

VHDL Data types and Operators available in the IEEE Standard Packages

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1. A short summary

1.1. Declarations

The following libraries must be included:

```
library ieee;  
use ieee.std_logic_1164.ALL;  
use ieee.std_logic_arith.ALL;  
use ieee.std_logic_unsigned.ALL;  
----or use ieee.std_logic_signed.ALL
```

We will not use the operators included in `ieee.std_logic_misc.ALL`.

Focusing shortly on the single libraries:

- `ieee.std_logic_arith.ALL`:
 - includes operators working on signed and unsigned data types.
- `ieee.std_logic_unsigned.ALL` (or `ieee.std_logic_signed.ALL`):
 - include operators working on `std_logic` and `std_logic_vector` data types.
 - including the `ieee.std_logic_unsigned` library, the `std_logic_vector` data type is considered as a pure binary number.
 - including the `ieee.std_logic_signed` library, the `std_logic_vector` data type is considered as a 2 complement binary number.
 - Just one out of the two libraries must be included.

1.2. Data types

The following data types are available:

- type integer is range $-(2^{31}-1)$ to (2^{31})
- type boolean is (false, true);
- type std_logic is (
 - 'U', -- Uninitialized)

```
'X', -- Forcing Unknown
'0', -- Forcing 0
'1', -- Forcing 1
'Z', -- High Impedance
'W', -- Weak Unknown
'L', -- Weak 0
'H', -- Weak 1
'-' -- Don't care
);
```

- type `std_logic_vector` is array (integer range <>) of `std_logic`;
 - It is a bit vector, represented MSB first. According to the included iee library (`std_logic_unsigned` or `std_logic_signed`) it is considered as a pure binary number
- type `UNSIGNED` is array (NATURAL range <>) of `STD_LOGIC`;
 - It is a bit vector, represented MSB first. It is considered as a number encoded as absolute binary.
- type `SIGNED` is array (NATURAL range <>) of `STD_LOGIC`;
 - It is a bit vector, represented MSB first. It is considered as a 2 complement binary number.

1.3. Operators

Remarks:

- Arithmetic and comparison operators can operate on arguments of a same type, only. Ad-hoc conversion functions (See Table 4) allow type conversions.

Example:

```
signal B, C: std_logic_vector (3 downto 0);
```

```
signal D: unsigned (3 downto 0);
```

```
C <= B+D;
```

Not possible!

```
C <= B+conv_std_logic_vector(D, 4);
```

Correct!

1.3.1. Arithmetic Operators

1.3.1.1. Operators +,-

arg1 operator arg2 ® result, operator: +, -	
arg1, arg2	result
both std_logic_vector std_logic_vector, std_logic (or reverse) std_logic_vector, integer (or reverse)	std_logic_vector
both unsigned unsigned, std_logic (or reverse) unsigned, integer (or reverse)	unsigned or std_logic_vector
both signed signed, std_logic (or reverse) signed, integer (or reverse) signed, unsigned (or reverse)	signed or std_logic_vector

Table 1: Operators +,-

1.3.1.2. Operators *

arg1 operator arg2 ® result, operator: *	
arg1, arg2	result
both std_logic_vector	std_logic_vector
both unsigned	unsigned o std_logic_vector
both signed signed, unsigned (or reverse)	signed o std_logic_vector

Table 2: Operators *

1.3.2. Comparison Operators <,<=,>,>=,/=

arg1 operator arg2 ® result, operator: <,<=,>,>=,/=	
arg1, arg2	result
both std_logic_vector std_logic_vector, integer (or reverse)	boolean
both unsigned both signed unsigned, integer (or reverse) signed, integer (or reverse) signed, unsigned (or reverse)	boolean

Table 3: Comparison Operators

1.3.3. Conversion Operators

Operator	Argument (arg)	Result
conv_integer(arg)	std_logic std_logic_vect or signed unsigned	integer
conv_unsigned(arg, size: integer) size: number of bits of the final result	std_logic signed unsigned integer	unsigned
conv_signed(arg, size: integer) size: number of bits of the final result	std_logic signed unsigned integer	signed
conv_std_logic_vector(arg, size: integer) size: number of bits of the final result	std_logic signed unsigned integer	std_logic_vector

Table 4: Conversion Operators

1.3.4. Shift Operators

Operator	Argument (arg)
SHL(arg, size: std_logic_vector) → result SHR(arg, size: std_logic_vector) → result size: number of bits to shift	std_logic_vector
SHL(arg, size: unsigned) → result SHR(arg, size: unsigned) → result size: number of bits to shift	signed unsigned

