

# GITTING MORE OUT OF GIT

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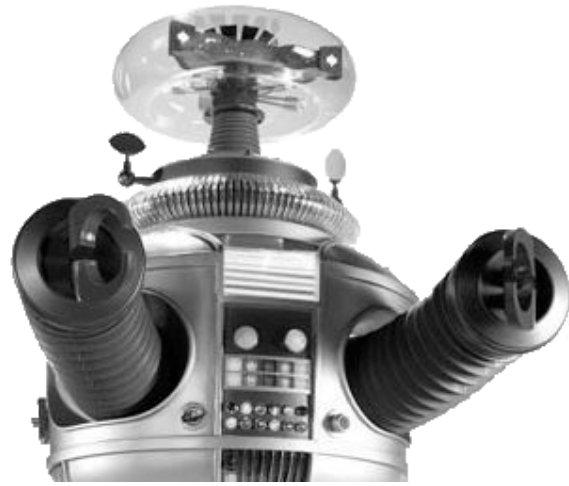
StrongLoop™



Express



LoopBack



DANGER!

GIT IS DISTRIBUTED

# A CENTRALIZED VCS

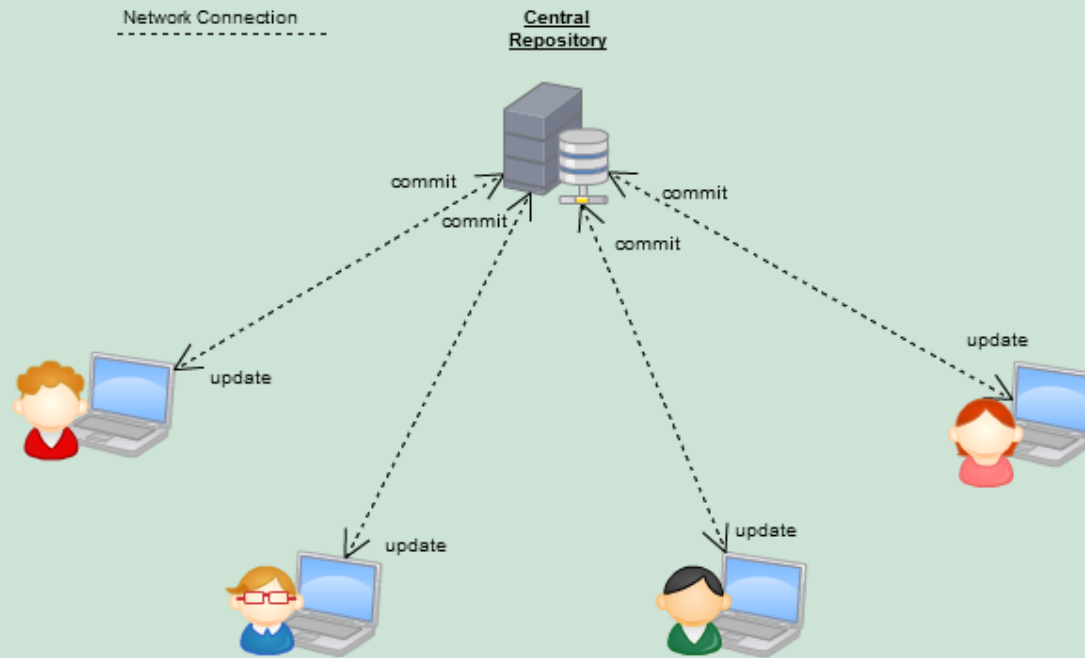


Image credit: <https://docs.joomla.org/Dvcs>

# A DISTRIBUTUED VCS

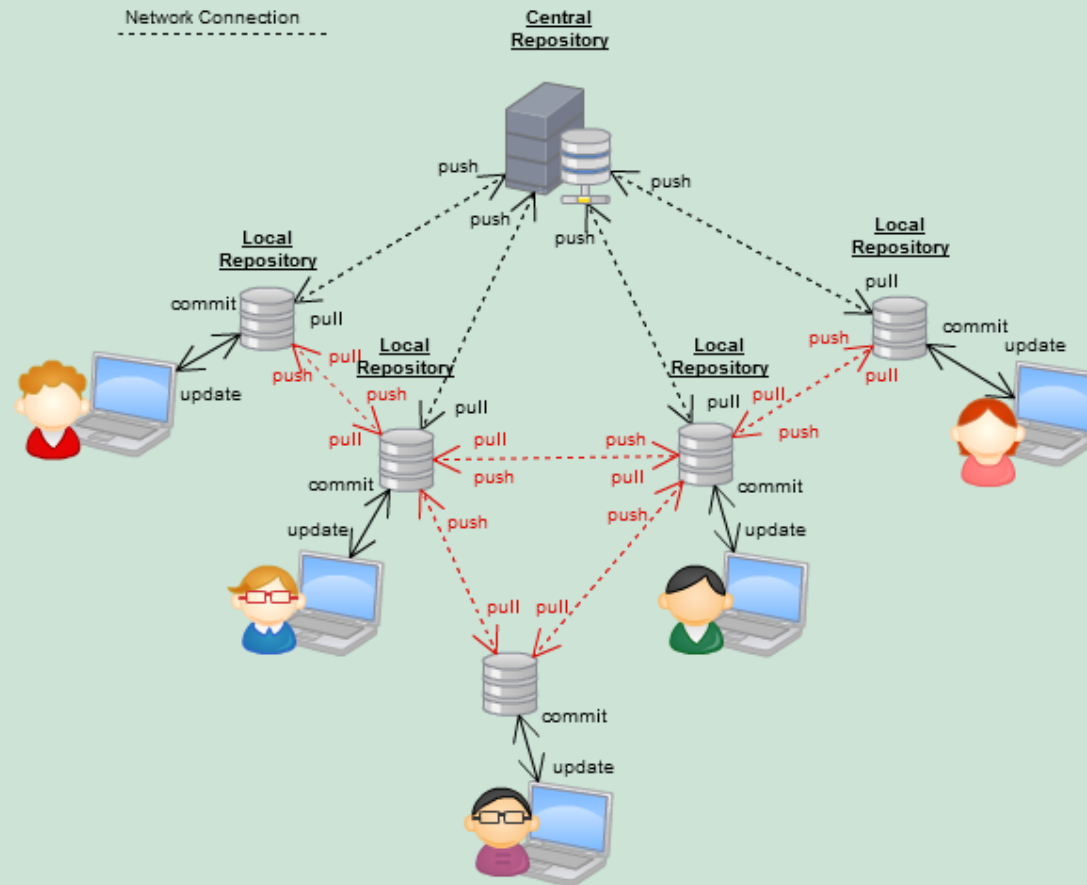


Image credit: <https://docs.joomla.org/Dvcs>

# A DISTRIBUTUED VCS (IN PRACTICE)

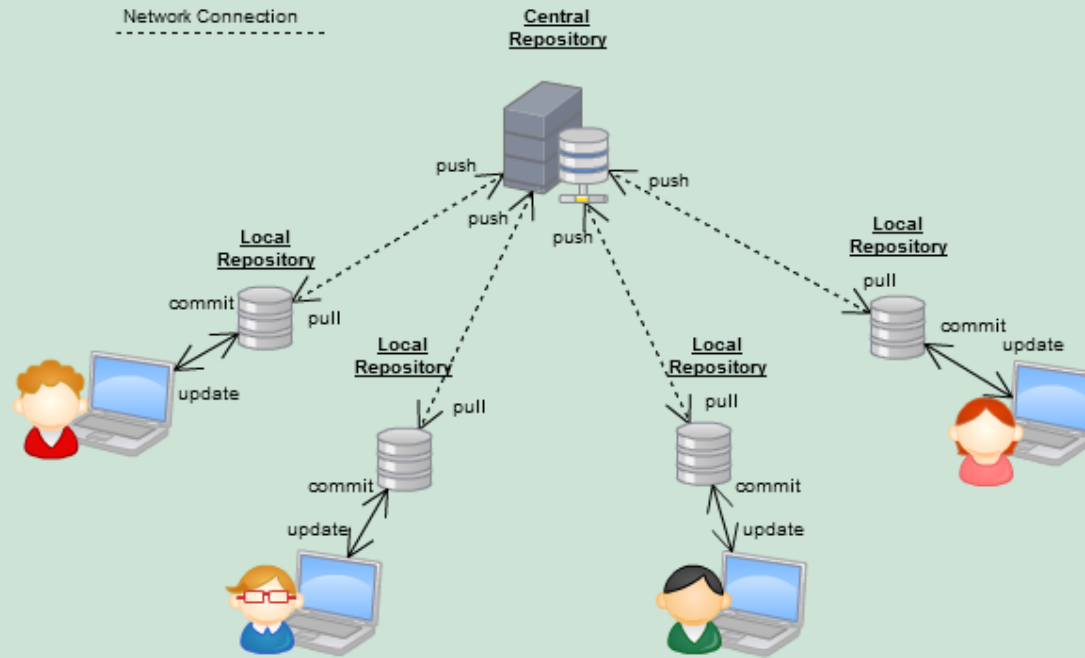


Image credit: <https://docs.joomla.org/Dvcs>

# REMOTES

Just like it sounds, a "remote" is a repo outside your environment.



# CLONING

```
~$ git clone http://some.repo.com someDirectory
```

```
~$ git branch -a  
* master  
remotes/origin/master
```

Cloning creates a remote called "origin"

# TRACKING

A local branch may "track" a remote URL...

```
~$ git branch -vv
* master          b956c45 [origin/master] Initial commit
  some-local-branch a74b295 Implemented that cool feature
```

# WHEREZITAT?

```
~$ git remote -v  
origin https://github.com/jakerella/repo-name.git (fetch)  
origin https://github.com/jakerella/repo-name.git (push)
```

# TRACKING

How do I make a new branch "track" that remote repo?

```
~$ git checkout -b new-feature  
~$ git push -u origin new-feature
```

The `-u` option sets the "upstream" remote repo to track.

```
~$ git branch -vv  
master          b956c45 [origin/master] Initial commit  
* new-feature   b956c45 [origin/new-feature] Initial commit  
some-local-branch a74b295 Implemented that cool feature
```

## OTHER REMOTES

What about other repos? How is this distributed?

```
~$ git remote add jquery-source https://github.com/jquery/jquery.git
```

```
~$ git remote -v
origin      https://github.com/jakerella/jquery.git (fetch)
origin      https://github.com/jakerella/jquery.git (push)
jquery-source https://github.com/jquery/jquery.git (fetch)
jquery-source https://github.com/jquery/jquery.git (push)
```

```
~$ git fetch jquery-source
...
~$ git merge jquery-source/master
```

# MOAR BRANCHES

# LISTING BRANCHES

```
~$ git branch
hot-fix
* master
new-feature
stuff
```

```
~$ git branch --no-merged
stuff
```

