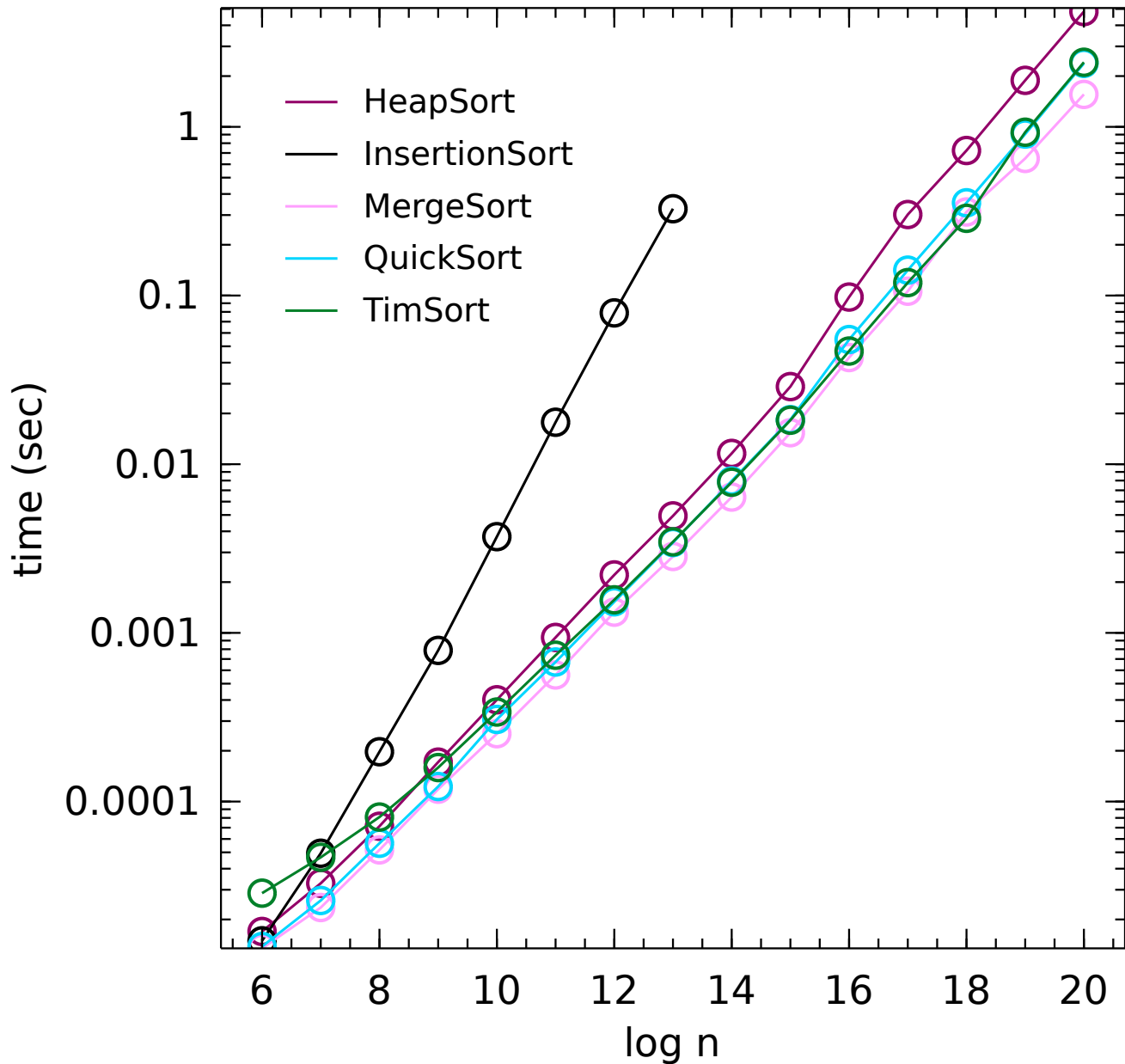
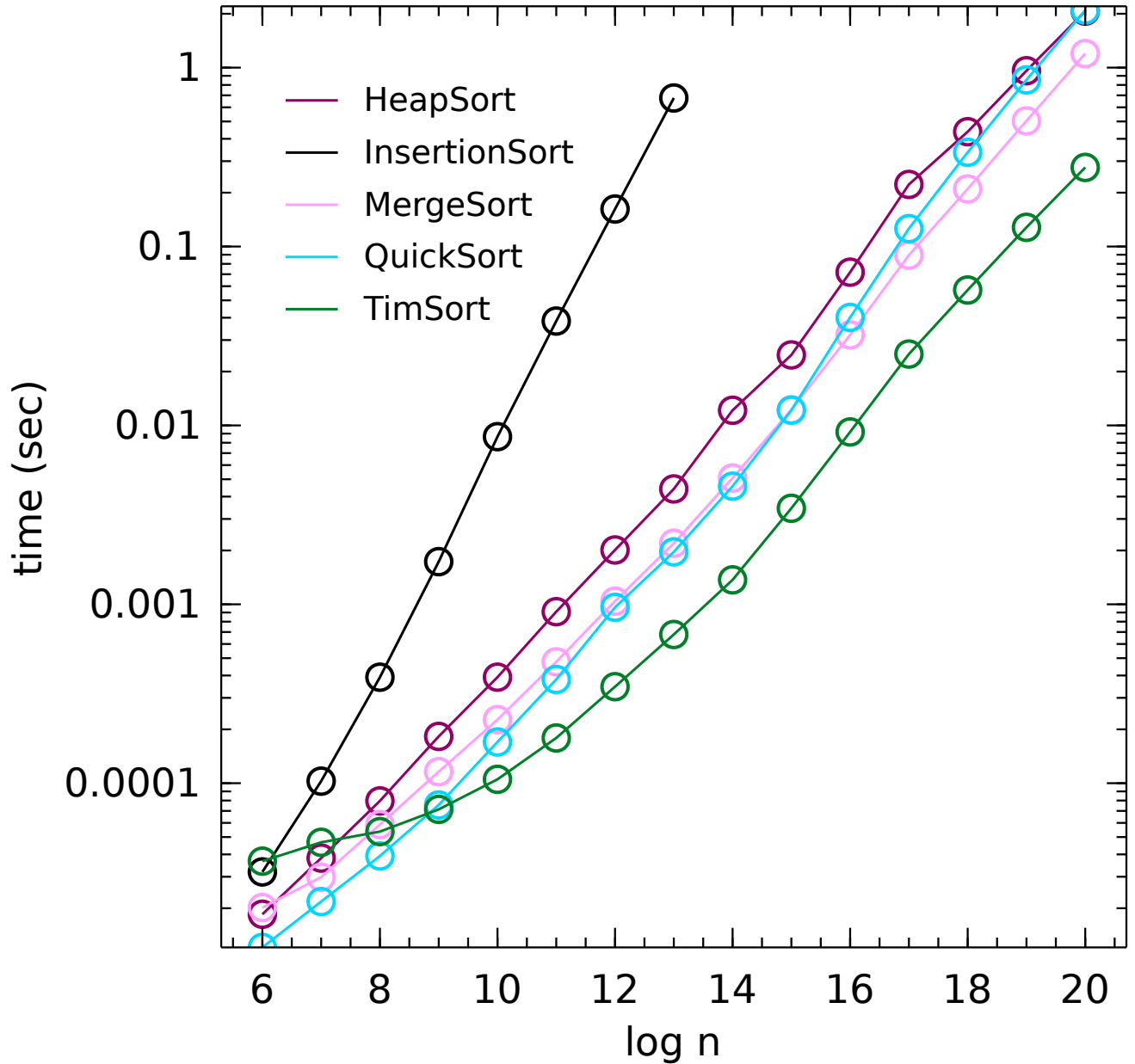


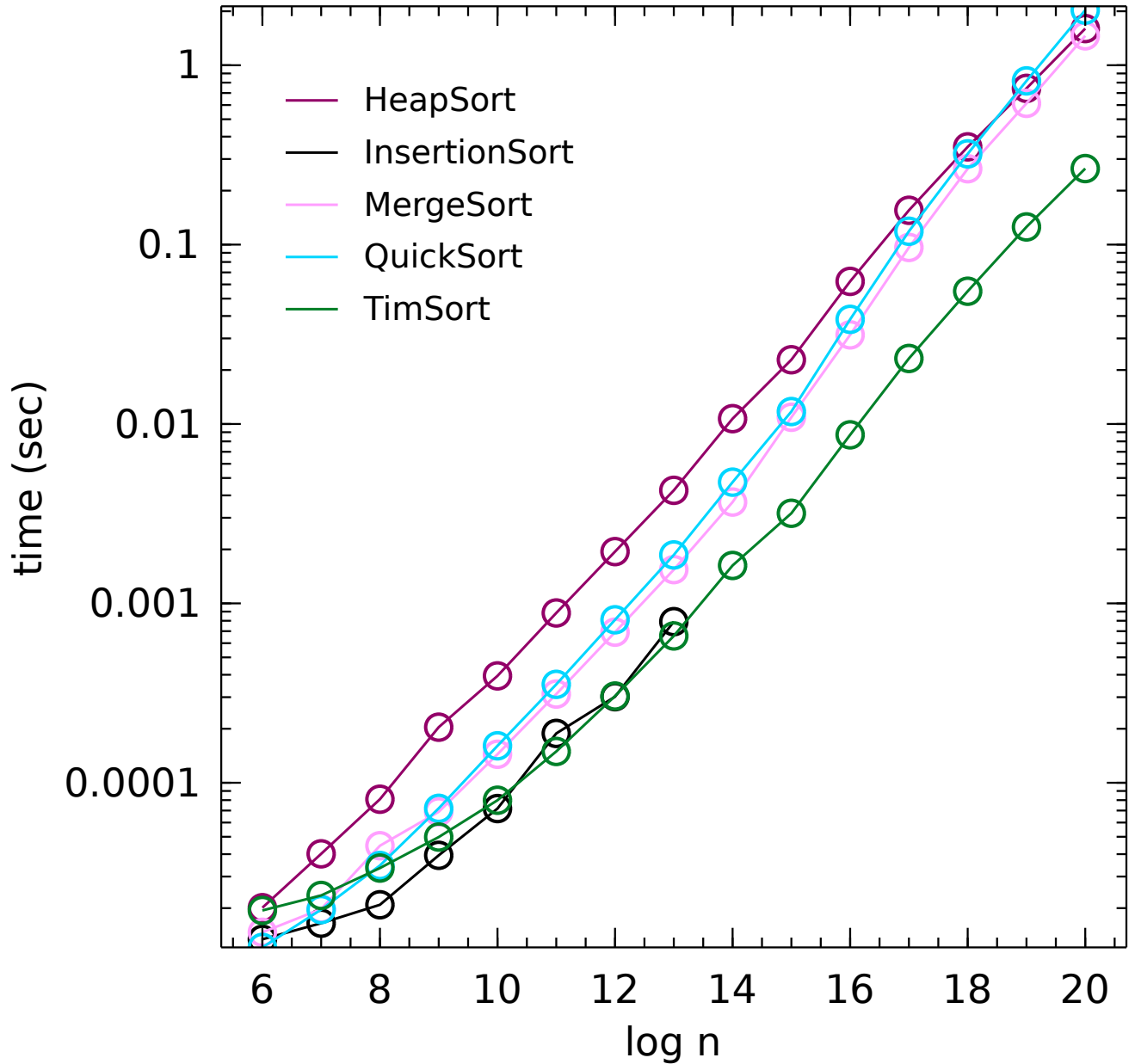
Sort Comparison (ASCIIString, random)



