

Android Security: Same-ol', Same-ol' (but worse)



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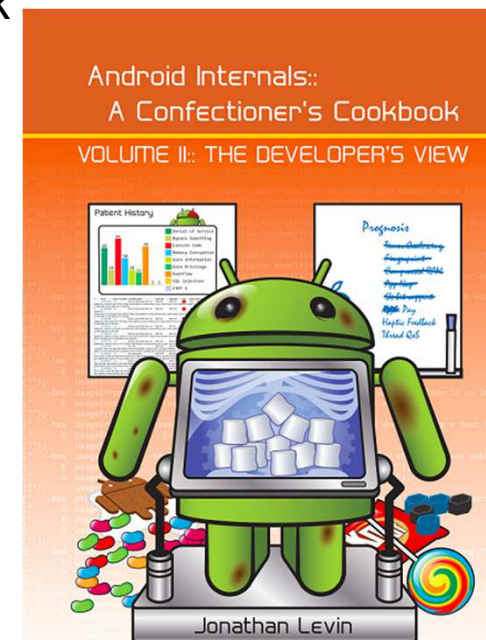
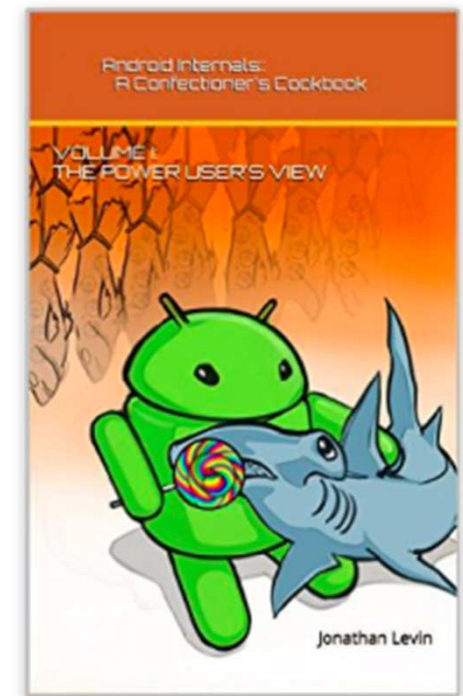
About this talk

- Provides̄ tour of Android security, and insecurity
- Updates Last Year's talk
 - Last year: Features This year: Vulnerabilities
 - <http://Technologeeks.com/files/AnSec2.0.pdf>
- Covered in “Android Internals: A Confectioner's Cookbook”
 - Chapter 8, to be exact

Android Internals::about

“Android Internals: A Confectioner’s Cookbook”

- 深入解析Android 操作系统 - Coming in Chinese (soon)
- “파워 유저 관점의 안드로이드 인터널” – In Korean (Oct!)
- Volume I (Available now): Power User’s view
- Volume II (Available with N): Developer’s View
- Unofficial sequel to Karim Yaghmour’s “Embedded Android”, different focus:
 - More on the **how** and **why** Android frameworks and services work
 - More on Security (this talk is an excerpt from Volume I)
 - (presently) only in-depth books on the subject
- <http://www.NewAndroidBook.com/> :
 - **Free** and **powerful** tools, plus bonus materials
- Android Internals & Reverse Engineering: Oct 10th-14th, NYC
 - <http://Technogeeks.com/AIRE>



