

AWS re:Invent

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ARC207

Modern cloud applications: Do they lock you in?

Gregor Hohpe

Enterprise Strategist

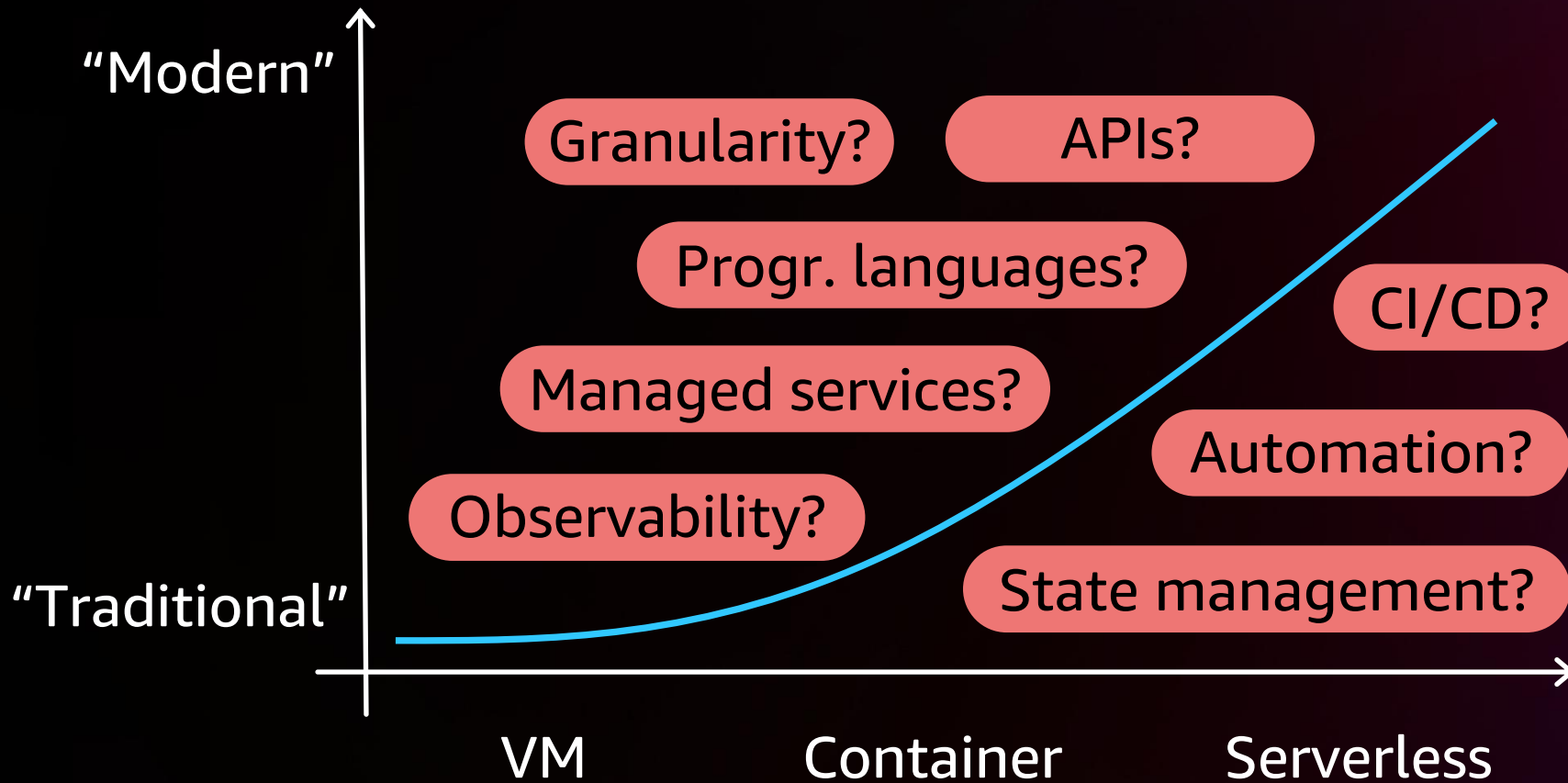
Amazon Web Services



Modern cloud applications



Modern isn't just the runtime

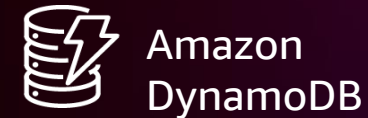
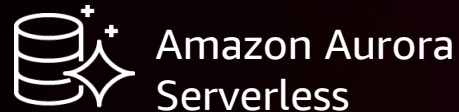


Serverless – Not just a runtime

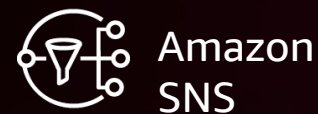
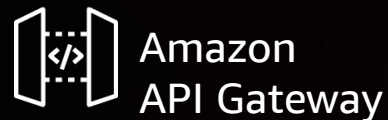
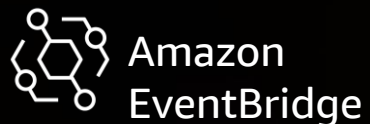
Compute



Data stores



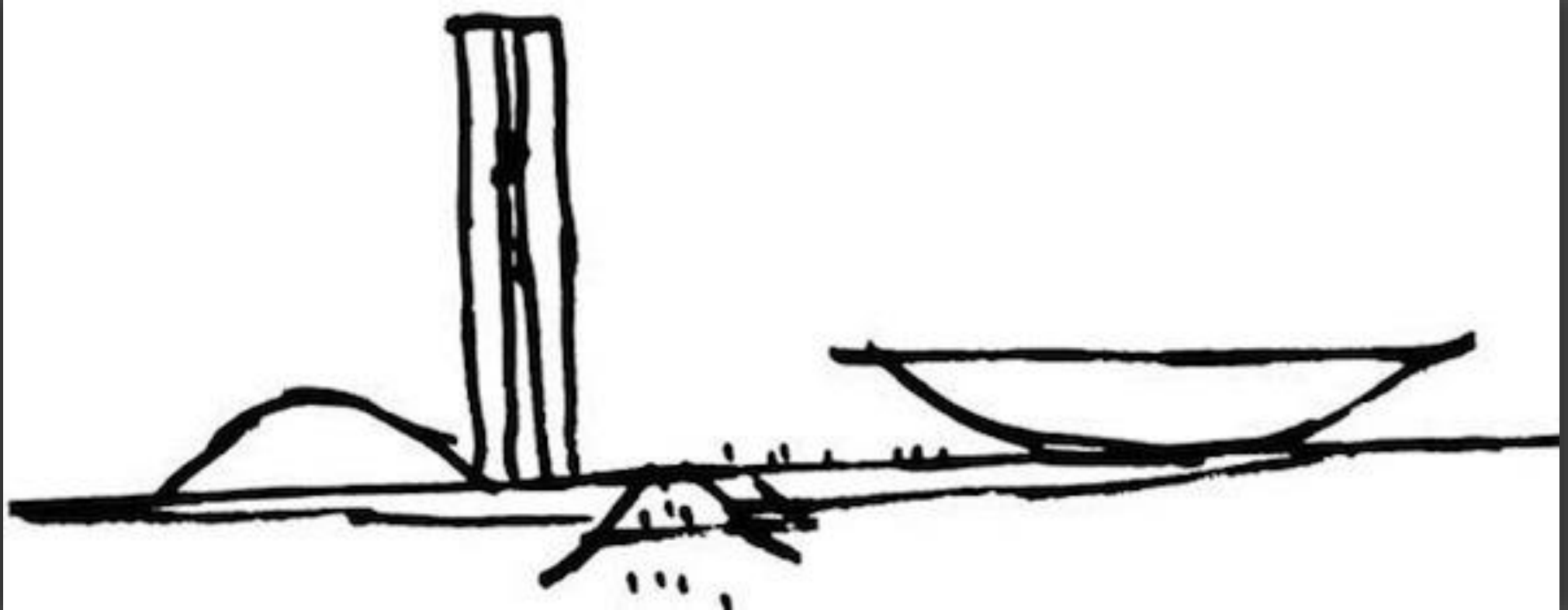
Integration



Thinking like an architect



Famous architects sketch



Oscar Niemeyer, sketch of the Brazilian National Congress

Famous architects sketch



Oscar Niemeyer, sketch of the Brazilian National Congress

Famous architects sketch

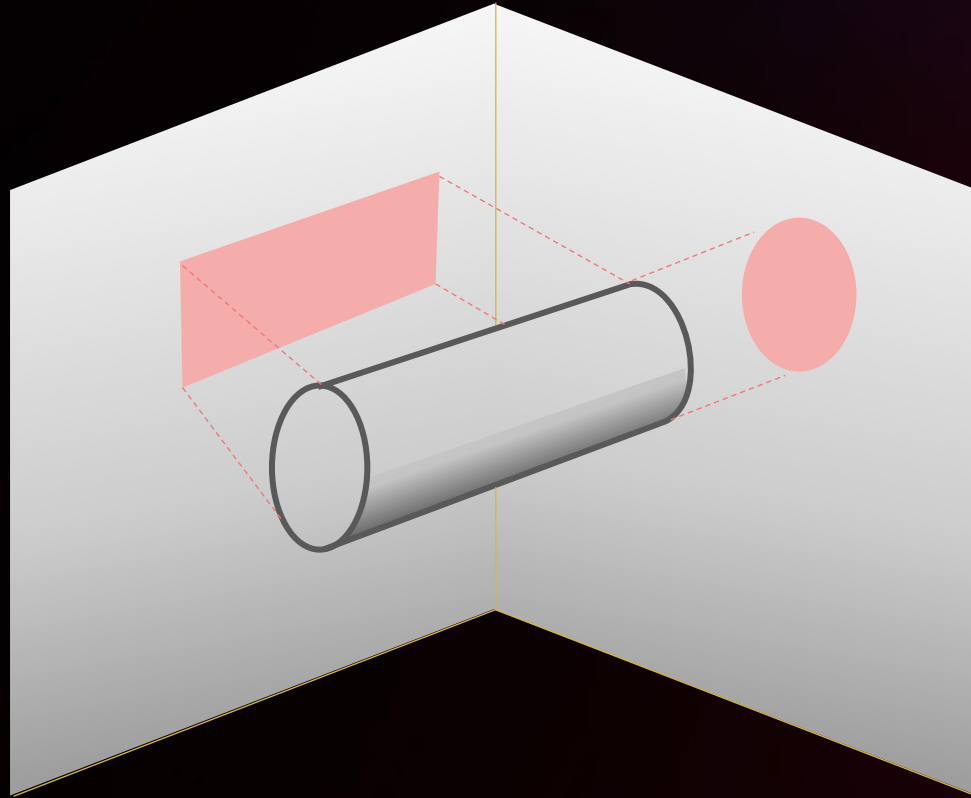
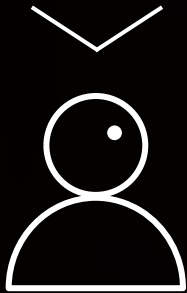