# BRANCH DIFFERENCES

```
~$ git diff master stuff
```

```
diff --git a/README.md b/README.md
index a1e4bac..e69de29 100644
--- a/README.md
+++ b/README.md
@@ -1 +0,0 @@
-This is the readme
diff --git a/STUFF.md b/STUFF.md
new file mode 100644
index 0000000..e69de29
```

This is ALL changes between `master` and `stuff` (regardless of what branch those came from).



# SINGLE-BRANCH DIFFERENCES

```
~$ git diff master..stuff
diff --git a/STUFF.md b/STUFF.md
new file mode 100644
index 0000000..e69de29
```

# SINGLE-BRANCH DIFFERENCES

```
~$ git diff b9bdb02 b86e65d
diff --git a/STUFF.md b/STUFF.md
new file mode 100644
index 0000000..e69de29
```

# GIT AND DATA INTEGRITY

*Git uses snapshots*

(versus file diffs)

# FILE DIFFS

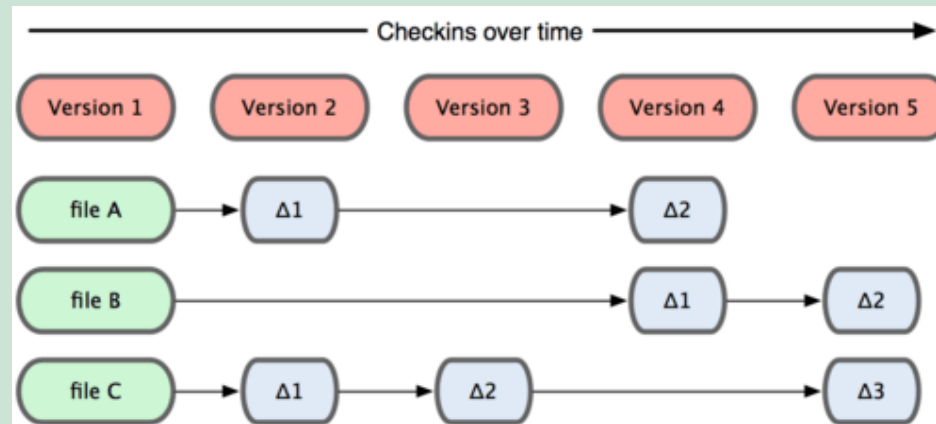


Image credit: <http://git-scm.com/book/en/Getting-Started-Git-Basics>

# SNAPSHOTS

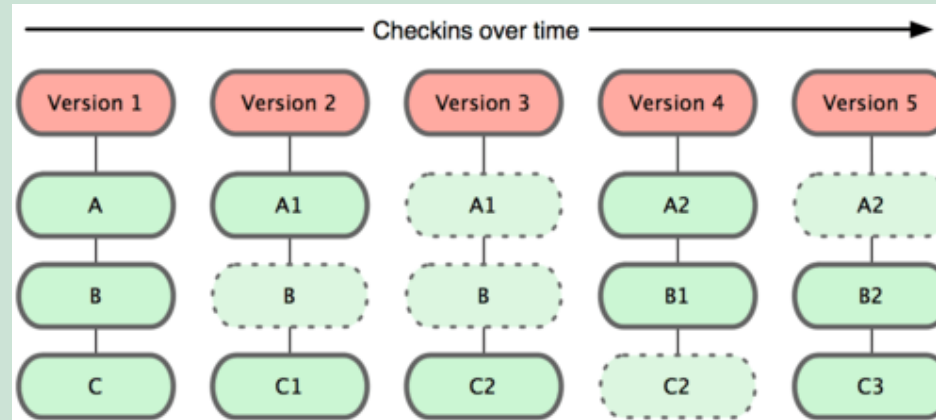


Image credit: <http://git-scm.com/book/en/Getting-Started-Git-Basics>

# COMMIT HASHES

```
~$ git commit -m "Added documentation"  
[master (root-commit) b9bdb02] Added documentation
```

```
~$ git log  
commit b9bdb0261ee9bcaa31d7eb062c0bcafee3e530f0  
Author: jdoe <john@doe.com>  
Date:   Fri Jul 11 17:27:14 2014 -0500  
  
Added documentation
```

WHEN THINGS GO WRONG...

# FIXING COMMIT MESSAGES

```
~$ git commit -m "This is teh best."  
[feature-branch fd0091e] This is teh best.  
1 file changed, 1 insertion(+)
```

```
~$ git commit --amend -m "This is the best."  
[feature-branch 0486a7d] This is the best.  
1 file changed, 1 insertion(+)
```



# FIXING COMMIT MESSAGES

```
~$ git commit -m "This is teh best."  
[feature-branch fd0091e] This is teh best.  
1 file changed, 1 insertion(+)
```

```
~$ git commit --amend -m "This is the best."  
[feature-branch 0486a7d] This is the best.  
1 file changed, 1 insertion(+)
```

# WHAT ABOUT THE LOG?

```
~$ git log
commit 0486a7d61ee9bcaa31d7eb062c0bcafee3e530f0
Author: jdoe <john@doe.com>
Date:   Fri Jul 11 17:27:14 2014 -0500
```

This is the best.

```
commit 72267fc26d88fa977d24760252da63b46ca3b81a
Author: fbar <foo@bar.com>
Date:   Fri Jul 10 14:31:36 2014 -0500
```

I did a thing!

