

- linear algebra talks about "vectors",  
"spaces", "columns"

- It's also heavily used in AI and ML

But how are they related?  
on the surface, they're <sup>seem</sup> unrelated.

But it's simple if you consider the  
following thoughts

- "decision problem"
- "study new topic"
- "when to start taking notes"
- "when to create rigid ideas and  
start creating bounds"

OK, so?  
well when one <sup>studies</sup> a new topic,

they guess important and unimportant  
"parameters" of the situation.

Then they start making rules  
based on "imp parameters".

Hopefully, the whole idea actually  
remains consistent with  
whatever rules they've built.

## OK, but where's linear algebra

gts in the parameters looking  
part.

- 1) what parameters
- 2) Is a parameter relevant
- 3) variations - this is n-dimensional

That's it. Linear algebra represents "all"  
variations between parameters of  
a context (study topic for example).

So, when you're using linear algebra  
in ML, you're essentially playing  
with "all" variations and  
their "interplay".

Note: variations or one aspect of ML.

(A) Chess is another  
structure is yet another.

i.e. only lin. algebra is not  
enough for ML.

(B) So, matrices represent "if conditions",  
which is quite intuitive, since Andrew Ng  
said in ML course that the "huge number"  
of conditionals (and what they are) is  
the reason why we do ML, i.e.  
manual programming is impossible.