

Building NETCONF-enabled Network Management Systems with libnetconf



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NETCONF PROTOCOL

NETCONF is the IETF proposed standard protocol for network configuration.

CHARACTERISTICS:

- XML-encoded RPC mechanism
- SSH/TLS as a transport protocol
- extensible via Capabilities
- optional asynchronous message delivery (Event Notifications)

LIBNETCONF

libnetconf is an open source C library implementing the NETCONF protocol for the GNU/Linux.

SUPPORTED FEATURES:

- NETCONF 1.0 and 1.1 (RFC 6241)
- **SSH transport** (RFC 6242)
- distinct and writable **running, startup** and **candidate** data stores (RFC 6241)
- **Event Notifications** (RFC 5277)
- **Access Control** (RFC 6536)
- **With-defaults** capability (RFC 6243)
- status information (RFC 6022)

COVERED AREAS:

- NETCONF session management
- handling NETCONF messages
- creating and handling NETCONF Event Notifications
- data store manipulation

LESSONS LEARNED

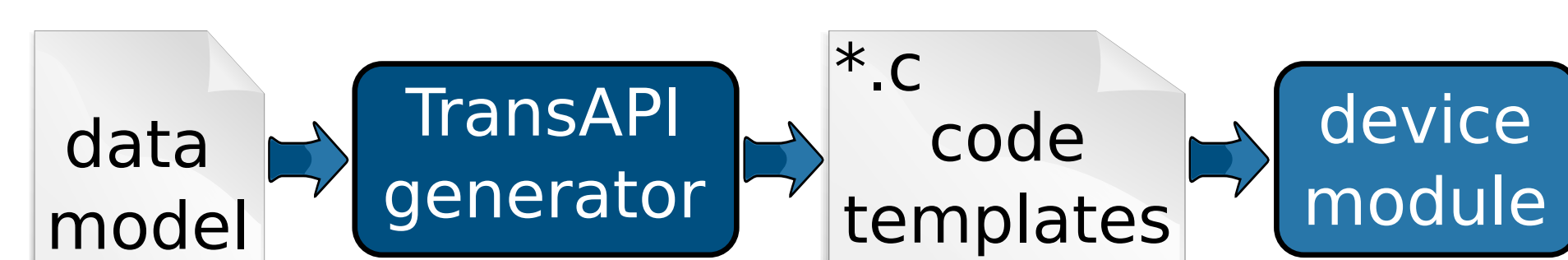
Easy to use rule – do all the necessary steps with as a few functions as possible. These functions have to **do the right thing by default**.

REQUESTED FEATURES

- event-driven **non-blocking** API for sending and receiving messages
- **multi-threading** support
- utilization of multiple **SSH channels**
- integration with an **existing storage**
- optimization for a **non-PC** (e.g., uClibc) **environment** (routers, switches, ...)