Agência Senado



Architects see more dimensions

This is
a **circle!**

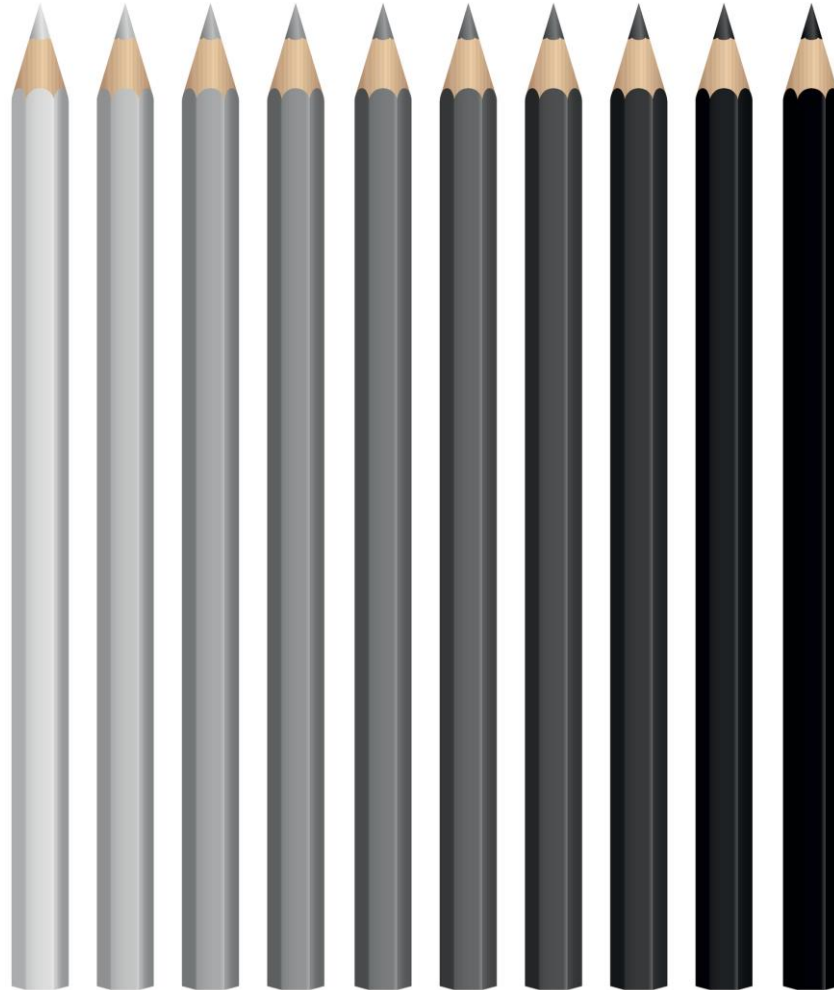


This is a
rectangle!



Folks, you're **both** right!

Architects see shades of gray



“Architects raise the level of abstraction to deepen everyone’s thinking.”

Seeing more cloud dimensions



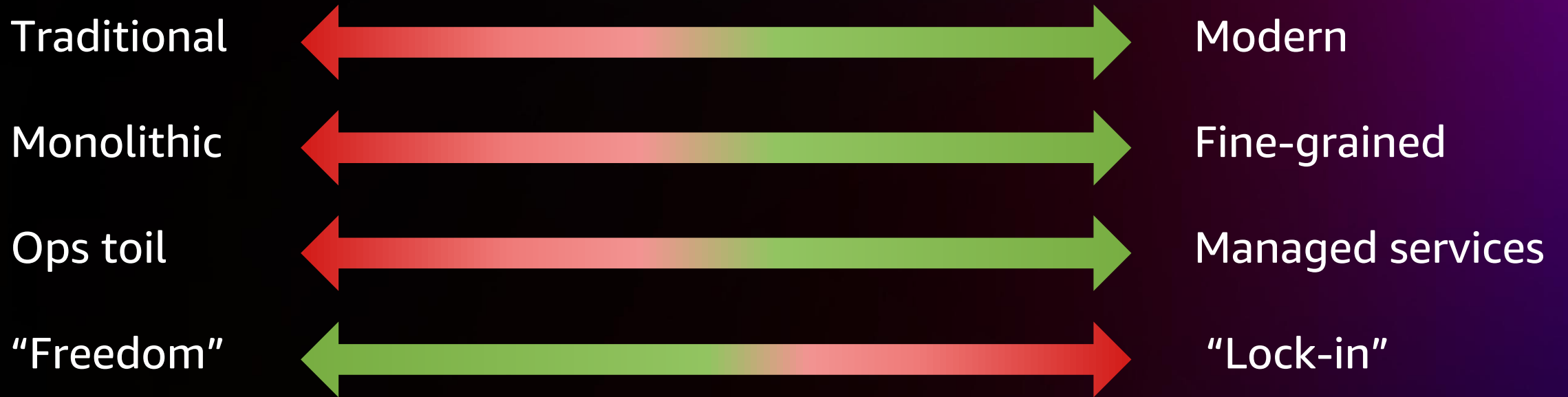
“Dear Annie, I feel that my platform is too clingy. How can I get the most of out of our relationship while retaining my freedom?”

Freedom Seeker

Las Vegas, NV

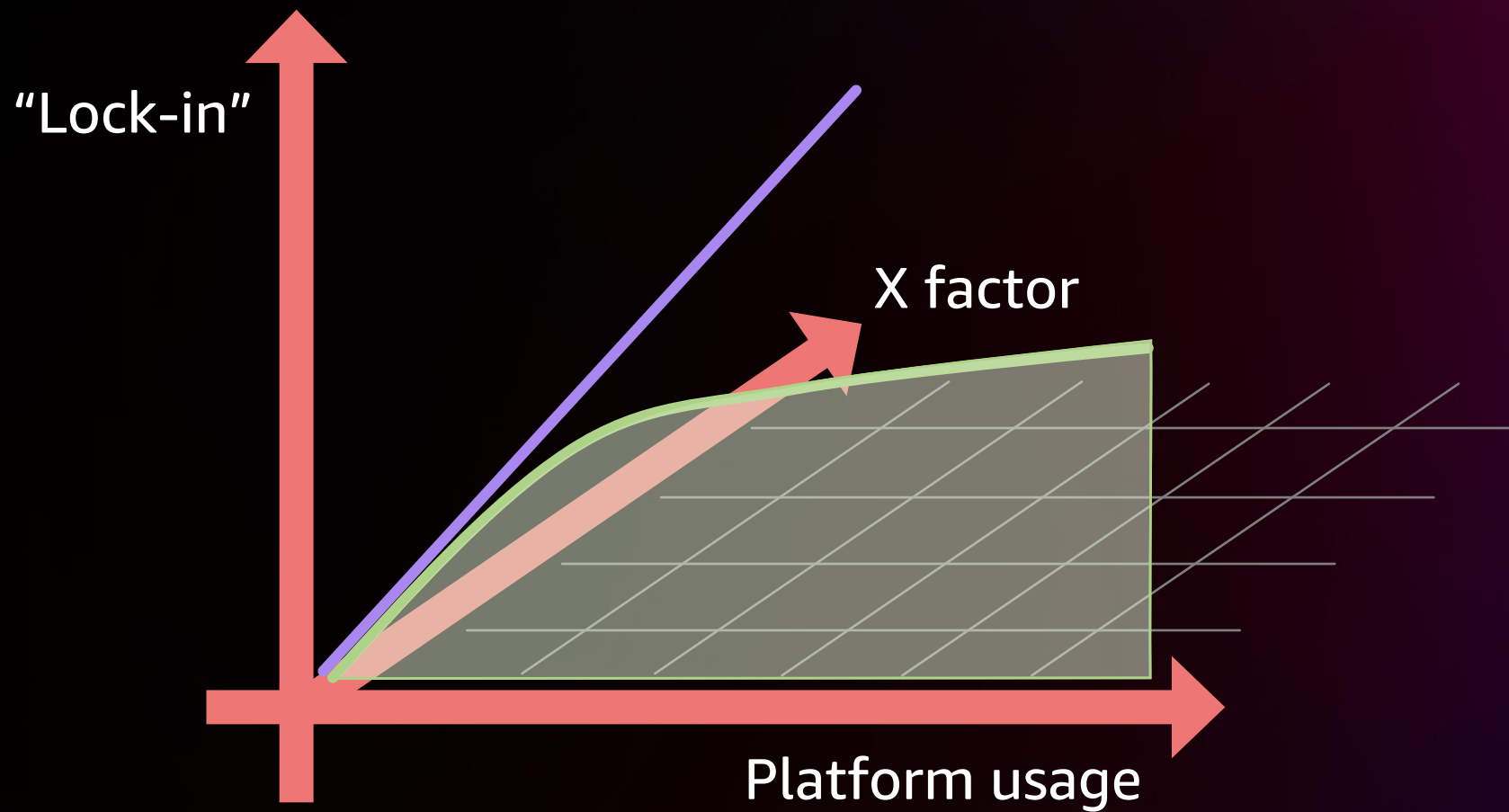


The single-dimensional view



In the one-dimensional view, there is no happy place

Architects see more dimensions



“Lock-in” has many dimensions

- Vendor
- Product
- Version
- Architecture
- Skills
- Legal
- Mental

Each represents potential switching costs

- Vendor How much does a switch from vendor A to B cost?
- Product How much does a migration to another product cost?
- Version How difficult to upgrade?
- Architecture How difficult to refactor?
- Skills What learning paths and how much cognitive load?
- Legal Can I renegotiate or influence the regulator?
- Mental How to shed old assumptions?