Table 5: Shift Operators

2. IEEE Standard Packages

2.1. Package Standard

```
-----  
-----  
--  
--          package standard          --  
--  
-- Contents:      Standard type and subprogram declarations. --  
--                See the VHDL reference manual for a complete --  
--                explanation of these types and functions. --  
--  
-- Exported types:  boolean          --  
--                 bit                --  
--                 vlbit              --  
--                 character          --  
--                 boolean_1d        --  
--                 boolean_2d        --  
--                 vlbit_1d          --  
--                 vlbit_2d          --  
--                 character_1d      --  
--                 character_2d      --  
--                 integer_1d        --  
--                 integer_2d        --  
--                 time_1d           --  
--                 time_2d           --  
--                 string            --  
--                 vlbit_vector      --  
--  
-- Exported functions:  addum          --  
--                     add2c          --  
--                     comp2c         --  
--                     divum          --  
--                     div2c          --  
--                     extendum       --  
--                     extend2c       --  
--                     mulum          --  
--                     mul2c          --  
--                     shiftlum       --  
--                     shiftl2c       --  
--                     shiftrum       --  
--                     shiftr2c       --  
--                     subum          --  
--                     sub2c          --  
--                     int2vlb        --  
--                     boo2vlb        --  
--                     vlb2boo        --  
--                     int2boo        --  
--                     vlb2int        --  
--                     boo2int        --
```

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```
--          int2v1d          --
--          int2v1d          --
--          v1d2int          --
--                                --
-- Revision:      1.1          --
--                                --
-- Copyright (C) 1988, 1989 Viewlogic Systems, Inc.    --
--                                --
-----
-----
package standard is

type boolean  is (false, true);
type bit      is ('0', '1');
type vlbit    is ('X', 'Z', '0', '1');
type character is (
    NUL, SOH, STX, ETX, EOT, ENQ, ACK, BEL,
    BS, HT, LF, VT, FF, CR, SO, SI,
    DLE, DC1, DC2, DC3, DC4, NAK, SYN, ETB,
    CAN, EM, SUB, ESC, FSP, GSP, RSP, USP,
    ' ', '!', '"', '#', '$', '%', '&', '"',
    '(', ')', '*', '+', ',', '-', '.', '/',
    '0', '1', '2', '3', '4', '5', '6', '7',
    '8', '9', ':', ';', '<', '=', '>', '?',
    '@', 'A', 'B', 'C', 'D', 'E', 'F', 'G',
    'H', 'I', 'J', 'K', 'L', 'M', 'N', 'O',
    'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W',
    'X', 'Y', 'Z', '[, \, ], '^', '_',
    '`', 'a', 'b', 'c', 'd', 'e', 'f', 'g',
    'h', 'i', 'j', 'k', 'l', 'm', 'n', 'o',
    'p', 'q', 'r', 's', 't', 'u', 'v', 'w',
    'x', 'y', 'z', '{, '|, }, '~', DEL);

type boolean_1d is array (integer range <>)
    of boolean;
type boolean_2d is array (integer range <>, integer range <>)
    of boolean;
type vlbit_1d is array (integer range <>)
    of vlbit;
type vlbit_2d is array (integer range <>, integer range <>)
    of vlbit;
type character_1d is array (integer range <>)
    of character;
type character_2d is array (integer range <>, integer range <>)
    of character;
type integer_1d is array (integer range <>)
    of integer;
type integer_2d is array (integer range <>, integer range <>)
    of integer;
type time_1d is array (integer range <>)
    of time;
type time_2d is array (integer range <>, integer range <>)
    of time;
type string is array (integer range <>)
    of character;
type bit_vector is array (integer range <>)
```

```
        of bit;
type vlbit_vector is array (integer range <>)
    of vlbit;

function addum      (v1, v2: vlbit_1d)      return vlbit_1d;
function add2c     (v1, v2: vlbit_1d)      return vlbit_1d;
function comp2c    (v:   vlbit_1d)        return vlbit_1d;
function divum     (v1, v2: vlbit_1d)      return vlbit_1d;
function div2c    (v1, v2: vlbit_1d)      return vlbit_1d;
function extendum  (v: vlbit_1d; i: integer) return vlbit_1d;
function extend2c (v: vlbit_1d; i: integer) return vlbit_1d;
function mulum     (v1, v2: vlbit_1d)      return vlbit_1d;
function mul2c    (v1, v2: vlbit_1d)      return vlbit_1d;
function shiftlum  (v:   vlbit_1d; i: integer) return vlbit_1d;
function shiftl2c (v:   vlbit_1d; i: integer) return vlbit_1d;
function shiftrum  (v:   vlbit_1d; i: integer) return vlbit_1d;
function shiftr2c (v:   vlbit_1d; i: integer) return vlbit_1d;
function subum     (v1, v2: vlbit_1d)      return vlbit_1d;
function sub2c    (v1, v2: vlbit_1d)      return vlbit_1d;

function int2vlb   (i: integer) return vlbit;
function boo2vlb  (b: boolean) return vlbit;
function vlb2boo   (v: vlbit)  return boolean;
function int2boo   (i: integer) return boolean;
function vlb2int   (v: vlbit)  return integer;
function boo2int   (b: boolean) return integer;

function int2vec   (i: integer) return vlbit_vector;
function int2v1d   (i: integer) return vlbit_1d;
function v1d2int   (v: vlbit_1d) return integer;