TRANSAPI

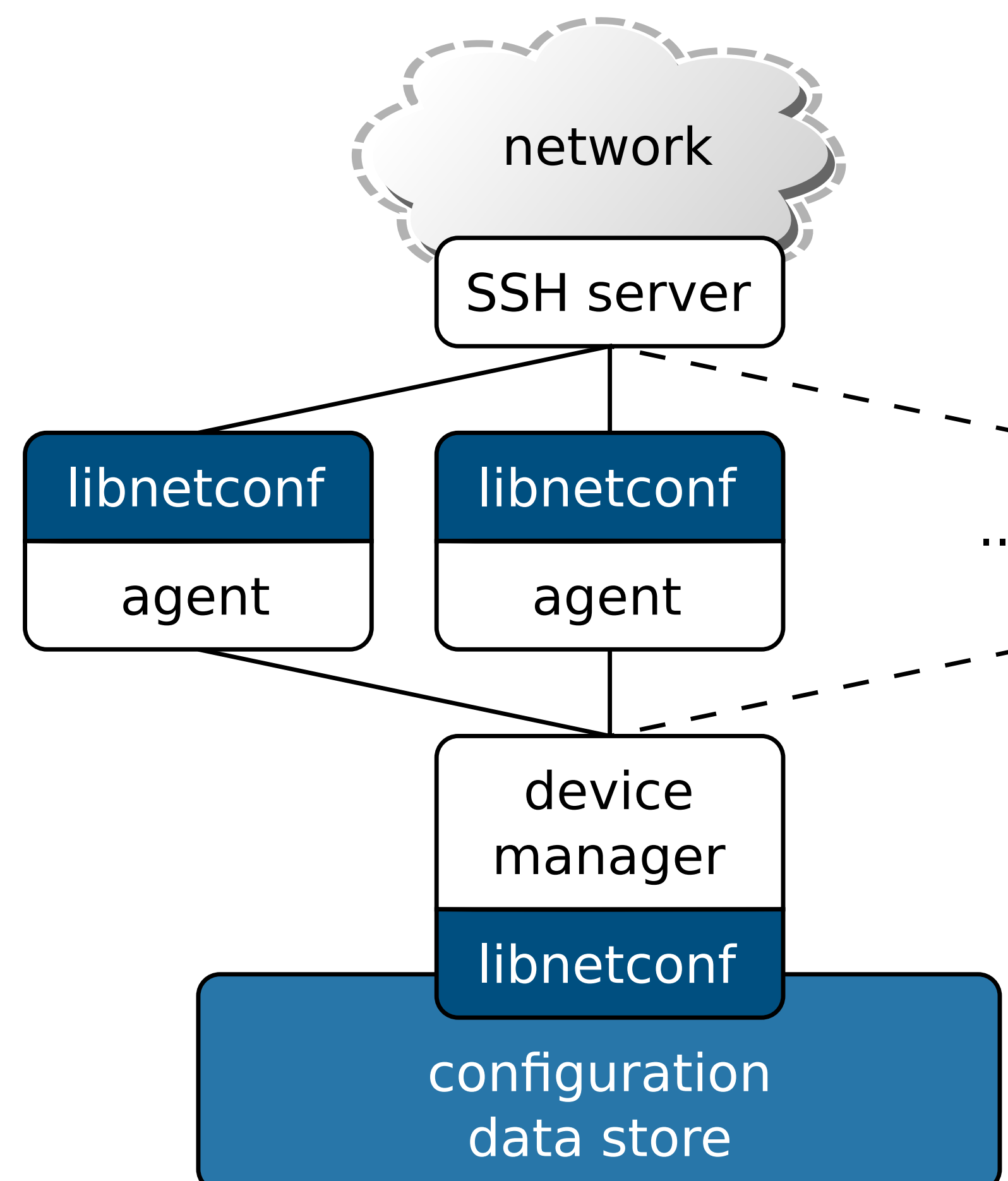
A template code generator based on a device configuration data model.



