (0, ±1) have order 3
- (2,±3) have order 6

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