# Beginner's Python Cheat Sheet — Testing Your Code

# Why test your code?

When you write a function or a class, you can also write tests for that code. Testing proves that your code works as it's supposed to in the situations it's designed to handle, and also when people use your programs in unexpected ways. Writing tests gives you confidence that your code will work correctly as more people begin to use your programs. You can also add new features to your programs and know that you haven't broken existing behavior.

A unit test verifies that one specific aspect of your code works as it's supposed to. A test case is a collection of unit tests which verify your code's behavior in a wide variety of situations.

# Testing a function: A passing test

Python's unittest module provides tools for testing your code. To try it out, we'll create a function that returns a full name. We'll use the function in a regular program, and then build a test case for the function.

A function to test Save this as full\_names.py

def get\_full\_name(first, last):
 """Return a full name."""
 full\_name = "{0} {1}".format(first, last)
 return full\_name.title()

Using the function Save this as names.py

from full\_names import get\_full\_name

janis = get\_full\_name('janis', 'joplin')
print(janis)

bob = get\_full\_name('bob', 'dylan')
print(bob)

# Testing a function (cont.)

Building a testcase with one unit test To build a test case, make a class that inherits from unittest.TestCase and write methods that begin with test\_. Save this as test\_full\_names.py

import unittest
from full\_names import get\_full\_name

class NamesTestCase(unittest.TestCase):
 """Tests for names.py."""

#### unittest.main()

#### Running the test

Python reports on each unit test in the test case. The dot reports a single passing test. Python informs us that it ran 1 test in less than 0.001 seconds, and the OK lets us know that all unit tests in the test case passed.

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Ran 1 test in 0.000s

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# Testing a function: A failing test

Failing tests are important; they tell you that a change in the code has affected existing behavior. When a test fails, you need to modify the code so the existing behavior still works.

#### Modifying the function

We'll modify get\_full\_name() so it handles middle names, but we'll do it in a way that breaks existing behavior.

#### Using the function

from full\_names import get\_full\_name

john = get\_full\_name('john', 'lee', 'hooker')
print(john)

david = get\_full\_name('david', 'lee', 'roth')
print(david)

# A failing test (cont.)

#### Running the test

When you change your code, it's important to run your existing tests. This will tell you whether the changes you made affected existing behavior.

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ERROR: test\_first\_last (\_\_main\_\_.NamesTestCase) Test names like Janis Joplin.

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Traceback (most recent call last):
 File "test\_full\_names.py", line 10,
 in test\_first\_last
 'joplin')
TypeError: get\_full\_name() missing 1 required
 positional argument: 'last'

Ran 1 test in 0.001s

FAILED (errors=1)

#### Fixing the code

When a test fails, the code needs to be modified until the test passes again. (Don't make the mistake of rewriting your tests to fit your new code.) Here we can make the middle name optional.

full\_name = "{0} {1}".format(first,

last)

return full name.title()

Running the test Now the test should pass again, which means our original functionality is still intact.

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Ran 1 test in 0.000s

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### Adding new tests

You can add as many unit tests to a test case as you need. To write a new test, add a new method to your test case class.

#### Testing middle names

We've shown that get\_full\_name() works for first and last names. Let's test that it works for middle names as well.

import unittest
from full\_names import get\_full\_name

class NamesTestCase(unittest.TestCase):
 """Tests for names.py."""

unittest.main()

Running the tests The two dots represent two passing tests.

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Ran 2 tests in 0.000s

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#### A variety of assert methods

Python provides a number of assert methods you can use to test your code.

Verify that a==b, or a != b

assertEqual(a, b)
assertNotEqual(a, b)

Verify that x is True, or x is False

assertTrue(x)
assertFalse(x)

Verify an item is in a list, or not in a list

assertIn(item, list)
assertNotIn(item, list)

# **Testing a class**

Testing a class is similar to testing a function, since you'll mostly be testing your methods.

A class to test Save as accountant.py

class Accountant():
 """Manage a bank account."""

def \_\_init\_\_(self, balance=0):
 self.balance = balance

def deposit(self, amount):
 self.balance += amount

def withdraw(self, amount):
 self.balance -= amount

Building a testcase For the first test, we'll make sure we can start out with different initial balances. Save this as test\_accountant.py.

import unittest
from accountant import Accountant

class TestAccountant(unittest.TestCase):
 """Tests for the class Accountant."""

def test\_initial\_balance(self):
 # Default balance should be 0.
 acc = Accountant()
 self.assertEqual(acc.balance, 0)

# Test non-default balance.
acc = Accountant(100)
self.assertEqual(acc.balance, 100)

#### unittest.main()

#### Running the test

Ran 1 test in 0.000s

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# When is it okay to modify tests?

In general you shouldn't modify a test once it's written. When a test fails it usually means new code you've written has broken existing functionality, and you need to modify the new code until all existing tests pass.

If your original requirements have changed, it may be appropriate to modify some tests. This usually happens in the early stages of a project when desired behavior is still being sorted out.

# The setUp() method

When testing a class, you usually have to make an instance of the class. The setUp() method is run before every test. Any instances you make in setUp() are available in every test you write.

Using setUp() to support multiple tests The instance self.acc can be used in each new test.

import unittest
from accountant import Accountant

class TestAccountant(unittest.TestCase):
 """Tests for the class Accountant."""

def setUp(self):
 self.acc = Accountant()

def test\_initial\_balance(self):
 # Default balance should be 0.
 self.assertEqual(self.acc.balance, 0)

# Test non-default balance. acc = Accountant(100) self.assertEqual(acc.balance, 100)

def test\_deposit(self):
 # Test single deposit.
 self.acc.deposit(100)
 self.assertEqual(self.acc.balance, 100)

# Test multiple deposits. self.acc.deposit(100) self.acc.deposit(100) self.assertEqual(self.acc.balance, 300)

def test\_withdrawal(self):
 # Test single withdrawal.
 self.acc.deposit(1000)
 self.acc.withdraw(100)
 self.assertEqual(self.acc.balance, 900)

#### unittest.main()

Running the tests

Ran 3 tests in 0.001s

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