

This manual is a guide for the GNU Web Translators. Last updated on 7 March 2024, for GNUnited Nations version 1.5.

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1 Introduction

This manual is an attempt to describe in detail the process of translating www.gnu.org articles—how to join a team, or start a new one, the responsibilities of the team members and leaders, as well as some peculiarities of the GNU Project's website when it comes to localization.

The GNU website contains hundreds of documents, most of them philosophical articles (essays) and technical documents which need to be translated to make them available to a broader audience. This is especially important for the philosophy-related materials, as many people do not speak English and even those that do usually prefer to read such articles in their native language. Dealing with the task of translating a website this large is a hard job, and too often people volunteering as translators get frustrated or lose interest in keeping up with that work. Reading this manual, and the related GNUN manual (see Section "GNUnited Nations" in *The GNUnited Nations Manual*), is just the tip of the iceberg. This is not meant to discourage any potential volunteer; rather, we prefer to be honest and to give preliminary estimation of the work/responsibility involved—if you feel you are not in a position to help you may move on to a smaller project before going through all procedures.

It is important to realize that being a GNU Web Translator is a hard job at all levels, but your help is much appreciated and is invaluable contribution to the society. While there are many people who contribute to our community by writing free software (and their number is constantly increasing), the ones actively engaged in teaching others to appreciate and defend their freedom are only a few. Consequently and rather unfortunately, there are not so many volunteers willing to maintain in the long term translations of the various essays that describe the fundamental values of the free software movement.

Translators of the https://www.gnu.org website are organized in language teams. Each team has one or more co-ordinators, who are responsible for the respective team; they are also referred to as leaders or (when multiple in a single team) co-leaders. The co-ordinators participate in the Savannah 'trans-coord' organizational project, which is managed by the GNU Web Translation Managers (also known as Translation Managers or web-translators). The manual is organized in chapters that follow the organizational structure of the whole translation project.

For the issues common for all translators, see Chapter 4 [Translation Process], page 14. The sections of that chapter are sorted so that those interesting for less involved people (like occasional contributors) come first; the technical details tend to be at the end.

If you wish to join a translation team or contribute a translation or two, see Chapter 2 [Members], page 2. If your intention is to form a translation team, see Chapter 3 [Leaders], page 5.

2 Team Members

Being a team member means to co-operate with a group of other people, working under the co-ordinatorship of the appointed team leader. Usually, this involves translating articles and reviewing/proof-reading other people's translations, participating in discussions about terminology issues, and sometimes performing clean-up tasks.

2.1 Joining a Team

To join a team, please first look at the existing teams in Translations README (https://www.gnu.org/server/standards/README.translations.html#TranslationsUnderway). Chances are that there is already an established team. If there is no team listed for your language, this means that:

- There is no team established and there are no translations to this language.
- Some translations were submitted by occasional contributors, but no team has ever been formed.
- The page is not updated to reflect the current situation (this shouldn't happen, but it's a possibility anyway).

If the team is marked as *orphaned* ("New coordinator needed"), there is no problem: you can still submit your translation to web-translators@gnu.org (see Section 2.2 [Submitting], page 2). In case you want to establish a new translation team or become a co-ordinator of an existing one, please refer to the next chapter, see Chapter 3 [Leaders], page 5.

Contacting the team is best done via Savannah—each translation team has its own project, named 'www-lang', with the project page being 'https://savannah.gnu.org/projects/www-lang'. All teams should have mailing lists, typically in the form www-lang-...@gnu.org. Some teams have homepages, 'https://www.gnu.org/server/standards/translations/lang' with additional contact details and procedures for team members.

You could also write directly to the team leader via the Savannah interface—that way your request will be recorded by Savannah and can be tracked or completed when the membership is approved.

The actual process of submitting translations for review varies from team to team, as teams have certain liberties to organize themselves as they see fit. Thus, this manual does not make any attempt to cover that aspect—please refer to the team-specific documentation (if any) or ask the co-ordinator.

Certainly, it is not mandatory to be an active team member to contribute a translation or two. If you feel that you don't have the time to participate actively, that is fine; you can still send your translation to the team. No contributions should be rejected.

If you do not hear from the team within a reasonable time frame (say, two weeks), please write to web-translators@gnu.org.

For general information about the translation process, see Chapter 4 [Translation Process], page 14.

2.2 How to Submit a Translation

Everyone can still submit translations even if there is no translation team formed. There are two ways to do that—following the existing procedures, which is the preferred way, and sending it as plain text, which means more work for a limited group of volunteers (the Translation Managers) to convert the translation in .po format.

To make the work with PO files easier, team co-ordinators can write a team-specific guide for people who are not familiar with that format, like https://www.gnu.org/server/standards/translations/po-how-to.html.

3 Team Co-ordinators

A gnu.org translation team leader is the person who is ultimately responsible for organizing and managing the team, including, but not limited to, having the final say on contributed translations and exercising levels of control as she sees fit.

A prospective team co-ordinator should have perfect understanding of the GNU Philosophy and the various issues the free software movement set out to solve. Energy and time are always needed, as well as certain communication skills.

However, a team leader is not a dictator (for life); every action and decision taken should have its justification and should stem from the goals of the project at large. Inefficient or inoperative leaders are replaced, if necessary.

3.1 How to Form a New Team

Establishing a new team is not hard, but a certain procedure ought to be followed. The most important thing to realize is that this is somewhat a long-term engagement that requires a lot of spare time, communication and technical skills, and devotion. The only "bonus" team leaders have is more work and more responsibilities.

You should read *all* the documentation related to the translation process and at the very least all important philosophy-related articles listed on the Translation Priorities (https://gnu.org/server/standards/translations/priorities.html) page before you decide to form a new team, or take over an orphaned team. Once you have the internal feeling that having a gnu.org translation team for your language is a must, and you are the one for this job, follow these steps:

- 1. If you do not have a Savannah account, register at https://savannah.gnu.org/account/register.php. Write access to the repository and project membership is handled via Savannah, so you would need an account in any case.
- 2. Checkout a complete working copy of the CVS Web repository as described at https://savannah.gnu.org/cvs/?group=www. If you are not yet member of any Savannah project, refer to the instructions under "Anonymous CVS Access". If you are already a member of (any) Savannah project, you can proceed with "Project Member CVS Access via SSH", although you will still lack permission to commit (later, when it is granted, you can use the same working copy).

Examine the layout and structure of the repository. Basically, it is mapped to the URL locations, more or less. Take a look at the most important materials to translate under /philosophy, /gnu, /distros, /education and /licenses directories just to get a rough estimate about the amount of work involved¹. If you are still not scared and determined to go on further, excellent.

As you have probably observed, every directory that contains translatable articles has a /po sub-directory, which is where the canonical source format of the translations is stored.