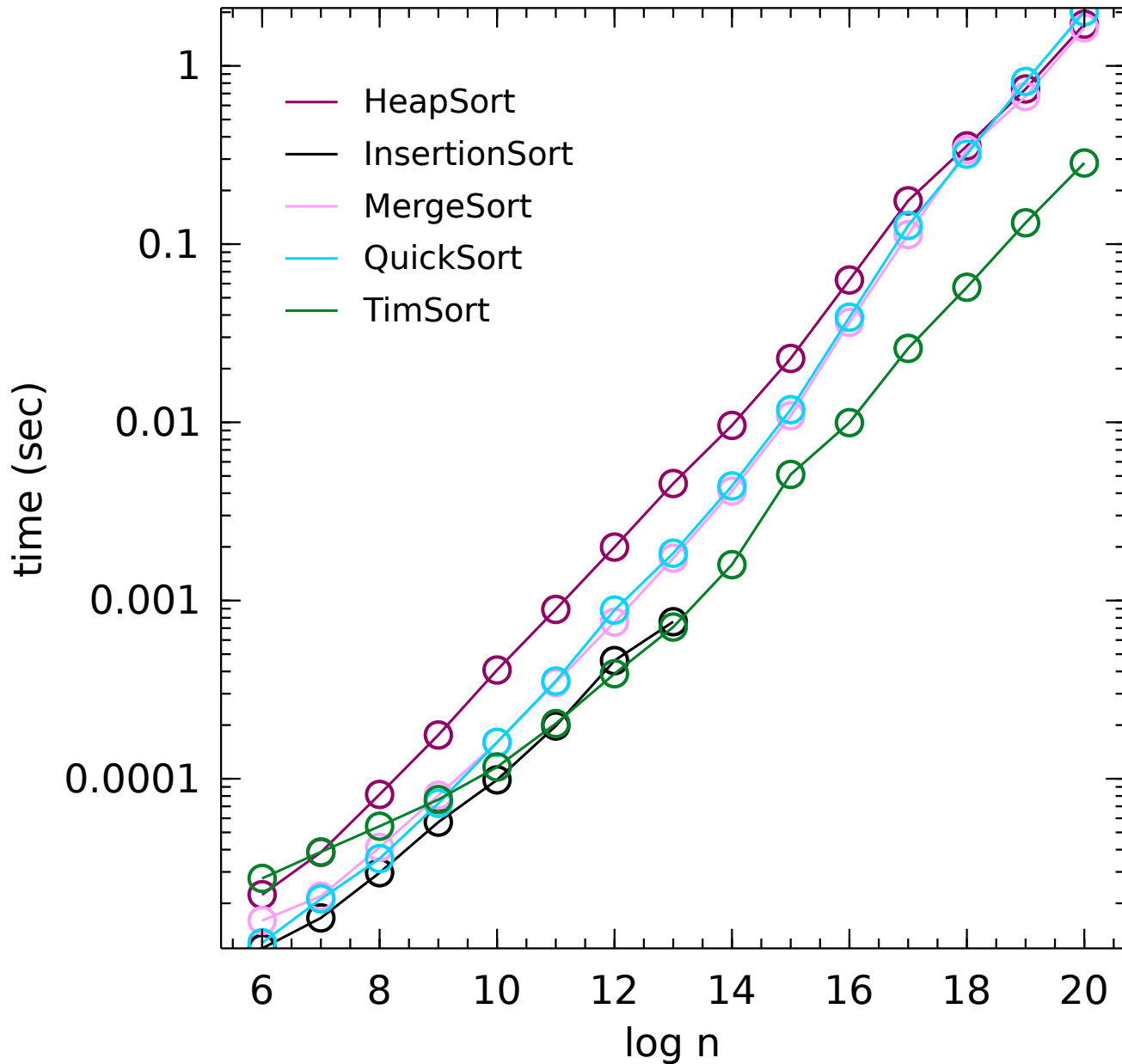
Sort Comparison (ASCIIString, reversed)



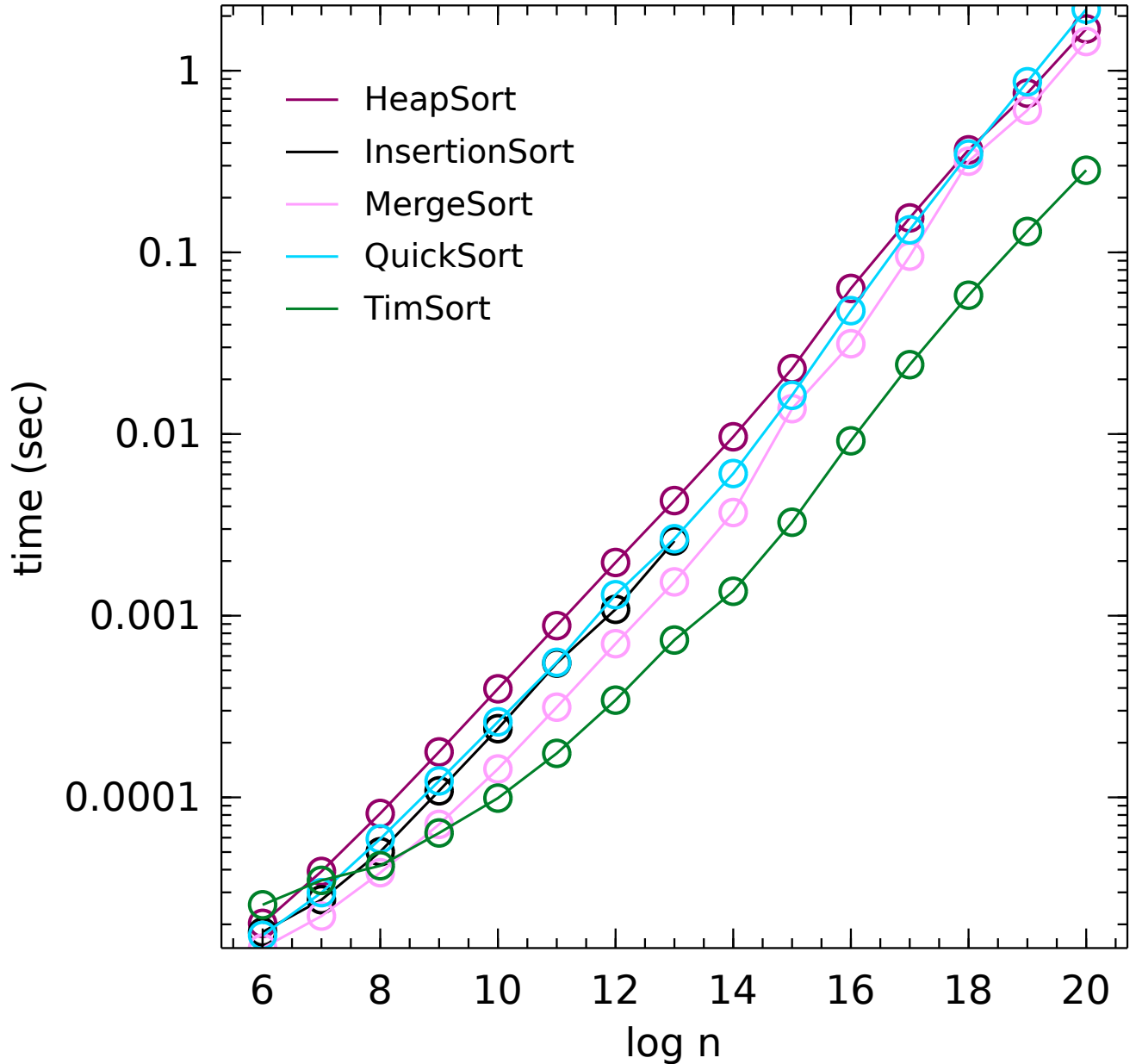
# Sort Comparison (ASCIIString, sorted)



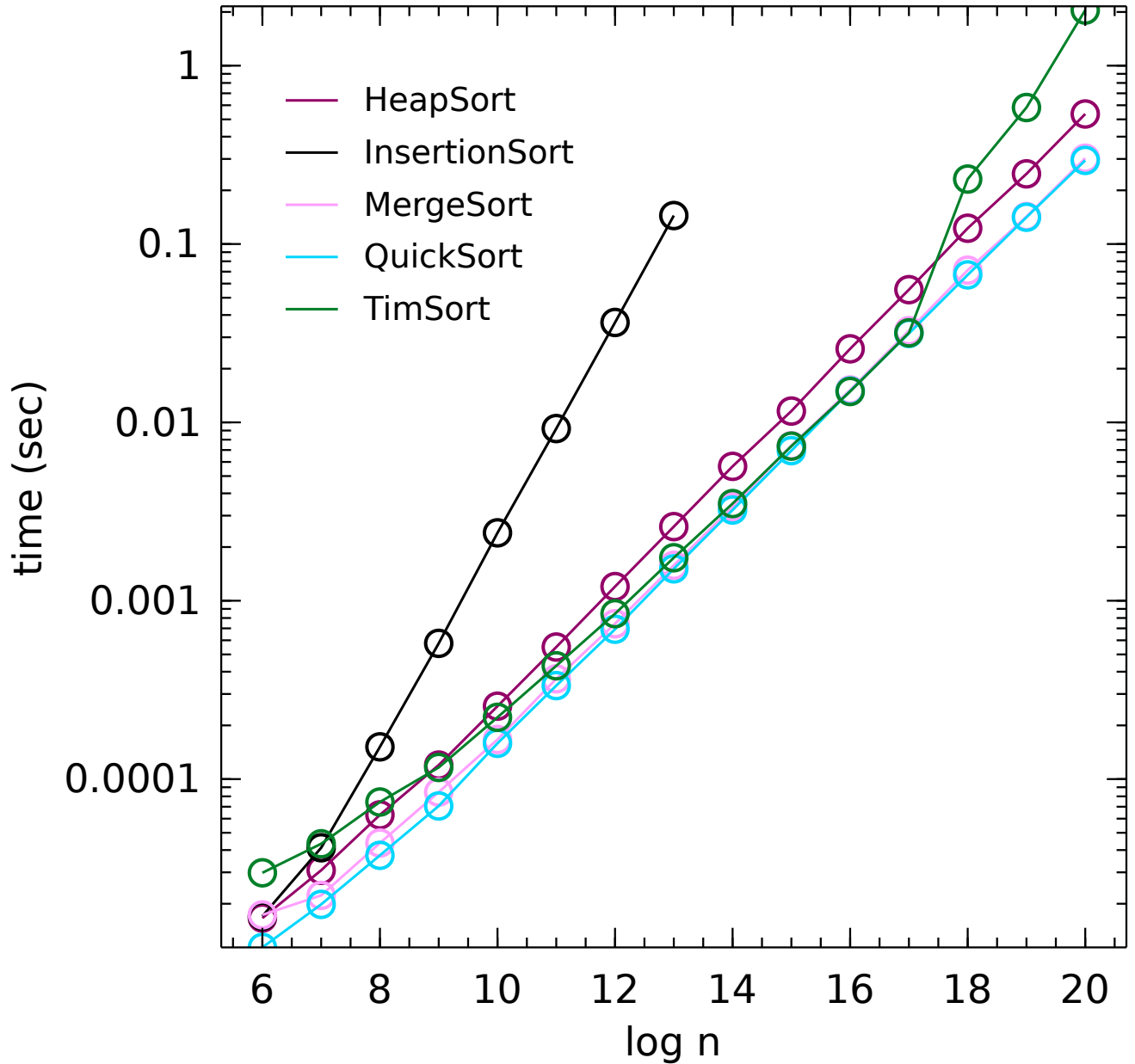
Sort Comparison (ASCIIString, 3 exchanges)