# NEVER REALLY GONE...

```
~$ git reflog
0486a7d HEAD@{0}: commit (amend): This is the best.
fd0091e HEAD@{1}: commit: This is teh best.
72267fc HEAD@{2}: commit: I did a thing!
...
```

# WHAT IF I FORGOT A FILE?

```
~$ git add forgotten.js  
~$ git commit --amend
```

AND WHAT IF I NEED TO MODIFY AN OLDER COMMIT?

*You'll need to use `git rebase --interactive`*

# INTERACTIVE REBASING

```
~$ git rebase --interactive HEAD^^^
```

```
pick 72267fc I did a thing!  
pick fd0091e This is the best.
```

```
# Rebase 7e10e41..fd0091e onto 7e10e41
```

```
#
```

```
# Commands:
```

```
# p, pick = use commit
```

```
# r, reword = use commit, but edit the commit message
```

```
# e, edit = use commit, but stop for amending
```

```
# s, squash = use commit, but meld into previous commit
```

```
# f, fixup = like "squash", but discard this commit's log message
```

```
# x, exec = run command (the rest of the line) using shell
```

```
...
```

# INTERACTIVE REBASING

```
~$ git rebase --interactive HEAD^^^
```

```
edit 72267fc I did a thing!
```

```
pick fd0091e This is the best.
```

```
# Rebase 7e10e41..fd0091e onto 7e10e41
```

```
#
```

```
# Commands:
```

```
# p, pick = use commit
```

```
# r, reword = use commit, but edit the commit message
```

```
# e, edit = use commit, but stop for amending
```

```
# s, squash = use commit, but meld into previous commit
```

```
# f, fixup = like "squash", but discard this commit's log message
```

```
# x, exec = run command (the rest of the line) using shell
```

```
...
```

```
~$ git rebase --interactive HEAD^^^  
Stopped at 72267fc26d88fa977d24760252da63b46ca3b81a... I did a thing!  
...
```

*Now alter the commit just like before...*

```
~$ git add forgotten-file.js  
~$ git commit --amend  
...  
~$ git rebase --continue  
Successfully rebased and updated refs/heads/new-feature.
```



*Careful! You've just changed  
**ALL history** from that point forward.*

```
~$ git reflog
```

```
5e83670 HEAD@{0}: rebase -i (finish): returning to refs/heads/new-feature  
5e83670 HEAD@{1}: rebase -i (pick): This is the best  
bcb51f9 HEAD@{2}: commit (amend): I did a thing!  
72267fc HEAD@{3}: cherry-pick: fast-forward  
7e10e41 HEAD@{4}: rebase -i (start): checkout HEAD^^^  
fd0091e HEAD@{9}: commit: This is the best  
72267fc HEAD@{10}: commit: I did a thing!  
7e10e41 HEAD@{11}: commit: some old commit
```

# UNDOING CHANGES

# UNSTAGED CHANGES

```
~$ echo "foobar" >> README.md
```

```
~$ git status
# On branch new-feature
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#   modified:   README.md
```

# UNSTAGED CHANGES

```
~$ git checkout README.md
```

```
~$ git status
```

```
# On branch new-feature
```

```
nothing to commit (working directory clean)
```

```
~$ git checkout src/js/
```

## UNSTAGED CHANGES

*Be careful! **NEW** files will not be removed!*

```
~$ git checkout content/  
~$ rm NewFile.md
```

# STAGED CHANGES

```
~$ echo "foobar" >> README.md  
~$ git add README.md
```

```
~$ git status  
# On branch new-feature  
# Changes to be committed:  
#   (use "git reset HEAD <file>..." to unstage)  
#  
#   modified:   README.md
```

# STAGED CHANGES

```
~$ echo "foobar" >> README.md  
~$ git add README.md
```

```
~$ git status  
# On branch new-feature  
# Changes to be committed:  
#   (use "git reset HEAD <file>..." to unstage)  
#  
#   modified:   README.md
```

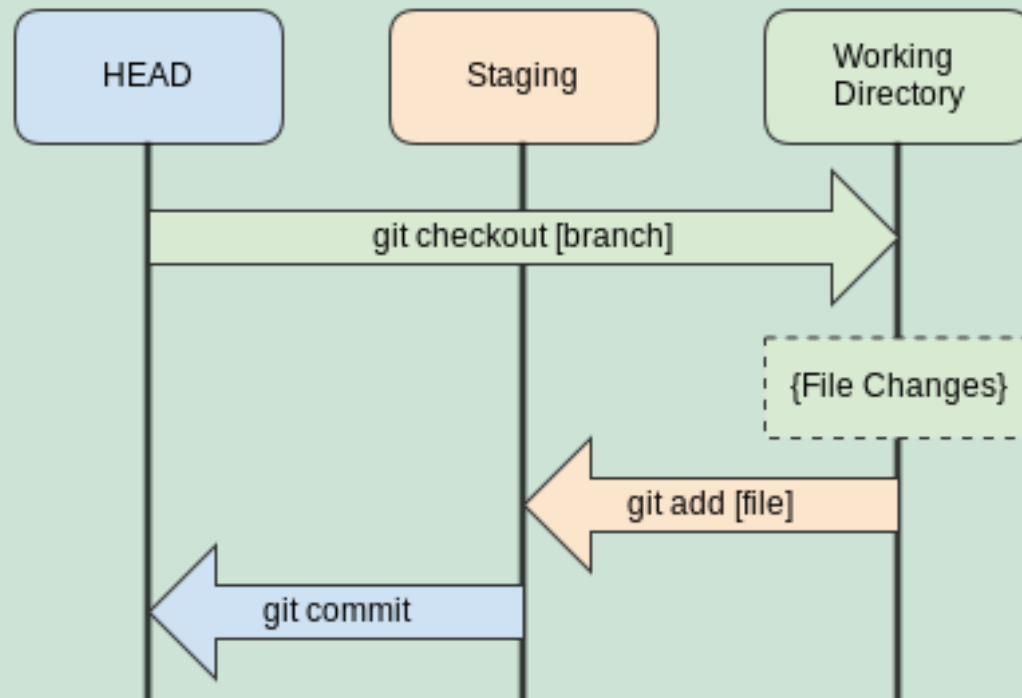
# STAGED CHANGES

```
~$ git reset HEAD README.md
```

```
~$ git status
# On branch new-feature
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#   modified:   README.md
```



# REMEMBER THE THREE STATES!



# COMMITTED CHANGES

(a.k.a. Oops)

# BAD COMMIT

```
~$ echo "foobar" >> README.md
```

```
~$ git add README.md
```

```
~$ git commit -m "this is not a good change"
```

```
~$ git log
```