Attack Surface

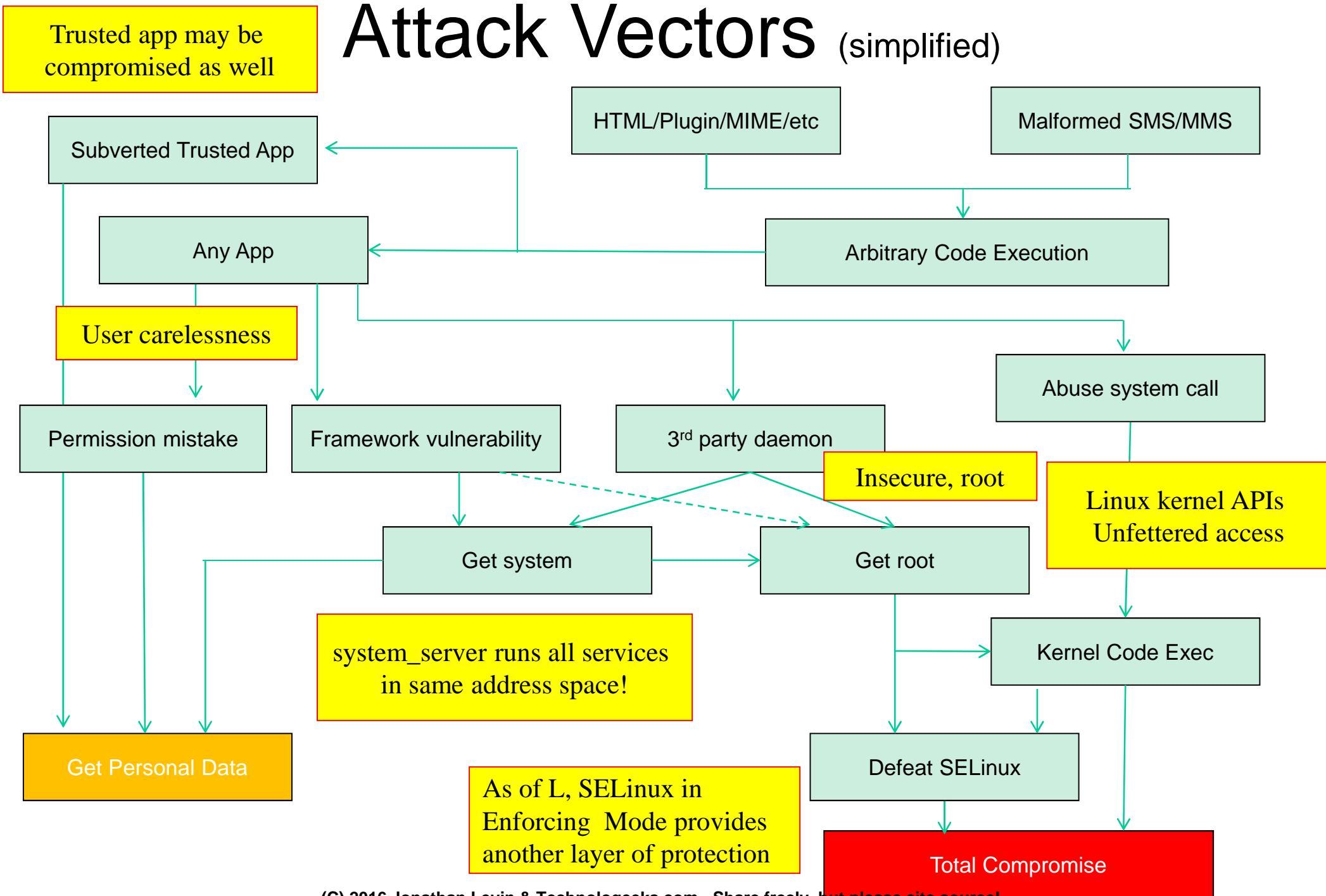
- Threat models for mobiles consider three main vectors:
 - Rogue applications (malware)
 - Sandbox applications
 - Enforce Strong Permissions
 - Harden OS Component Security
 - Drive-By/Targetted
 - Rogue user (device theft, or unauthorized root)