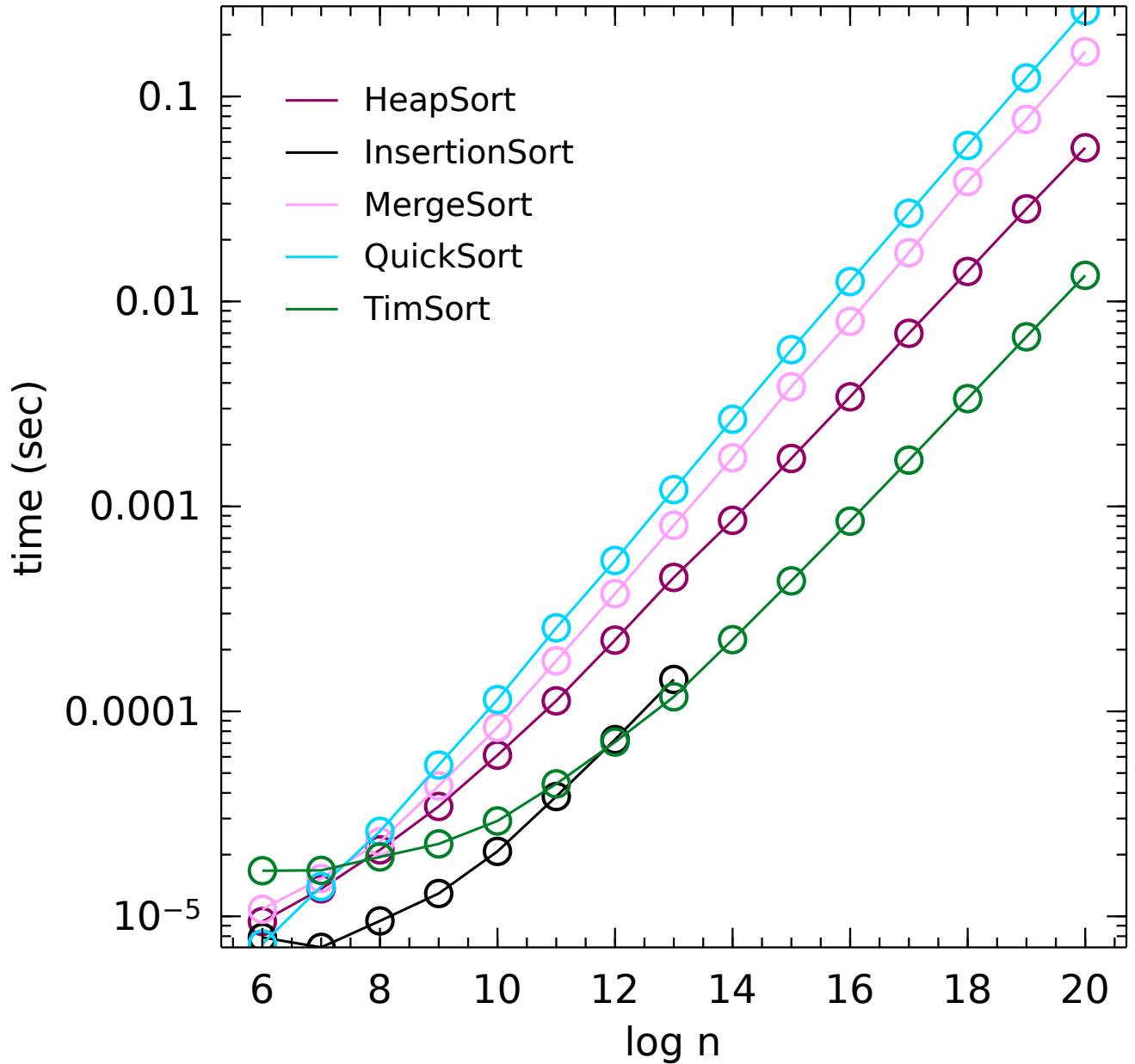
Sort Comparison (ASCIIString, 10 appended)



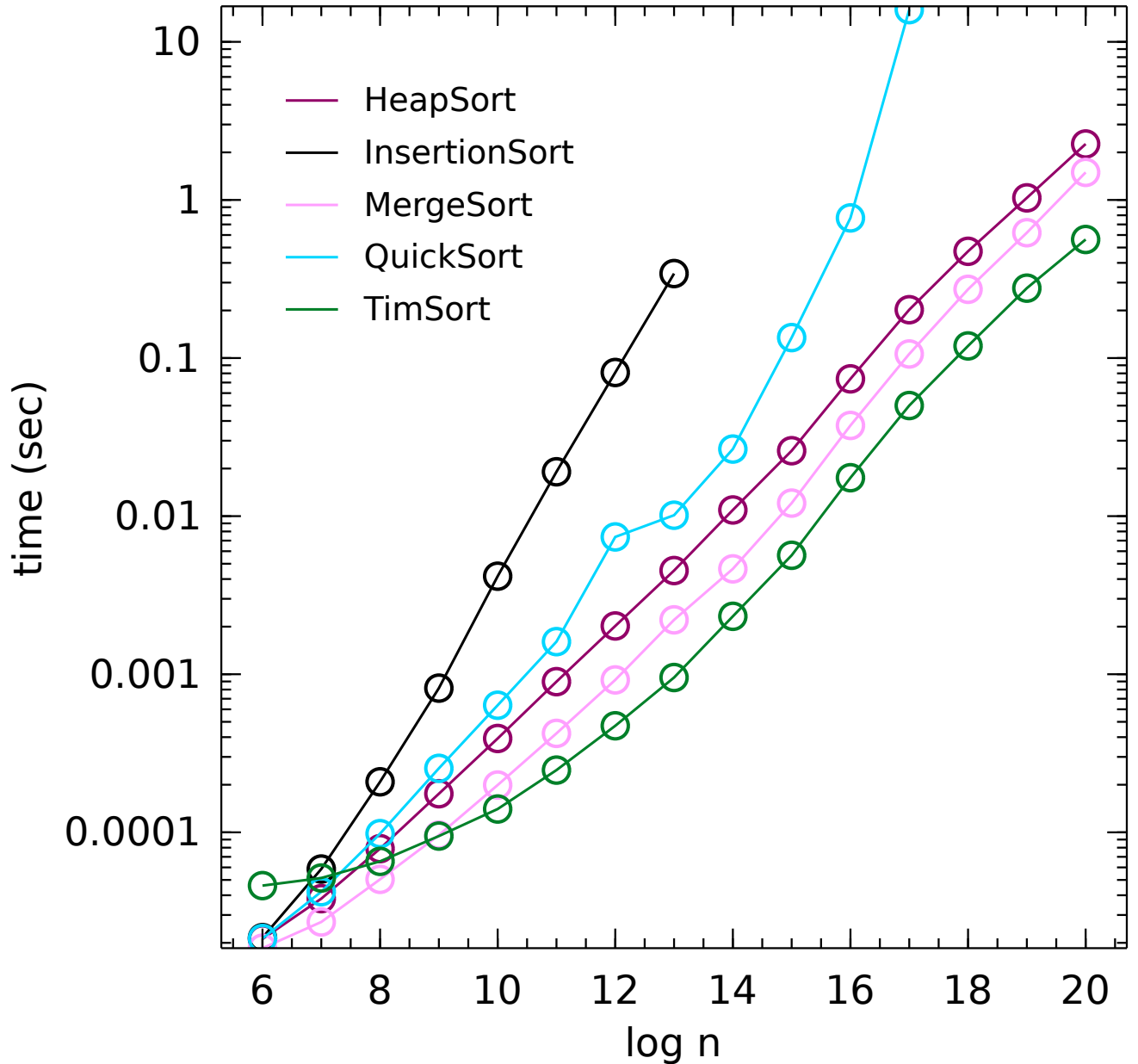
# Sort Comparison (ASCIIString, 4 unique items)



Sort Comparison (ASCIIString, all equal)

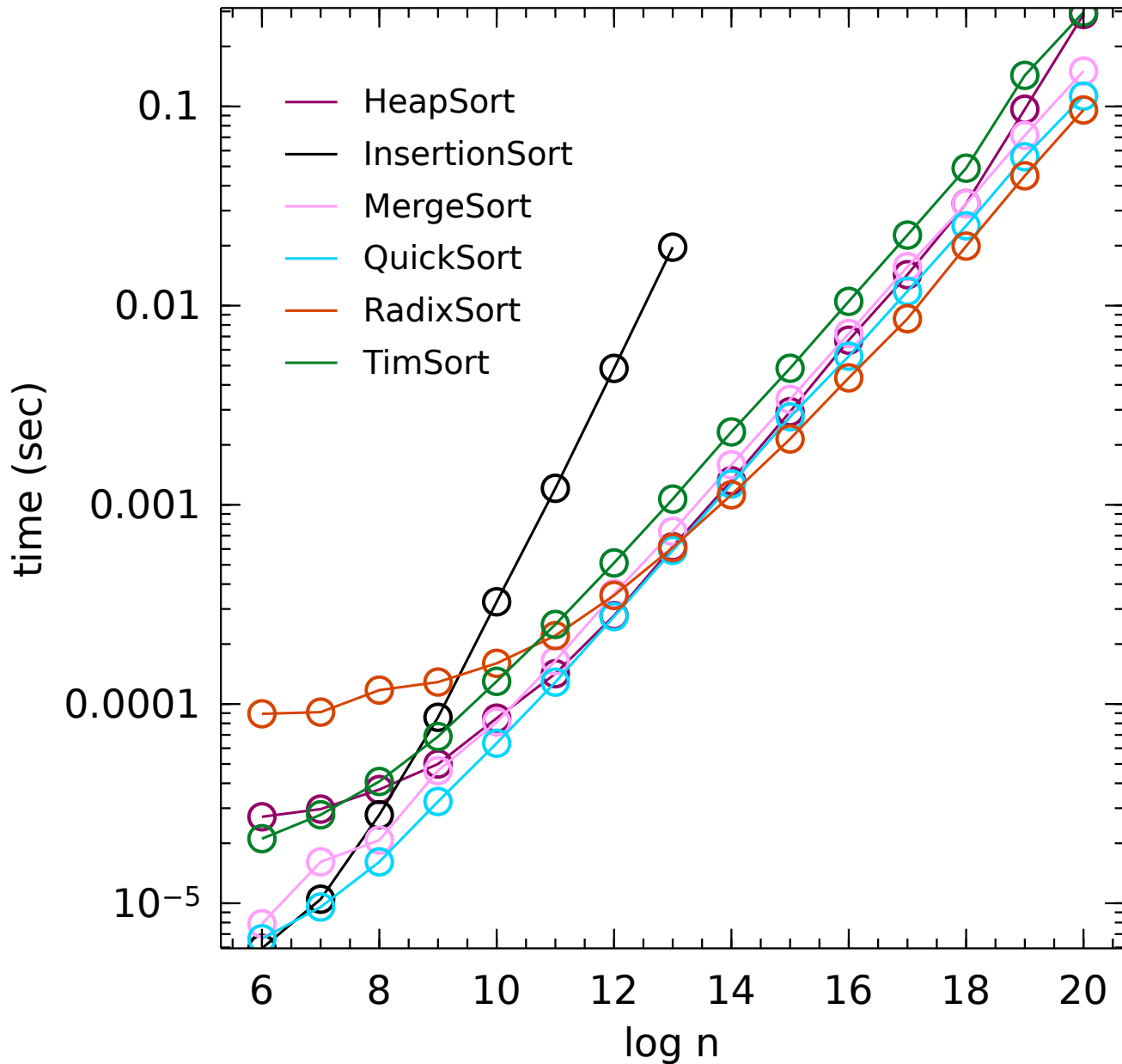


Sort Comparison (ASCIIString, qsort median killer)