end standard;
```

2.2. Package Std_logic_1164

```
-----
--
-- Title   : std_logic_1164 multi-value logic system
-- Library : This package shall be compiled into a library
--          : symbolically named IEEE.
--          :
-- Developers: IEEE model standards group (par 1164)
-- Purpose  : This packages defines a standard for designers
--          : to use in describing the interconnection data types
--          : used in vhdl modeling.
--          :
-- Limitation: The logic system defined in this package may
--          : be insufficient for modeling switched transistors,
--          : since such a requirement is out of the scope of this
--          : effort. Furthermore, mathematics, primitives,
--          : timing standards, etc. are considered orthogonal
--          : issues as it relates to this package and are therefore
--          : beyond the scope of this effort.
--          :
-- Note     : No declarations or definitions shall be included in,
```


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```
--      : or excluded from this package. The "package declaration"
--      : defines the types, subtypes and declarations of
--      : std_logic_1164. The std_logic_1164 package body shall be
--      : considered the formal definition of the semantics of
--      : this package. Tool developers may choose to implement
--      : the package body in the most efficient manner available
--      : to them.
--      :
--      :
-----
-- modification history :
-----
-- version | mod. date:|
-- v4.200 | 01/02/92 |
-----

PACKAGE std_logic_1164 IS

-----
-- logic state system (unresolved)
-----
TYPE std_ulogic IS ( 'U', -- Uninitialized
                    'X', -- Forcing Unknown
                    '0', -- Forcing 0
                    '1', -- Forcing 1
                    'Z', -- High Impedance
                    'W', -- Weak Unknown
                    'L', -- Weak 0
                    'H', -- Weak 1
                    '-' -- Don't care
                  );
-----
-- unconstrained array of std_ulogic for use with the resolution function
-----
TYPE std_ulogic_vector IS ARRAY ( NATURAL RANGE <> ) OF std_ulogic;

-----
-- resolution function
-----
FUNCTION resolved ( s : std_ulogic_vector ) RETURN std_ulogic;

-----
-- *** industry standard logic type ***
-----
SUBTYPE std_logic IS resolved std_ulogic;

-----
-- unconstrained array of std_logic for use in declaring signal arrays
-----
TYPE std_logic_vector IS ARRAY ( NATURAL RANGE <> ) OF std_logic;

-----
-- common subtypes
-----
SUBTYPE X01 IS resolved std_ulogic RANGE 'X' TO '1'; -- ('X','0','1')
SUBTYPE X01Z IS resolved std_ulogic RANGE 'X' TO 'Z'; -- ('X','0','1','Z')
```

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```
SUBTYPE UX01 IS resolved std_ulogic RANGE 'U' TO '1'; -- ('U','X','0','1')
SUBTYPE UX01Z IS resolved std_ulogic RANGE 'U' TO 'Z'; -- ('U','X','0','1','Z')

-----
-- overloaded logical operators
-----

FUNCTION "and" ( l : std_ulogic; r : std_ulogic ) RETURN UX01;
FUNCTION "nand" ( l : std_ulogic; r : std_ulogic ) RETURN UX01;
FUNCTION "or" ( l : std_ulogic; r : std_ulogic ) RETURN UX01;
FUNCTION "nor" ( l : std_ulogic; r : std_ulogic ) RETURN UX01;
FUNCTION "xor" ( l : std_ulogic; r : std_ulogic ) RETURN UX01;
-- function "xnor" ( l : std_ulogic; r : std_ulogic ) return ux01;
FUNCTION "not" ( l : std_ulogic ) RETURN UX01;

-----
-- vectorized overloaded logical operators
-----

FUNCTION "and" ( l, r : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "and" ( l, r : std_ulogic_vector ) RETURN std_ulogic_vector;

FUNCTION "nand" ( l, r : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "nand" ( l, r : std_ulogic_vector ) RETURN std_ulogic_vector;

FUNCTION "or" ( l, r : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "or" ( l, r : std_ulogic_vector ) RETURN std_ulogic_vector;

FUNCTION "nor" ( l, r : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "nor" ( l, r : std_ulogic_vector ) RETURN std_ulogic_vector;

FUNCTION "xor" ( l, r : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "xor" ( l, r : std_ulogic_vector ) RETURN std_ulogic_vector;

-----
-- Note : The declaration and implementation of the "xnor" function is
-- specifically commented until at which time the VHDL language has been
-- officially adopted as containing such a function. At such a point,
-- the following comments may be removed along with this notice without
-- further "official" balloting of this std_logic_1164 package. It is
-- the intent of this effort to provide such a function once it becomes
-- available in the VHDL standard.
-----
-- function "xnor" ( l, r : std_logic_vector ) return std_logic_vector;
-- function "xnor" ( l, r : std_ulogic_vector ) return std_ulogic_vector;

FUNCTION "not" ( l : std_logic_vector ) RETURN std_logic_vector;
FUNCTION "not" ( l : std_ulogic_vector ) RETURN std_ulogic_vector;

-----
-- conversion functions
-----

FUNCTION To_bit ( s : std_ulogic; xmap : BIT := '0') RETURN BIT;
FUNCTION To_bitvector ( s : std_logic_vector ; xmap : BIT := '0') RETURN BIT_VECTOR;
FUNCTION To_bitvector ( s : std_ulogic_vector; xmap : BIT := '0') RETURN BIT_VECTOR;