App Security

REMOTE

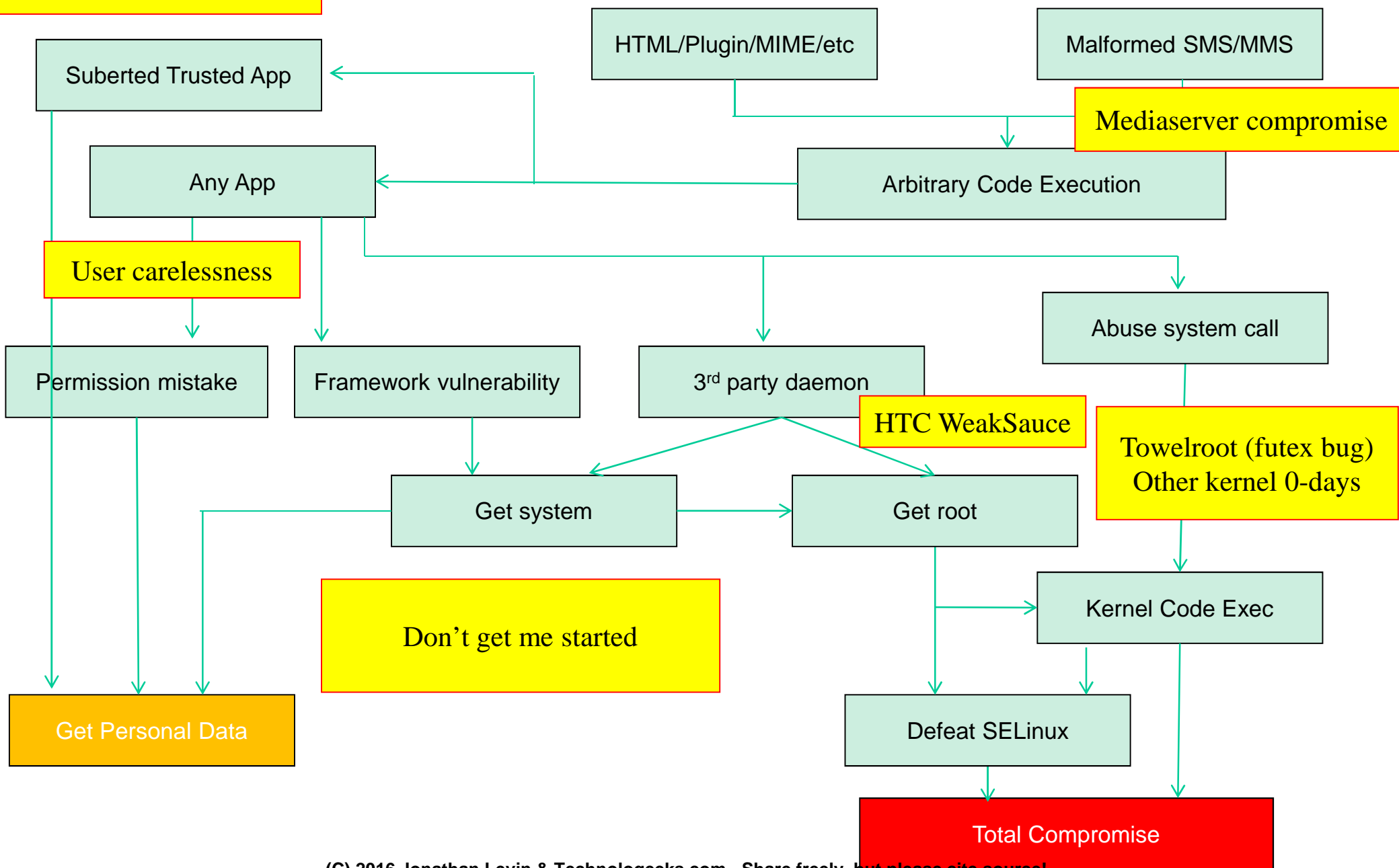
Device Security

Attack Vectors (simplified)



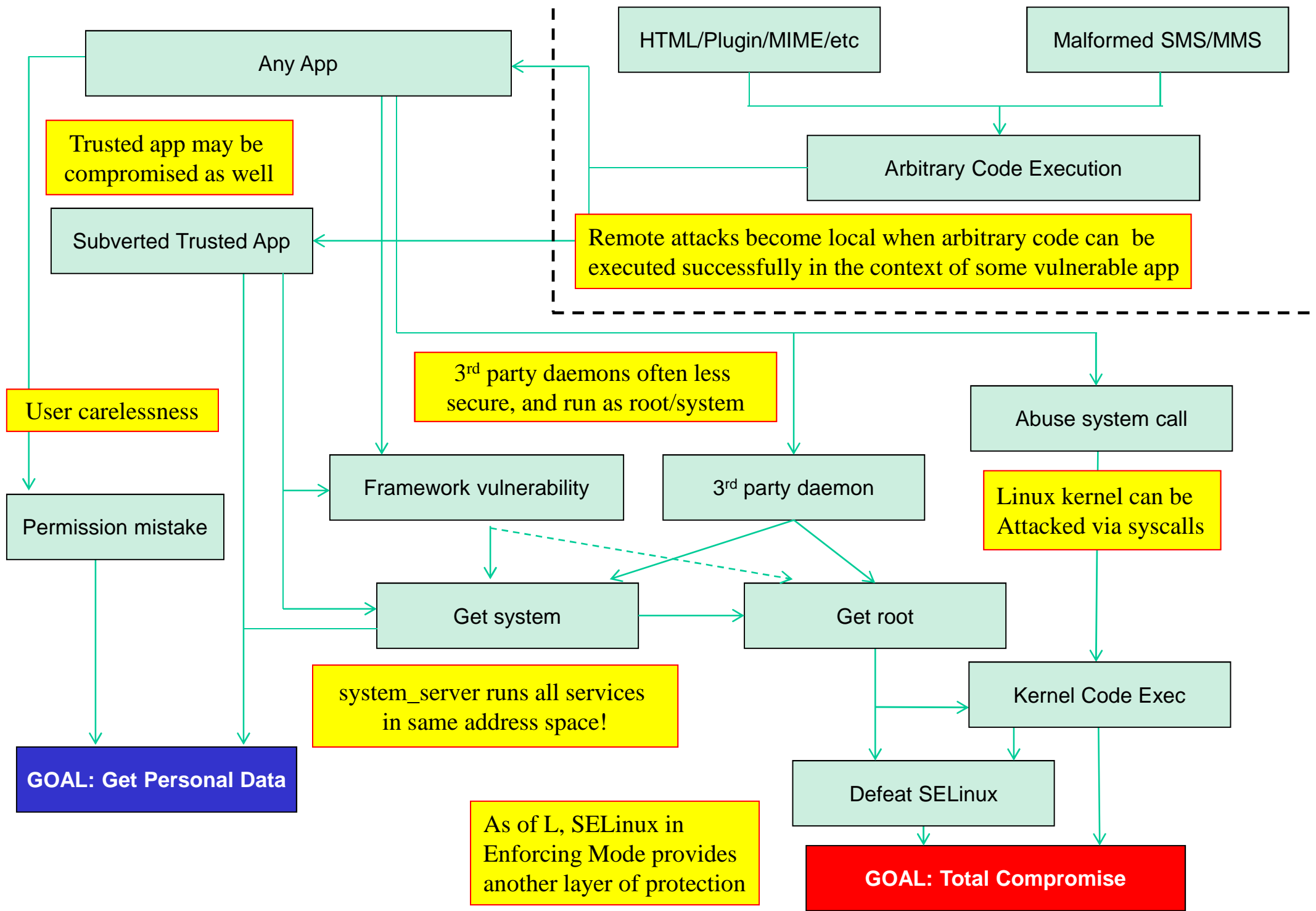
Attack Vectors (exploited)