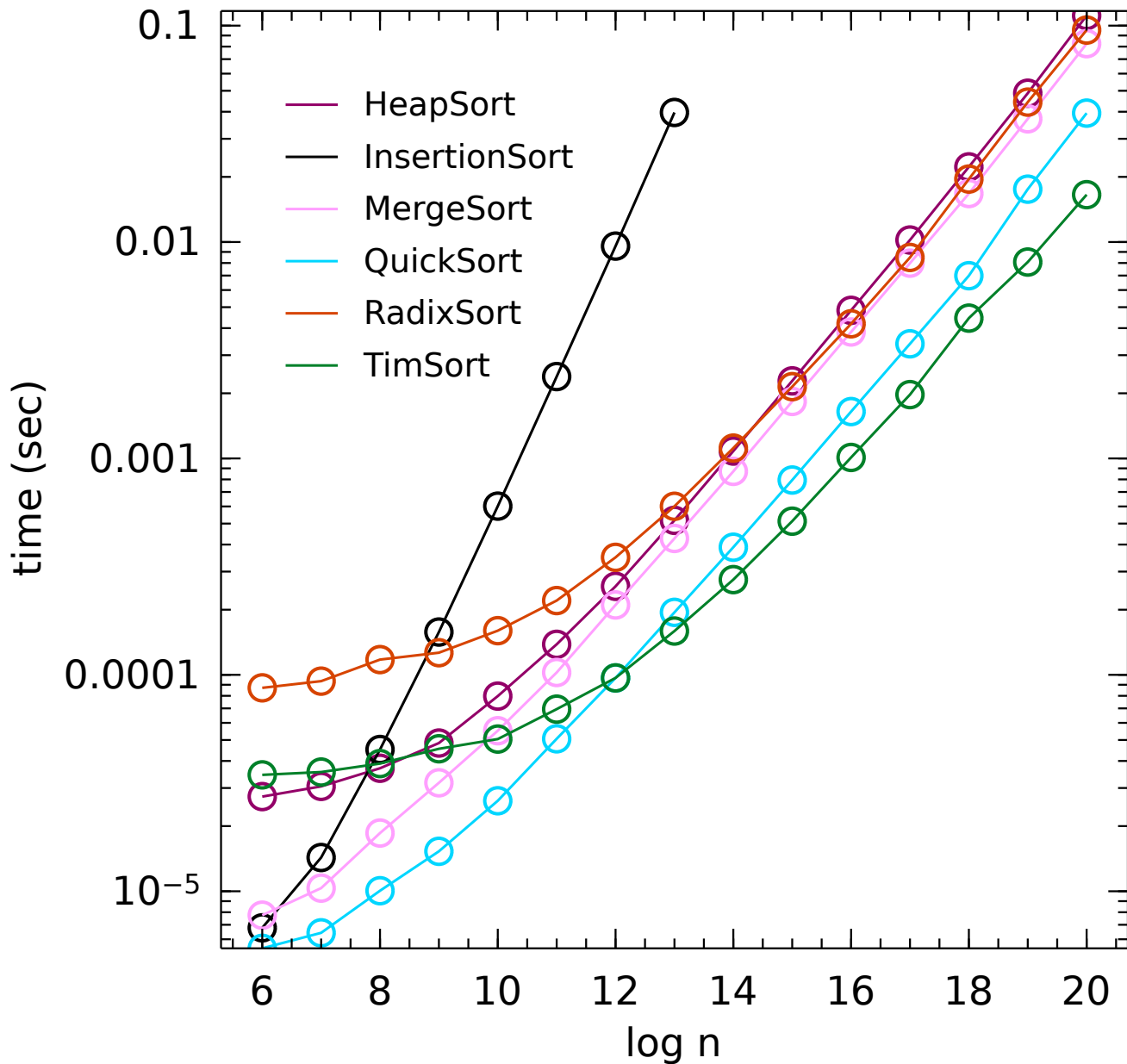




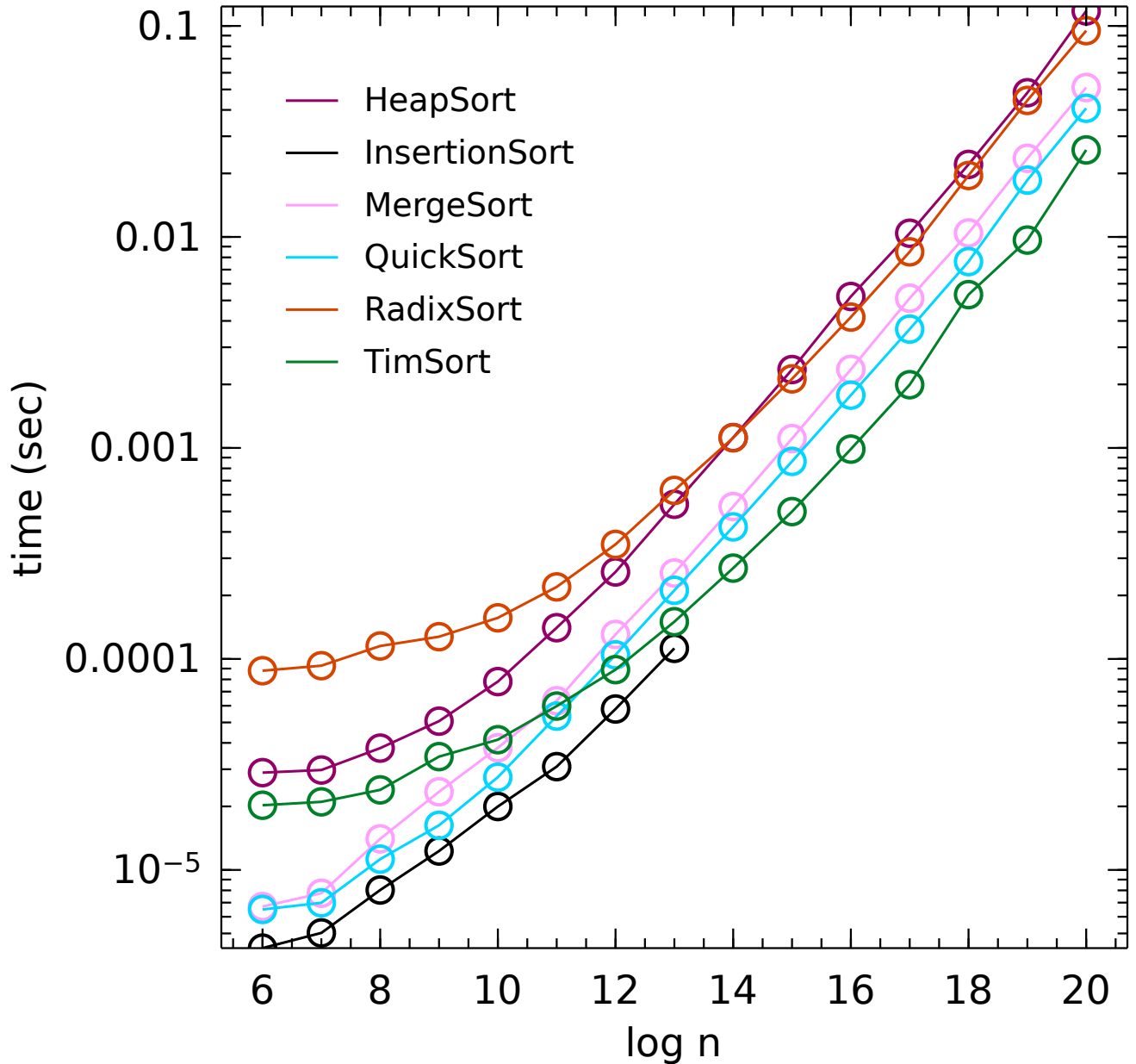
### Sort Comparison (Float64, random)



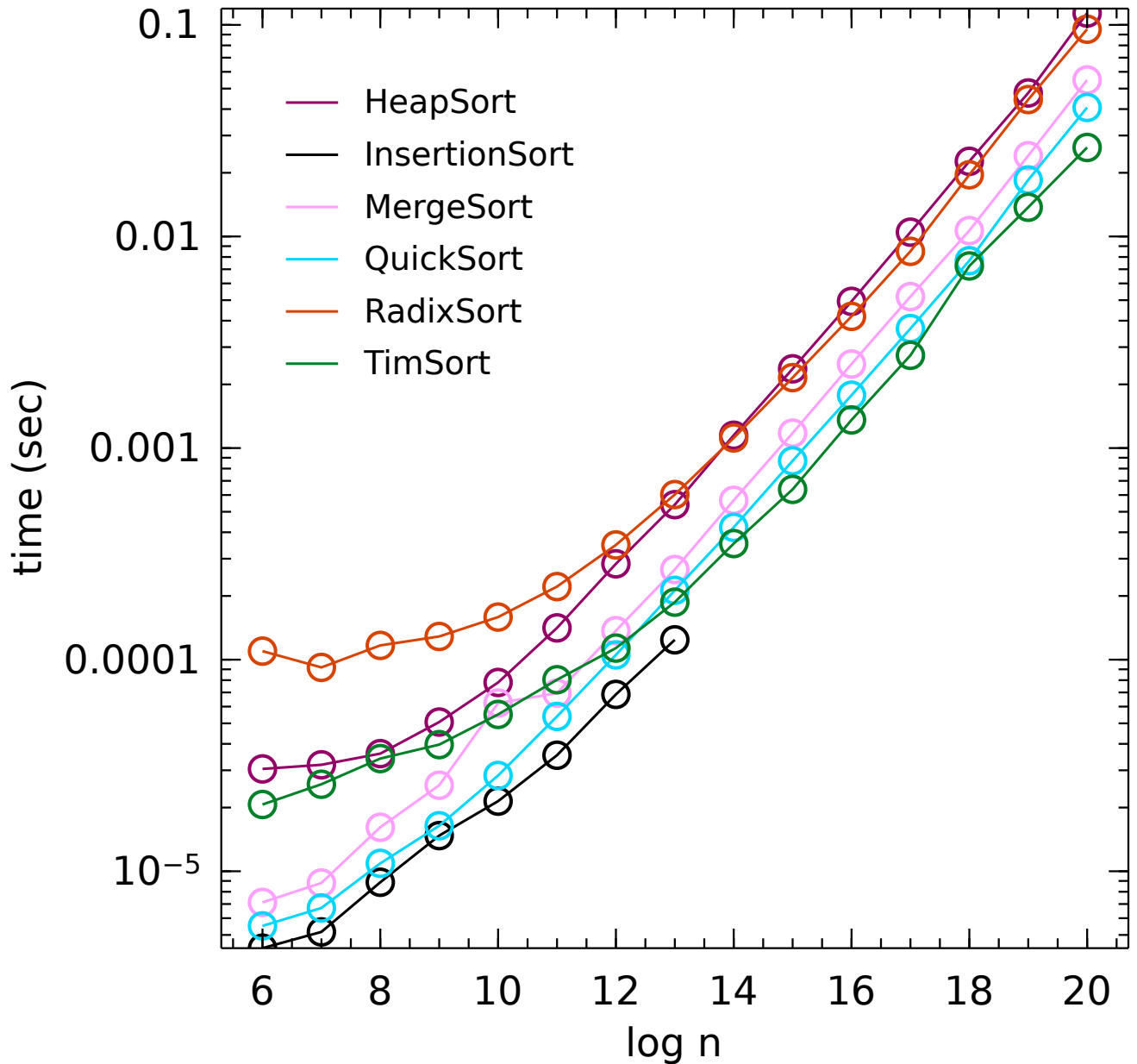
Sort Comparison (Float64, reversed)