FUNCTION To_StdULogic ( b : BIT ) RETURN std_ulogic;
```

```
FUNCTION To_StdLogicVector ( b : BIT_VECTOR      ) RETURN std_logic_vector;  
FUNCTION To_StdLogicVector ( s : std_ulogic_vector ) RETURN std_logic_vector;  
FUNCTION To_StdULogicVector ( b : BIT_VECTOR      ) RETURN std_ulogic_vector;  
FUNCTION To_StdULogicVector ( s : std_logic_vector ) RETURN std_ulogic_vector;
```

```
-----  
-- strength strippers and type convertors  
-----
```

```
FUNCTION To_X01 ( s : std_logic_vector ) RETURN std_logic_vector;  
FUNCTION To_X01 ( s : std_ulogic_vector ) RETURN std_ulogic_vector;  
FUNCTION To_X01 ( s : std_ulogic      ) RETURN X01;  
FUNCTION To_X01 ( b : BIT_VECTOR      ) RETURN std_logic_vector;  
FUNCTION To_X01 ( b : BIT_VECTOR      ) RETURN std_ulogic_vector;  
FUNCTION To_X01 ( b : BIT              ) RETURN X01;
```

```
FUNCTION To_X01Z ( s : std_logic_vector ) RETURN std_logic_vector;  
FUNCTION To_X01Z ( s : std_ulogic_vector ) RETURN std_ulogic_vector;  
FUNCTION To_X01Z ( s : std_ulogic      ) RETURN X01Z;  
FUNCTION To_X01Z ( b : BIT_VECTOR      ) RETURN std_logic_vector;  
FUNCTION To_X01Z ( b : BIT_VECTOR      ) RETURN std_ulogic_vector;  
FUNCTION To_X01Z ( b : BIT              ) RETURN X01Z;
```

```
FUNCTION To_UX01 ( s : std_logic_vector ) RETURN std_logic_vector;  
FUNCTION To_UX01 ( s : std_ulogic_vector ) RETURN std_ulogic_vector;  
FUNCTION To_UX01 ( s : std_ulogic      ) RETURN UX01;  
FUNCTION To_UX01 ( b : BIT_VECTOR      ) RETURN std_logic_vector;  
FUNCTION To_UX01 ( b : BIT_VECTOR      ) RETURN std_ulogic_vector;  
FUNCTION To_UX01 ( b : BIT              ) RETURN UX01;
```

```
-----  
-- edge detection  
-----
```

```
FUNCTION rising_edge ( SIGNAL s : std_ulogic ) RETURN BOOLEAN;  
FUNCTION falling_edge ( SIGNAL s : std_ulogic ) RETURN BOOLEAN;
```

```
-----  
-- object contains an unknown  
-----
```

```
FUNCTION Is_X ( s : std_ulogic_vector ) RETURN BOOLEAN;  
FUNCTION Is_X ( s : std_logic_vector ) RETURN BOOLEAN;  
FUNCTION Is_X ( s : std_ulogic      ) RETURN BOOLEAN;
```

```
END std_logic_1164;
```

2.3. Package Std_logic_arith

```
-----  
--  
-- Copyright (c) 1990,1991,1992 by Synopsys, Inc. All rights reserved. --  
--  
-- This source file may be used and distributed without restriction --  
-- provided that this copyright statement is not removed from the file --
```

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```
-- and that any derivative work contains this copyright notice.    --
--
-- Package name: STD_LOGIC_ARITH                                  --
--
-- Purpose:                                                       --
-- A set of arithmetic, conversion, and comparison functions    --
-- for SIGNED, UNSIGNED, SMALL_INT, INTEGER,                    --
-- STD_ULOGIC, STD_LOGIC, and STD_LOGIC_VECTOR.                --
--
-----

library IEEE;
use IEEE.std_logic_1164.all;

package std_logic_arith is

    type UNSIGNED is array (NATURAL range <>) of STD_LOGIC;
    type SIGNED is array (NATURAL range <>) of STD_LOGIC;
    subtype SMALL_INT is INTEGER range 0 to 1;

    function "+"(L: UNSIGNED; R: UNSIGNED) return UNSIGNED;
    function "+"(L: SIGNED; R: SIGNED) return SIGNED;
    function "+"(L: UNSIGNED; R: SIGNED) return SIGNED;
    function "+"(L: SIGNED; R: UNSIGNED) return SIGNED;
    function "+"(L: UNSIGNED; R: INTEGER) return UNSIGNED;
    function "+"(L: INTEGER; R: UNSIGNED) return UNSIGNED;
    function "+"(L: SIGNED; R: INTEGER) return SIGNED;
    function "+"(L: INTEGER; R: SIGNED) return SIGNED;
    function "+"(L: UNSIGNED; R: STD_ULOGIC) return UNSIGNED;
    function "+"(L: STD_ULOGIC; R: UNSIGNED) return UNSIGNED;
    function "+"(L: SIGNED; R: STD_ULOGIC) return SIGNED;
    function "+"(L: STD_ULOGIC; R: SIGNED) return SIGNED;

    function "+"(L: UNSIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: SIGNED; R: SIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: UNSIGNED; R: SIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: SIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: UNSIGNED; R: INTEGER) return STD_LOGIC_VECTOR;
    function "+"(L: INTEGER; R: UNSIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: SIGNED; R: INTEGER) return STD_LOGIC_VECTOR;
    function "+"(L: INTEGER; R: SIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: UNSIGNED; R: STD_ULOGIC) return STD_LOGIC_VECTOR;
    function "+"(L: STD_ULOGIC; R: UNSIGNED) return STD_LOGIC_VECTOR;
    function "+"(L: SIGNED; R: STD_ULOGIC) return STD_LOGIC_VECTOR;
    function "+"(L: STD_ULOGIC; R: SIGNED) return STD_LOGIC_VECTOR;

    function "-"(L: UNSIGNED; R: UNSIGNED) return UNSIGNED;
    function "-"(L: SIGNED; R: SIGNED) return SIGNED;
    function "-"(L: UNSIGNED; R: SIGNED) return SIGNED;
    function "-"(L: SIGNED; R: UNSIGNED) return SIGNED;
    function "-"(L: UNSIGNED; R: INTEGER) return UNSIGNED;
    function "-"(L: INTEGER; R: UNSIGNED) return UNSIGNED;
    function "-"(L: SIGNED; R: INTEGER) return SIGNED;
    function "-"(L: INTEGER; R: SIGNED) return SIGNED;
    function "-"(L: UNSIGNED; R: STD_ULOGIC) return UNSIGNED;
```