<https://martinfowler.com/articles/oss-lockin.html>

Seeing more dimensions gives us new insights

Open-source software reduces vendor lock-in but retains most other forms, specifically product and architecture lock-in

Mental lock-in is the most subtle but also the most difficult kind to overcome

Changing providers – Service mappings

Vendors appear to offer comparable services

“Over here” “Over there”

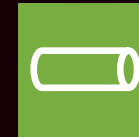
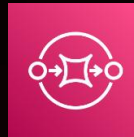
Virtual machine



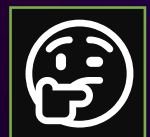
Serverless function



Message queue



NoSQL database



There's a lot behind one service icon



Amazon
EventBridge

Build event-driven applications at scale across AWS, existing systems, or SaaS applications

Features (straight from the docs)

- Global endpoints
- API destinations
- Archive and replay events
- AWS Glue Schema Registry
- Fully managed and scalable event bus
- SaaS integration
- Over 100 built-in event sources and targets
- Decoupled event publishers and subscribers
- Event filtering
- Reliable event delivery
- Automatic response to operational changes in AWS services
- Scheduled events
- Monitoring and auditing
- Security and compliance

Plus, services don't stand in isolation; they're part of an integrated platform

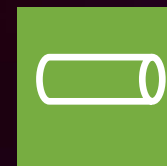
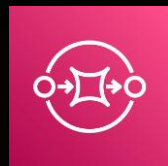
Service mappings don't work

"Requirements"

Needs and ideas

Design time

Runtime



"Over here"

"Over there"

Abstraction layers



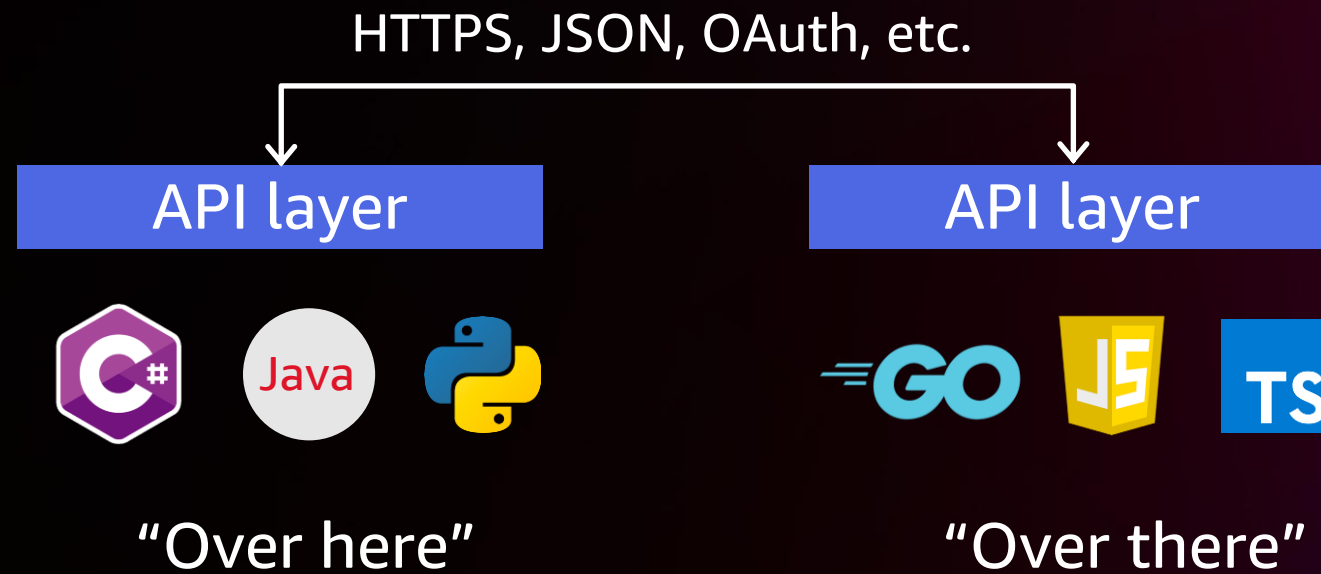
**“We can solve any problem
by introducing an extra level
of indirection.”**

David J. Wheeler

The fundamental theorem of software engineering



Agreeing on common elements affords flexibility



“Architects sell options.”

Hohpe, *Software Architect Elevator*

Options aren't free



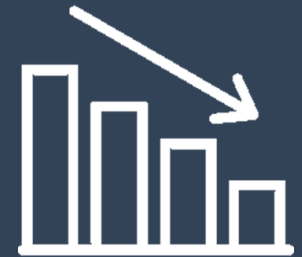
Effort



**Opportunity
cost**



Complexity



Underutilization

“Excessive complexity is nature’s punishment for organizations that are unable to make decisions.”

Gregor’s Law

<https://architectelevators.com/gregors-law/>



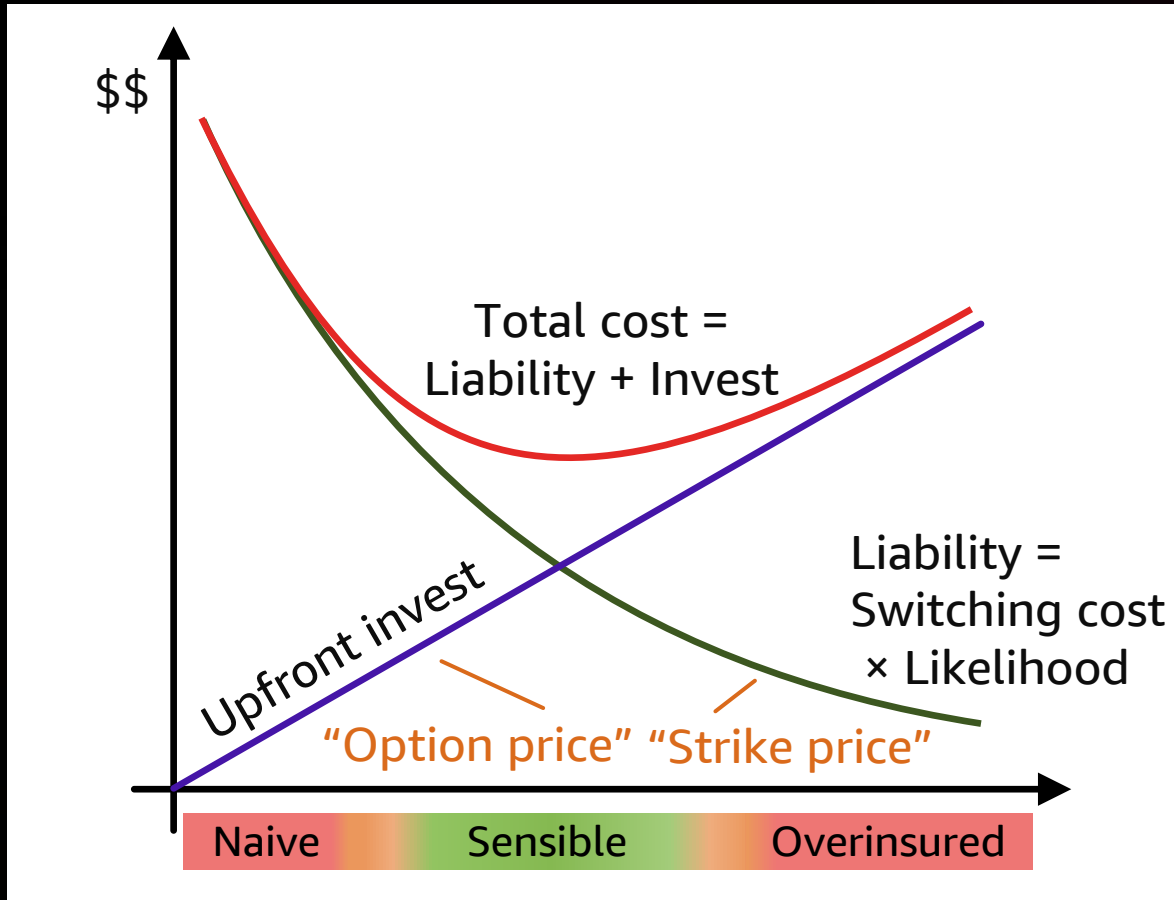
Options trading: Option price vs. strike price

(Simplified)

Total cost =
option price +
strike price x likelihood of use

Zero strike price means it's no longer
an option; it's a purchase

Option price incurs today, payoff
is potential and in the future;
future money is worth less than
today's money