Mediaserver compromise



Local Attacks (rogue app, malware)

Remote Attacks (input channels)



CVEs

- “Common Vulnerability Exposure” index
- Publishes and standardized security vulnerabilities
 - Goal: Uniquely define particular and specific bugs
- Main database is at <http://cve.mitre.org> *
- Searchable database is at <http://www.cvedetails.com/>

https://www.cvedetails.com/product/19997/Google-Android.html?vendor_id=1224

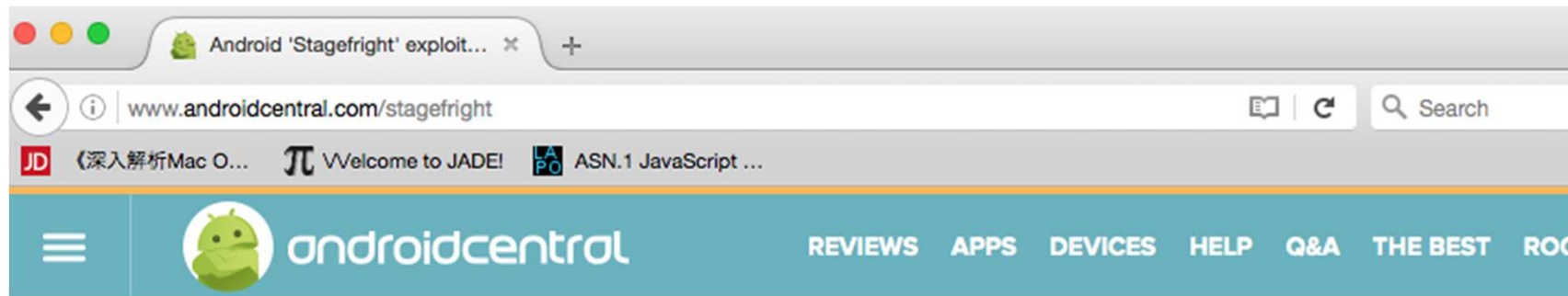
* - (pronounced: might-er)

A little history

Table 8-1: Some of the most significant vulnerabilities in Android's History

CVE/Name	Affects	Specificity	Vector	Impact
CVE-2012-6636	1.0-4.1	3rd Party	Remote	The WebView component insecurely processes Javascript, compromising the default Android Browser as well as application WebViews
CVE-2014-7911	1.0-4.x	Android	Local	<code>luni/src/main/java/java/io/ObjectInputStream.java</code> improper deserialization results in local code execution as <code>system</code>
CVE-2014-4322	4.x	Vendor (msm)	Local	Insecure <code>ioctl(2)</code> in Qualcomm's QSEECOM driver yields arbitrary kernel memory overwrite
CVE-2014-3153	4.x	Linux	Local	The <code>futex(2)</code> system call has a bug leading to arbitray kernel memory overwrite (Towelroot)
WeakSauce	4.x	Vendor (HTC)	Local	The proprietary <code>dmagent</code> insecurely copies files, enabling local privilege escalation (see book site)
CVE-2015-1805	4.x and up	Linux	Local	Arbitrary memory overwrite (exploited in the wild and only patched by Google on March 2016!)
CVE-2015-3636	4.x-6.0	Linux	Local	A use-after-free bug in the kernel leads to arbitrary memory overwrite (used by pingpong root).
CVE-2015-3824	4.x - 5.x	Android	Remote	A vulnerability in the <code>stagefright</code> framework allows arbitrary code execution in <code>mediaserver</code> through a malformed MMS or video file
CVE-2016-0728	4.4 and up	Linux	Local	An integer overflow in keyrings facility enables a privilege escalation (mitigated by SELinux in 5.0)
CVE-2016-0819 CVE-2016-0819	4.4-6.0.1	Vendor (msm)	Local	Vulnerabilities in Qualcomm specific drivers yield arbitrary kernel memory overwrite

Google Response



And for its part, Google in July reiterated to *Android Central* that there are multiple mechanisms in place to protect users.