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```
function "-"(L: STD_ULOGIC; R: UNSIGNED) return UNSIGNED;
function "-"(L: SIGNED; R: STD_ULOGIC) return SIGNED;
function "-"(L: STD_ULOGIC; R: SIGNED) return SIGNED;

function "-"(L: UNSIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "-"(L: SIGNED; R: SIGNED) return STD_LOGIC_VECTOR;
function "-"(L: UNSIGNED; R: SIGNED) return STD_LOGIC_VECTOR;
function "-"(L: SIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "-"(L: UNSIGNED; R: INTEGER) return STD_LOGIC_VECTOR;
function "-"(L: INTEGER; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "-"(L: SIGNED; R: INTEGER) return STD_LOGIC_VECTOR;
function "-"(L: INTEGER; R: SIGNED) return STD_LOGIC_VECTOR;
function "-"(L: UNSIGNED; R: STD_ULOGIC) return STD_LOGIC_VECTOR;
function "-"(L: STD_ULOGIC; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "-"(L: SIGNED; R: STD_ULOGIC) return STD_LOGIC_VECTOR;
function "-"(L: STD_ULOGIC; R: SIGNED) return STD_LOGIC_VECTOR;

function "+"(L: UNSIGNED) return UNSIGNED;
function "+"(L: SIGNED) return SIGNED;
function "-"(L: SIGNED) return SIGNED;
function "ABS"(L: SIGNED) return SIGNED;

function "+"(L: UNSIGNED) return STD_LOGIC_VECTOR;
function "+"(L: SIGNED) return STD_LOGIC_VECTOR;
function "-"(L: SIGNED) return STD_LOGIC_VECTOR;
function "ABS"(L: SIGNED) return STD_LOGIC_VECTOR;

function "*" (L: UNSIGNED; R: UNSIGNED) return UNSIGNED;
function "*" (L: SIGNED; R: SIGNED) return SIGNED;
function "*" (L: SIGNED; R: UNSIGNED) return SIGNED;
function "*" (L: UNSIGNED; R: SIGNED) return SIGNED;

function "*" (L: UNSIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "*" (L: SIGNED; R: SIGNED) return STD_LOGIC_VECTOR;
function "*" (L: SIGNED; R: UNSIGNED) return STD_LOGIC_VECTOR;
function "*" (L: UNSIGNED; R: SIGNED) return STD_LOGIC_VECTOR;

function "<"(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
function "<"(L: SIGNED; R: SIGNED) return BOOLEAN;
function "<"(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function "<"(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function "<"(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function "<"(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function "<"(L: SIGNED; R: INTEGER) return BOOLEAN;
function "<"(L: INTEGER; R: SIGNED) return BOOLEAN;

function "<="(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
function "<="(L: SIGNED; R: SIGNED) return BOOLEAN;
function "<="(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function "<="(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function "<="(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function "<="(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function "<="(L: SIGNED; R: INTEGER) return BOOLEAN;
function "<="(L: INTEGER; R: SIGNED) return BOOLEAN;