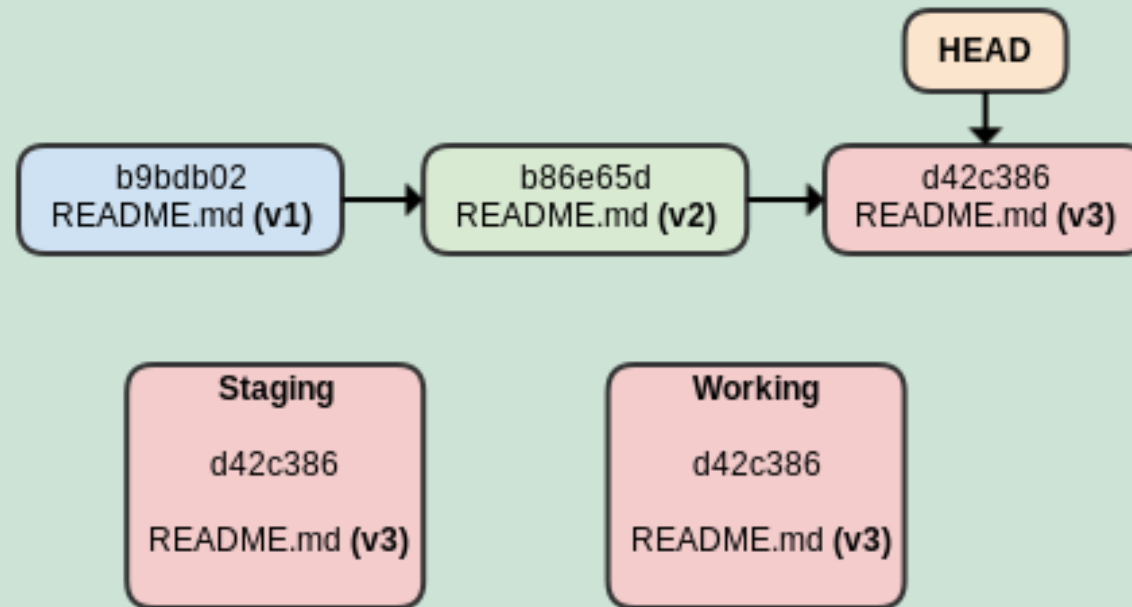
```
commit d42c38661ee9bcaa31d7eb062c0bcafee3e530f0
```

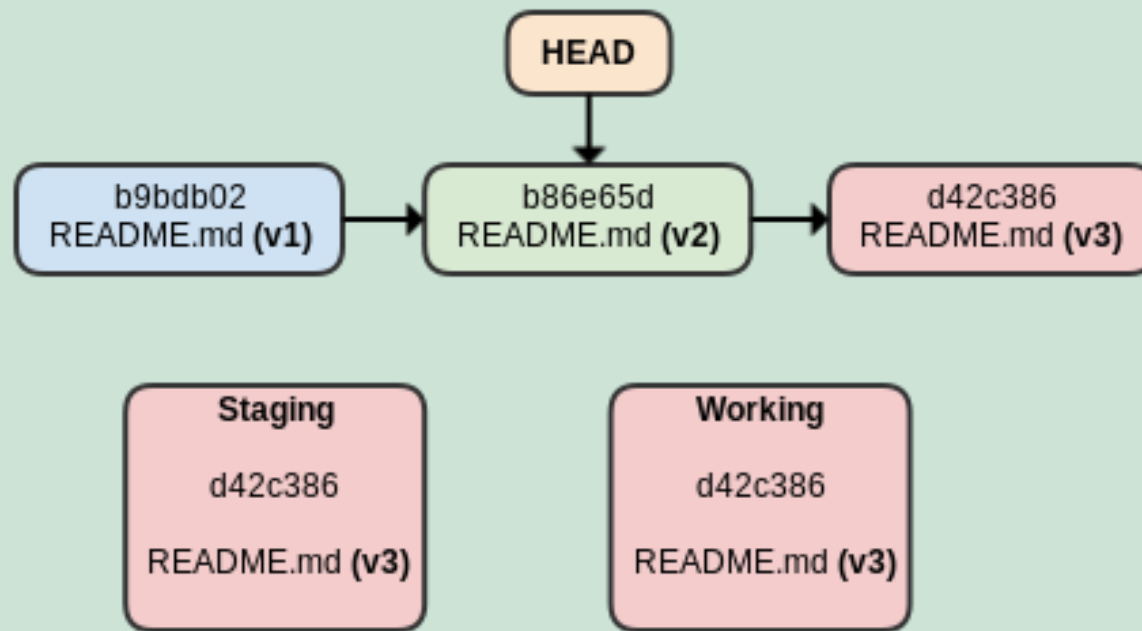
```
Author: jdoe <john@doe.com>
```

```
Date:   Fri Jul 11 17:27:14 2014 -0500
```

```
this is not a good change
```

# UNDERSTANDING THE THREE SEASHELLS





```
git reset --soft HEAD^
```

# SOFT RESET

```
~$ git reset --soft HEAD^
```

```
~$ git log
```

```
commit b86e65dab535623d487e063ef1337cfdecfaf99d
```

```
Author: jdoe <john@doe.com>
```

```
Date:   Fri Jul 10 12:45:11 2014 -0500
```

```
the immediately previous change (totally normal)
```

```
~$ git status
```

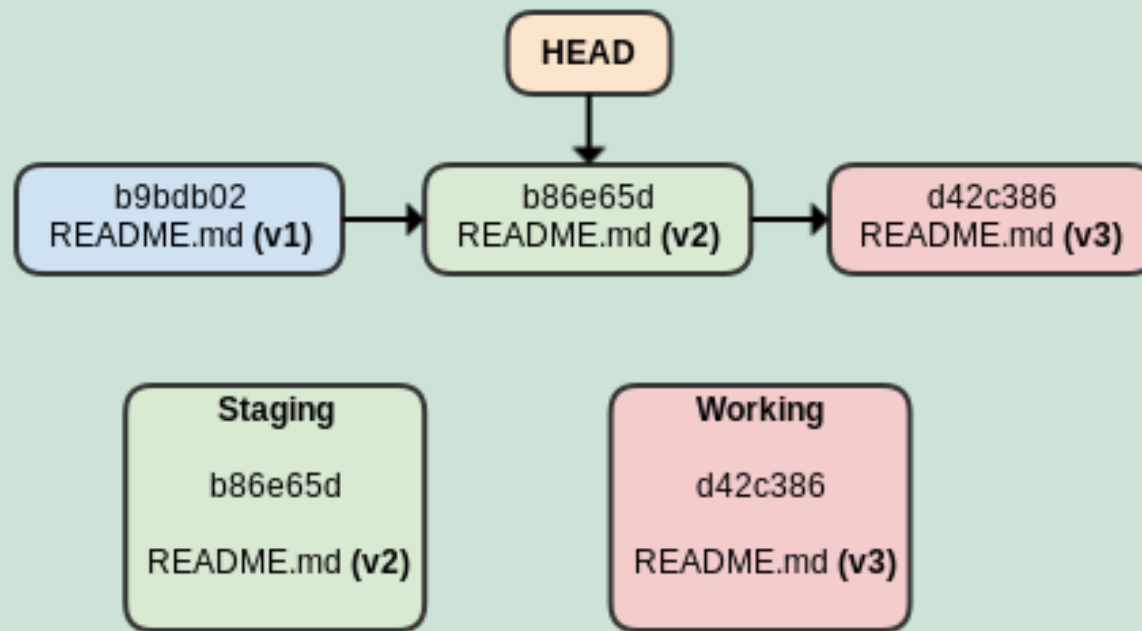
```
# On branch new-feature
```

```
# Changes to be committed:
```

```
#   (use "git reset HEAD <file>..." to unstage)
```

```
#
```

```
#   modified:   README.md
```



```
git reset --mixed HEAD^
```

# MIXED RESET

```
~$ git reset --mixed HEAD^
```

```
~$ git log
```

```
commit b86e65dab535623d487e063ef1337cfdecfaf99d
```

```
Author: jdoe <john@doe.com>
```

```
Date: Fri Jul 10 12:45:11 2014 -0500
```

```
the immediately previous change (totally normal)
```

```
~$ git status
```

```
# On branch new-feature
```

```
# Changes not staged for commit:
```

