

# Fuzzing with AFL

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# Agenda

- Intro to fuzzing and AFL
- Exercise fuzz a toy program
- Exercise understanding test harnesses
- Practical fuzzing with AFL
- Challenges
- Tips, target selection, limitations
- Resources
- Challenges continue

# **Not Covering**

- History of fuzzing
- Fuzzing without source
- Fuzzing over a network
- Target specific techniques
- Architecturally complex targets (e.g. kernel)
- Any tools other than afl (and a bit of libFuzzer)
- Running at scale
- Crash triage
- Current research

# Background (1)

- Software: f(input) -> output
- Applies at any scale: PowerPoint, grep, the Linux kernel, a library, a class, a function, a snippet of code.
- Sometimes, f(unexpected\_input) -> security
   flaw

# Background (2)

- Finding if there are any inputs that cause security issues is difficult.
  - Design review, code review, static analysis, dynamic analysis, ...
- Dynamic analysis: run program on input, check it doesn't violate your constraints.
- Fuzzing
  - Simplest constraint: doesn't crash.
  - Random inputs
- Surprisingly effective!

# Background (3)

### Fuzzing steps:

- 1. Pick a target
- 2. Identify inputs
- 3. Pick a fuzzing tool (or write your own)
- 4. Make your target and tool work together
- 5. Fuzz until done
- 6. Triage the results \*

Focus of this workshop

# What fuzzing is good for

- Finding crashes that can be triggered by input
- Running lots of tests that you never would
- Examples:
  - O PDF readers; graphics; office suites; ...
  - O libraries (images; audio; ...)
  - O perl, clang, gcc, sqlite, ...
  - O browsers
  - O Unix tools: strings, file,
  - O Crypto APIs, filesystem drivers, ...
  - O OS kernels

# American Fuzzy Lop

a security-oriented fuzzer that employs a novel type of compile-time instrumentation and genetic algorithms to automatically discover clean, interesting test cases that trigger new internal states in the targeted binary.

Ubiquitously known as 'afl'

The original version is no longer maintained: we now use afl++

# Why afl?

- Joint best general purpose fuzzer
  - For C/C++/Objective C programs
- Effective
  - Fast lots of test cases per second
  - Clever test cases are well chosen
- Easiest to use

(see also: libFuzzer)

#### What does all do?

- Coverage guided fuzzer
- Compiler instruments code
- AFL learns code path taken for a given input
- Genetic algorithm mutates inputs that hit new code paths\*
- \* technically new tuples of basicblock-basicblock
- Skips entries that provide a subset of coverage
- Probabilistically skips unfavoured entries
  - Slow / large
- Various mutation strategies deterministic + random
- Dictionaries to help with magic values
- Pragmatic:

The tool can be thought of as a collection of hacks that have been tested in practice, found to be surprisingly effective, and have been implemented in the simplest, most robust way I could think of at the time.

# Workshop Environment

- Your own VM, running the Docker container
- Edit remotely:
  - Terminal nano, vim, emacs
  - Visual Studio Code Remote SSH
- Or edit locally, sync to remote:
  - o scp/rsync
  - git (fork the repo, push/pull)
- Alternatives:
  - Local docker:
     docker run -it -u fuzzer --privileged mykter/afl-training /bin/bash
  - On host: git clone https://github.com/mykter/afl-training.git

#### Practical 1

- Taking afl for a spin
- ssh fuzzer@<IP>
- IP & password: check your DMs!
- Instructions in workshop/quickstart/README.md

#### Status screen

```
american fuzzy lop ++2.68c (vulnerable) [explore] {0}
 process timing
                                                        overall results
                                                        cycles done : 0
       run time : 0 days, 0 hrs, 0 min, 12 sec
  last new path : 0 days, 0 hrs, 0 min, 1 sec
                                                       total paths: 15
 last uniq crash : 0 days, 0 hrs, 0 min, 1 sec
                                                      uniq crashes : 5
                                                        uniq hangs : 0
 last uniq hang : none seen yet
 cycle progress
                                      map coverage
 now processing : 12.0 (80.0%)
                                         map density : 16.67% / 79.17%
 paths timed out : 0 (0.00%)
                                      count coverage : 1.16 bits/tuple
                                      findings in depth —
 stage progress
  now trying : interest 32/8
                                      favored paths : 10 (66.67%)
 stage execs : 460/1948 (23.61%)
                                      new edges on: 12 (80.00%)
total execs: 58.4k
                                      total crashes: 152 (5 unique)
  exec speed: 4500/sec
                                      total tmouts : 0 (0 unique)
 fuzzing strategy yields

    path geometry

                                                        levels: 5
  bit flips: 6/2200, 4/2190, 0/2170
 byte flips: 0/275, 0/265, 0/245
                                                       pending: 6
                                                      pend fav : 1
 arithmetics: 0/15.3k, 0/598, 0/3
 known ints: 1/1450, 0/7297, 0/9106
                                                      own finds: 13
  dictionary: 0/0, 0/0, 1/196
                                                       imported: n/a
havoc/splice : 6/16.4k, 0/0
                                                      stability : 100.00%
  py/custom : 0/0, 0/0
       trim: 18.64%/87, 36.59%
                                                               [cpu000: 50%]
```