3. Submit your first message stating that you would like to establish a new team to web-translators@gnu.org; please mention that you have read all the documentation and list the issues that remain unclear for you. The Translation Managers will answer your questions and send you the standard questionnaire for new team leaders. It is short and shouldn't take more than 10–30 minutes to complete. This questionnaire is important, as we consider it crucial for any translation team co-ordinator to have a good understanding of the philosophy of the free software movement.

As of January 2021, there are over 300 files to translate in "important" directories; their volume is about 5 MB.

- 4. Check if your language code is present in the variable TEMPLATE_LINGUAS in the file server/gnun/gnun.mk. If it is not, the first thing to do is to translate and submit to web-translators@gnu.org the following files (all in the server/po/ directory):
 - head-include-2.lang.po
 - body-include-1.lang.po
 - body-include-2.lang.po
 - bottom-notes.lang.po
 - footer-text.lang.po
 - outdated.lang.po
 - top-addendum.lang.po

See Section "New Translation" in The GNUnited Nations Manual.

- The language code (lang) should be the ISO 639-1 code of the language, for example 'hy' for Armenian or 'el' for Greek. If the language is a variant such as Brazilian Portuguese or Simplified Chinese, use small caps and a dash—'pt-br' and 'zh-cn' instead of 'pt_BR' and 'zh_CN'.
- The PO file header and initial comments should be filled as documented.
- 5. Any prospective team leader should submit a few translations first. This is a process of pointing errors and omissions (which are expected and natural); it's an important thing to do as the leader is going to carry out these checks on her own, once the team is approved. If there are existing translations that are not yet in PO format, the best thing to do is to migrate one or two. You can use find to find out what's already in the repository, for example:

find -name *.lang.html

- 6. Submit at least two translations of your own. We maintain a list with priority articles on the Translation Priorities (https://www.gnu.org/server/standards/translations/priorities.html) page, although it is probably hard to start with one of them. Choose whatever you wish, provided it is an essay and not an auxiliary page. Avoid translating the homepage or planetfeeds.html—they are moving targets and keeping up would be only a distraction for both parties in the process. As usual, send the completed translation to web-translators@gnu.org.
- 7. The Translation Managers will review your translations, and eventually comment on them (mostly technical details if there is no one among them speaking your language). Depending on the case, it might be required to submit a corrected file. In any event, please take into account the remarks in future work.
- 8. If all goes well, you will receive a response inviting you to apply for a new translation project at Savannah. The project name should be 'www-lang' where lang is, unsurprisingly, the language code. If such a project already exists, this step will be skipped and you'll be made an administrator of the project and its mailing lists. To register the project, go to https://savannah.gnu.org/register/ and make sure you fill in the required fields. The "Group type" should be 'www.gnu.org translation team', and "Project license"—'WebSite Only'. In the "Tarball URL" field enter a bogus URL such as 'https://www.gnu.org'.
 - Pay attention: This step is a formality. You should proceed with the project registration only when you have been asked by web-translators@gnu.org to do so. Otherwise, the submission may appear in the task list of the Savannah Hackers for a fairly long time, which is troublesome.
- 9. When the project is approved, the team information will be added to the list at README.translations.html, you will become a member of the 'www' project (thus

granting you CVS write access to the whole repository—so be careful) and the 'trans-coord' project. You'll also be subscribed to the following mailing lists:

- www-commits
- trans-coord-discuss
- www-discuss

You'll also receive monthly automatic reports about outdated translations. Please contact the Translation Managers if you'd like to receive them at a different email address.

10. When you are appointed the admin of the new project, please edit its configuration; in particular, write its description, create a mailing list (don't forget to subscribe yourself!), optionally add a home page using Web CVS repository.

If you are taking over an orphaned team, the Translation Managers will make you the owner of its mailing lists (if any).

The whole process should not take more than two weeks or maximum a month—if this period turns out to be longer, it is an indication that you do not have the required time and resources for this job, or web-translators are badly lagging behind and do not process the requests with the expected pace.

In general, we try to avoid processing applications for new teams in parallel and direct all new volunteers to the person who is already establishing the team—this is also a verification if the prospective leader can co-operate easily with others.

The procedure for taking over an orphaned team is the same. Once completed, you will be made an admin of the respective 'www-lang' Savannah project, or if it doesn't exist, invited to apply for registration. Do not automatically remove old members just because you are starting "afresh"—some of them might want to continue to contribute. Contact them privately, explaining that you're the new appointed team co-ordinator, and ask them if they would be willing to continue their involvement in the team.

3.2 The Gentle Art of Managing a Translation Team

It is not our ambition to describe all activities involved in managing a team—it's very likely that you will encounter new problems, take care of tasks nobody else is aware of, or invent new techniques and approaches in your quest to keep things running. Managing a team is a hard task on all counts: communication with others, recruiting volunteers (and keeping them as long as possible), defending certain decisions, leading discussions about terminology issues, handling personal conflicts within the team, technical skills when reviewing/merging/syncing translations, etc. The list goes on and on.

This manual can only summarize some of the most common issues and *suggest* ways to deal with them. It is up to the team leader to establish the precise team procedures and practices.

The trans-coord-discuss@gnu.org mailing list was specifically created to discuss issues that leaders encounter while managing the teams, and for general organizational work. Feel free to discuss anything related to the translation process there.

It is strongly recommended that translation teams attempt to recruit native English speakers in order to improve their translation process. Translators sometimes misunderstand English idioms and expressions, and as a result, they translate them incorrectly or in ways that are suboptimal and confusing. These errors are trivial to discover for the native English speaker.

3.3 Peer Review

First and foremost, find at least one person for peer review. You will review her translations, and she will review yours (at least in the beginning). Being a team leader does not mean that

you cannot make mistakes; everyone does. The mutual review (especially if done by a larger group) is crucial for the quality of the translation process. Too many errors are just missed (especially if they are obvious) when the translator does a final review of her own translation.

It is good to establish a practice: Do not commit officially (i.e. in 'www', which will appear online at https://www.gnu.org immediately) a translation that is not yet reviewed by someone else who is not the translator. Always perform a final review yourself even if the translation has been checked by another member of the team. In other words, every translation installed at gnu.org should pass through your hands (read: eyes).

One common technique for performing such reviews is to use a mailing list—the translator sends the new translation and participants comment on specific parts, quoting them appropriately. The benefit of this approach is that it is straightforward, but the drawback is that there is no automatic "record" about the conclusion of the specific discussion (or sub-thread) and sometimes such discussions easily digress, making it even harder to come up with a solution.

Another way is to use Savannah's built-in trackers (the 'Tasks' and 'Bugs' trackers, specifically). This is further explained in the next section, see Section 3.3.1 [Tracking Tasks], page 8. One way or another, you should create some kind of review process.