function ">"(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
```

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```
function ">"(L: SIGNED; R: SIGNED) return BOOLEAN;
function ">"(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function ">"(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function ">"(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function ">"(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function ">"(L: SIGNED; R: INTEGER) return BOOLEAN;
function ">"(L: INTEGER; R: SIGNED) return BOOLEAN;

function ">="(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
function ">="(L: SIGNED; R: SIGNED) return BOOLEAN;
function ">="(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function ">="(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function ">="(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function ">="(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function ">="(L: SIGNED; R: INTEGER) return BOOLEAN;
function ">="(L: INTEGER; R: SIGNED) return BOOLEAN;

function "="(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
function "="(L: SIGNED; R: SIGNED) return BOOLEAN;
function "="(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function "="(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function "="(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function "="(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function "="(L: SIGNED; R: INTEGER) return BOOLEAN;
function "="(L: INTEGER; R: SIGNED) return BOOLEAN;

function "/="(L: UNSIGNED; R: UNSIGNED) return BOOLEAN;
function "/="(L: SIGNED; R: SIGNED) return BOOLEAN;
function "/="(L: UNSIGNED; R: SIGNED) return BOOLEAN;
function "/="(L: SIGNED; R: UNSIGNED) return BOOLEAN;
function "/="(L: UNSIGNED; R: INTEGER) return BOOLEAN;
function "/="(L: INTEGER; R: UNSIGNED) return BOOLEAN;
function "/="(L: SIGNED; R: INTEGER) return BOOLEAN;
function "/="(L: INTEGER; R: SIGNED) return BOOLEAN;

function SHL(ARG: UNSIGNED; COUNT: UNSIGNED) return UNSIGNED;
function SHL(ARG: SIGNED; COUNT: UNSIGNED) return SIGNED;
function SHR(ARG: UNSIGNED; COUNT: UNSIGNED) return UNSIGNED;
function SHR(ARG: SIGNED; COUNT: UNSIGNED) return SIGNED;

function CONV_INTEGER(ARG: INTEGER) return INTEGER;
function CONV_INTEGER(ARG: UNSIGNED) return INTEGER;
function CONV_INTEGER(ARG: SIGNED) return INTEGER;
function CONV_INTEGER(ARG: STD_ULOGIC) return SMALL_INT;

function CONV_UNSIGNED(ARG: INTEGER; SIZE: INTEGER) return UNSIGNED;
function CONV_UNSIGNED(ARG: UNSIGNED; SIZE: INTEGER) return UNSIGNED;
function CONV_UNSIGNED(ARG: SIGNED; SIZE: INTEGER) return UNSIGNED;
function CONV_UNSIGNED(ARG: STD_ULOGIC; SIZE: INTEGER) return UNSIGNED;

function CONV_SIGNED(ARG: INTEGER; SIZE: INTEGER) return SIGNED;
function CONV_SIGNED(ARG: UNSIGNED; SIZE: INTEGER) return SIGNED;
function CONV_SIGNED(ARG: SIGNED; SIZE: INTEGER) return SIGNED;
function CONV_SIGNED(ARG: STD_ULOGIC; SIZE: INTEGER) return SIGNED;

function CONV_STD_LOGIC_VECTOR(ARG: INTEGER; SIZE: INTEGER)
```

```

                                return STD_LOGIC_VECTOR;
function CONV_STD_LOGIC_VECTOR(ARG: UNSIGNED; SIZE: INTEGER)
                                return STD_LOGIC_VECTOR;
function CONV_STD_LOGIC_VECTOR(ARG: SIGNED; SIZE: INTEGER)
                                return STD_LOGIC_VECTOR;
function CONV_STD_LOGIC_VECTOR(ARG: STD_ULOGIC; SIZE: INTEGER)
                                return STD_LOGIC_VECTOR;
-- zero extend STD_LOGIC_VECTOR (ARG) to SIZE,
-- SIZE < 0 is same as SIZE = 0
-- returns STD_LOGIC_VECTOR(SIZE-1 downto 0)
function EXT(ARG: STD_LOGIC_VECTOR; SIZE: INTEGER) return
STD_LOGIC_VECTOR;

-- sign extend STD_LOGIC_VECTOR (ARG) to SIZE,
-- SIZE < 0 is same as SIZE = 0
-- return STD_LOGIC_VECTOR(SIZE-1 downto 0)
function SXT(ARG: STD_LOGIC_VECTOR; SIZE: INTEGER) return
STD_LOGIC_VECTOR;

end Std_logic_arith;
```

2.4. Package Std_logic_unsigned

```
-----
--
-- Copyright (c) 1990, 1991, 1992 by Synopsys, Inc.
-- All rights reserved.
--
-- This source file may be used and distributed without restriction
-- provided that this copyright statement is not removed from the file
-- and that any derivative work contains this copyright notice.
--
-- Package name: STD_LOGIC_UNSIGNED
--
--
-- Date: 09/11/92 KN
-- 10/08/92 AMT
--
-- Purpose:
-- A set of unsigned arithmetic, conversion,
-- and comparison functions for STD_LOGIC_VECTOR.
--
-- Note: comparison of same length discrete arrays is defined
-- by the LRM. This package will "overload" those
-- definitions
--
-----

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
```