NETCONF SERVER

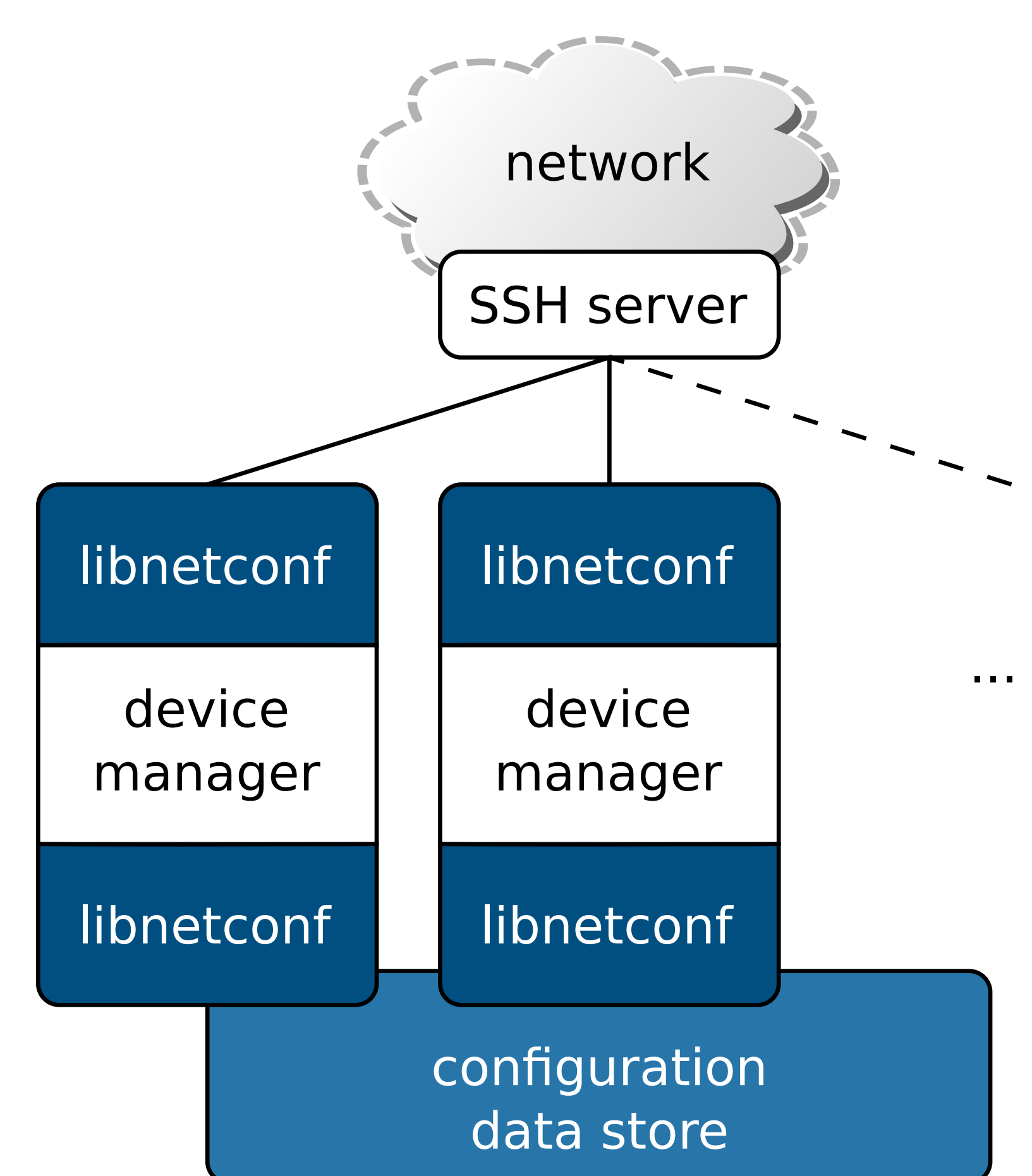
libnetconf has to reflect different approaches of building a NETCONF server:

Multi-level Architecture



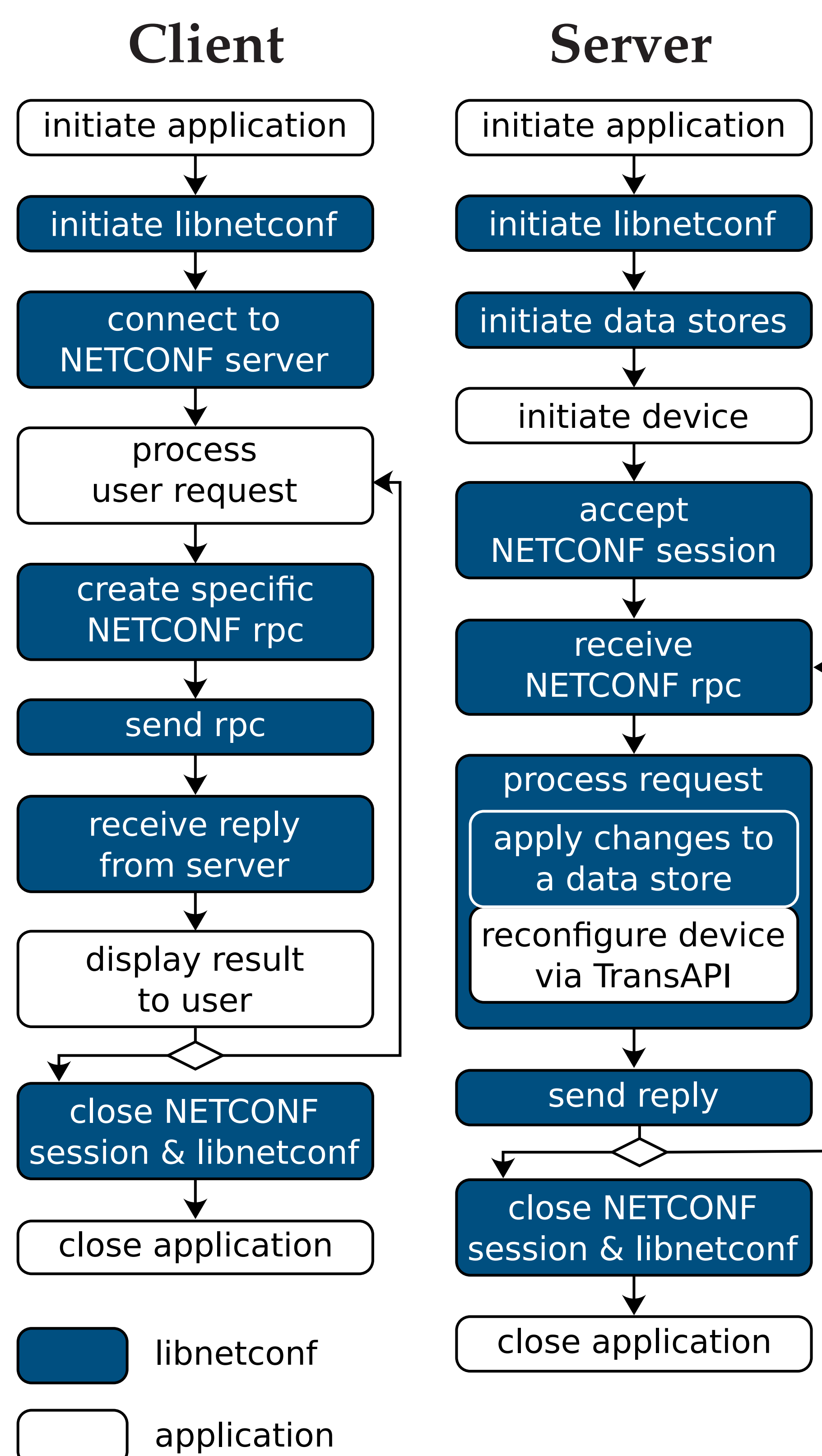
- *device manager* as a system daemon
- *agents* invoked as an SSH Subsystem

Single-level Architecture



- no persistent system daemon
- instance of a *device manager* for each session

libnetconf EXAMPLES



The example server is written within three hundreds lines of code without a deep knowledge of the NETCONF protocol. It provides an example of integrating *libnetconf* with an event-driven library. As an example, it controls a virtual toaster allowing user to make a toast with choosing how well it is done or what kind of bread is used to make a toast.



The example client provides a simple command-line interface to demonstrate using of *libnetconf* on a client side. To keep it simple and readable, in contrast to *libnetconf*, the example client does not allow usage of multiple SSH channels and it is limited to connect only to a single server at the same time.

In November 2012, *libnetconf*-based applications were successfully tested at the IETF NETCONF Interoperability Event during the IETF 85 meeting.

ACKNOWLEDGEMENTS

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SOURCE CODE

The *libnetconf* source code, API documentation and example applications can be found at:

<https://libnetconf.googlecode.com>