3.3.1 How to Track Tasks and Bugs Using Savannah

The team leader has to make sure that prospective translations are reviewed, that they do not contain obvious errors and confusing expressions and that they match the spirit and intention of the original essay. However, many teams tend to suffer from a specific problem: team members rely on the leader to make these extensive reviews. That is fine, as far as it goes, and the leader should always review translations before installing them in the repository—but it is nearly impossible (especially for a large team) to rely on a single person for such tasks. Team coordinators often do not manage to make such reviews in time, resulting in frustration among the team members and generally slowing the translation process.

A solution to this specific problem is to distribute the load among more people. For example: Member D makes a translation of foo.html and uploads foo.lang.po in the translation project's repository at Savannah, marking the relevant task as "Ready For Test" (of course, the equivalent is sending a message with the attached translation to the team's mailing list, or similar). Then Member A, B and C (or only A and B if C is currently busy) review it independently and post comments/suggestions/errors in the bug tracker. Discussion goes on between them and D, problems are rectified and finally the leader (who may happen to be one of A, B, C, D) makes a final review. It is easier to make the final review when most of the issues are already fixed in previous revisions. Finally, the translation is published. The result is better quality of the translation (since more people looked at it) and the whole burden does not fall solely on the shoulders of the leader. You can also set up an internal formal rule: If a member makes a translation, he has to review another one (or two) as well.

Some translations can take a fairly long time—the typical example is a complicated essay or a transcript of a speech. It is best to avoid duplicate work by indicating, or better—recording, that someone is working on this specific article. The 'Tasks' tracker is suitable for this purpose.

It is prudent to discuss the most convenient naming scheme and practice among team members, and publish the convention or rules at the team's homepage. Note that you can create *Custom Fields* in the trackers, and resolved bugs can be searched based on these custom values.

Thus, a possible straightforward way to manage these tasks is:

- If someone starts working on a new translation, she creates a new task with a 'Subject' indicating the article, for example simply 'philosophy/bsd.html' and assigns it to herself.
- When the translation is finished and ready for review, the translator changes the 'Status' to "Ready For Test".

- Other members review it, and open bugs relevant to one specific problem. It is usually better not to conflate two different issues together—it makes them harder to discuss, and hard to track them by severity. Some are grammatical errors, some are fundamental ones that change the whole meaning, some are simply suggestions for improvement. It helps if the project admin creates new Category fields for every article, for instance 'gnu/gnu-history.lang.html', 'philosophy/microsoft.lang.html'—it would enable functionality like "Show me all bugs ever reported against this translation", which is useful.
- Once the bugs (or at least the important bugs) are fixed, the team leader can make the final review and install the translation in the official repository, marking the task as 'Done'. Bugs that are not resolved should remain open, naturally.

If there are compelling reasons, teams can choose to manage these things using external resources and eventually other bug (or issue) tracking systems. Whatever you decide, please make sure that bugs can be reported using free software only, and that the software providing that service is free. It makes an extremely bad impression if a reader has to report a problem about a gnu.org translation via nonfree hosting platforms like SourceForge.

If you use a certain facility (i.e. a bug tracking system) to manage bugs in translations, it is best to take advantage of generic.lang.html and advertise it on every page. See [generic.html], page 22, for details.

3.3.2 How to Proceed with Unreviewed Translations

Sometimes a translation (typically your own) is not reviewed by anyone else for a fairly long time. This is unfortunate, but there is no reason to keep it in draft state forever. If nobody reviewed it for a substantially long period (like 3 or 4 months), review it yourself and commit it as it is. Readers may report bugs as well (and they do!).

It is important to record somehow that this published translation still lacks appropriate review. If the suggestion in the previous section is implemented, it would mean leaving the relevant task 'Open' and 'Ready For Test' despite the translation being officially online. You may also add a comment to the PO file.

3.4 CVS Commits and Best Practices

As all team leaders have write access to the CVS repository of the 'www' project, this technically means that they are able to modify every single file in it. This vote of confidence should never be abused—the only files team co-ordinators should add/update are those relevant to their translation work. It is OK to fix an obvious typo in an original article; for anything else please report to webmasters@gnu.org.

If you wish to volunteer as webmaster and help with generic webmaster work and RT tickets, that is perfectly fine—please follow the established (by the GNU Webmasters) procedure. If you are approved, you can modify such pages wearing your "webmaster's hat".

If a particular page has issues with the markup which create problems for your language, please inform trans-coord-discuss@gnu.org. For general issues that affect more articles, or for severe problems, please write to www-discuss@gnu.org.

If you are not familiar with CVS, it is recommended to read CVS manual, for a basic understanding of how this VCS works. See *Version Management with CVS*. It is not necessary to become an expert—the 'www' project does not use complex features like tags, vendor branches, merging, etc. as they are not very useful for a live website.

However, you'd probably have to learn how to use CVS for effective work—to extract information from the history, review diffs and specific changes, synchronize with the working repository of the team (if any), adding/removing files, etc.

If you make changes that affect more than one file but the change is coherent, please do it as a single commit. This will generate only one message to www-commits@gnu.org, which is better than 5 messages for 5 files about semantically the same change. Always write commit logs in English², providing a short description of the change. If you modify a file that is not an article but a script or part of software (such as server/gnun/gnun.mk), it would be nice to follow the GNU Coding Standards and describe the change precisely (see Section "Change Logs" in The GNU Coding Standards). For example, do not write:

```
Added support for Nepali.

or
Yay! First commit of the Panjabi homepage!
Instead, write the log as follows:
(TEMPLATE_LINGUAS): Add 'ne'.

and
(FUZZY_DIFF_LINGUAS): Add 'pa'.
```

This makes it easier for others to search for a particular change in the history.

If you add a binary file (for example, .png), do it with cvs commit -kb file. This turns off keyword substitution, which prevents RCS keywords like '\$Id\$' to get expanded, subsequently corrupting the file. See Section "Substitution modes" in Version Management with CVS. More importantly, using -kb prevents corruption of the binary when people using CVS clients under infamous OS checkout modify the file, and then commit it with messed ends of lines.³

Although not absolutely compulsory, it is recommended that every team leader subscribes to www-commits@gnu.org. It is useful to examine the diffs of your own messages, if you miss something while inspecting the diff before the commit. In any case, a team leader should be subscribed to that list to avoid his own commit messages to be moderated. If you absolutely do not desire receiving all traffic, just disable mail delivery in Mailman's user interface.

3.5 Taking Advantage of Savannah

Every translation team should have a project in Savannah. There are some teams that use their own resources outside Savannah; although there's no obligation to use Savannah for team work, the need for a Savannah project for each language is obvious: it's a standard way to find information for translation teams and their contacts.