# Practical 1 - quickstart

- Walkthrough
- What did afl find?
- Why?
- What if you didn't have the head seed?
- How might we find the easter egg?

#### **Test Harnesses**

| Create  |      |        | $11_{-}$ $-1$ | :11                                            |
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| VICAIC. | ана  | 111555 | ulai          | VVIII.                                         |

- ${\sf O}$  Run in the foreground
- O Usefully process input on stdin (or a specified file)
  - Feed input to your target: whole program (maybe you just modified its main function), or specific API, or function, or code snippet
- O Exit cleanly
- O Crash on an error, if going beyond crashes
- O (skip checksums + cryptographic integrity tests)
- O Use afl's deferred forkserver + persistent mode

### Practical 2 - Test Harness

- workshop/harness/README.md
- Create a fuzz harness for a library

### Documentation

- AFLplusplus/docs/
- In particular
  - O docs/life\_pro\_tips.txt
  - O docs/README.md
  - O Ilvm\_mode/README.md

#### **LLVM Mode**

- Deferred forkserver: tell afl where to start each new process
  - O Especially useful for processes with an expensive setup phase that isn't dependent on input
- Persistent mode: don't fork for each run, just loop around this bit of code
  - O Especially useful for fast targets
- Ilvm\_mode/README.md

#### **Initial Test Cases**

- (aka seed corpus)
- Don't waste core-weeks trying to synthesise your target's input format (<u>like this!</u>)
- Find some real inputs that exercise as much of the target as possible.
- From the README:
  - Keep the files small. Under 1 kB is ideal, although not strictly necessary.
  - Use multiple test cases only if they are functionally different from each other. There is no point in using fifty different vacation photos to fuzz an image library.

## Sanitizers & Hardening

- Spot things you otherwise wouldn't
  - O Inputs that lead the code to do bad things that don't crash
- UBSan, MSan, ASan, TSan
- AFL\_HARDEN=1
- Mutually incompatible
  - O Run at least one fuzzer with each sanitiser, and potentially with the different options AFL supports, see the <u>guidance in the afl++ README</u>

# Parallel Fuzzing

- Not as frictionless as the rest of afl
- Necessary for high performance
- Multicore
  - One main (¬M) instance, one secondary (¬S) per core.
     All share the same output directory (-o).
- Multi machine
  - Lots and lots of secondary instances
  - Script to sync state directories periodically
- Run fuzzers with differing behaviours (sanitizers; fuzzing algorithms)
- At a certain point, system call overheads often cap the performance gains from multi-core fuzzing

#### **Dictionaries**

- afl-fuzz -x my.dict
- Help the fuzzer to access paths it otherwise wouldn't
- Get them from:
  - o dictionaries folder
  - Auto dictionary with afl-clang-lto (Ilvm11+)
  - o <u>libFuzzer's collection</u>
  - libtokencap
    - subdir in afl, creates a dictionary by intercepting calls like strcmp and memcmp.
    - Useful for identifying head in quickstart!
  - Source code review (/grep)

# Practical 3 - Challenges

- Recommended challenge order
  - 1. libxml2
  - 2. heartbleed
  - 3. sendmail/1301
  - 4. ntpq
  - 5. date
  - 6. cyber-grand-challenge
  - 7. sendmail/1305
- Go!
- Regardless of what you attempt, do read all the README.md, HINTS.md, and ANSWERS.md files for the different challenges