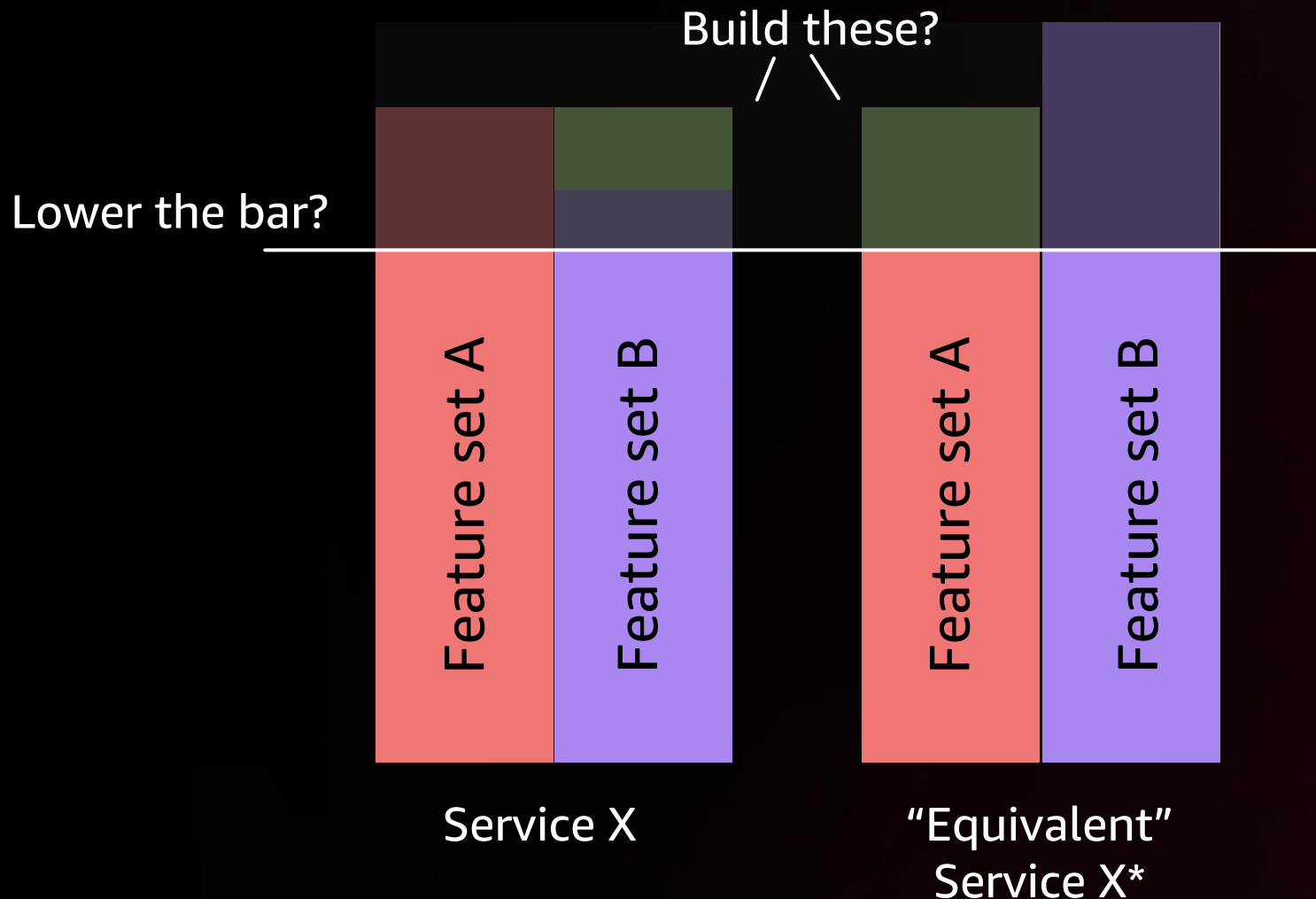
Source: Hohpe, *Cloud Strategy*

“Fast-moving companies rarely build a complex portability framework. The cost to them (in time and expense) would be far too high.”

“We need something like SQL”

- Developed by one vendor for a specific product
- Designed to make interacting with relational databases easier, not to achieve portability
- Rests on a solid computational model: relational algebra
- 587-page specification (ANSI X3.135-1992, ISO 9075:1992) – now in parts
- Virtually every vendor includes proprietary extensions
- Improves vendor and skill switching dimensions, but not versions, architecture, commercial
- Doesn't shield you from underlying runtime considerations; you can't abstract away the laws of physics or failure with a logical layer

The lowest common denominator problem



Also to keep in mind

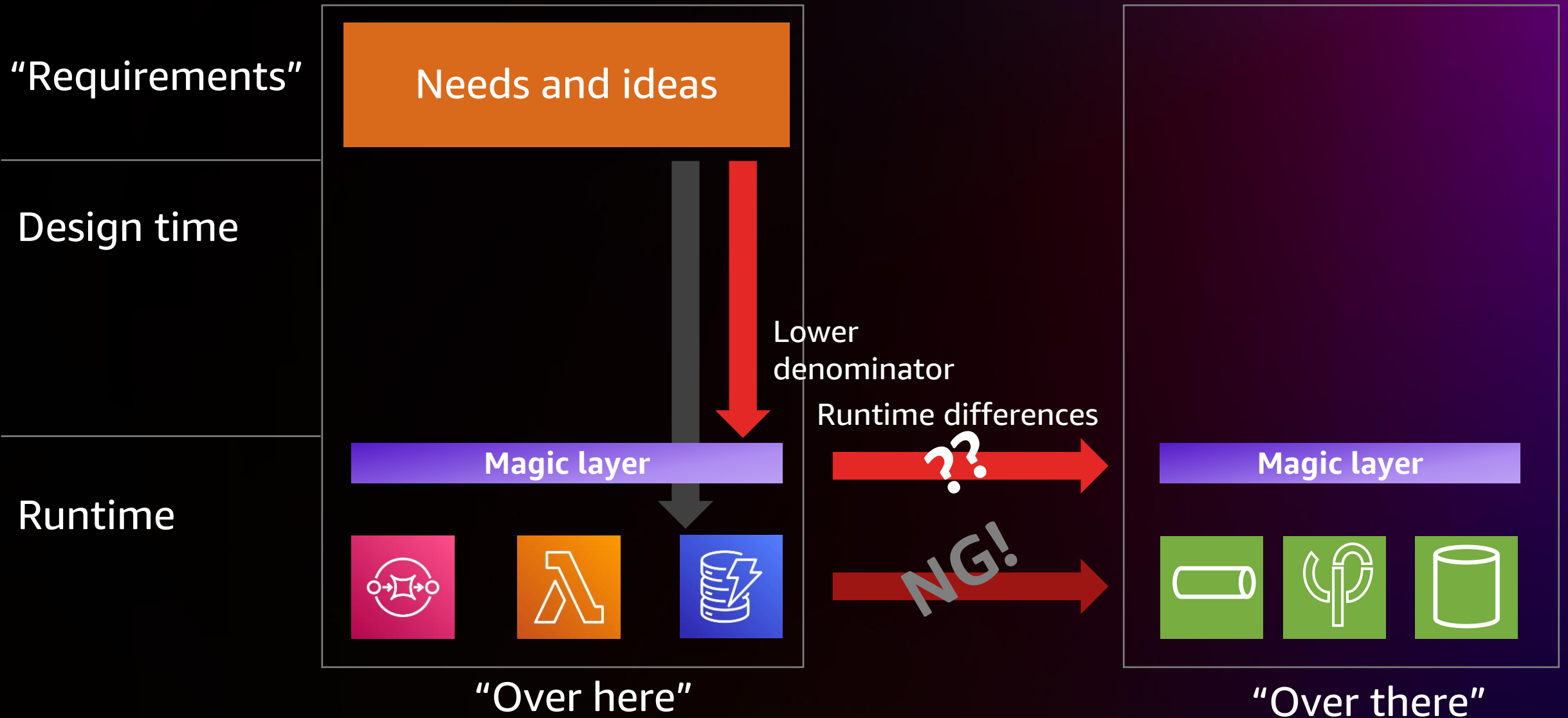
- Runtime characteristics
- Security posture
- Operational complexity
- Integration with other services
- Scaling mechanisms
- Pricing model
- Cost
- ...

"Beware the Grim Wrapper"

Hohpe, *Platform Strategy*

“A product or framework must help you today and not just possibly some time in the future.”

Bottom-up abstractions don't really work, either



The X factor: Velocity



“Portability is important, but only if you have a successful product first.”