Using external hosting facilities may seem justified sometimes. Some teams may have already established repositories or bug tracking systems where usual contributors already have access. Some team members prefer to work within the established infrastructure of a broad translation team (for whatever reason), but this is discouraged. It is required that every team has a mailing list at Savannah (see Section 3.5.7 [Savannah Mailing Lists], page 12), because it is easier to pass its management to the new co-ordinator when the old one steps down, and it helps to keep the archives at one place for future members of the team. Likewise, it is better to use Savannah for team's repository and bugs/tasks.

However, it is important to remember that regardless of the technical resources which a team decides to use, the responsibility of the team co-ordinator remains the same.

Those teams that are using Savannah have a broad variety of tools at hand: team membership management, documents, trackers (bugs, tasks and support), alerts, CVS (and any other VCS that Savannah supports), home pages, etc. How each team uses these resources is up to the

² This advice is applicable for the 'www' repository only—feel free to write logs in your native language when committing in your team's repositories.

³ Few years ago there still were committers using nonfree operating systems—we don't dictate what OS people use, but we can at least prevent this technical kind of damage.

team itself, but it often turns out to choose Savannah for nearly all of the team activities, as it requires almost zero work; the Savannah Hackers are happy to support us.

Whatever you (in your capacity as a team leader) decide, please do it with caution: some organizational decisions may become ineffective as time goes by, and some may not scale well when the team grows. If the team is young and has a couple of members, it is better to refrain from such decision and discuss them with all the members when their number grows. Two or three people do not need a rocket platform or complex wizardry to do their work.

The next sections contain suggestions about how a team can use the facilities provided by Savannah. It is not mandatory to follow them, they are just suggestions.

3.5.1 Managing Members

You should add active translators as members of the translation team, and remove them when they leave. Team members should have access to all of the project's resources, and tracking their number is one of the ways for web-translators to determine the status of the team.

It is OK if a particular contributor wants to translate an article or two and does not want to be engaged with the team on a long-term basis. In such situations, there is no need to add her as a member.

It is a good idea to mark inactive members, for example if there is no interaction (bug reports, new translations, updates to existing translations, proof-reading) for at least six months. You can do that by unmarking the 'On Duty' checkbox for the respective project member under 'Set Permissions'. Inactive members have absolutely the same rights as active ones—the only exception is that they don't count for the total number of members, and they appear separately on 'View Members'.

3.5.2 Homepage of the Team

Every Savannah project has a Web repository, which is, for technical and historical reasons, only CVS. By default it is mapped to 'https://www.gnu.org/server/standards/translations/lang'; to add files to it first make a checkout, following the instructions at 'https://savannah.gnu.org/cvs/?group=www-lang'.

It is recommended to describe all team-specific procedures, if there are any. That way, you can point potential team members to the corresponding page containing these instructions, instead of repeatedly explaining every volunteer separately.

All team-specific pages should follow the usual linking criteria in GNU Webmastering Guidelines (https://www.gnu.org/server/standards/README.webmastering.html# pollinking), and the FSF HTML Style Sheet Guidelines (https://www.gnu.org/server/fsf-html-style-sheet.html).

3.5.3 Support Tracker

This tracker is supposed to be related to things about the *project management* itself, i.e. project members may report here missing functionality and features that requires the project admin's action. Do not use it for anything else as it quickly becomes confusing. It is OK to disable it if the team is small.

3.5.4 Tasks Tracker

This is a way to manage all sorts of tasks. They appear in the personal Savannah page of the assignee, so it is difficult to miss them out. It is possible to use this tracker to "announce" to the team members that a specific article should be translated. The one who volunteers may assign the task to herself.

Teams may use this tracker to avoid duplicate work, by declaring that they intend to work on a specific translation.

Feel free to organize the 'Tasks' management as you see fit.

3.5.5 Bugs Tracker

The 'Bugs' tracker is designed for tracking bugs. You can use for several purposes:

- Suggest readers to report bugs there.
- Use it for all kinds of internal team tasks.
- Forward bugs reported against *lang* translations in the 'trans-coord' project and assign them to the specific maintainer (who is supposed to be a 'www-lang' project member), if you have such policy.

3.5.6 News Tracker

That is a way to inform newcomers and interested people (who visit the project page from time to time, or subscribe to the 'News' RSS feed) about a major change or event within the project.

You can also setup news entries to be sent to a mailing list (that's possible for the other trackers as well).

The purpose of this feature is informational—if members need to know about an important change (in practices, procedures, etc.), it is perfectly OK to announce it here. Some teams use it to announce new translations, which is also fine.

3.5.7 Managing Mailing Lists

Every team should have a mailing list on lists.gnu.org and use it for internal communications. All active translators should be on the list. The list owner should be the co-ordinator of the team. The name of the list should begin with 'www-lang-'. The team co-ordinator is in the position to decide about the settings like being public or private.

The list will make it possible for the GNU project to contact the team when the co-ordinator disappears; its archive will also give access to the history for new translators.

You can create new mailing lists via the Savannah interface. However, this should be done after some thought. If the project membership is low (<= 10 members), there is no need to create more than one mailing list.

You can redirect all messages generated by the trackers to any list.

3.5.8 Version Control Systems

An easy way to keep up with changes in the original articles and to manage continuous contributions is to keep all translations in the translation project's Sources repository. That way, it is easy to edit draft translations and install them in 'www' only when they're ready. It is also convenient to update the translation (merge any changes from the original) while it is still under review.

See Section "Team's Repository" in The GNUnited Nations Manual, for more information.

Remember: A choice of a particular VCS is a sensitive matter—some modern ones provide compelling features, but they also bump the barrier for participation higher. The VCS is supposed to ease collaborative maintenance—if it eases only you, project members just won't use it so that won't be a net win.

3.6 Promoting Members as Co-leaders

When the team grows large and it becomes hard for a single person to manage, there is no problem to add another (or even two other) people to help. Note that a subsequently appointed team co-ordinator is not simply a *committer* with write access to the 'www' repository; she has full responsibilities just like a single leader, although the latter still remains the primary contact for the team.

If you'd like another person to act as a co-leader and help you with the management tasks, send a message to web-translators@gnu.org with her name and Savannah account. She has to be already an administrator of 'www-lang'.

The procedure for co-leaders is a simplified version of the one for a new team or taking over an existing team. See Section 3.1 [New Team], page 5.

To remove co-ordinators, please write to web-translators@gnu.org with details and rationale for the removal. Do not edit README.translations.html yourself; this is a final formality step to be performed by the Translation Managers.