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```
package STD_LOGIC_UNSIGNED is

    function "+"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;
    function "+"(L: STD_LOGIC_VECTOR; R: INTEGER) return STD_LOGIC_VECTOR;
    function "+"(L: INTEGER; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;
    function "+"(L: STD_LOGIC_VECTOR; R: STD_LOGIC) return STD_LOGIC_VECTOR;
    function "+"(L: STD_LOGIC; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;

    function "-"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;
    function "-"(L: STD_LOGIC_VECTOR; R: INTEGER) return STD_LOGIC_VECTOR;
    function "-"(L: INTEGER; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;
    function "-"(L: STD_LOGIC_VECTOR; R: STD_LOGIC) return STD_LOGIC_VECTOR;
    function "-"(L: STD_LOGIC; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;

    function "+"(L: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;

    function "*" (L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;

    function "<"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function "<"(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function "<"(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

    function "<="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function "<="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function "<="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

    function ">"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function ">"(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function ">"(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

    function ">="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function ">="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function ">="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

    function "="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function "="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function "="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

    function "/=" (L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function "/=" (L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
    function "/=" (L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;
    function SHL(ARG:STD_LOGIC_VECTOR;COUNT: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;
    function SHR(ARG:STD_LOGIC_VECTOR;COUNT: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;

    function CONV_INTEGER(ARG: STD_LOGIC_VECTOR) return INTEGER;
    -- remove this since it is already in std_logic_arith
    -- function CONV_STD_LOGIC_VECTOR(ARG: INTEGER; SIZE: INTEGER) return
STD_LOGIC_VECTOR;

end STD_LOGIC_UNSIGNED;
```


2.5. Package Std_logic_signed

```
-----  
--                                     --  
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--                                     All rights reserved.    --  
--                                     --  
-- This source file may be used and distributed without restriction --  
-- provided that this copyright statement is not removed from the file --  
-- and that any derivative work contains this copyright notice.  --  
--                                     --  
-- Package name: STD_LOGIC_SIGNED                               --  
--                                     --  
--                                     --  
-- Date:      09/11/91 KN                                       --  
--           10/08/92 AMT change std_ulogic to signed std_logic --  
--           10/28/92 AMT added signed functions, -, ABS      --  
--                                     --  
-- Purpose:                                         --  
--   A set of signed arithmetic, conversion,          --  
--   and comparison functions for STD_LOGIC_VECTOR.  --  
--                                     --  
-- Note:      Comparision of same length std_logic_vector is defined --  
--            in the LRM. The interpretation is for unsigned vectors --  
--            This package will "overload" that definition.      --  
--                                     --  
-----  
  
library IEEE;  
use IEEE.std_logic_1164.all;  
use IEEE.std_logic_arith.all;  
  
package STD_LOGIC_SIGNED is  
  
    function "+"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return  
STD_LOGIC_VECTOR;  
    function "+"(L: STD_LOGIC_VECTOR; R: INTEGER) return STD_LOGIC_VECTOR;  
    function "+"(L: INTEGER; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
    function "+"(L: STD_LOGIC_VECTOR; R: STD_LOGIC) return STD_LOGIC_VECTOR;  
    function "+"(L: STD_LOGIC; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
  
    function "-"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return  
STD_LOGIC_VECTOR;  
    function "-"(L: STD_LOGIC_VECTOR; R: INTEGER) return STD_LOGIC_VECTOR;  
    function "-"(L: INTEGER; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
    function "-"(L: STD_LOGIC_VECTOR; R: STD_LOGIC) return STD_LOGIC_VECTOR;  
    function "-"(L: STD_LOGIC; R: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
  
    function "+"(L: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
    function "-"(L: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
    function "ABS"(L: STD_LOGIC_VECTOR) return STD_LOGIC_VECTOR;  
  
    function "*" (L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return  
STD_LOGIC_VECTOR;
```

```
function "<"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function "<"(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function "<"(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

function "<="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function "<="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function "<="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

function ">"(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function ">"(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function ">"(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

function ">="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function ">="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function ">="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

function "="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function "="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function "="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;

function "/="(L: STD_LOGIC_VECTOR; R: STD_LOGIC_VECTOR) return BOOLEAN;
function "/="(L: STD_LOGIC_VECTOR; R: INTEGER) return BOOLEAN;
function "/="(L: INTEGER; R: STD_LOGIC_VECTOR) return BOOLEAN;
function SHL(ARG:STD_LOGIC_VECTOR;COUNT: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;
function SHR(ARG:STD_LOGIC_VECTOR;COUNT: STD_LOGIC_VECTOR) return
STD_LOGIC_VECTOR;

function CONV_INTEGER(ARG: STD_LOGIC_VECTOR) return INTEGER;

-- remove this since it is already in std_logic_arith
-- function CONV_STD_LOGIC_VECTOR(ARG: INTEGER; SIZE: INTEGER) return
STD_LOGIC_VECTOR;

