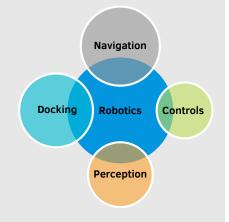
GRISWALD BROOKS

Senior Robotics Engineer

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Technical Skills –



Programming

C++	
Python	
Rust	

Education –

MSc., Electrical Engineering NYU School of Engineering

May 2015 | Brooklyn, NY

BSc., Computer Engineering NYU School of Engineering

May 2013 | Brooklyn, NY

Experience

Feb 2021 - Senior Robotics Engineer Present

PickNik Robotics

- Technical lead for poultry monitoring mobile robot, improving navigation stack performance and reliability. Creating simulation testing infrastructure integrated into CI to prevent regression.
- Technical lead for medical patient tracking app. Integrated prototype indoor ultra-wideband positioning system.
- Developed terrain profile switching system for Guanaquerx quadruped robot.
- Implemented image stitching node for stereo camera system on quadruped robot.
- Onsite support for strawberry picking robot. Travelled to client site and helped remote team with testing and collecting data. Troubleshot state machine and concurrency issues.
- Implemented continuous integration systems for autonomous truck unloading, medical robotics, construction robotics.
- Mentored junior engineers on best practices and software design. Solicted CppCon Robotics Track submissions and assisted with presentation development.
- Attended ROSCon (2022/2023) and promoted PickNik's runtime and developer platform, MoveIt Pro.
- **Used**: C++, Python, Rust, ROS2, MoveIt2, Nav2, Git, Gtest, Catch2, GitHub Actions, Jfrog, Bitbucket, Gazebo

May 2018 - Senior Robotics Engineer Feb 2021

Bossanova Robotics

- Led navigation stack refactor, improving test coverage and code quality. Formalized ROS-less programming strategies, producing faster and more robust tests.
 - Migrated next generation robot to more robust local planner, avoiding robot stuck situations and allowing navigation closer to obstacles.
 - Solved navigation field issues stemming from costmap race conditions, lingering state, goal mismatches, and trajectory critics. This supported the scaling of the fleet from 50 to 350 robots.
 - Designed and implemented navigation traceability and observability monitors enabling engineers to get targeted bag data of an event quickly.
 - Built ground truth label collection system, used to compare results to robot scans for experimental label detector.
 - Used: TOF/LIDAR, C++, Python, ROS, Git, Gtest, Jenkins, Optitrack

Jul 2016 - Robotics Software Engineer

Neato Robotics

Fetch Robotics

- Improved docking reliability and added features. Refactored infrastructure producing documented unit tested code.
- Evaluated multiple tof/stereo cameras for technology selection.
- Built on-robot automated SQA infrastructure.
- Used: TOF/LIDAR, C++, Python, JS, QNX, Git, Jenkins, AWS, Catch2

Jul 2015 - Robotics Engineer Apr 2016

- Developed EKF/LIDAR based tracking of people and mobile robots.
- Increased robustness of charge docking system through improvements in perception, navigation, and recovery behaviors.
- Used: ICP, EKF, C++, Python, ROS, Git, Gtest, LIDAR

Community

May 2018

CppCon 2023 Robotics Track Chair. Solicited talks, advised speakers, reviewed submissions, scheduled track.

Board Game Night Working Group Coordinator, Boston Chapter. Schedules hosting space, manage mailing list, maintains website https://boardgamenightwg.com.