3.7 Reporting Team Status

Team leaders must send an annual report about the status of the team. A good report should include:

- General information about the team's accomplishments during the past year, like:
 - A list of new translations.
 - New members since the last report.
 - Solved problems and other issues, if any. (Usual bug reports and other improvements/fixes to the existing translations do not count as *problems* in this sense.)
- Current active members.
- Current problems (technical or social), conflicts, and ideas for sorting them out.
- Anything else you consider important or worth mentioning.

The best time to send a report is near the end of the year, for example November.

If there is no sensitive information in the report and you feel like sharing it, you can send it to trans-coord-discuss@gnu.org (which is still a private mailing list). That way, other list readers may help with suggestions how to solve a particular issue. Informing each other about the progress improves the community spirit.

If you do not wish to share some information that is in the report, please send it to web-translators@gnu.org.

3.8 How to Retire Painlessly

When you feel you don't have the energy to manage the team successfully, or perhaps you start losing motivation, please inform web-translators@gnu.org. It would be substantially easier if you try to find a replacement or recommend a specific person—we will try to find someone in any case, but your judgment is important and it will be considered with priority.

An excellent way to step down is to do it with a "plan"—suggest the person you consider capable of doing the job as co-leader (see Section 3.6 [Co-leaders], page 12) and retire completely when she is absolutely ready to proceed without your further help and advice.

4 Translation Process

In general, it is expected that all participants in the translation process apply common sense for all of the decisions (important or not) they are going to take in their capacity as a manager, team leader, or contributing member. Certainly, many decisions are not easy, and require some thought.

This manual is a work in progress—it is not set in stone, and it will never be finished—the ultimate goal is to constantly improve the translation process, and as a consequence, the documentation. Every participant in the process should be free to suggest modifications to the current procedures and suggestions how to improve the current state of affairs. Ideally, they should be accompanied with patches to the Texinfo source, but that's not mandatory. In any event, please write to trans-coord-discuss@gnu.org—the goal of this list is precisely to discuss improvements of the translation process.

4.1 What to Translate

This section lists translation priorities. You can find links to automatic reports about current status of translations of all active teams sorted by their priority in GNUN Reports (https://www.gnu.org/software/gnun/reports/reports.html). If the page for your team is missing there, please ask web-translators@gnu.org to add it to the cron job.

4.1.1 First priority

This list of web pages from https://www.gnu.org that have been selected as translation priorities (in no particular order).

- The Free Software Definition (https://www.gnu.org/philosophy/free-sw.html)
- Free Software Is Even More Important Now (https://www.gnu.org/philosophy/free-software-even-more-important.html)
- How Much Surveillance Can Democracy Withstand? (https://www.gnu.org/philosophy/surveillance-vs-democracy.html)
- Why Software Should Not Have Owners (https://www.gnu.org/philosophy/why-free.html)
- Why Open Source misses the point of Free Software (https://www.gnu.org/philosophy/open-source-misses-the-point.html)
- Did You Say "Intellectual Property"? It's a Seductive Mirage (https://www.gnu.org/philosophy/not-ipr.html)
- Avoiding Ruinous Compromises (https://www.gnu.org/philosophy/compromise.html)
- Free Software and Education (https://www.gnu.org/education/education.html)
- Why Schools Should Exclusively Use Free Software (https://www.gnu.org/education/edu-schools.html)
- Vocational Higher Secondary School Irimpanam (https://www.gnu.org/education/edu-cases-india-irimpanam.html)
- Tux Paint (https://www.gnu.org/education/edu-software-tuxpaint.html)
- The GNU Project (https://www.gnu.org/gnu/thegnuproject.html)
- GNU/Linux Distros (https://www.gnu.org/distros/distros.html)
- Free System Distribution Guidelines (https://www.gnu.org/distros/free-system-distribution-guidelines.html)
- Explaining Why We Don't Endorse Other Systems (https://www.gnu.org/distros/common-distros.html)

• How to choose a license for your own work (https://www.gnu.org/licenses/license-recommendations.html)

4.1.2 Second priority

These pages are the second level of priority. Once the pages in the list above are done, please translate these next.

- What is Copyleft? (https://www.gnu.org/licenses/copyleft.html)
- Copyleft: Pragmatic Idealism (https://www.gnu.org/philosophy/pragmatic.html)
- Selling Free Software (https://www.gnu.org/philosophy/selling.html)
- Who does that server really serve? (https://www.gnu.org/philosophy/who-does-that-server-really-serve.html)
- The JavaScript Trap (https://www.gnu.org/philosophy/javascript-trap.html)
- Why Educational Institutions Should Use and Teach Free Software (https://www.gnu.org/education/edu-why.html)
- Escuela Cristiana Evangelica de Neuquen (ECEN) (https://www.gnu.org/education/edu-cases-argentina-ecen.html)
- Ambedkar Community Computing Center (AC3) (https://www.gnu.org/education/edu-cases-india-ambedkar.html)
- Educational Free Software (https://www.gnu.org/education/edu-software.html)
- GCompris (https://www.gnu.org/education/edu-software-gcompris.html)
- Educational Frequently Asked Questions (https://www.gnu.org/education/edu-faq. html)
- The Education Team (https://www.gnu.org/education/edu-team.html)
- Linux and the GNU Project (https://www.gnu.org/gnu/linux-and-gnu.html)
- The Right to Read (https://www.gnu.org/philosophy/right-to-read.html)
- Why Free Software needs Free Documentation (https://www.gnu.org/philosophy/free-doc.html)

4.1.3 Important Directories

Essays and articles in the following directories should be translated in all available languages:

- /education
- /gnu
- /licenses
- /philosophy
- /proprietary

In these important directories, however, there are articles of historical or peripheral interest only, for which new translations are not necessary. For instance, /philosophy/sco/*, /philosophy/*-old.html, /licenses/*_seminar.html, /philosophy/economics_frank/frank.html, etc. Please use your judgment. (The existing translations of these articles should be maintained, though.)

The /proprietary directory is important, but it changes as fast as a newsfeed. Don't start translating it unless you intend to update the translated pages over the long term.

4.1.4 Other Directories

Don't bother translating the pages in /people, except perhaps speakers.html. Experience shows that translations of the other pages in that directory require too much maintenance work, and

they don't provide much benefit. Translating /thankgnus may likewise be considered a waste of time.

There is no problem to translate /home.html if you have a very active team, but don't make the mistake to pick it up as your first translation. It is modified often, sometimes intensively, and only active team members should take that road.

The material in the /software directory pertains to individual GNU packages. If you would like to translate something in that directory, please talk with the maintainers of the package to see what they would like to do.

4.1.5 Important Languages

We welcome translations of essays into any language, but the following are particularly important:

- French
- Spanish
- Portuguese
- Chinese
- Arabic
- Indonesian
- Russian
- Japanese
- Hindi

4.2 Keeping Translations Current

It is very important to keep existing translations up-to-date with the respective English originals. This task should be higher priority than translating new articles. We developed various means to automate the process of tracking outdated translations.