# Beyond memory corruption

- Add asserts to detect bad things, e.g.:
  - O Send input into two different math/crypto libraries and asserts that their output is identical
  - O assert that result of BN\_sqr(x) == BN\_mul(x,x) CVE-2014-3570 in OpenSSL
  - O assert if any filesystem changes have occurred CVE-2014-6271 in Bash (shellshock)

### Misc Tips

- Network targets
  - Ideally write a harness around the target function (e.g. the parser)
  - Use <u>inetd mode</u> if your target supports it
  - Intercept network system calls, e.g. <u>using preeny</u>
- Disable checksums
- The queue directory contains a corpus of test cases that exercise your program
  - Run it through CoverageSanitizer or gcov see what isn't hit
  - Integrate into CI, check for no crashes
  - o More?
- Resume a fuzzing run with -i- (robust, not quick)

# Triage Tips

- ASan traces can be helpful
- afl-tmin to minimise and simplify test cases whilst retaining the original control flow
- "Unique" bugs are not unique! Fix ones you can and repeat.
- Memory limits can give false positives
- Scripting helps with lots of crashes (collect stdout/stderr; run with different sanitizers; get a gdb backtrace; ...)

# When To Stop

- Never? Fuzz as part of continuous integration
- When the cycles counter is green
  - O Last new path was found many cycles ago
  - O Pending paths is zero
- If you want to stop earlier:
  - Cycles counter is blue (=> last new path was over a cycle ago)
  - It's been running for a while (hours + millions of executions + at least 2 cycles)
  - Look at the output of afl-plot
- Remember to check code coverage

# Limitations: fuzzing

- Hard to tell when to stop
- Tests the target in the exact configuration you provided, on the input source you set up
- Can get stuck (e.g. checksums)
- Only notices problems that can be automatically detected.

#### Limitations: afl

- Crashes only
  - Typical of most fuzzers
- stdin / file input only
- Linux/OSX only
  - Windows options: QEMU+Wine / winafl
- Need to build target from source
  - o QEMU, Unicorn, Dynamorio
- Gets stuck on magic values
  - <u>auto dictionary</u> / Libtokencap / <u>laf-intel</u> can help
- Basic-block instrumentation won't guide it towards all crashes, e.g. x=1/(input - 1234)
- No native parallelisation

# **Target Selection**

| A ( ( 1) ( | 41 4 |      |   |      | 4 4     |
|------------|------|------|---|------|---------|
| Attributes | that | make | a | good | target: |

- O Parsers
- O Non memory safe languages (C, C++)
- O Legacy code
- O New code
- O Complex code
- O Code with a history of flaws
- O Code that no-one has looked at before

### Non-targets

- Memory safe code, that doesn't require high availability, where you aren't able to write a harness that detects 'bad' conditions
- Popular 3<sup>rd</sup> party components that have a lot of external attention (libpng, OpenSSL network facing code, protobuf's c++ implementation, etc are all probably "fuzz clean")
- Test/development/non-production components
- Components with no input?

### Getting Started – Developers

- Fuzz anything suitable
  - O Every parser written in a memory-unsafe language
- If you're writing something, write a fuzz test harness and fuzz it.
- If you're reviewing something, write a fuzz test harness and fuzz it
  - O Show your team it, then next time ask them to fuzz it and show you the results
- For open source projects, write an OSS-Fuzz integration (and possibly even get <u>paid!</u>)

#### libFuzzer

- The other top general purpose C/C++ fuzzer
- Part of LLVM
- Targets functions rather than programs
  - O You always have to write a harness
- In-process -> faster (no forking)
- Similar algorithms to afl

#### Resources

Please give me feedback (it's tiny and quick): <a href="https://www.surveymonkey.co.uk/r/YMBP5DC">https://www.surveymonkey.co.uk/r/YMBP5DC</a>
Thanks!

- The afl docs/ directory
- libFuzzer
  - libFuzzer tutorial
  - o <u>libFuzzer workshop</u>
- Ben Nagy's "Finding Bugs in OS X using AFL" (video)
- The <u>afl-users</u> mailing list
- The smart fuzzer revolution (talk on the future of fuzzing): video / slides
- Papers: <u>Fuzzing: Art, Science, and Engineering</u>, then <u>all the rest</u>
- The fuzzing book broad coverage
- More challenges from an EkoParty workshop
- Introduction to <u>triaging crashes</u>
- Google's <u>ClusterFuzz</u> and Microsoft's <u>OneFuzz</u>