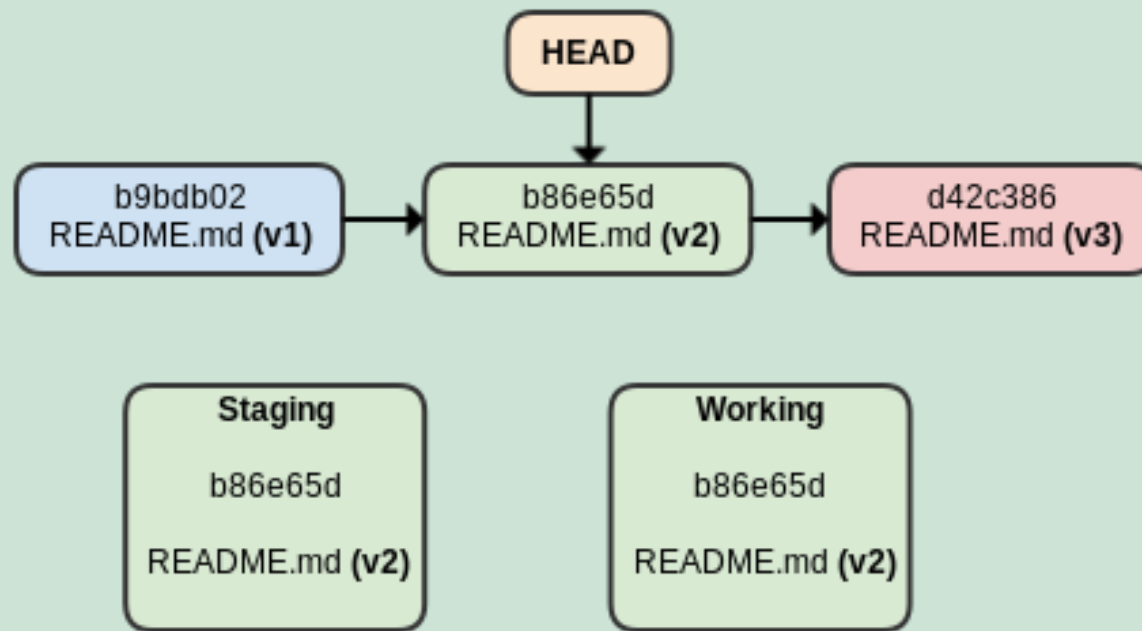
```
# (use "git add <file>..." to update what will be committed)
```

```
# (use "git checkout -- <file>..." to discard changes in working directory)
```

```
#
```

```
# modified: README.md
```





```
git reset --hard HEAD^
```

# HARD RESET

```
~$ git reset --hard HEAD^
```

```
~$ git log
```

```
commit b86e65dab535623d487e063ef1337cfdecfaf99d
```

```
Author: jdoe <john@doe.com>
```

```
Date:   Fri Jul 10 12:45:11 2014 -0500
```

the immediately previous change (totally normal)

```
~$ git status
```

```
# On branch new-feature
```

```
nothing to commit (working directory clean)
```

OH NO!

I reset --hard and lost some work...

# UNDERSTANDING THE REFLOG

```
~$ git reflog
```

```
b86e65d HEAD@{0}: reset: moving to HEAD^
```

```
d42c386 HEAD@{1}: commit: this is not a good change
```

```
b86e65d HEAD@{2}: commit: the immediately previous change (totally normal)
```

```
e098369 HEAD@{3}: checkout: moving from master to new-feature
```

```
b9bdb02 HEAD@{4}: commit: a really good change
```

```
e098369 HEAD@{5}: pull: Fast-forward
```

# UNDERSTANDING THE REFLOG

```
~$ git reset --hard HEAD@{1}
```

```
~$ git reflog
```

```
d42c386 HEAD@{0}: reset: moving to HEAD@{1}
b86e65d HEAD@{1}: reset: moving to HEAD^
d42c386 HEAD@{2}: commit: this is not a good change
b86e65d HEAD@{3}: commit: the immediately previous change (totally normal)
e098369 HEAD@{4}: checkout: moving from master to new-feature
b9bdb02 HEAD@{5}: commit: a really good change
e098369 HEAD@{6}: pull: Fast-forward
```

## HEAD NOTATION

- `HEAD^` (back one place from current HEAD)
- `HEAD^^` (back two places from current HEAD)
- `HEAD~n` (back 'n' places from current HEAD)
- `HEAD@{i}` (back to relog index 'i')

My boss just told me to pivot...

Using `git stash`



## THE SITUATION

You've made some changes on a feature branch, but they are not ready to commit yet...

```
~$ git checkout -b hot-fix-123

~$ git status
# On branch hot-fix-123
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#   modified:   some-unrelated-file.js
```



# USING THE STASH

## **Before** switching branches...

```
~$ git stash --include-untracked
```

```
Saved working directory and index state WIP on new-feature: 3c927dd Added text to read  
HEAD is now at 3c927dd Added text to readme
```

```
~$ git status
```

```
# On branch new-feature
```

```
nothing to commit (working directory clean)
```

# MANAGING YOUR STASH

```
~$ git stash list  
stash@{0}: WIP on new-feature: 3c927dd Added text to readme
```

*But what if you `stash` multiple times?!*

```
~$ git stash list  
stash@{0}: WIP on new-feature: 3c927dd Added text to readme  
stash@{1}: WIP on new-feature: 3c927dd Added text to readme  
stash@{2}: WIP on new-feature: 3c927dd Added text to readme  
stash@{3}: WIP on hot-fix-456: a46c33b Replaced old lib with new one
```

# NAMING YOUR STASH

```
~$ git stash save 'work on the API for new feature'
```

```
~$ git stash list
```

```
stash@{0}: On new-feature: work on the API for new feature
```

```
stash@{1}: On new-feature: trying out some async behavior
```

```
stash@{2}: On hot-fix-456: attempt to fix bug #456, but incomplete
```

GREAT, BUT HOW DO I USE IT?

# APPLYING YOUR STASH

```
~$ git stash apply
```

```
# On branch new-feature
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#   modified:   some-unrelated-file.js
```

```
~$ git stash list
stash@{0}: On new-feature: work on the API for new feature
stash@{1}: On new-feature: trying out some async behavior
stash@{2}: On hot-fix-456: attempt to fix bug #456, but incomplete
```

## DROPPING YOUR STASH

```
~$ git stash drop stash@{0}  
Dropped refs/stash@{0} (a52d9c3ba1121dd94eb3925ba60d3f8ef30540c8)
```

*Make sure you know which stash you're dropping!*

# POPPING YOUR STASH

```
~$ git stash pop
```

```
# On branch new-feature
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#   modified:   some-unrelated-file.js
...
Dropped refs/stash@{0} (a52d9c3ba1121dd94eb3925ba60d3f8ef30540c8)
```

```
~$ git stash list
stash@{0}: On new-feature: trying out some async behavior
stash@{1}: On hot-fix-456: attempt to fix bug #456, but incomplete
```

# LOGS

Image credit: <http://thedailyomnivore.net/2012/02/20/ren-stimpy/>





# THE BASIC LOG

```
~$ git log
commit d42c38691161f42fcc07d806f7df4579e8cd189e
Author: jakerella <jordan@jordankasper.com>
Date:   Sat Jul 5 15:57:36 2014 -0500
```

Added text to readme

```
commit b9bdb0261ee9bcaa31d7eb062c0bcafee3e530f0
Author: jakerella <jordan@jordankasper.com>
Date:   Sat Jul 5 15:36:30 2014 -0500
```

Added documentation

...