Velocity: Good now **and** in case of migration

Eliminate friction

Continuous integration

Relentless automation

Autonomy, local decisions



DevOps

Reduce inventory

Continuous delivery

Limit work in progress

"Always ready to ship"



Lean

Avoid
low-value work

Limit dependencies

Optimize for value delivered

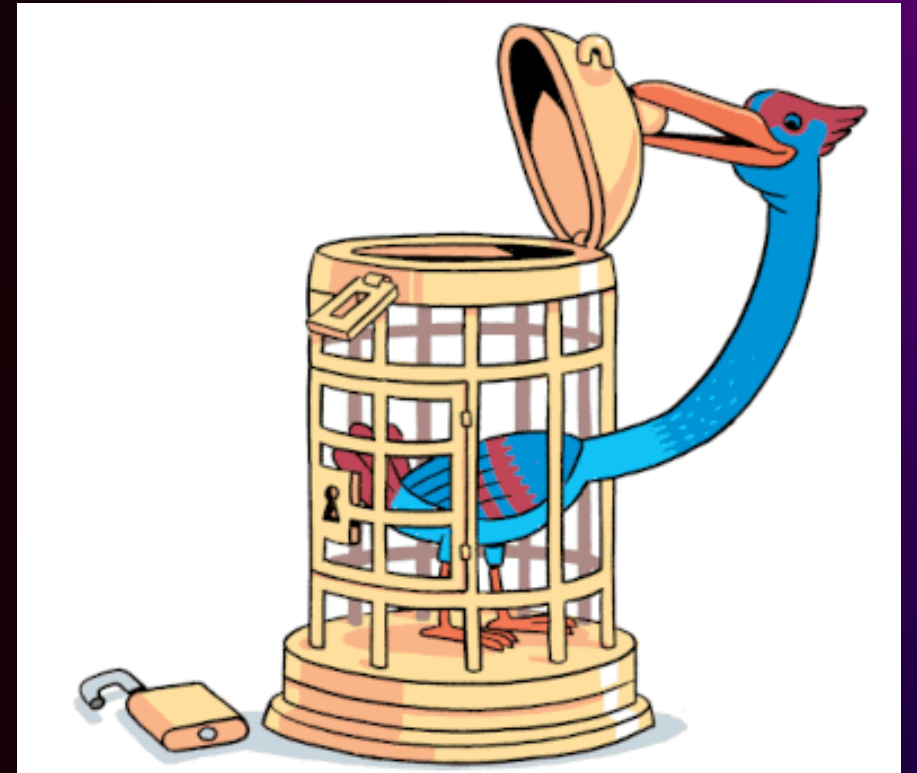
Gather feedback and iterate



Agile

Switching costs isn't just a function of the services you use; it's also not an "infrastructure" concern

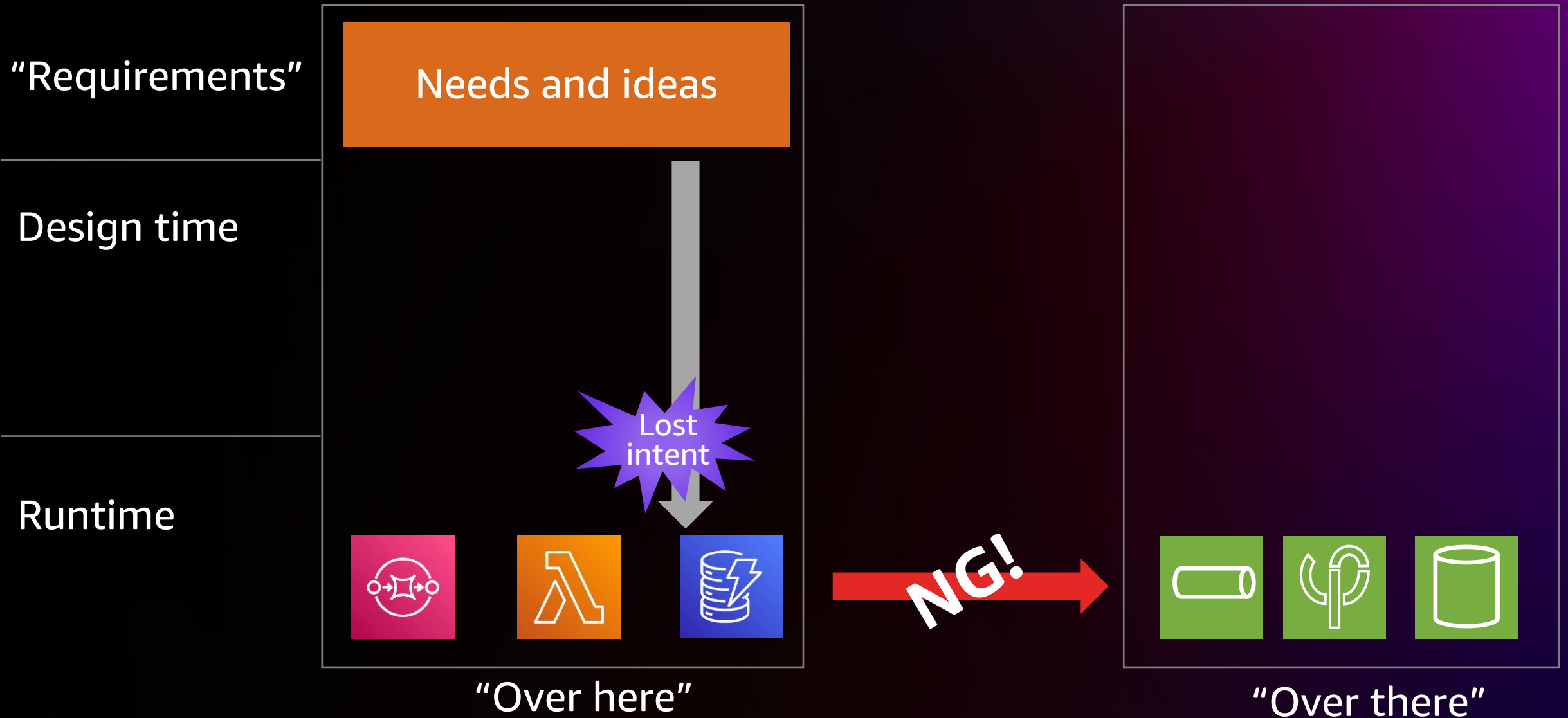
It's largely a function of how you work; increasing velocity greatly reduces your switching costs!



Preserving design intent with patterns

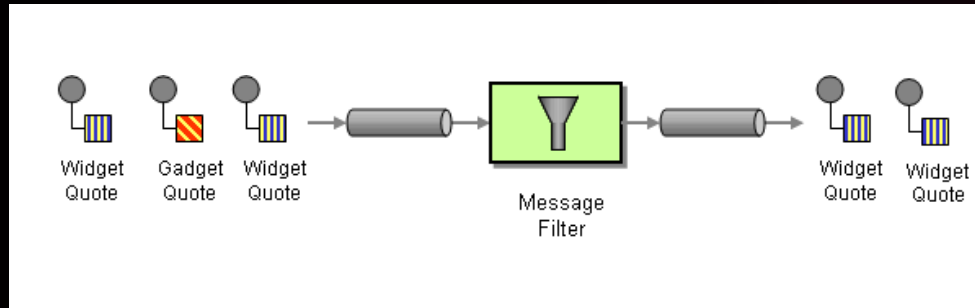


The problem with service mappings

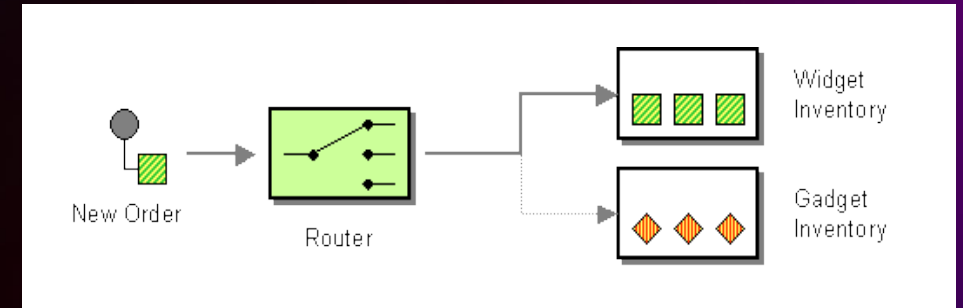


What's your intent behind using a service?

