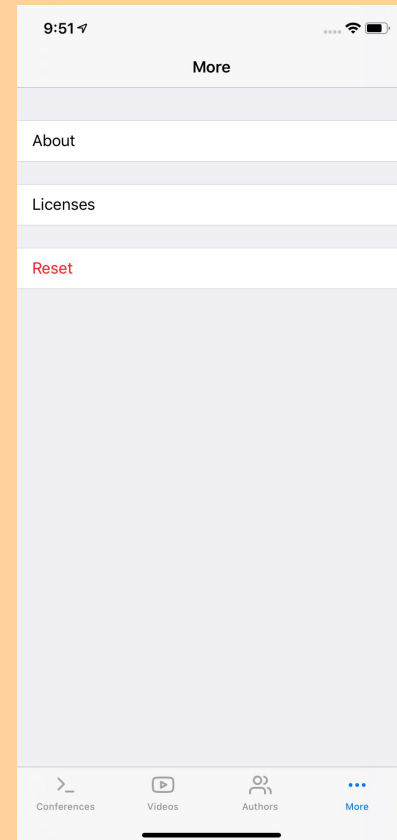
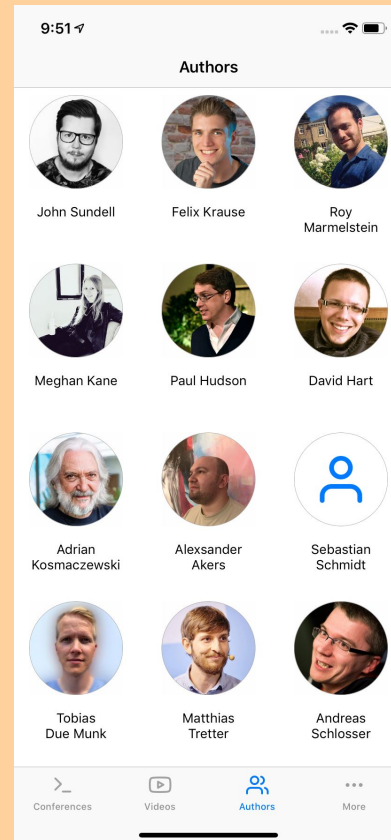
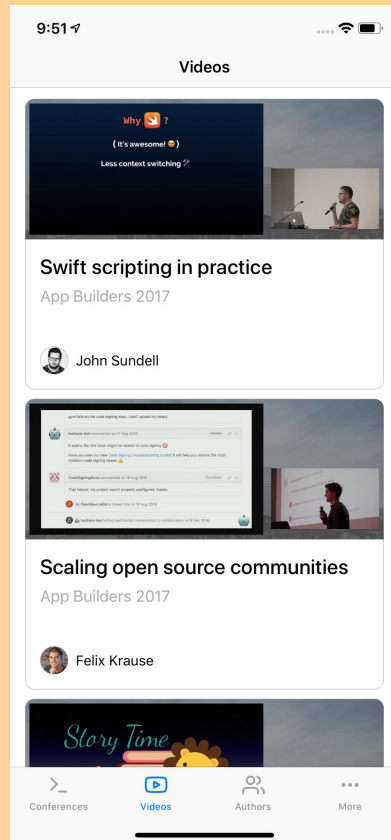