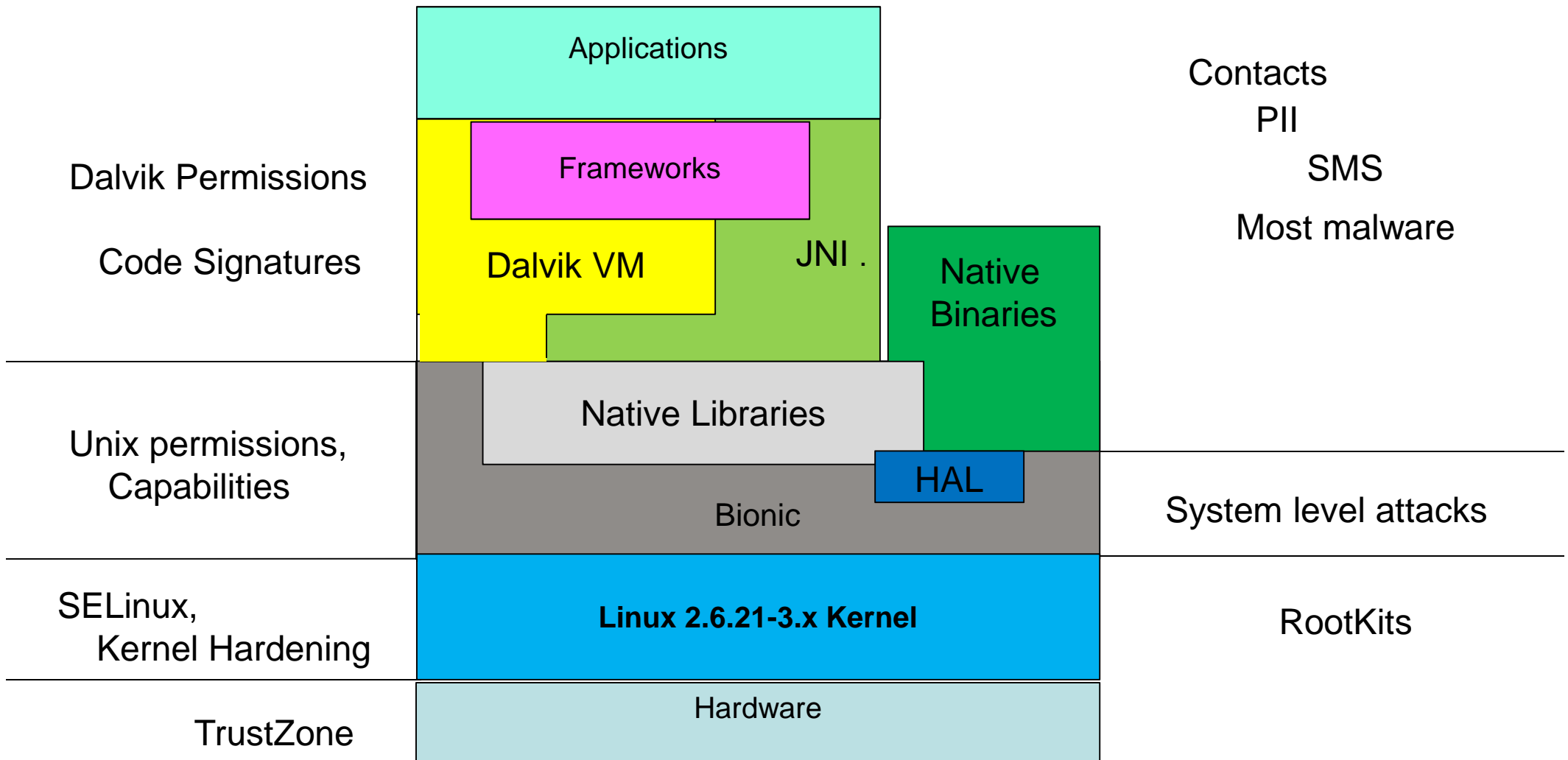
“ We thank Joshua Drake for his contributions. The security of Android users is extremely important to us and so we responded quickly and patches have already been provided to partners that can be applied to any device.

Most Android devices, including all newer devices, have multiple technologies that are designed to make exploitation more difficult. Android devices also include an application sandbox designed to protect user data and other applications on the device.