- GNUN's report rule can help you identify precisely which articles need updating; see Section "report" in *The GNUnited Nations Manual*. There is a monthly cron job which sends the output of this rule to each team as requested by their leaders. If you want the addresses changed, please write to web-translators@gnu.org.
- The gnun-report script produces a HTML page listing detailed status of translations; see Section "gnun-report" in *The GNUnited Nations Manual*. A cron job commits updated reports for all active teams to GNUN project web repository, typically twice an hour. The links to those reports are provided on the GNUN Reports (https://www.gnu.org/software/gnun/reports/reports.html) page.
- GNUmakefile.team provides a more detailed **report** target: unlike the output of the previous tools, it analyzes the status of files in team's repository as well as of those in 'www' repository; see Section "report in GNUmakefile.team" in *The GNUnited Nations Manual*.
- GNUmakefile.team also has a means to send more detailed reports to specific translators; see Section "notify in GNUmakefile.team" in *The GNUnited Nations Manual*. The notification facility takes the output of the report target, adds the URLs of relevant files, and the results are sent with attached HTML files of team's-against-'www' differences to the translators who requested tracking particular files.

The feature is supposed to be invoked via a cron job; such jobs already run for some teams on our server. If you'd like GNU Web Translation Managers to setup a job for your team, please write to web-translators@gnu.org.

• If your editors don't highlight differences against previous messages, you may find it useful to track the changes in the messages with gnun-add-fuzzy-diff. For more details, see Section "gnun-add-fuzzy-diff" in *The GNUnited Nations Manual*.

4.3 Language-specific Terminology

This is a very important topic, not yet covered by this manual.

Some tips are given in Translations README (https://www.gnu.org/server/standards/README.translations.html).

4.4 When to CAPITALIZE

The English language has some rules for capitalization of titles, chapters, acronym expansions and the like. These rules are neither strict nor uniform, although the gnu.org website strives to apply them consistently. They do not make sense for many other languages, but unfortunately, many translators *erroneously duplicate* the capitalization in their translation.

Examples for common (and correct) English capitalization is the title of the article "Why Software Should Be Free" or "Free Software Foundation" (FSF). However, in languages that do not have such grammar rules it is wrong to write "Dlaczego Oprogramowanie Powinno Być Wolne" (Polish) or "Fondation Pour Le Logiciel Libre" (French).

Another prominent and widely spread mistake is to write your own language with a capital letter in the list of translations when languages are written beginning with a small letter according to your own rules¹. In other words, it is right to write 'English' or 'Deutsch' (because in English and German languages are capitalized), but not 'Français' or 'Português'—write them as 'français' or 'português', respectively.

4.5 Fixing Bugs on Original Pages

GNU webmasters proofread the texts before posting them and fix the bugs reported by www.gnu.org visitors, but occasionally some mistakes do slip into the pages. Translators are probably the people who read the pages most carefully, so it's them who are likely to find those mistakes first of all.

There is a trend for translators to fix the bugs in their translation instead of the original page. This is understandable: you have to contact additional people (webmasters) in order to fix it on the English page, so it's easier just to make the translation. However, there are reasons why you shouldn't leave bugs on the English pages:

- The text may not be wrong, but you misunderstand it. (This, in turn, may mean that the text should be reworded to make it unambiguous.)
- It's as important to have the English version correct as your translation.
- Some mistakes may propagate to translations in other languages. Also, when the page changes, the translators have to update their translations, so the earlier you fix the bugs, the fewer people will have to update their translations.

The bugs are reported to webmasters@gnu.org; if you are a team leader, you can also discuss the issues on www-discuss@gnu.org.

¹ The lists of translations are generated automatically. The names of the languages are defined in a specific file, languages.txt (see Section "languages.txt" in *The GNUnited Nations Manual*).

4.6 How to Handle Internal Links

In short, you should leave the URLs in links to other articles of www.gnu.org as they appear in the English text.

These days www.gnu.org uses HTTP language negotiation to provide the most preferred translation available according to user's browser settings. The texts of articles use generic URLs like '/directory/article.html' (note no language suffix). When the visitor follows such links, www.gnu.org chooses the best translated version, or the English version if there is no suitable translation.

Once upon a time, there was a practice to link to the respective translation ('/directory/article.lang.html') when available. You shouldn't do this any more. First, new translations are added, and occasionally even removed, and timely updating the links in all existing translations is not feasible. Second, and more important, visiting a translation doesn't really imply that its language is the most preferable one.

For instance, let us imagine that visitor's native language is Serbian, and she can also understand Bulgarian. Then (as of Sep 2015) the best version of Enforcing the GPL (https://www.gnu.org/philosophy/enforcing-gpl.html) is Bulgarian; however, that page links to the Free Software Definition (https://www.gnu.org/philosophy/free-sw.html), which is available both in Serbian and in Bulgarian. If the Bulgarian translation of the announcement linked to the Bulgarian version of the definition, the visitor would be directed to a wrong translation.

4.7 Distribution Terms

Most www.gnu.org articles are released under the terms of the Creative Commons Attribution-NoDerivs 3.0 United States or 4.0 International license. The exact HTML for English pages to use is:

```
This page is licensed under a <a rel="license" href="http://creativecommons.org/licenses/by-nd/3.0/us/">Creative Commons Attribution-NoDerivs 3.0 United States License</a>.
```

Pages in other languages should translate this notice, and should link to a translated version of the Creative Commons license "deed" if it's available.

The translation should be used consistently throughout pages translated to that language.

For example, here's the text they provide for Dutch:

```
Dit werk is gelicenseerd onder een <a rel="license" href="http://creativecommons.org/licenses/by-nd/3.0/us/deed.nl"> Creative Commons Naamsvermelding-GeenAfgeleideWerken 3.0 Verenigde Staten licentie</a>
```

Note that the link in this text is changed to point directly to the Dutch language deed. We should always link to a copy of the license deed that's in the same language as the page itself. When no deed in your language is available, link to the English language deed.

Note that translations should *not* change the jurisdiction of the license; in case of CC BY-ND 3.0, they should *always* link to the CC BY-ND 3.0 *United States* license, and *not* a different port like CC BY-ND 3.0 Japan. This is because there are substantive differences between the way different ports handle moral rights issues, and we prefer the specific terms that are in the United States license.

4.8 Copyright Notices

When translating an article, the translator makes a derivative work, and the copyright belongs to the translator unless disclaimed, assigned, or the translation is made for hire.