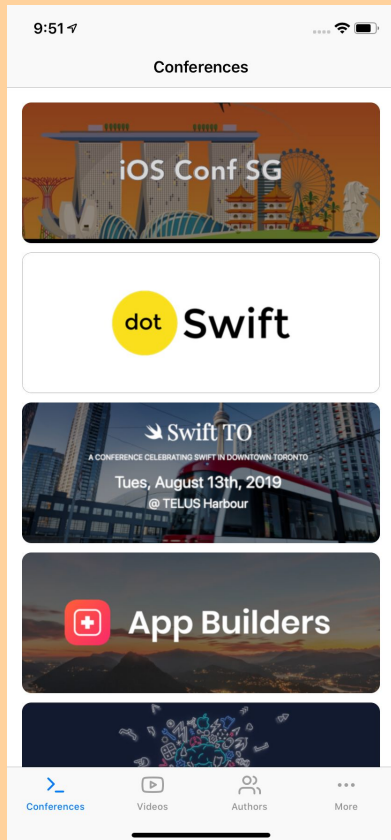
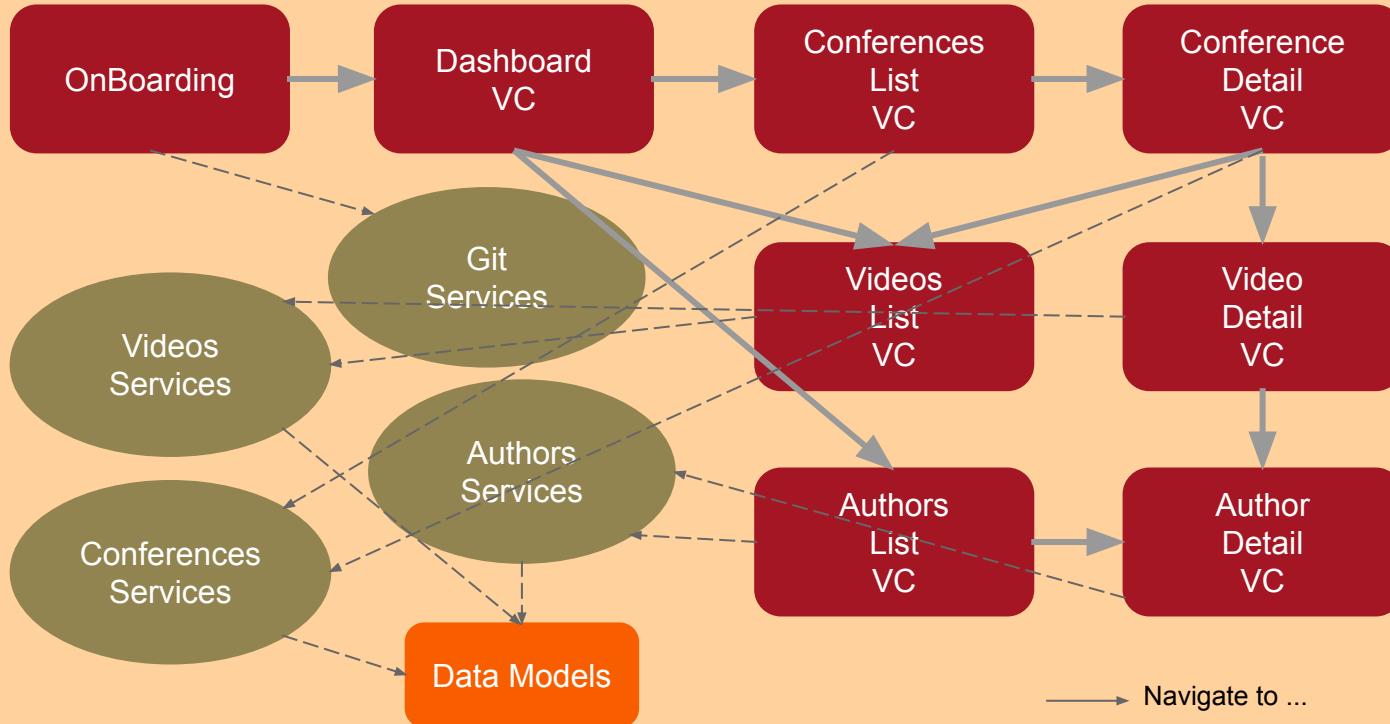