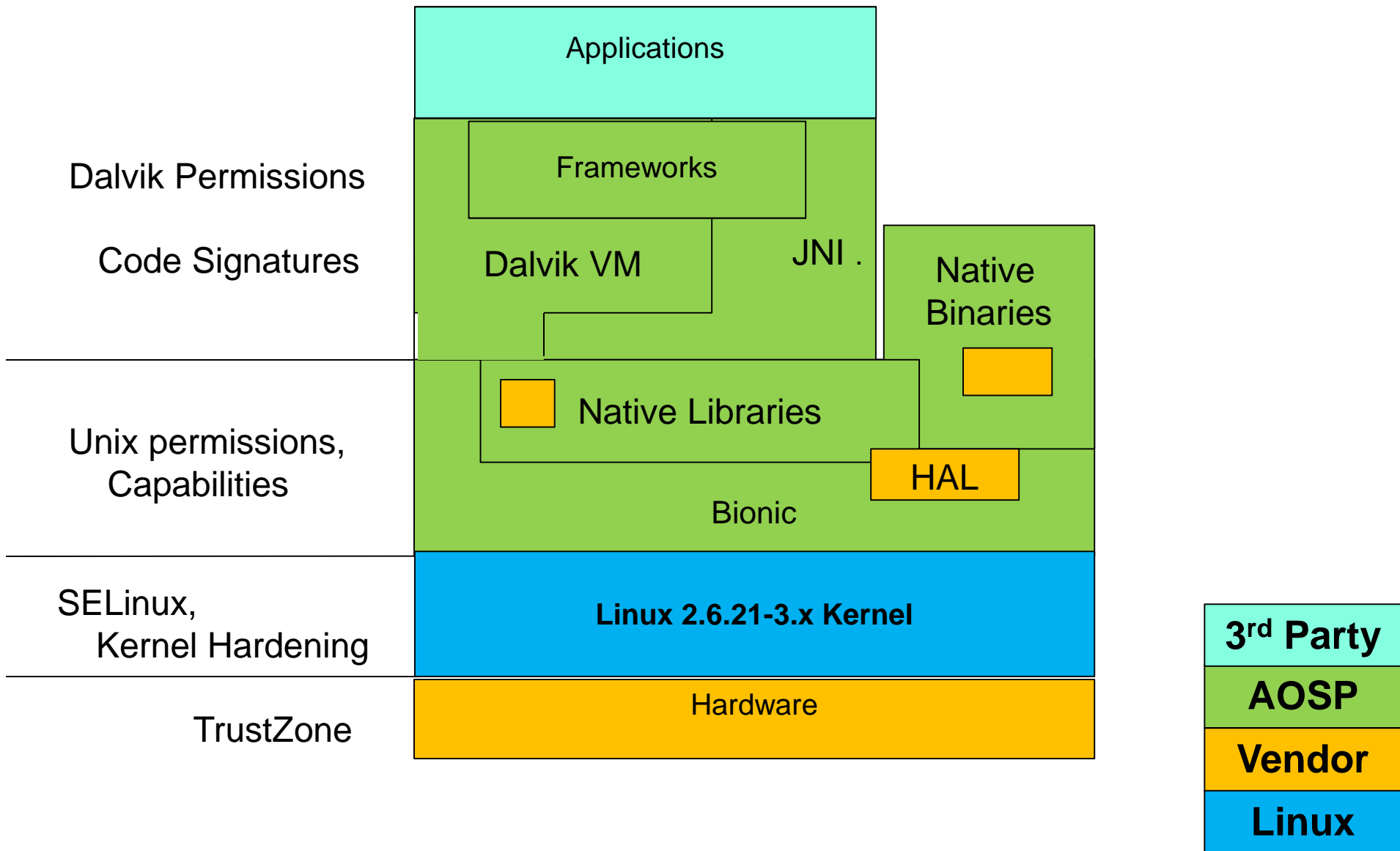
Android Application Security Model

- Android's security is derived from that of Linux and Java
- Linux inheritance:
 - Applications run as separate UIDs
 - Kernel supports miscellaneous tweaks
 - Network access filtered in kernel by UserID
 - SELinux ("SEAndroid") policies used extensively
- Java Inheritance:
 - Dalvik VM provides sandbox for applications
 - Declarative security model for operations

Android Architecture



Android Code Bases



Scope of Vulnerabilities

- **3rd Party** : Affects only devices with installed App
- **AOSP** : Affects ALL Android devices (global)
- **Vendor** : Affects device vendor or chipset vendor
- **Linux** : Universal (also desktops, servers)
 - Recommended: Monoculture on back of envelope (Geer, Usenix 2005)



Updates (or lack thereof)

- Android is becoming Windows of the mobile world
Microsoft , 2004 : Google : 2016
- Android's Update Policy is simply horrendous
 - Getting better with N (finally)
 - Still problematic due to existing fragmentation
 - Exacerbated by vendor, carrier policies
- Impact: 70-80% devices left vulnerable, unpatched

Tour of Android Vulnerabilities

Prelude: Vectors for Code Injection

- Buffer Overflows (stack: rare, heap: uncommon)
 - Example: `char *c = malloc(10); strcpy (c, str...);`
- Integer Overflows (common)
 - Example: `int a; int b; int c = a+b`
 - Lethal when used as basis for `malloc()`
- Use-After-Free (ubiquitous)
 - Example: `char *c = malloc(..); free (c); *c =.....;`

CounterMeasures for Code Injection

- isolation/sandboxing, pray SELinux works
- ASLR (ELF PIE + `randomize_va_space`)
- DEP
- Stack Canaries and compiler level protections.
- PXN (Privileged eXecute Never)
- Restrict `dmesg` and kernel pointers (via `sysctl`)
 - `kernel.kptr_restrict = 2`

Counter-

CounterMeasures for Code Injection

- isolation/sandboxing, pray SELinux works Opt-in, still not tight enough, keep praying
- ASLR (ELF PIE + randomize_va_space) Info Leaks, Feng Shui, sprays
- DEP Return Oriented Programming (ROP)
- Stack Canaries and compiler level protections. Directed overwrite
- PXN (Privileged eXecute Never) Overflow in kernel
- Restrict `dmesg` and kernel pointers (via `sysctl`)
 - `kernel.kptr_restrict = 2` Info Leaks, sprays in kernel