The translation should include copyright notices for the original work and for the translation. The copyright notice for the original work is copied from it, the copyright notice for the translation should include a note making it clear that it applies to the translation, and list the years when the translation had copyrightable changes.

Let us assume, for example, that Richard Stallman wrote an article in 1998 and updated it in 2005, 2008, 2015, and 2017; its copyright notice looks like,

```
Copyright © 1998, 2005, 2008, 2015, 2017 Richard Stallman
```

Then, Besnik Bleta translated it in 2013 and updated in 2016 and 2017. The copyright notices in the translation should look like,

```
Copyright © 1998, 2005, 2008, 2015, 2017 Richard Stallman Copyright © 2013, 2016, 2017 Besnik Bleta (translation)
```

When the copyright holders for the translation and the original article coincide, the translation should include a single copyright notice listing the copyrightable years.

For example, the copyright was assigned to the FSF both by the author of the English article and by the translators. The article was written in 2013 and updated in 2018. The translation was made in 2015 and updated in 2018. Then the copyright notice in the original article looks like

```
Copyright © 2013, 2018 Free Software Foundation, Inc.
```

The copyright notice in the translation should look like,

```
Copyright © 2013, 2015, 2018 Free Software Foundation, Inc.
```

In all cases, all parts of the copyright notice should be in English.

4.9 Editing PO Files

We anticipate that some gnu.org translators will find this format odd or inconvenient, if they never happened to work with PO files before². Don't worry, you will soon get accustomed to it. It is the established format for translations in the Free World, and if you have any problems, other translators will help you.

The most efficient way to edit a PO file is using a specialized PO editor, because each of them represents and treats gettext messages in a consistent and predictable way. It is possible to edit a PO file with an ordinary plain text editor, but extra effort would be necessary to make the result valid.

Note that recent versions of some PO editors (both offline and web-based) offer access to various translation services that do machine translation for their users. Using a machine translation service is a clear example of SaaSS (see Who does That Server Really Serve? (https://www.gnu.org/philosophy/who-does-that-server-really-serve.html)), so please don't use such editors unless they only submit requests to your (or GNU project's) own servers.

Here is a list of widely used PO editors we can recommend:

- PO mode. We recommend using GNU Emacs in PO mode, because Emacs is the program that is suitable for performing any task when it comes to maintaining the GNU Project's website. Provided that you have GNU gettext installed, any .po file you visit should automatically switch to PO mode. You can enable/disable it with M-x po-mode RET. On some GNU/Linux distros such as gNewSense, PO mode is available in a separate package, gettext-el. See Section "PO Mode" in GNU gettext tools.
- Gtranslator—the GNOME PO editor. See http://projects.gnome.org/gtranslator/.
- Lokalize—the KDE 4 editor. See http://userbase.kde.org/Lokalize.

² For detailed information about editing PO files, see Section "Working with PO Files" in The GNUnited Nations Manual.

- KBabel—the KDE 3 editor. No longer supported, but might be available on some old systems.
- Poedit—another popular editor that is based on the wxWidgets graphical toolkit. See http://www.poedit.net.
- po.vim—ftplugin for the Vim editor. The best option for people who use Vim as their editor. See http://www.vim.org/scripts/script.php?script_id=2530.

4.10 Related Mailing Lists

Here is a summary of the mailing lists relevant to the translation process, and a brief description about how they relate to the various participants in the process.

www-discuss@gnu.org

The basic discussion list of the GNU Webmasters. All team leaders are required to subscribe.

This is a private mailing list.

www-commits@gnu.org

Commits to the 'www' repository are sent here. All Translation Managers are required to subscribe. It is strongly recommended that team leaders subscribe—in any case they should, and mail delivery can be disabled personally.

This is a public mailing list, so everyone can subscribe and review the archives. The 'www' CVS repository is also public.

trans-coord-discuss@gnu.org

The main discussion list for the GNU Web Translators. Team leaders must subscribe, as errors from GNUN are mailed here. It's highly recommended that active team members join as well, because the changes in general policies for translations are also announced and discussed here.

This is a private mailing list.

trans-coord-news@gnu.org

This is a list for notifications about GNUnited Nations releases. It is not mandatory to subscribe to it, although the traffic is very low. If you want to track only GNUN release announcements, subscribe to the 'gnun' topic via Mailman's user interface.

Automatic announcements for new gnu.org translations (provided they're handled by GNUN) are also delivered here. There are separate 'lang-ann' topics for every GNUN-aware language, so it is a good idea to advertise this capability widely among your local community. For example, if a reader wants to be informed only about new Spanish translations, she can just subscribe to the 'es-ann' mailing list topic.

This is a public mailing list.

trans-coord-devel@gnu.org

All development of GNUN happens here. Commits to the 'trans-coord' repository are also sent to this list.

This is a public list, and bug-gnun@gnu.org is an alias.

webmasters@gnu.org

This is a tracker for GNU Webmasters. It is used for bug reports and other suggestions for (English) www.gnu.org web pages.

This is a private tracker.

web-translators@gnu.org

This is the tracker and the primary contact of GNU Web Translation Managers. It is used for bug reports against www.gnu.org translations and submitting new

translations for the languages lacking an active team, requests for help from the teams and various translation-related requests from GNU people.

This is a private tracker.

Every team should also use at least one mailing list on Savannah, see Section 3.5.7 [Savannah Mailing Lists], page 12.

4.11 Savannah Project Membership

Participants in the www.gnu.org translation process normally have to be members of the following Savannah projects, depending on the case:

'www'

The main project which hosts the 'gnu.org' Web repository. Administrators are the Chief Webmaster, entrusted webmasters and the Translation Manager (in order to approve leaders' applications). All team leaders (and co-leaders) should be members of this project.

Note that this project has no direct relation to translators, although almost anything happening in 'www' directly affects them. The 'www' project is managed separately and has a different (entirely unrelated) process for approving contributors.

'trans-coord'

An organizational project especially created for co-ordination and improvement of the translation process. All team leaders are required to be members, as bugs reported to web-translators@gnu.org are often redirected to the 'trans-coord' 'Bugs' tracker.

The admins of this project are the GNU Web Translation Managers.

'www-lang'

All translation team leaders of the language *lang* should be admins of the project 'www-lang'. The leaders may also appoint some other members as 'www-lang' admins for team's internal reasons.