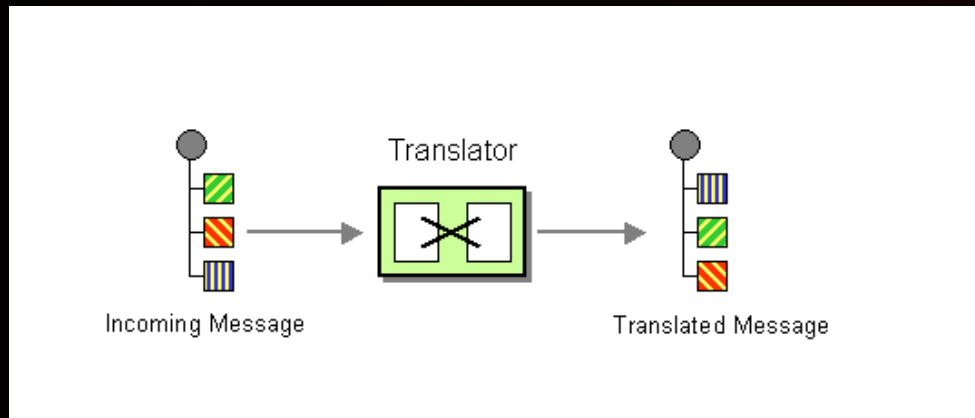
Message Filter



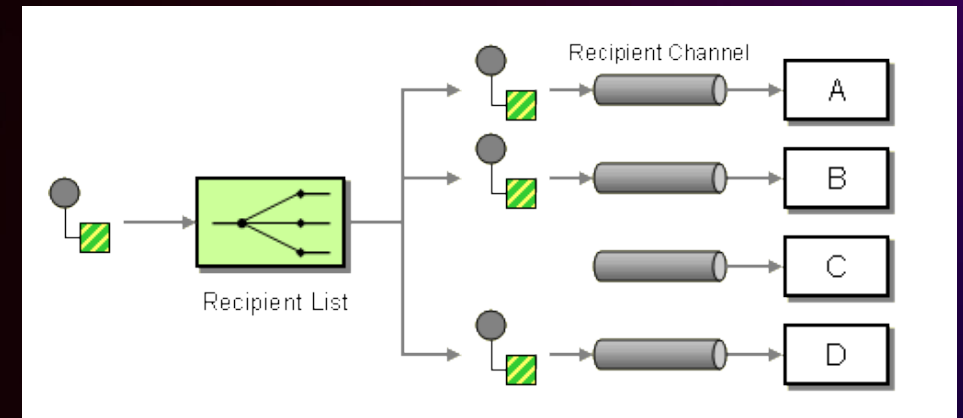
Content-Based Router



Message Translator



Recipient List



Amazon
EventBridge

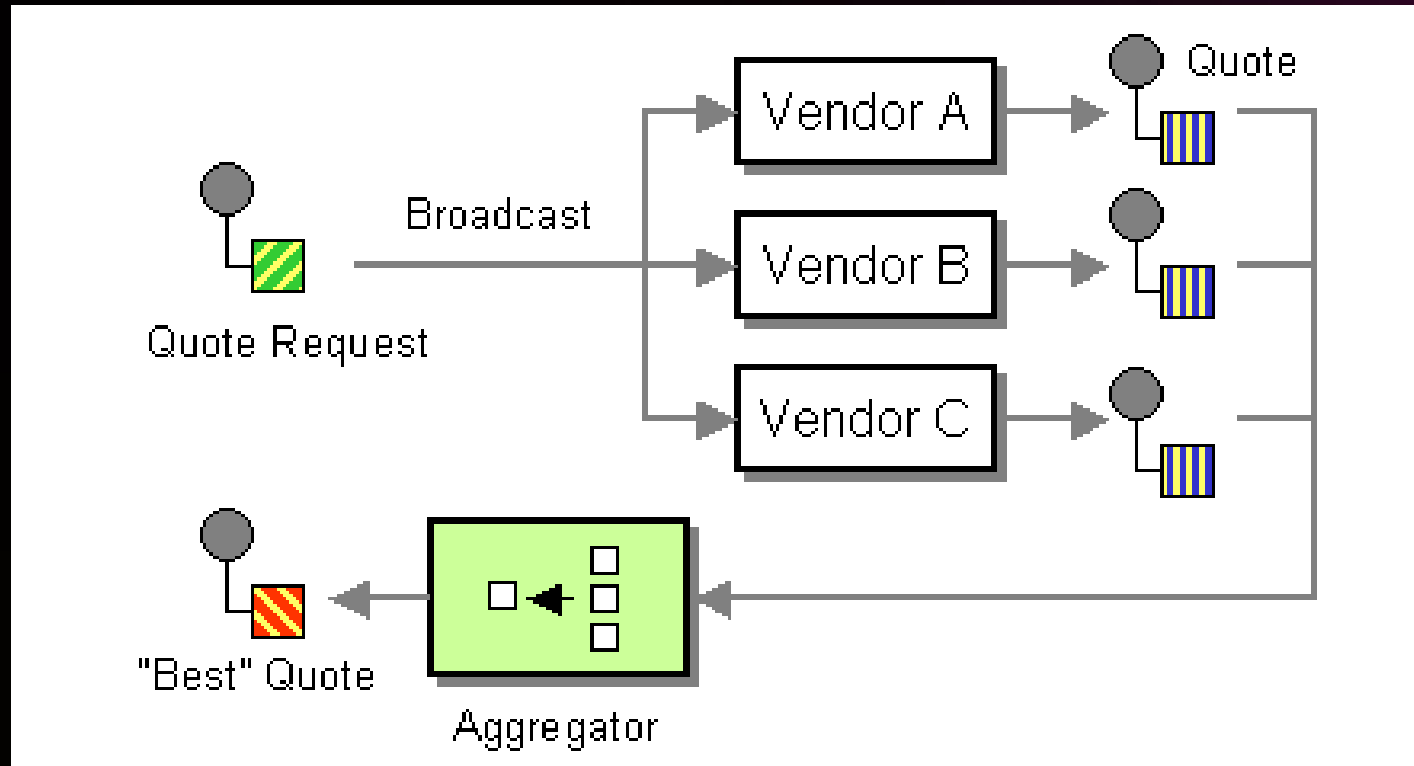
<https://www.enterpriseintegrationpatterns.com/>



“Thinking only in platform services loses your application’s design intent and mentally locks you in.

Thinking in design patterns retains the intent.”

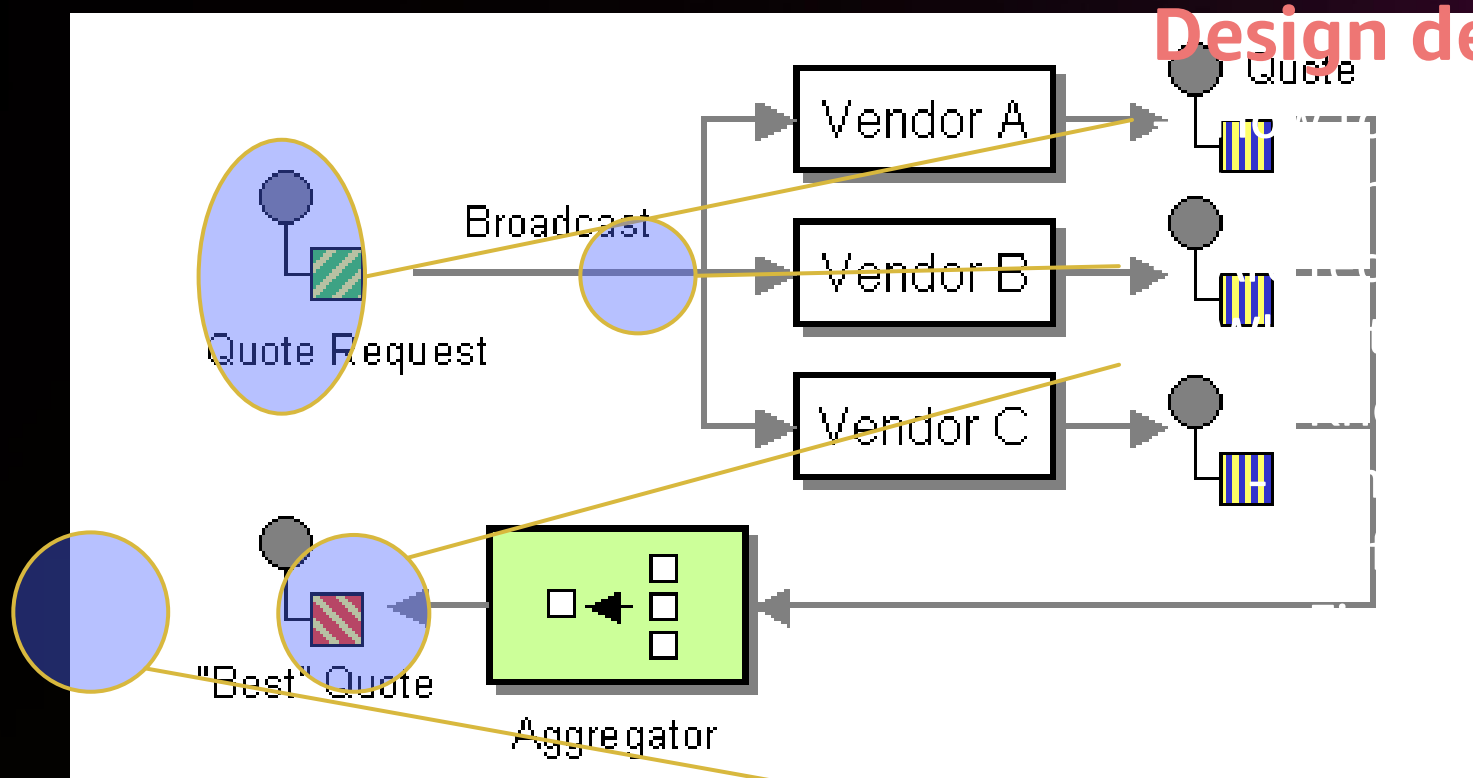
A central pattern: Scatter-Gather



"How do you maintain the overall message flow when a message needs to be sent to multiple recipients, each of which may send a reply?"

<https://www.enterpriseintegrationpatterns.com/patterns/messaging/BroadcastAggregate.html>

A central pattern: Scatter-Gather



Design decisions

- Determine set of recipients?
- Order known?
- How many recipients required to respond?
- Complete aggregation:
 - Wait for all?
 - Timeout (time-out)?
 - Limit number of responses
 - Stop at 1 (1 is sufficient)
 - Stop on first occurrence of favorable response
 - External event ("gavel drops")

- How to combine responses
 - Concatenate
 - Select "best"
 - Combine (sum, avg.)

None of these decisions depend on the service selection; they can also be suitably discussed with business users

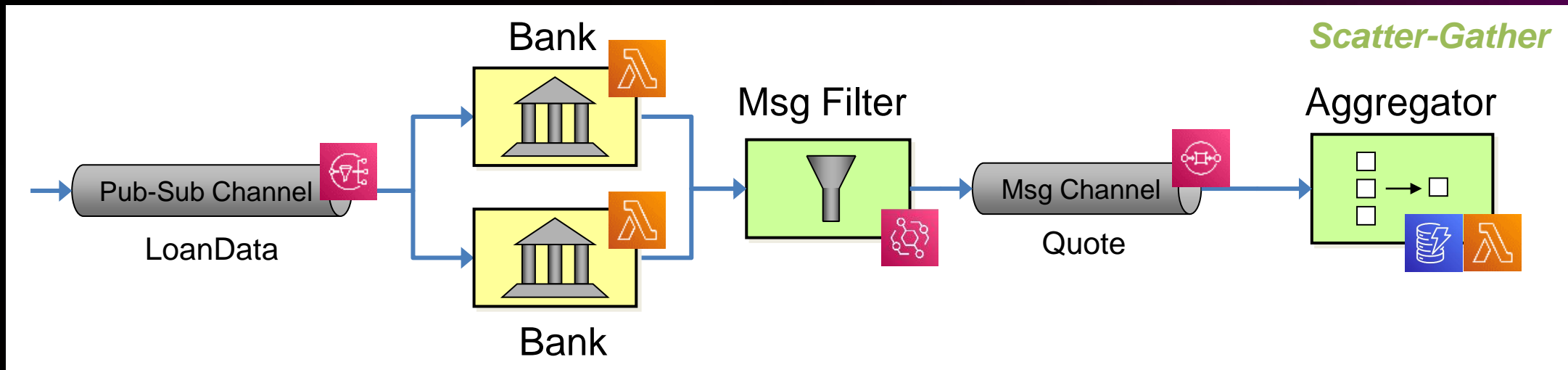
“You might be overlooking critical design decisions in favor of service selection.