# LOG OPTIONS

```
~$ git log --oneline
```

```
d42c386 Added text to readme
```

```
b9bdb02 Added documentation
```

```
c2cb87e removed unused files from test harness
```

```
2e8a119 Merge pull request #186 from jakerella/feature-async-response
```

```
79eec03 Reorganized 'Documentation' section and renamed
```

```
...
```

# LOG GRAPHS

```
~$ git log --oneline --graph
```

```
* 714e0dd Merge pull request #220 from appendto/feature-two
|\
| * c8bcfc1 last update for feature two
| * 3e3a8fd Merge branch 'feature-two-tweak' into feature-two
| |\
| | * 46f4cf1 tweak for feature two
| * | 1471f2b one more thing on feature two
| | /
| * 5ce150b feature two initial work
| /
* 062b1f0 some previous work
```

## FILTERING THE LOG

```
~$ git log --no-merges
```

```
~$ git log --author="jakerella"
```

```
~$ git log --before="2014-07-01"
```

```
~$ git log -- src/js/
```

```
~$ git log -S foobar
```

# POINTING BLAME

*(Many times at yourself...)*

# BLAME GAME

```
/* utility functions */  
  
function sum(x, y) {  
    return x * y;  
}
```

```
~$ git blame src/js/utilities.js  
d35241e6 (Ryan      2014-03-13  1) /* utility functions */  
d35241e6 (Ryan      2014-03-13  2)  
d35241e6 (Ryan      2014-03-13  3) function sum(x, y) {  
27cc7225 (Jordan    2014-03-15  4)     return x * y;  
d35241e6 (Ryan      2014-03-13  5) }
```

# BLAME GAME

```
~$ git L3,5 blame src/js/utilities.js
d35241e6 (Ryan      2014-03-13  3) function sum(x, y) {
27cc7225 (Jordan    2014-03-15  4)     return x * y;
d35241e6 (Ryan      2014-03-13  5) }
```

# DISSECTING THE LOG USING `GIT BISECT`



# USING BISECT

First, switch to a broken branch...

```
~$ git bisect start
```

```
~$ git bisect bad
```

```
~$ git bisect good b9bdb02
```

```
Bisecting: 3 revisions left to test after this (roughly 2 steps)  
[7e3f9393a716b1bf5c935031bae679249352726d] implemented some cool new thing
```

```
~$ git status
```

```
# Not currently on any branch.  
nothing to commit (working directory clean)
```

# USING BISECT

## Test the current commit...

```
~$ git bisect good b9bdb02
```

```
Bisecting: 3 revisions left to test after this (roughly 2 steps)
```

```
[7e3f9393a716b1bf5c935031bae679249352726d] implemented some cool new thing
```

```
~$ grunt test
```

```
~$ git bisect [good|bad]
```

```
Bisecting: 1 revision left to test after this (roughly 1 step)
```

```
[b86e65d056ea750f1f882df7c10dc5e1bf2deeb2] risky change that may break things
```

# USING BISECT

```
~$ git bisect start
~$ git bisect bad
~$ git bisect good b9bdb02
Bisecting: 3 revisions left to test after this (roughly 2 steps)
[7e3f9393a716b1bf5c935031bae679249352726d] implemented some cool new thing
...
```

```
~$ git bisect good
7e3f9393a716b1bf5c935031bae679249352726d is the first bad commit
commit 7e3f9393a716b1bf5c935031bae679249352726d
Author: jakerella
```

NOW YOU KNOW...

*Remember, we're no longer on a branch!*

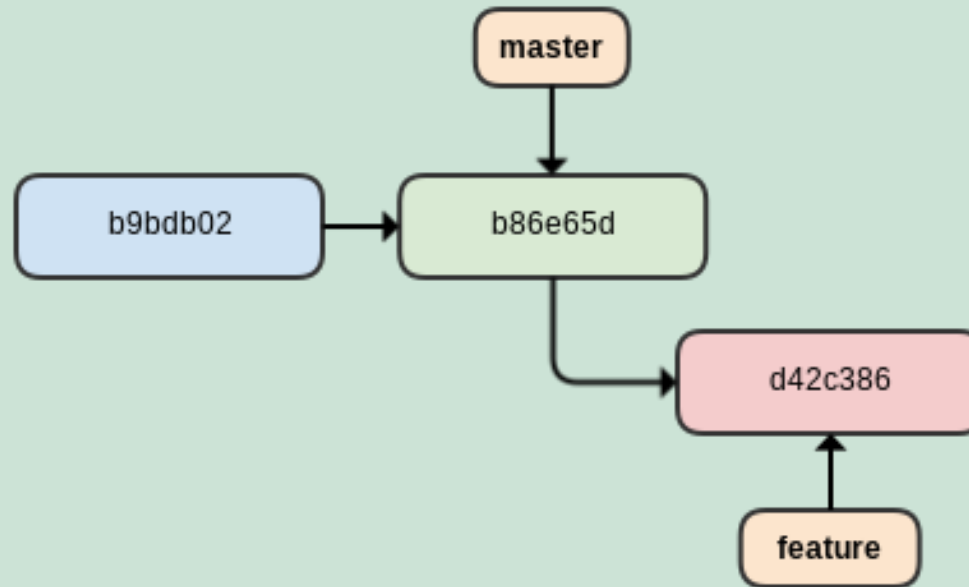
```
~$ git bisect reset  
Previous HEAD position was b86e65d... Added some stuff  
Switched to branch 'new-feature'
```

# PLAYING NICE WITH OTHERS

`merge`, `rebase`, and `cherry-pick`

# MERGING

With no divergent changes...

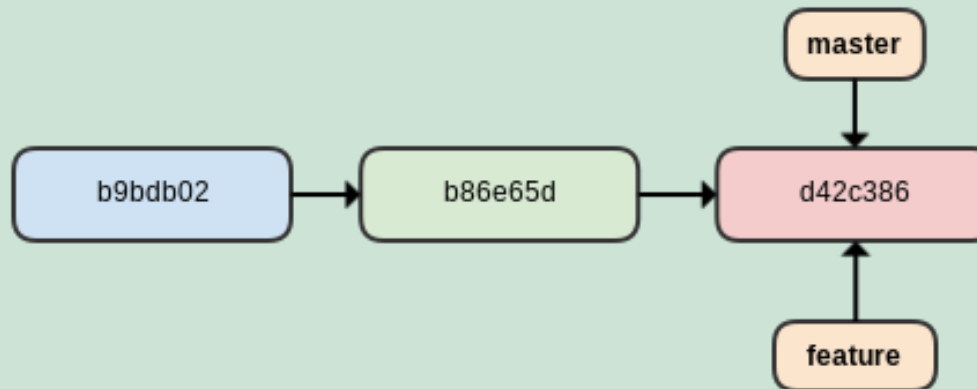


# FAST FORWARD

With no divergent changes... we can "fast forward"

```
~$ git checkout master  
~$ git merge feature
```

```
Updating b86e65d..d42c386  
Fast forward  
src/js/some-file.js | 13 ++++--  
1 files changed, 7 insertions(+), 2 deletions(-)
```



# NO FAST FORWARD

```
~$ git checkout master  
~$ git merge feature --no-ff
```

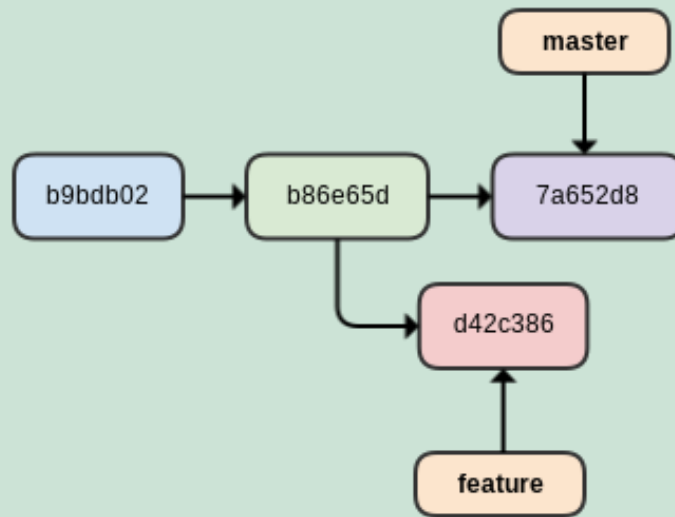
WHY?