4.12 Summary of SSI #includes

The GNU Project's website uses SSI (Server Side Includes) to manage some common parts that are the same in many of the articles. With the help of GNUN their handling should be behind the scenes, but for some of them manual intervention is needed. Here is an incomplete list of the #include's used:

server/banner.html

This file contains only **#include** directives, so the "translation" should be almost identical, with filenames modified to have the *lang* extension. The only other difference is including <code>server/top-addendum.lang.html</code> at the end.

server/body-include-1.html

Contains the top menu with useful "skip to" links.

server/body-include-2.html

This is the file containing the menus, the FSF widget, and any visible announcements made from time to time. If a string gets "fuzzy" or "new" here, it will appear in English in all translations, until server/po/body-include-2.lang.po is updated. Note that some validation errors originate from an error in server/body-include-2.lang.html or some other template file.

server/bottom-notes.html

A link to the FSF page explaining how to report possible copyright infringements.

server/footer-text.html

This is a short file currently containing the footer links, the FSF mission statement and the "back to top" link.

server/generic.html

This file is empty; its "localized" versions may contain optional short messages providing more information about the translation team or where to report bugs.

To join the Fooish translation team, see the Foo team homepage.

This file is not under GNUN's control, you should edit HTML directly.

server/header.html

The declaration that is included in literally every file. It is maintained manually, as it does not make much sense to put it under GNUN's control (there are no translatable strings). Remember to specify the proper xml:lang and lang attributes, and for RTL languages, the dir attribute. For example, the file header.ar.html should contain this line:

<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="ar" lang="ar"
 dir="rt1">

server/head-include-1.html

This file (included from server/header.html) is very important: the encoding is defined here. Even if a specific PO file is deliberately encoded in another encoding, the generated HTML will contain the encoding declared in the <meta> element at server/head-include-1.lang.html, so browsers will obey it.

The encoding must be UTF-8, because the English text in the "no-grace" articles serves as a replacement of the translation when the latter is not complete, and because all translated pages share automatically generated lists of translations.

server/html5-header.html

This file was included in pages using some entities introduced in HTML5 draft. These days this is the case for all pages, so the file redirects to server/header.html.

server/html5-head-include-1.html

Likewise.

server/head-include-2.html

Imports the standard CSS, which can be overridden. See Section 4.14 [CSS], page 23.

server/home-pkgblurbs.html

This header includes short descriptions of all GNU packages; it is included from the homepage and manual/blurbs.html.

server/footer.html

This is a very short and simple file, containing another #include directive. It is maintained manually, so just add *lang* to the filename, in order the localized footer-text.lang.html to be included.

server/outdated.html

This file is automatically included in outdated translations. It contains a message with links to the English file and to a generated difference of the current revision of the English file against the most recent revision that has a complete translation. It is only included in articles affected by "grace period" because in those cases the outdated passages are replaced with English text, and it is evident without any notices that there is no complete and up to date translation.

planetfeeds.html

Includes automatically extracted news items.

server/top-addendum.html

The text saying that the page is a translation.

licenses/gpl-3.0-body.html
licenses/fdl-1.3-body.html

Some of the licenses have the text of the license itself separated in another file. This serves two purposes: 1) to provide a "standalone" HTML version of the license without the gnu.org style; 2) to prevent strings sneaking in the .pot files, as licenses have only unofficial translations, hosted elsewhere. Nothing special should be done about these SSI directives; the files generated by GNUN include them verbatim as they should not be translated.

The files

- header.html
- head-include-1.html
- html5-header.html
- html5-head-include-1.html
- head-include-2.html
- banner.html
- body-include-1.html
- body-include-2.html
- bottom-notes.html
- footer.html
- footer-text.html

in the server sub-directory are what webmasters call "the server templates". These files are included in almost every article, translated or not. They are somewhat important, as an error made in translating them may break every translated page. The server templates and the homepages are rebuilt by GNUN whenever the original English files change; the GRACE variable has no effect on them. See Section "Runtime Variables" in *The GNUnited Nations Manual*.

4.13 Technical Pages

These pages make the localization of www.gnu.org complete, so you may want to translate them even though they are not on the philosophical priority list.

The first one is gnu-404.html. This is the page shown when the visitor encounters a broken link; it explains the situation and suggests a few frequently requested pages.

The second page is server/select-language.html. It explains how the language negotiation works (see [language-negotiation], page 18) and provides a way to customize it to some extent.

4.14 How to Use Custom CSS

The CSS file layout.css gets included (with three other CSS files) in almost all the English articles through server/head-include-2.lang.html. However, sometimes this style isn't quite right for translations—many languages have much longer expressions, and that is natural. To include your own CSS, create a file style.lang.css and add it after the directive to include server/head-include-2.lang.html and before the closing </head> tag in server/banner.lang.html, i.e.

```
<!-- start of banner.bg.html -->
```

```
<!--#include virtual="/server/head-include-2.bg.html" --> 
<link rel="stylesheet" href="/style.bg.css" media="screen" /> 
</head>
```

Override only what is necessary and looks broken in your language; do not invent your own style. This is important for the consistency of the gnu.org website. Also, please check if the issue is language-independent; in this case a change for layout.css should be discussed with the webmasters.

```
A typical language-specific style.lang.css file looks like this:
.inner { max-width: 85em; }
#fssbox {font-size: 50%;}
```

This widens the menu and the area where the articles are displayed (because the menu entries are *much* longer than the English equivalents when translated), includes a localized logo, and makes the font size for the FSF widget twice smaller (because in this language, the translations are almost twice longer and displayed truncated, which is undesirable).

When creating your own style.lang.css, don't forget to include the license notice from the layout.css, with a short comment.

If using the default CSS style for translations does not give the expected good results, or there are other problems (significant or not) that obstruct reading or worsen the look from an aesthetic point of view, please write to webmasters@gnu.org with a description of the issue. If there are several unrelated problems, send separate messages with appropriate explanation (which may include a demonstration of the bug, such as a screenshot).

4.14.1 Specific Issues Related to RTL

Unfortunately, the https://www.gnu.org website does not have excellent support for languages using right-to-left scripts, although best efforts are made. If your language is in this category, make sure to:

- Set the attribute dir="rtl" in the html element at server/header.lang.html.
- You must include an additional CSS, style.rtl.css, to override some of the pre-defined values. See template files for Arabic and Farsi to understand how these two languages solve some of the problems. See Section 4.14 [CSS], page 23.

Important: Some articles contain their own <style> redefinitions, or style attributes in the form . In such situations, it is quite possible that the general language-specific CSS does not help, and the translation of this specific article does not look correct. Please write to webmasters@gnu.org; if you have a working solution that works for both cases—so much the better. For general issues that affect your language and require a general solution, write to webmasters@gnu.org as well, precisely describing the problem.

4.15 Migration to the New Style

Migration to the new style should be straightforward, and this is one of the problems GNUN set out to solve. If you have to migrate old-style translations, see Section "Migrating" in *The GNUnited Nations Manual*. If the old translation is HTML 2.0 (or 3.2), you still have to take care about the inner markup. Overall, it is substantially easier than doing all of it manually.

Appendix A GNU Free Documentation License

Version 1.3, 3 November 2008

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