Top 3 risks - #3: File Formats

- File Formats: Codec, HTML/CSS, JS
 - Vector: Remote (and also Local)
 - Impact: Privilege Escalation – usually media/drm/system
 - Reason: overly complex formats, interpreters
 - Particularly, CSS/JS parsing, media files
 - Countermeasures:
 - Standard Code Injection Countermeasures
 - SELinux

Top 3 risks - #3: File Formats

- Case Study:
 - (Another) StageFright Bug (CVE-2015-3864)
 - <http://googleprojectzero.blogspot.com/2015/09/stagefrightened.html>
 - <https://github.com/NorthBit/Metaphor>
 - <https://www.exploit-db.com/exploits/38226/>

```
1886     case FOURCC('t', 'x', '3', 'g'):  
1887     {  
1888         uint32_t type;  
1889         const void *data;  
1890         size_t size = 0;  
1891         if (!mLastTrack->meta->findData(  
1892             kKeyTextFormatData, &type, &data, &size)) {  
1893             size = 0;  
1894         }  
1895  
1896         uint8_t *buffer = new (std::nothrow) uint8_t[size + chunk_size];  
1897         if (buffer == NULL) {  
1898             return ERROR_MALFORMED;  
1899         }  
1900  
1901         if (size > 0) {  
1902             memcpy(buffer, data, size);  
1903         }  
1904  
1905         if ((size_t)(mDataSource->readAt(*offset, buffer + size, chunk_size))  
1906             < chunk_size) {  
1907             delete[] buffer;  
1908             buffer = NULL;  
1909         }
```

Top 3 risks - #2: Binder

- Binder: Deliberately Malformed parcels
 - Vector: Local
 - Impact: Privilege Escalation – system, likely root
 - Reason: **LOUSY NATIVE CODE, NO AIDL**
 - CounterMeasures: q.v. Code Injection

Top 3 risks - #2: Binder

- Case Study #1:
 - LibCUtils–CVE-2015-1528 (< 5.1)
 - <http://seclists.org/fulldisclosure/2015/Mar/63>
 - <https://www.blackhat.com/docs/us-15/materials/us-15-Gong-Fuzzing-Android-System-Services-By-Binder-Call-To-Escalate-Privilege-wp.pdf>
- Case Study #2:
 - “Hey, Your Parcel Looks Bad” (BlackHat Asia ‘16)

<https://www.blackhat.com/docs/asia-16/materials/asia-16-He-Hey-Your-Parcel-Looks-Bad-Fuzzing-And-Exploiting-Parcelization-Vulnerabilities-In-Android.pdf>

Top 3 risks - #1: Linux Kernel

- Linux Kernel: vulnerable system calls, or network stack
 - Vector: Local (usually), Remote (very rare)
 - Impact: Full system compromise
 - Reason: Too many cooks, with too many features
- Solution: SELinux
 - Limited scope, **not designed for app security**