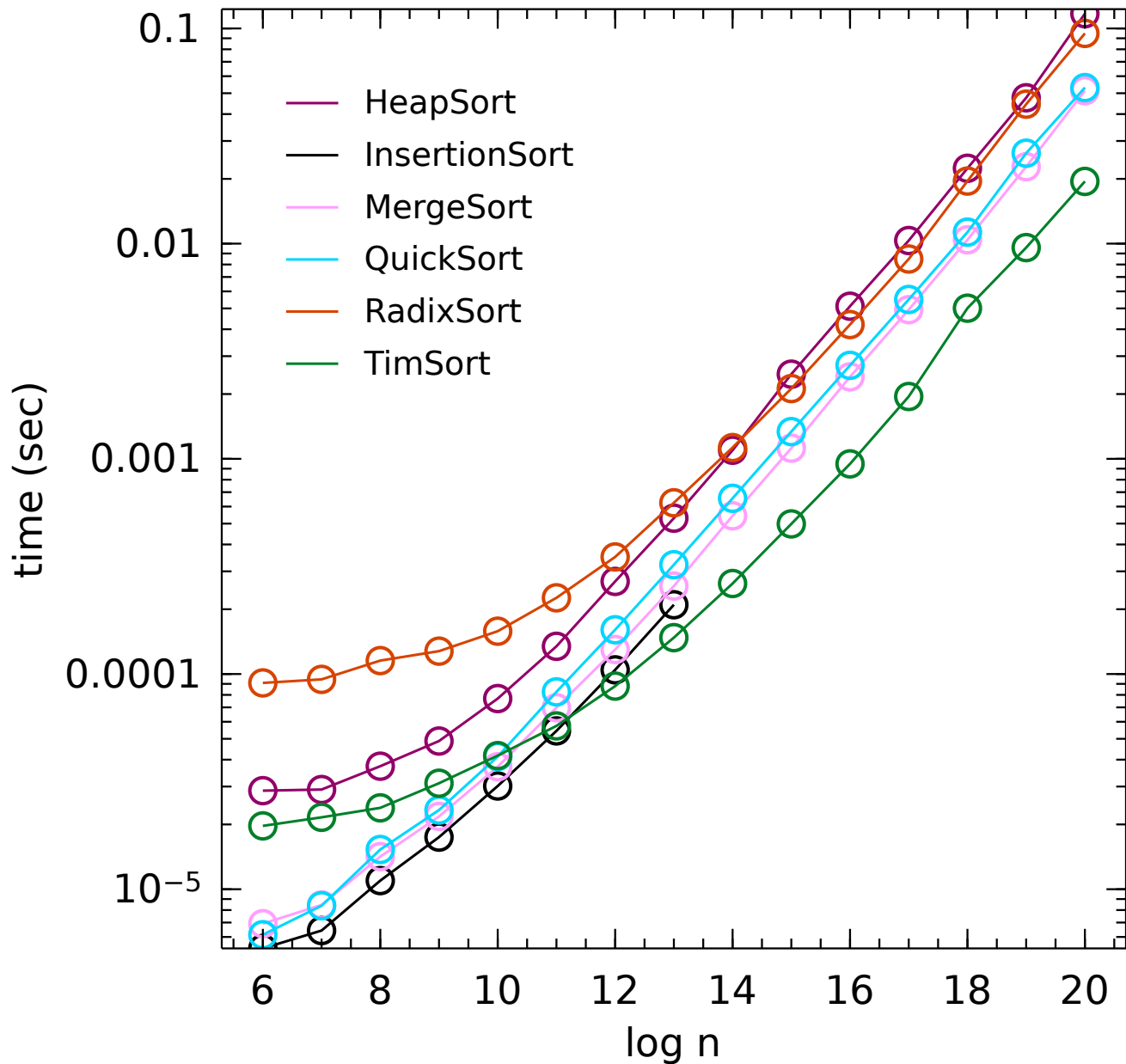
Sort Comparison (Float64, sorted)



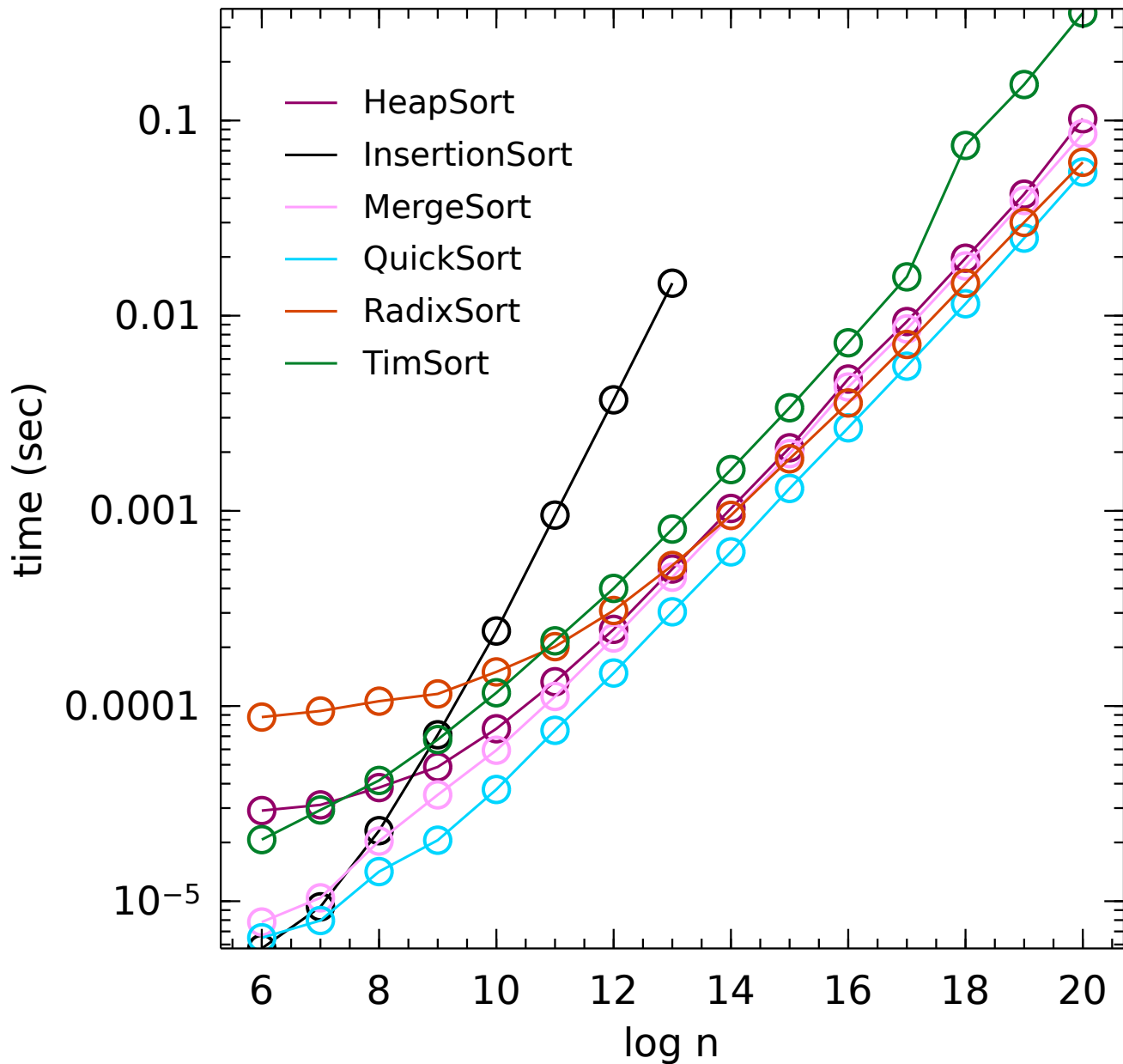
Sort Comparison (Float64, 3 exchanges)