# SwiftCommunity



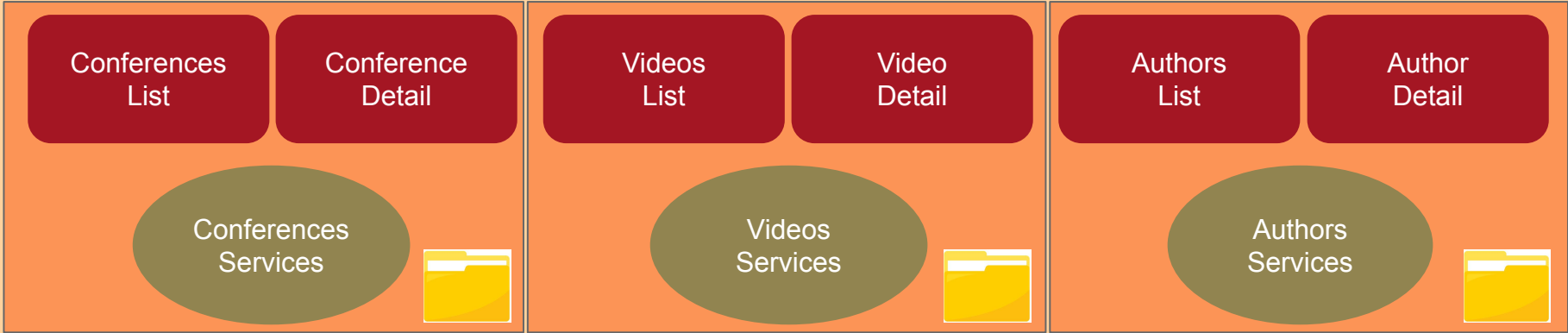
# Monolith



# Monolith - Layers

OnBoarding

Dashboard



Data Models

Git Services

# Modularisation

App

OnBoarding

Dashboard



Conferences  
List

Conference  
Detail

Videos  
List

Video  
Detail

Authors  
List

Author  
Detail

Conferences  
Services



Videos  
Services



Authors  
Services



Core

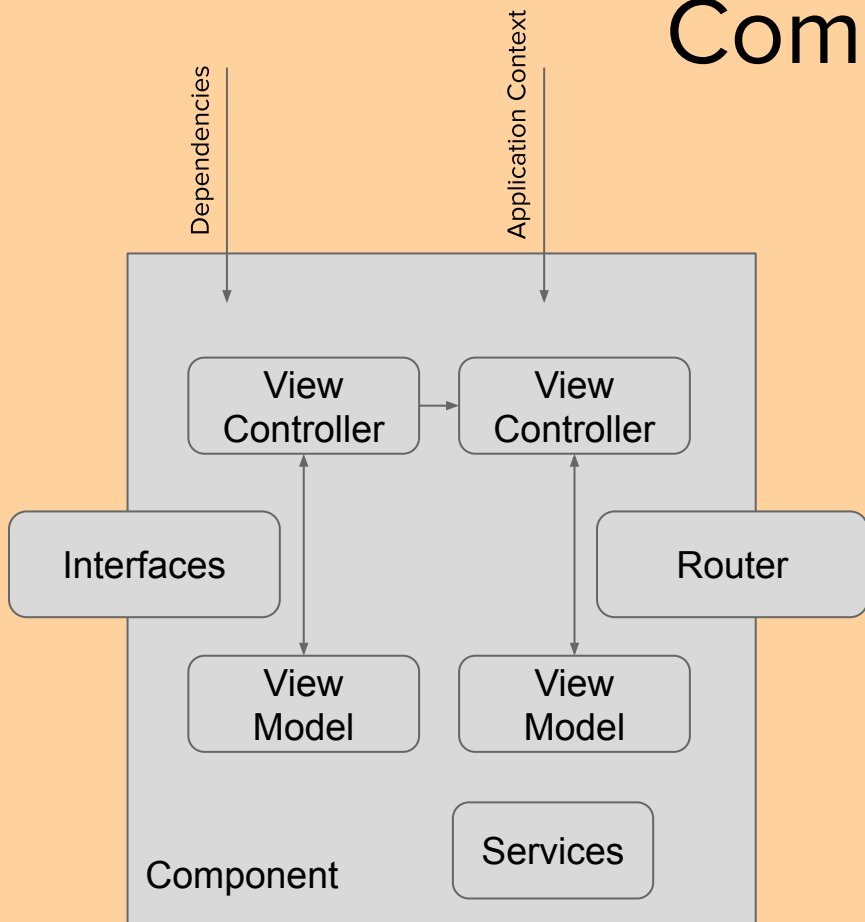
Git  
Services



Data Models



# Component



**Dependencies:** all dependencies needed to initialize the Component.

**Application Context:** contains all dependencies required for processing application logic and driving UIs. Only used to provide dependencies for the next components.

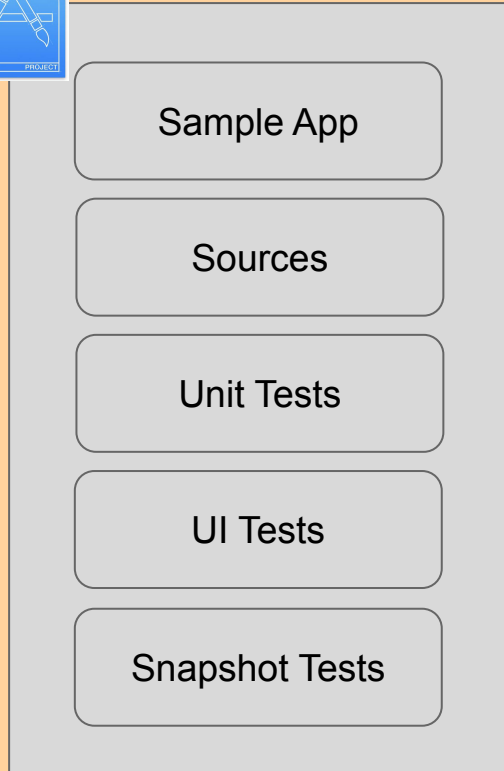
**Interfaces:** public APIs to interact with the Component.