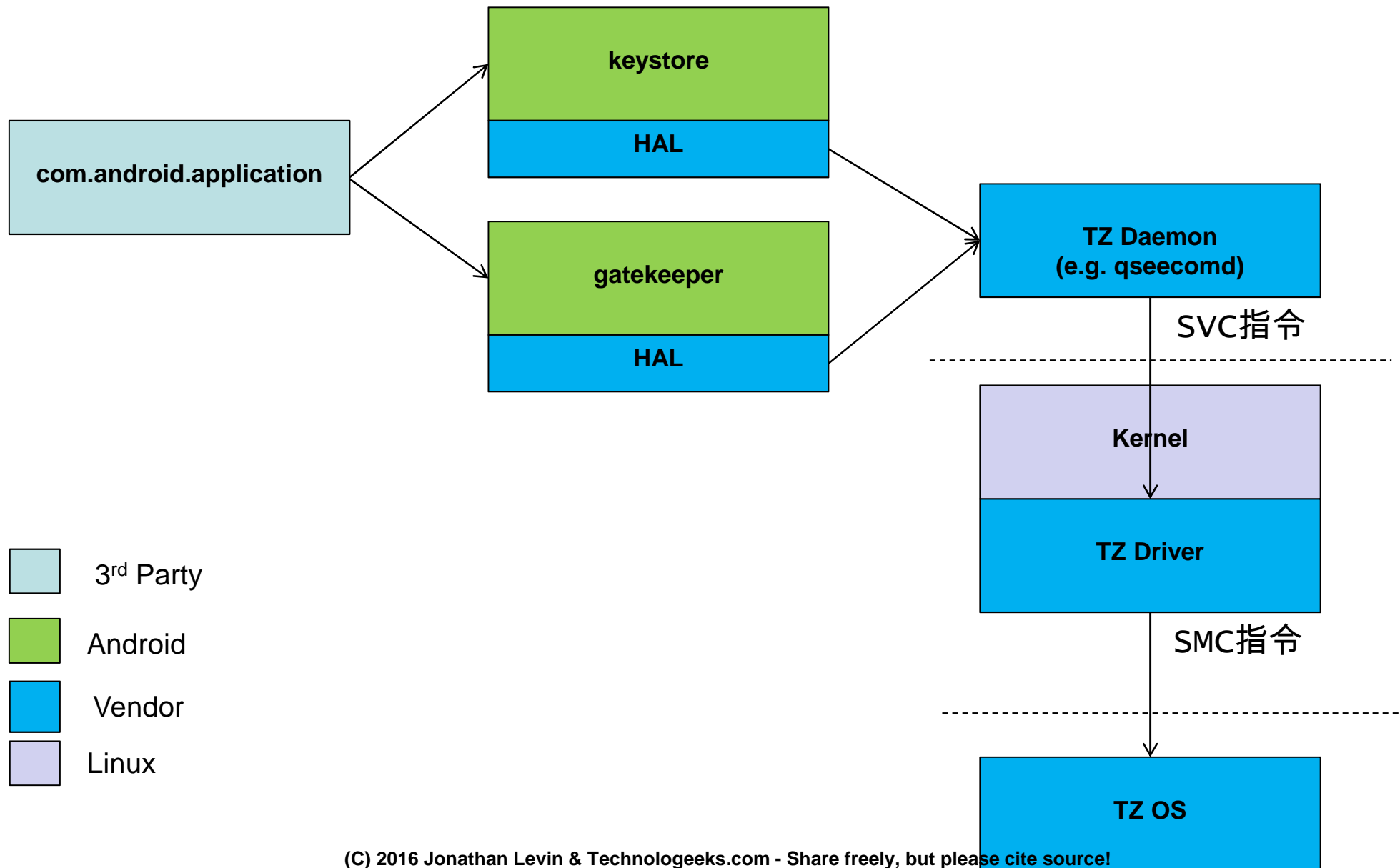
Top 3 risks - #1: Linux Kernel

- Case Study #1:
 - TowelRoot (CVE-2014-3153) – futex bug
- Case Study #2:
 - PingPong Root (CVE-2015-3636) – ICMP sockets
- Case Study #3: (SELinux blocks this one)
 - Keyrings (CVE-2016-0728)
 - **<https://www.exploit-db.com/exploits/40003/>**

Bonus Risk: TrustZone

- ARMv7/v8 memory separation at bus level
- SCR separates “secure world” from non secure
 - In ARMv8, coupled with Exception Levels (ELx)
- “Secure World” runs own OS(!), providing:
 - Keystore Access (“hardware backed cryptography)
 - Gatekeeper Functionality (crypto-tokens)
 - PRNG
 - Boot/System Integrity verification (e.g. Samsung TIMA)

Android & TrustZone



TrustZone Vulnerabilities

- Problem: TZ OS is often vendor defined, closed source
 - Google trying to standardize with “Trusty OS”
 - Qualcomm (most common) has own, and **BUGGY**
- <http://bits-please.blogspot.com>
 - AMAZING detail of trustzone exploitation on MSM, step-by-step
 - [Particularly as of /2015/03/getting-arbitrary-code-execution-in.html](http://bits-please.blogspot.com/2015/03/getting-arbitrary-code-execution-in.html)

Android Vulnerabilities

CVE	Bug(s)	Severity	Updated versions	Date reported
CVE-2015-6639	ANDROID-24446875*	Critical	5.0, 5.1.1, 6.0, 6.0.1	Sep 23, 2015
CVE-2015-6647	ANDROID-24441554*	Critical	5.0, 5.1.1, 6.0, 6.0.1	Sep 27, 2015

CVE	Bug(s)	Severity	Updated versions	Date reported
CVE-2016-0825	ANDROID-20860039*	High	6.0.1	Google Internal

CVE	Android bugs	Severity	Updated Nexus devices	Date reported
CVE-2016-2431	24968809*	Critical	Nexus 5, Nexus 6, Nexus 7 (2013), Android One	Oct 15, 2015
CVE-2016-2432	25913059*	Critical	Nexus 6, Android One	Nov 28, 2015

Hindsight is 20/20

- All the CVEs discussed are obvious, in retrospect:

“Reports that say that something hasn't happened are always interesting to me, because as we know, there are known knowns; there are things we know we know. We also know there are known unknowns; that is to say we know there are some things we do not know. But there are also unknown unknowns – the ones we don't know we don't know. And if one looks throughout the history of our country and other free countries, it is the latter category that tend to be the difficult ones.

D. Rumsfeld, 2002,
<http://archive.defense.gov/Transcripts/Transcript.aspx?TranscriptID=2636>

- **Known knowns = CVEs, Past Vulnerabilities**
- **Known unknowns = Vulnerabilities we suspect**
- **Unknown unknowns = 0-days in the wild**

So, overall..



- Sad Truth: Android “spitballs” Linux features together
- Sometimes it sticks. More often than not.. It doesn't.

Resources

- The Book website: <http://NewAndroidBook.com>
- Technogeeks.com: <http://Technogeeks.com/>
- Android Internals: <http://Technogeeks.com/AIRE>