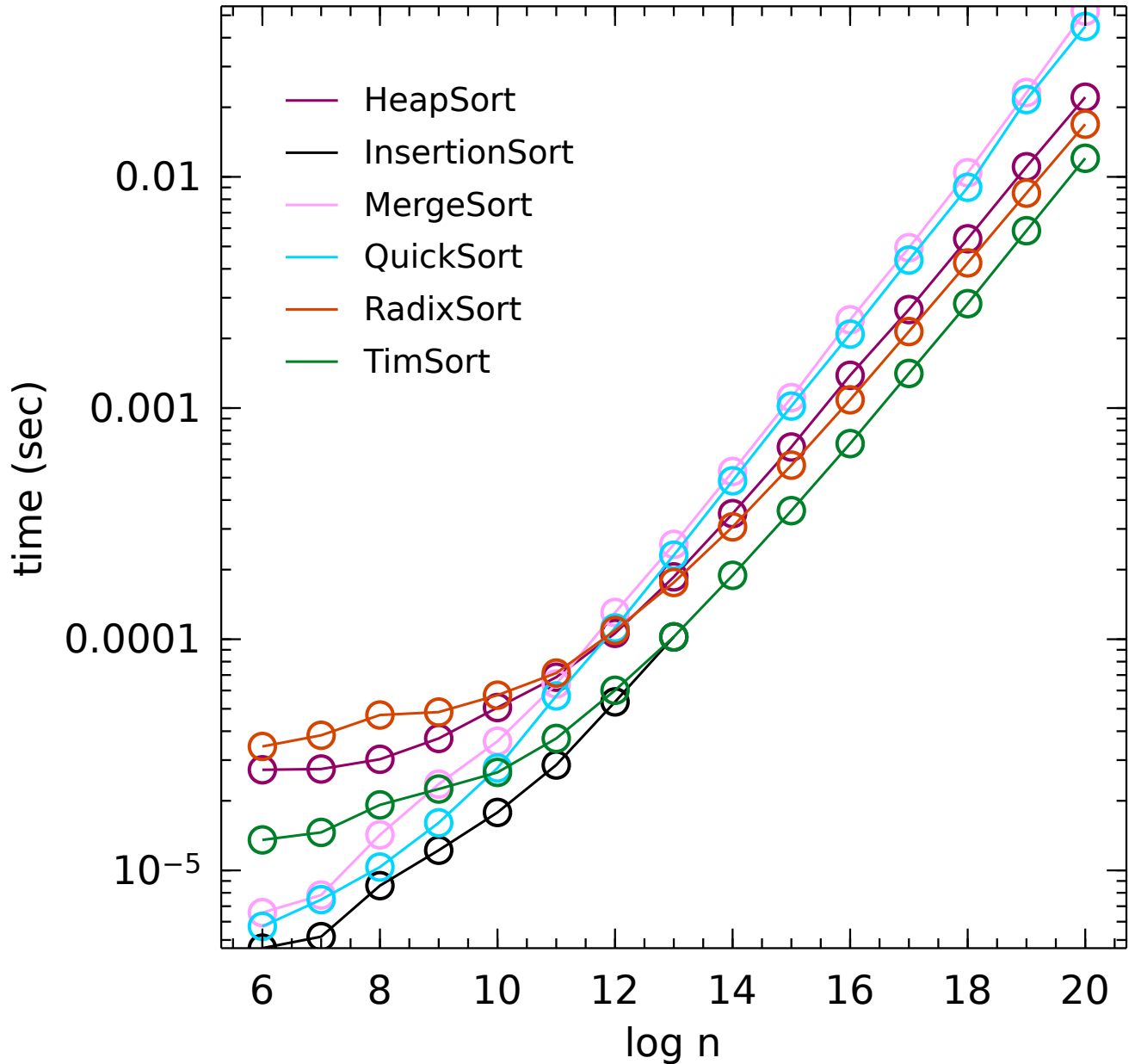
Sort Comparison (Float64, 10 appended)



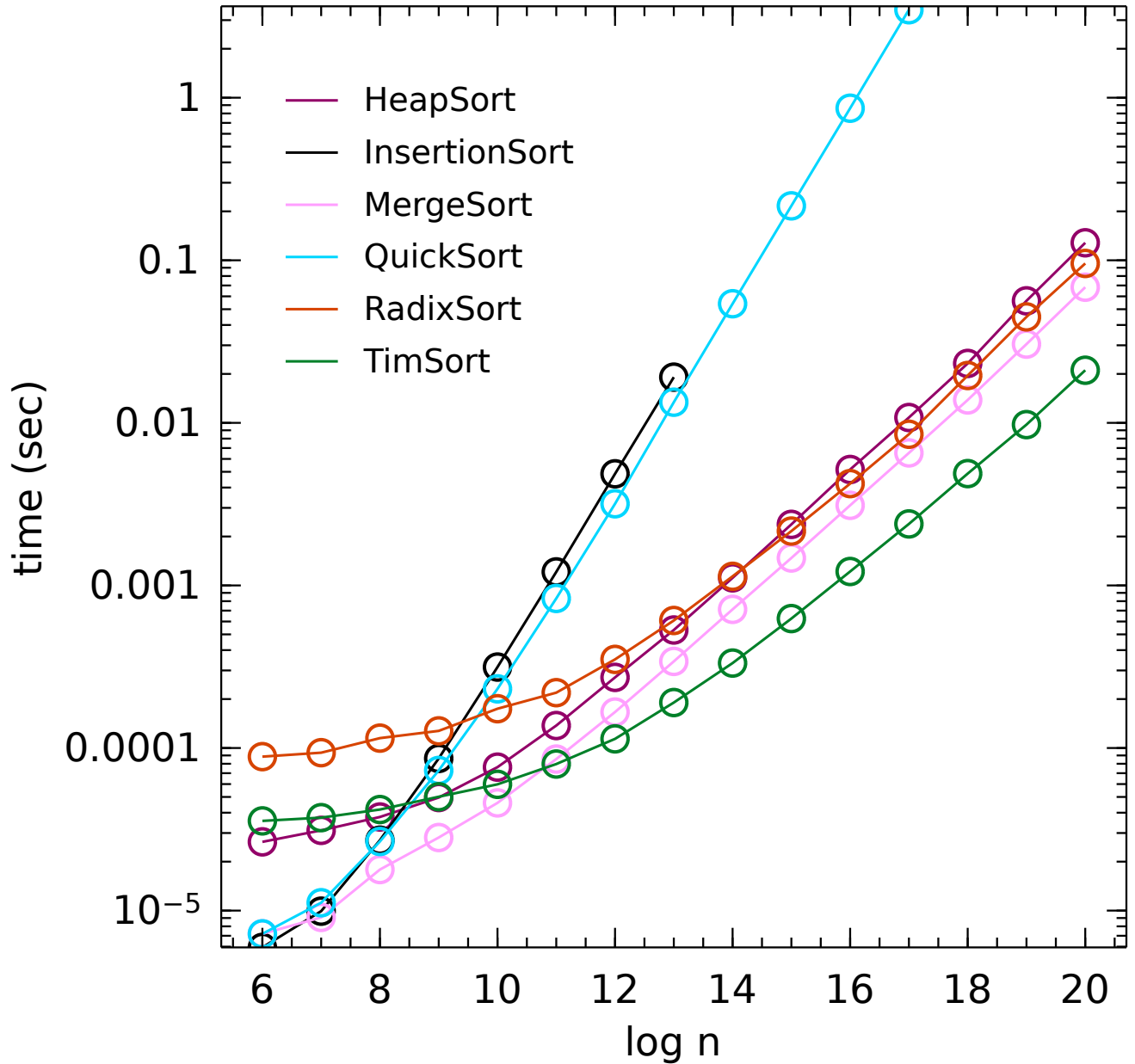
Sort Comparison (Float64, 4 unique items)



# Sort Comparison (Float64, all equal)

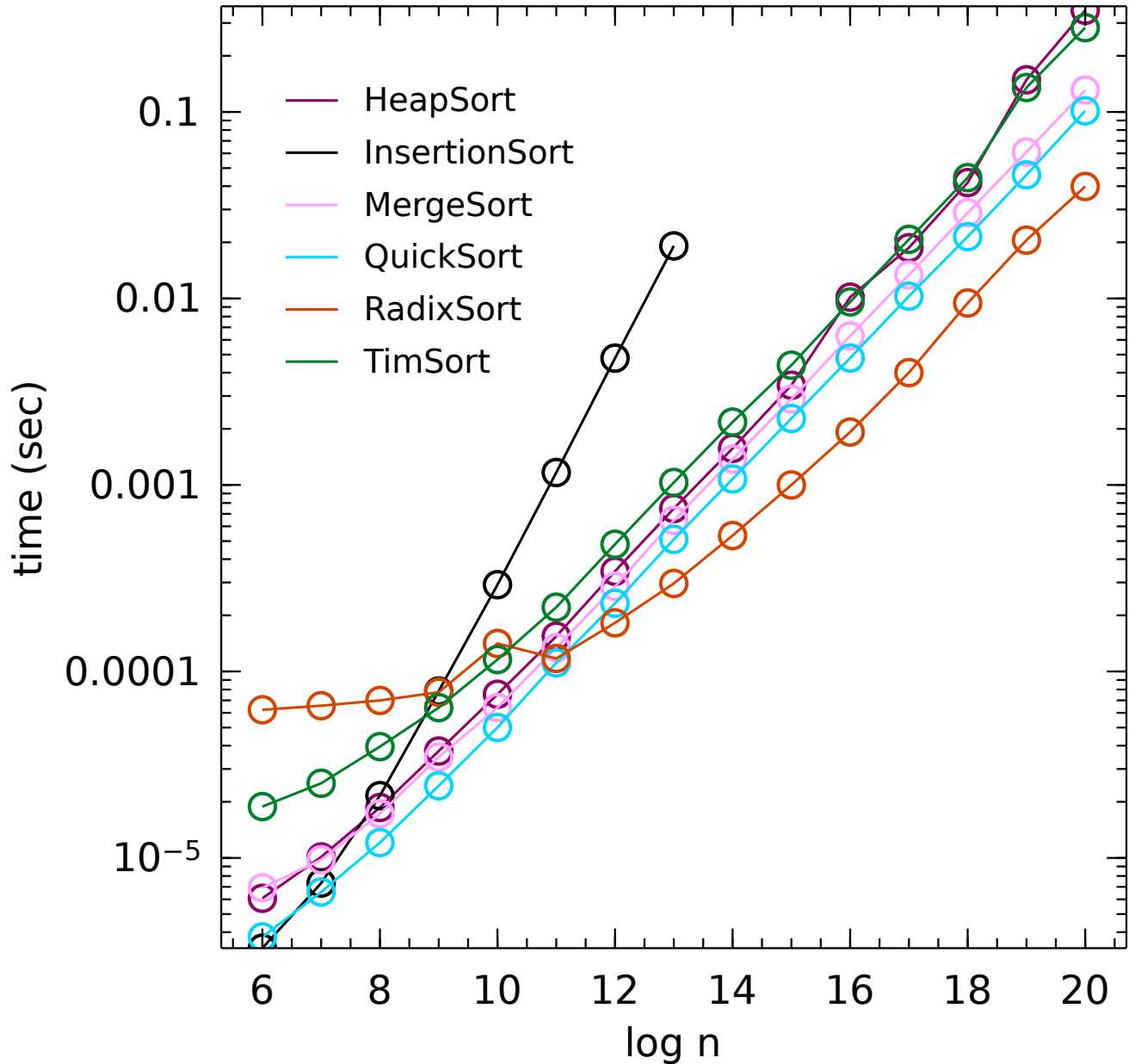


Sort Comparison (Float64, qsort median killer)