Capturing those decisions as patterns reduces your switching cost.”

<https://architectlevator.com/architecture/important-decisions/>



Separate vocabulary by layer



Business domain

- Bank
- Loan request
- Loan broker
- Mortgage quote

Integration patterns

- Message Filter
- Content Filter
- Aggregator
- Publish-Subscribe

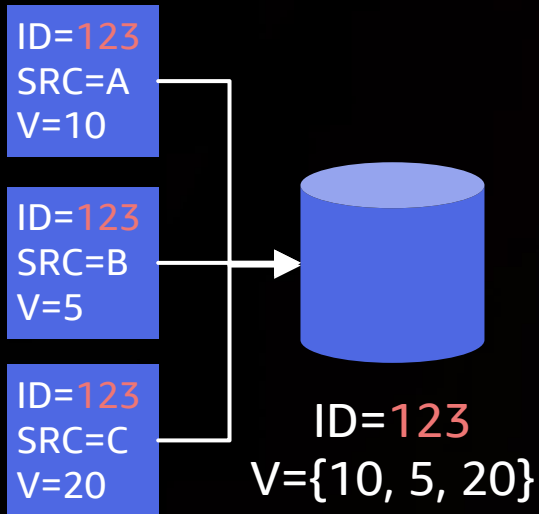
AWS resources

- AWS Lambda function
- Amazon SQS/Amazon SNS queues and topics
- AWS Step Functions tasks
- Amazon EventBridge rules

Coding patterns



I need to combine several messages



```
TableName: tableName,  
Key: { ID: { S: id } },  
UpdateExpression:  
  "SET #data = list_append(  
    if_not_exists(#data, empty_list),  
    :v)",
```



```
key = db.key("ID", id)  
with db.transaction():  
  item = db.get(key)  
  if not item:  
    item = datastore.Entity(key)  
    item['data'] = []  
  item['data'].append({ 'value': v })  
  db.put(item)
```

Transaction limit



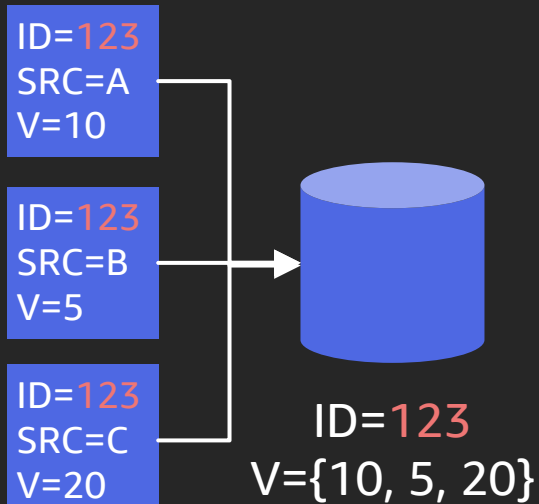
Retries (on queue)



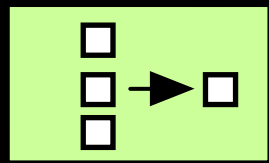
TTL (in function code)

Avoid the issue with composite keys/parent entities?

I am building an **Aggregator**

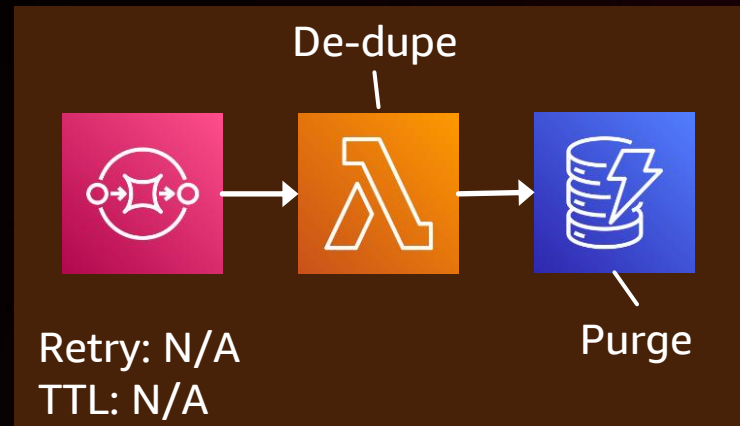


```
new Aggregator(  
  corrID = "/ID".  
  payload = "/data/V",  
  Completeness = Aggregator.Completeness.MinCount(2).  
    Timeout(10),  
  Aggregation = Aggregator.Aggregation.Concatenate,  
  Duplicates = Aggregator.Duplicates.Ignore,  
  MinRetention = 3600  
)
```

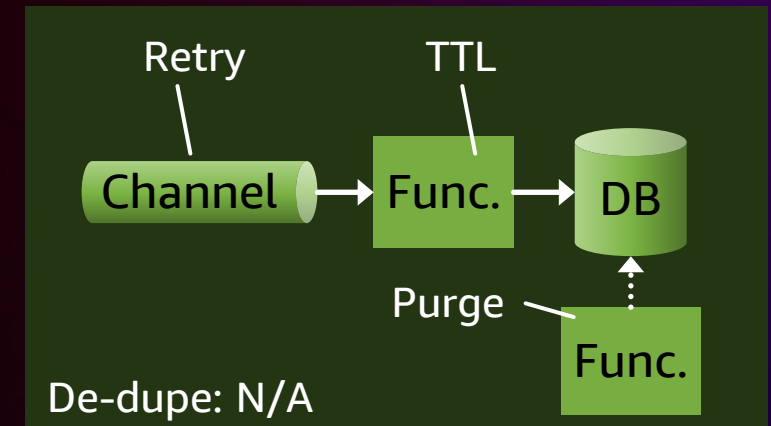


“Use a stateful filter, an **Aggregator**, to collect and store individual messages until a complete set of related messages has been received. Then, the aggregator publishes a single message distilled from the individual messages.”

<https://www.enterpriseintegrationpatterns.com/Aggregator.html>



“Over here”



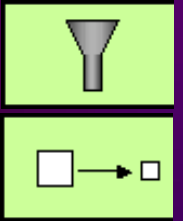
“Over there”

Patterns are ~~design-time~~ abstractions used to be

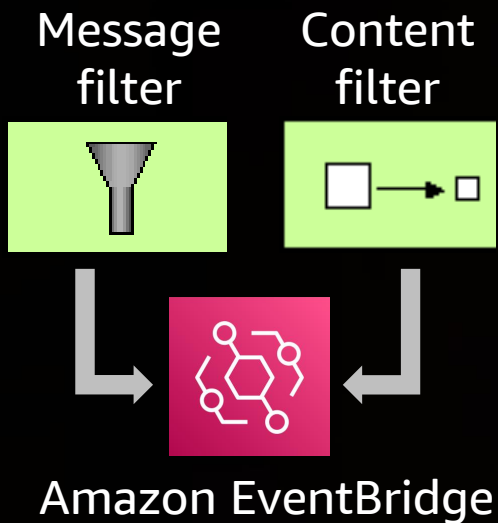
“Automation and CDK elevate patterns to programmable deployment-time constructs.”

```
nonEmptyQuotesOnly = MessageFilter.fieldExists(this, 'name', 'bankId');
payloadOnly = ContentFilter.payloadFilter(this, 'Filter');

new MessageContentFilter(this, 'FilterMortgageQuotes',
  { sourceEventBus: mortgageQuotes, targetQueue: quotesQueue,
    messageFilter: nonEmptyQuotesOnly, contentFilter: payloadOnly });
```