end STD_LOGIC_SIGNED;
```

2.6. Package Std_logic_misc

```
-----
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-- and that any derivative work contains this copyright notice.
--
-- Package name: std_logic_misc
--
-- Purpose: This package defines supplemental types, subtypes,
-- constants, and functions for the Std_logic_1164 Package.
--
-- Author: GWH
-----
```

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```
library IEEE;
use IEEE.STD_LOGIC_1164.all;
library SYNOPSYS;
use SYNOPSYS.attributes.all;

package std_logic_misc is

    -- output-strength types

    type STRENGTH is (strn_X01, strn_X0H, strn_XL1, strn_X0Z, strn_XZ1,
                     strn_WLH, strn_WLZ, strn_WZH, strn_W0H, strn_WL1);

--synopsys synthesis_off

    type MINOMAX is array (1 to 3) of TIME;

    -----
    --
    -- functions for mapping the STD_(U)LOGIC according to STRENGTH
    --
    -----

    function strength_map(input: STD_ULOGIC; strn: STRENGTH) return STD_LOGIC;

    function strength_map_z(input:STD_ULOGIC; strn:STRENGTH) return STD_LOGIC;

    -----
    --
    -- conversion functions for STD_ULOGIC_VECTOR and STD_LOGIC_VECTOR
    --
    -----

--synopsys synthesis_on
    function Drive (V: STD_ULOGIC_VECTOR) return STD_LOGIC_VECTOR;

    function Drive (V: STD_LOGIC_VECTOR) return STD_ULOGIC_VECTOR;
--synopsys synthesis_off

    attribute CLOSELY_RELATED_TCF of Drive: function is TRUE;

    -----
    --
    -- conversion functions for sensing various types
    -- (the second argument allows the user to specify the value to
    -- be returned when the network is undriven)
    --
    -----

    function Sense (V: STD_ULOGIC; vZ, vU, vDC: STD_ULOGIC) return STD_LOGIC;

    function Sense (V: STD_ULOGIC_VECTOR; vZ, vU, vDC: STD_ULOGIC)
                    return STD_LOGIC_VECTOR;
    function Sense (V: STD_ULOGIC_VECTOR; vZ, vU, vDC: STD_ULOGIC)
```

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```

                                return STD_ULOGIC_VECTOR;

function Sense (V: STD_LOGIC_VECTOR; vZ, vU, vDC: STD_ULOGIC)
                                return STD_LOGIC_VECTOR;
function Sense (V: STD_LOGIC_VECTOR; vZ, vU, vDC: STD_ULOGIC)
                                return STD_ULOGIC_VECTOR;

--synopsys synthesis_on

-----
--
-- Function: STD_LOGIC_VECTORtoBIT_VECTOR
STD_ULOGIC_VECTORtoBIT_VECTOR
--
-- Purpose: Conversion fun. from STD_(U)LOGIC_VECTOR to BIT_VECTOR
--
-- Mapping:      0, L --> 0
--              1, H --> 1
--              X, W --> vX if Xflag is TRUE
--              X, W --> 0 if Xflag is FALSE
--              Z --> vZ if Zflag is TRUE
--              Z --> 0 if Zflag is FALSE
--              U --> vU if Uflag is TRUE
--              U --> 0 if Uflag is FALSE
--              ---> vDC if DCflag is TRUE
--              ---> 0 if DCflag is FALSE
--
-----

function STD_LOGIC_VECTORtoBIT_VECTOR (V: STD_LOGIC_VECTOR
--synopsys synthesis_off
    ; vX, vZ, vU, vDC: BIT := '0';
    Xflag, Zflag, Uflag, DCflag: BOOLEAN := FALSE
--synopsys synthesis_on
) return BIT_VECTOR;

function STD_ULOGIC_VECTORtoBIT_VECTOR (V: STD_ULOGIC_VECTOR
--synopsys synthesis_off
    ; vX, vZ, vU, vDC: BIT := '0';
    Xflag, Zflag, Uflag, DCflag: BOOLEAN := FALSE
--synopsys synthesis_on
) return BIT_VECTOR;

-----
--
-- Function: STD_ULOGICtoBIT
--
-- Purpose: Conversion function from STD_(U)LOGIC to BIT
--
-- Mapping:      0, L --> 0
--              1, H --> 1
--              X, W --> vX if Xflag is TRUE
--              X, W --> 0 if Xflag is FALSE
--              Z --> vZ if Zflag is TRUE
```

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```
--          Z --> 0 if Zflag is FALSE
--          U --> vU if Uflag is TRUE
--          U --> 0 if Uflag is FALSE
--          ---> vDC if DCflag is TRUE
--          ---> 0 if DCflag is FALSE
--
-----

function STD_ULOGICtoBIT (V: STD_ULOGIC
--synopsys synthesis_off
    ; vX, vZ, vU, vDC: BIT := '0';
    Xflag, Zflag, Uflag, DCflag: BOOLEAN := FALSE
--synopsys synthesis_on
) return BIT;

-----

function AND_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;
function NAND_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;
function OR_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;
function NOR_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;
function XOR_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;
function XNOR_REDUCE(ARG: STD_LOGIC_VECTOR) return UX01;

function AND_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;
function NAND_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;
function OR_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;
function NOR_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;
function XOR_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;
function XNOR_REDUCE(ARG: STD_ULOGIC_VECTOR) return UX01;

--synopsys synthesis_off

function fun_BUF3S(Input, Enable: UX01; Strn: STRENGTH) return STD_LOGIC;
function fun_BUF3SL(Input, Enable: UX01; Strn: STRENGTH) return STD_LOGIC;
function fun_MUX2x1(Input0, Input1, Sel: UX01) return UX01;

function fun_MAJ23(Input0, Input1, Input2: UX01) return UX01;
function fun_WiredX(Input0, Input1: std_ulogic) return STD_LOGIC;

--synopsys synthesis_on

end;
```