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Ahmet Bostancıoğlu

Mobile App Developer

About Me

I have 2 years of experience as a Mobile Engineer. I have spent most of my career developing apps for Google Play Store and the App Store. I am looking to gain more experience and expand my skillset by working on projects that have scale.

Education

Gaziantep University

Bachelor's Degree / Electrical and Electronics Engineering GPA 2.40
 %100 English

Recent History

- Aug 2022 - **ArafasApps**
iOS Mobile App Developer
- Feb 2023 I have developed new features, bug fixes, testing, collaborations with all mobile app team, UI designing, agile working, using Jira, Google Maps, Localization, extended code writing, functional and OOP programming, refactoring my code base by senior developers using Camera and Voice permissions. On the other I have attended a veterinary app until to first version upload to Appstore.
- Sep 2022 - **Kul analytics**
Android & iOS Mobile App Developer
- Jan 2023 I have developed a new app with wireframe and and scratch for android and iOS app market respectively. When I was developing app My project owner of getting services, custom code writing, clean code, manual testing, collaborating with project owner to consult project owner of suggesting features, UI designing, agile working, using 3rd party libraries, Localization, extended code writing, functional and OOP programming, programmatically coding.

Skills

Swift

I have been writing Swift for 2 years. The projects I have developed for GitHub utilize third-party libraries, Firebase, Google Maps, integrate with databases and backends, implement Google and Facebook login into the app, implement localization, follow OOP principles, write clean code, and utilize MVC, VIPER, and MVVM architectural design patterns. I am experienced in working with table views, collection views, networking, UI design, speech recognition, core animations, XIB files (nib), and using Xcode. Additionally, I have expertise in bug fixes, working with pods, and using SnapKit, among other things.

Kotlin

I have been writing Kotlin for 1 year and have been keeping up with its evolution since 1.7.20. I use localization, data binding, view binding, adapters, bug fixes, programmatic implementation, SQLite database, integration of database with UI, room database, live data, coroutines, drawable, recycler view, fragments, extensions, animations, and more. I develop mobile apps with user-friendly designs that are useful for Google Play Store users. You can check out my projects from the link below.

GitHub

Side Projects

- Mobile App development
- Note App
- Freelancing

Other Skills

- Canval/Figma
- Communications
- Emotional Intelligence

Interests

- Table Tennis
- Learning
- Freelancing
- UI/UX Design
- Finance
- The Pursuit of Happiness
- Tech
- Football
- Basketball

Starting University
Gaziantep University



2016

Mobile App Dev
Mobile Engineer(iOS)



2021

Starting ArafasAp
Mobile Engineer(iOS)



2022

Mobile App Dev
Mobile Dev(Kotlin)



2022

Starting Kul analytics
Mobile Dev (Android & iOS)



2022

Graduation
B.E.E.E.



2023