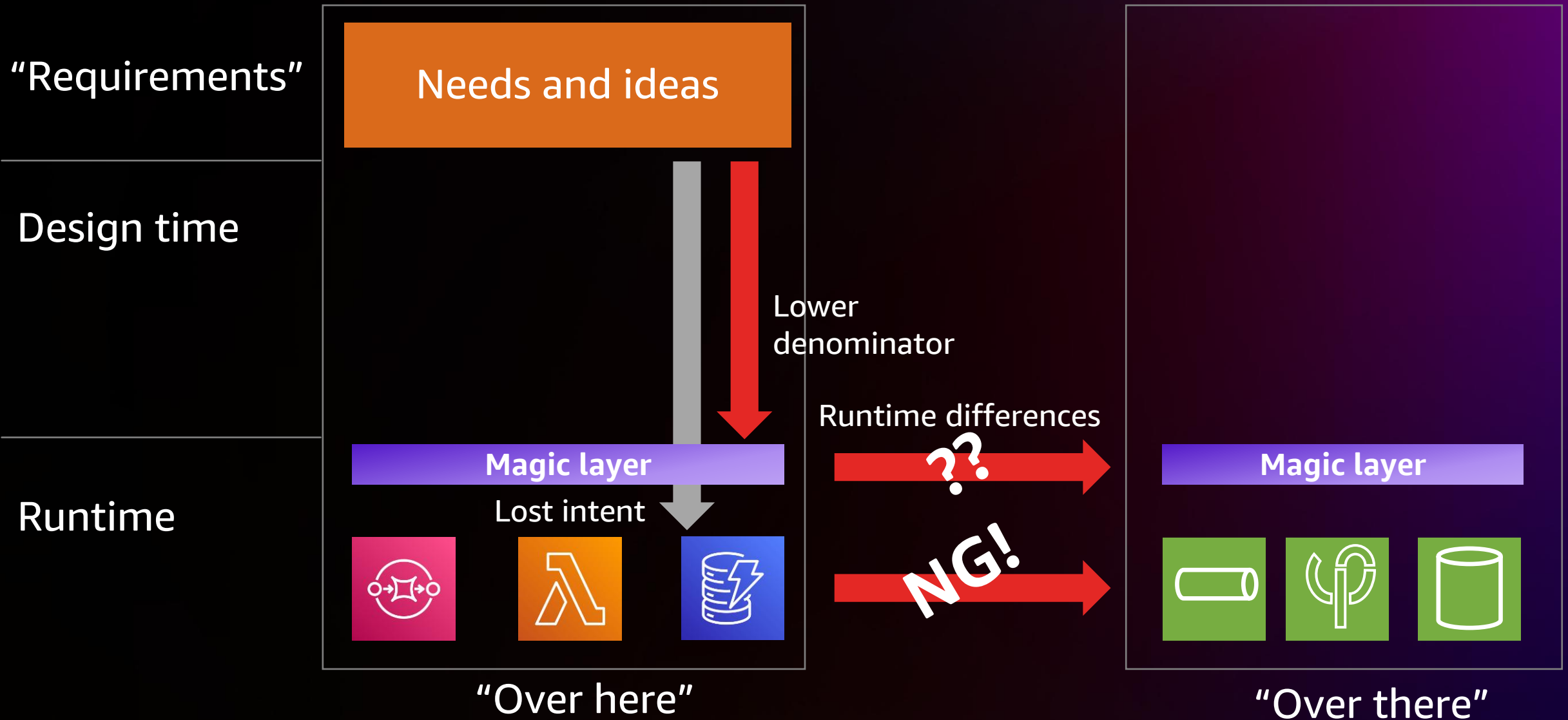


```
class MessageContentFilter extends Construct {
  public readonly eventPattern: EventPattern;
  constructor(scope: Construct, id: string, props: MessageContentFilterProps) {
    super(scope, id);
    const rule = new Rule(scope, id + 'Rule',
      { eventBus: props.sourceEventBus, ruleName: id + 'Rule' });
    rule.addEventPattern(props.messageFilter.eventPattern);
    rule.addTarget(new targets.SqsQueue(props.targetQueue,
      {message: prop.contentFilter.ruleTargetInput}));
  }
}
```

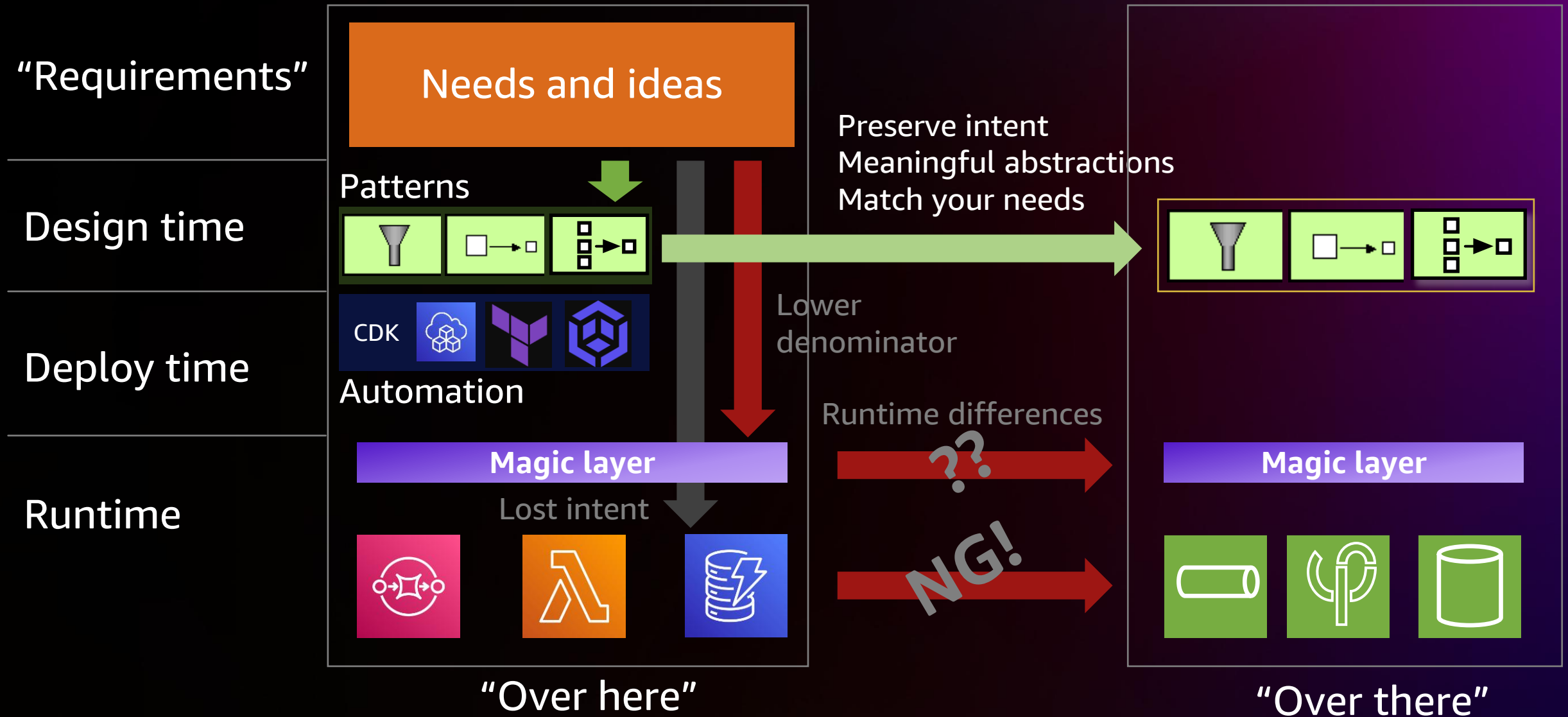


<https://github.com/aws-samples/aws-cdk-loan-broker>

Rethinking abstractions and switching costs



Rethinking abstractions and switching costs



Rethinking abstractions and switching costs

"P

The cloud makes us rethink everything

1. "Lock-in" denotes switching costs
2. Options are valuable but have a price
3. Service mappings don't really work
4. Abstraction layers from the bottom up also don't
5. Thinking in services is mental lock-in
6. Increased velocity lowers switching cost
7. Design patterns capture your application's intent and abstract platform differences
8. You can code those abstractions in modern automation tools like CDK

Design time

Deploy time

Runtime

"Over here"

"Over there"



Rethinking abstractions and switching costs

"P

The cloud makes us rethink everything

Design time

Deploy time

Runtime

- 1.
 - 2.
 - 3.
 - 4.
 - 5.
 - 6.
 - 7.
 - 8.
- Using design patterns and abstractions, plus good software delivery discipline with automation, is the best way to build better applications **and** keep your switching costs low, especially for modern cloud applications
- You can code those abstractions in modern automation tools like CDK

do don't

intent magic layer

"Over here"

"Over there"



Want more?



Architect Elevator
Blog



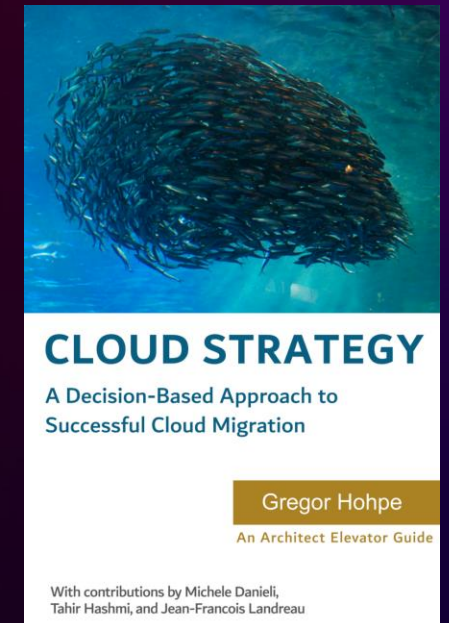
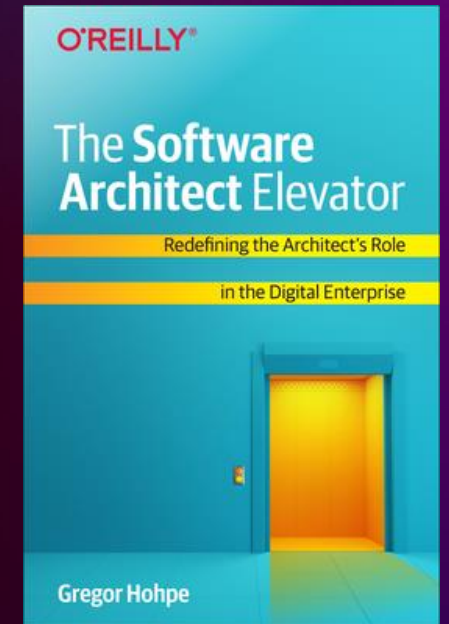
<https://ArchitectElevator.com>

- “Multi-cloud: From Buzzword to Decision Model”
- “Concerned about Serverless Lock-in? Consider Patterns!”
- “Good abstractions are obvious but difficult to find, even in the cloud”



www.EnterpriseIntegrationPatterns.com

- Loan broker on AWS Serverless
- Serverless automation with AWS CDK
- Porting a serverless application



Thank you!

Gregor Hohpe

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