Because you lose branch/merge history with fast-forward!



# DIVERGENT CHANGES

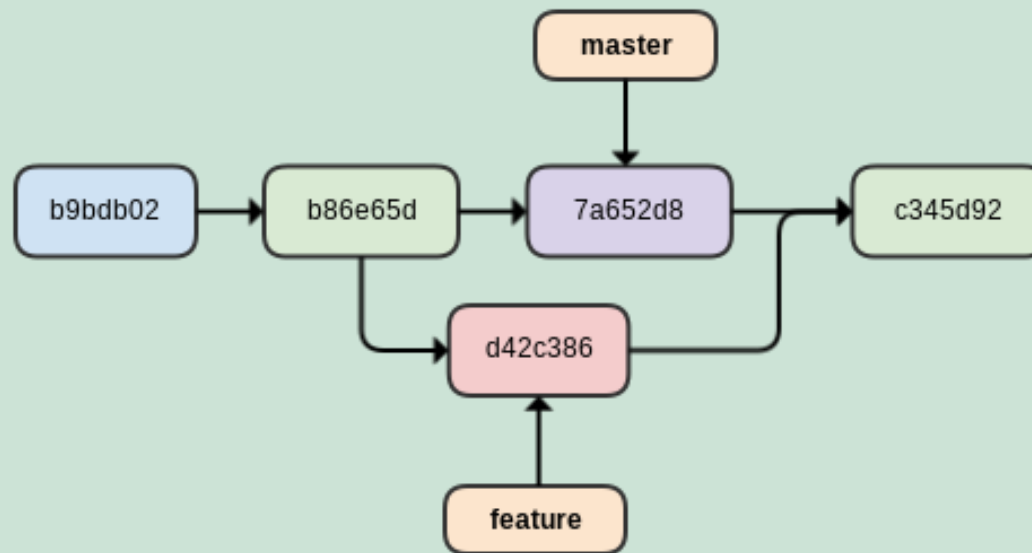
When code in `feature` diverges from the current trunk...



```
~$ git checkout master  
~$ git merge feature
```

# DIVERGENT CHANGES

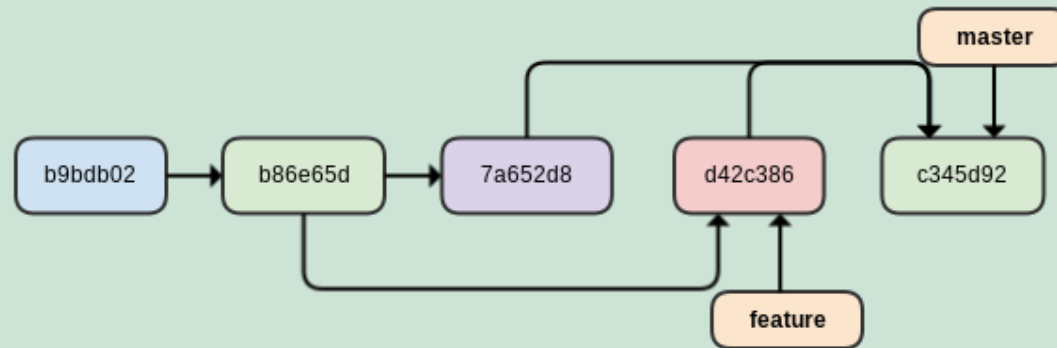
When code in `feature` diverges from the current trunk...



```
~$ git checkout master  
~$ git merge feature
```

## DIVERGENT CHANGES

When code in `feature` diverges from the current trunk...



```
~$ git checkout master  
~$ git merge feature
```

# MERGE CONFLICTS

# CONFLICTS

When git can't determine how to handle multiple changes...

```
~$ git checkout master
~$ git merge feature
Auto-merging README.md
CONFLICT (content): Merge conflict in README.md
Automatic merge failed; fix conflicts and then commit the result.
```

# CONFLICTS

## Inside the `README.md` file...

...some text common to both branches

```
<<<<<<< HEAD
```

```
text only in master
```

```
=====
```

```
same line, different text in branch
```

```
>>>>>>> feature
```

```
more common text...
```

## RESOLVING THE CONFLICT

1. Fix the conflict in the file!
2. Stage the fixed file

```
~$ git add README.md
```

3. Commit the files

(This is your merge commit, it may include other files!)

```
~$ git commit
```

4. Remove the "orig"inal file from the branch

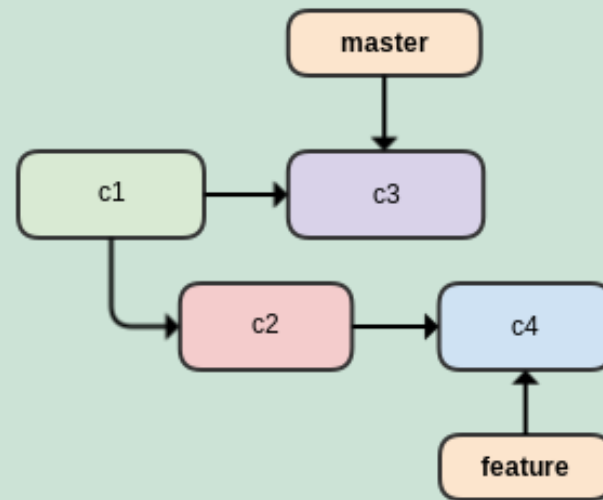
```
~$ rm README.md.orig
```

# REBASING

*BE CAREFUL rebasing if you have  
already pushed to a shared branch!*

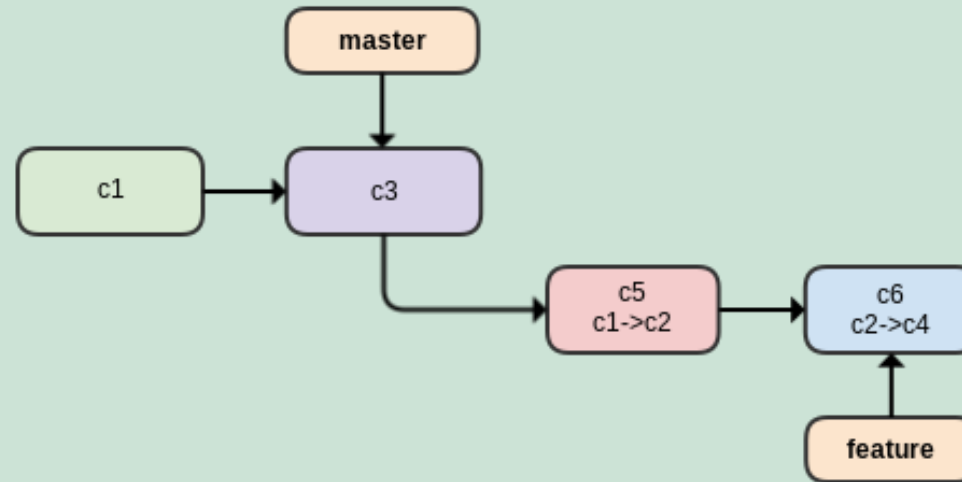


# DIVERGENT CHANGES



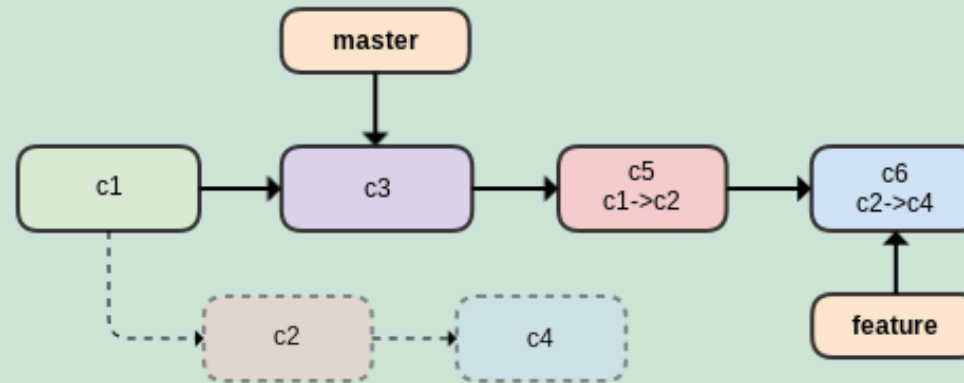
```
~$ git checkout feature  
~$ git rebase master
```