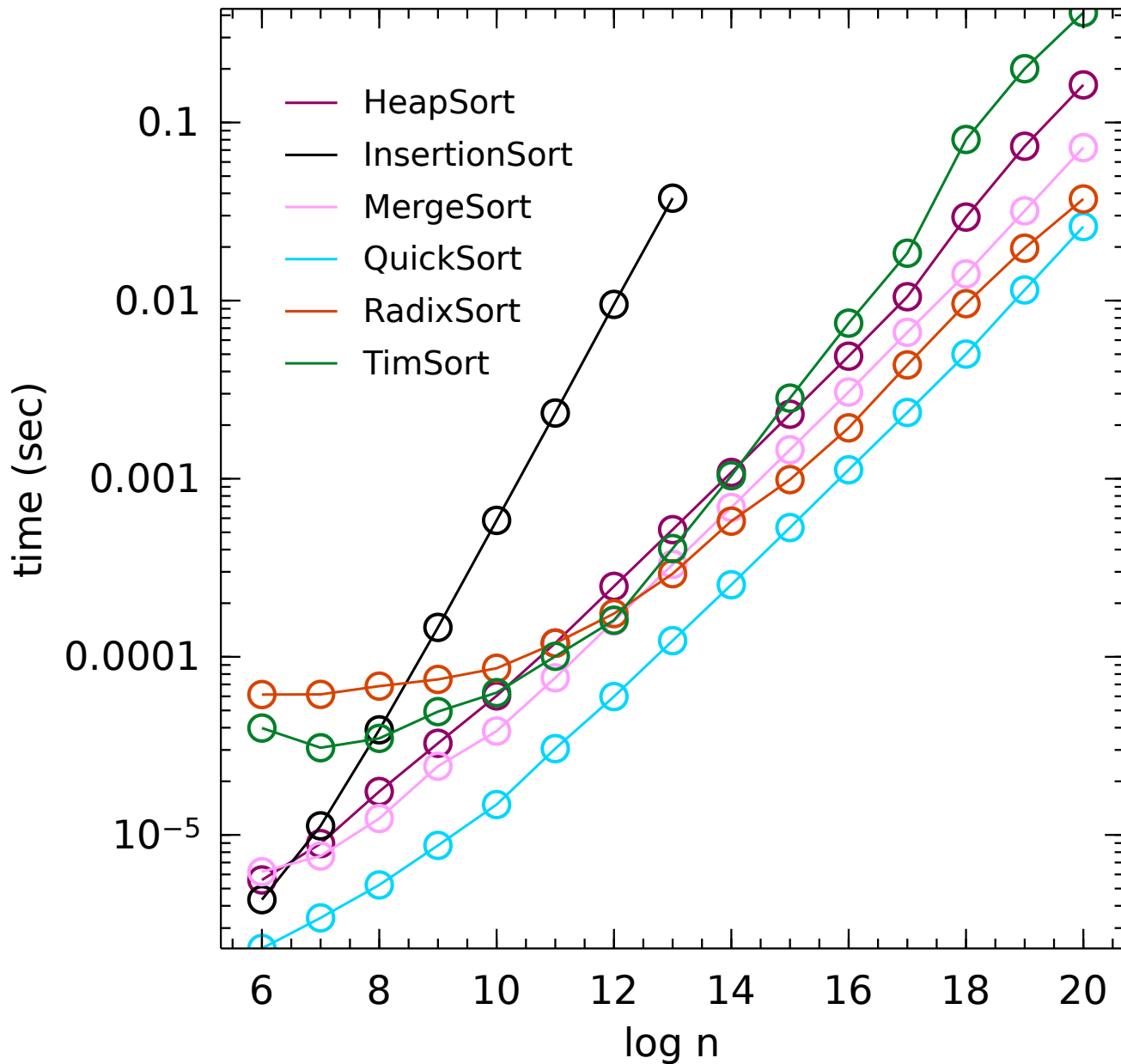




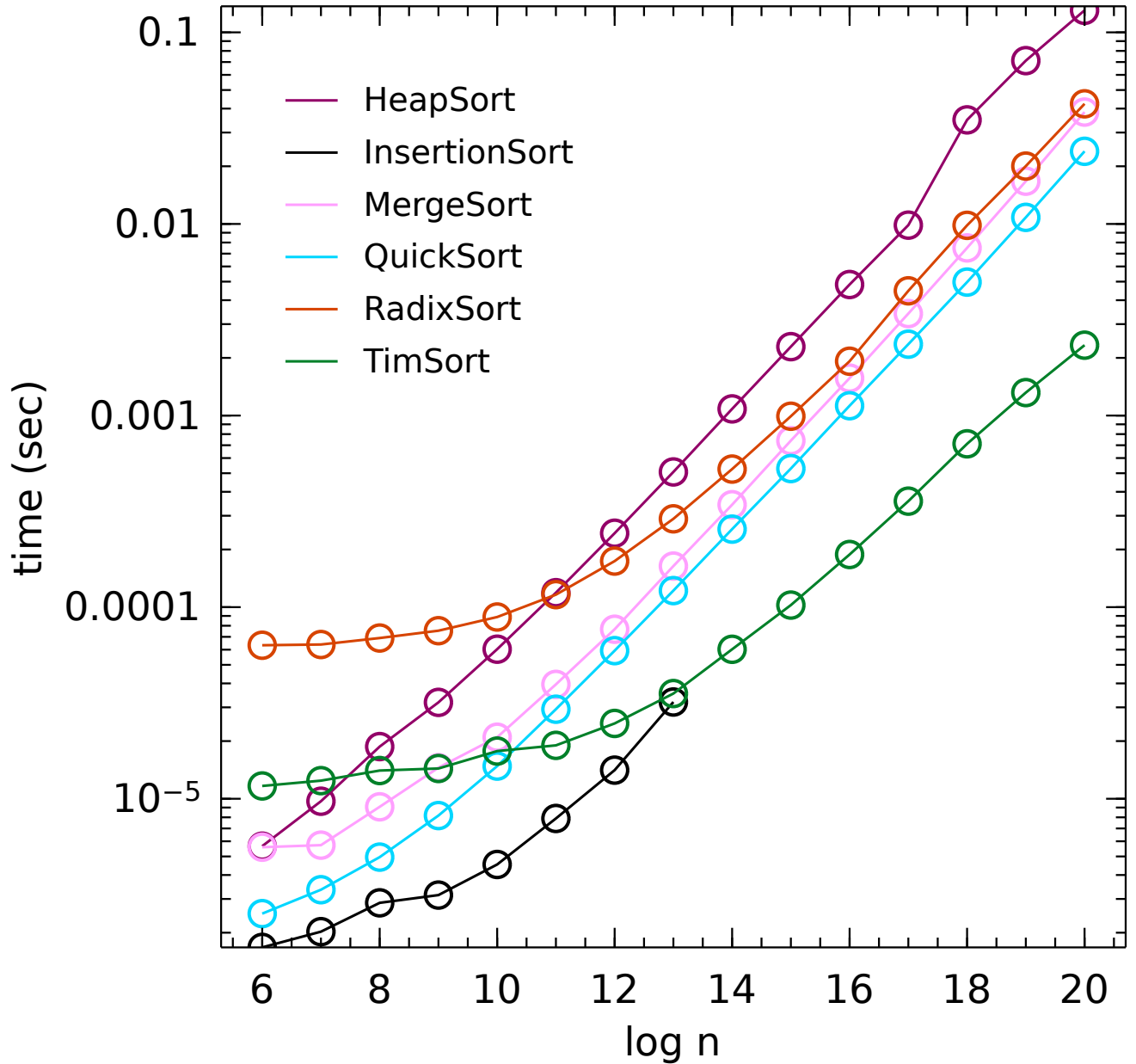
### Sort Comparison (Int64, random)



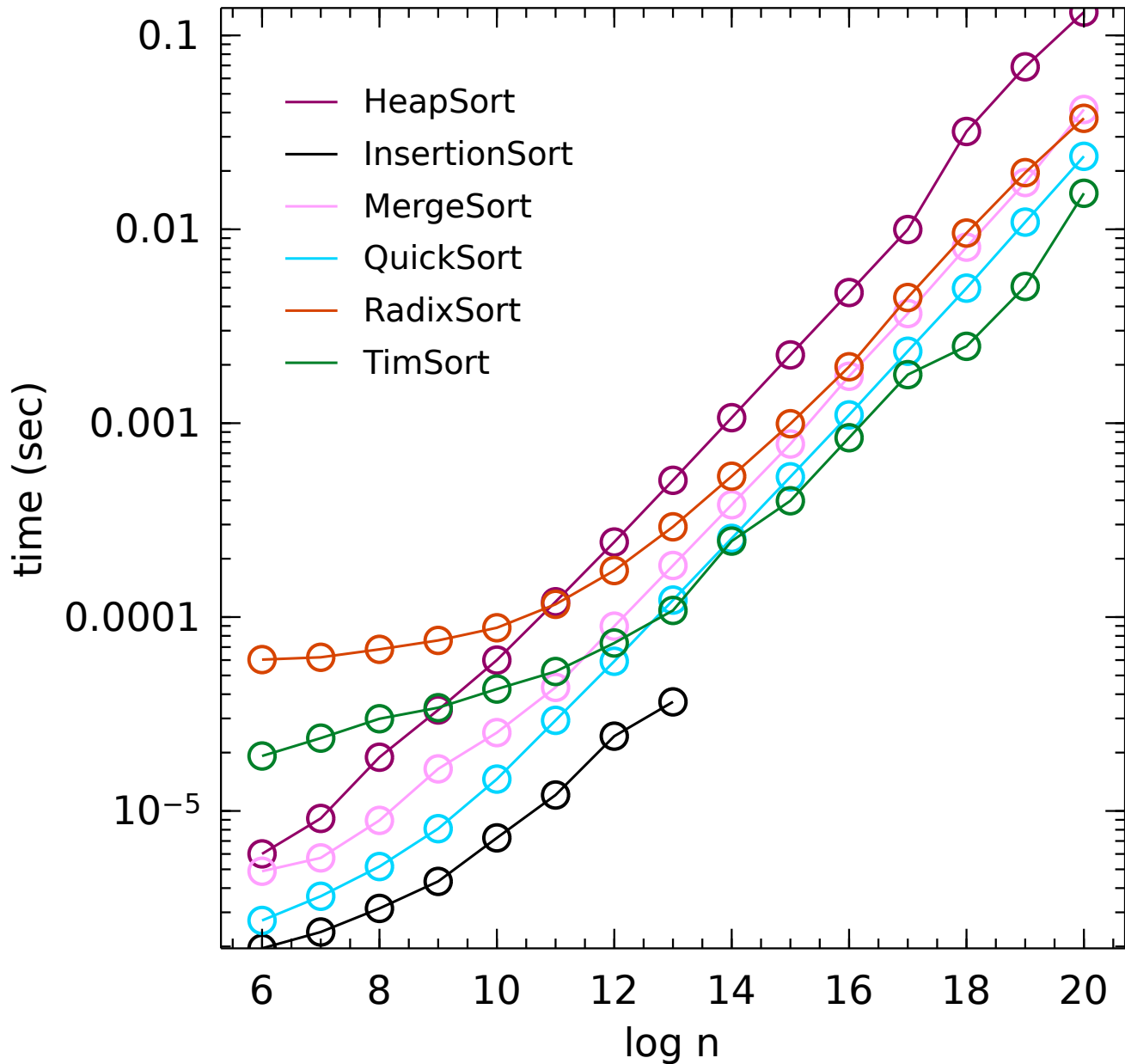
### Sort Comparison (Int64, reversed)