**Router:** internal APIs to interact with outside Components.

**ViewControllers/ViewModels:** UI elements.

**Services:** performing business logics.

# Xcode project for a component

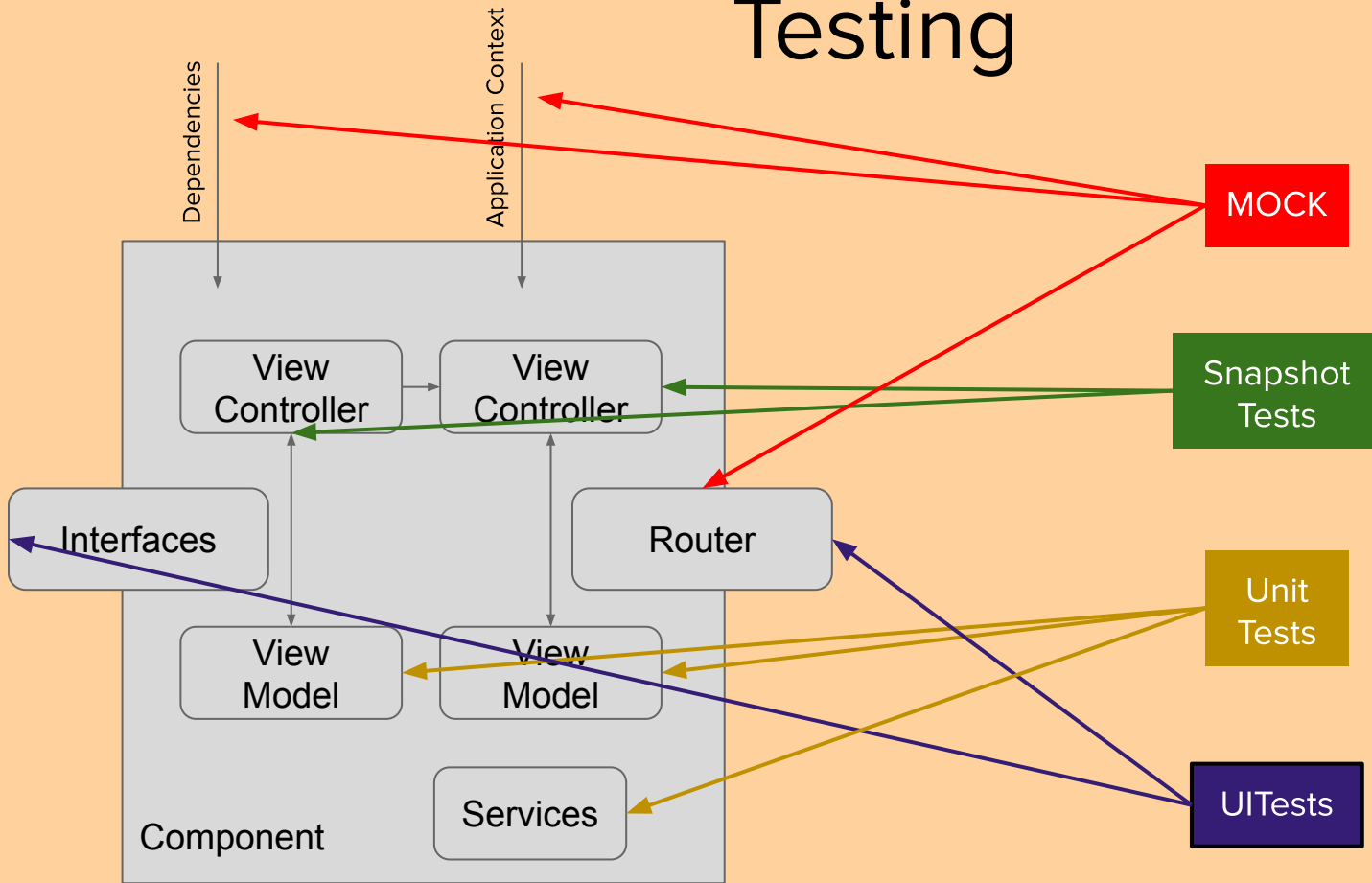


**Sample App:** used to test host the components for testing purpose.

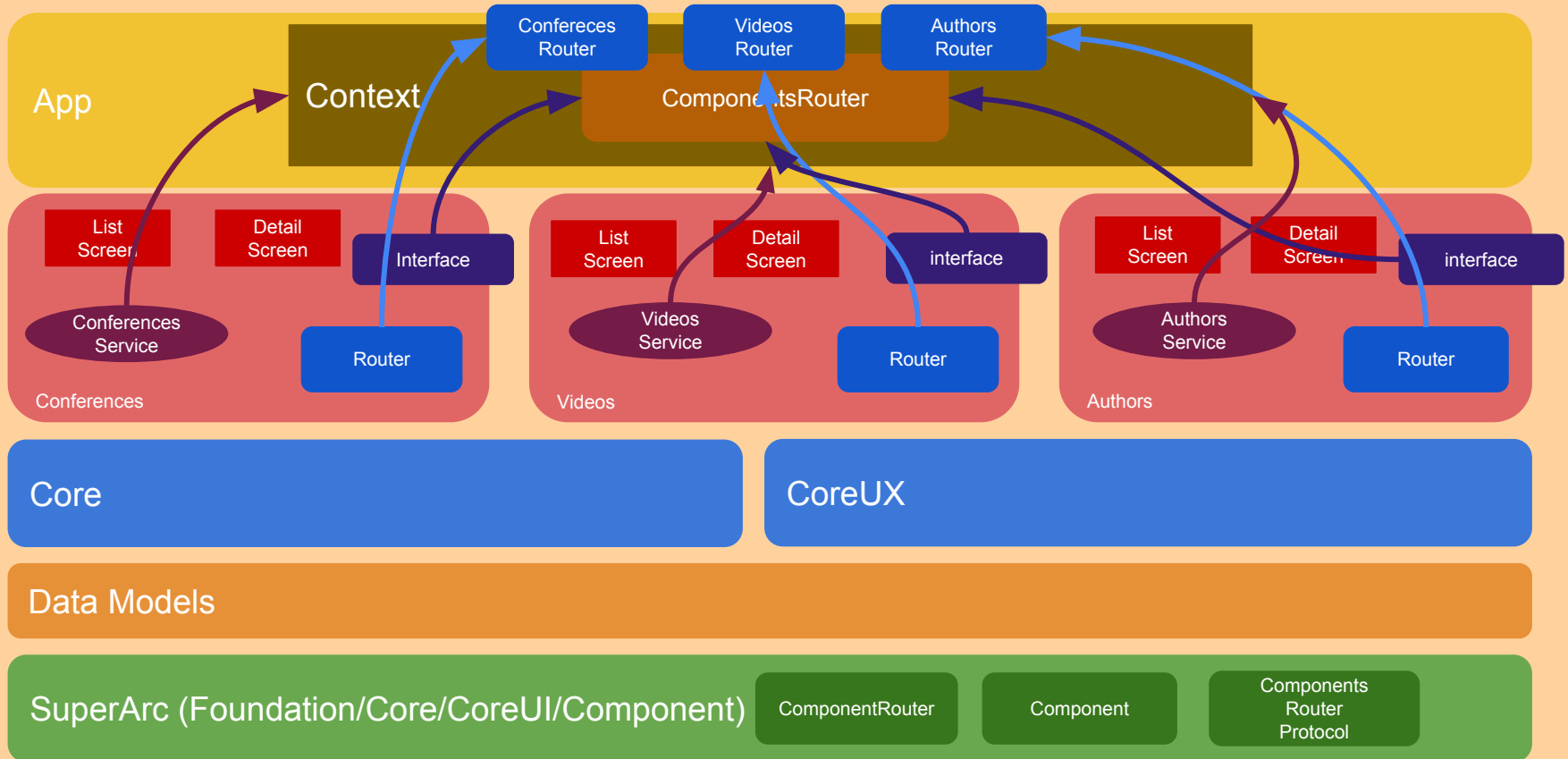
**Sources:** contains all source code of the component.