# REWRITING HISTORY



```
~$ git checkout feature  
~$ git rebase master
```

# REBASING ON MASTER



```
~$ git checkout feature  
~$ git rebase master
```

YOU CAN STILL GET CONFLICTS WITH **REBASE!**

# REBASE CONFLICTS

```
~$ git rebase master
```

```
First, rewinding head to replay your work on top of it...
```

```
Applying: feature
```

```
error: patch failed: README.md:1
```

```
error: README.md: patch does not apply
```

```
Using index info to reconstruct a base tree...
```

```
Falling back to patching base and 3-way merge...
```

```
Auto-merging README.md
```

```
CONFLICT (content): Merge conflict in README.md
```

```
Failed to merge in the changes.
```

## RESOLVING THE CONFLICT

1. Fix the conflict in the file!
2. Stage the fixed file

```
~$ git add README.md
```

3. Continue the rebase

```
~$ git rebase --continue
```

TOO MUCH CONFLICTION?

You can skip an individual conflict...

(probably not a good idea)

```
~$ git rebase --skip
```

TOO MUCH CONFLICTION?

Or you can abort the entire process...

```
~$ git rebase --abort
```



*I don't always rebase, but when I do... I do it by default.*

```
~$ git pull --rebase
```

```
~$ git config branch.master.rebase true
```

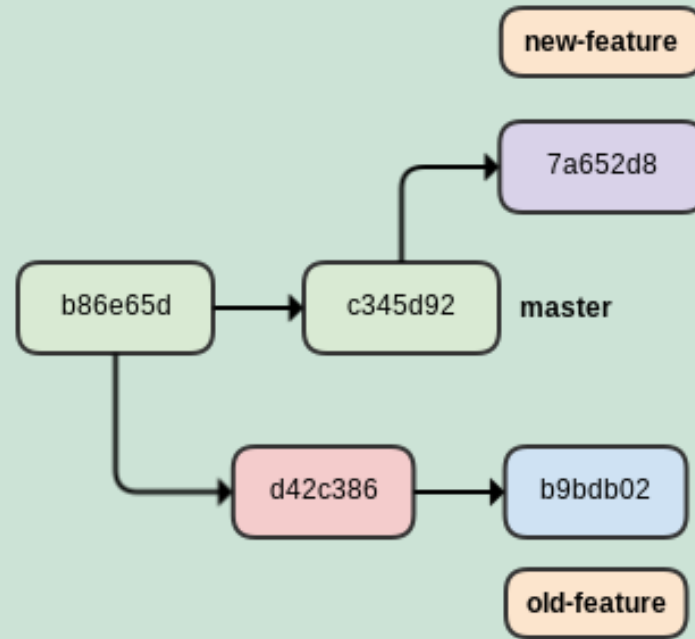
```
~$ git config branch.some-other-branch.rebase true
```

```
~$
```

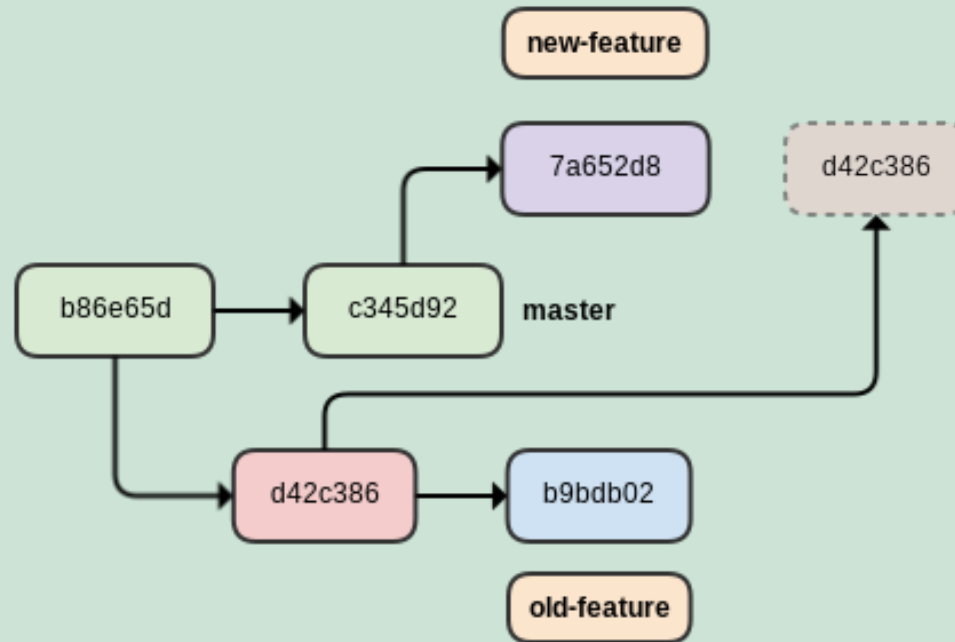
```
~$ git config branch.autosetuprebase always
```

# CHERRY-PICKING

# MULTIPLE BRANCHES

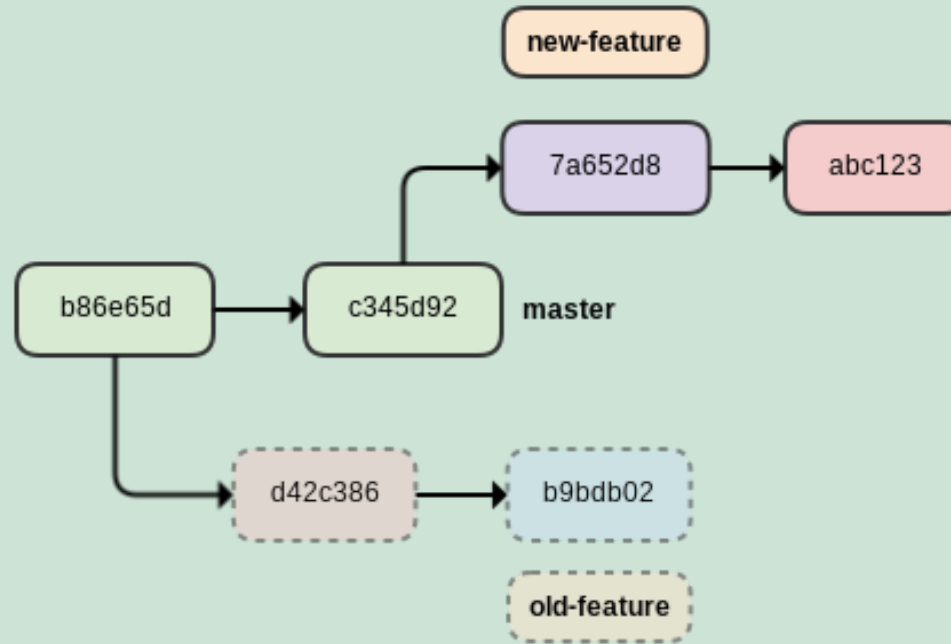


# CHERRY PICK



```
~$ git checkout new-feature  
~$ git cherry-pick d42c386
```

# CHERRY PICK



```
~$ git checkout new-feature  
~$ git branch -D old-feature
```

# THANK YOU!

## GITTING MORE OUT OF GIT

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FLUENTCONF: PLEASE RATE THIS  
SESSION!!

[BIT.LY/GIT-REVIEW](https://bit.ly/git-review)