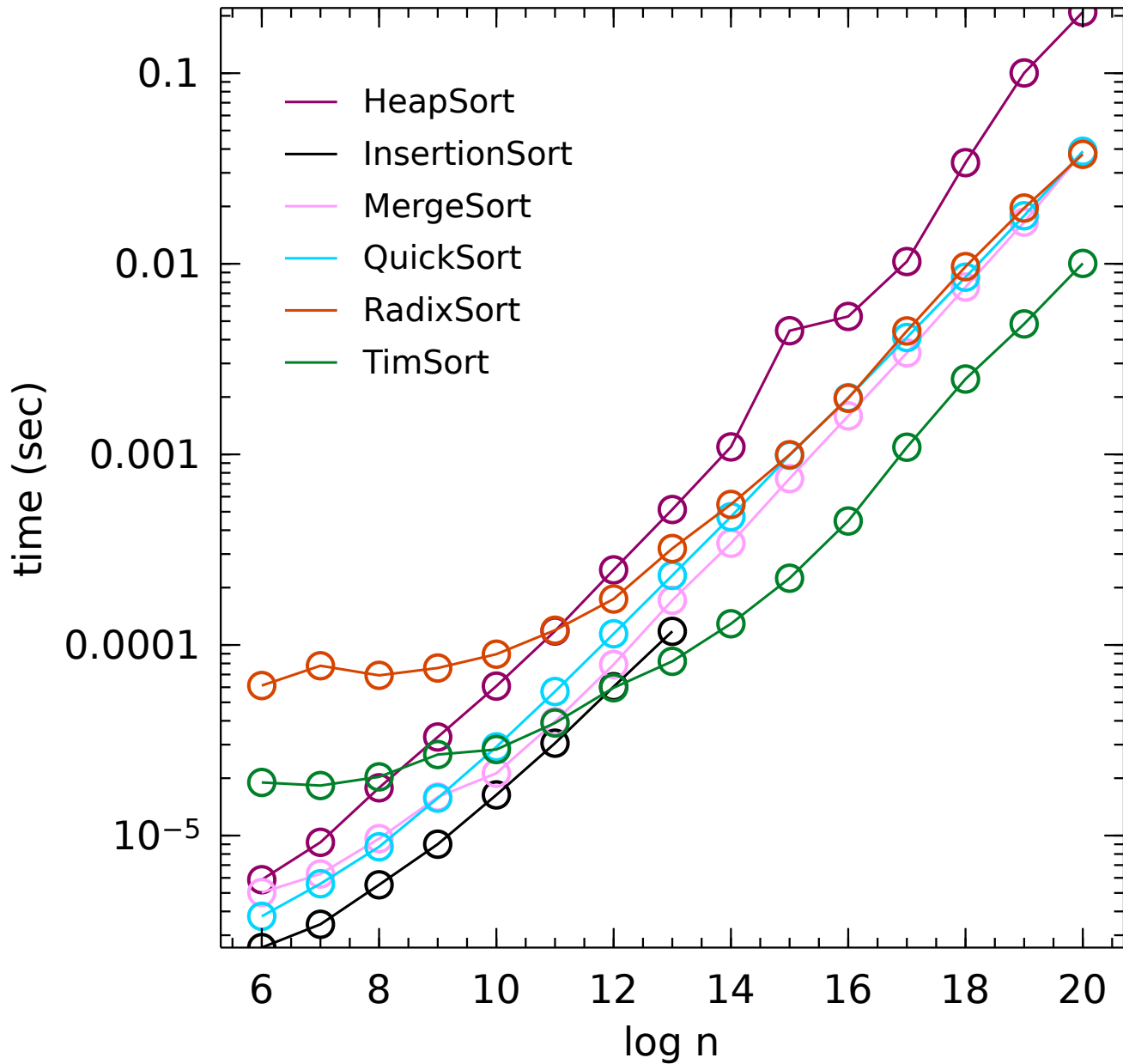
### Sort Comparison (Int64, sorted)



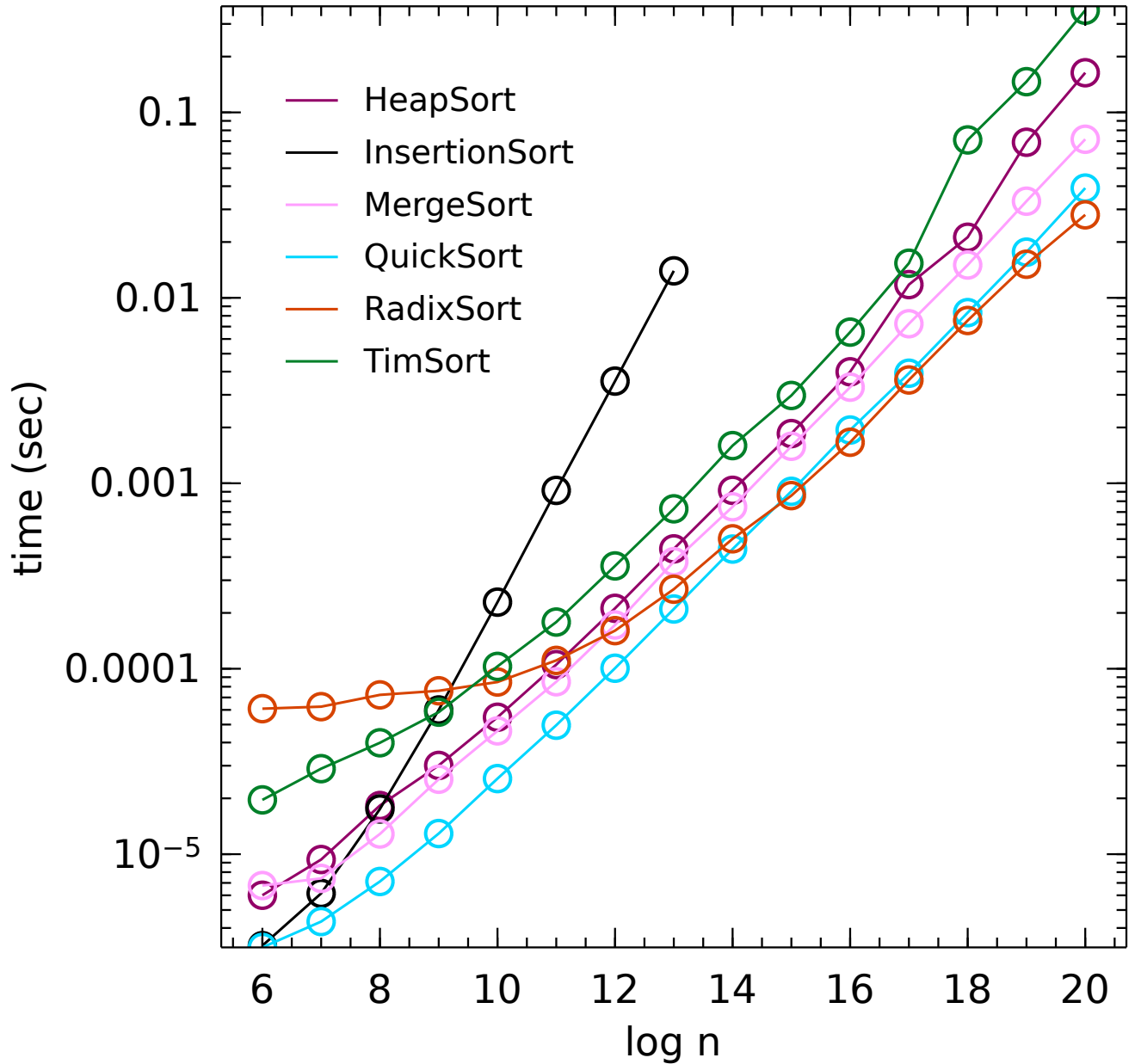
# Sort Comparison (Int64, 3 exchanges)



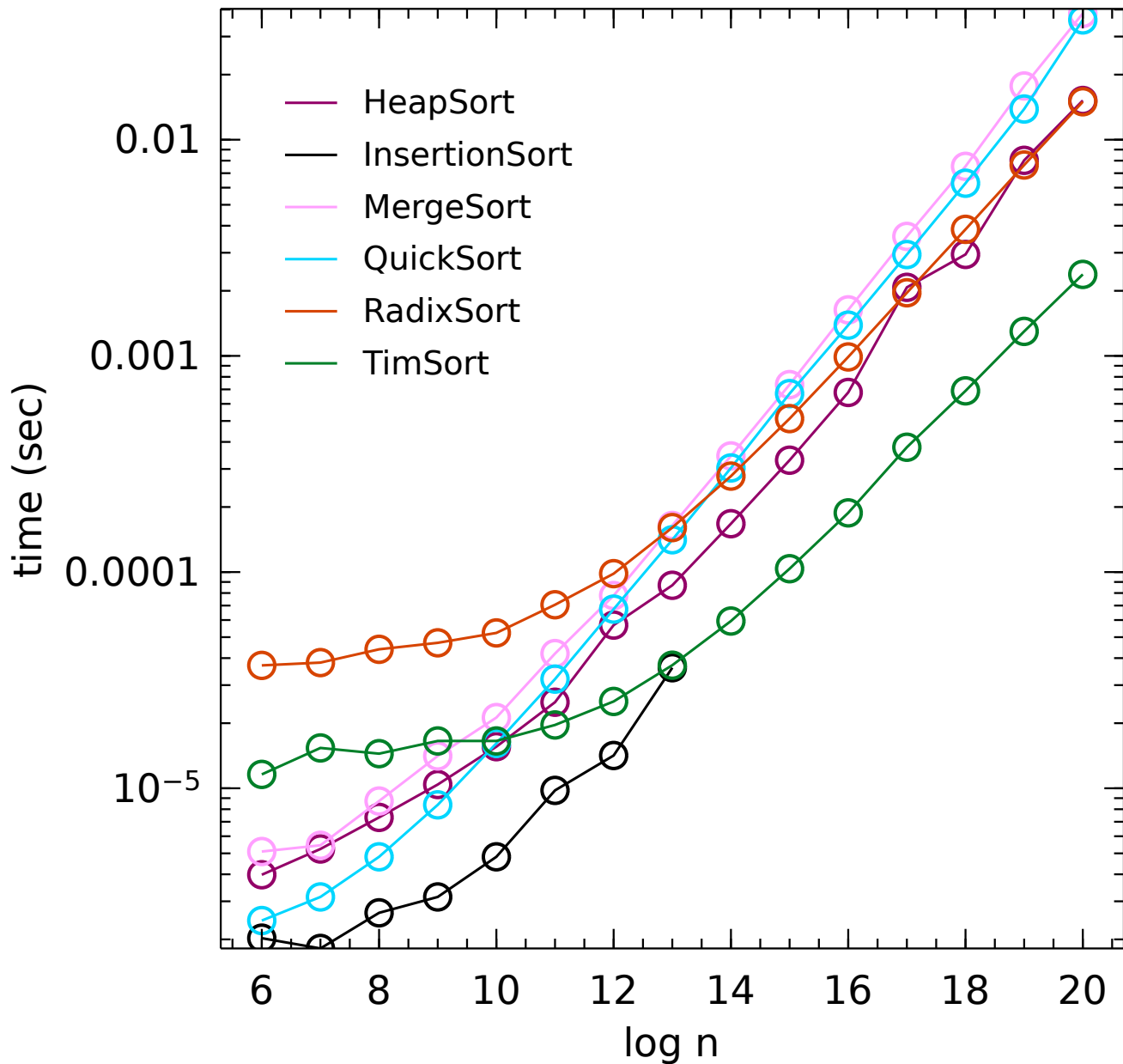
Sort Comparison (Int64, 10 appended)



Sort Comparison (Int64, 4 unique items)



Sort Comparison (Int64, all equal)



Sort Comparison (Int64, qsort median killer)