**Unit Tests / UI Tests / Snapshot Tests:** used to test different aspects of the component.

# Testing

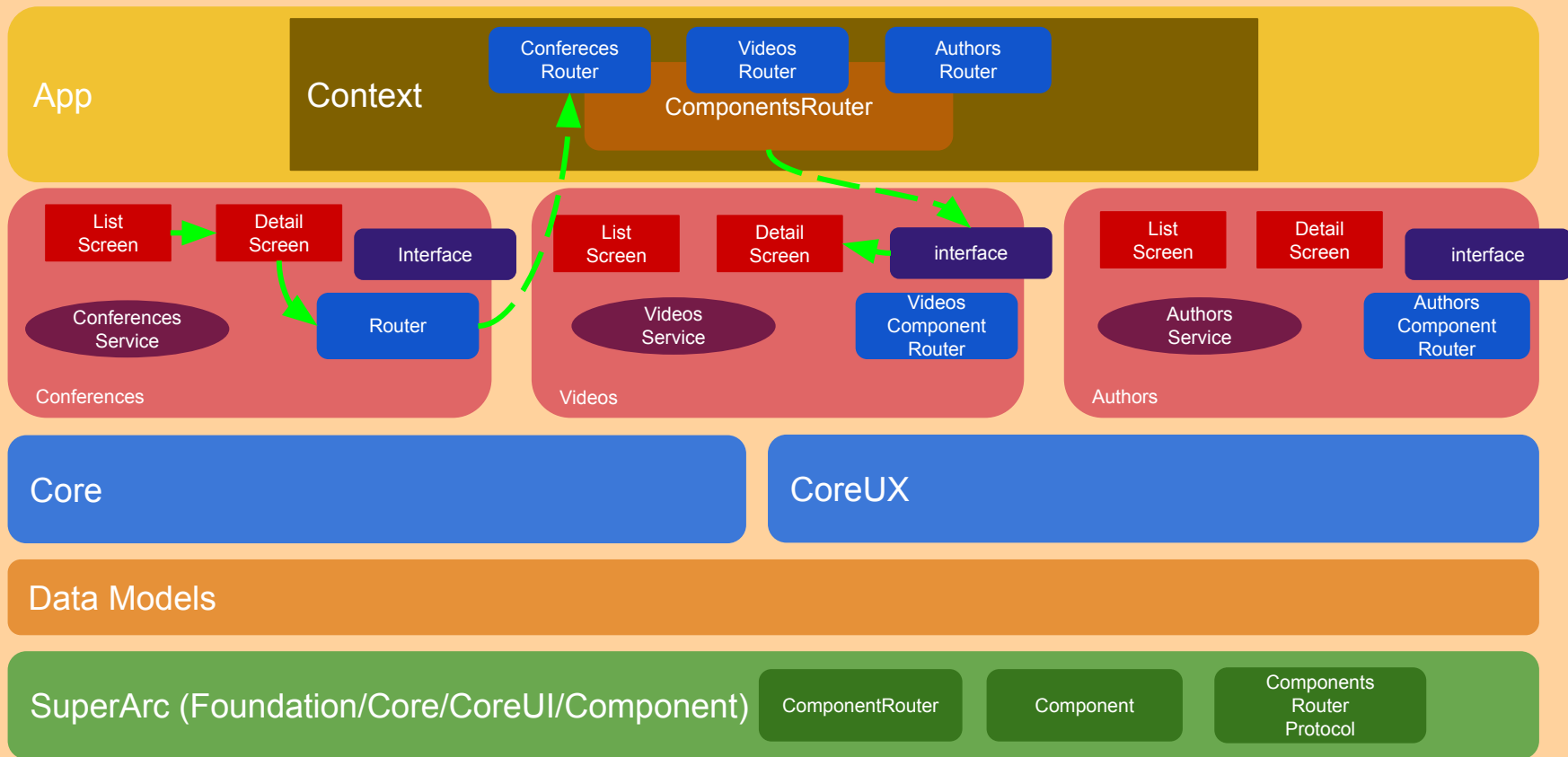


# Routers+Interfaces registration





# Navigation between components



# Modularisation

App

OnBoarding

Dashboard



Conferences  
List

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Videos  
List

Video  
Detail

Authors  
List

Author  
Detail

Conferences  
Services



Videos  
Services



Authors  
Services



Core

Git  
Services



Data Models



# Pros

Enforcing APIs separation/encapsulation.

Enforcing clear dependencies.

Improve team parallelism.

Improve testability/test coverage.

Improve compiling time.

Improve reusability

# Cons

Many projects to manage.

More upfront planning.

Hard to share knowledge.